

# "Blade of Grass"

## 1014-154

### Final Board

Date 07/01/13

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board 07/01/13
- ☒ Design Board
- ☒ Final Board

Adventure Time Created by  
Pendleton Ward

Supervising Director  
Elizabeth Ito

Storyboard by  
Somvilay Xayaphone  
& Seo Kim

1014/154

JUL 23 2013

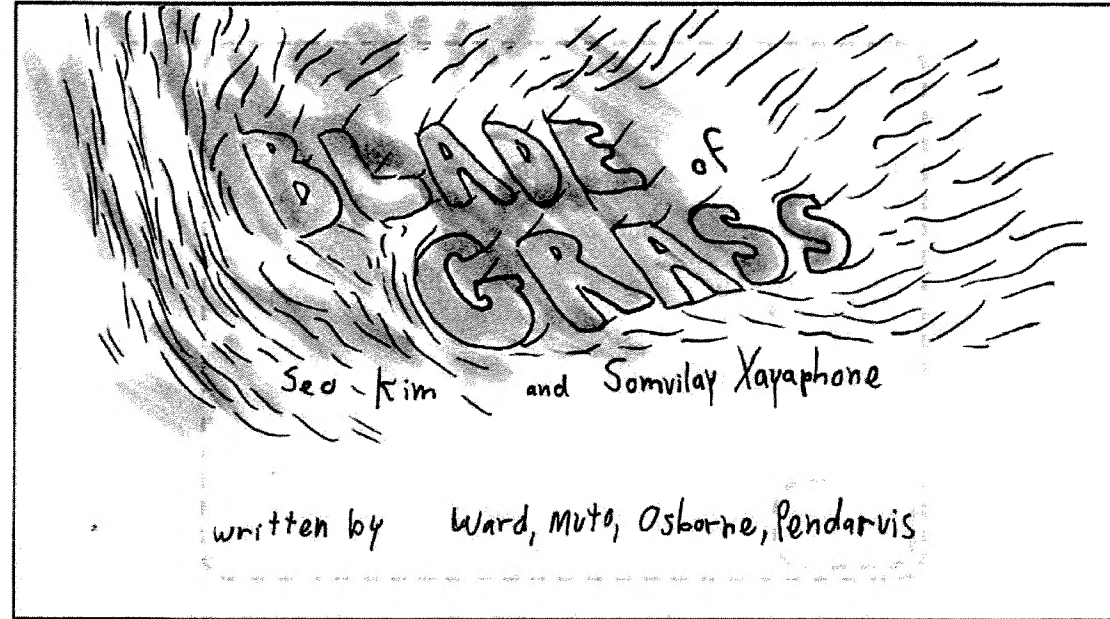
1014/154

# ADVENTURE TIME



Page **1**  
**ANALYT**  
 day night *cut*

Sc. Pnl. Bg. day night



Sc. **1** Pnl. **A** Bg. day night



Dialog:

Action:

Timing:

*START*

RIVER

-EXT. GROUP OF SLIDES SET IN A SPECTACULAR LANDSCAPE WITH HILLS, GEOMETRIC ROCKS, & RIVERS.

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EPISODE #

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Production :

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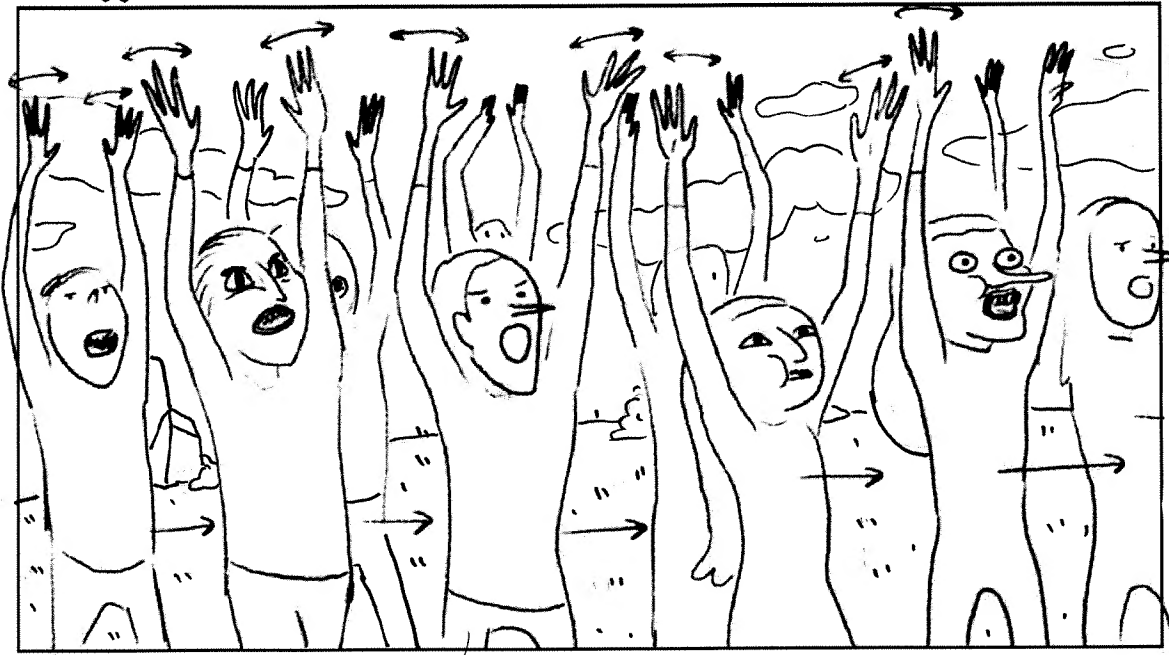
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Cut

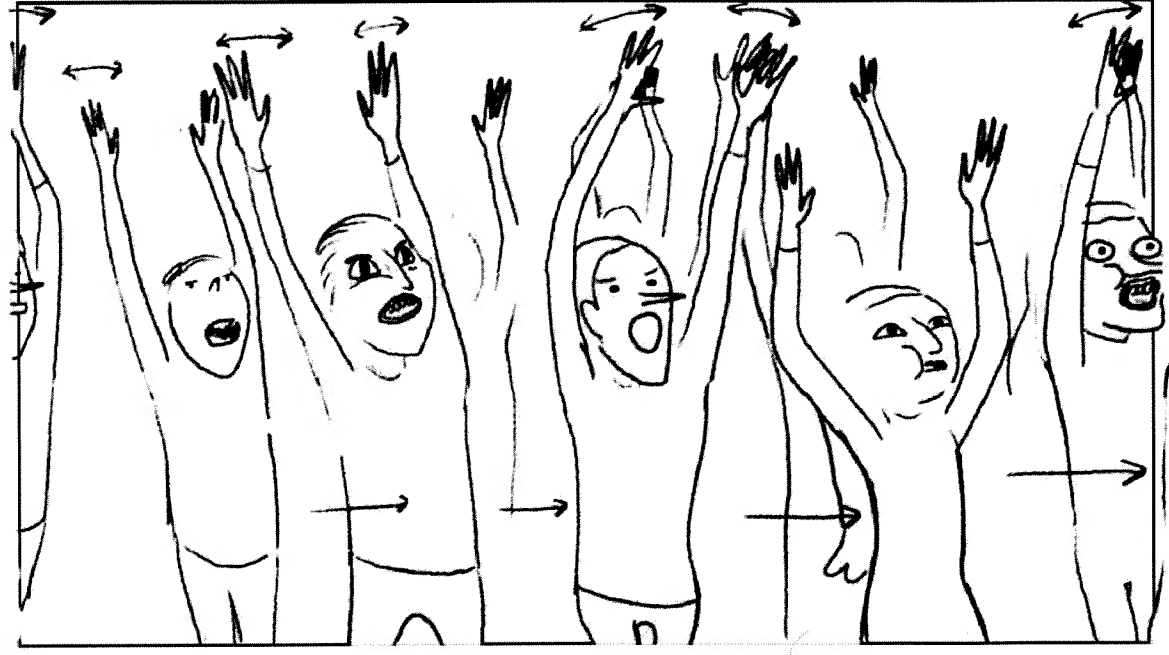
# ADVENTURE TIME



Sc. 1A Pnl. A Bg. day night



Sc. 1A CONT Pnl. B Bg. day night



Dialog:	POPULATE CROWD RANDOMLY WITH ANY SLIDER GUYS #1-12
Action:	JUL 23 2013
Timing:	

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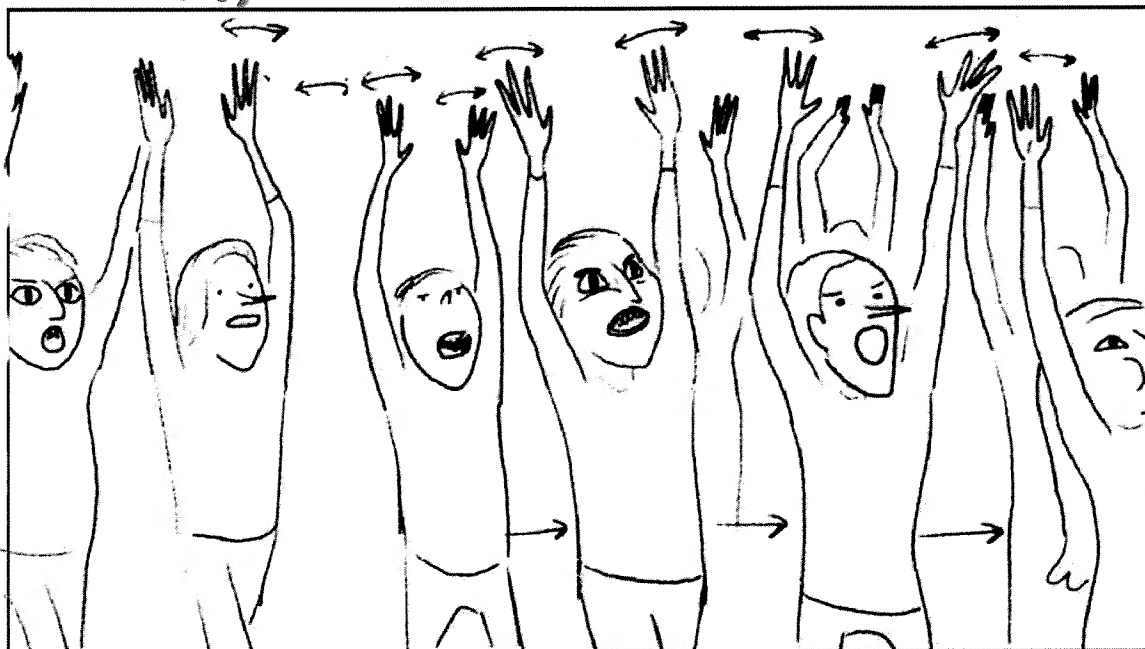
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# ADVENTURE TIME



Page **15**  
**2 NEXT**  
 day night

Sc. **1A CONT** Pnl. **C** Bg. day night



Sc. **2** Pnl. **4** Bg. day night



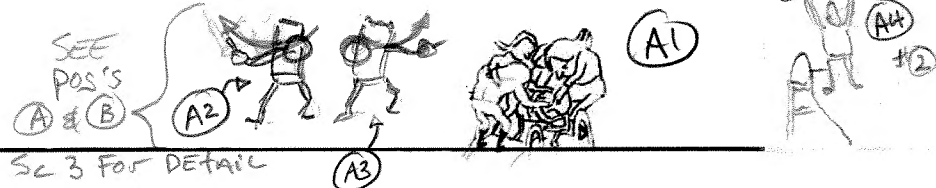
Dialog:

Populate crowd RANDOMLY  
 with ALL. SLIDER GUYS  
 (Duplicates OK, just space them APART from EACH OTHER)

Action:

SLIDE Dudes trying to get to Finn and Jake.  
 Jake knocking down dudes. Finn having trouble.

Timing:



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# ADVENTURE TIME



Page **2**

Sc. **2 CONT**

Pnl. **B**

Bg.

day night



Sc. **2 CONT**

Pnl. **C**

Bg.

day night



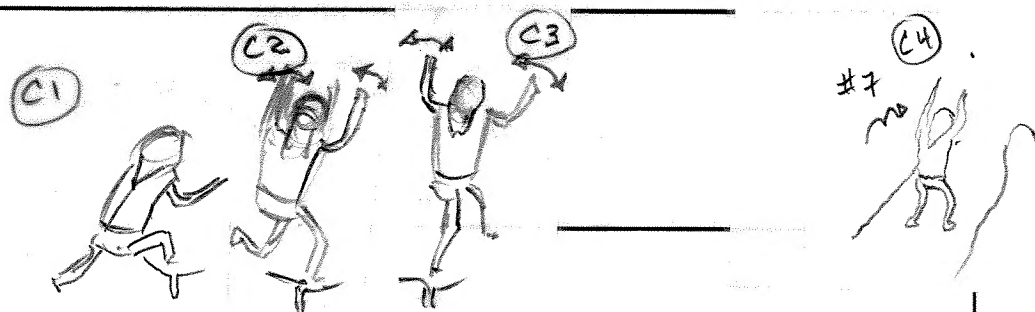
Dialog:



Action:

- SLIDE Dudes trying to get to Finn and Jake  
Jake knocking down dudes. Finn having trouble.

Timing:



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# ADVENTURE TIME



Sc. 3

Pnl. A

Bg.

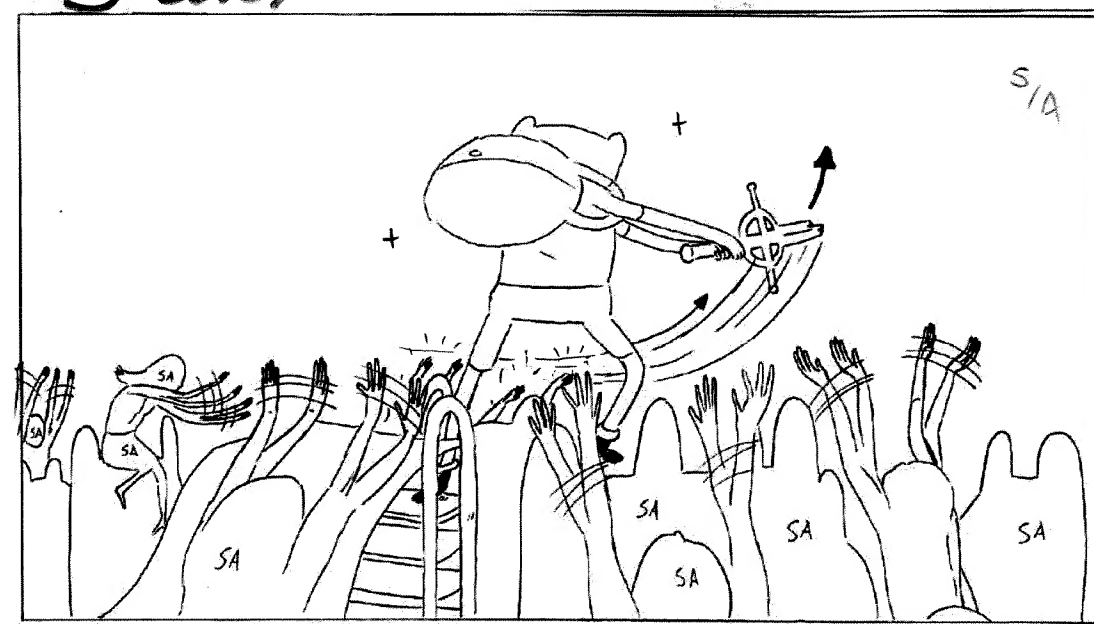
day night

Sc. 3 CONT

Pnl. B

Bg.

day night



## Dialog:

F: UH! UH!

S. GUY - #1

S. GUY #2

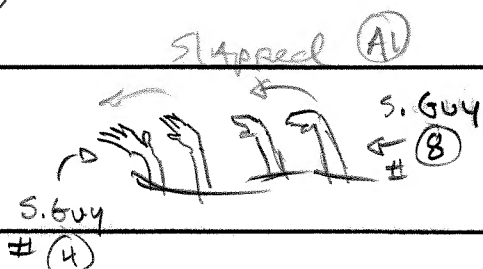
S.guy #10

CYCLE  
A, B, A, B,

## Action:

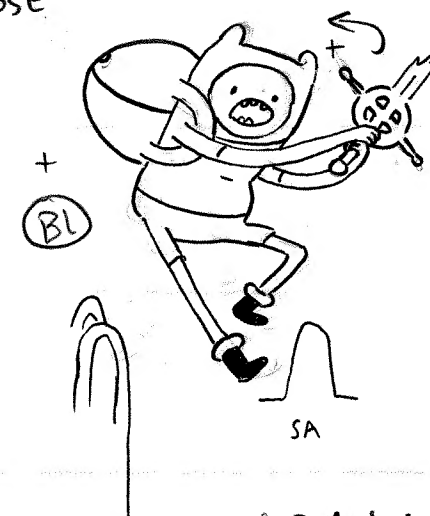
-FINN SWATS INEFFECTUALLY AT DUDES  
USING BROKEN SWORD.

## Timing:



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TRANSITION/TURN AROUND  
POSE



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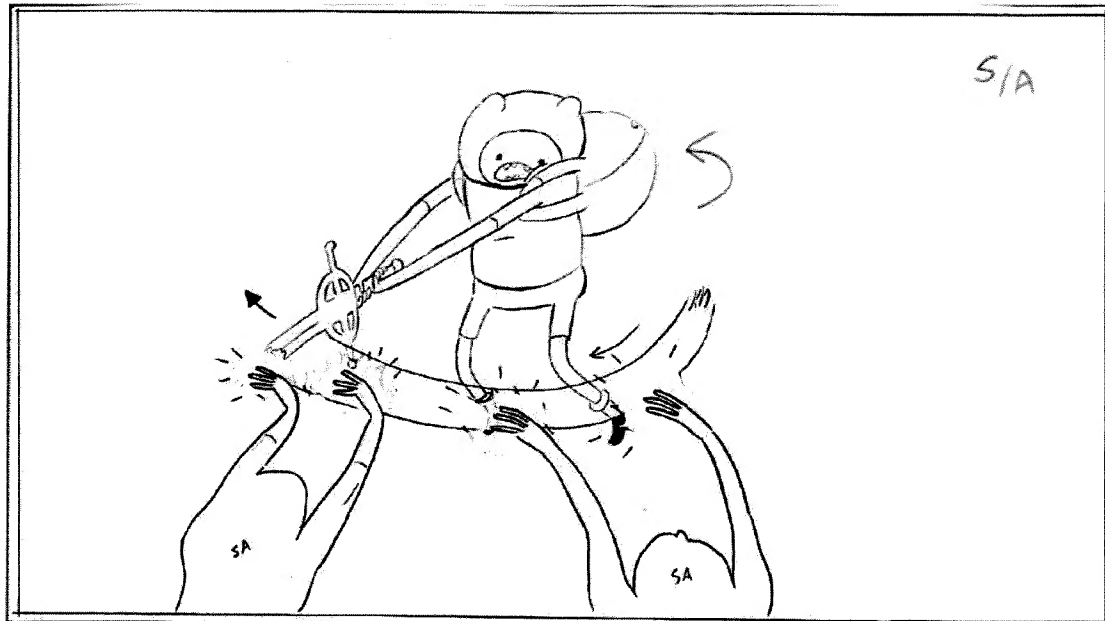
Page 4

Sc. 3 CONT

Pnl. C

Bg.

day night

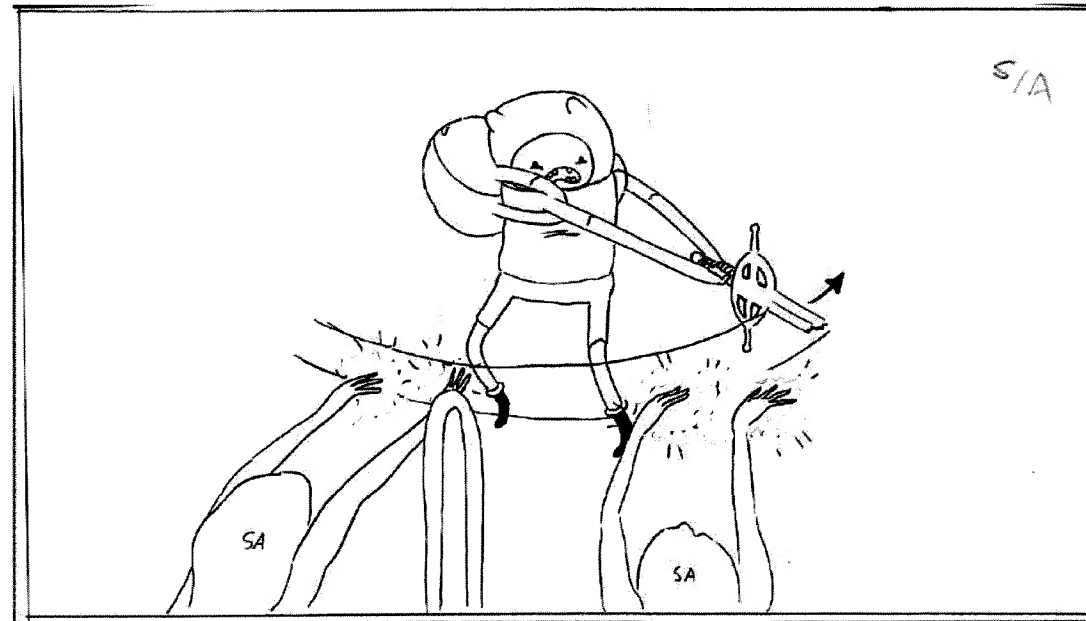


Sc. 3 CONT

Pnl. D

Bg.

day night



Dialog:

F: UH! UH!

Action:

-F. TURNS AND KEEPS SWATTING.

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Timing:

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# ADVENTURE TIME



Page 5

Sc 4

Pnl. A

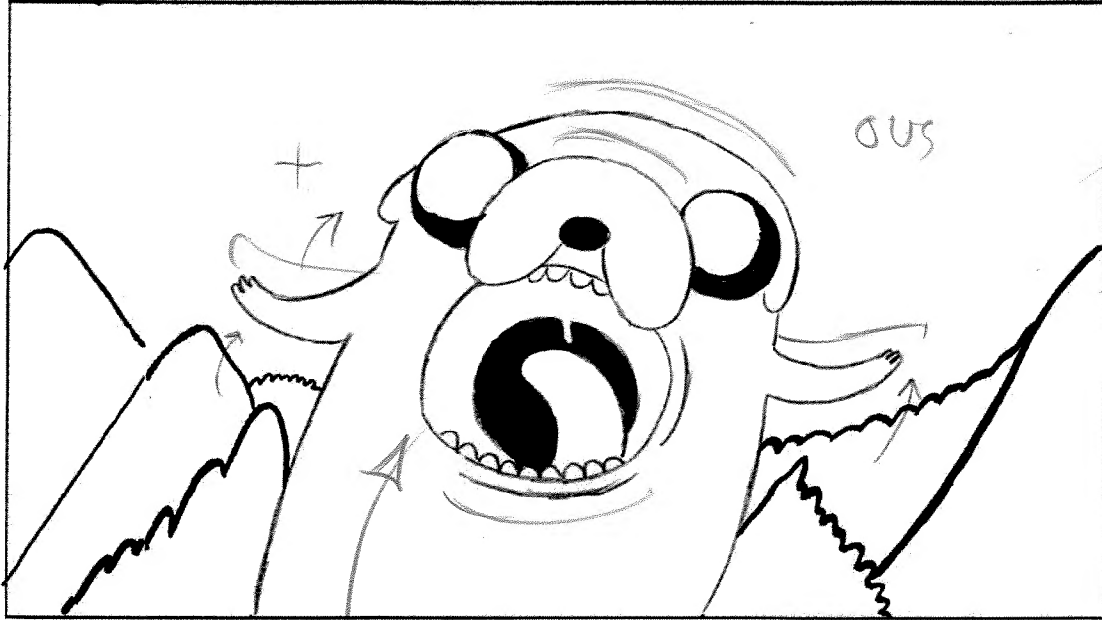
Bg.

day night

Sc. 4 CONT Pnl. B

Bg.

day night



Dialog: J: (A) Bro!!

Action:



Timing:

A  
TU Cut off

- J. RUNS OFF/S

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# ADVENTURE TIME



Page **6**

Sc. **5**

Pnl. **A**

Bg.

day night

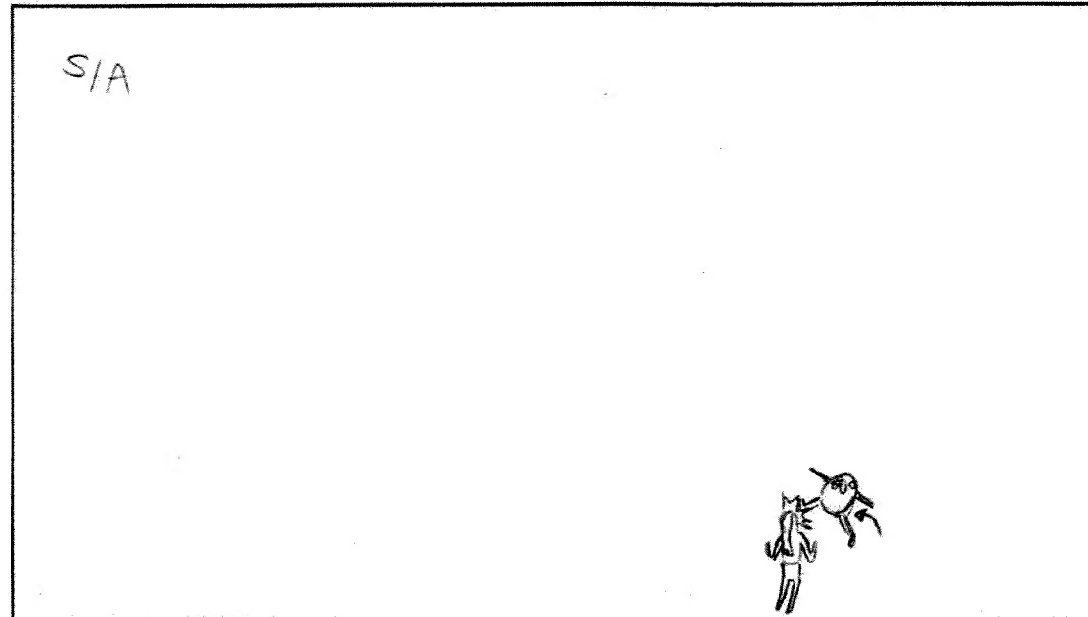


Sc. **5 cont**

Pnl. **B**

Bg.

day night

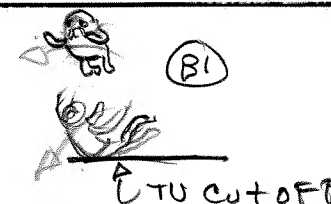


Dialog:

S. guy #1

S. guy #2

S. guy #12



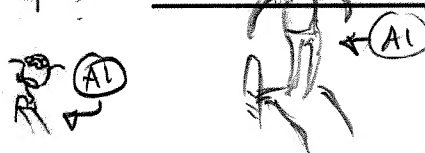
Action:

- J. BOUNDS TOWARDS F.  
- F. KEEPS SWINGING (AI-AI-AI-AI)

- J. KICKS DUDE IN THE FACE

S. guy #12

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# ADVENTURE TIME



Sc. 6

Pnl.

B Bg.

day night

Sc 6

A

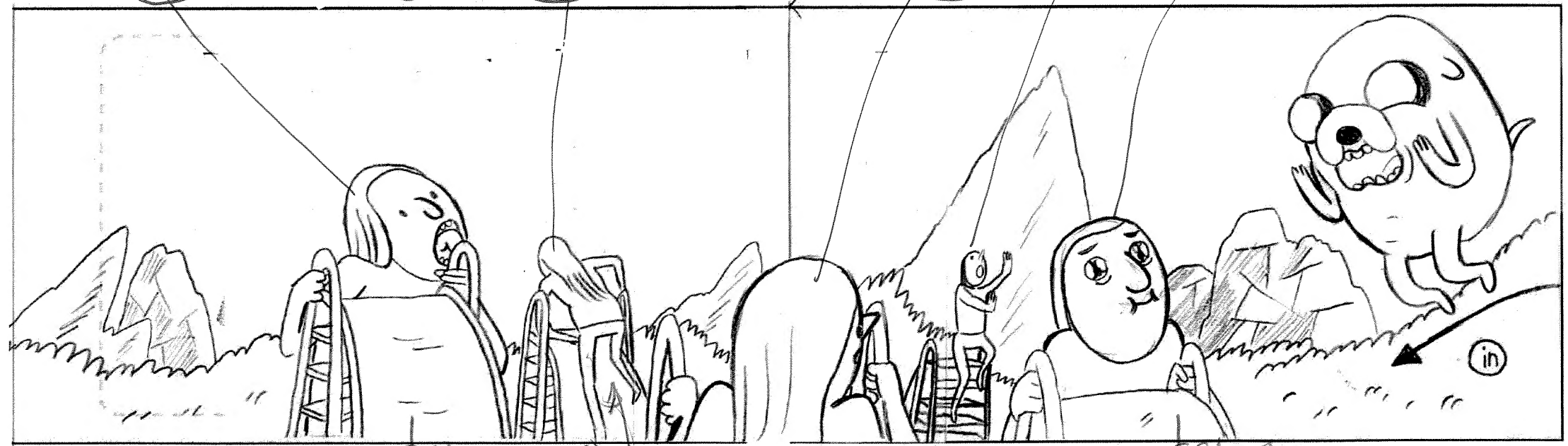
S. guy #1

S. guy #3

S. guy #4

S. guy #5

S. guy #6



Dialog:



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# ADVENTURE TIME



Page 8

Sc. 6 CONT

Pnl.

C

Bg.

day night

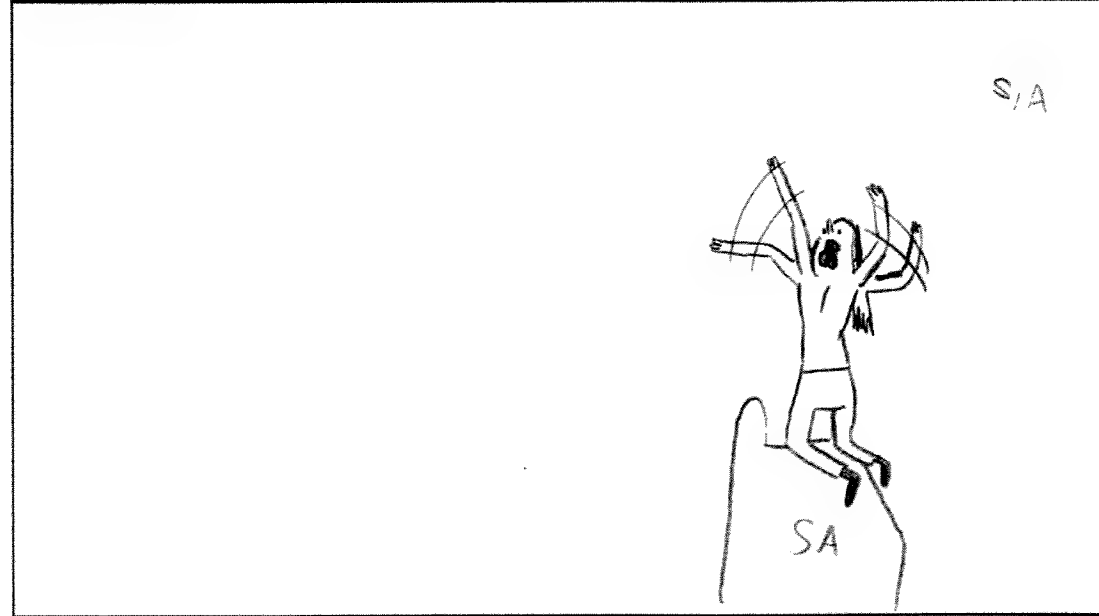
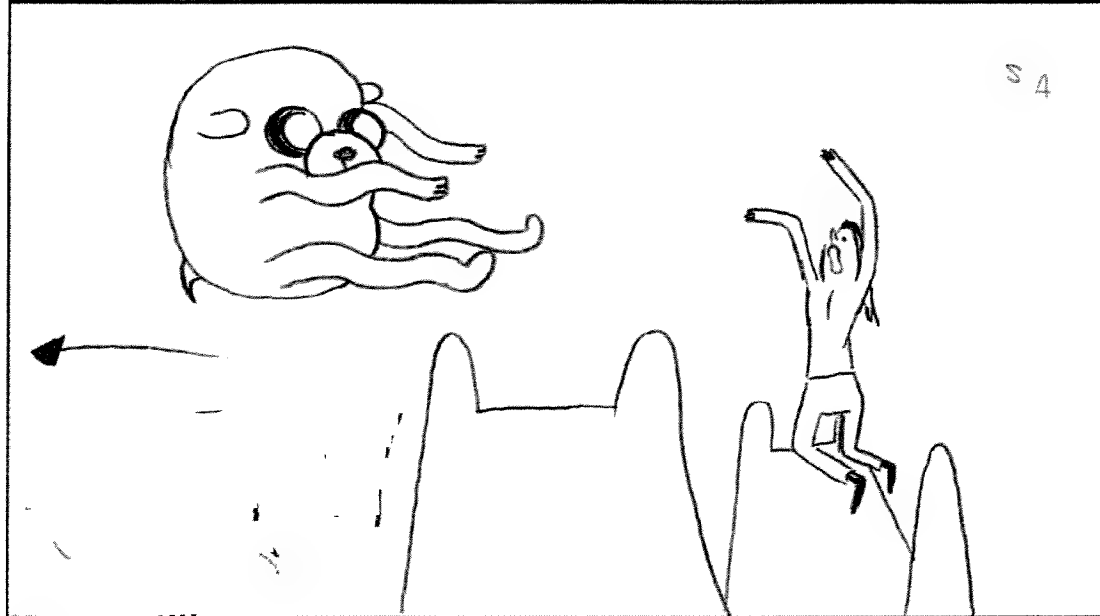
Sc. 6 CONT

Pnl.

D

Bg.

day night



Dialog:

Action:

-J. LEAPS BACKWARDS OFF/S.

-DUDE WAVES HIS ARMS EXCITEDLY

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Timing:

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Production :

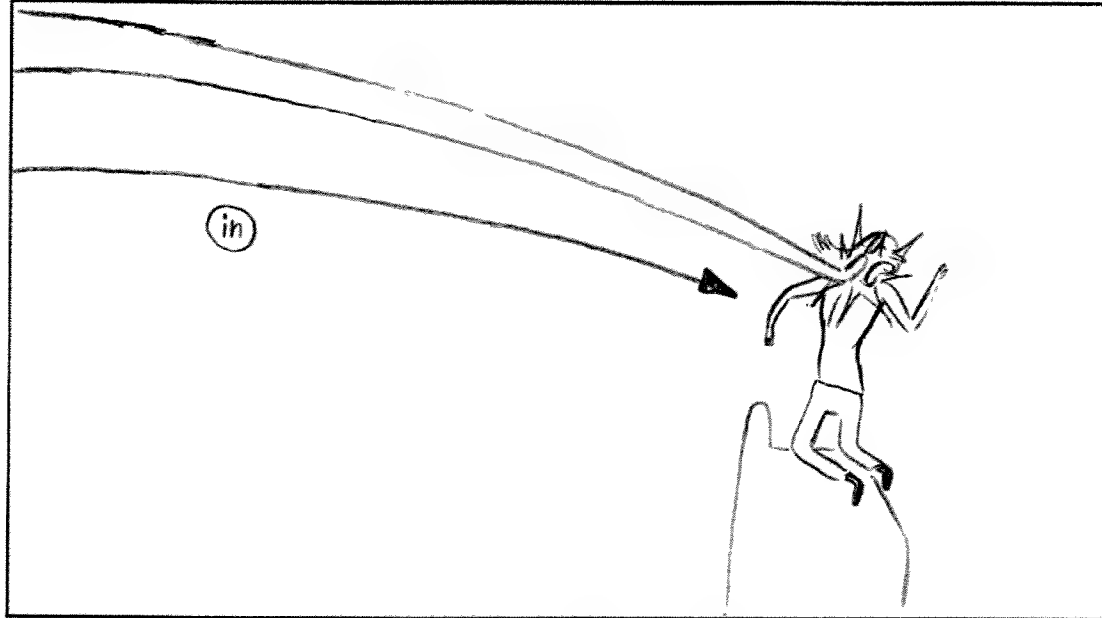
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# ADVENTURE TIME

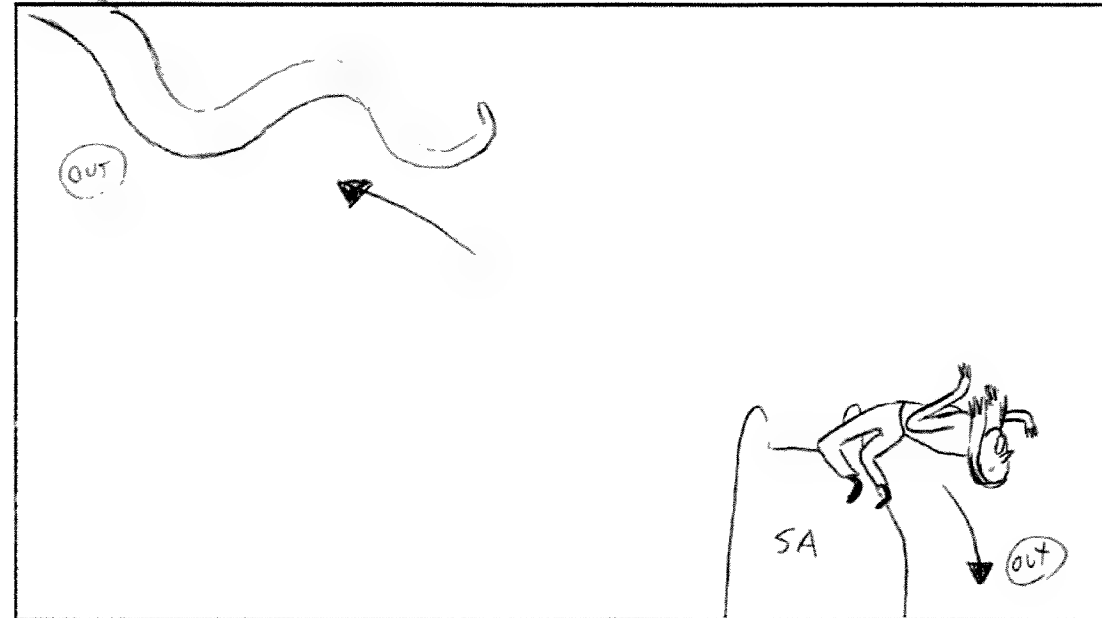


Page 9

Sc. 6 CONT Pnl. E Bg. day night



Sc. 6 CONT Pnl. F Bg. day night



Dialog:

Action:

- J.'S LEG SHOOTS ON/S AND KICKS DUDE  
IN THE FACE

- DUDE FALLS OFF/S  
- J.'S LEG RETRACTS OFF/S.

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Timing:

Cut

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Page 10

Sc. 7

**Pnl. A**

**Bg.**

**day night**



**Dialog:**

S. GUY  
#2

S. guy  
#3

S. guy  
12

5.904 1(2)

(A1)

A2

Take Ahhh —————

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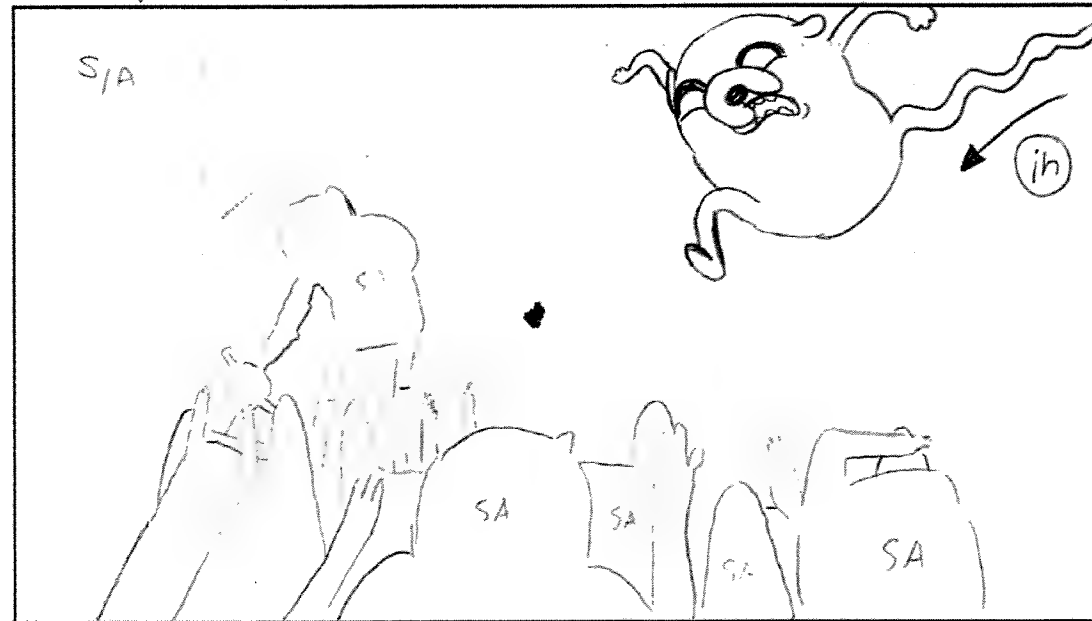
**Sc.**

7 cont Pnl. B

**Pnl.**

**Bg.**

**day night**



**Production :**

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# ADVENTURE TIME



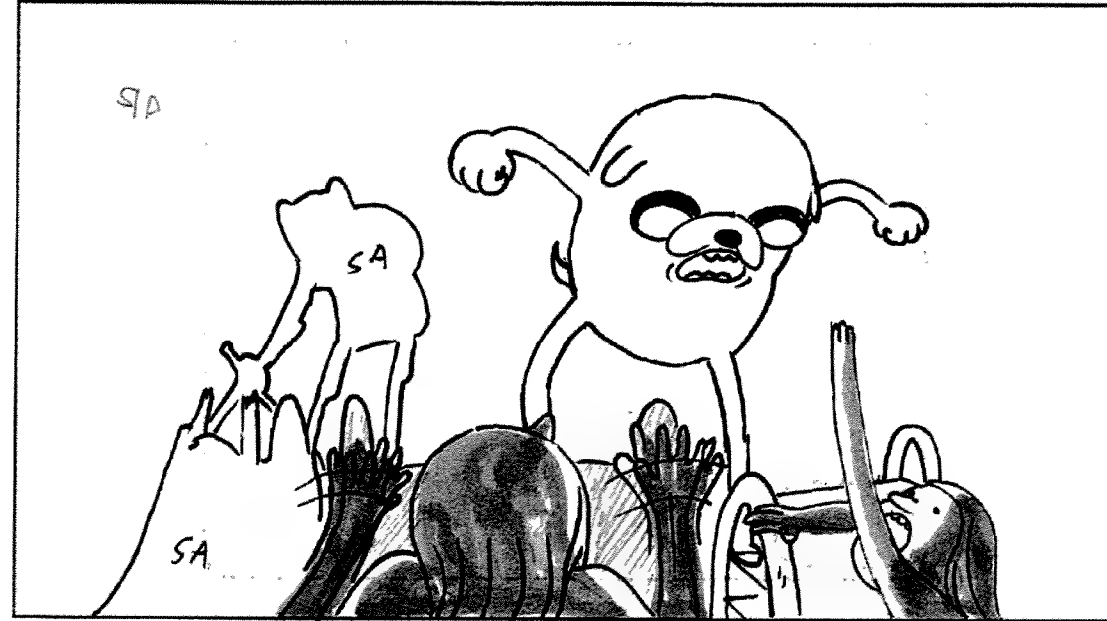
Page 11

Sc. 7 CONT

Pnl. C

Bg.

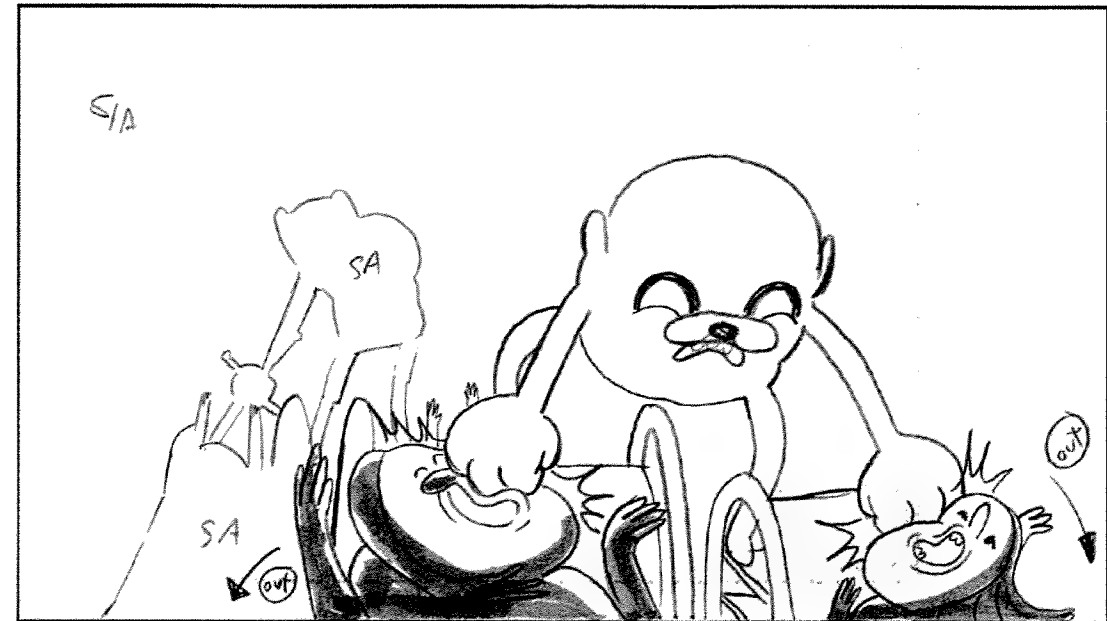
day night



Sc. 7 CONT Pnl. D

Bg.

day night



Dialog:

JAK  
cont Ahh!

Action:

-J. PUNCHES TWO DUDES. DIDES FALL OFF/S.

Timing:

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# ADVENTURE TIME

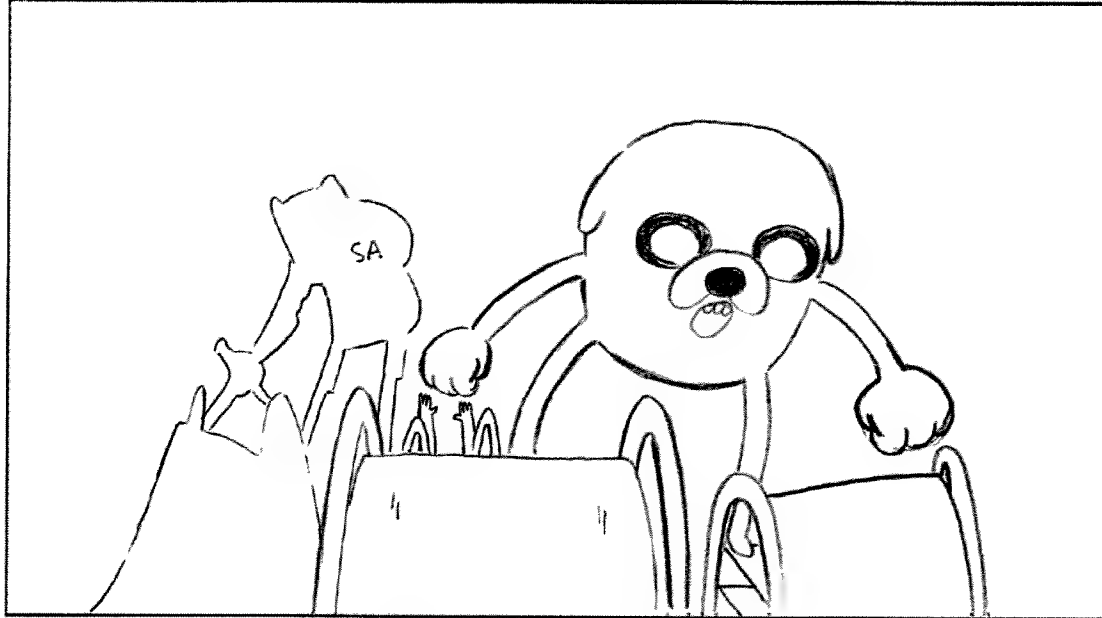


Page 12

Sc. 7 CONT Pnl. E

Bg.

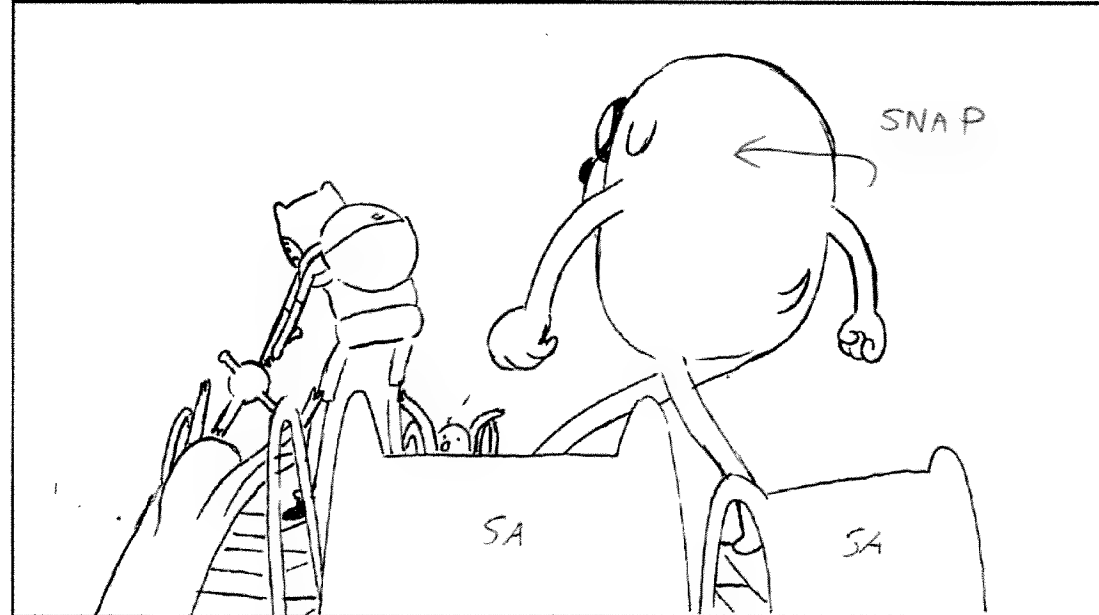
day night



Sc. 7 CONT Pnl. F

Bg.

day night



Dialog:

Action:

Timing:

S. guys REACH FAR FLW  
W/ ROSE UP

- J. TURNS QUICKLY

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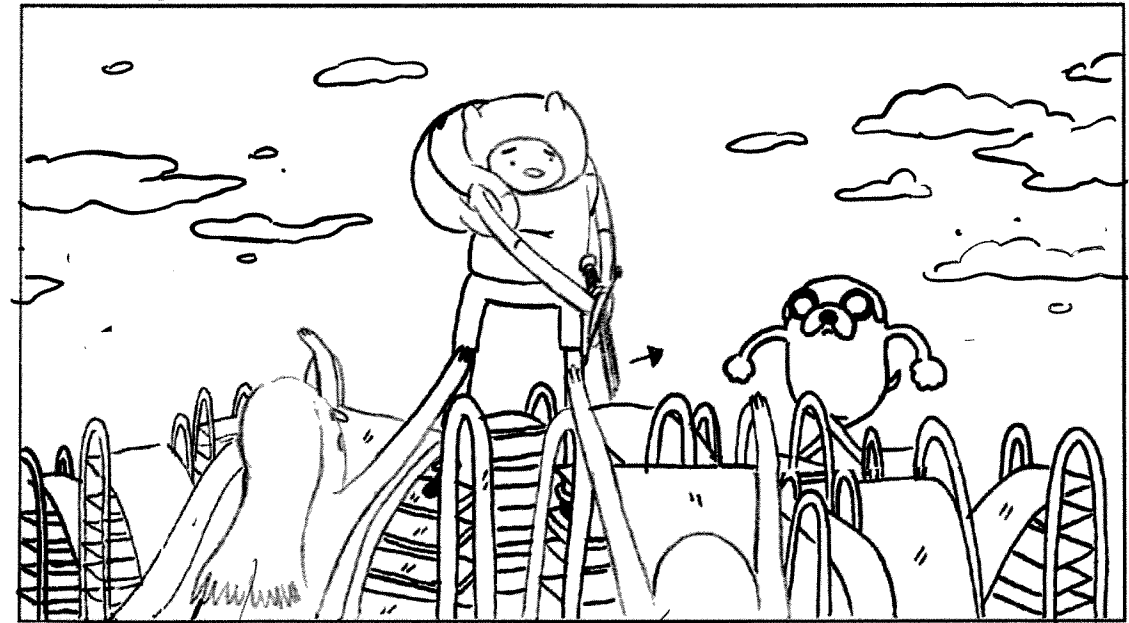
1014/154

10  
C.A

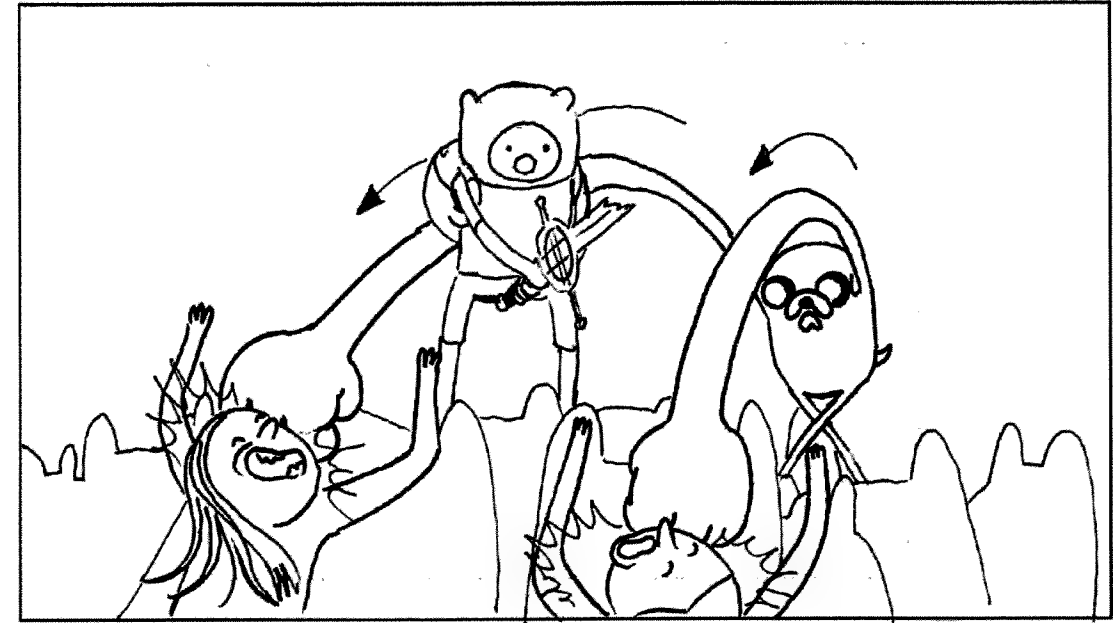
# ADVENTURE TIME



Sc. 8 Pnl. A Bg. day night



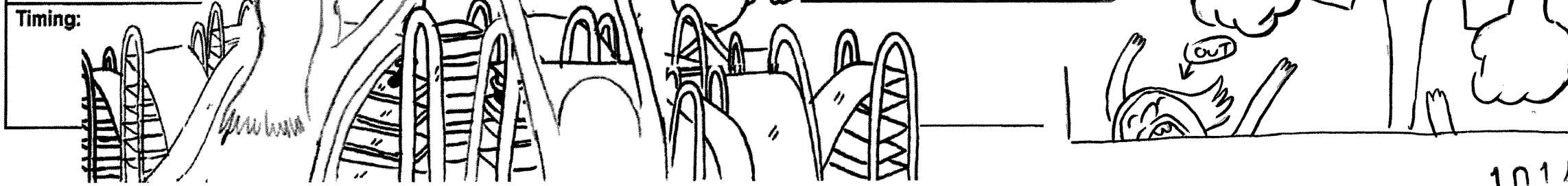
Sc. 8 CONT Pnl. B Bg. day night



Dialog: S. GUY #1 S. GUY #2 AL

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Action: - J. PUNCHES TWO DUDES (B1)



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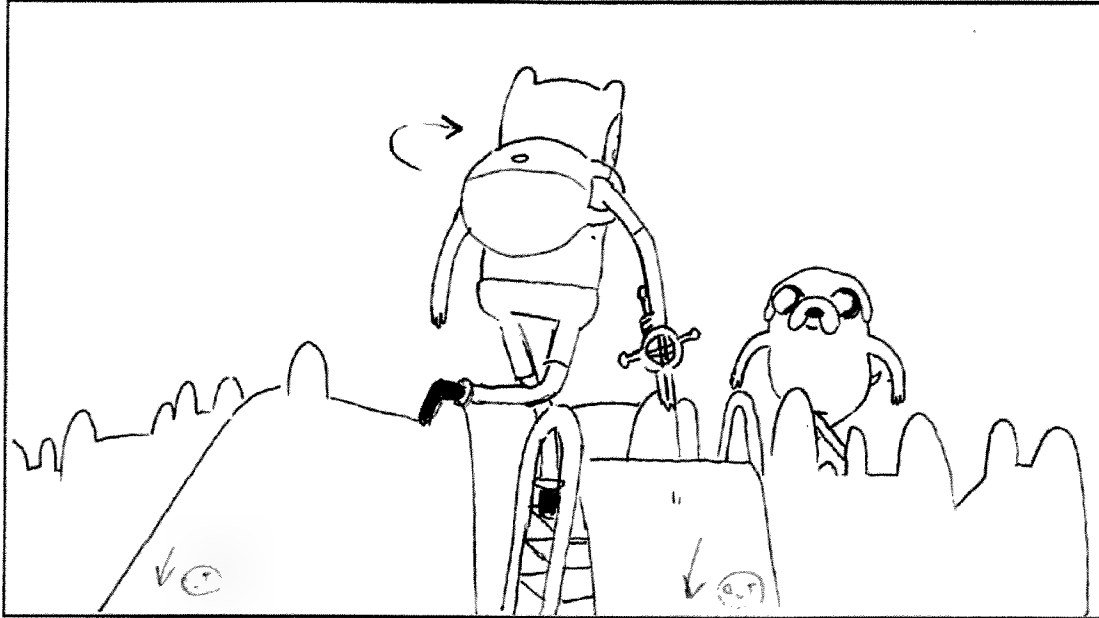


# ADVENTURE TIME

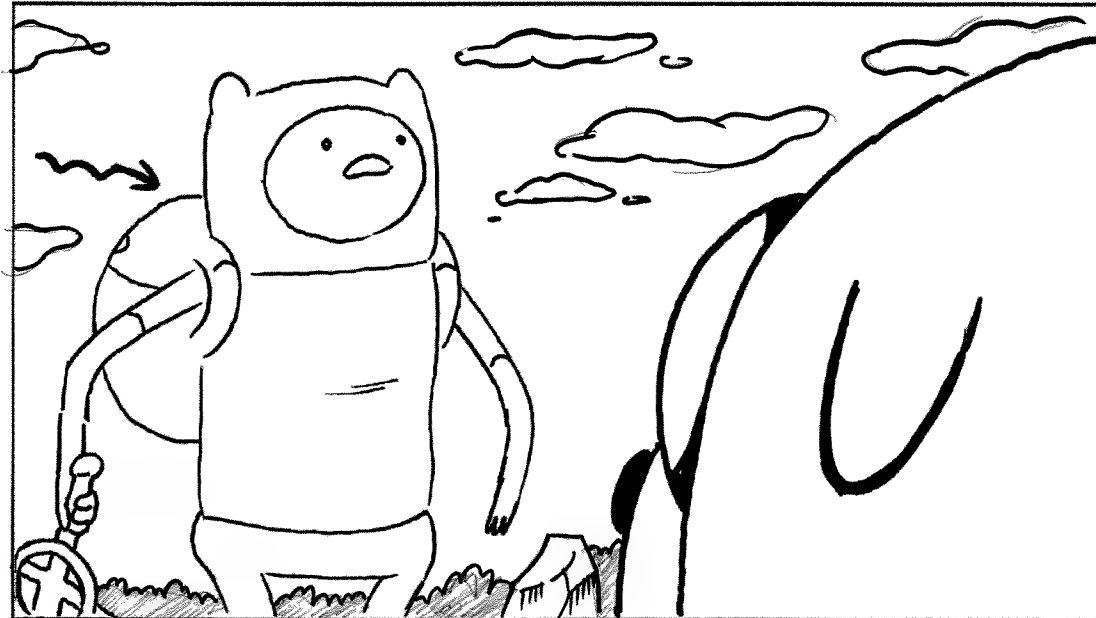


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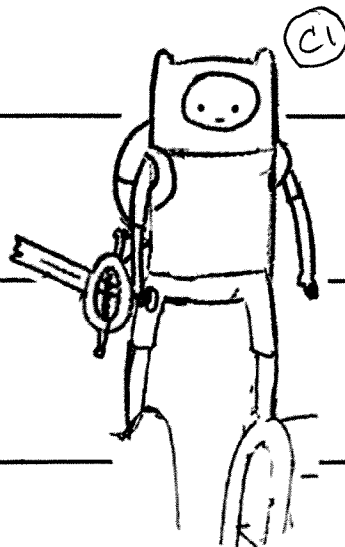
Sc. 8 CONT Pnl. C Bg. day night



Sc. 9 Pnl. A Bg. day night



Dialog:	
Action:	- DUDES FALL OFF/S. - F. TURNS
Timing:	



- F. WALKS ON/S

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1014/154

Production :

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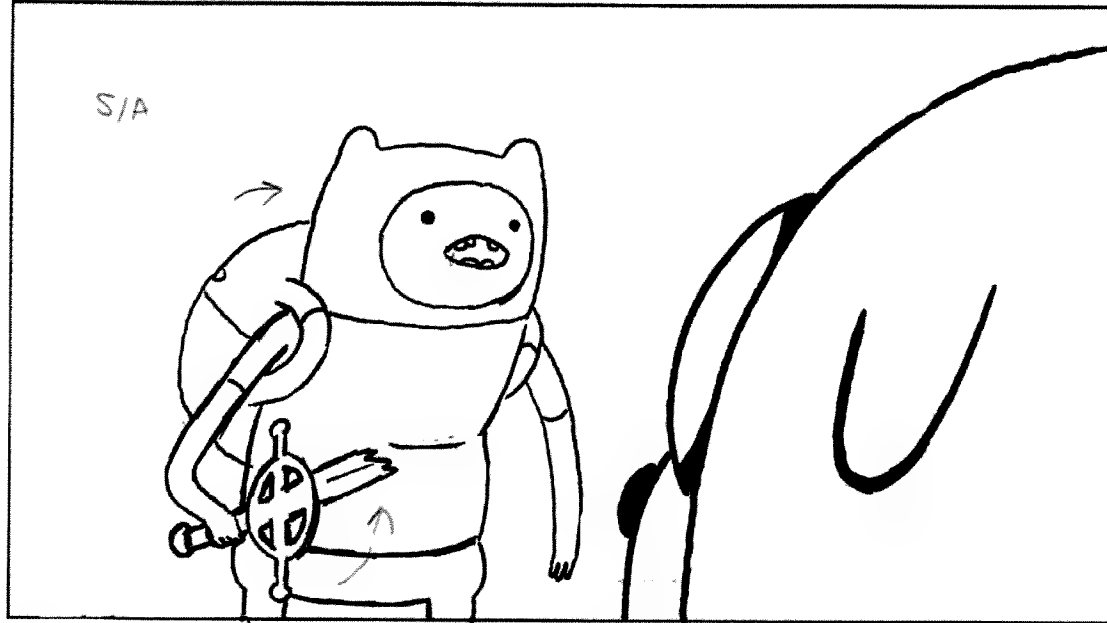
# ADVENTURE TIME



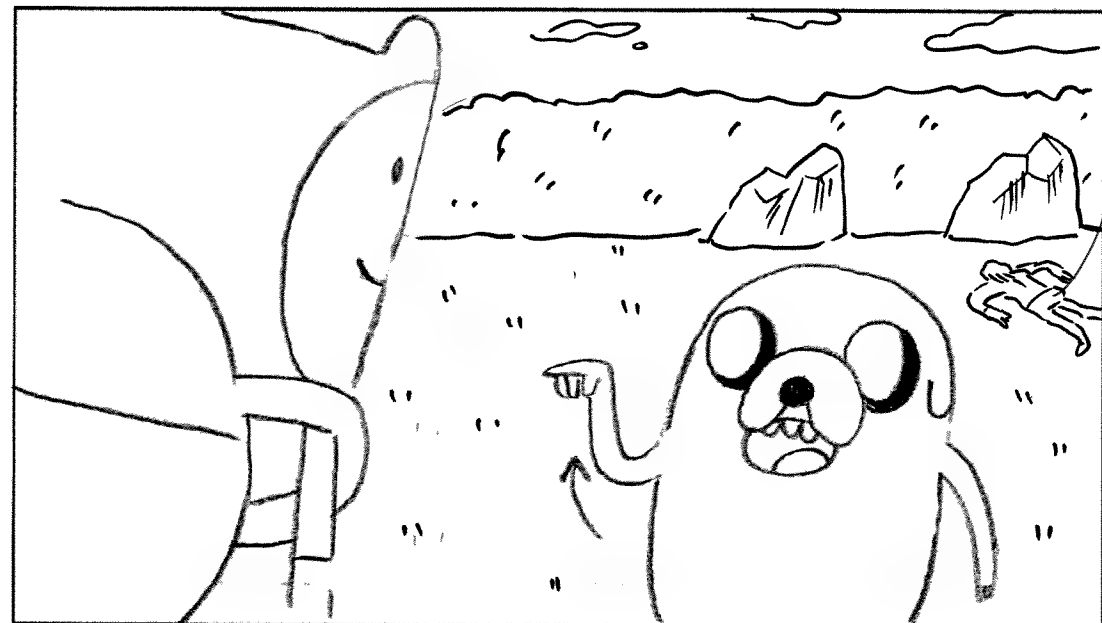
Page 15

Hu Cut

Sc. 9 CONT Pnl. B Bg. day night



Sc. 10 Pnl. A Bg. day night



ANY S. guy

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Dialog: F: Thanks BRO! J: <sup>(A)</sup> There for you, BRO! JUL 23 2013

Action:

Timing:



Crawls  
ACROSS ground



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HO  
CUT

# ADVENTURE TIME



NOTE: RANDOM S. GUYS  
IN BG ON GROUND

Page 16

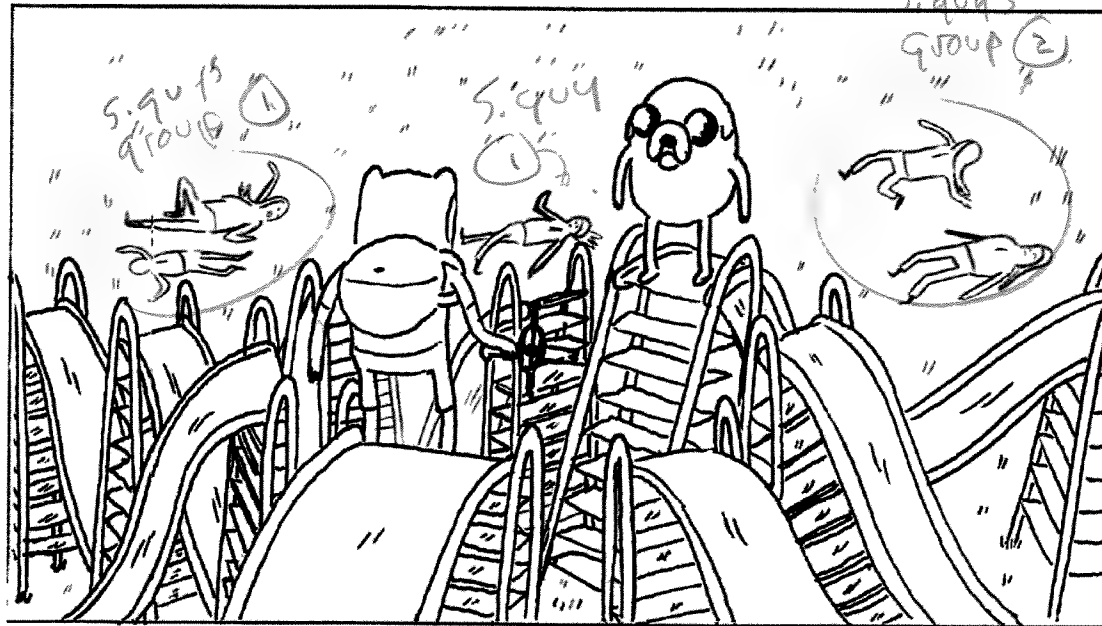
HO  
CUT

Sc. 11

Pl. A

Bg.

day night



Sc. 11 CONT

Pl. B

Bg.

day night

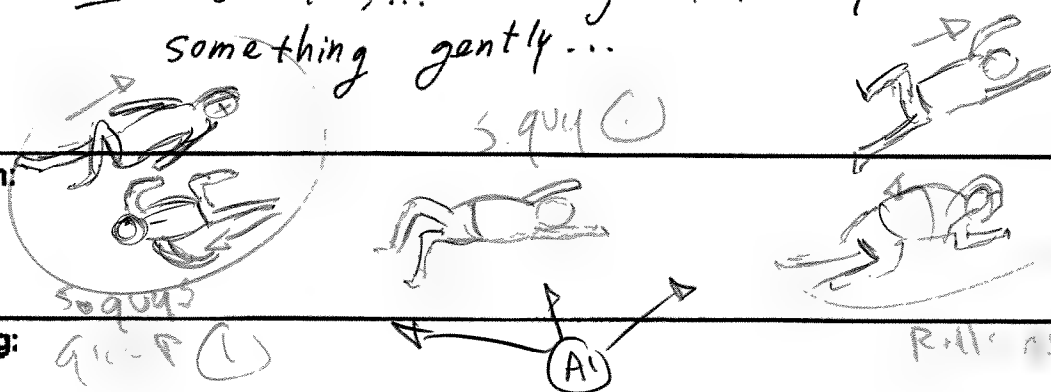


Dialog:

J: But Finn... I'm gonna tell you  
something gently...

F: OK ay...

Action:



S. GUYS  
GROUP 2

Timing:

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Production :

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Ho  
Cut

# ADVENTURE TIME



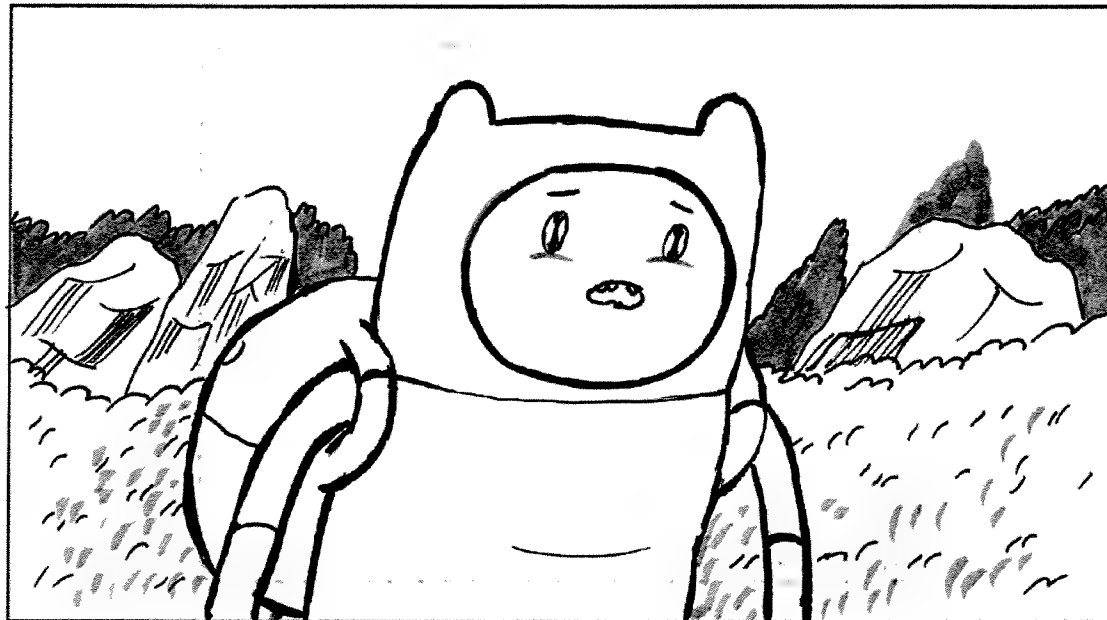
Page 17

Sc. 12

Pnl. A

Bg.

day night

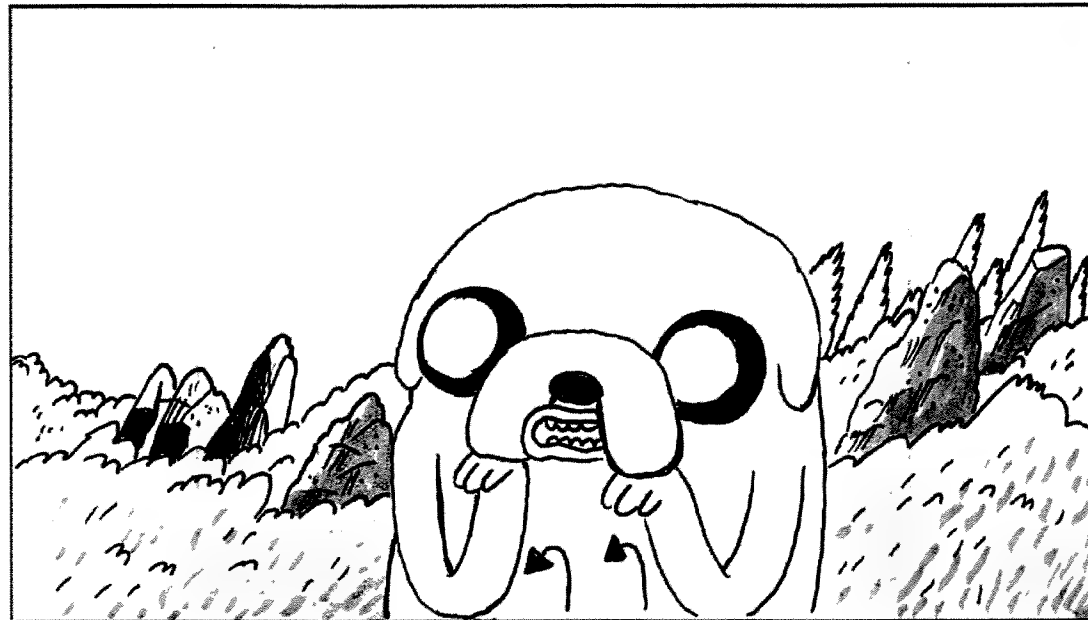


Sc. 13

Pnl. A

Bg.

day night



Dialog: F: What is it bro?

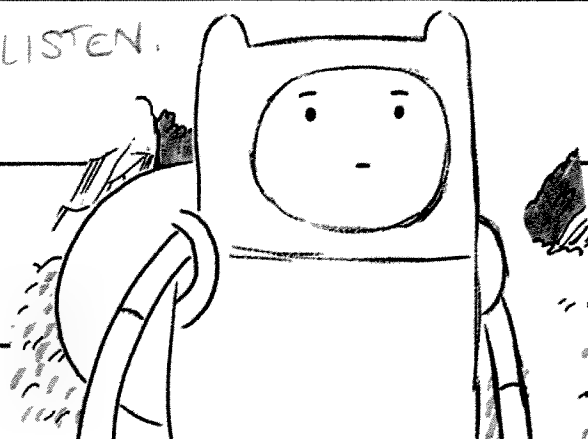
J: Get a new sword...

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(AC)

Action: - FNN'S EYES GLISTEN.

Timing:



Production :

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# ADVENTURE TIME



Page 18

Sc. 14

Pl. A

Bg.

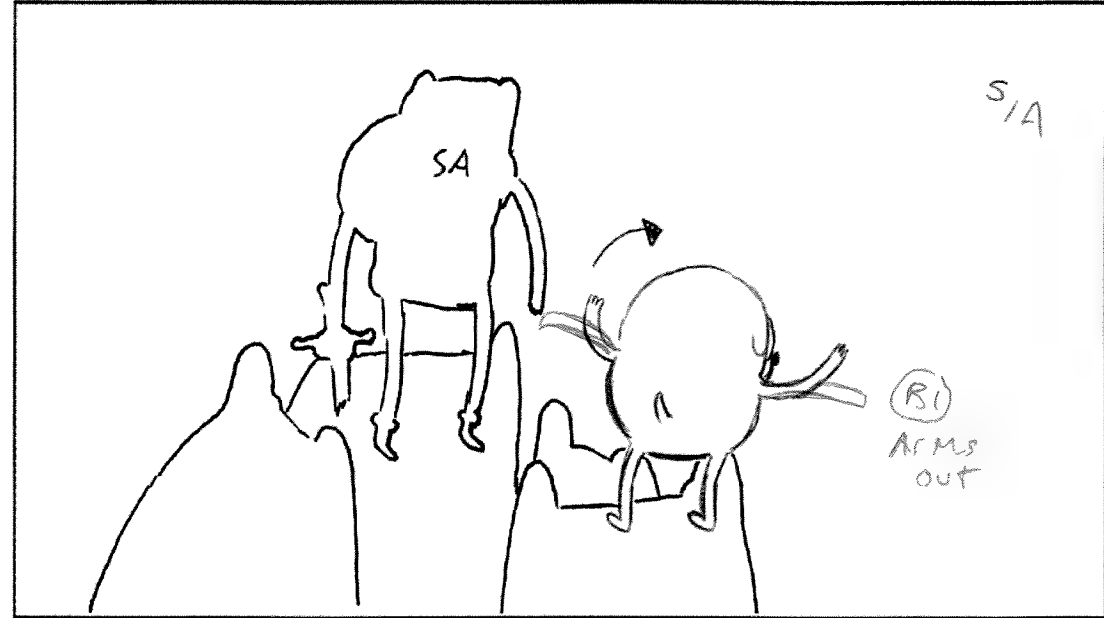
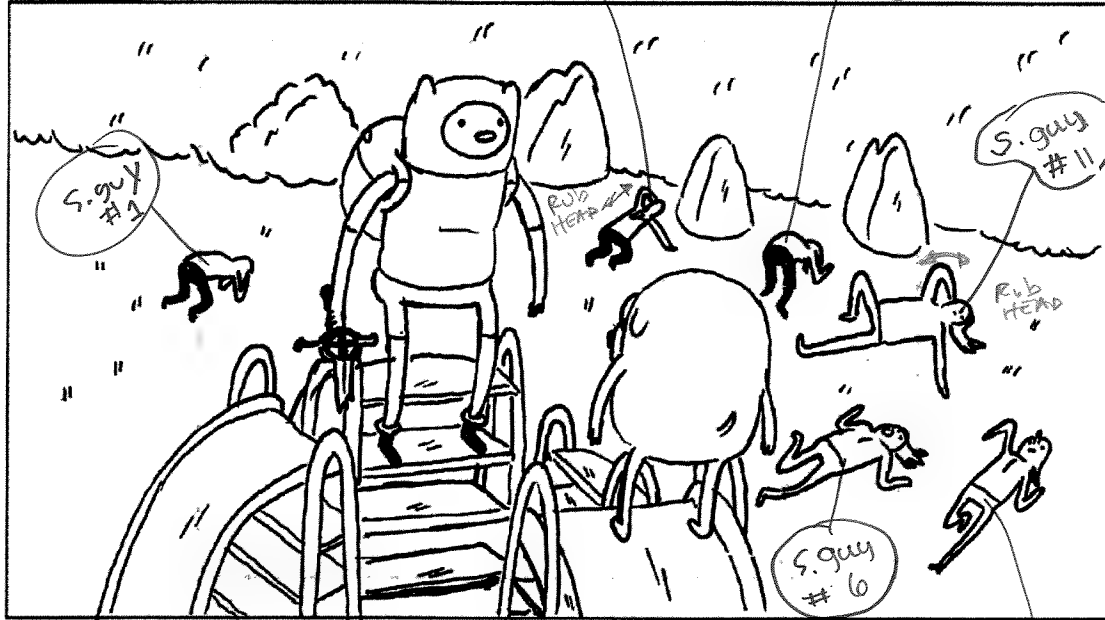
day night

Sc. 14 *cont*

Pl. B

Bg.

day night



Dialog:

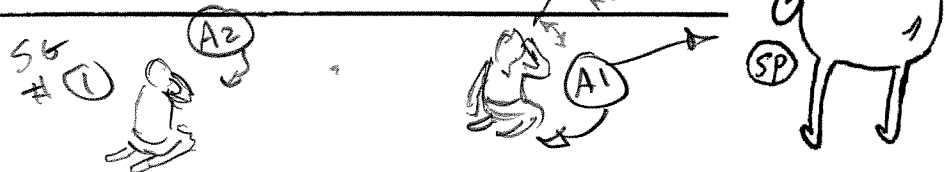
F: What do you mean?

S. GUY #7

J:

Bro these guys could have hurt you.

Action:



Timing:

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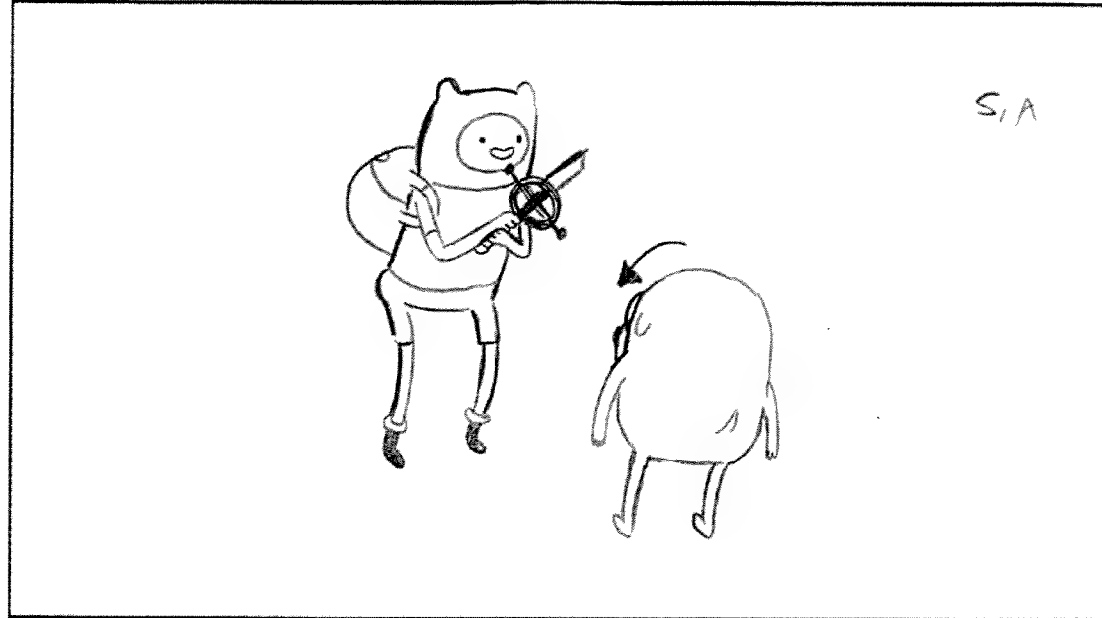
Page 19  
day night

Sc. 14 CONT

Pnl. C

Bg.

day night

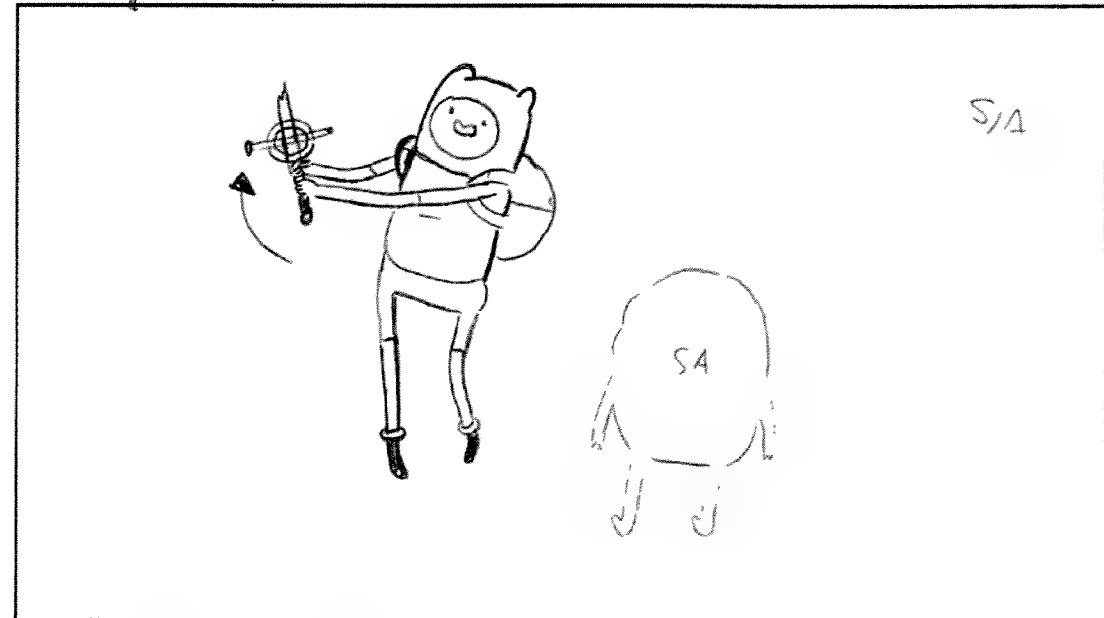


Sc. 14 CONT

Pnl. D

Bg.

day night



Dialog:

F: It still works!

E: YUT!

Action:

- F SWINGS SWORD

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Timing:

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Production :

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140 cut



Hu  
cut

# ADVENTURE TIME



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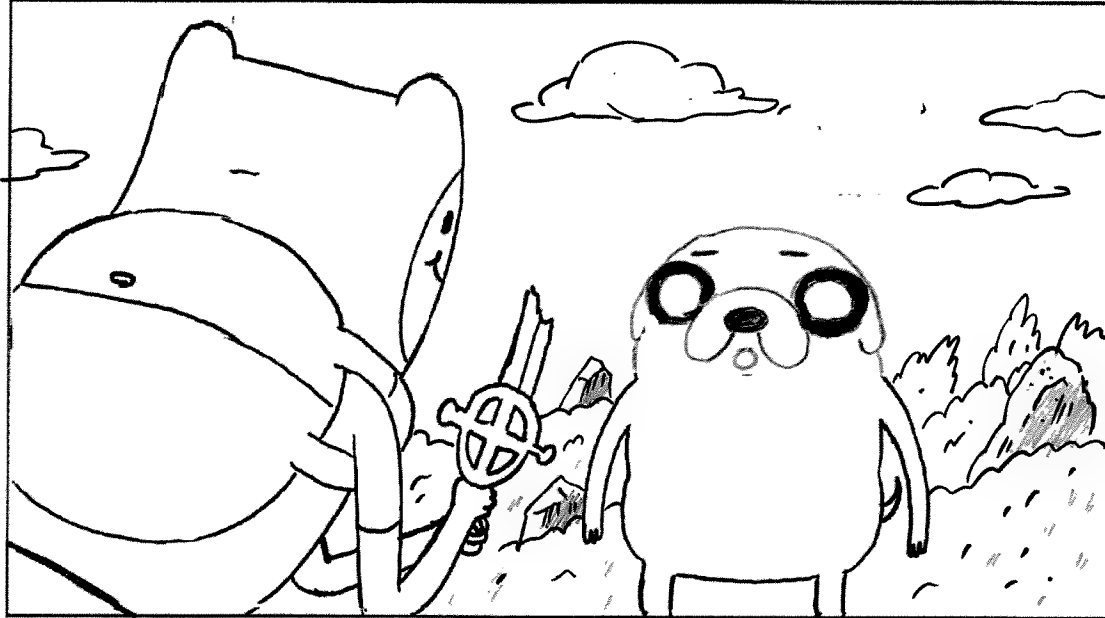
Hu  
cut

Sc. 15

Pnl. A

Bg.

day night



Sc. 15 CONT Pnl. B

Bg.

day night



Dialog:

J: Bro?... (c'mon)

Action:

S.P.

AL

Timing:

BI

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Finn hugs sword.

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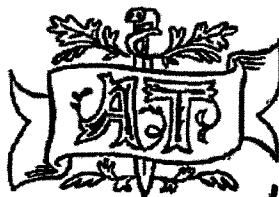
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# ADVENTURE TIME



Sc. 16

Pl. A

S. guy #2

Bg.

S. guy #10

day night

Sc. 16 CONT

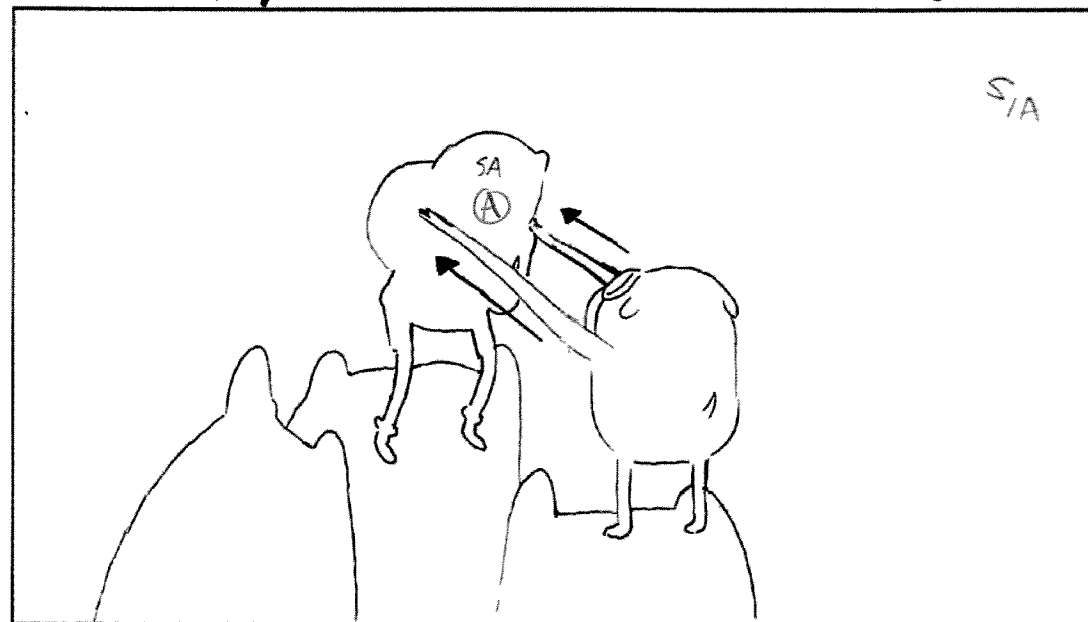
Pl. B

Bg.

Page

21

S/A



Dialog:

J: It'll be okay.

Let's go shopping

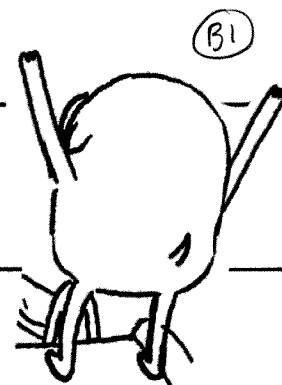
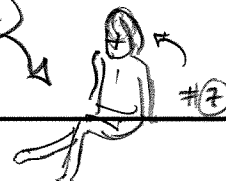
Action:

Finn hugging sword.

Jake holds Finn.

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Timing:



Production :

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Cut w/wipe @ post

1014/154

# ADVENTURE TIME



Sc. 16 CONT

Pnl.

Bg.

day night

Sc. 16A

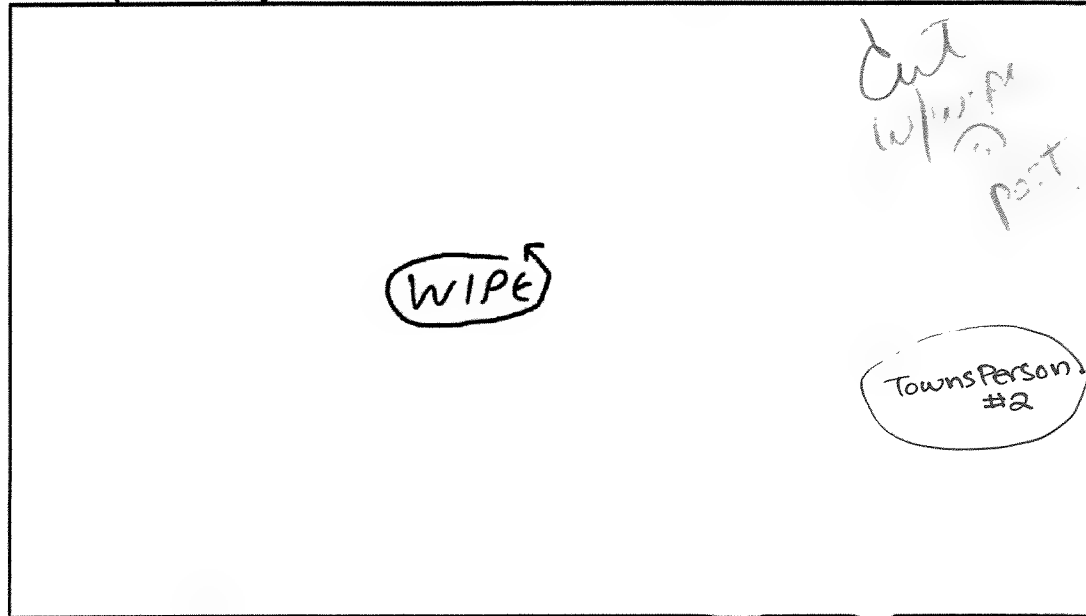
Pnl. A

Bg.

Page

21A  
316A  
cut

day night



Dialog:

Action:

Timing:

- BAZAAR



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EPISODE #

Production :

Dialog:		
Action:		
Timing:		

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cut

# ADVENTURE TIME



cut

21C  
day night

Sc. 16

Pnl. A

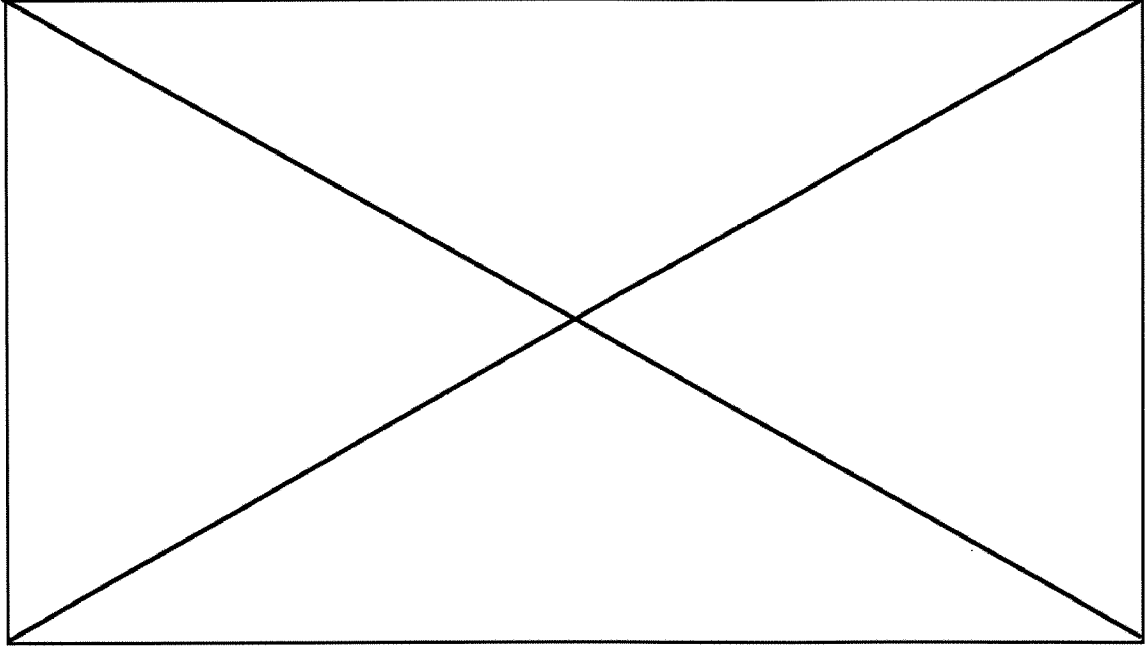
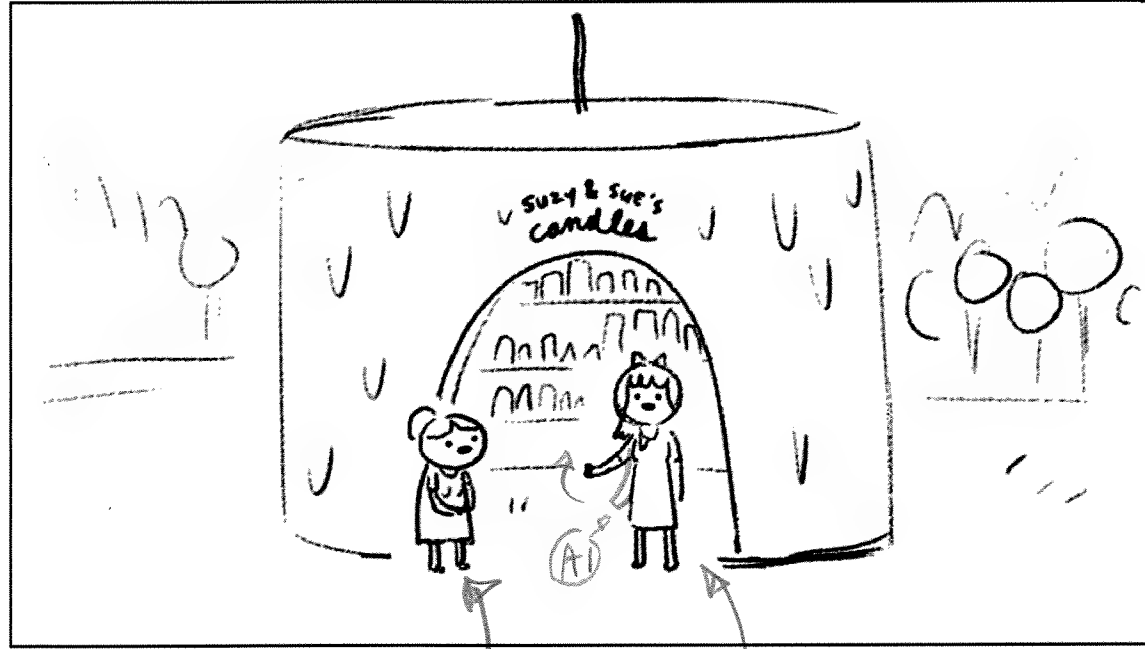
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:
Action:
Timing:

Sue Suzy

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1014/154

Production :

1014/154

Sc. 17

**Pnl. A**

**Bg.**

**day night**

Minstrel

Poor Lady

Cobbler

MPS#2

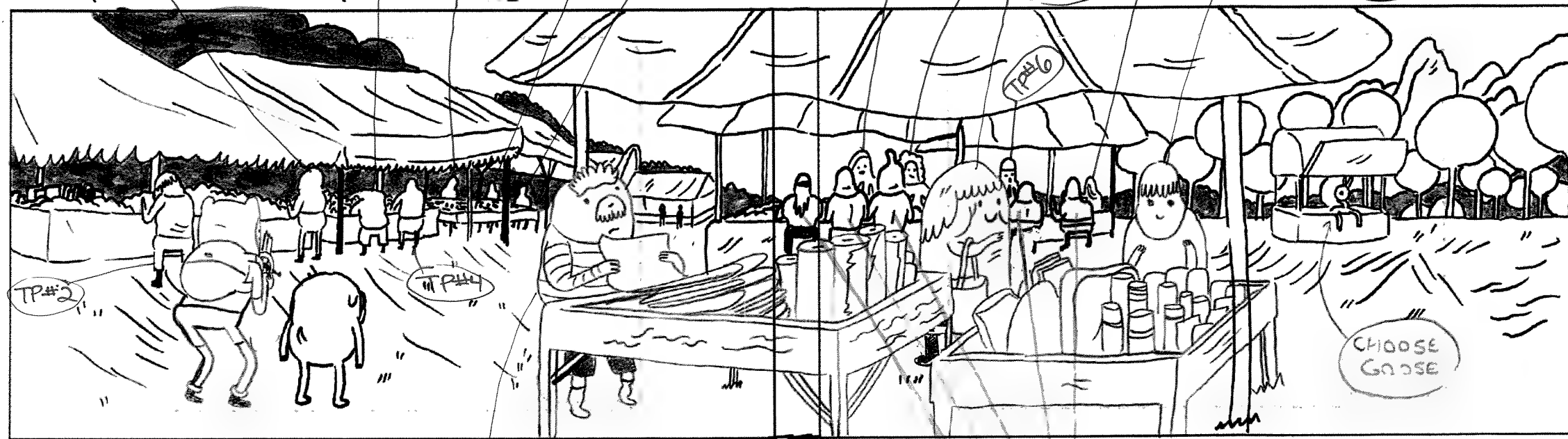
B

HV  
Curt

1014-154

EPISODE #

1014/154



**Dialog:**

pan  $\longrightarrow$

Merchant

pan

pan

JUL 23 2013

SFX [ MARKET WALLA ]

**Action:**

A bazaar.

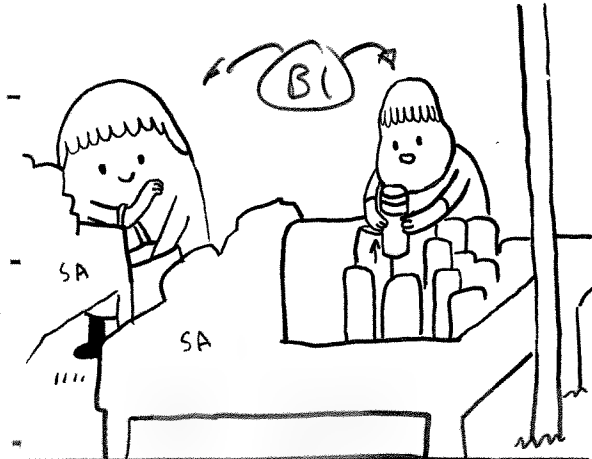
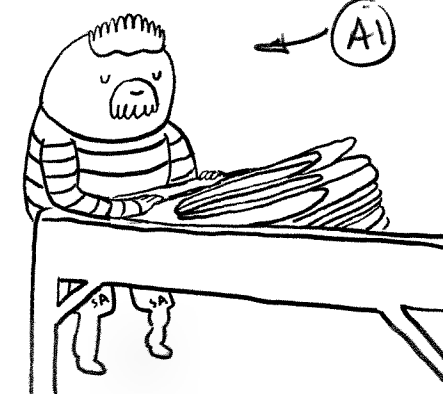
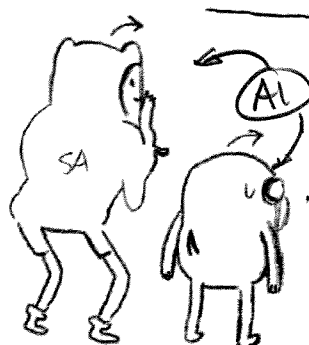
- PAN RIGHT ACROSS STALS.

**Timing:**

MPS#4-sitting

AI

73



1944E4



HW  
Cut

# ADVENTURE TIME



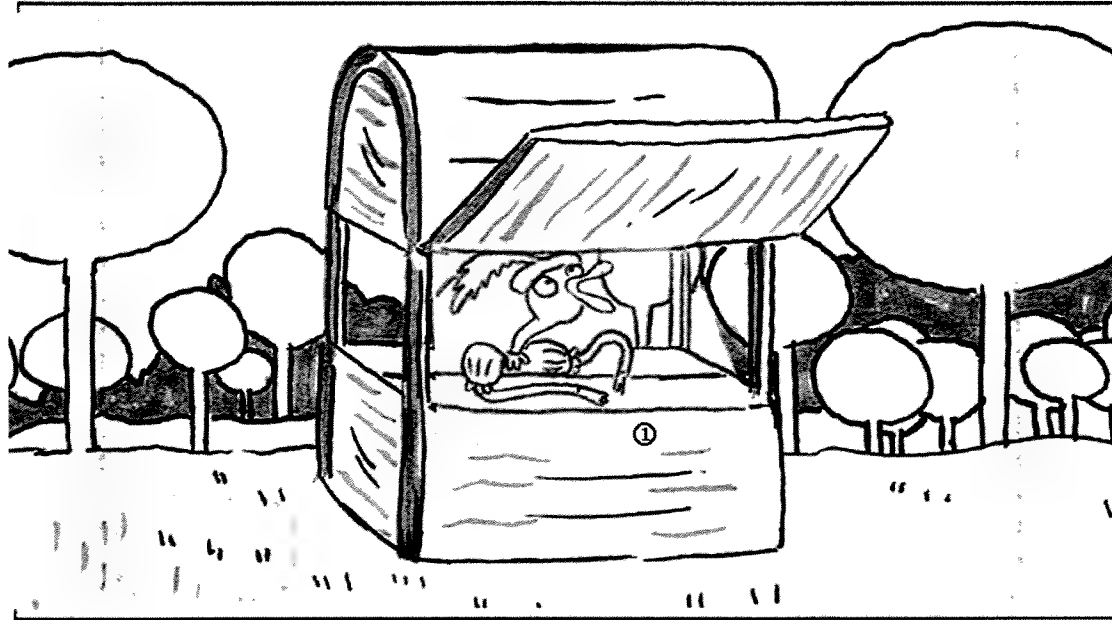
Page 23

Sc. 18

Pnl. A

Bg.

day night



Sc. 19

Pnl. A

Bg.

day night



WAG ARMS

Dialog:

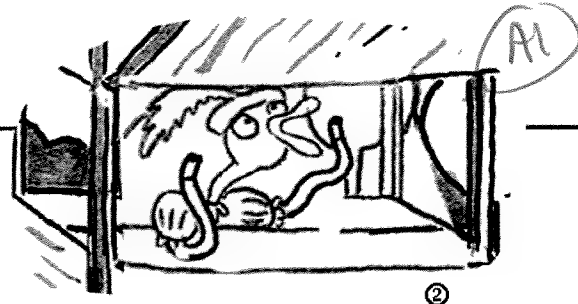
J: (O.S.) There's Choose Goose!

CG: (LAUGHING TO HIMSELF)

Action:

- J TURNS TOWARDS  
FINN AND SHAKES  
HIS ARMS

Timing:



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Production :

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1014/154

1014/154

1014/154

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1014/154

HW  
Curt

# ADVENTURE TIME



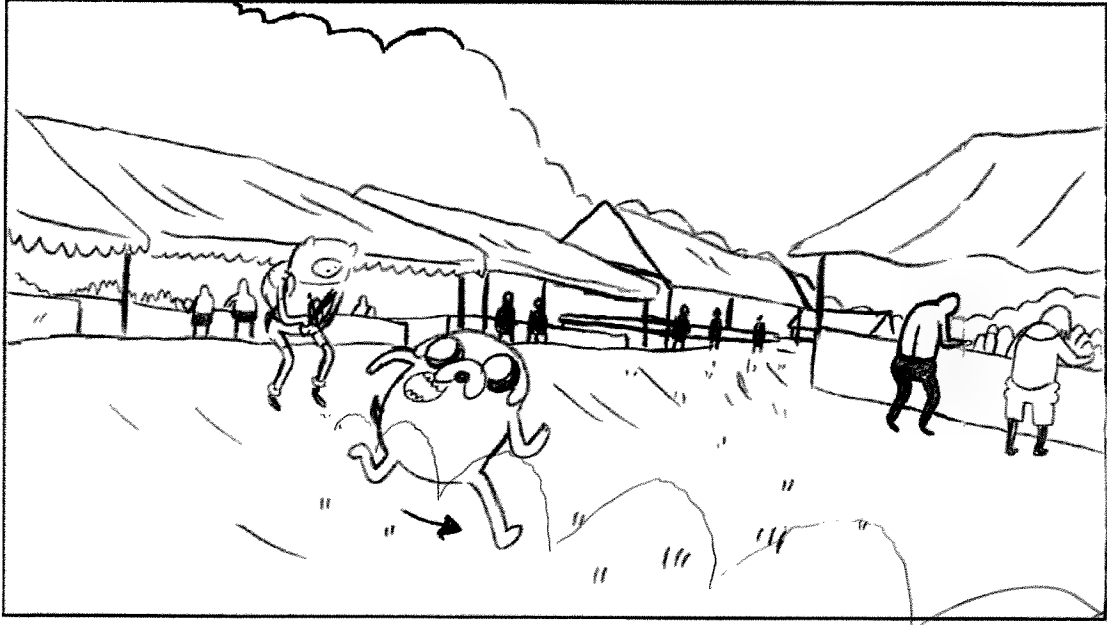
Page 24

Sc. 20

Pnl. A

Bg.

day night

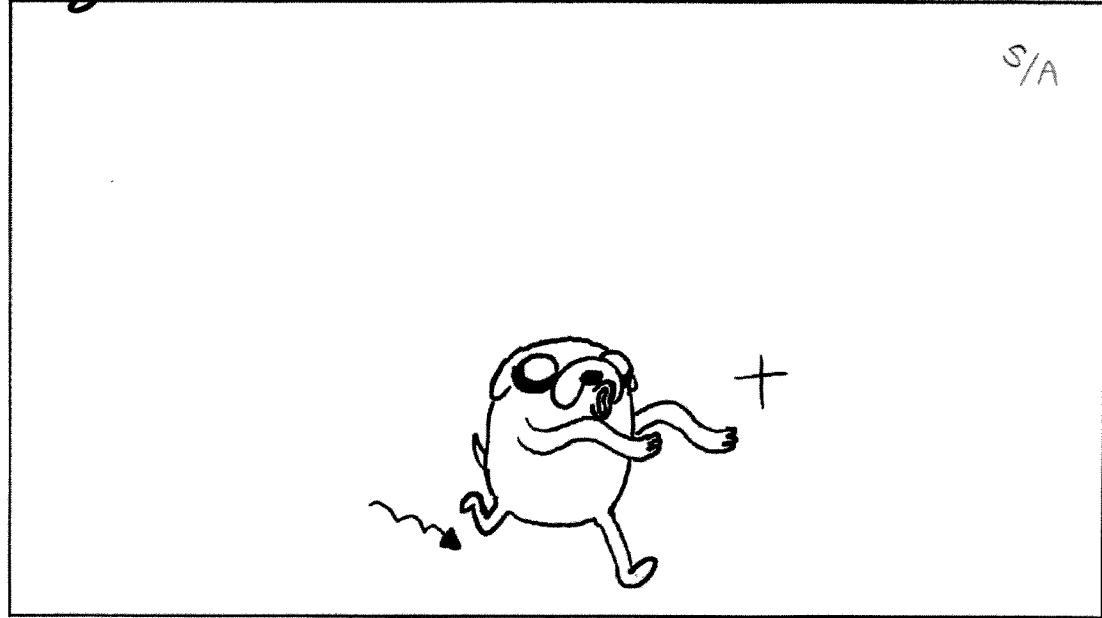


Sc. 20 CONT

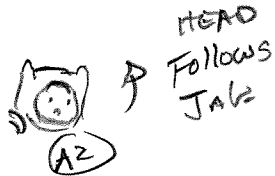
Pnl. B

Bg.

day night



Dialog:



J: Goose!!

Action:

- J. RUNS FORWARD.

Timing:



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Production :

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1014/154

Cut

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# ADVENTURE TIME



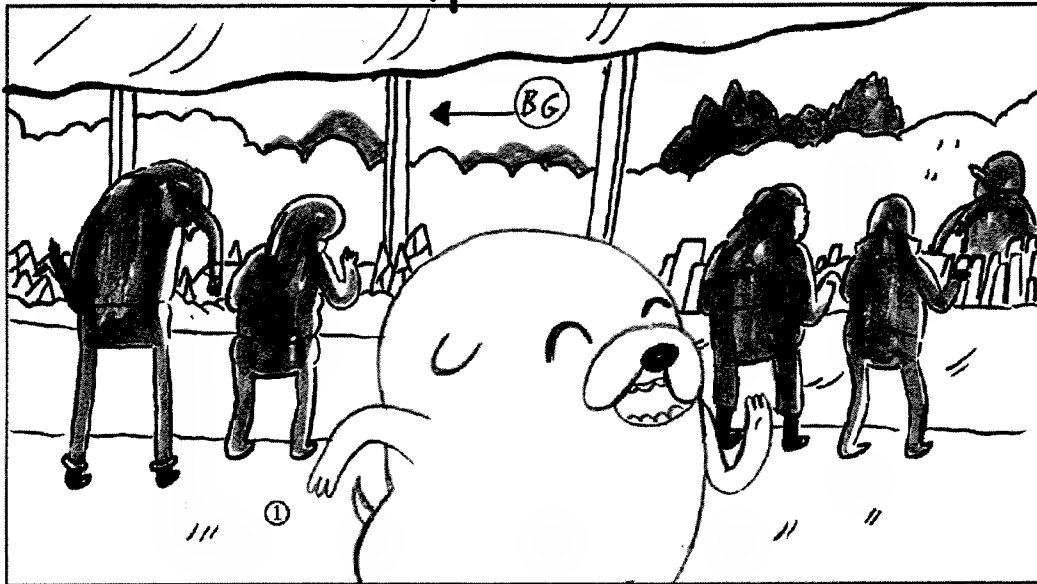
Page 25

Sc. 21

Pnl. A

Bg.

day night

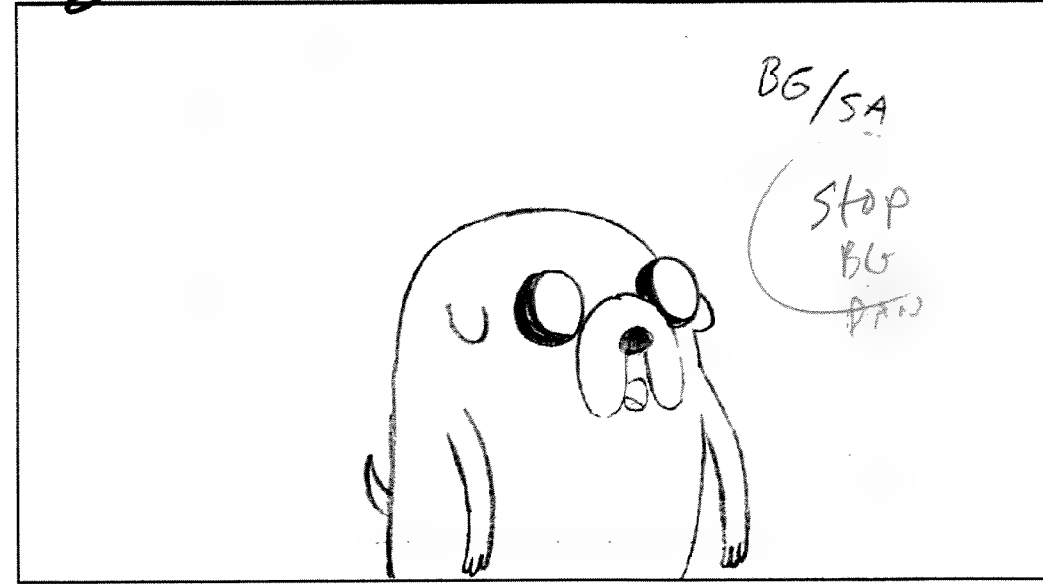


Sc. 21 CONT

Pnl. B

Bg.

day night



Dialog:

J: Come on!



RUN CYCLE

1, 2, 1, 2

2



- J. stops running.

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1014/154

Production :

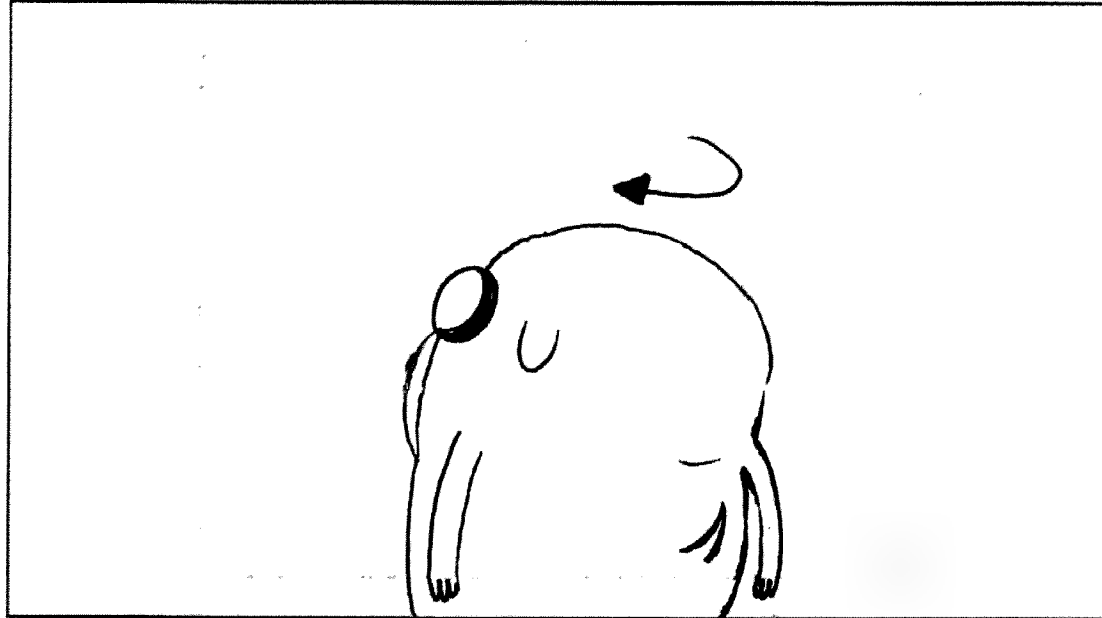
1014/154

# ADVENTURE TIME

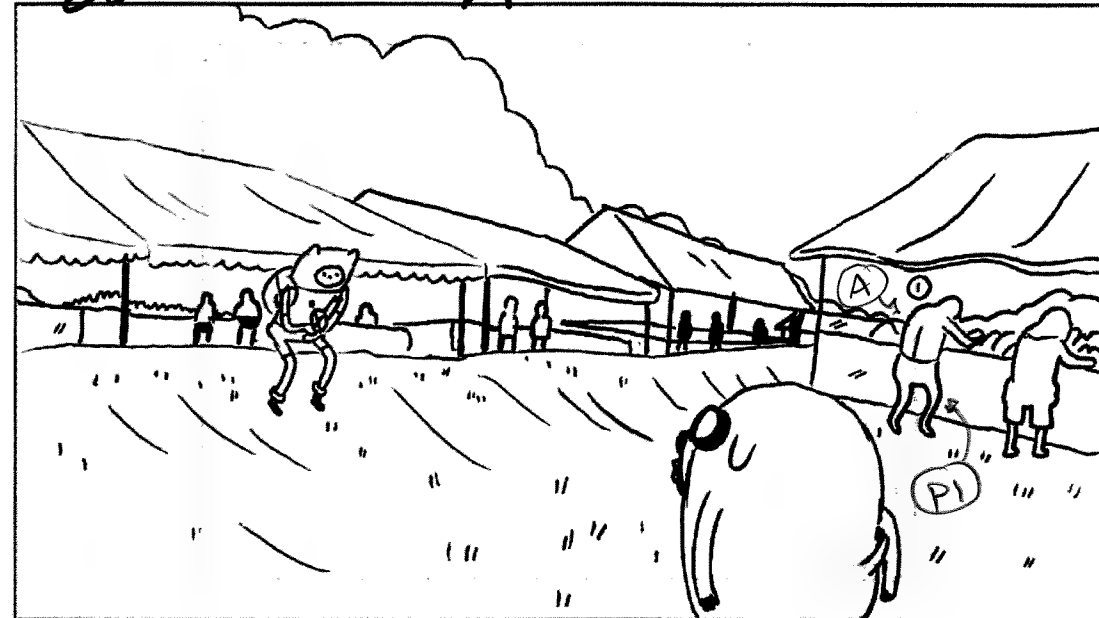


Page 26

Sc. 21 CONT Pnl. C Bg. day night



Sc. 22 Pnl. A Bg. day night



Dialog:	
Action:	<p>↓: FINN?</p>
Timing:	<p>(A)</p>

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EPISODE #

1014/154

Production :

1014/154 1

1014/154

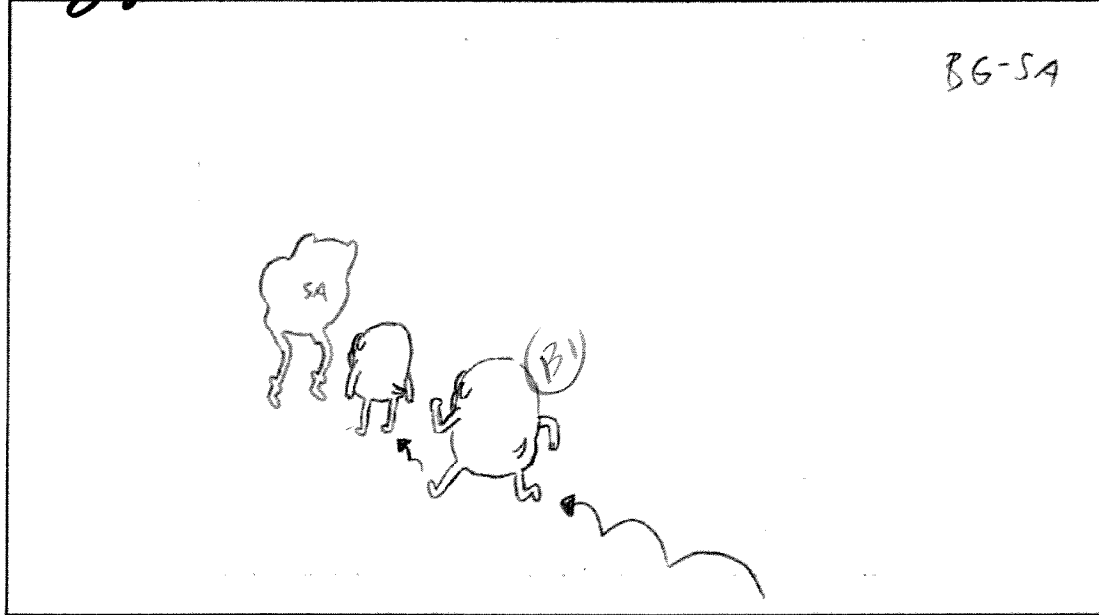
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# ADVENTURE TIME

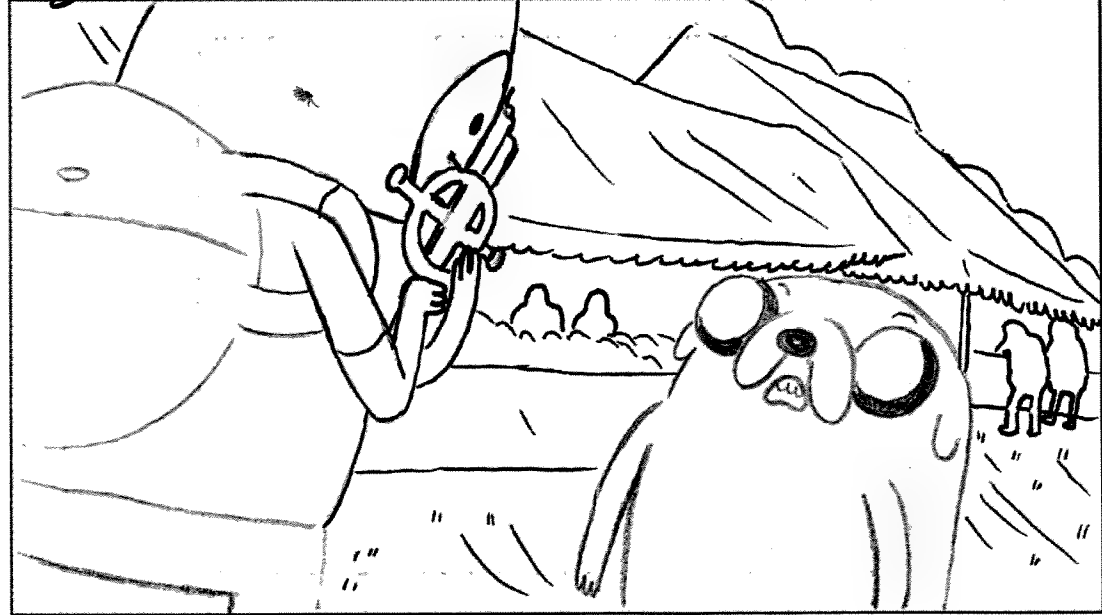


Page 27

Sc. 22 CONT Pnl. B Bg.



Sc. 23 Pnl. A Bg.

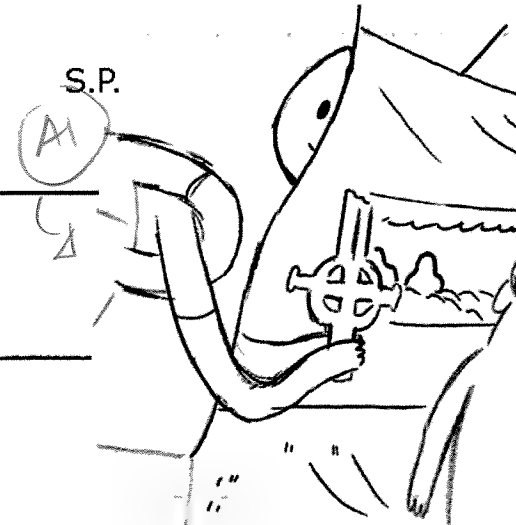


Dialog:

Action:

- J. RUNS OVER TO FINN

Timing:



JAK:  
FIN!

JUL 23 2013

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14/154

Production :

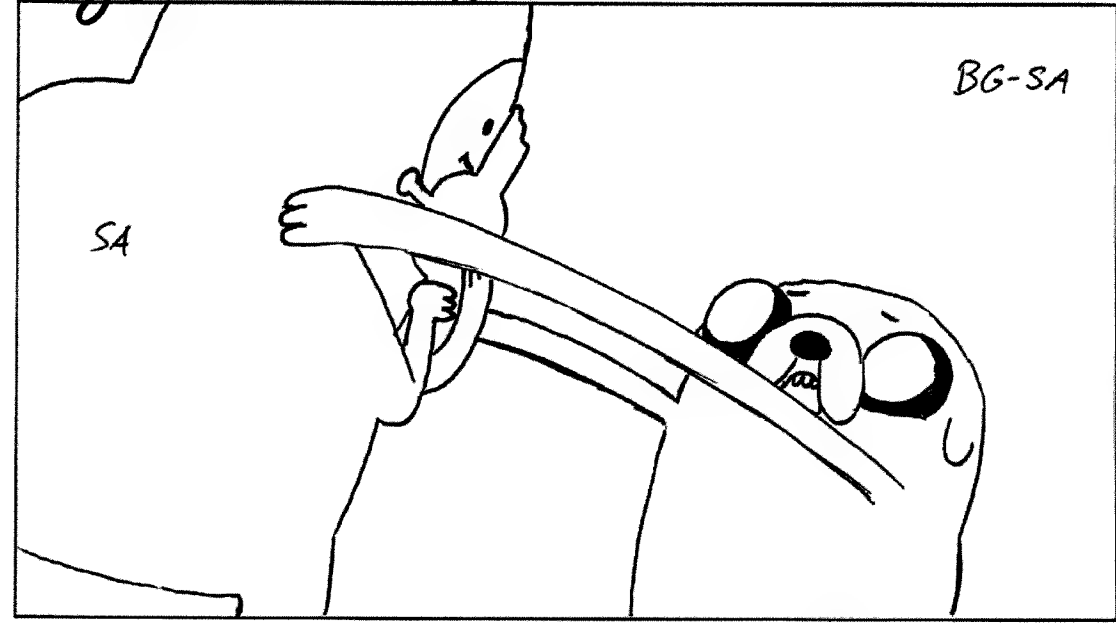
1014/154 1

ADVENTURE TIME

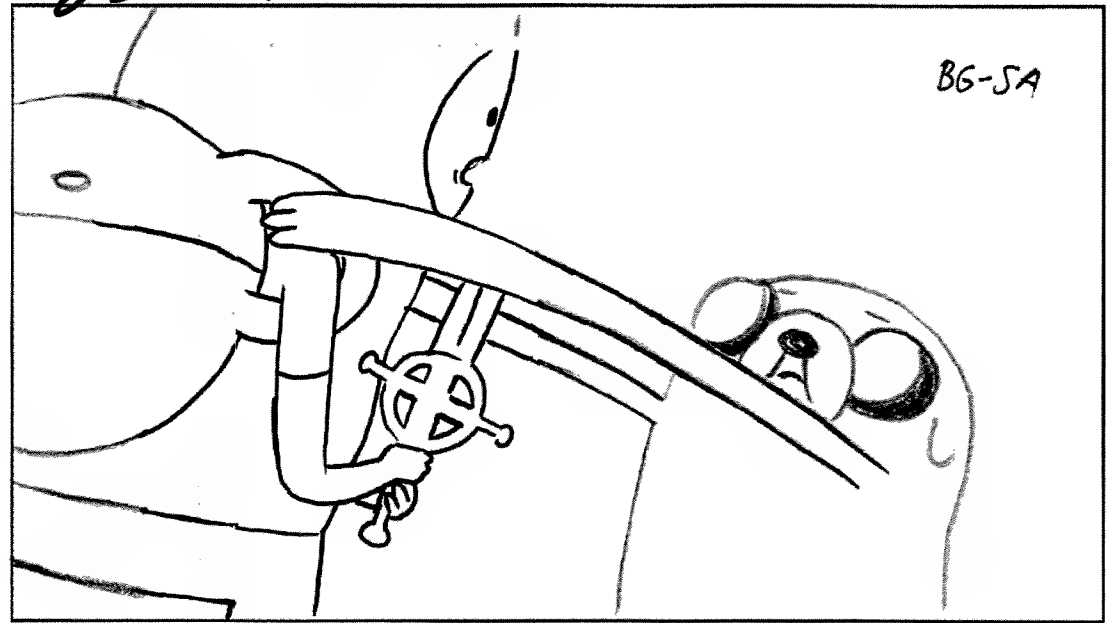


Page 28

Sc. 23 CONT Pnl. B Bg. day night



Sc. 23 CONT Pnl. C Bg. day night



Dialog:	J: What's wrong...	F: Eh, maybe we should try someone else.
Action:	- J. GRABS FINN'S SHOULDERS	
Timing:	JUL 23 2013	

EPISODE # 1014-154  
1014/154

Production :

1014/154 1

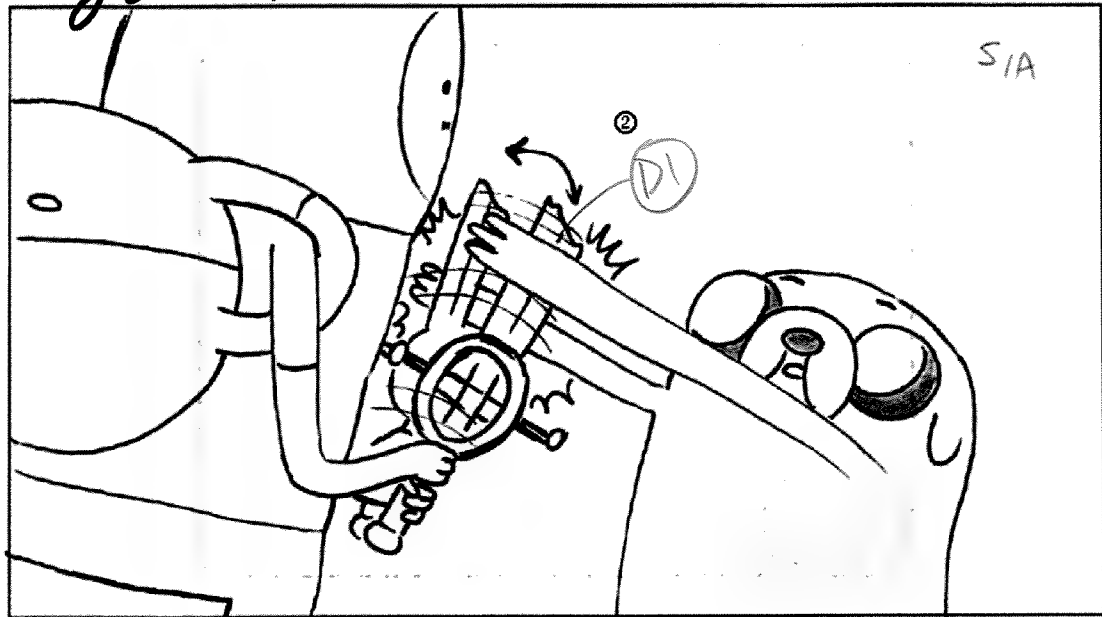
1014/154

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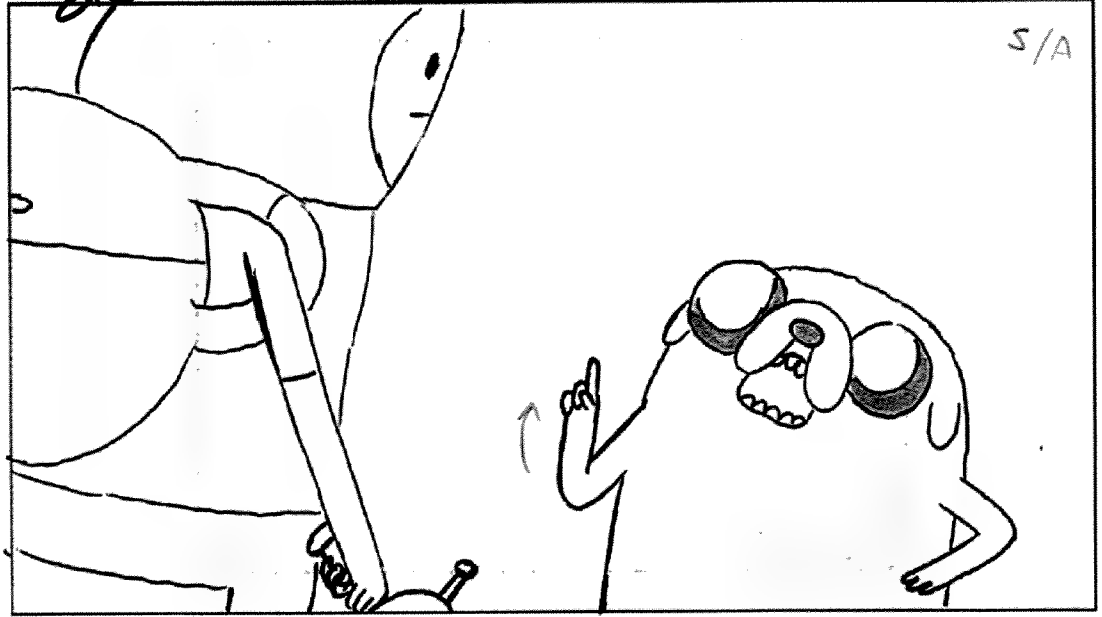
ADVENTURE TIME



Sc. 23 CONT Pnl. D Bg. day night



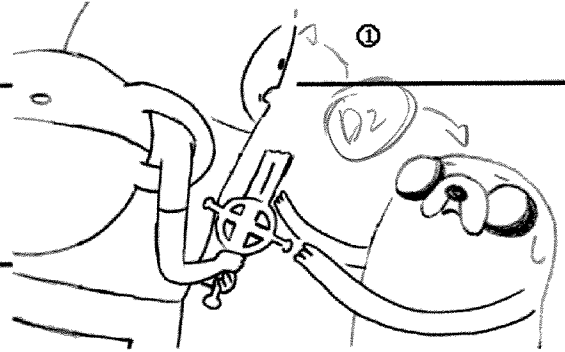
Sc. 23 CONT Pnl. E Bg. day night



Dialog: J: What?

Action: Finn smacks Jake's arms with sword.

Timing: JUL 23 2013



1014-154  
1014/154  
EPISODE #

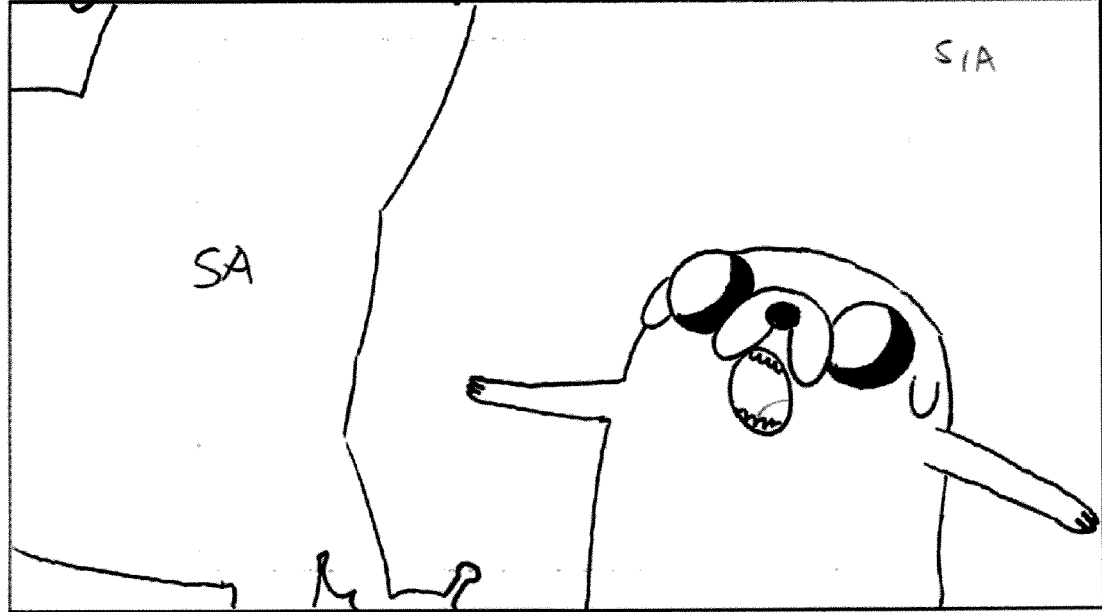
Production :

ADVENTURE TIME

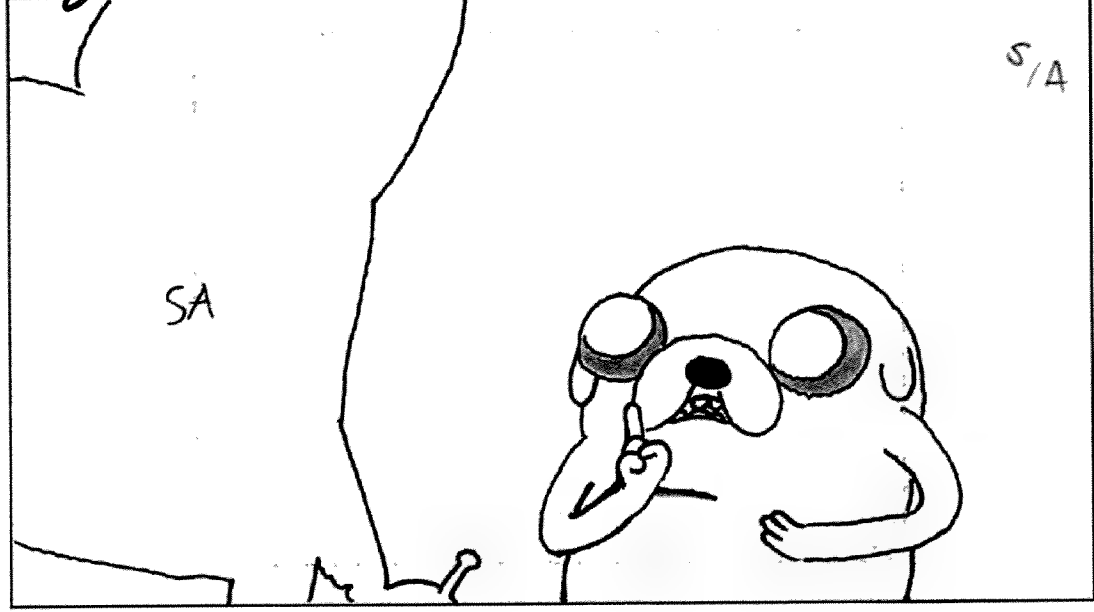


Page 30  
*cut*  
*TH*

Sc. 23 CONT Pnl. F Bg. day night



Sc. 23 CONT Pnl. G Bg. day night



Dialog:	<u>J</u> : But we have a history with him.	<u>J</u> : That's important in business.
Action:		
Timing:		

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1014/154

Production :

1014/154 1

1014/154

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# ADVENTURE TIME



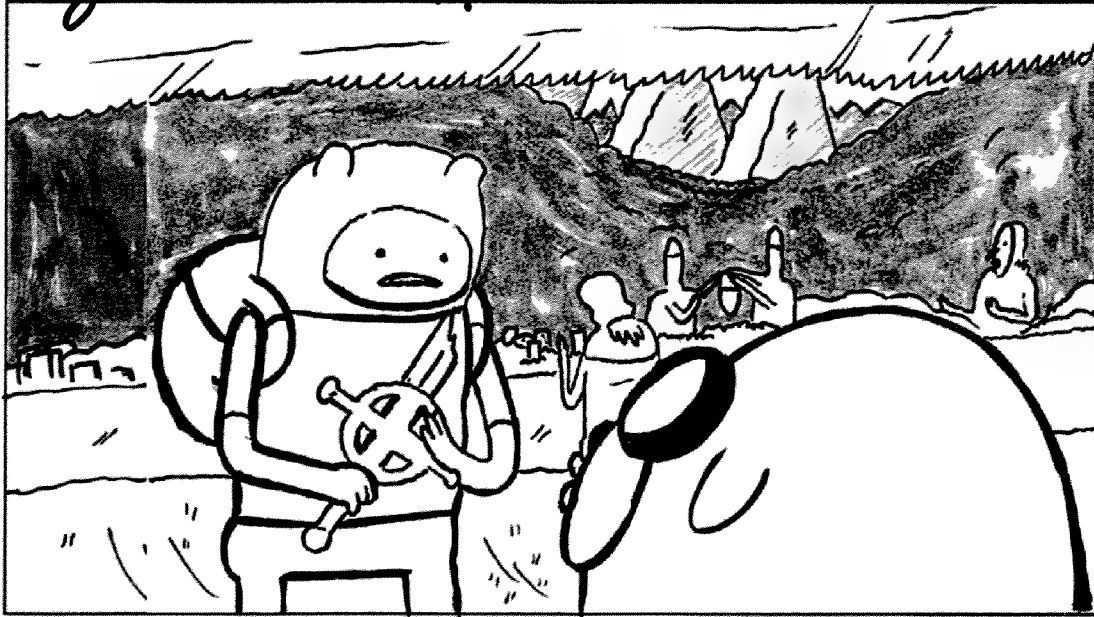
Page 31

Sc. 24

Pnl. A

Bg.

day night

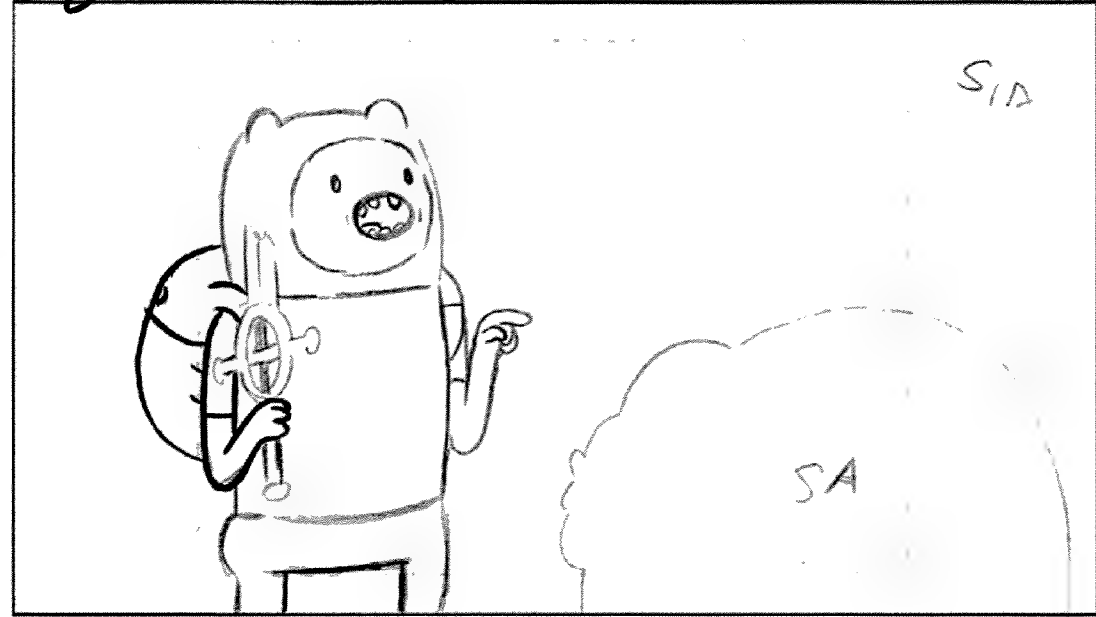


Sc. 24 CONT

Pnl. B

Bg.

day night



Dialog:

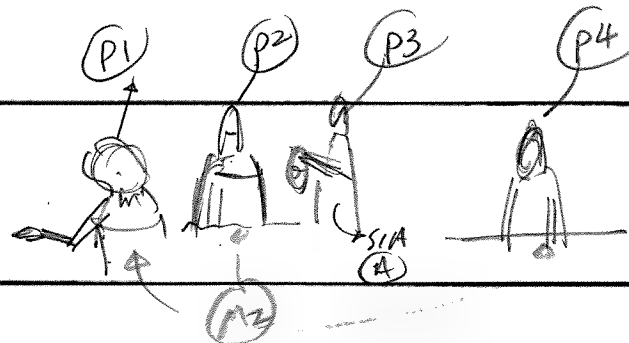
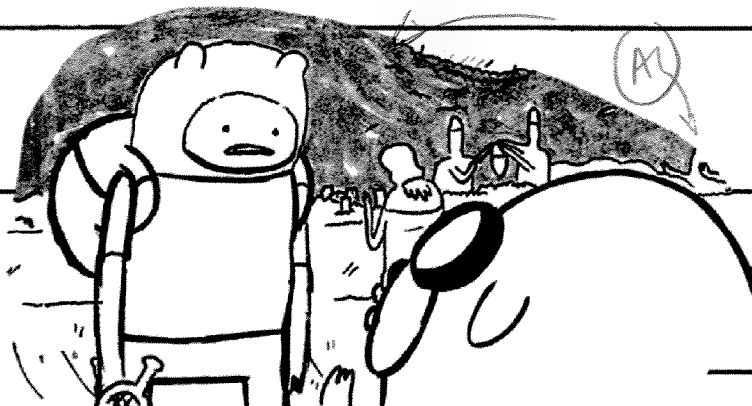
F: Yeah but we're looking for a sword.

S.P.

F: Remember that armor he sold us?

Action:

Timing:



JUL 23 2013

Production :

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1014/154

1014/154

# ADVENTURE TIME

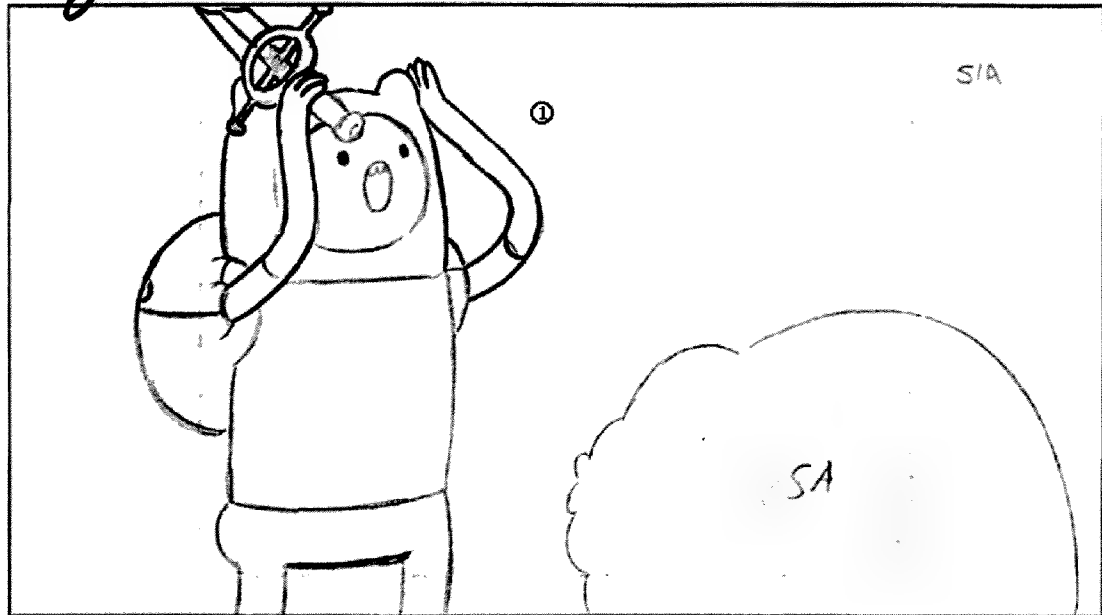


Page 32

Sc. 24 CONT Pnl. C

Bg.

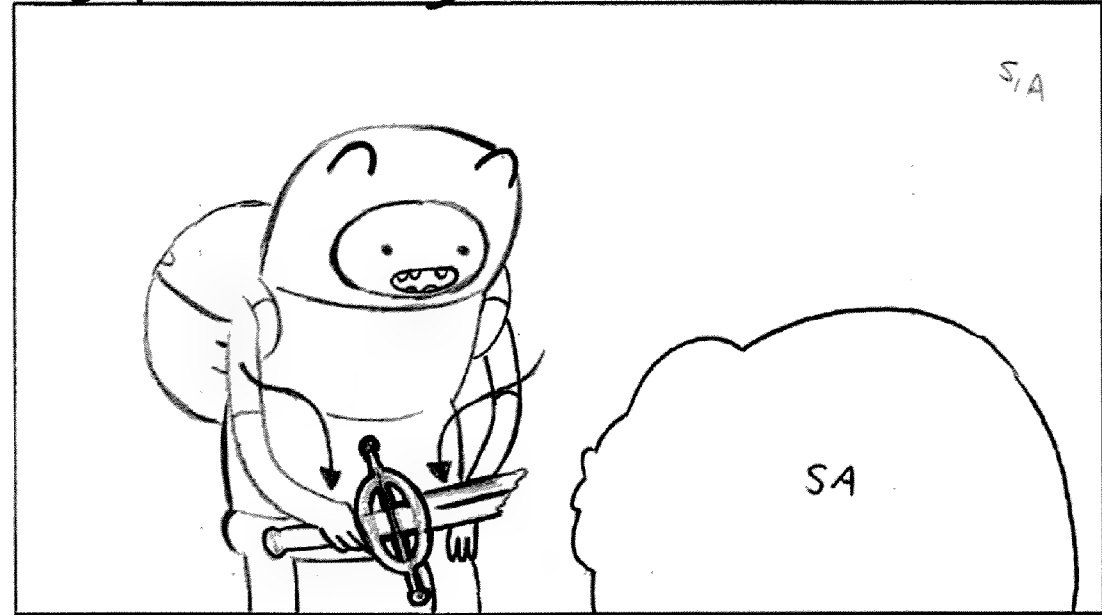
day night



Sc. 24 CONT Pnl. D

Bg.

day night

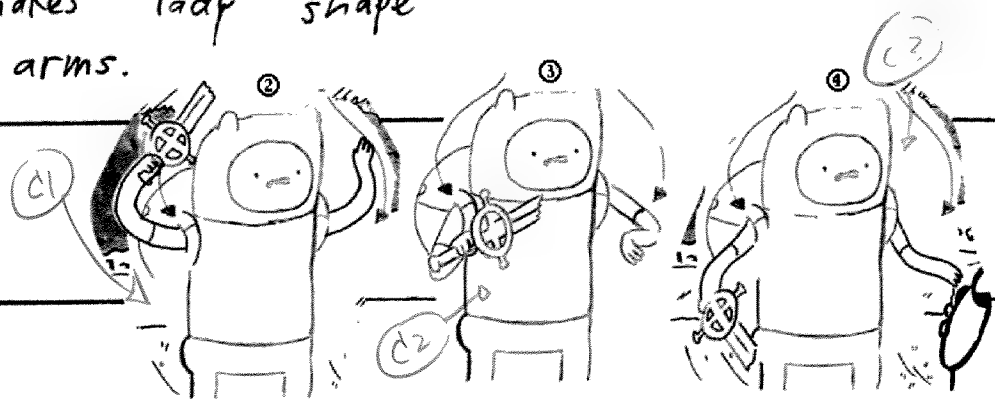


Dialog:

Action: - Finn makes "lady" shape with arms.

JUL 23 2013

Timing:



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Production :

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1014/154

# ADVENTURE TIME

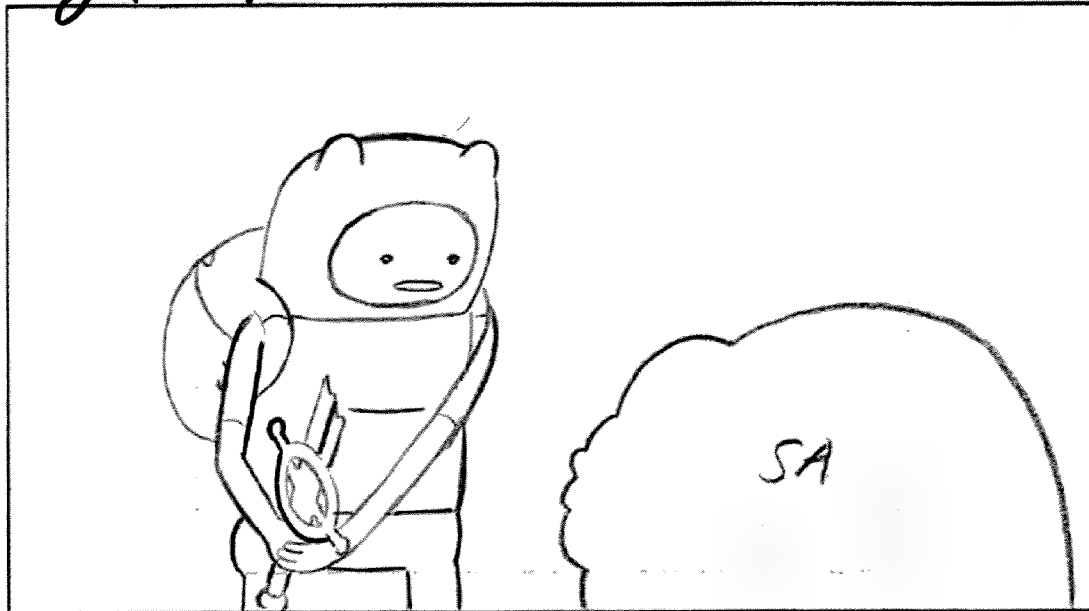


Sc. *24 CONT*

Pnl. *E*

Bg.

day night

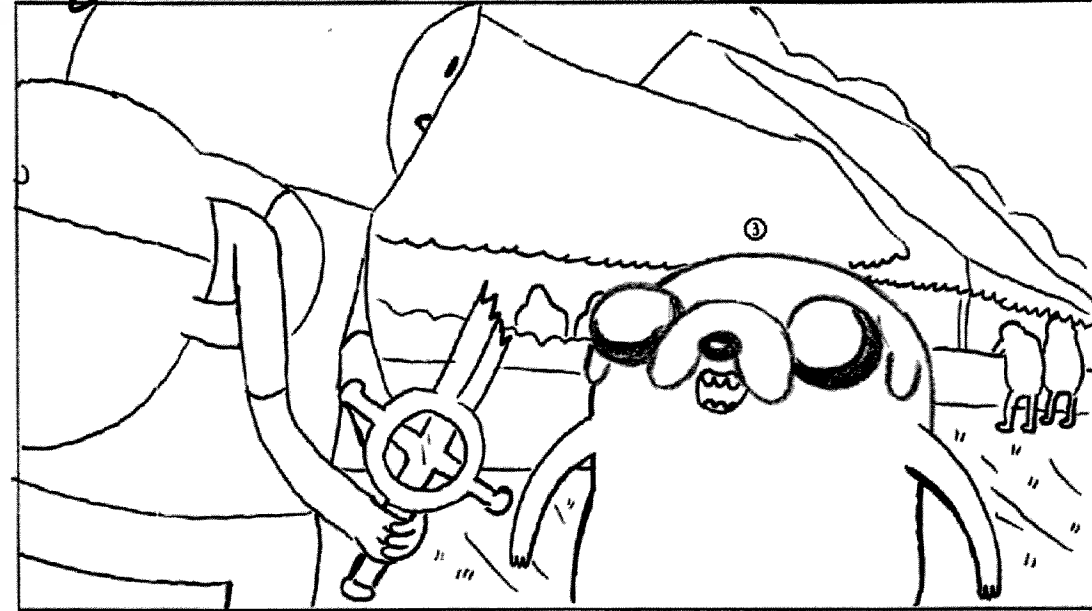


Sc. *25*

Pnl. *A*

Bg.

Page *33*  
*33A-20*  
day night

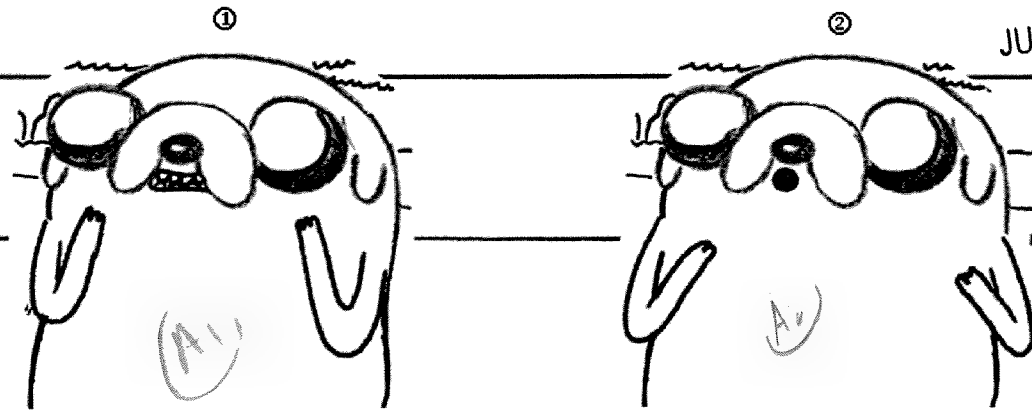


Dialog:

*J: Hah, yeah, ok.*

Action:

Timing:



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Production :

*1014-154*  
*1014-154*

*1014/154*

*1014/154*

ADVENTURE TIME



Sc. 25 cont

Pnl.

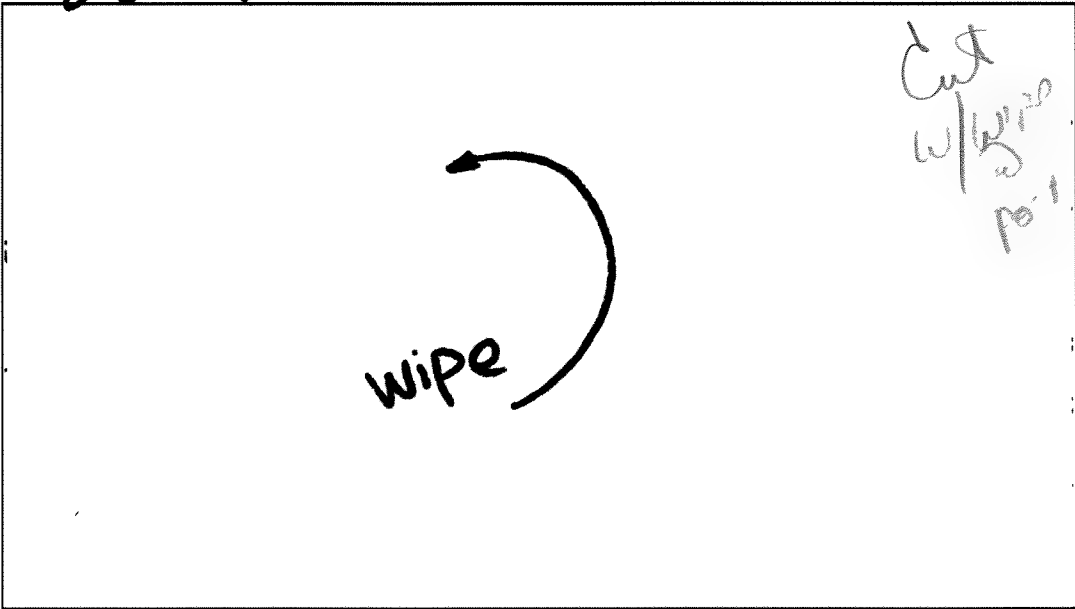
Bg.

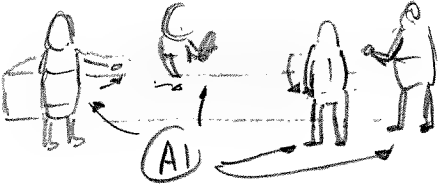
day night

Sc. 26

Pnl. A

Bg.



Dialog:	
Action:	
Timing:	<p>3 2013</p>

EPISODE #

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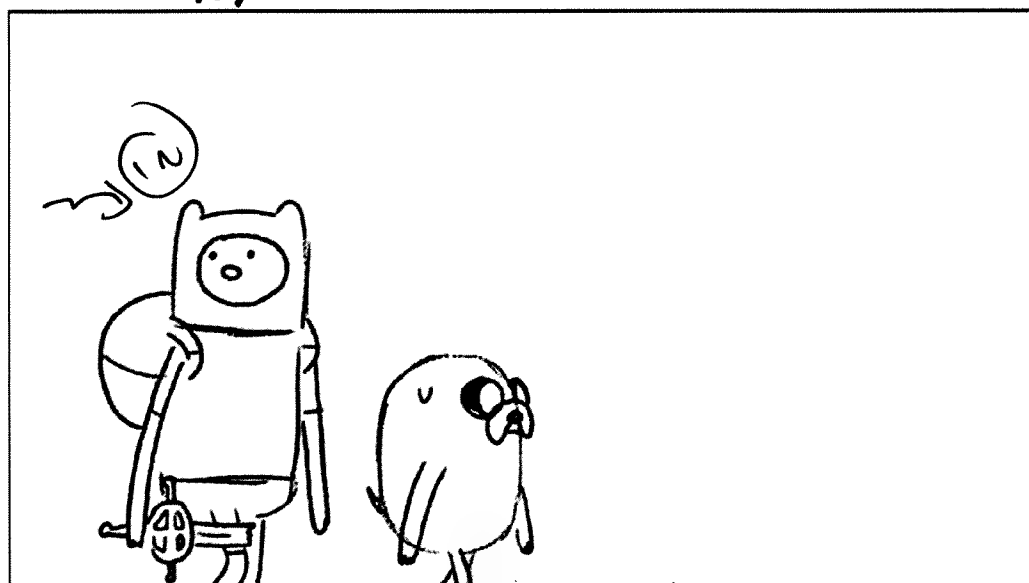
Production :

# ADVENTURE TIME

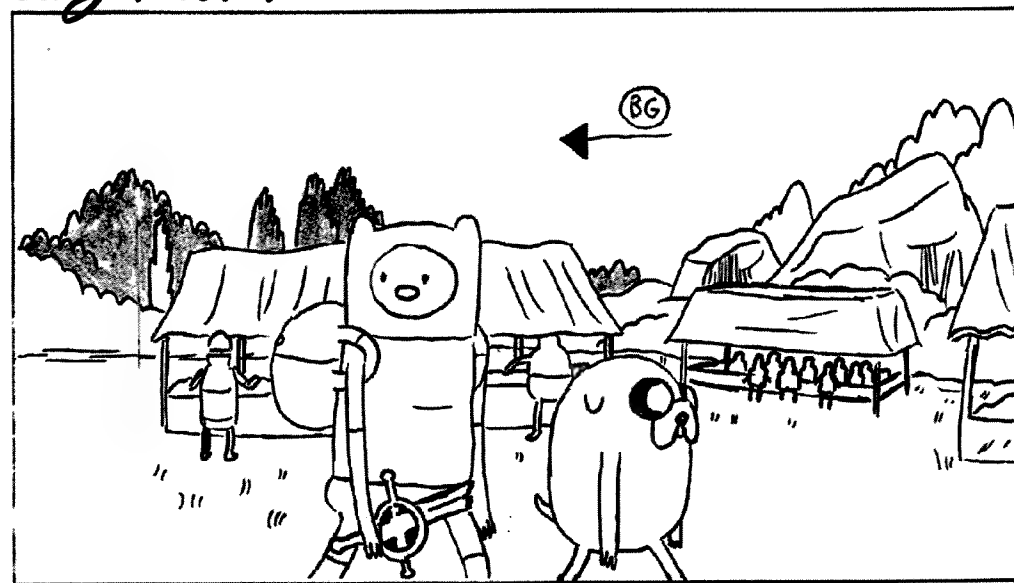


Page 34

Sc. 26 *CONT* Pnl. B Bg. day night



Sc. *26 CONT* Pnl. C Bg. day night



Dialog:	
Action:	F+J walking.
Timing:	

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1014/154

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# ADVENTURE TIME



Page 35

Sc. 26 cont

Pnl. D

Bg.

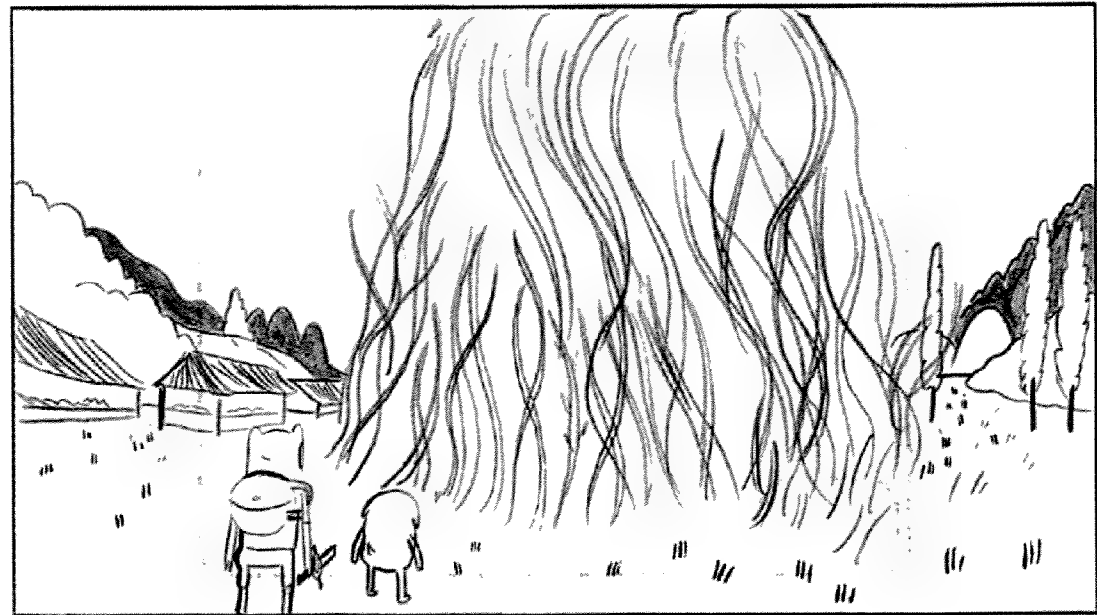
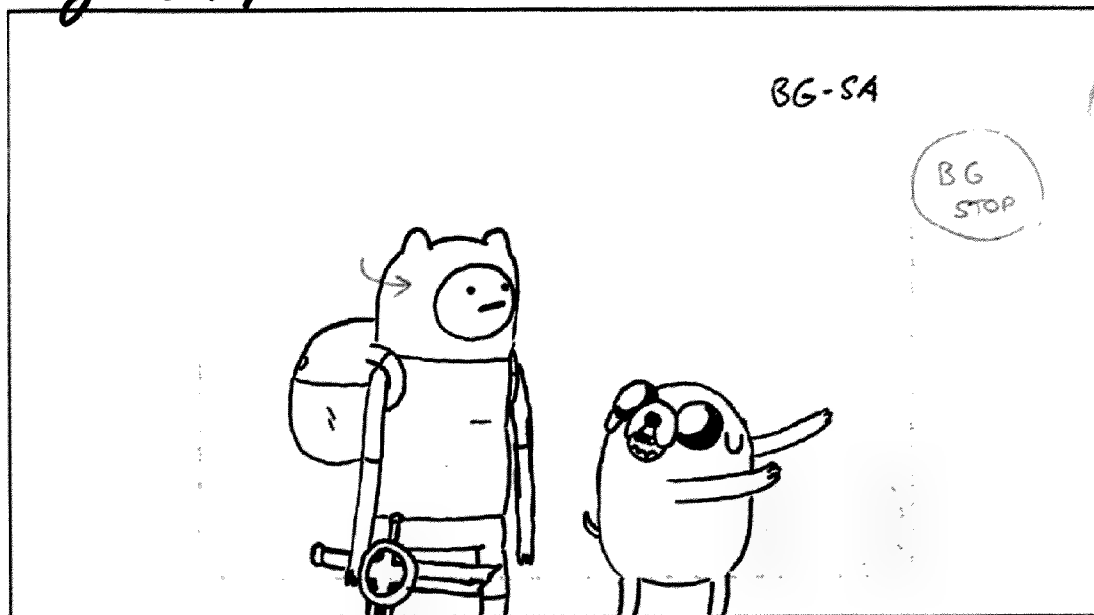
day night

Sc. 27

Pnl. A

Bg.

day night



Dialog:

J: I asked Around this is the place to get sa-words.



F: Oh? Doesn't look like it's open...

Action:

- Tent made of grass.

JUL 23 2013

Timing:

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1014-154  
1014/154

Production :

1014/154

ADVENTURE TIME

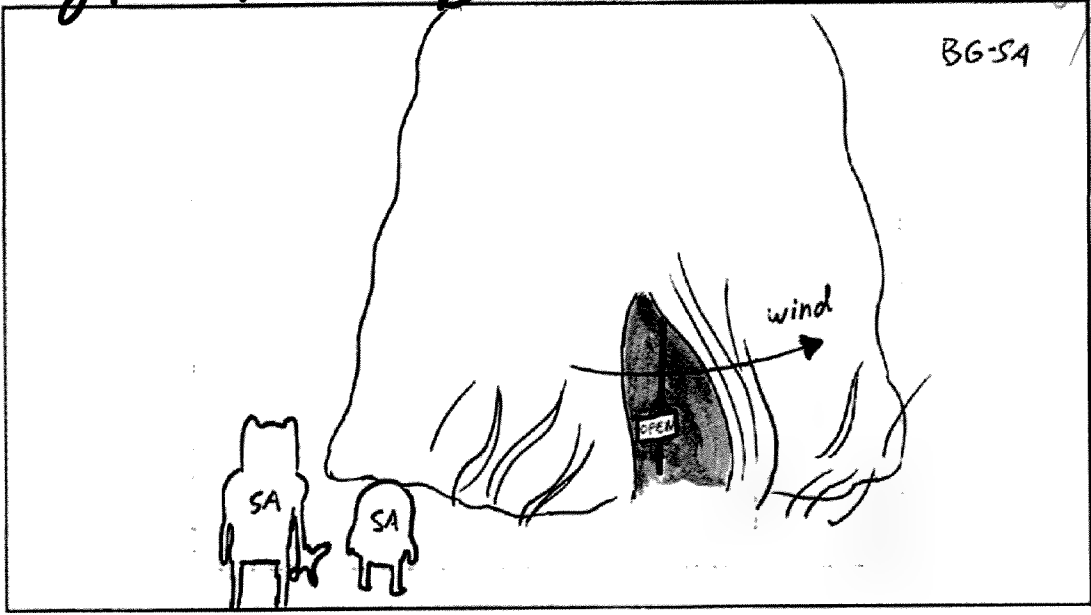


Sc. 27 CONT

Pnl. B

Bg.

day night

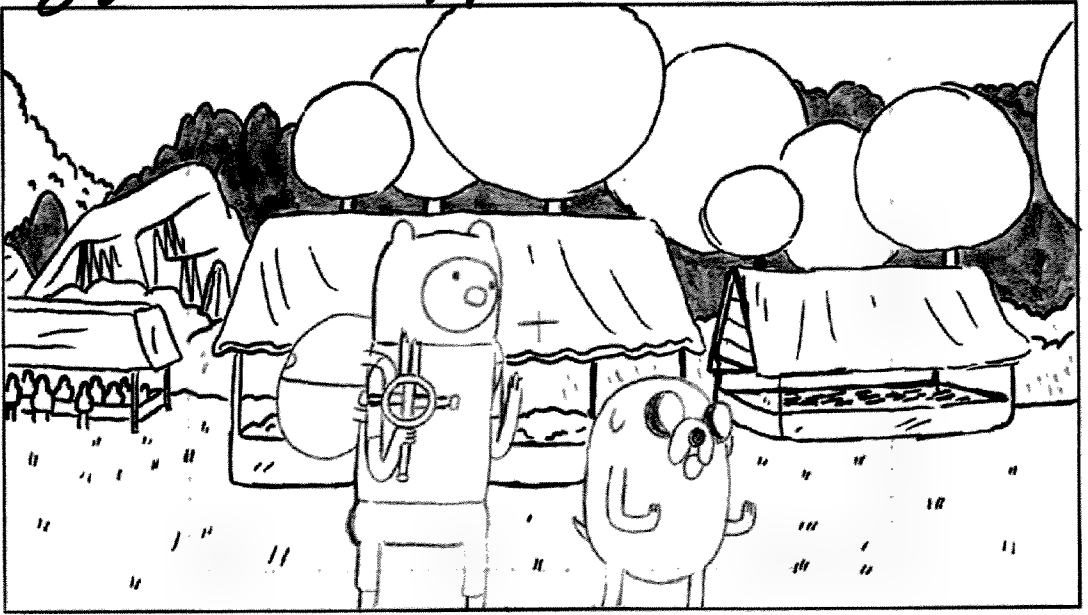


Sc. 28

Pnl. A

Bg.

day night

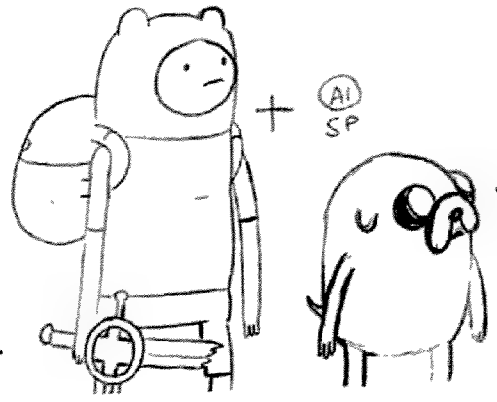


Dialog:

Action:

- wind blows revealing opening and "open" sign.

Timing:



2 3 2013

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Production :

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1014/154

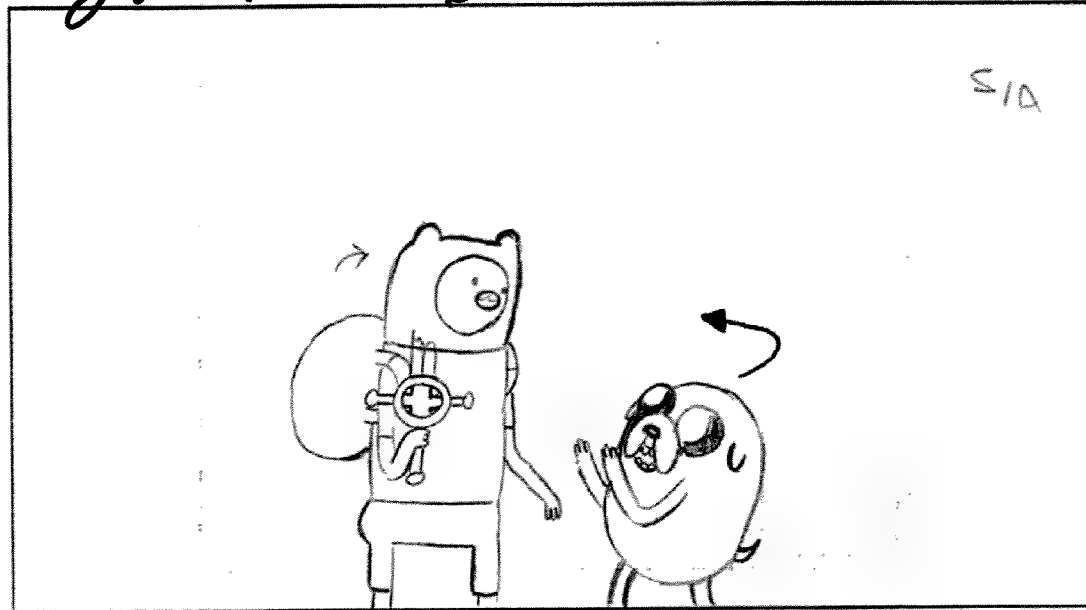
1014/154

# ADVENTURE TIME

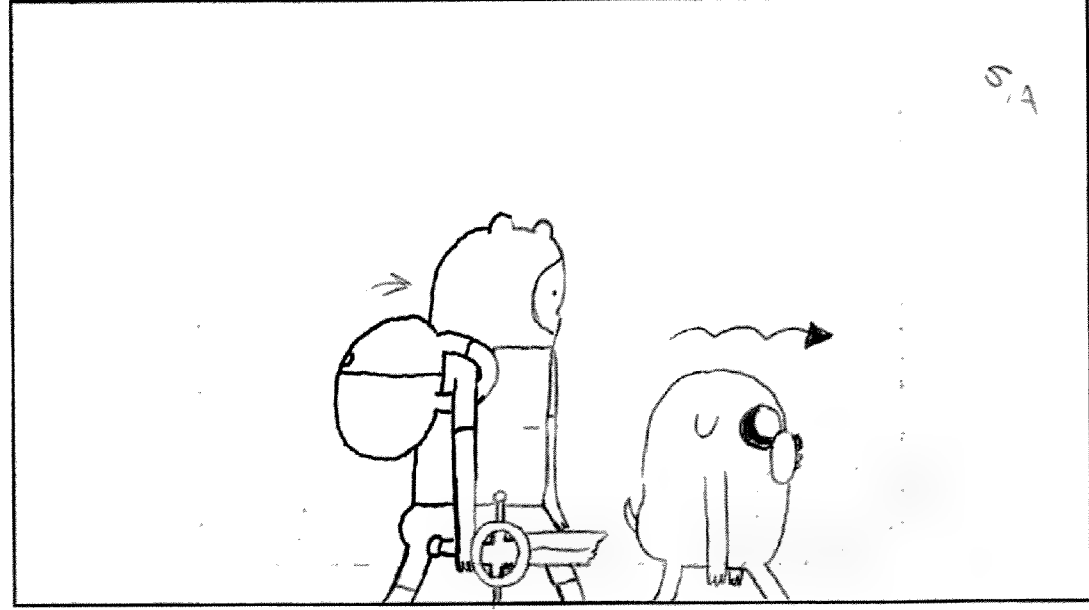


Page 37 *cut*

Sc. *28 cont* Pnl. *B* Bg. day night



Sc. *28 cont* Pnl. *C* Bg. day night



Dialog:	<i>F+J: Open!</i>
Action:	<i>-F+J TURN TOWARDS EACH OTHER</i> <i>-F+J WALK RIGHT.</i>
Timing:	<i>JUL 23 2013</i>

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# ADVENTURE TIME

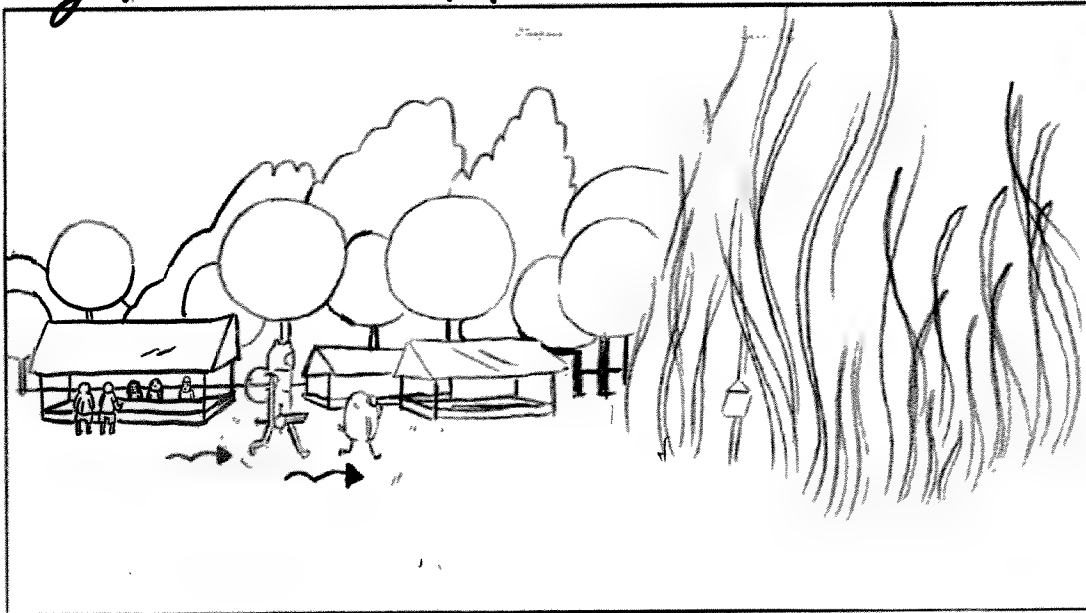
mu Page 38

Sc. 29

Pnl. A

Bg.

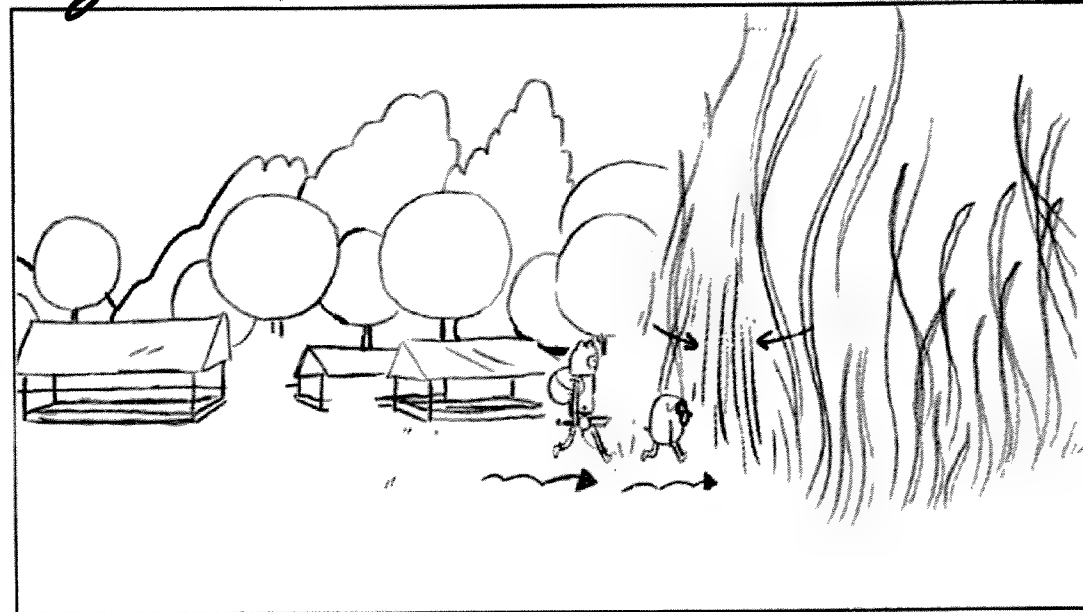
day night



Sc. 29 CONT Pnl. B

Bg.

day night



Dialog:

Action:

- F+J WALK TOWARD TENT

JUL 23 2013

Timing:

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# ADVENTURE TIME



Page

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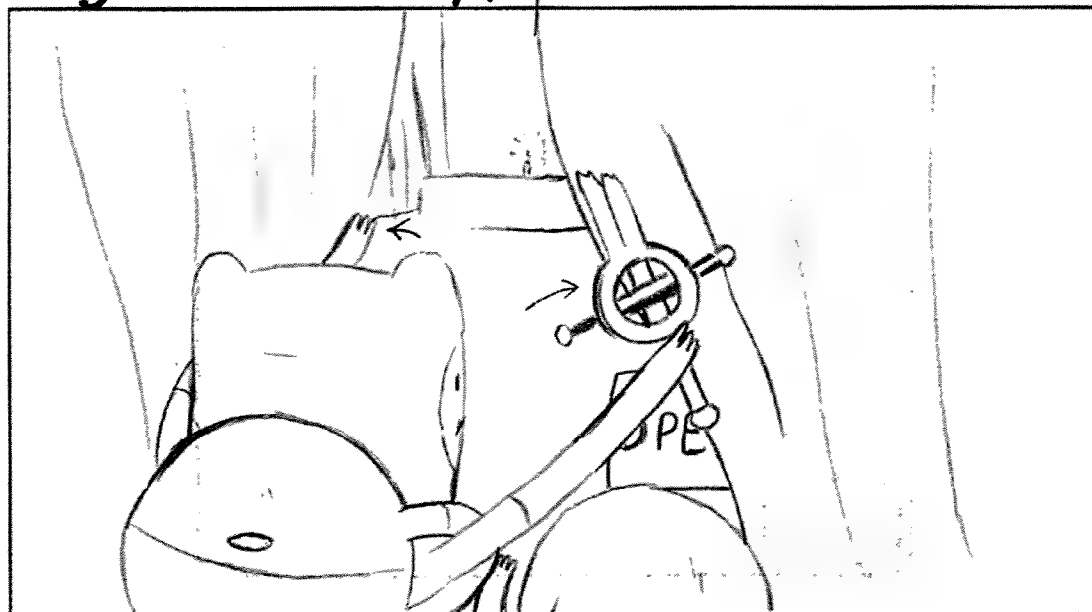
cut

Sc. 30

Pnl. A

Bg.

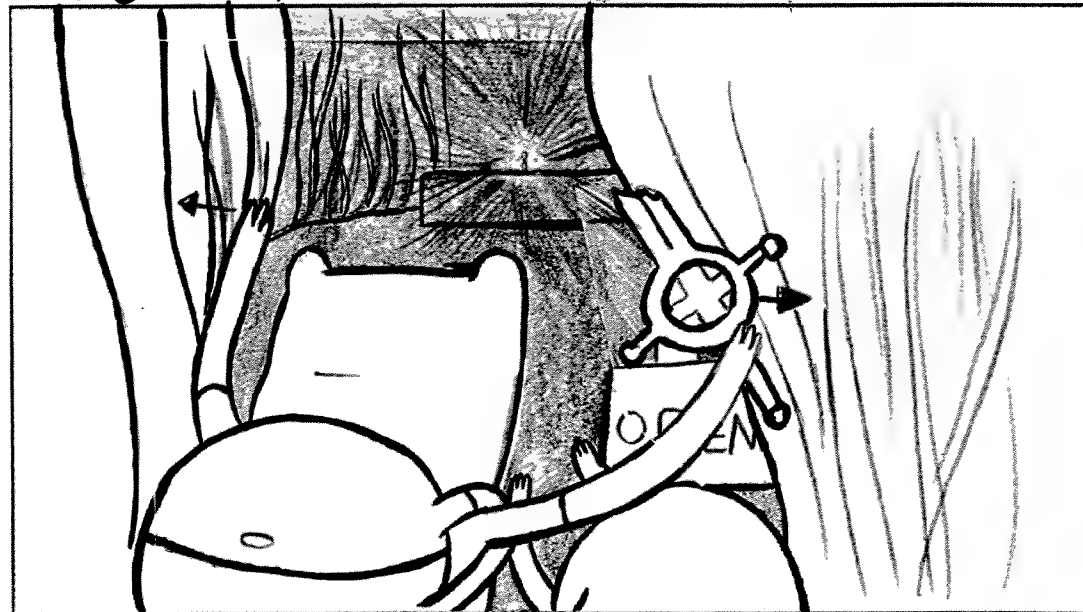
day night



Sc. 30 CONT Pnl. B

Bg.

day night

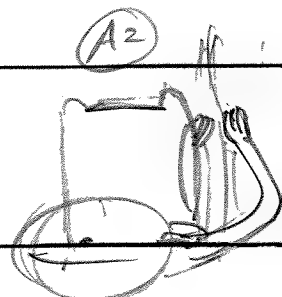


Dialog:

Action:

- F. PANTS CURTAIN

Timing:



- CANDLE GLOWS ON A COUNTERTOP IN THE DISTANCE.

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Production :

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# ADVENTURE TIME

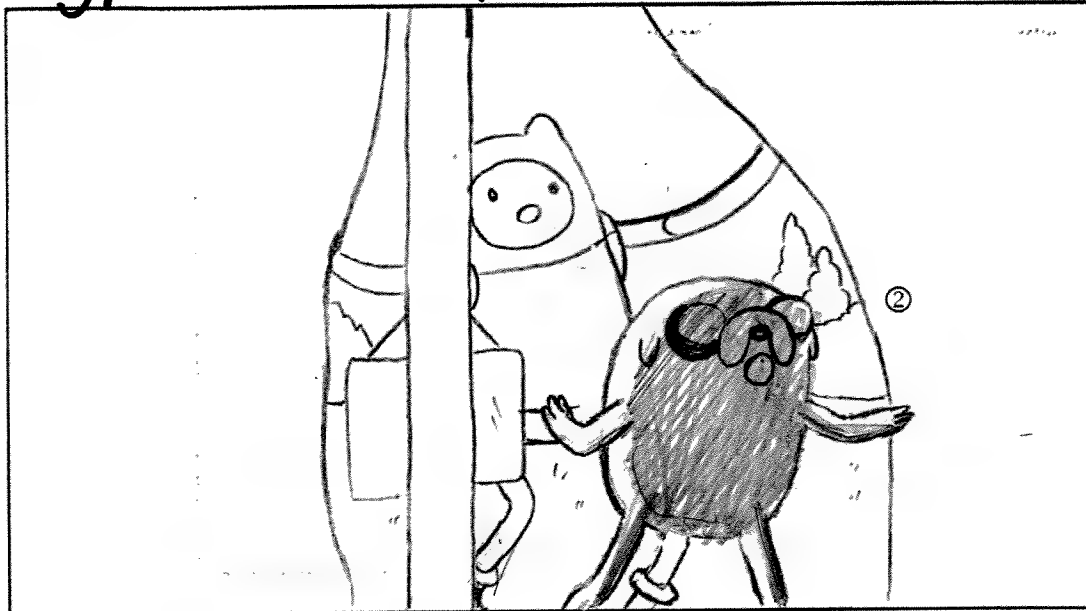
Page 40

Sc. 31

Pnl. A

Bg.

day night

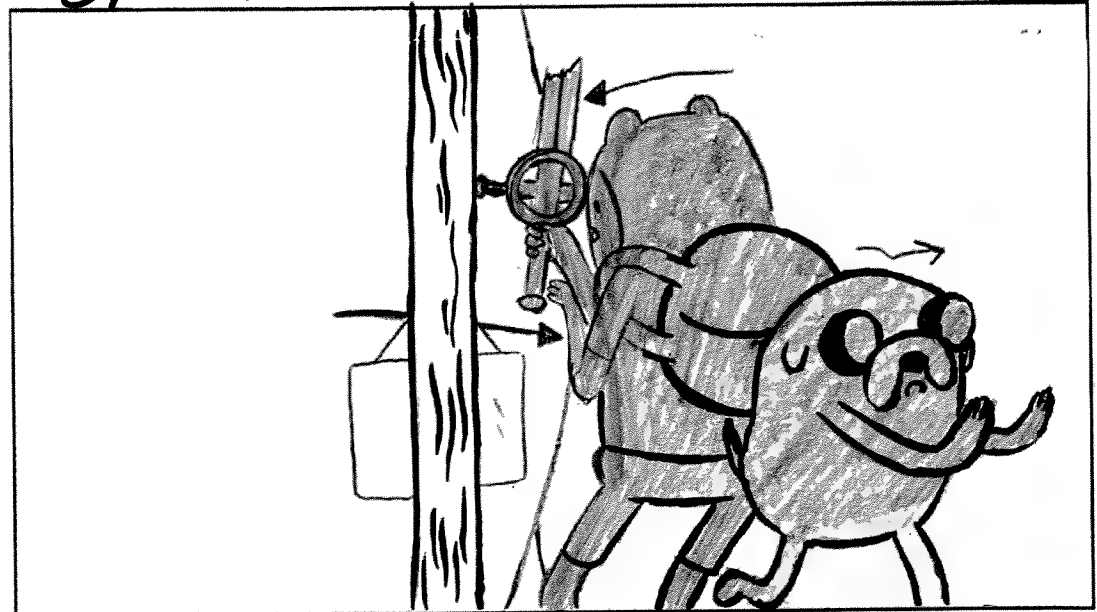


Sc. 31 CONT

Pnl. B

Bg.

day night



Dialog:

WIZARD (O.S.):  
OF GRASSY  
MOUNTAIN

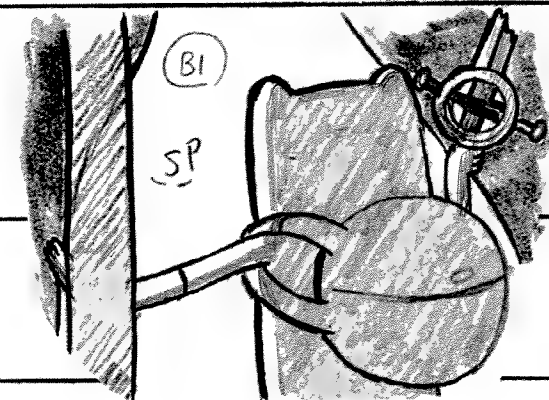
Close the curtains behind  
you please.

Action:



- J. WALKS FORWARD  
- F PULLS CURTAINS SHUT

Timing:



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# ADVENTURE TIME



Page 41

Sc. 31 CONT

Pnl. C

Bg.

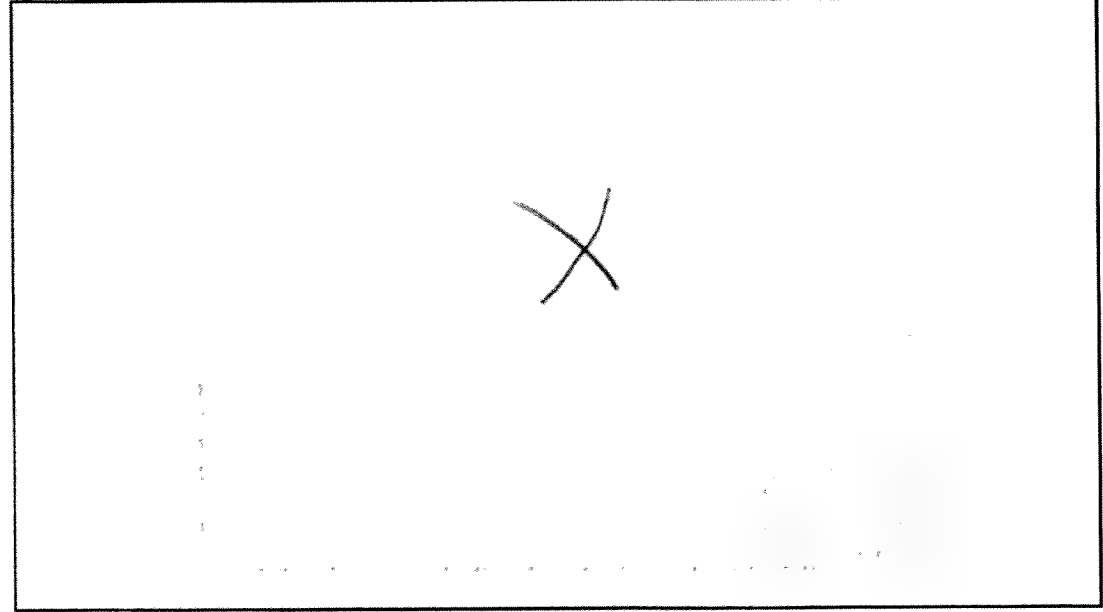
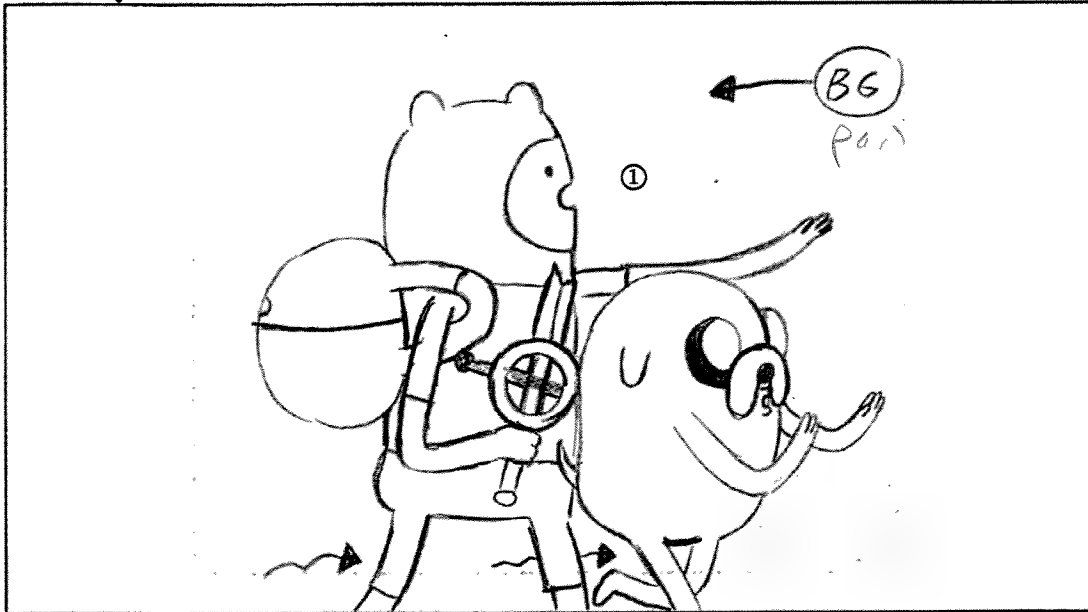
day night day

Sc.

Pnl.

Bg.

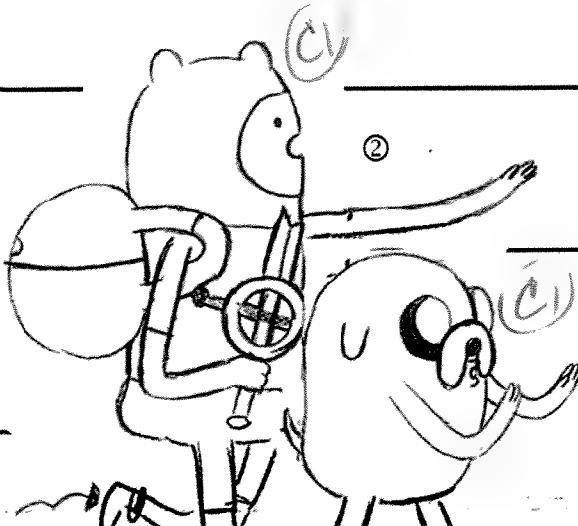
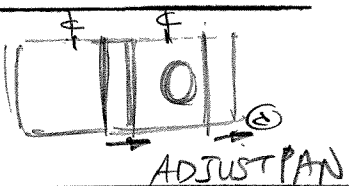
day night



Dialog: (as.) WIZARD OF GM walk towards the candle.

Action:

Timing:



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1014-154

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Sc. *32*

# ADVENTURE TIME



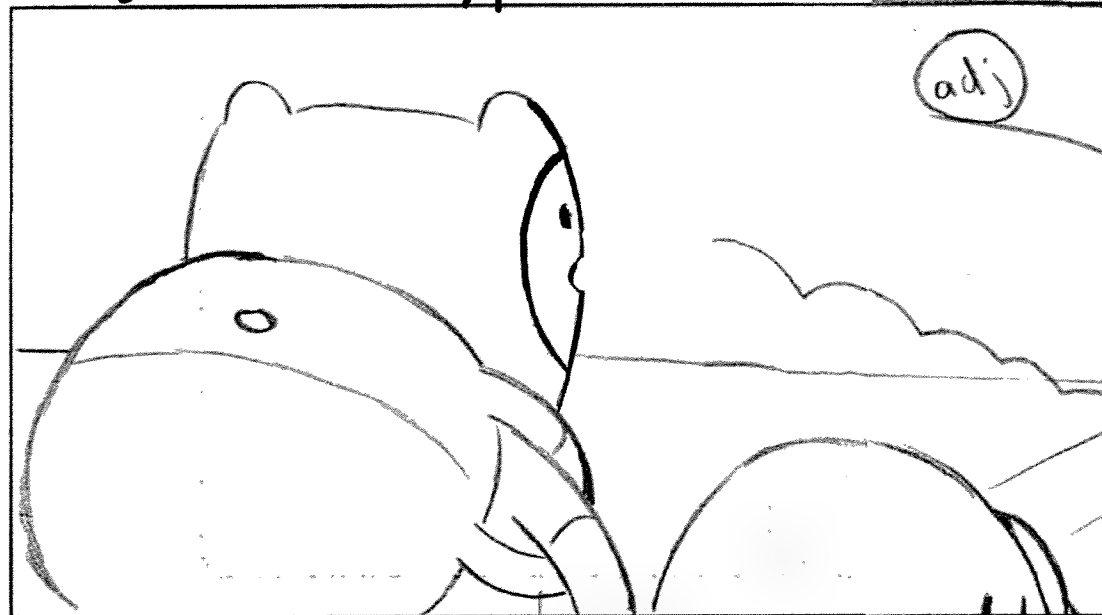
START

day night

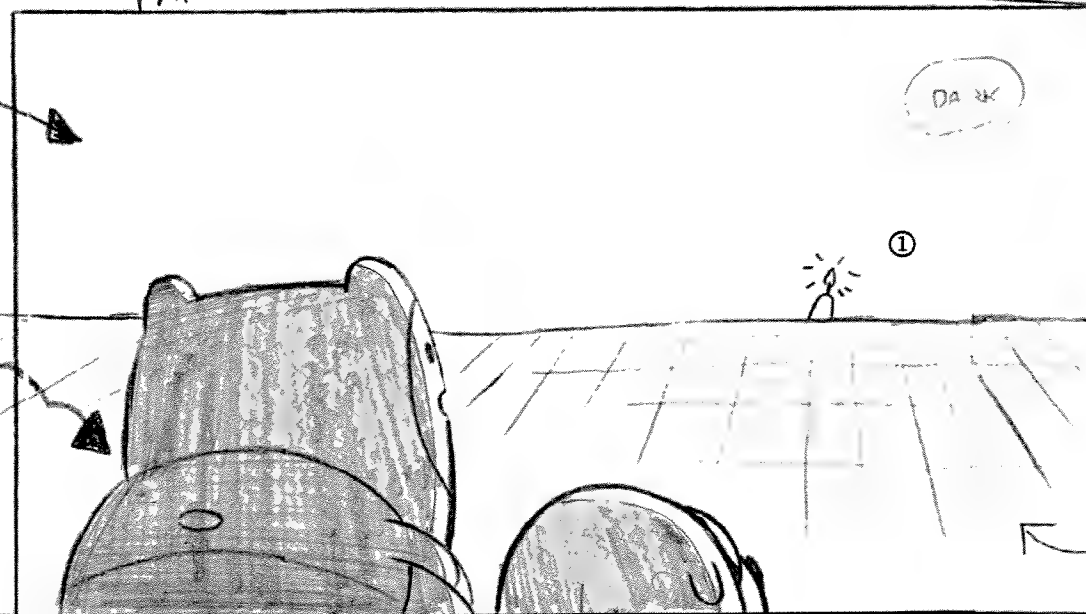
Page *42*

Pnl. *A*

Bg.



PANEL. B



Dialog:

*Pan w/stop Fwd Anim. Rims lights on fstop*  
WIZARD (O.S) How can I help you?  
OF GM

Action:

*-F+J APPROACH COUNTER,*

*-RIMS ANIMATE ON ←*

Timing:

*JUL 23 2013*



Production :

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HIGH COUNTER

1014/154

Full cut  
Sc. 33

# ADVENTURE TIME



Page 43

Pnl. A

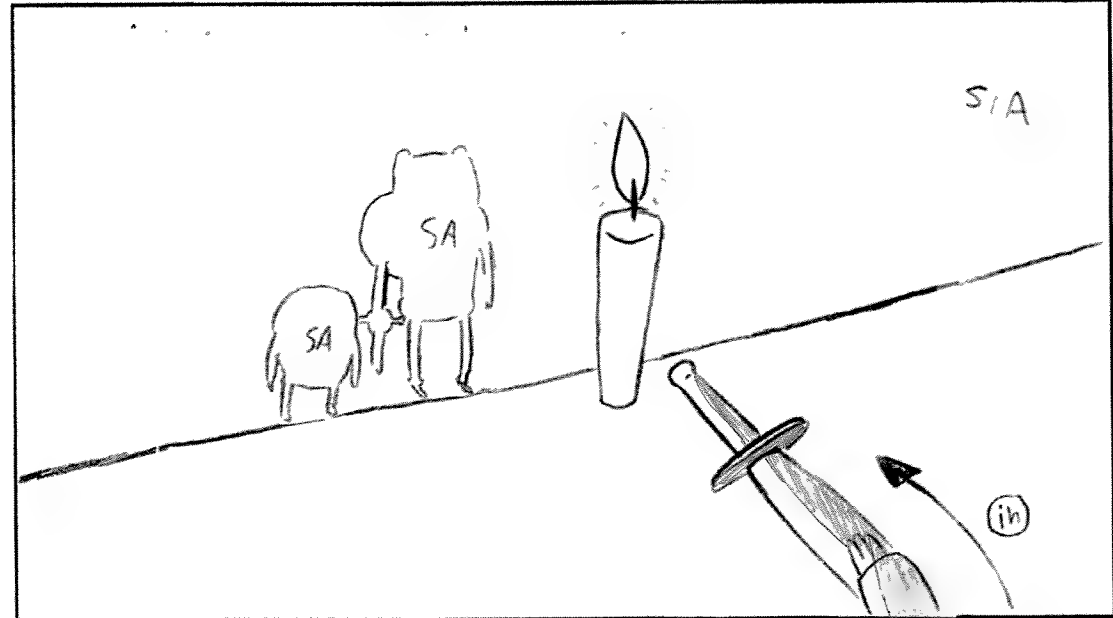
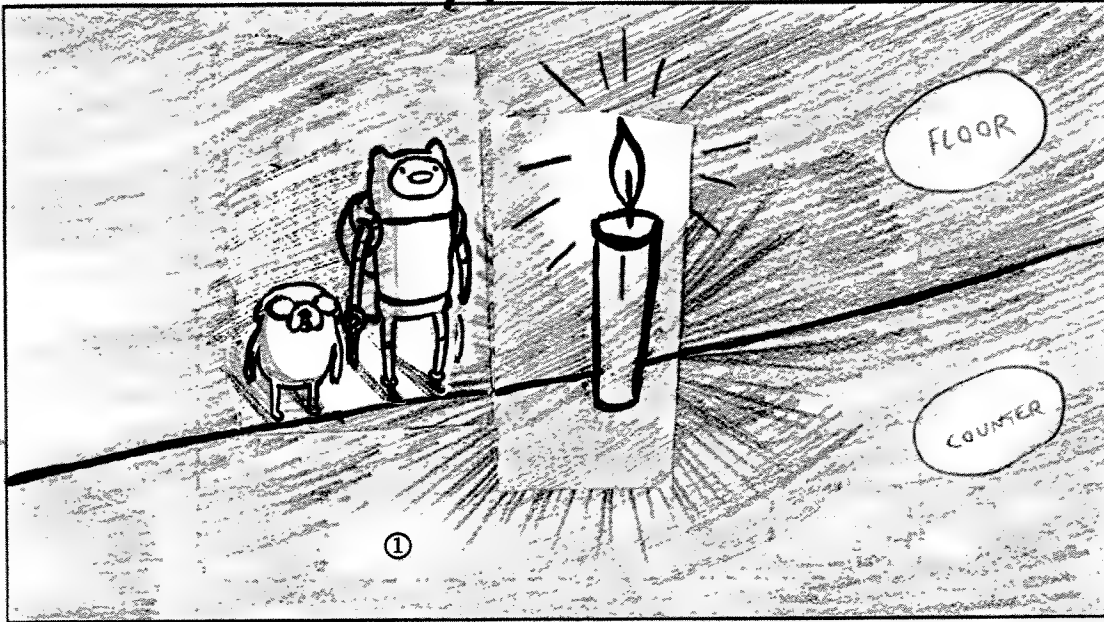
Bg.

day night

Sc. 33 CONT Pnl. B

Bg.

day night



Dialog:

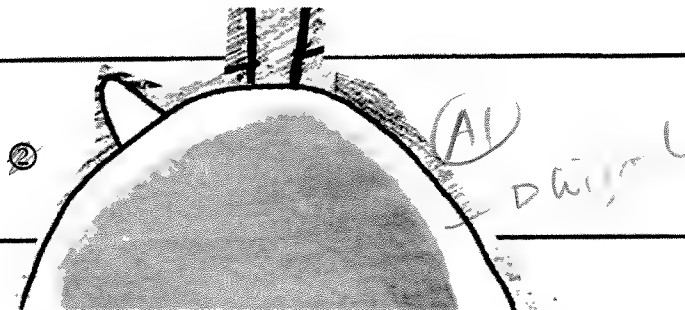
F: Need a sword.

WIZARD of GM: HOLD ON.

Action:

WIZARD SLIDES GRASS SWORD ON/S.

Timing:



1014-154

EPISODE #

1014/154

Production :

1014/154

# ADVENTURE TIME



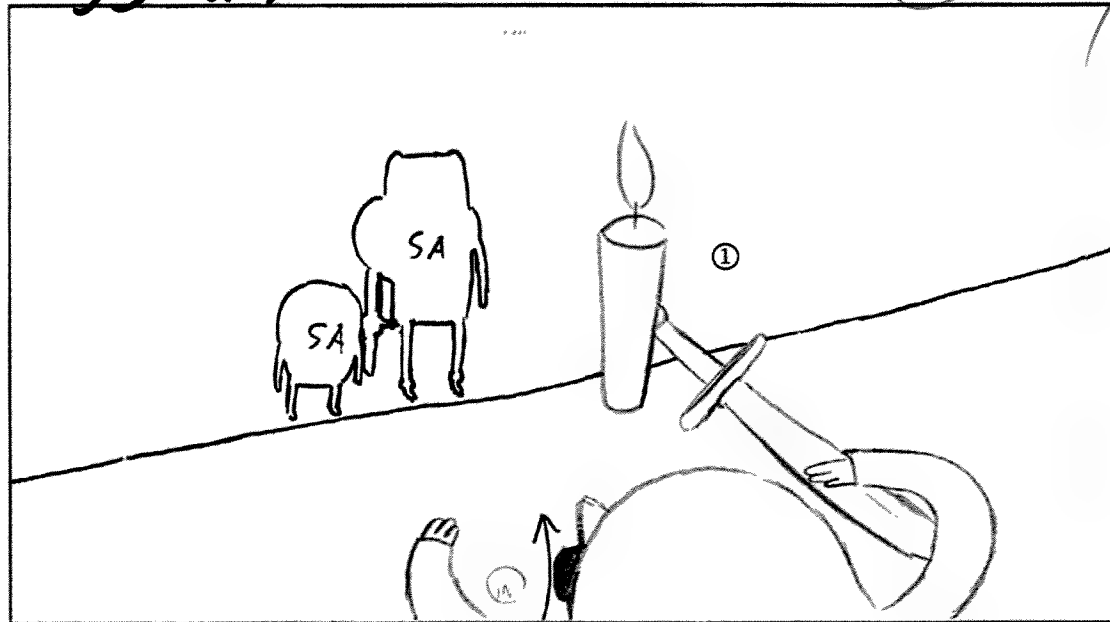
Page 44

Sc. 33 CONT

Pnl. C

Bg.

Hu day night

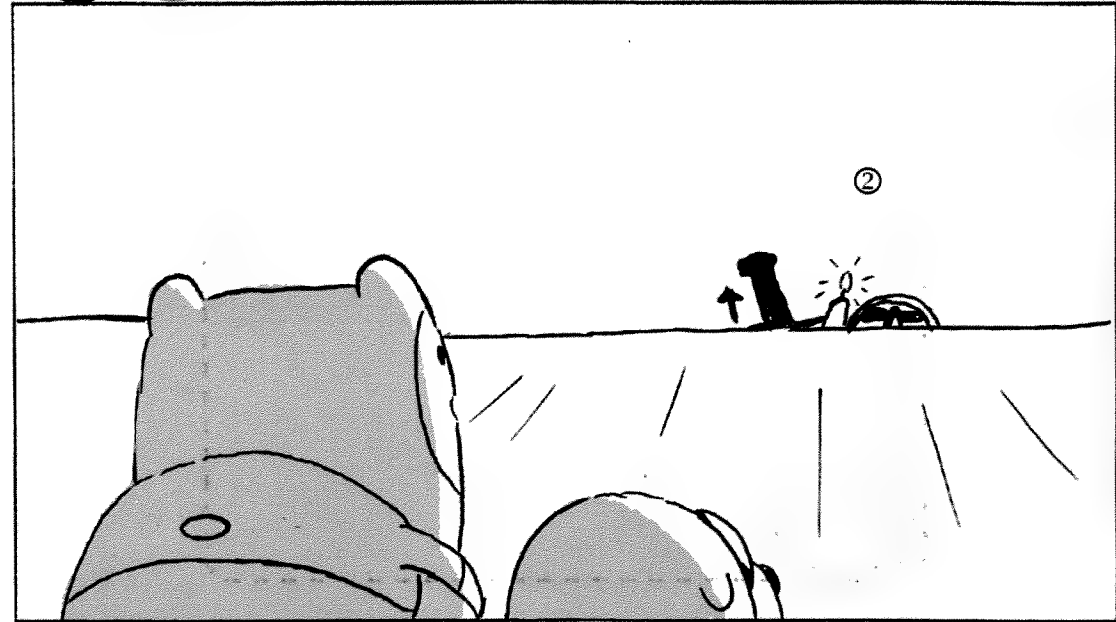


Sc. 34 Hu

Pnl. A

Bg.

day night



Dialog:

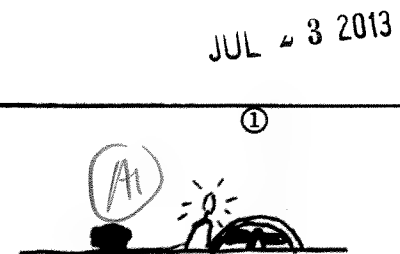
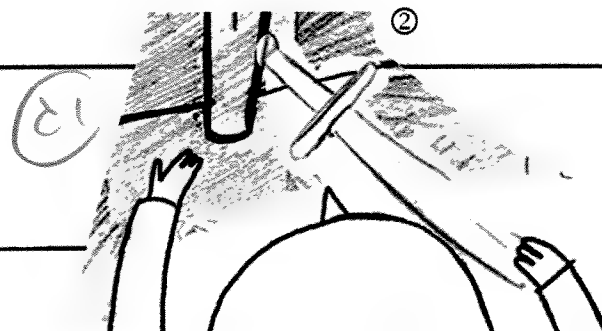
WIZARD OF GM: Here you go! A grass sword!

WIZARD OF GM: It's a bargain.

Action:

WQGM Scoots sword FORWARD

Timing:



JUL 3 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

# ADVENTURE TIME



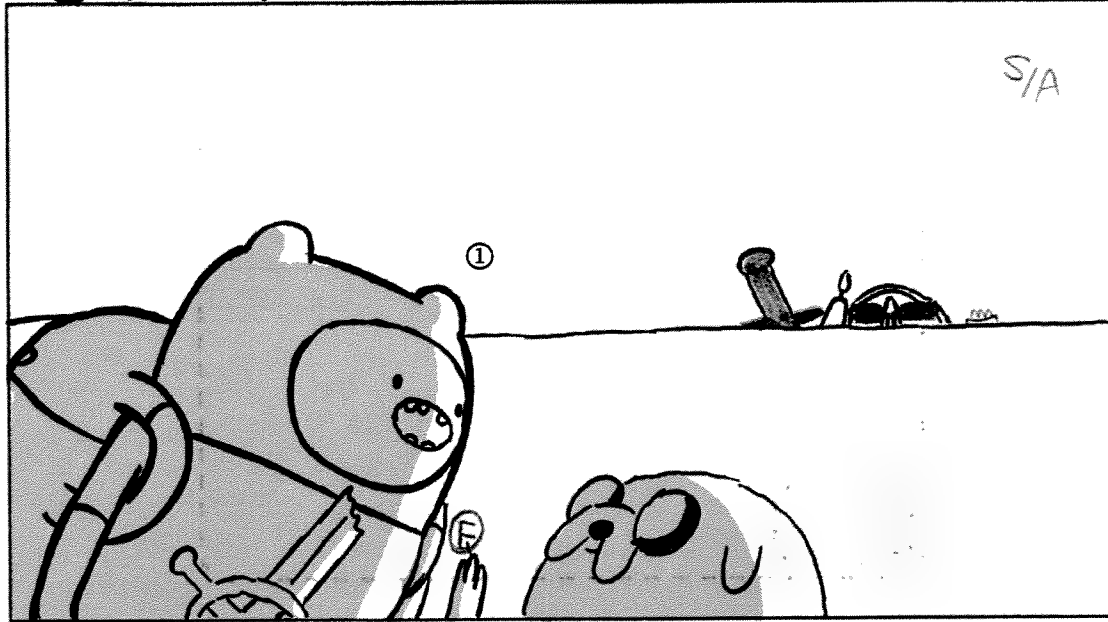
Page 45

Sc. 34 CONT

Pnl. B

Bg.

day night



Sc. 34 CONT

Pnl. C

Bg.

day night



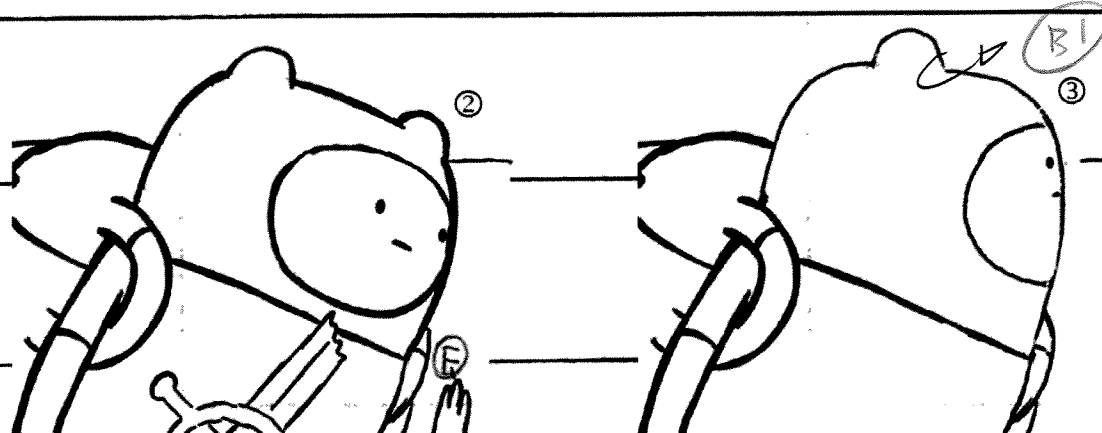
Dialog:

F: I don't know, I've never used a grass sword before.

F: Maybe we should keep looking.

Action:

Timing:



JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

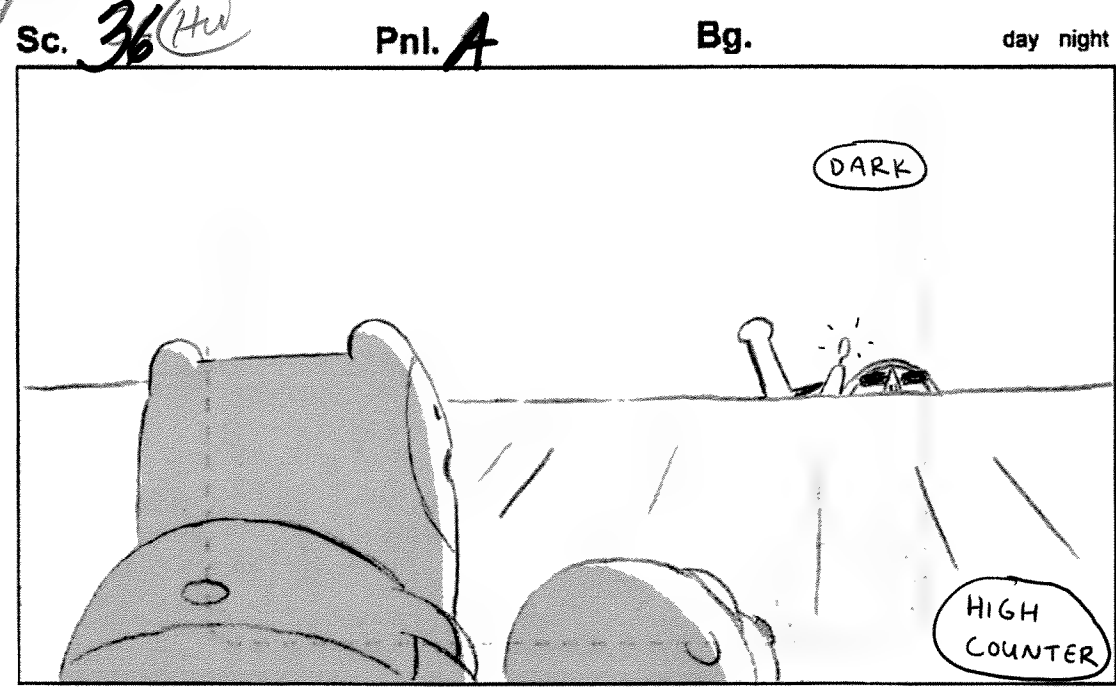
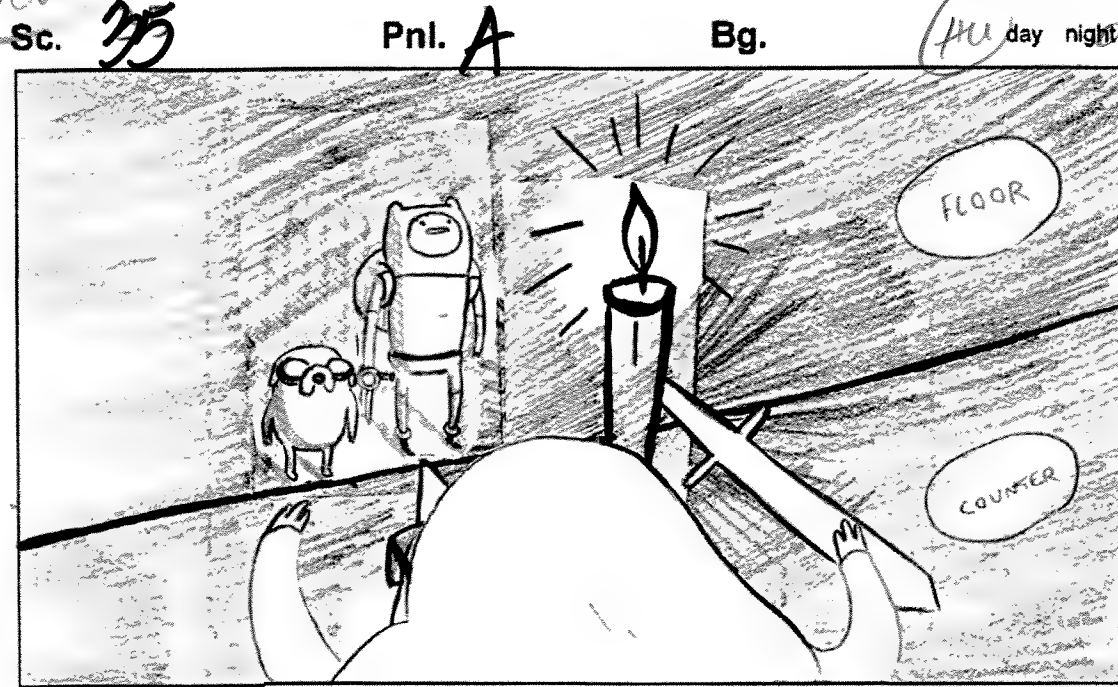
1014/154



# ADVENTURE TIME



Page 46



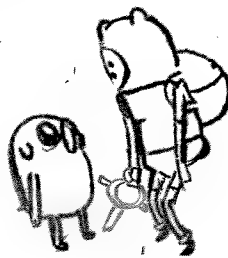
Dialog:

WIZARD  
OF GM

Swords like this don't come  
around every day.

E: Don't come around everyday,  
huh?

Action:



Timing:

(AI)

JUL 23 2013

EPISODE # 1014-154  
1014/154

Production :

# ADVENTURE TIME



Page 47

Sc. 36 CONT

Pnl. B

Bg.

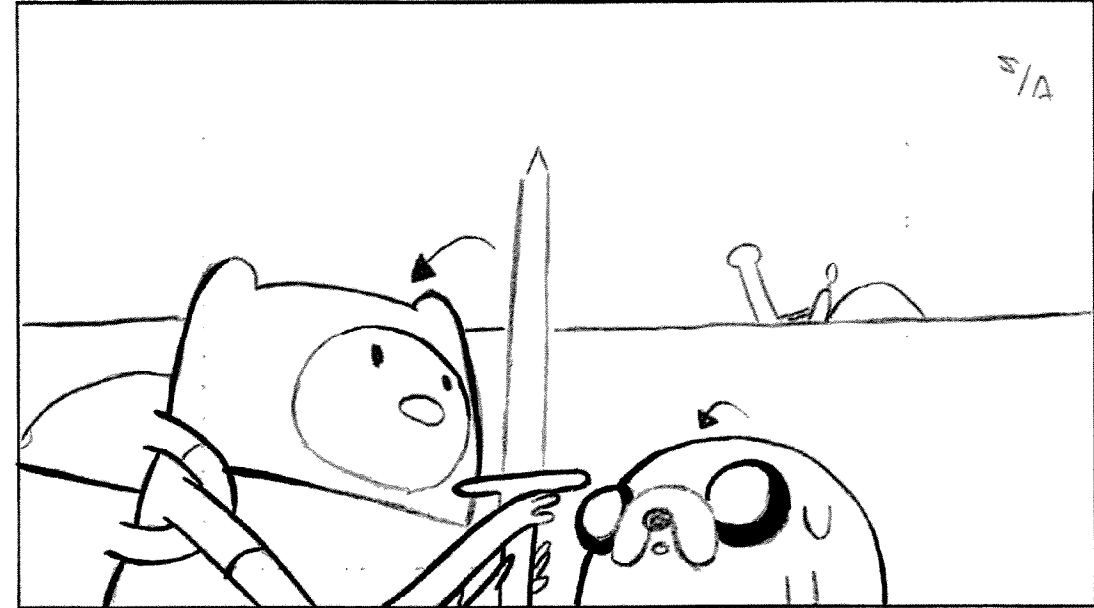
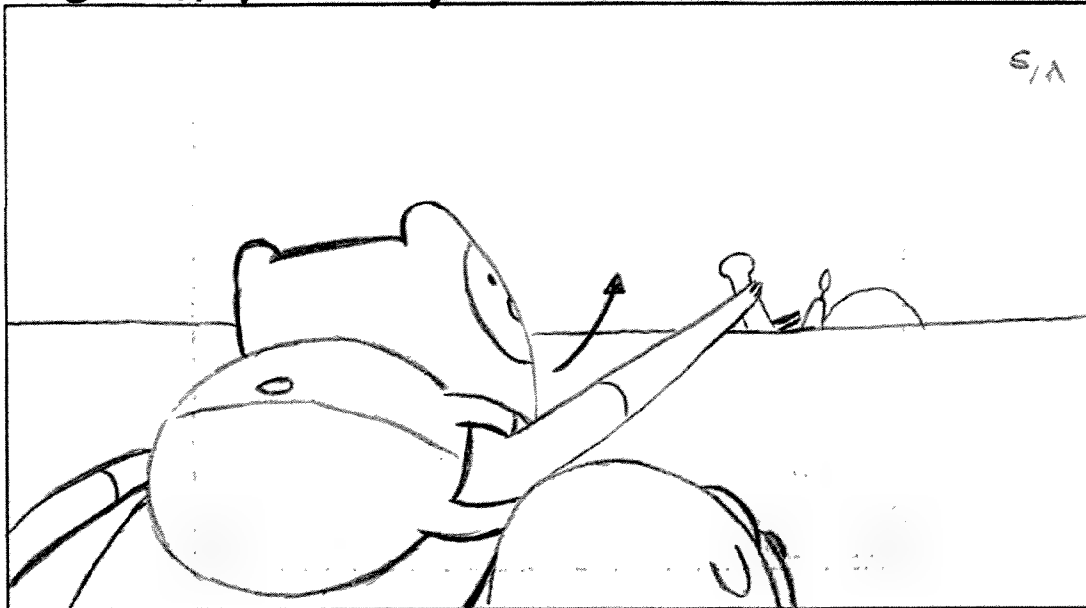
day night

Sc. 36 CONT

Pnl. C

Bg.

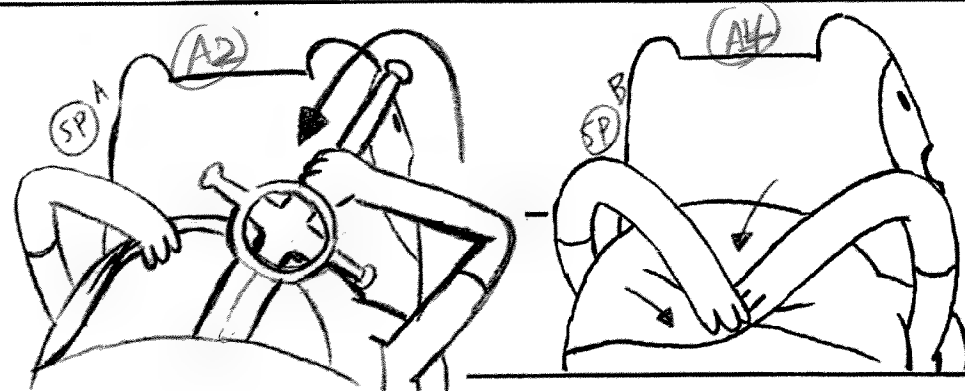
day night



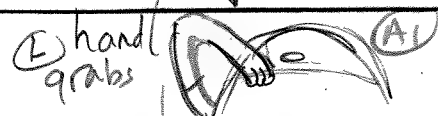
Dialog:

Action:

Timing:



- F. PUTS AWAY DEMON BLOOD SWORD  
AND REACHES FOR GRASS SWORD.



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# ADVENTURE TIME



Page 48

Sc. 36 CONT

Pnl. D

Bg.

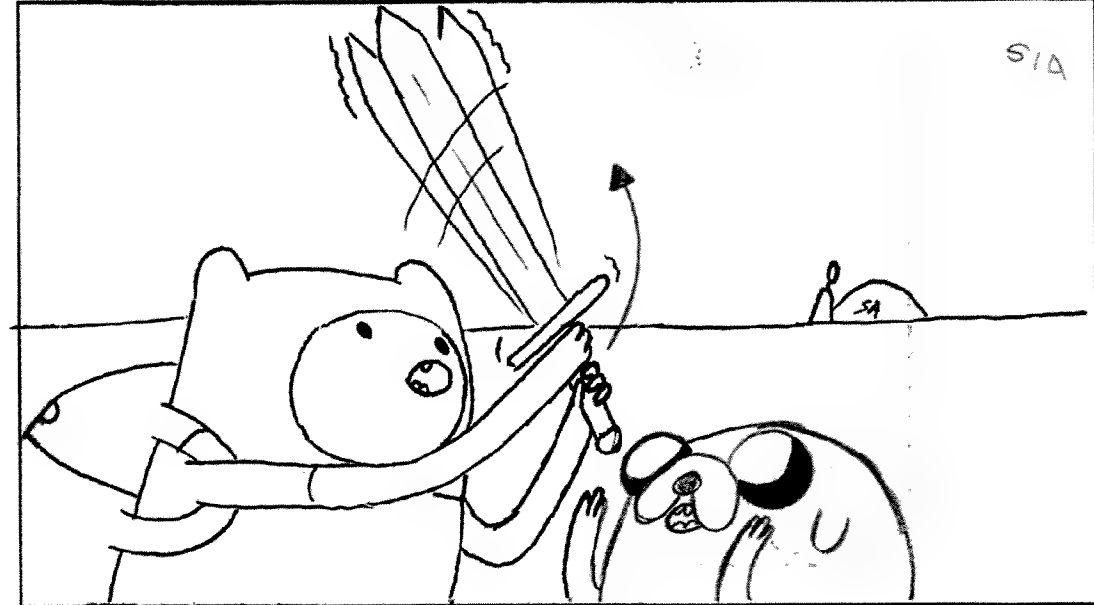
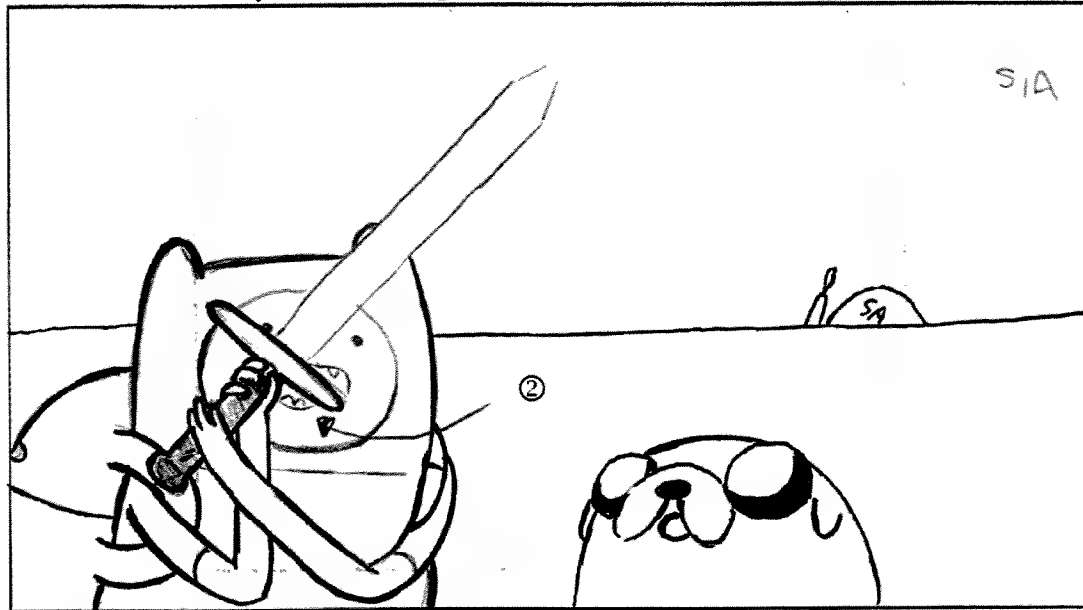
day night

Sc. 36 CONT

Pnl. E

Bg.

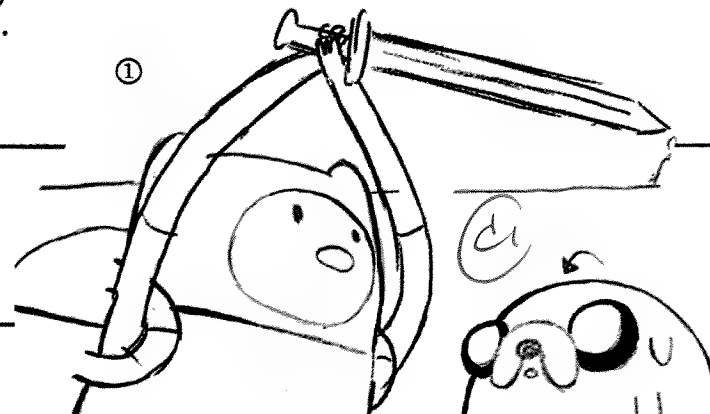
day night



Dialog:

Action: *Finn motions the sword.*

Timing:



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1014/154

Production :

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1014/154

# ADVENTURE TIME



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Sc. 36 CONT

Pnl. F

Bg.

day night

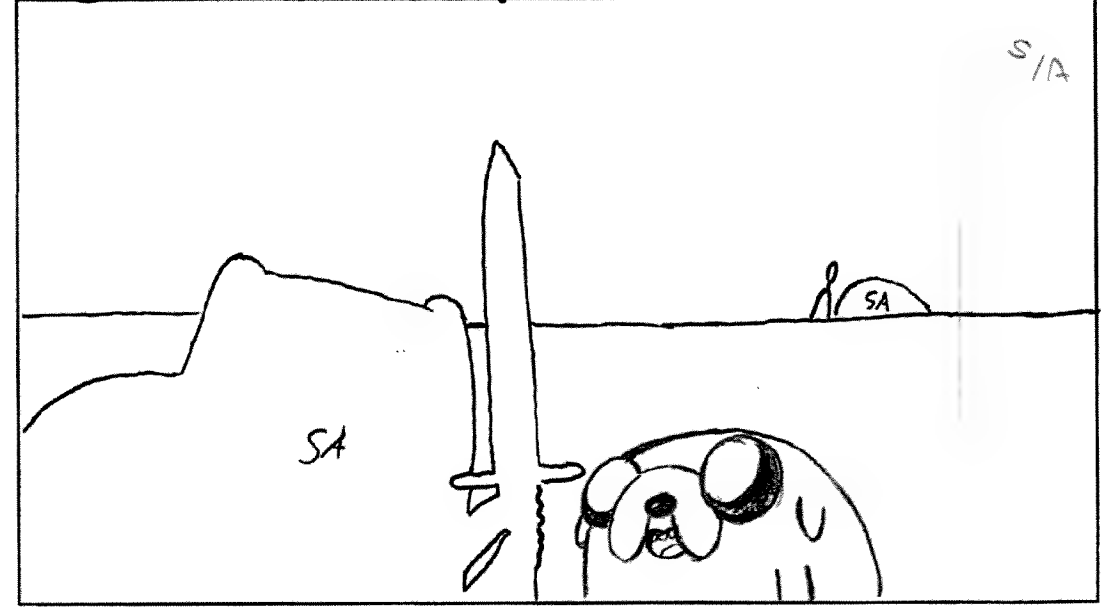
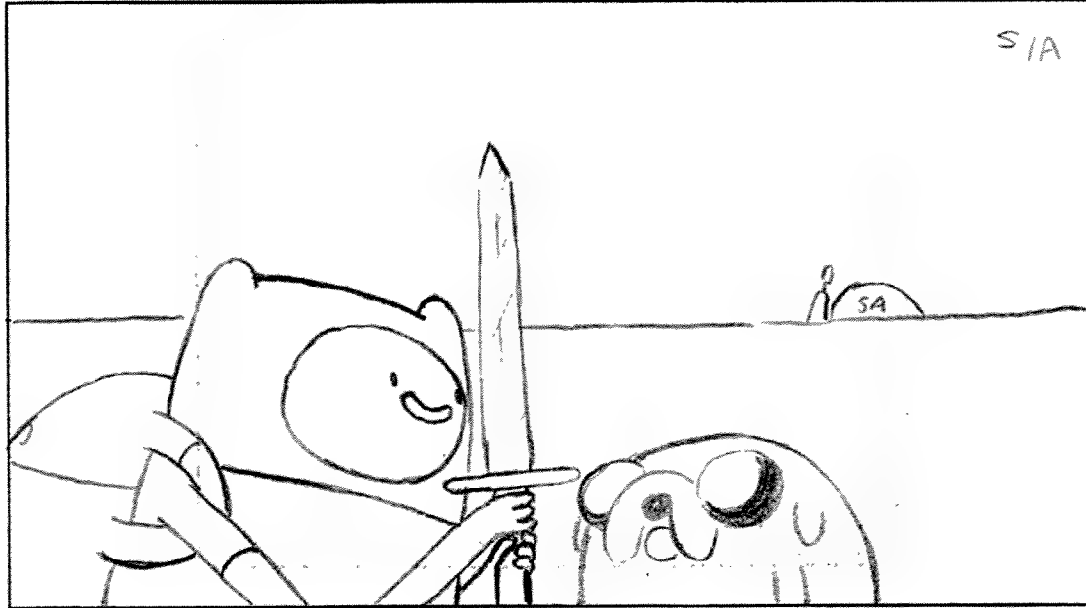
Sc. 36 CONT

Pnl. G

Bg.

day night

*cut*



Dialog: F: I love it!

J: Well that was easy.

Action:

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154

1014/154

ADVENTURE TIME

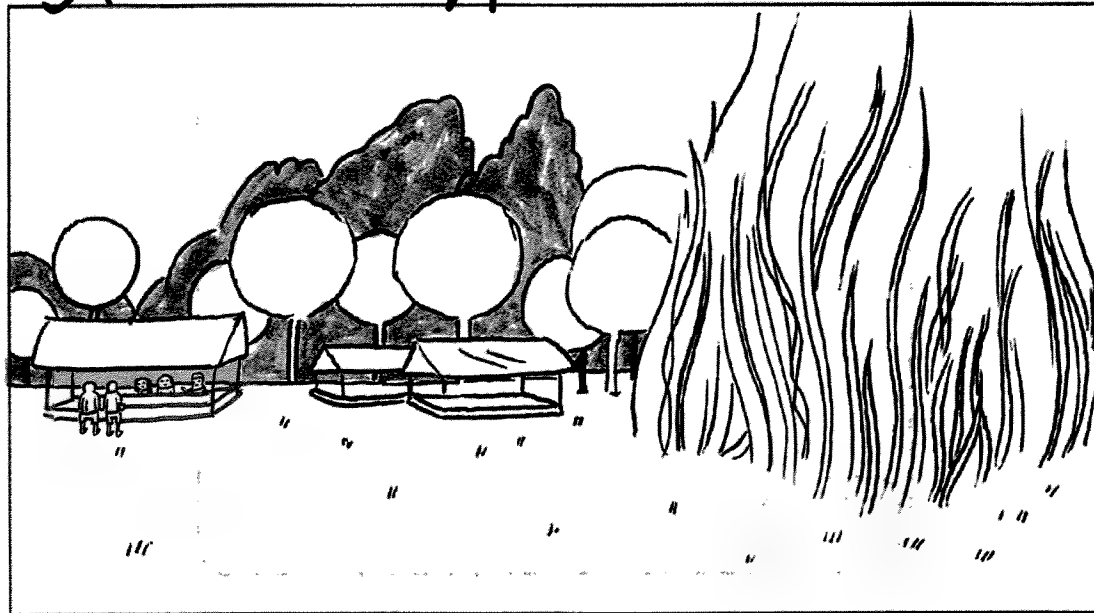


Sc. 37

Pnl. A

Bg.

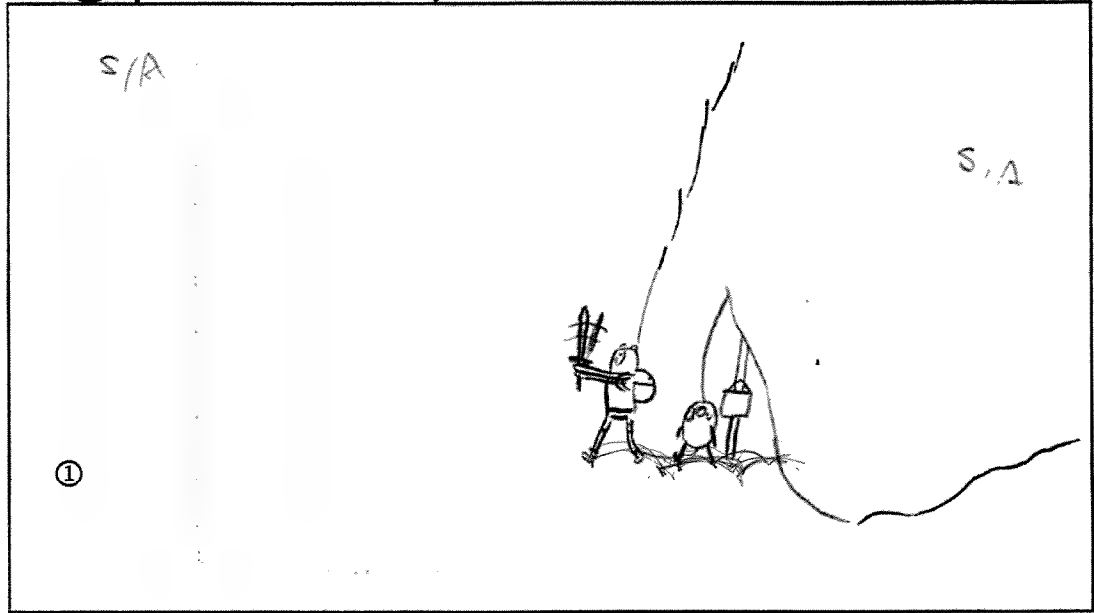
day night



Sc. 37 CONT Pnl. B

Bg.

day night



Dialog:

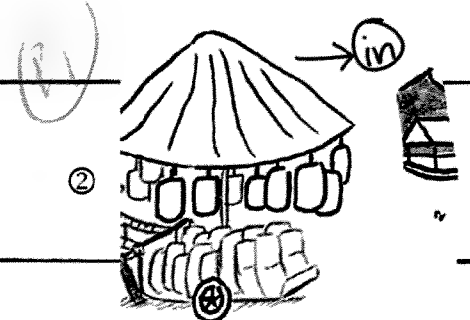
WIZARD OF GM : (O/S) REMEMBER, NO TAKE BACKS...

Action:

-F+J WALK OUT OF TENT.

Timing:

JUL 23 2013



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1014/154

Production :

# ADVENTURE TIME

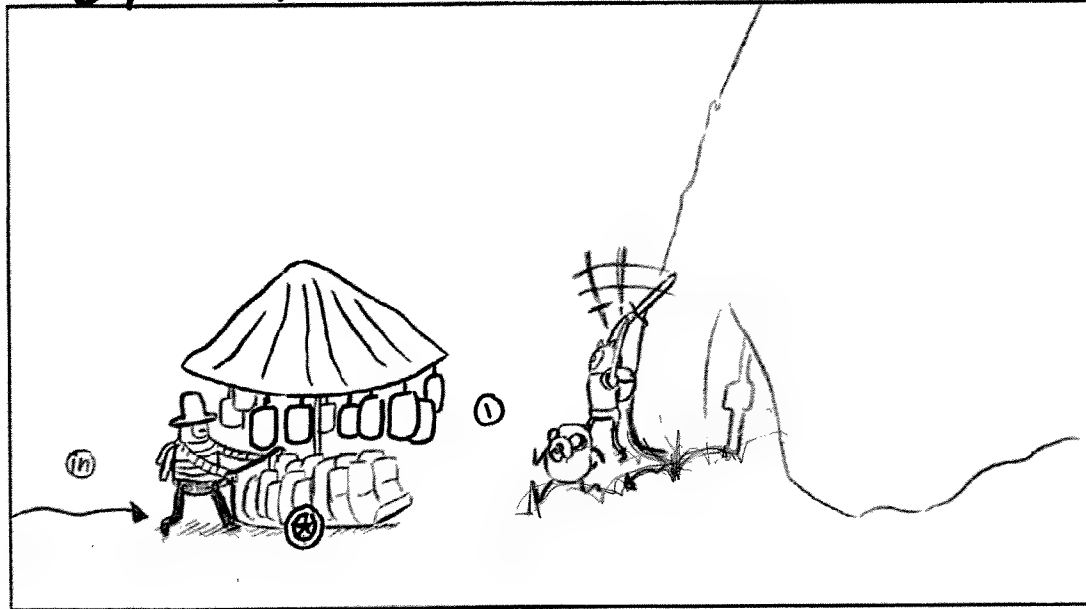


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Page

Sc. 37 CONT Pnl. C

Bg.

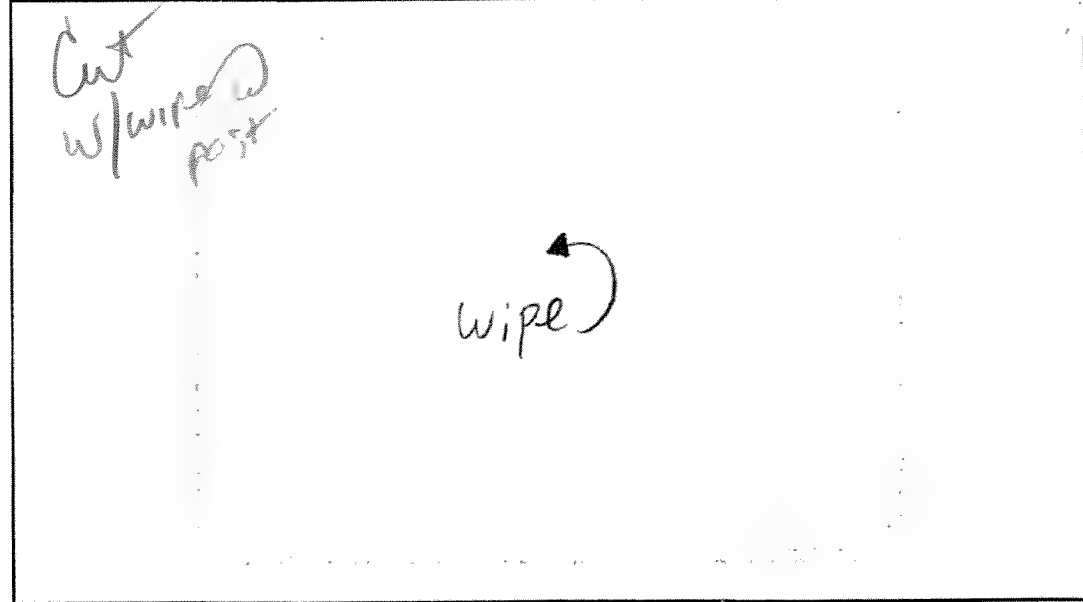
day night



Sc. 37 CONT Pnl.

Bg.

day night



Dialog: J: Hey, the pillow vendor!!

Action: - PILLOW VENDOR ROLL CART ON/S.

Timing:



JUL 23 2013

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Production :

1014/154

# ADVENTURE TIME

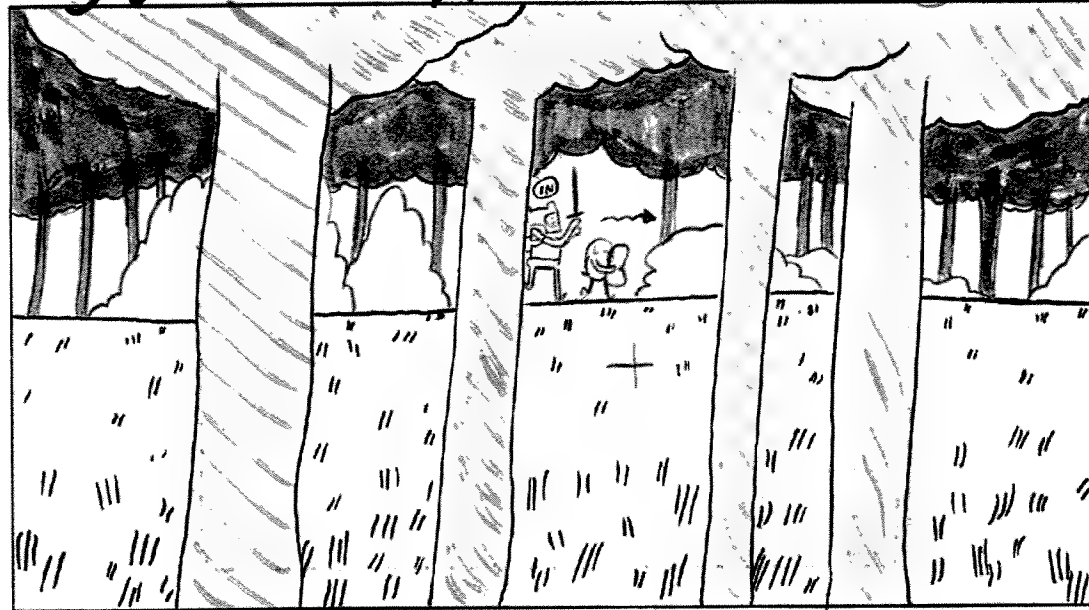


Sc. 38

Pnl. A

Bg.

day night

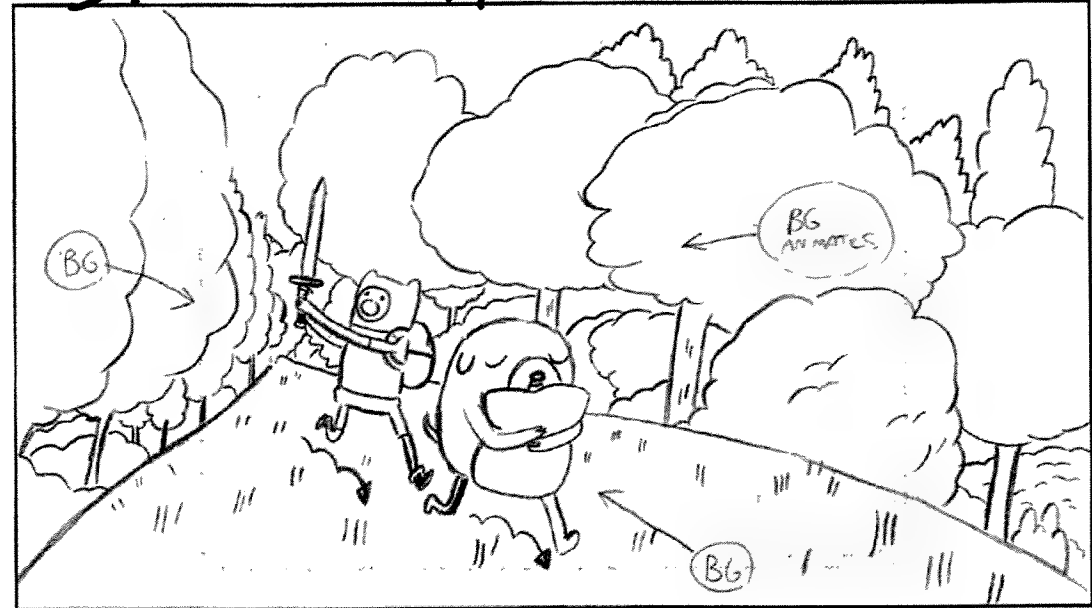


Sc. 39

Pnl. A

Bg.

day night



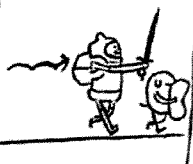
Dialog:

Action:

- F+J WALK THROUGH WOODS

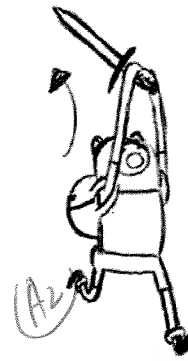
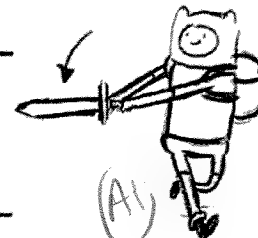
Timing:

(A1)



+

- J HUGS PILLOW  
- F. PRACTICE SWINGS  
W/ SWORD.



JUL 23 2013

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Production :

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# ADVENTURE TIME



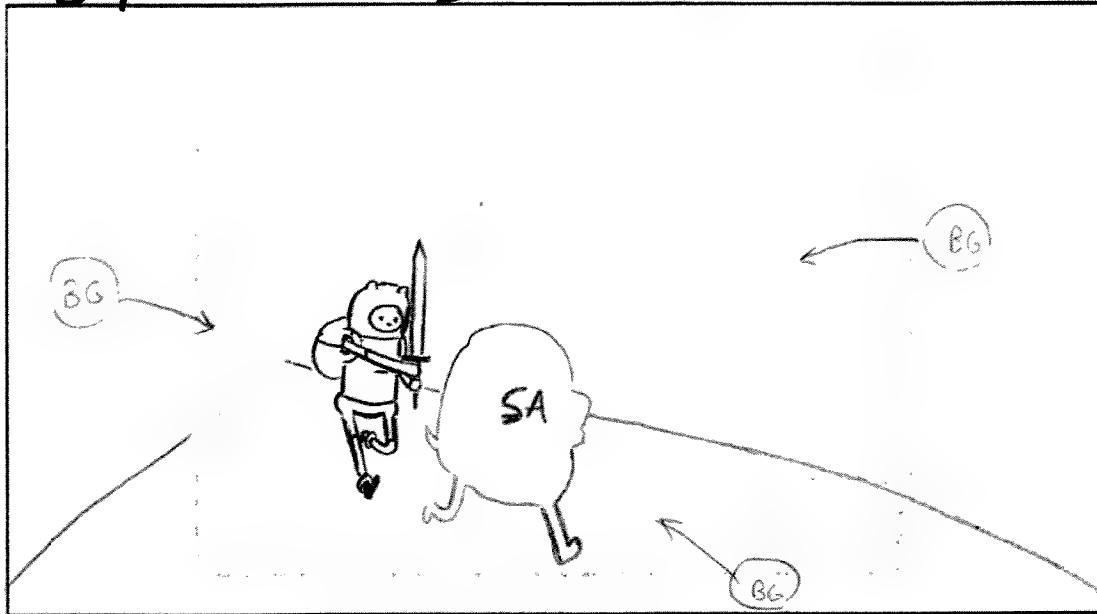
Page 53

Sc. 39 CONT

Pnl. B

Bg.

day night

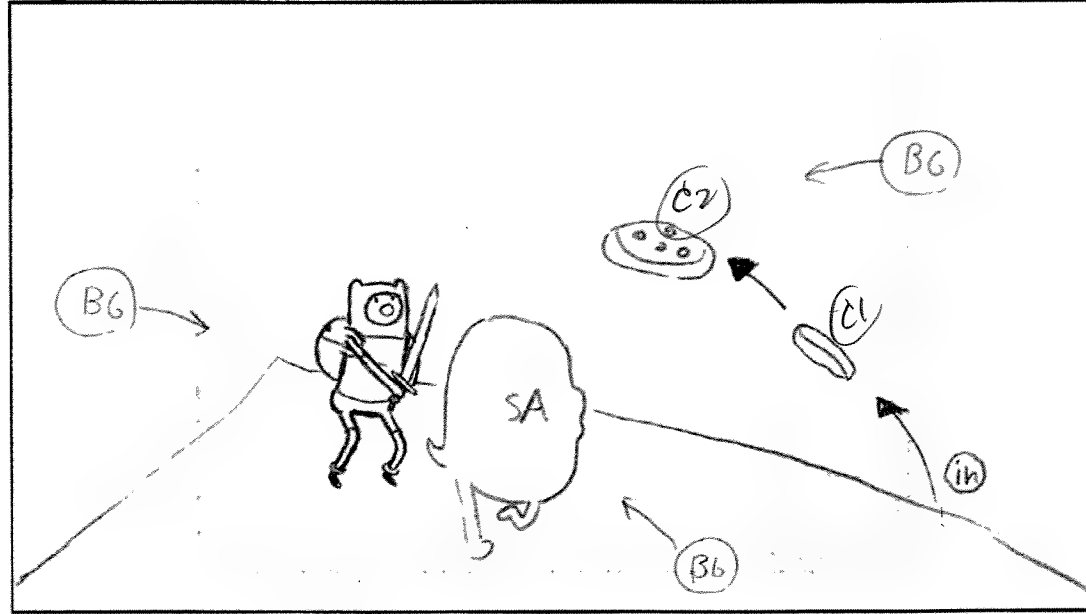


Sc. 39 CONT

Pnl. C

Bg.

day night



Dialog:

F: Uh?!

Action:

-PIZZA FLIES OUT FROM WOODS

Timing:

JUL 23 2013

Production :

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1014/154

1014/154



ADVENTURE TIME



Sc. 39 CONT Pnl. D Bg. day night

Sc. 39 CONT Pnl. E Bg. day night

Dialog:	F: Yah!!
Action:	-FINN LEAPS -F. SUCCES PIZZA IN HALF.
Timing:	JUL 23 2013

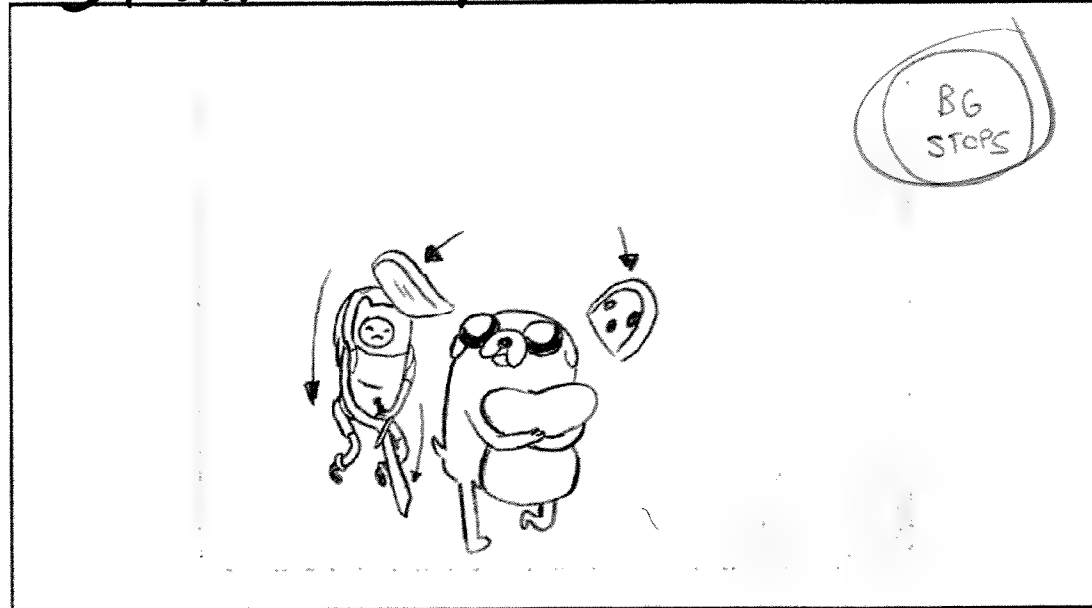
EPISODE # 1014-154  
1014/154  
Production :

# ADVENTURE TIME

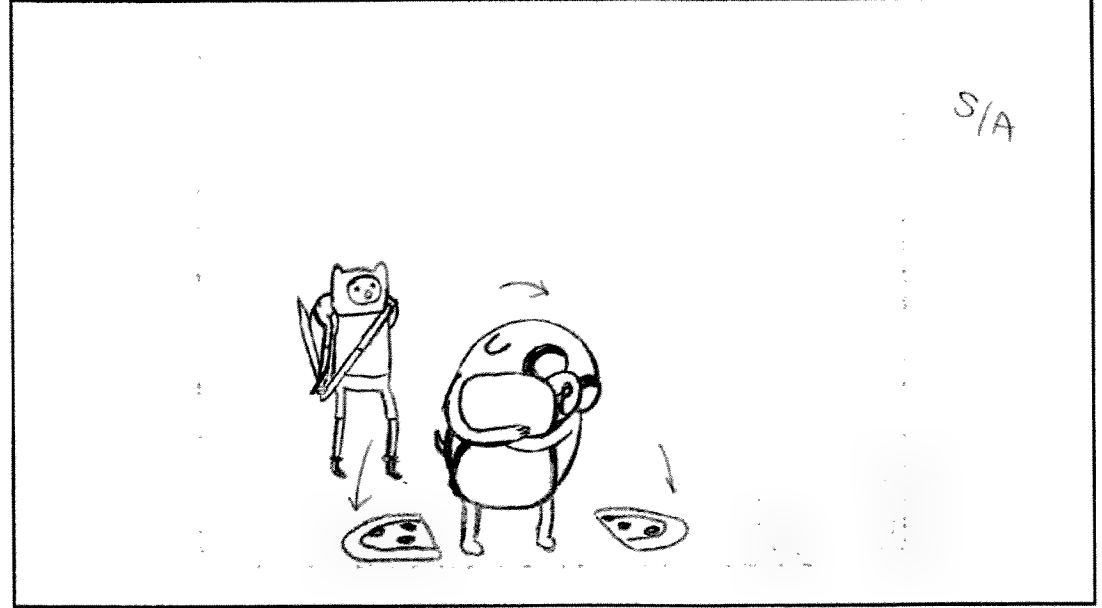



Page 55

Sc. 39 CONT Pnl. F Bg. day night



Sc. 39 CONT Pnl. G Bg. day night



Dialog:	<u>J:</u> Hhuh?...	<u>J:</u> Pizza?...	
Action:	PIZZA HALVES FALL TO EITHER SIDE OF JAKE.		
Timing:	JUL 23 2013		

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# ADVENTURE TIME



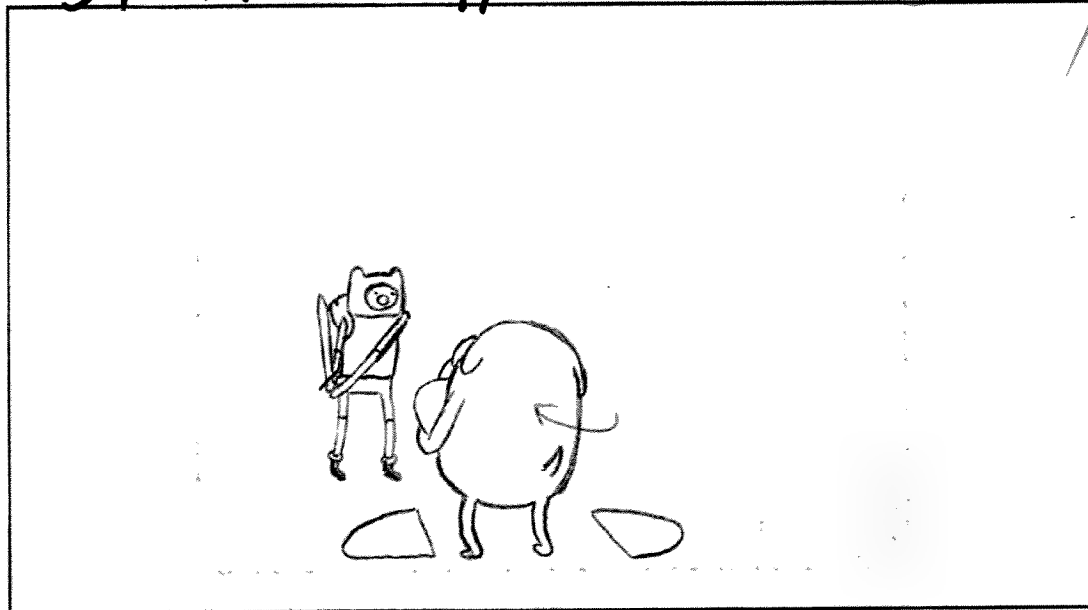
Page 56

Sc. 39 CONT

Pnl. H

Bg.

day night

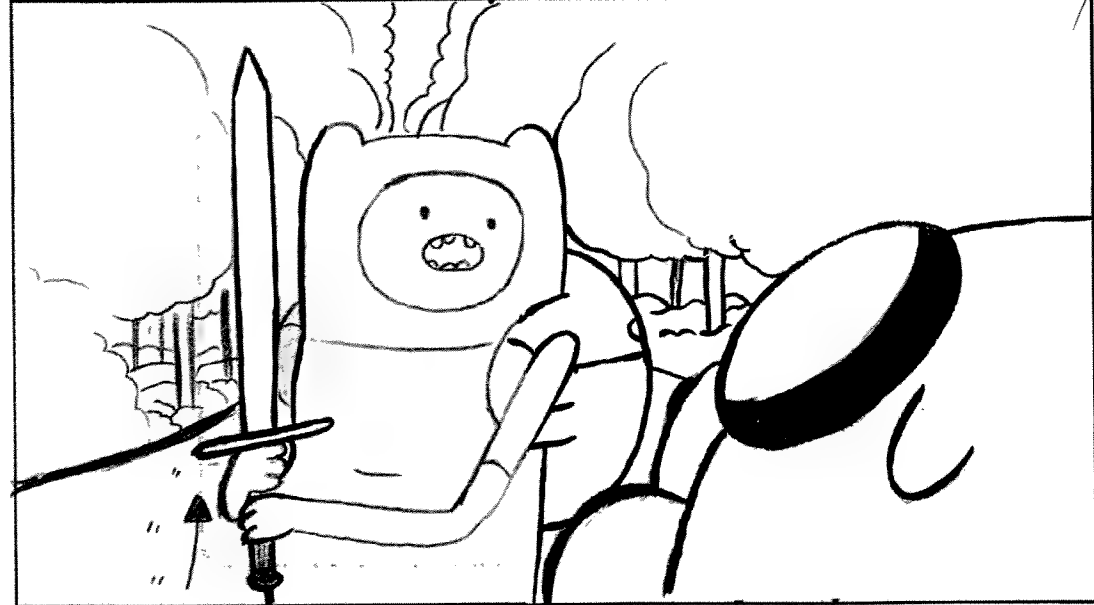


Sc. 40

Pnl. A

Bg.

day night



Dialog:

F: Yeah! It came out of nowhere!

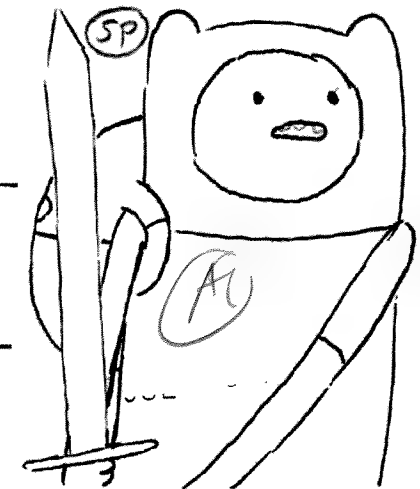
F: It was gonna bonk you in the head.

Action:

-J. TURNS AROUND.

Timing:

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hu cut

ADVENTURE TIME



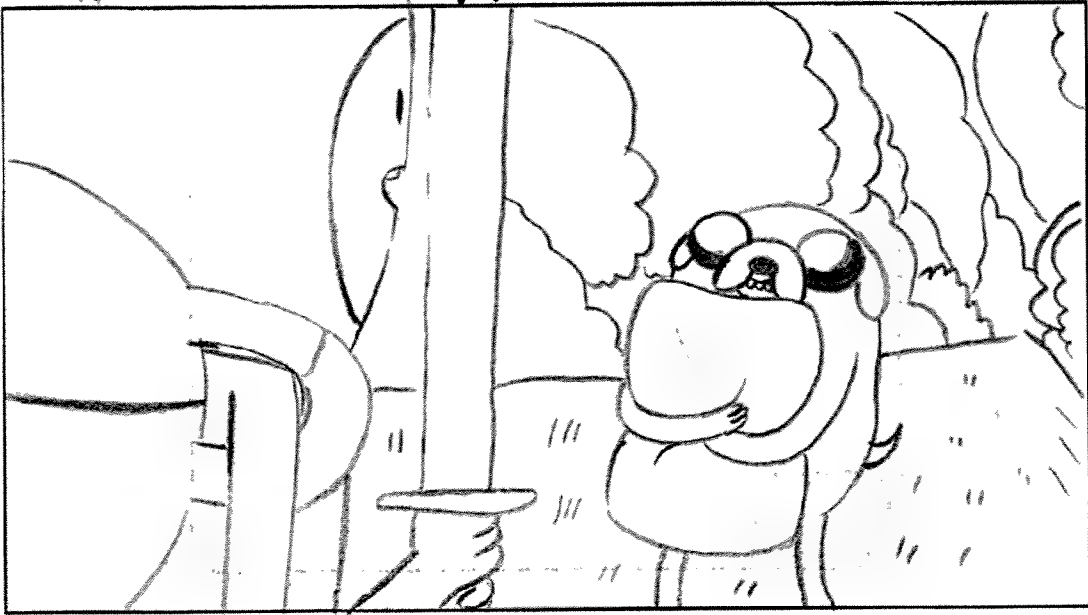
cut

Sc. 41

Pnl. A

Bg.

day night

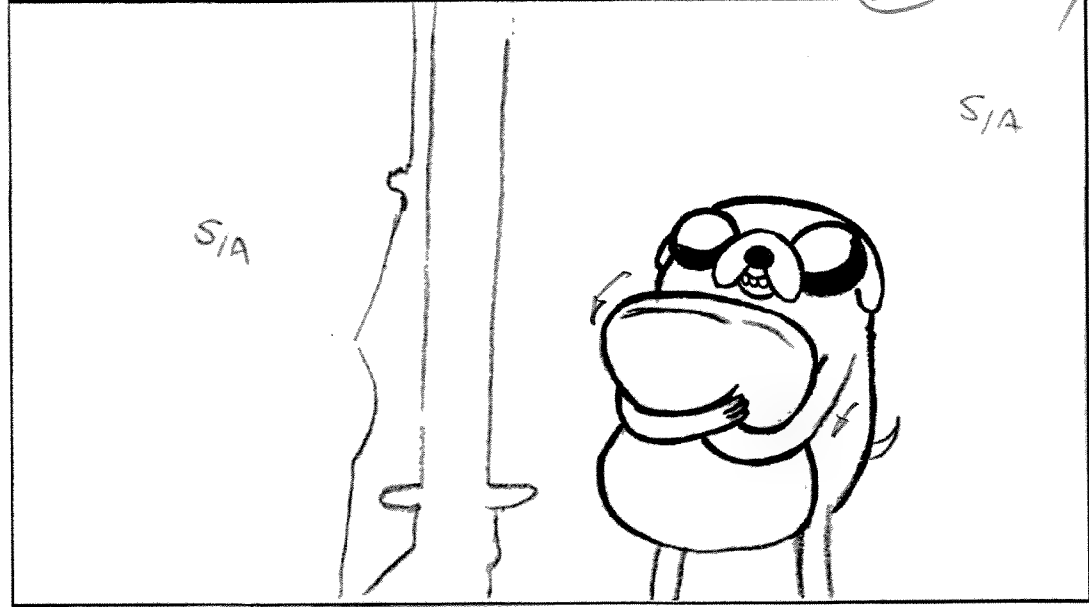


Sc. 41 CONT

Pnl. B

Bg.

hu day night



Dialog:	J: You're getting good with that sword.	J: you were never able to do that with your other swords.
Action:		
Timing:		

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Production :

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# ADVENTURE TIME



Page 58

Sc. 42

Pnl. A

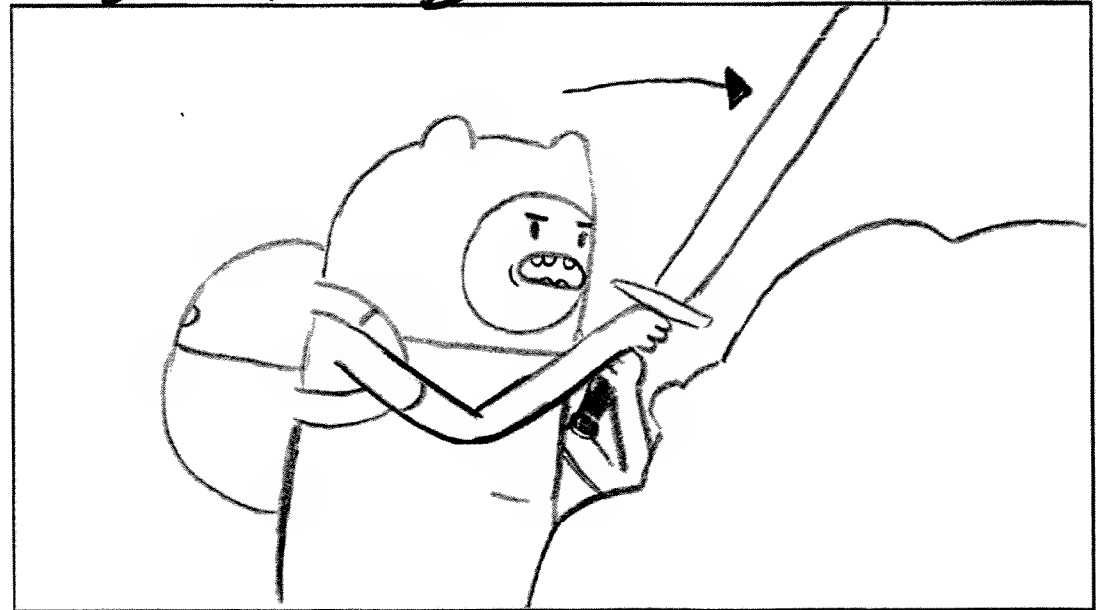
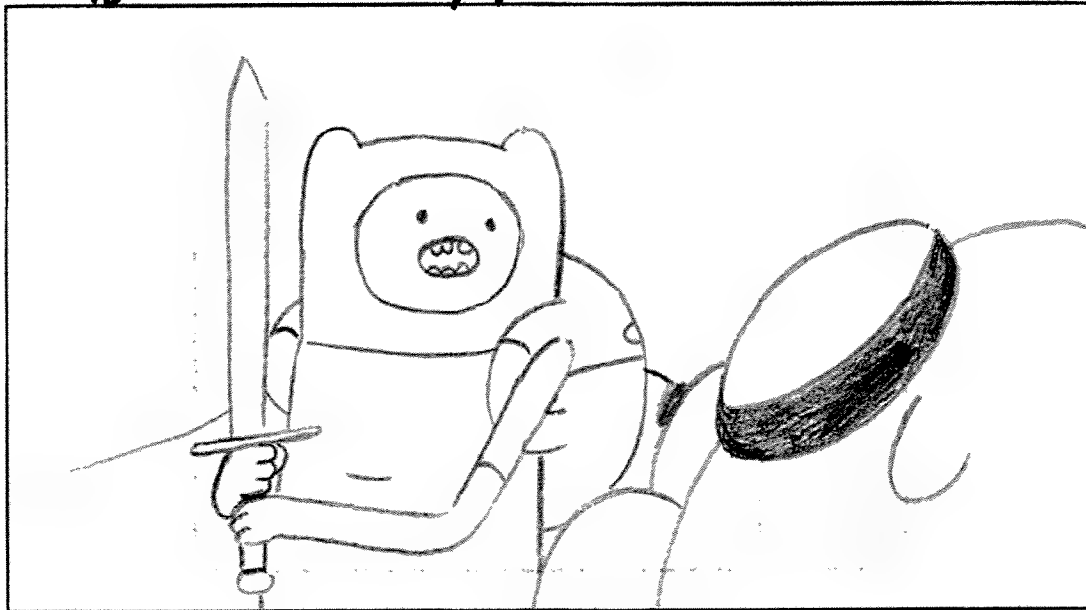
Bg.

day night

Sc. 42 cont Pnl. B

Bg.

day night



Dialog: F: No more pizza bonks.

F: Yut!!

Action: Finn swings sword.

JUL 23 2013

Timing:

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Production :

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1014/154

# ADVENTURE TIME



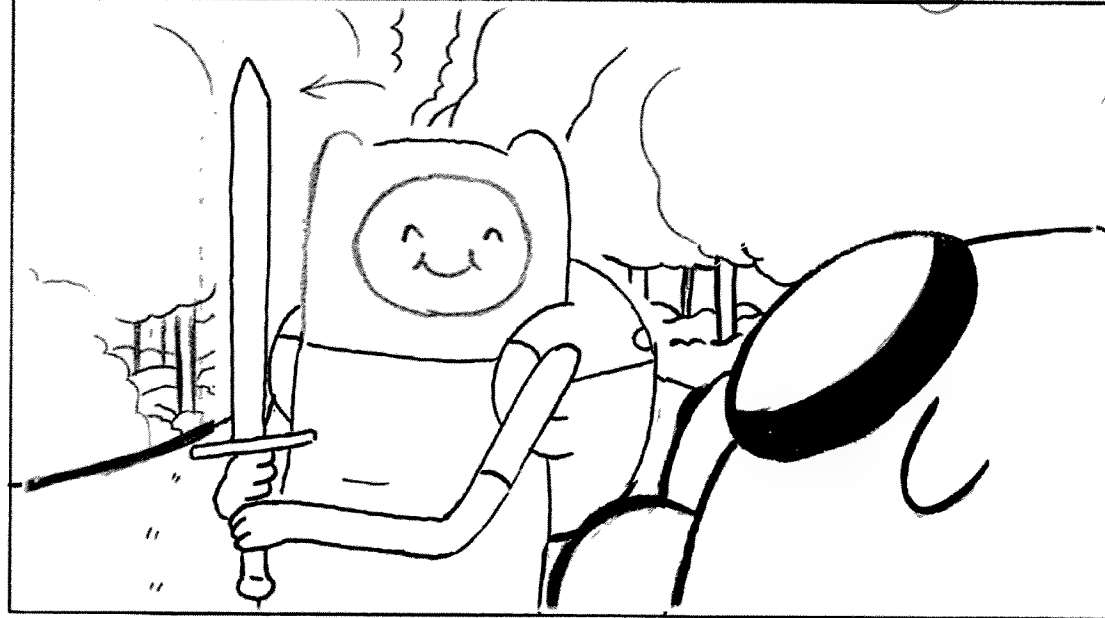
Page 59

Sc. 42 CONT

Pnl. C

Bg.

pu day night

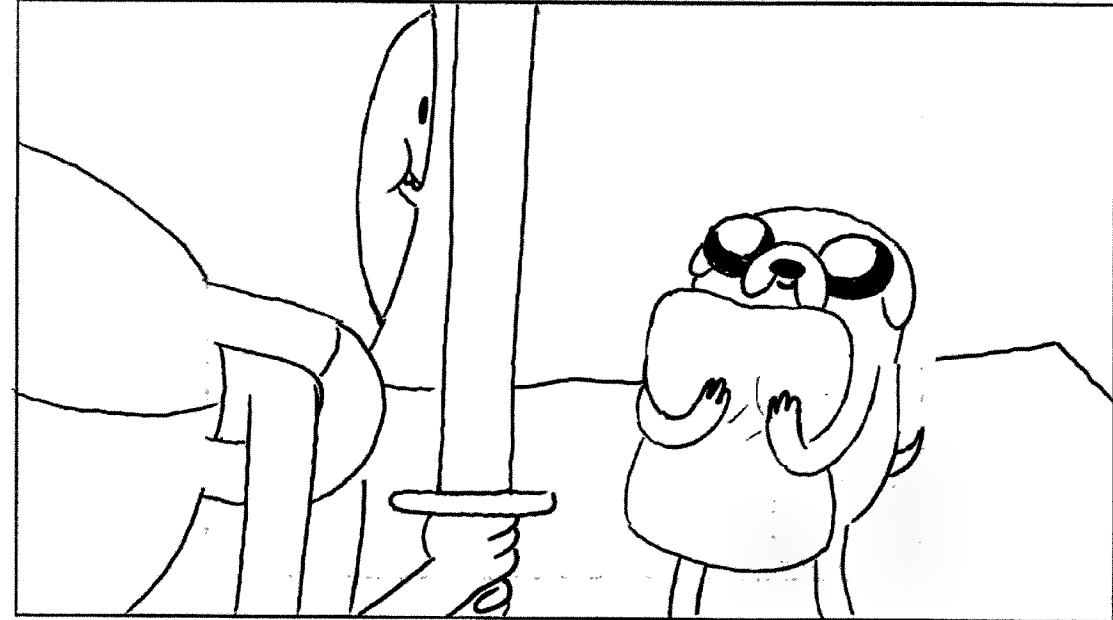


Sc. 43

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

F: Hey, we're near Tree Trunk's house. Let's stop by.

(SP)



(AI)

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Production :

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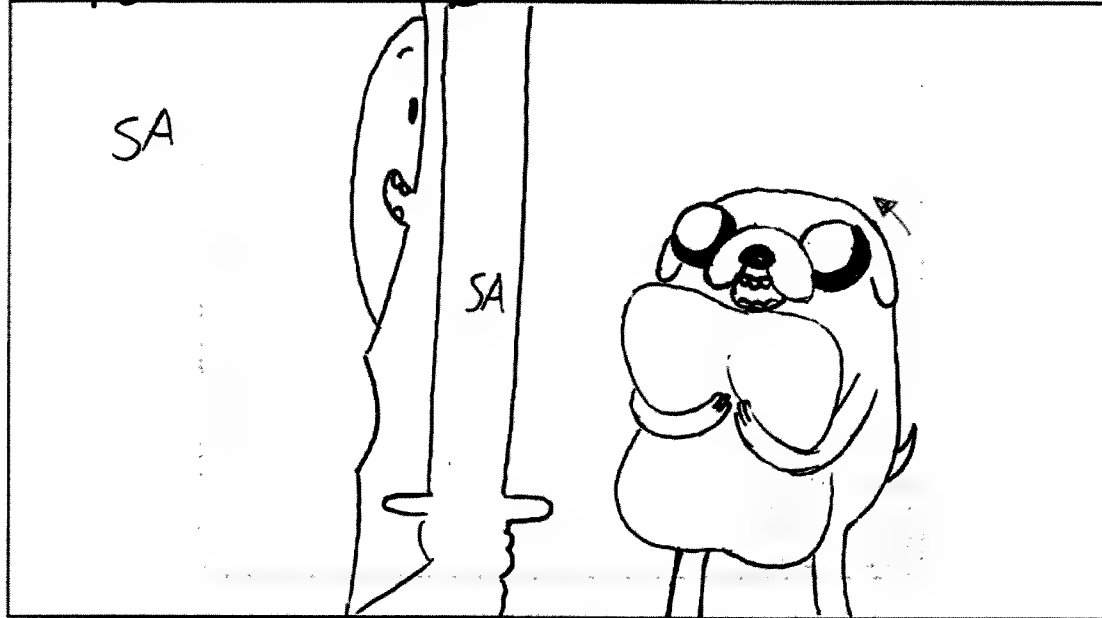
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# ADVENTURE TIME

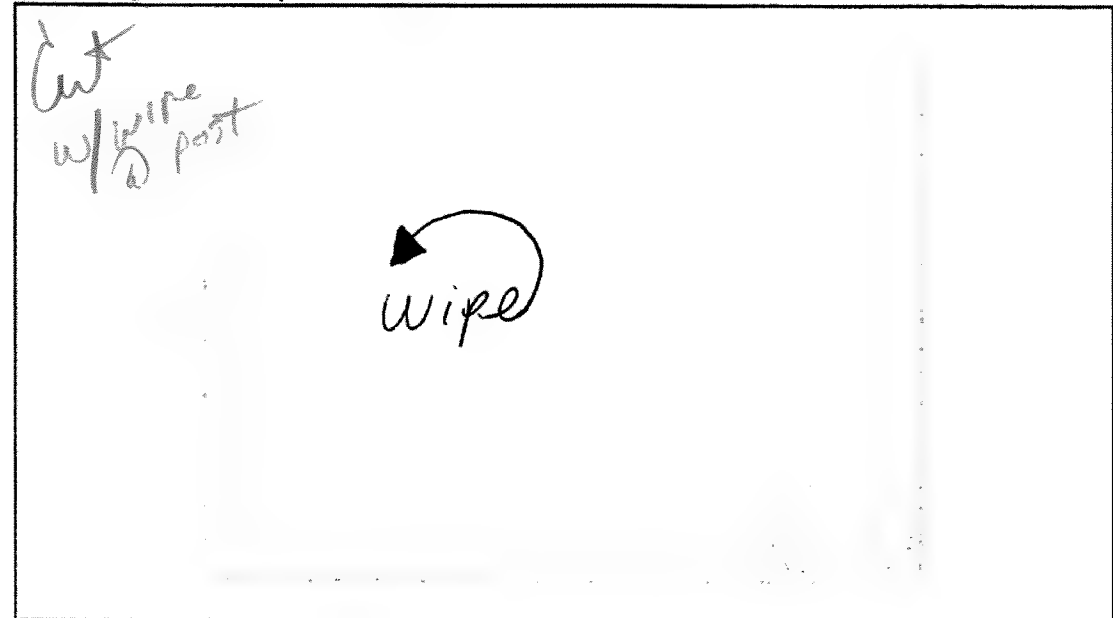


Page 60

Sc. 43 CONT Pnl. B Bg. day night



Sc. 43 CONT Pnl. Bg. day night



Dialog: F: And get some pieee ...  
J: Pieee ...

Action:

Timing:

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1014/154

Production :

1014/154 1

Cut w/  
wipe to post

# ADVENTURE TIME



Sc. **44**

Pnl. **A**

Bg.

day night

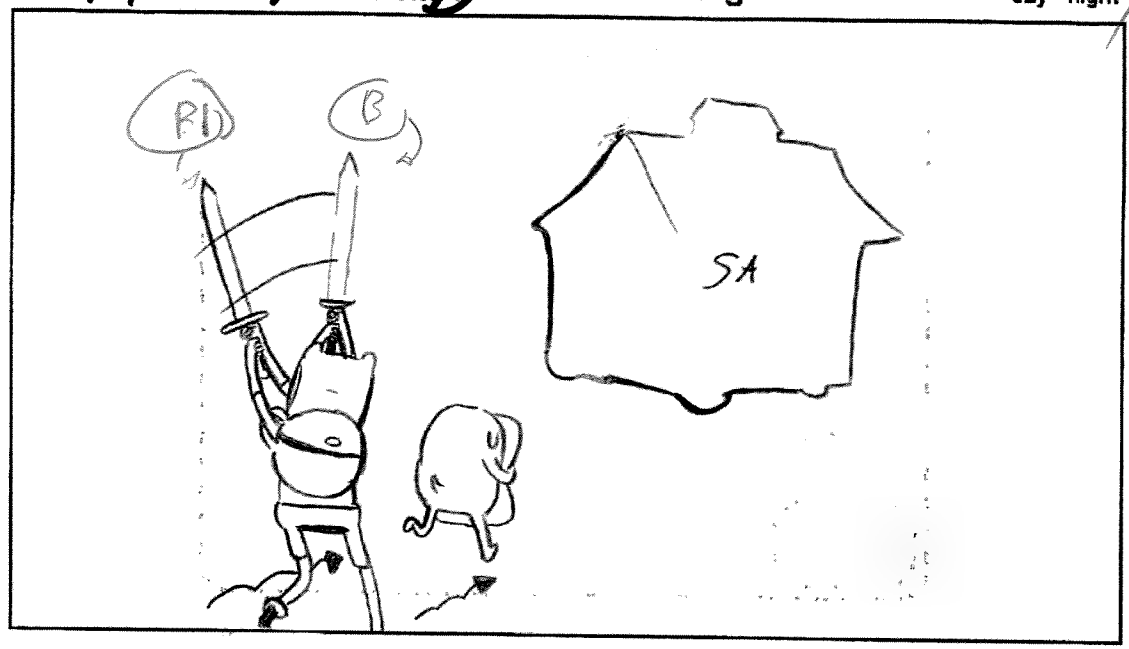
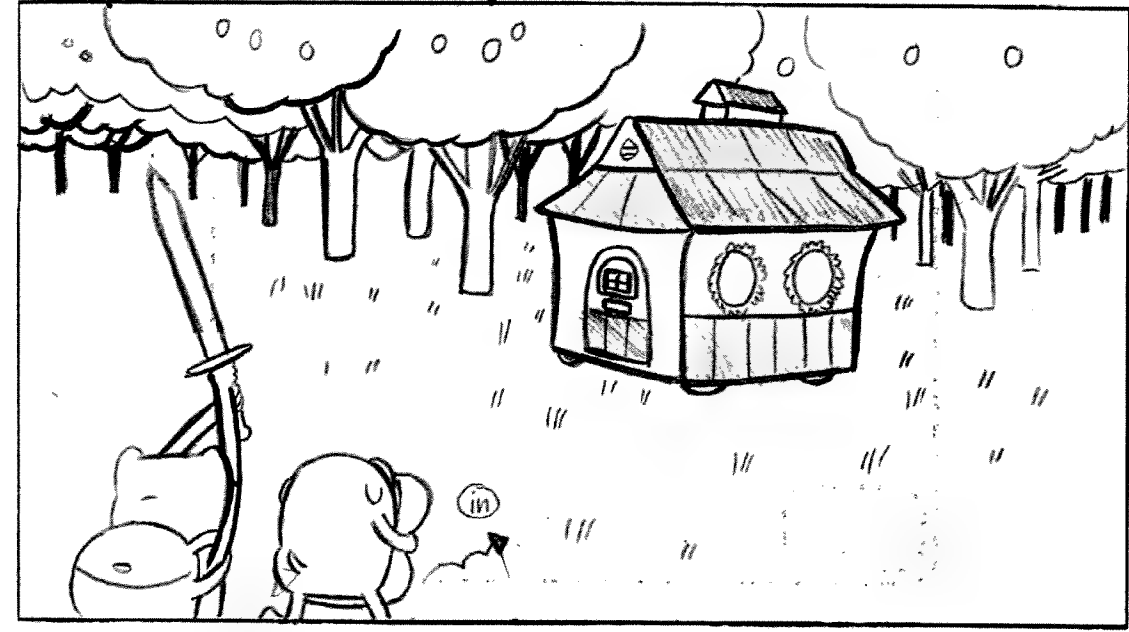
Sc. **44 CONT**

Pnl. **B**

Bg.

Page **61**

day night



Dialog:	
E: YUT! YUT!	
Action:	-F+J WALK ON/S.
Timing:	JUL 23 2013

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Production :

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1014/154

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# ADVENTURE TIME



Sc. 45

Pnl. A

Bg.

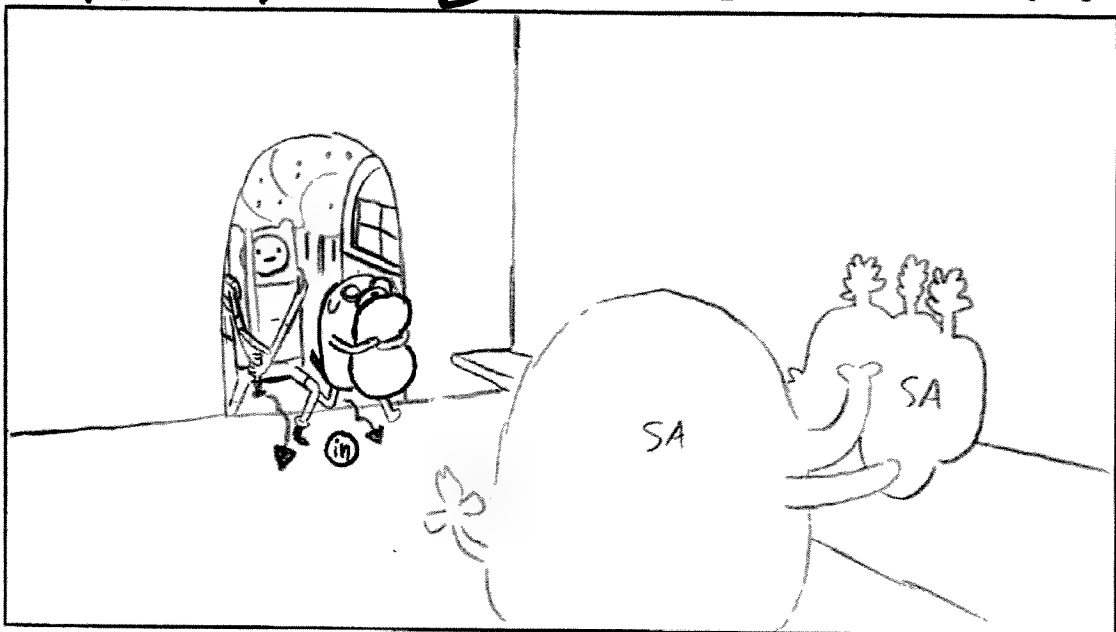
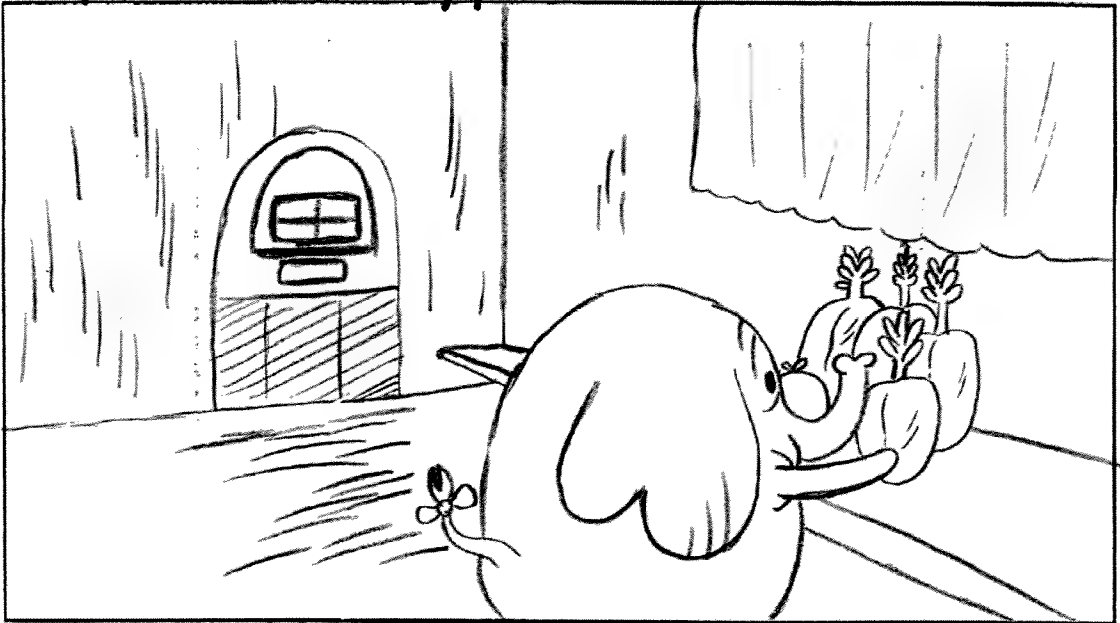
day night

Sc. 45 CONT

Pnl. B

Bg.

day night



Dialog:	
Action:	- Take opens door.
Timing:	JUL 23 2013



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Production :

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# ADVENTURE TIME



Sc. 45 CONT Pnl. C

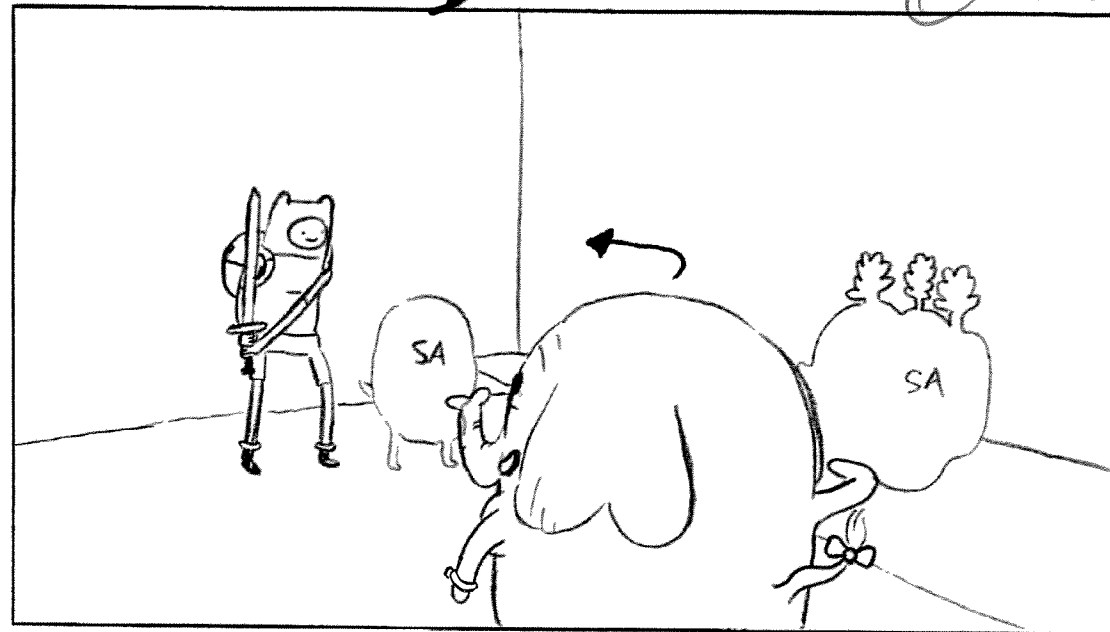
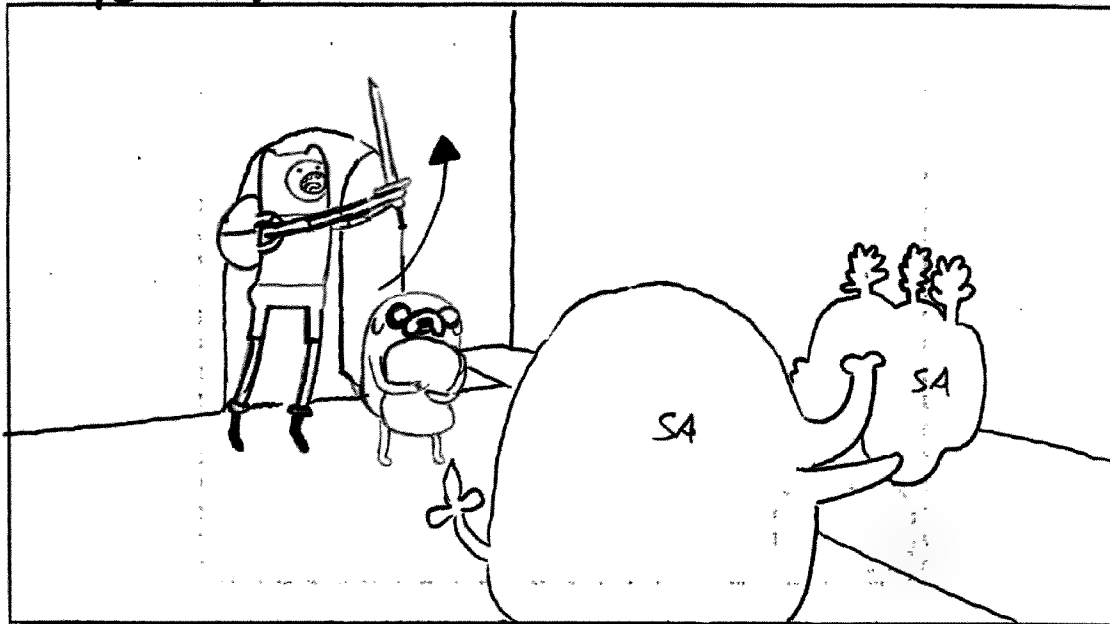
Bg.

day night

Sc. 45 CONT Pnl. D

Bg.

Page 63 cut  
tru day night



Dialog: F: Yah!

IT: Howdy, Boys.

Action: Finn swings sword.



TT turns head.

Timing:

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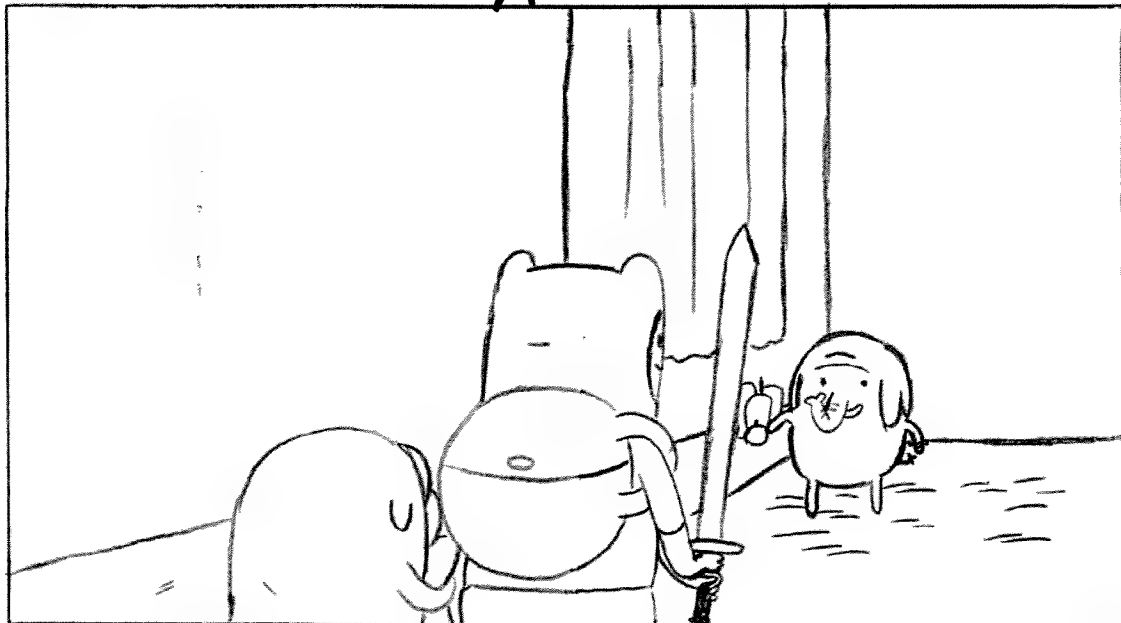
the dust  
Sc. 46

# ADVENTURE TIME

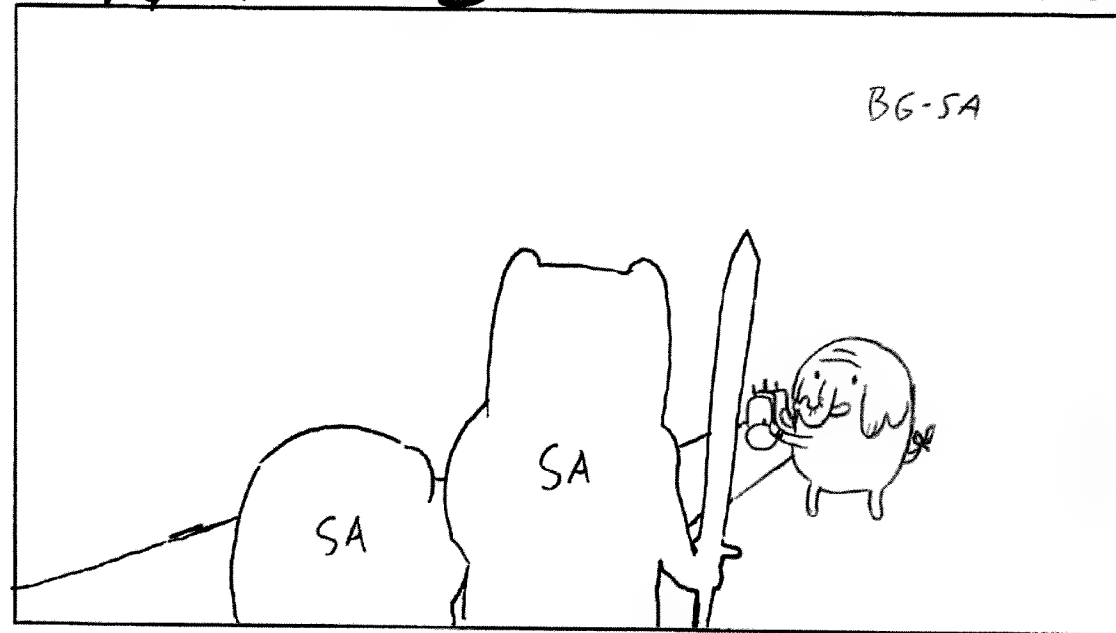


Page 64  
cur

Sc. 46 Pnl. A Bg. day night



Sc. 46 CONT Pnl. B Bg. day night



Dialog: TT: Nice pillow. Nice sword.

Action:

JUL 23 2013

Timing:

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Production :

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## ADVENTURE TIME



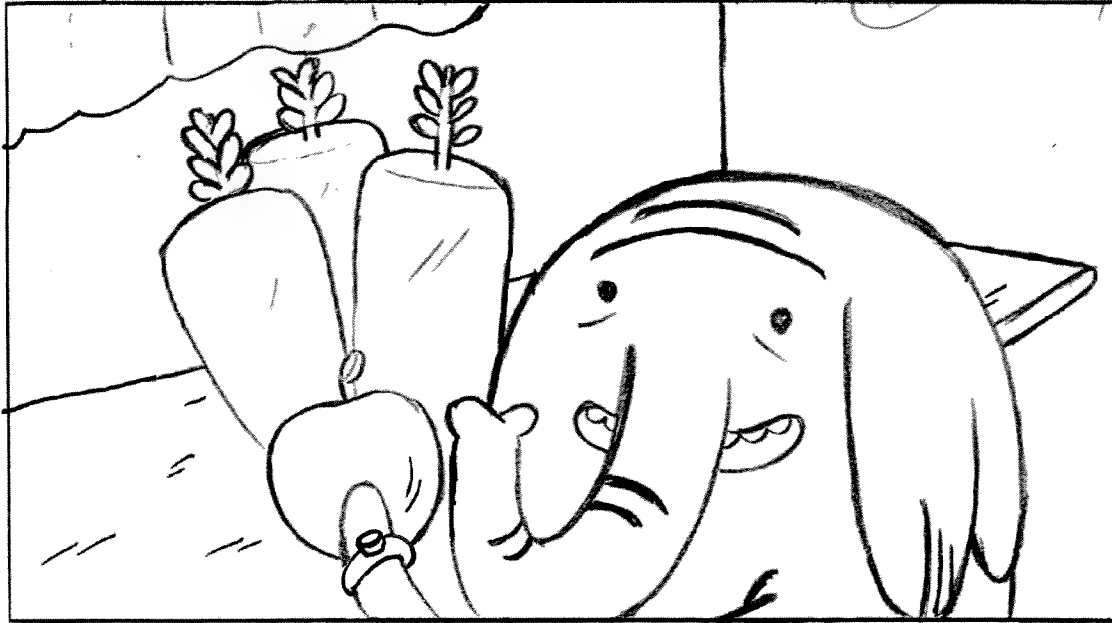
Page 65

Sc. 47

Pnl. A

Bg.

day night

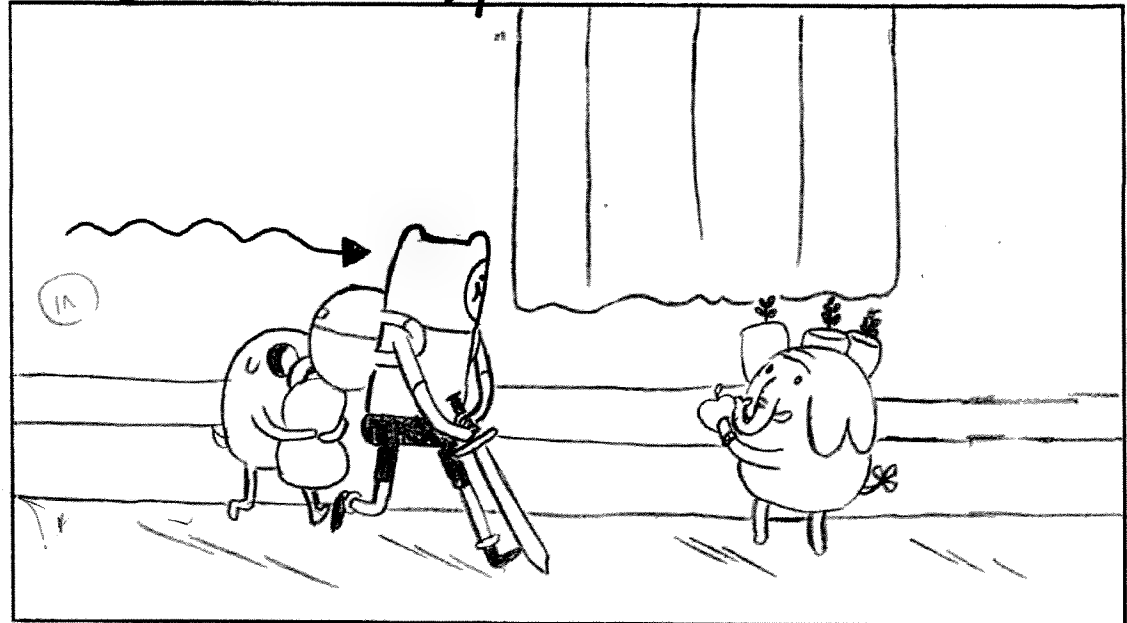


Sc. 48

Pnl. A

Bg.

day night



Dialog:

TT: My hands are full.  
Finn, you mind slicing an apple  
for me?

Action:

-F+J RUSH ON/S.

JUL 23 2013

Timing:

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Production :

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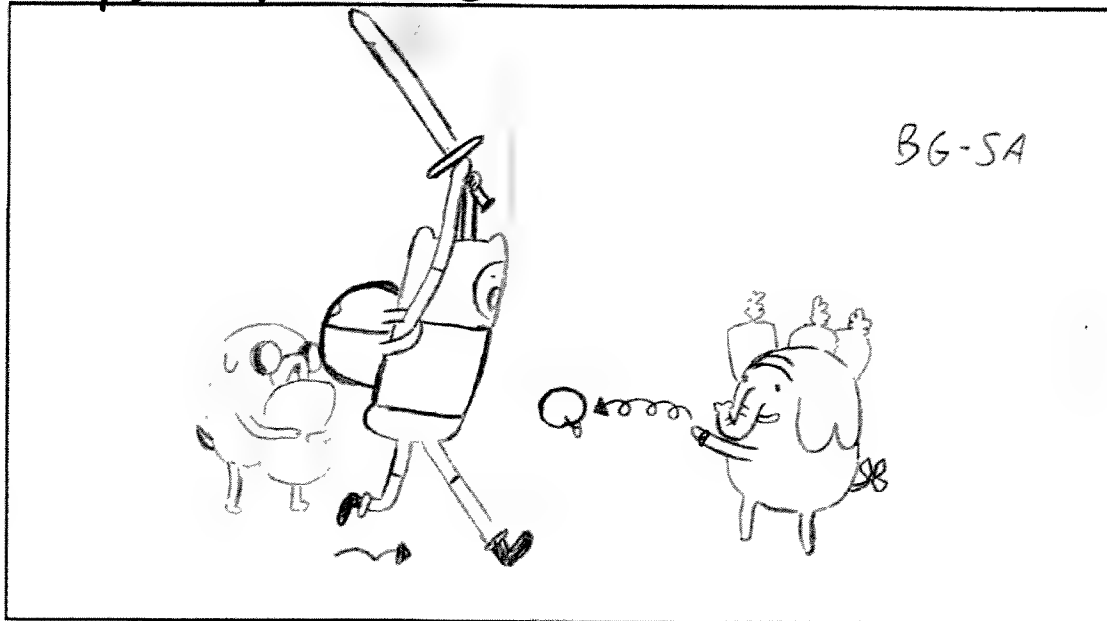
# ADVENTURE TIME



Sc. *48 CONT* Pnl. *B*

Bg.

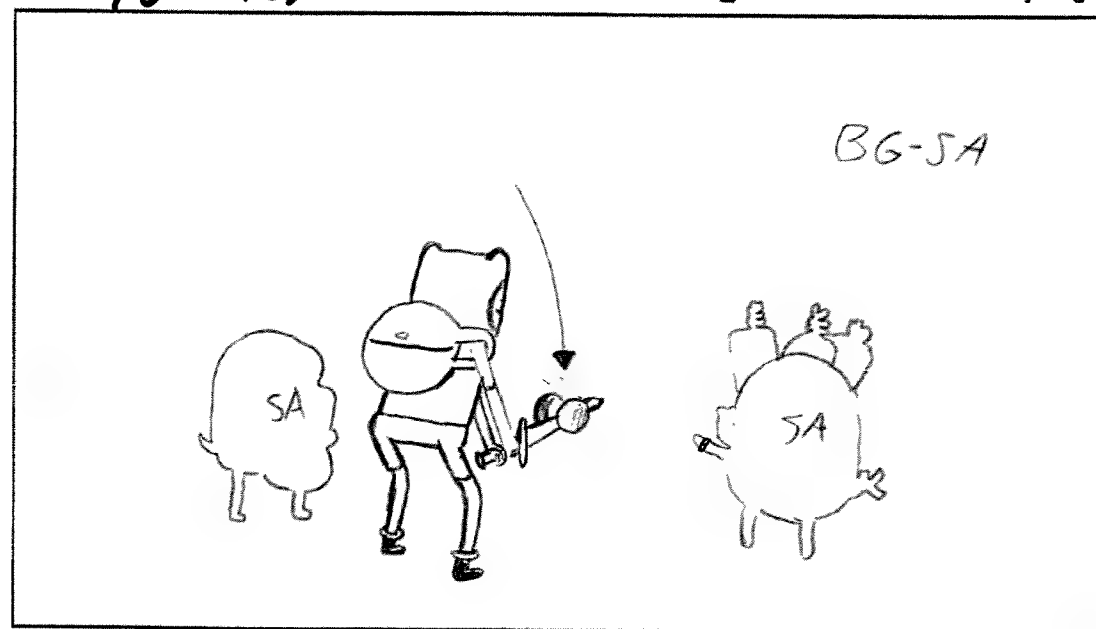
day night



Sc. *48 CONT* Pnl. *C*

Bg.

day night



Dialog:

E: YUT!

Action:

- TT ROLLS APPLE TOWARDS FINN

- Finn chops apple in half.

JUL 23 2013

Timing:

Production :

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# ADVENTURE TIME



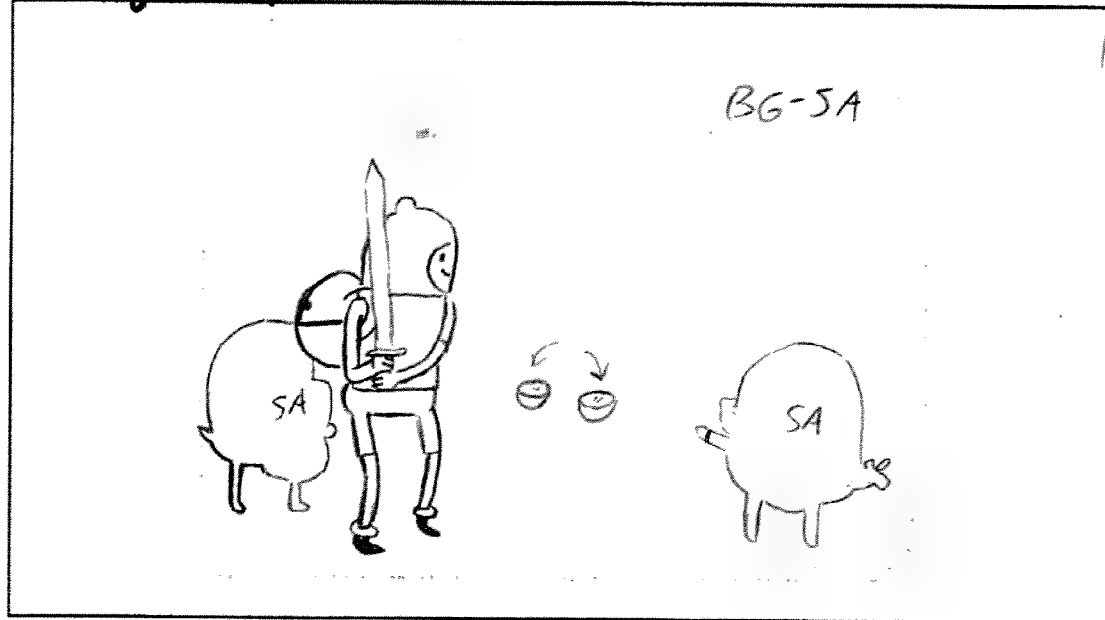
Page **67**

Sc. **48 CONT**

Pnl. **D**

Bg.

day night

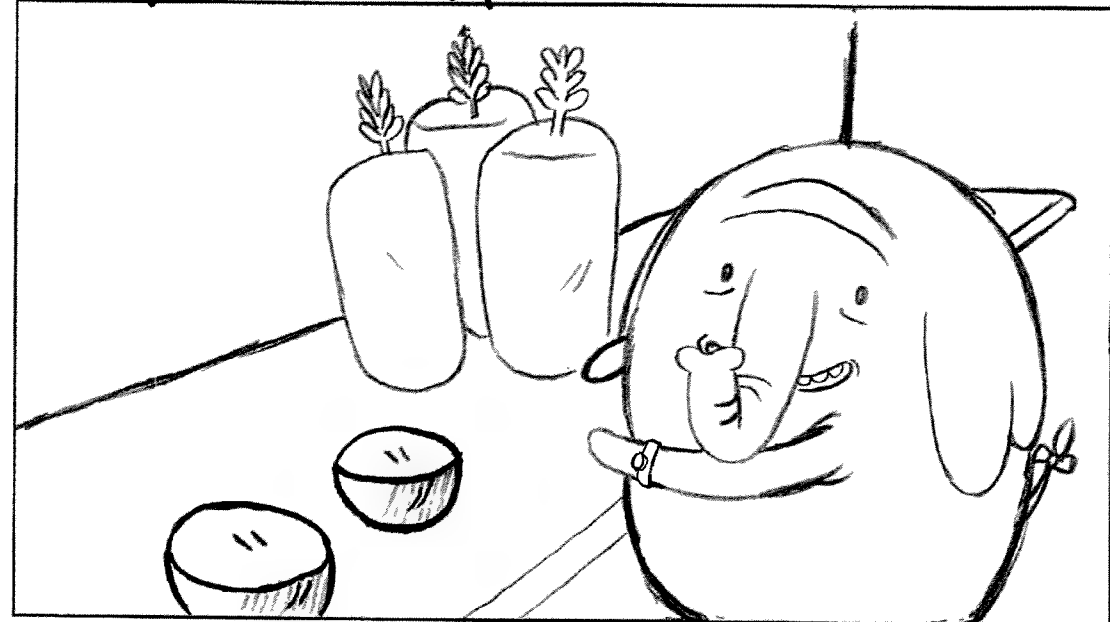


Sc. **49**

Pnl. **A**

Bg.

day night



Dialog:

Action:

-APPLE FALLS APART IN TWO PERFECT HALVES.

Timing:

JUL 23 2015

EPISODE #

1014-154

1014/154

Production :

1014/154

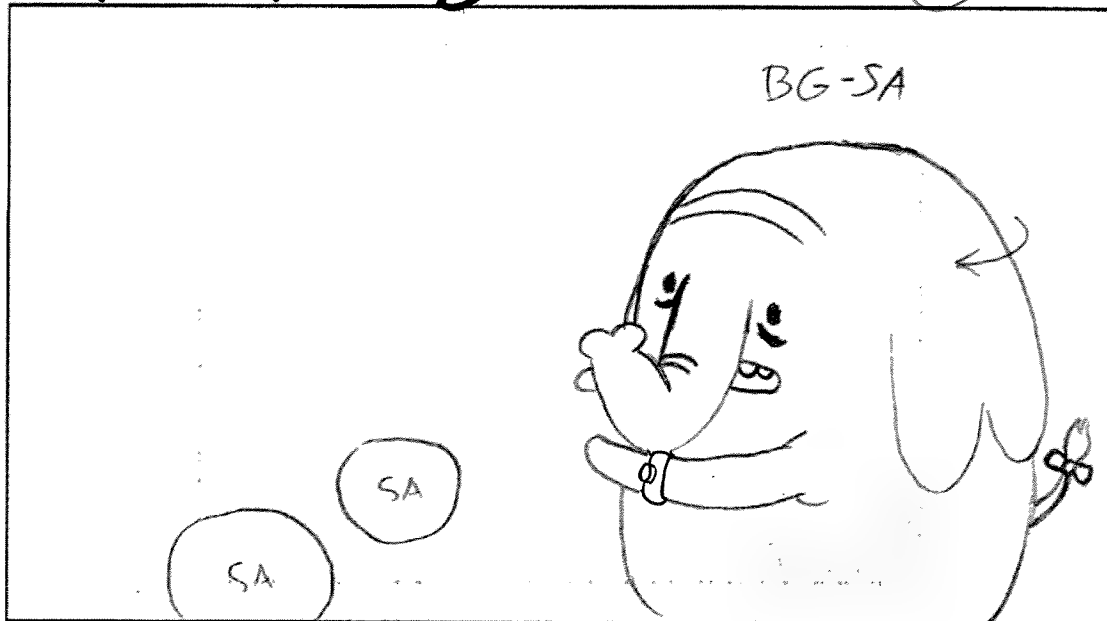
# ADVENTURE TIME



Sc. **49 CONT** Pnl. **B**

Bg.

day night

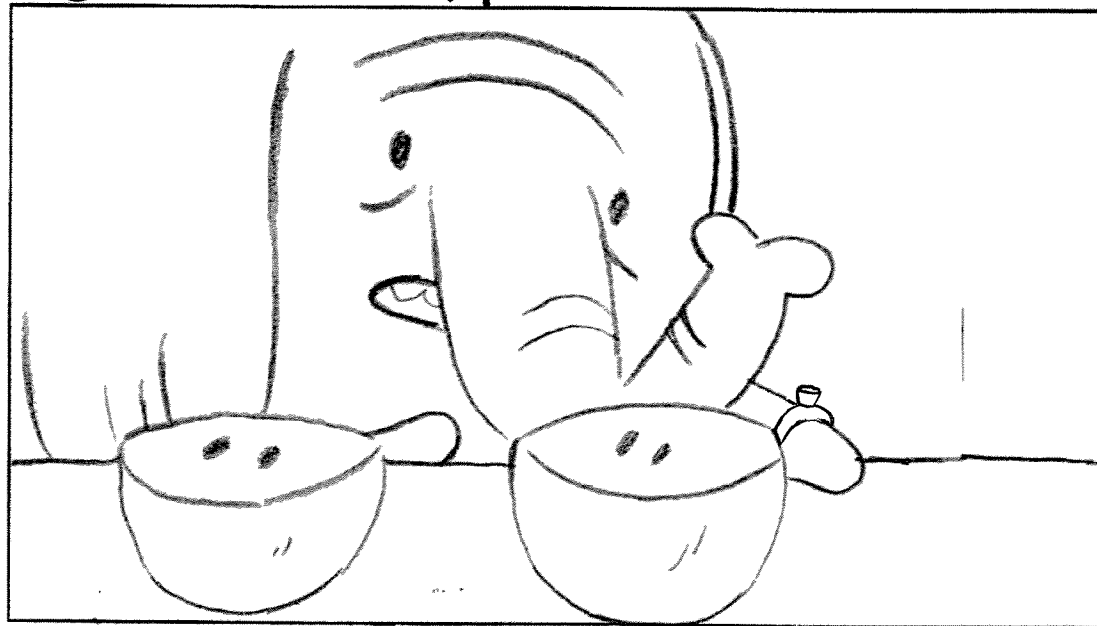


Sc. **50**

Pnl. **A**

Bg.

day night



Dialog:

Action:

- TT SLOWLY TURNS TOWARDS APPLES.

JUL 23 2013

Timing:

Production :

EPISODE #

1014-154

1014/154

1014/154

# ADVENTURE TIME



Sc. **50 CONT**

Pnl. **B**

Bg.

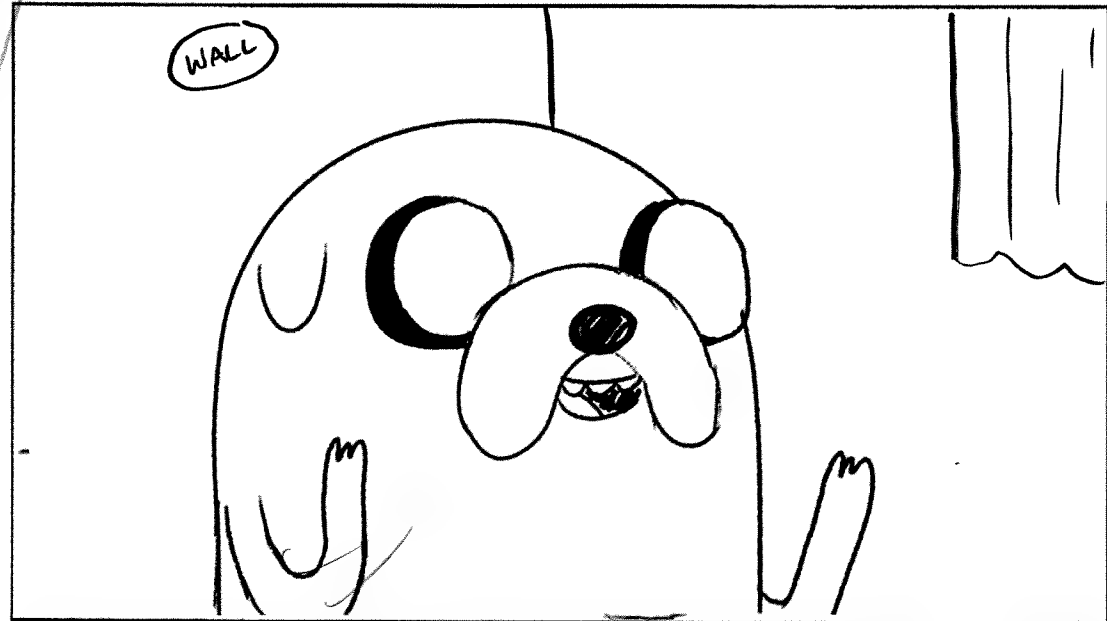
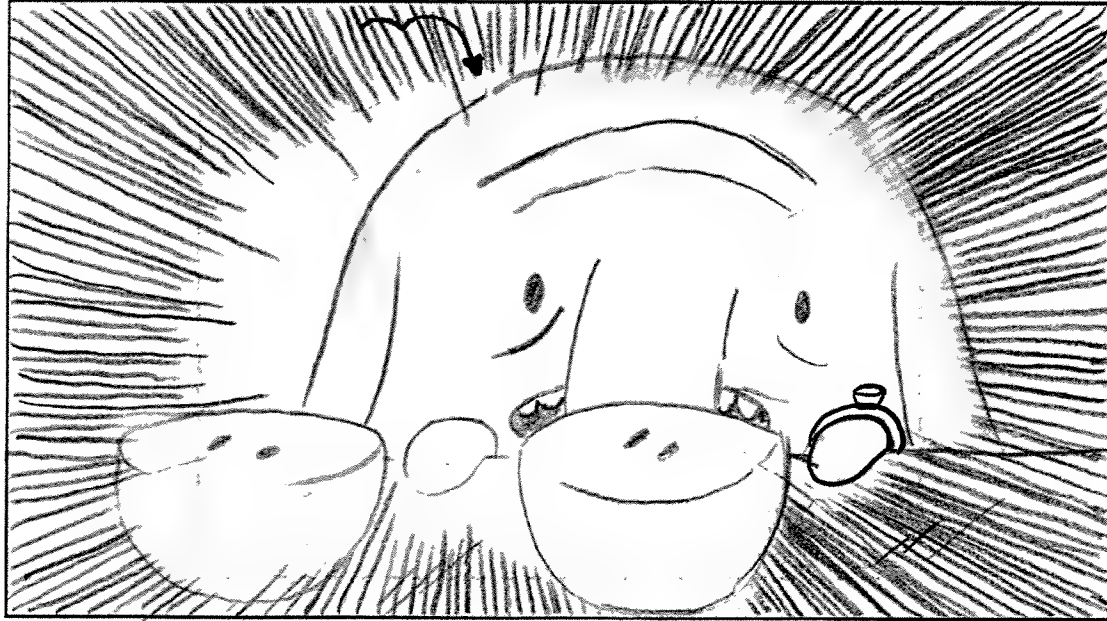
day night

Sc. 50A

Pnl. A

Bg.

Page **69**  
**69A NEXT**  
day night



Dialog:

TT: Something is terribly wrong  
with that awful sword.

J: He's getting really good!  
He saved me from pizza.

Action:

- QUICK TRANS TO Dramatic Lighting.

Timing:

JUL 23 2013

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1014-154

1014/154

Production :

1014/154 4



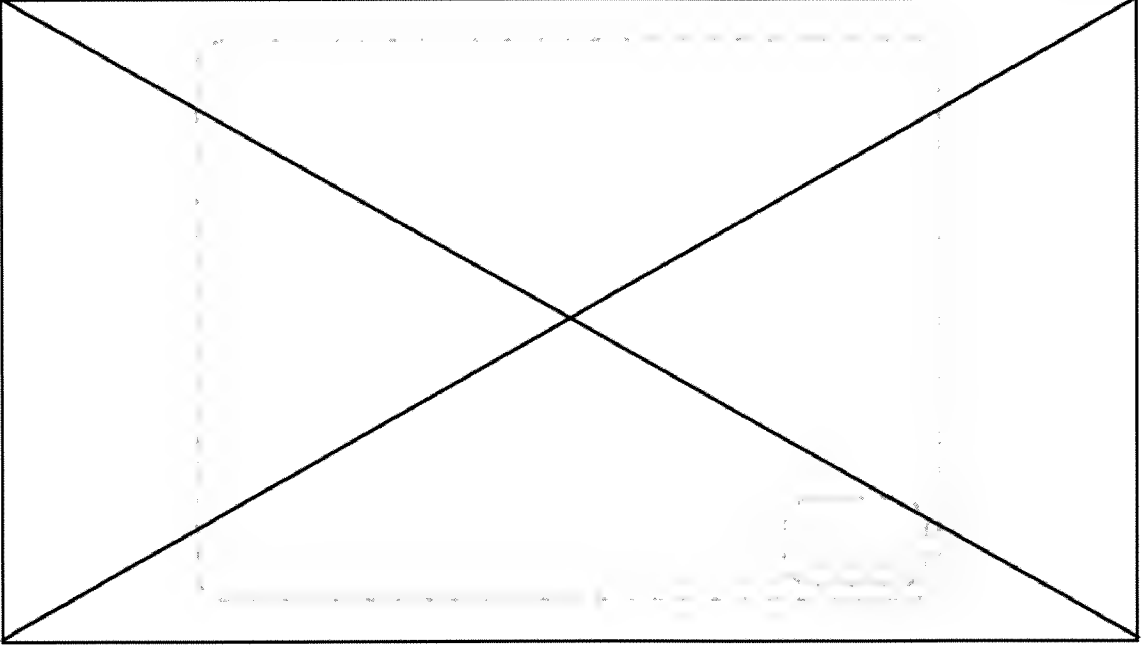
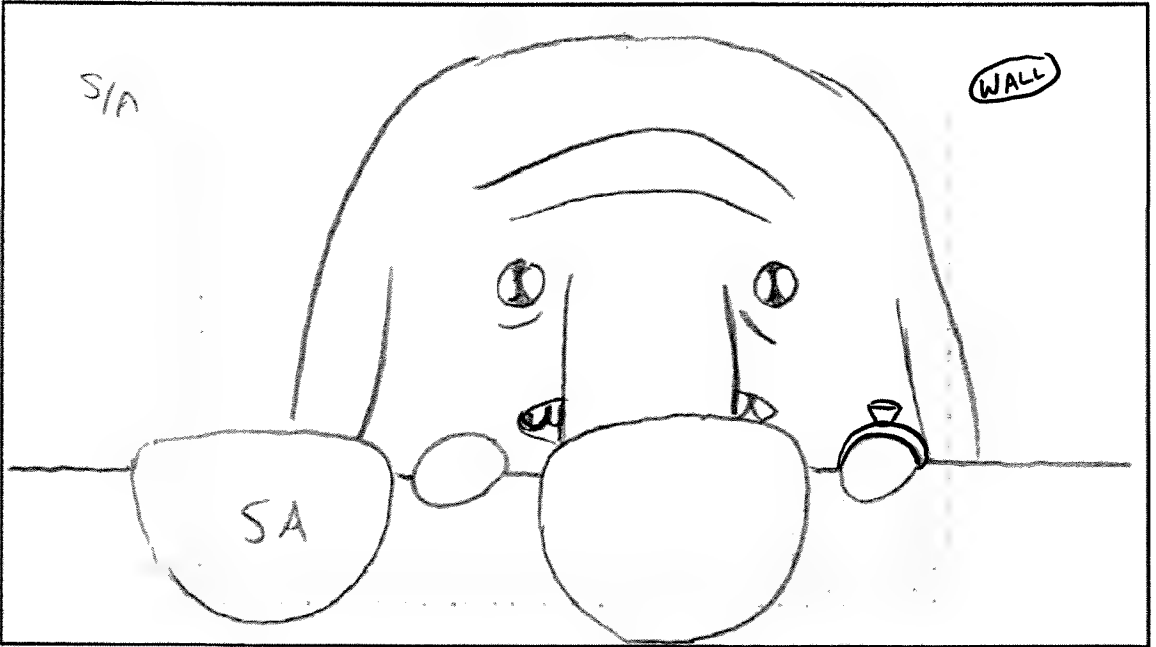
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1014/154

# ADVENTURE TIME



Sc. 50B      Pnl. A      Bg.      day night      Sc.      Pnl.      Bg.



<b>Dialog:</b>
TT, THAT APPLE SLICE IS TO PERFECT.
<b>Action:</b>
<b>Timing:</b>

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Production :

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ADVENTURE TIME



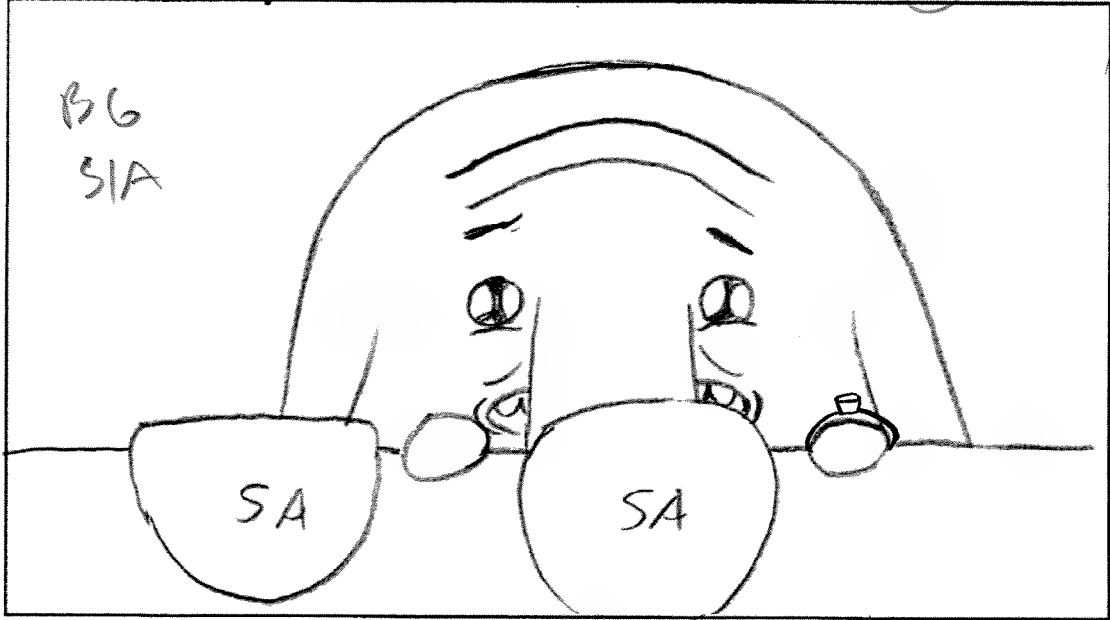
Page 70

Sc. 50B *CONT*

Pnl. B

Bg.

*He*  
day night

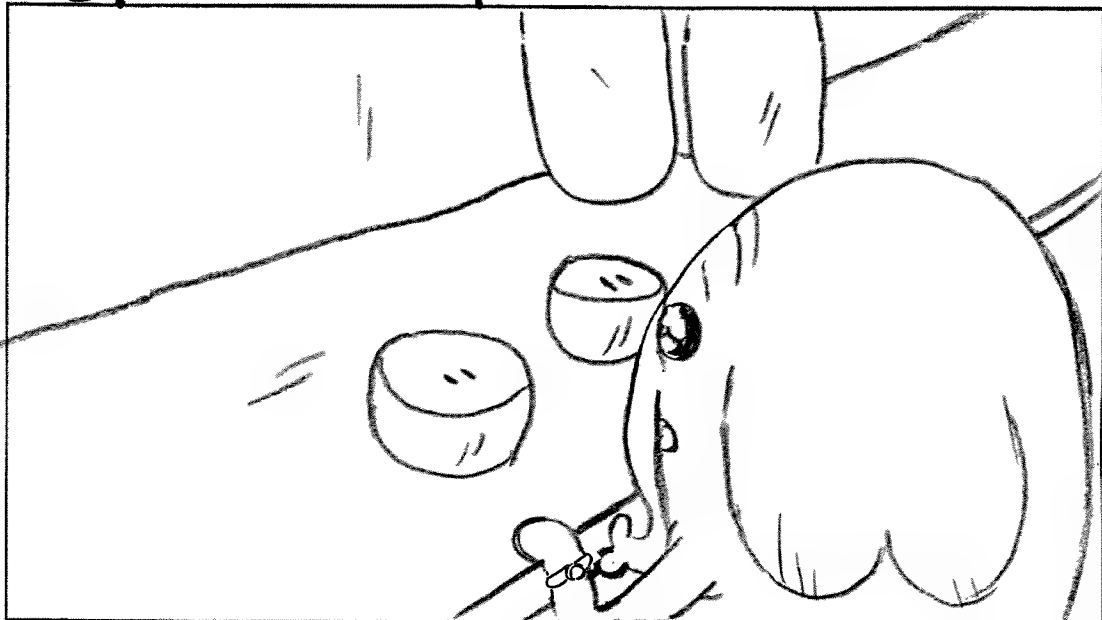


Sc. 57

Pnl. A

Bg.

day night



Dialog:	<i>IT: Dominically Perfect...</i>
Action:	
Timing:	

JUL 23 2013

EPISODE # 1014-154  
1014/154  
Production :

# ADVENTURE TIME



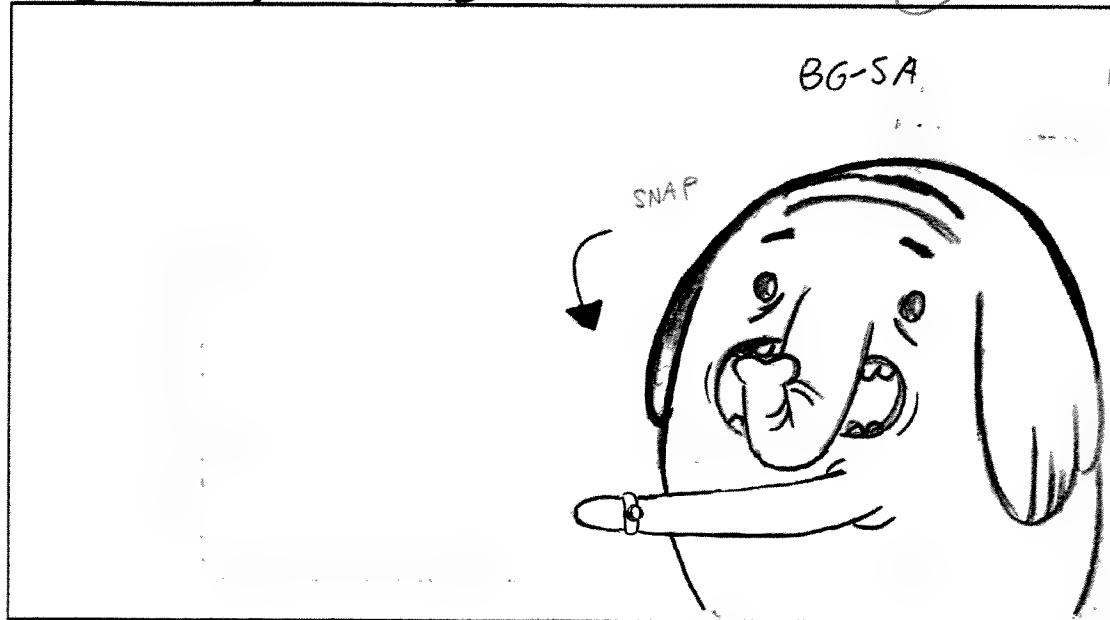
Page 71

Sc. 51 CONT

Pnl. B

Bg.

day night

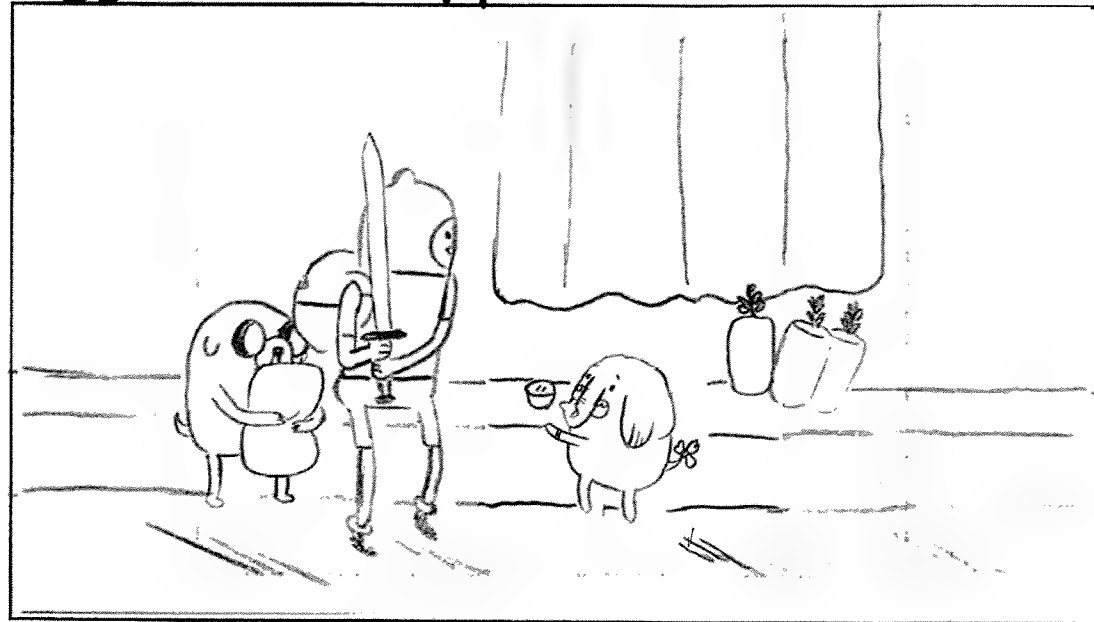


Sc. 52

Pnl. A

Bg.

day night



Dialog: IT: That sword is cursed!!

[BEAT]

Action: -TT TURNS QUICKLY.

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154

# ADVENTURE TIME

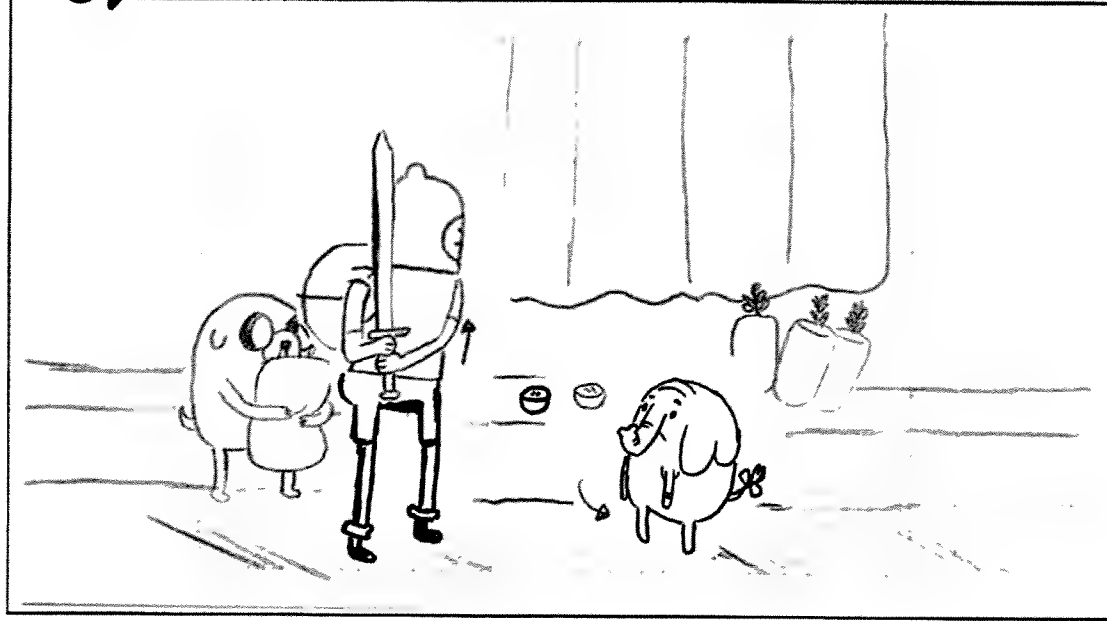


Page 72

Sc. 52 CONT Pnl. B

Bg.

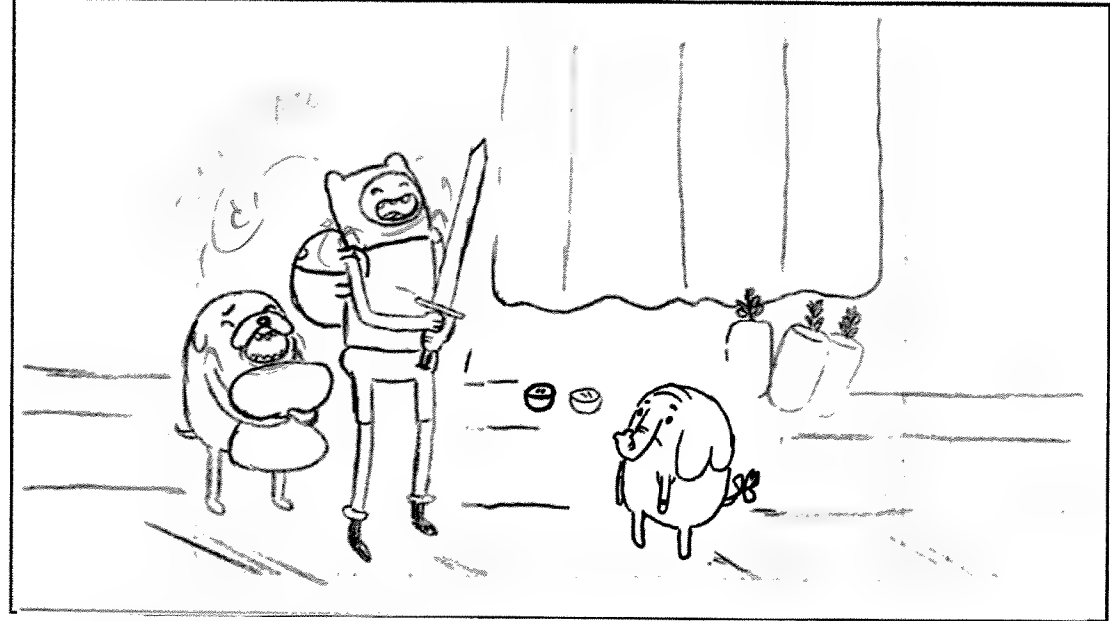
day night



Sc. 52 CONT Pnl. C

Bg.

day night



Dialog:

F+J : [ LAUGHING ]

Action:

- TT DROPS HER ARMS.

F+J laughs.

JUL 23 2013

Timing:

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1014/154

Production :

1014/154

# ADVENTURE TIME

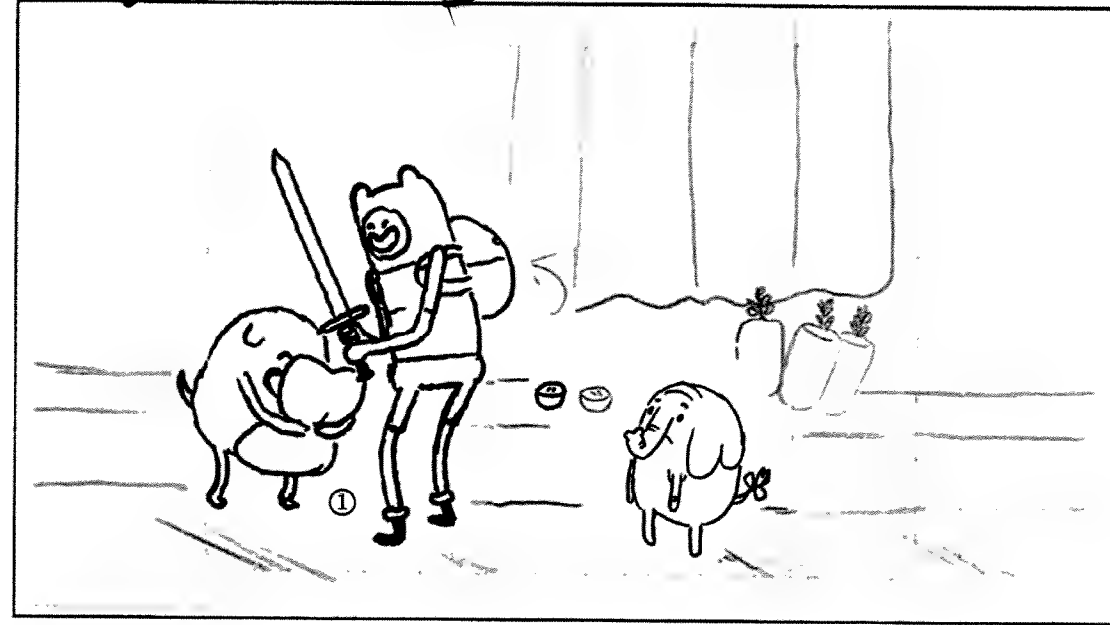


Page 73

Sc. 52 CONT Pnl. D

Bg.

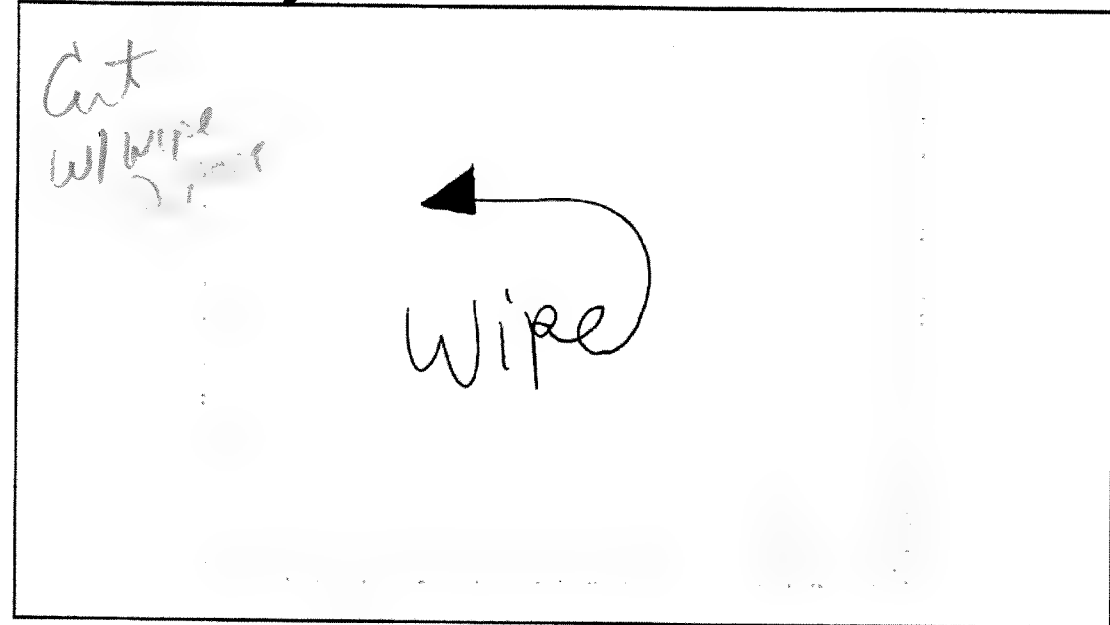
day night



Sc. 52 CONT Pnl.

Bg.

day night



Dialog:

J: I like it when IT gets all serious.

Action:

Jake laughs into pillow.



Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

cut w/ wipe post

# ADVENTURE TIME



Hu

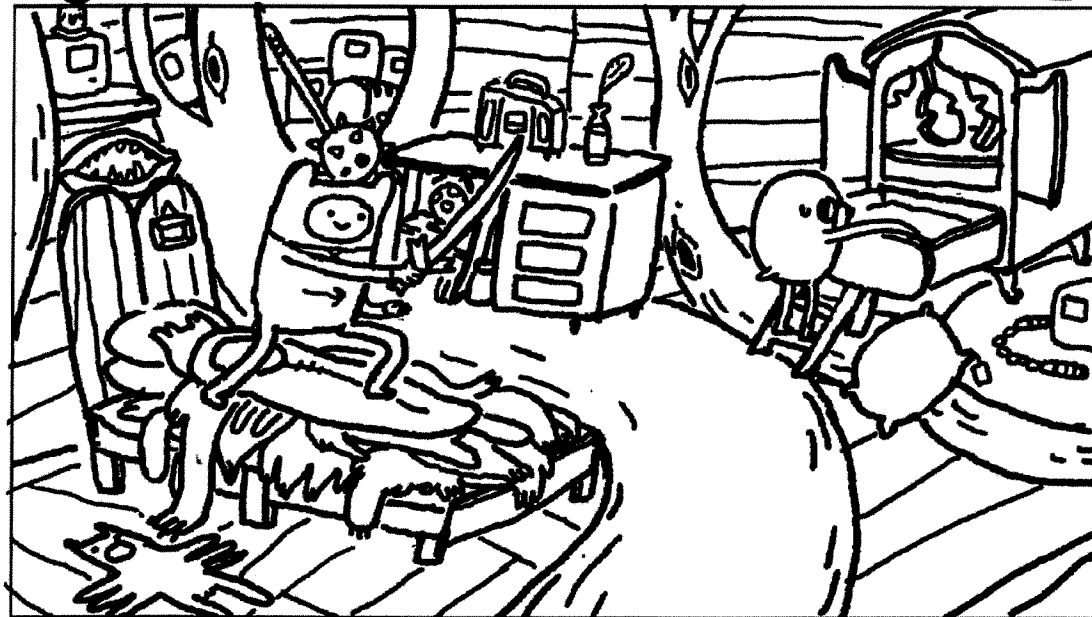
Page 74

Sc. 53

Pnl. A

Bg.

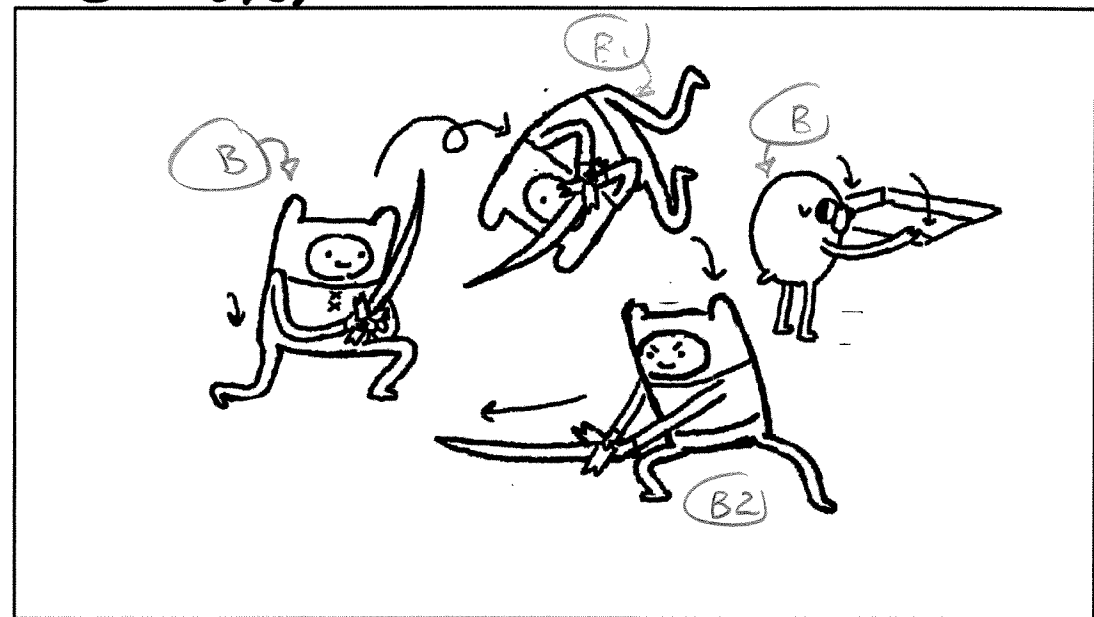
day night



Sc. 53 CONT Pnl. B

Bg.

day night



Dialog:

SFX: SWORD CUTTING THRU AIR

F: [ACTION WALLA (MOUTH CLOSED)]

JUL 23 2013

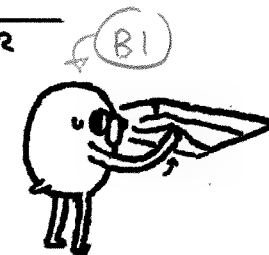
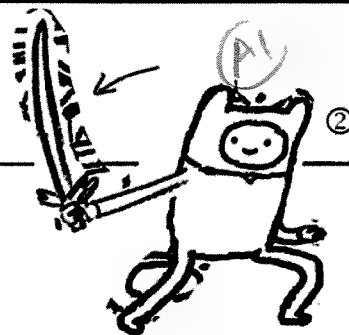
Action:

- INT. BEDROOM

- F DOES A FLIP IN THE AIR HOLDING SWORD

- J BILLOWS OUT HIS SHEET

Timing:



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Production :

1014/154

1014/154

# ADVENTURE TIME



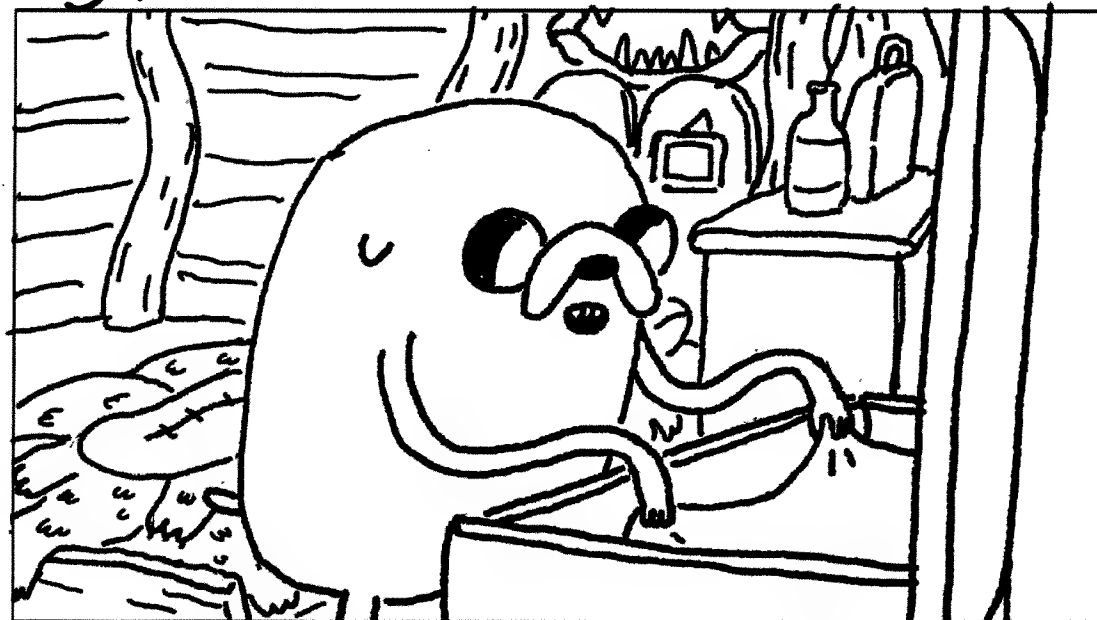
Page 75

Sc. 54

Pnl. A

Bg.

day night



Sc. 54 CONT

Pnl. B

Bg.

day night



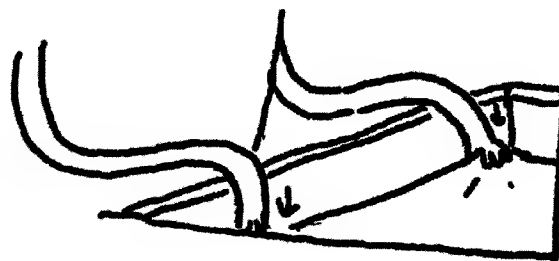
Dialog:

I = UH... HOW'S THAT CURSE DOIN'?

I = MAKIN YOU WANNA MOIDLE ME?

Action:

- I STRAIGHTENS SHEET



- I REACHES DOWN OFF/S

JUL 23 2013

Timing:

Production :

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1014-154

1014/154

ADVENTURE TIME



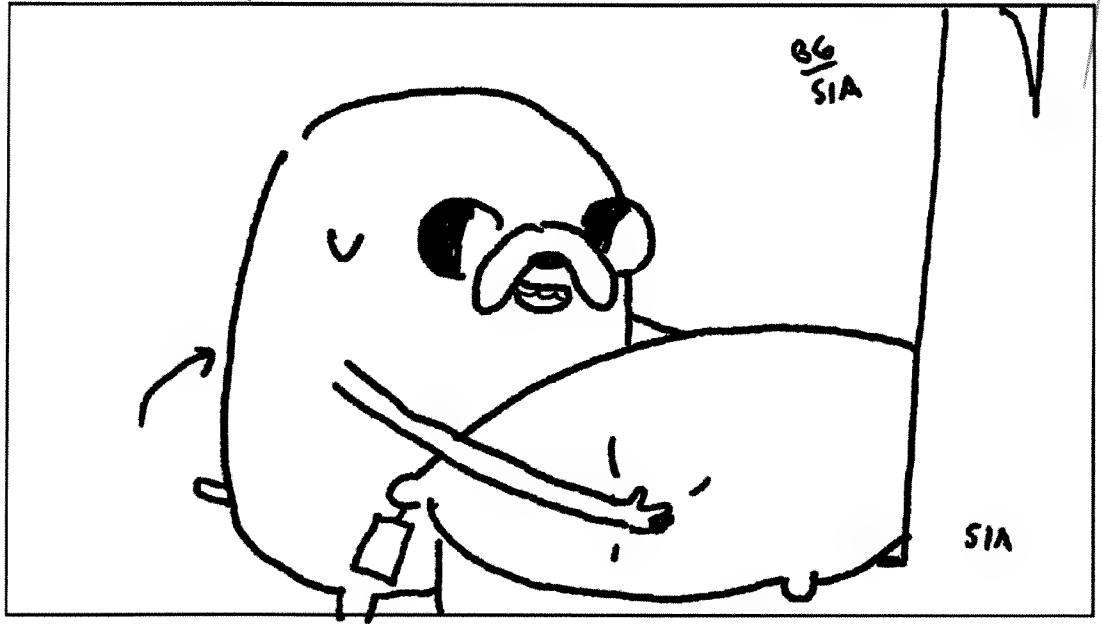
Page 76

Sc. 54 CONT

Pnl. C

Bg.

day night

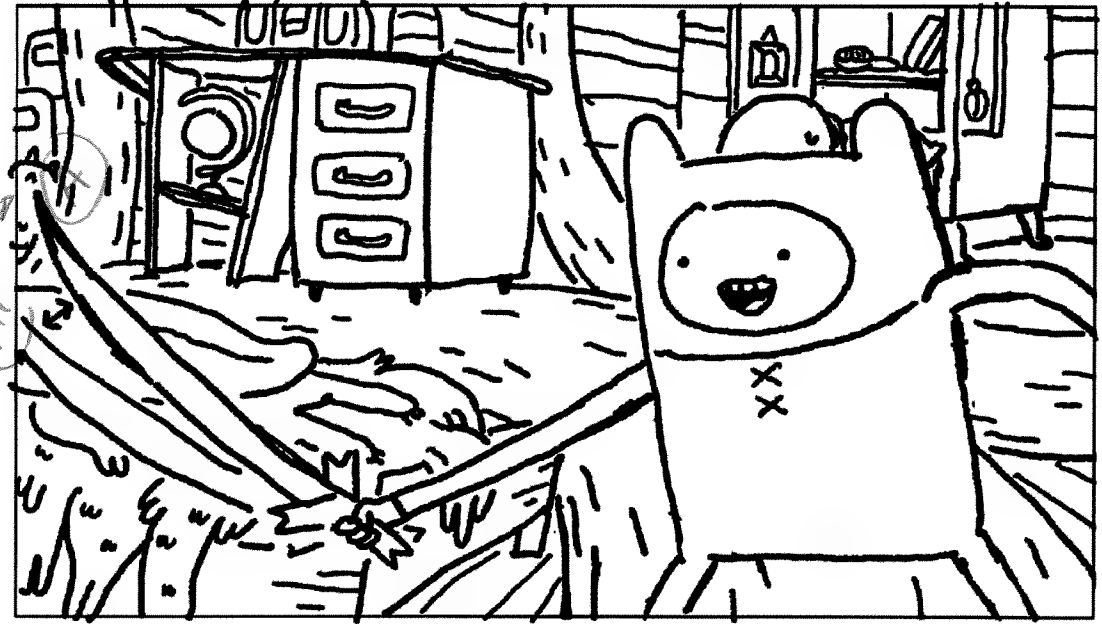


Sc. 55

Pnl. A

Bg.

day night



Dialog:	
<u>J</u> : HEH.	<u>F</u> : NAW, MAN - <u>SFX</u> : HWIK HWIK HWIK
Action: - J LIFTS UP PILLOW, PUTS IT IN HIS BED	
- FINN DICES THE AIR RAPIDLY WITH SWORD	
Timing:	
JUL 23 2013	

EPISODE # 1014-154  
Production :



1014/154

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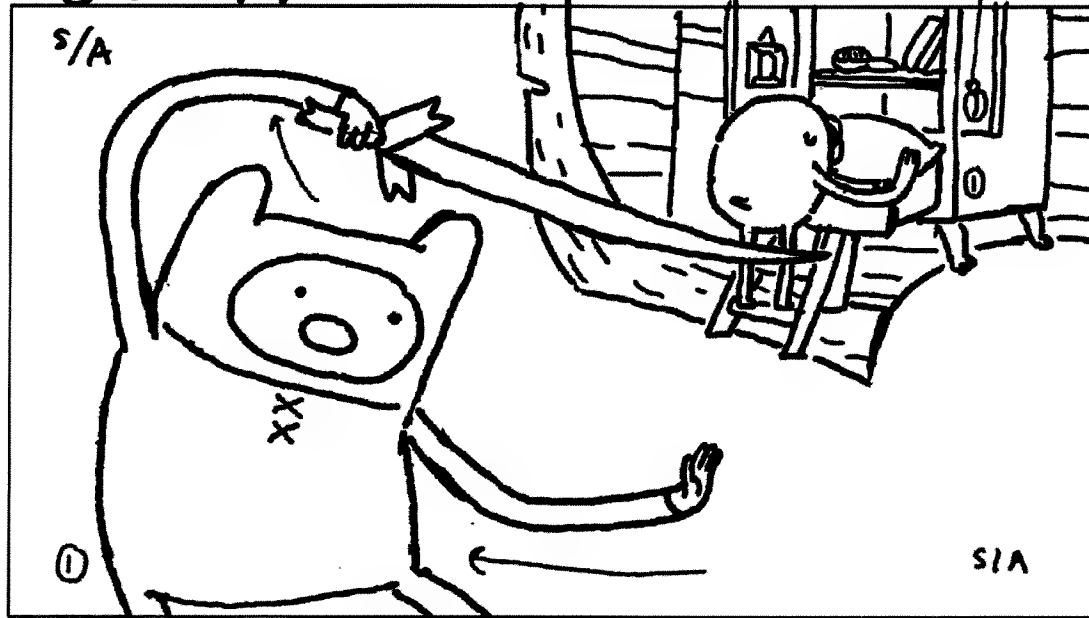
# ADVENTURE TIME



Sc. **55 CONT** Pnl. **B**

Bg.

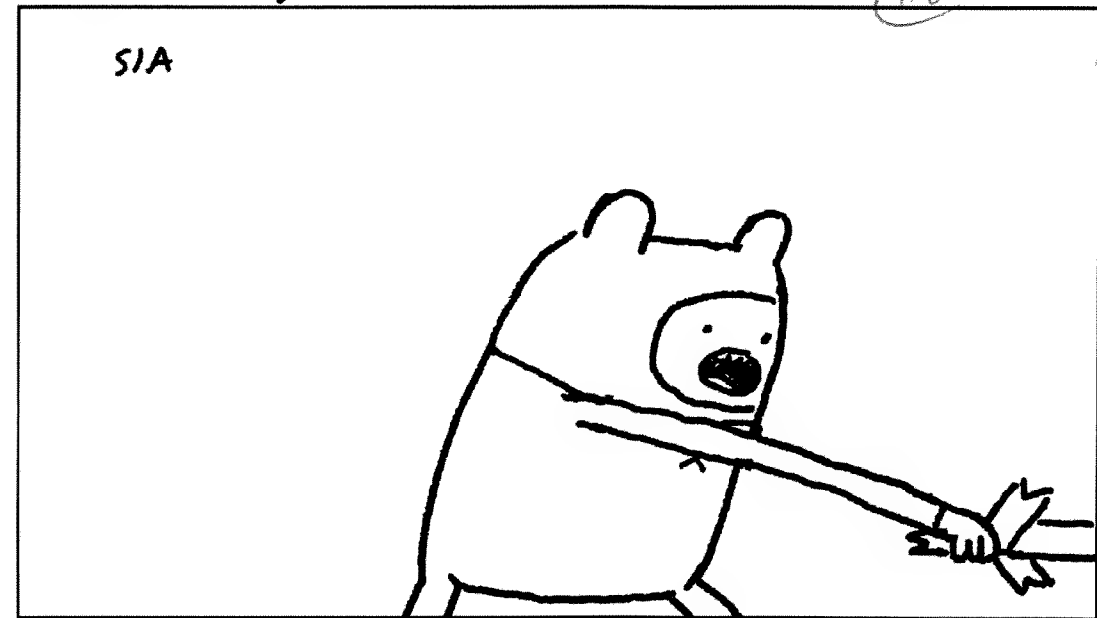
day night



Sc. **55 CONT** Pnl. **C**

Bg.

Page **77** cut  
day night



Dialog: **F: THIS SWORD DOESN'T SEEM TO HAVE ANY CURSE ON IT AS FAR AS I CAN TELL.**

**F: HYAH!**

Action:

Timing:



**- J FLUFFING PILLOW 1 ↔ 2**

**- F THRUSTS THE SWORD FORWARD**

JUL 23 2013

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1014/154

Production :

1014/154

1014/154  
Sc. 56

ADVENTURE TIME



Page 78

Pnl. A

Bg.

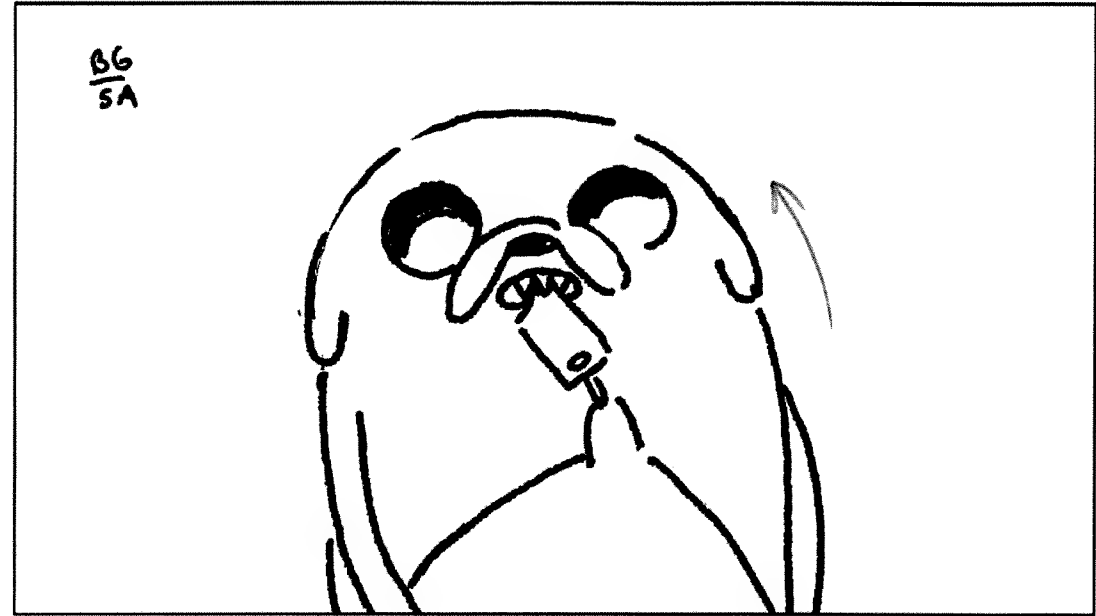
day night



Sc. 56 cont Pnl. B

Bg.

day night



Dialog:

I: WELL, OK...

I: (PULLING TAG) RRRK.. GRK..  
DANG TAG

Action:

-J TRIES TO PULL OFF TAG W/ TEETH

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

1014/154

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# ADVENTURE TIME



Sc. **56 CONT**

Pnl. **C**

Bg.

day night



Sc. **56 CONT**

Pnl. **D**

Bg.

Page **79**  
day night



Dialog:

**F: (o/s) GOT IT**

**J: RR?**

Action:

**- J. TURNS**

**JUL 23 2013**

Timing:

EPISODE # **1014-154**

1014/154

Production :

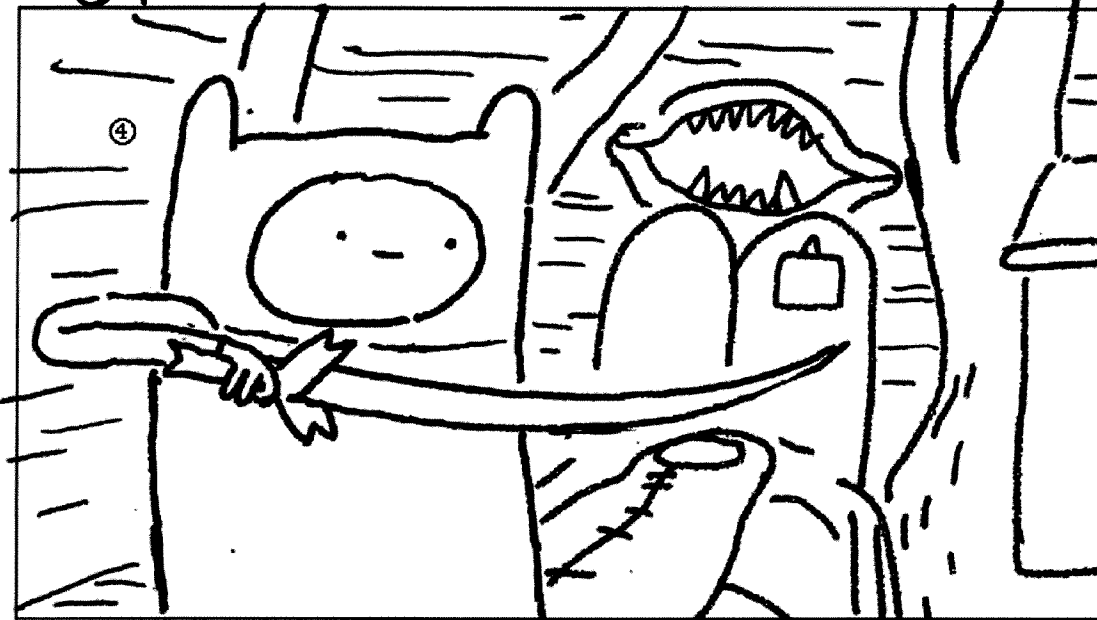
1014/154

# ADVENTURE TIME

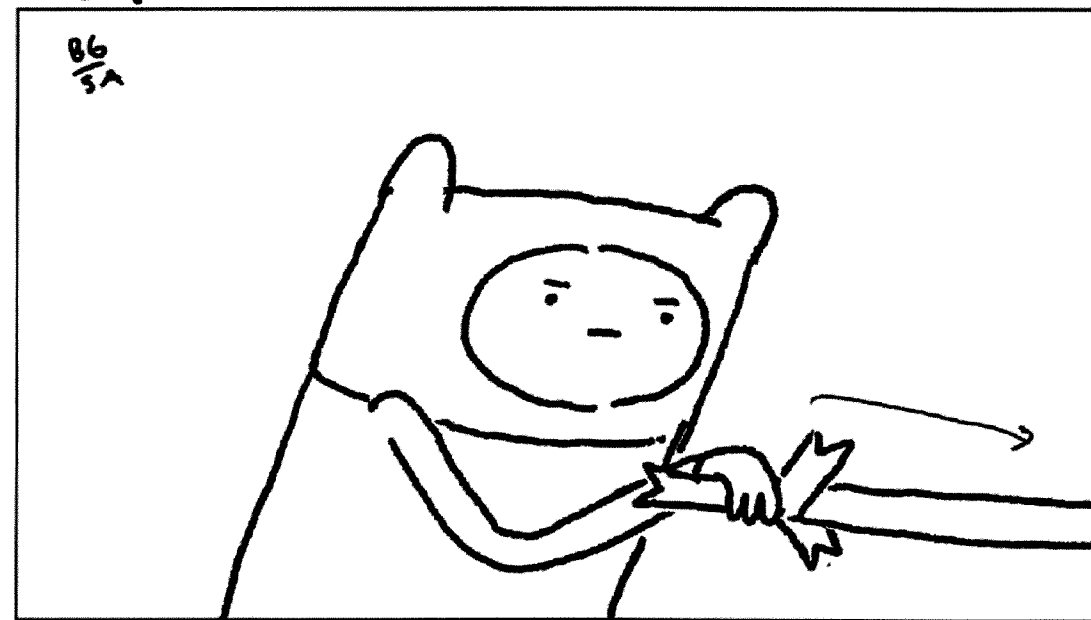


Page 80

Sc. 57 Pnl. A Bg. day night



Sc. 57 CONT Pnl. B Bg. day night *cut*



Dialog:	
Action:	<p>- F. THRUSTS OFFS.</p> <p>JUL 23 2013</p>
Timing:	

EPISODE # 1014-154

1014/154

Production :

Cut

# ADVENTURE TIME



Sc. 58

Pnl. A

Bg.

day night



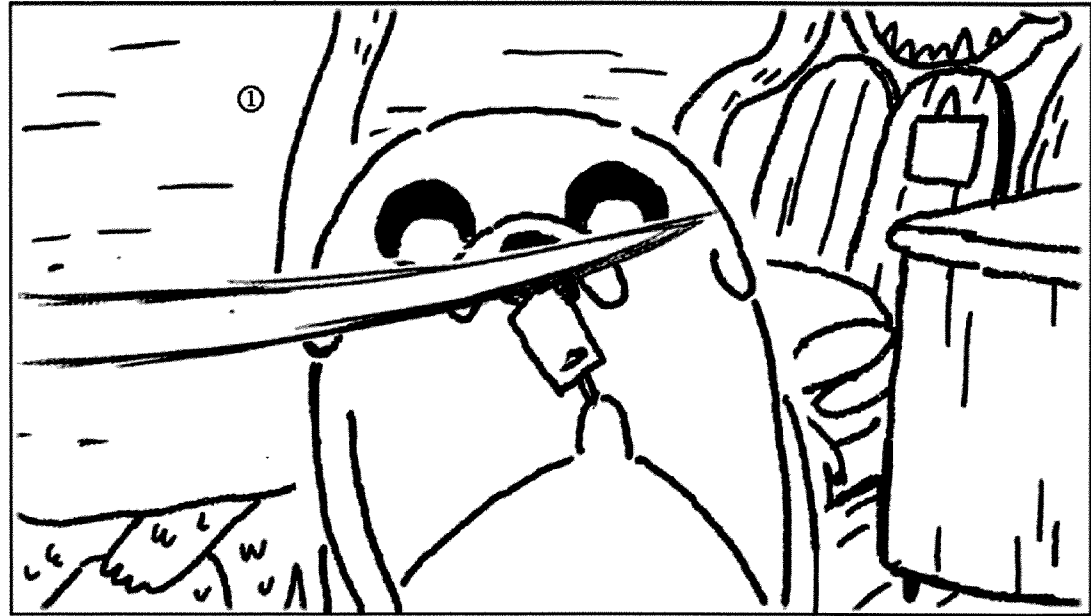
Sc. 58 CONT

Pnl. B

Bg.

Page 81

BIANCA  
day night



Dialog:

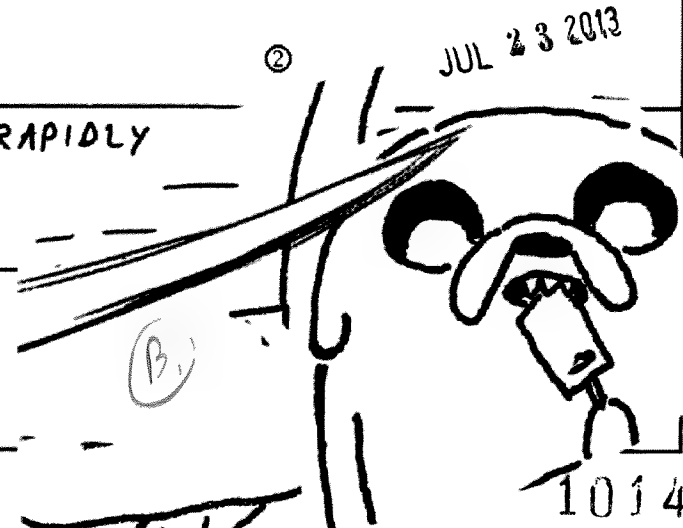
S.P.

SFX: HWIK HWIK HWIK

Action:

- FINN'S SWORD COMES IN AND RAPIDLY SCRATCHES THE TAG WITH IT'S TIP

Timing:



EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Sc. 58 CONT

Pnl. C

Bg.

day night

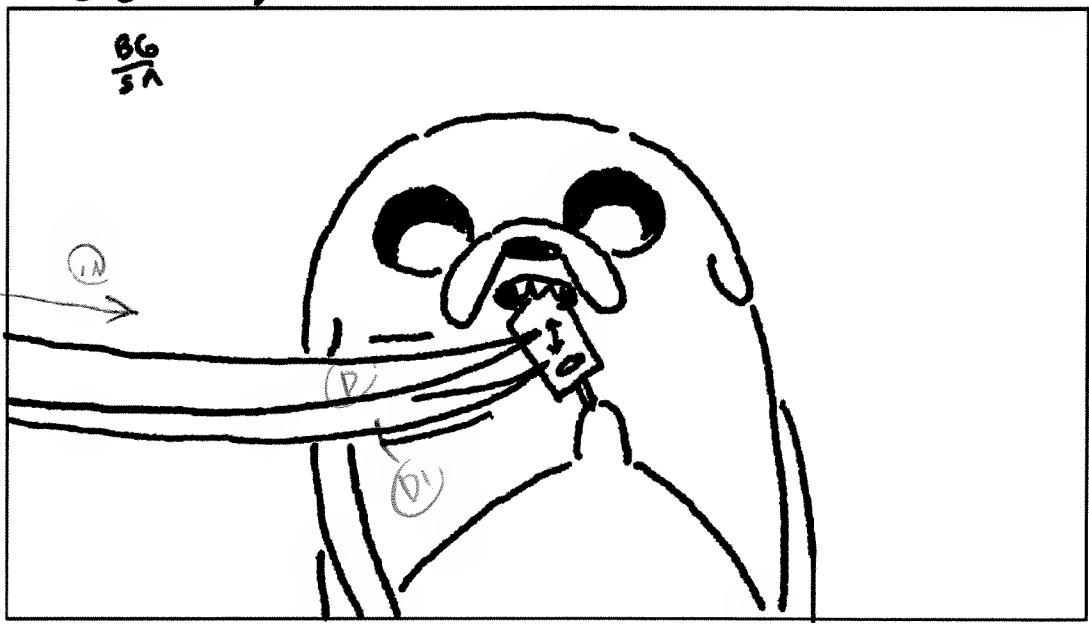


Sc. 58 CONT

Pnl. D

Bg.

Page 81A  
82 NEW  
day night



Dialog:

S.P.

SFX: HWIK HWIK HWIK

Action:

- FINN'S SWORD COMES IN AND RAPIDLY  
SCRATCHES THE TAG WITH IT'S TIP

JUL 23 2013

Timing:

EPISODE # 1014-154  
1014/154  
Production :  
1014/154

ADVENTURE TIME



Sc. 58 CONT

Pnl. E

Bg.

day night

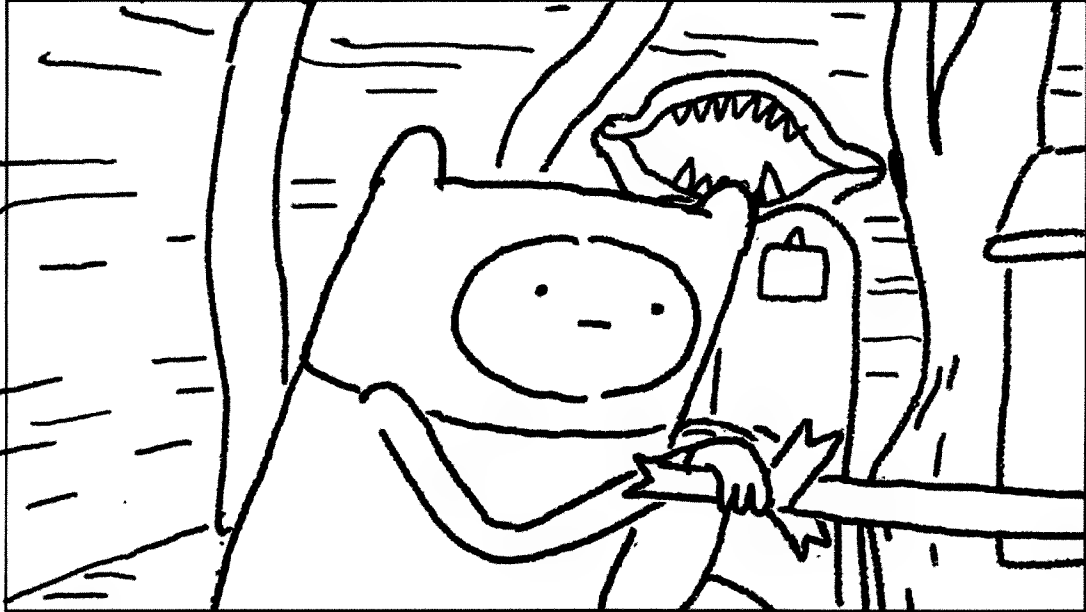


Sc. 59

Pnl. A

Bg.

day night



Dialog:

(S, P.)

Action:

- SWORD PULLS BACK OFF/S

Timing:

2 3 2013

Production :

EPISODE # 1014-154

1014/154

# ADVENTURE TIME

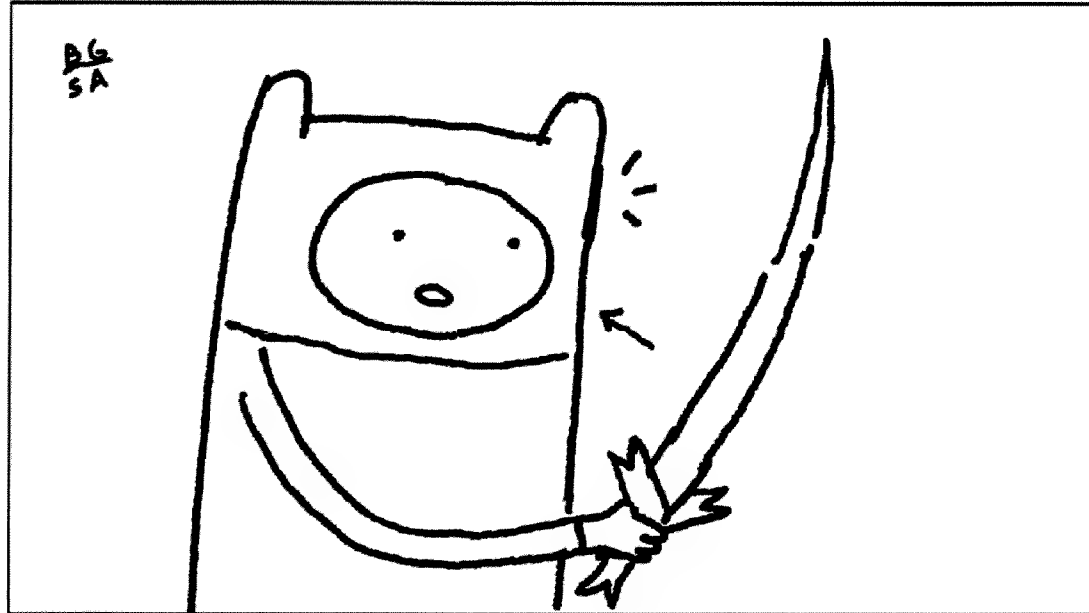


Sc. 59 CONT

Pnl. B

Bg.

day night

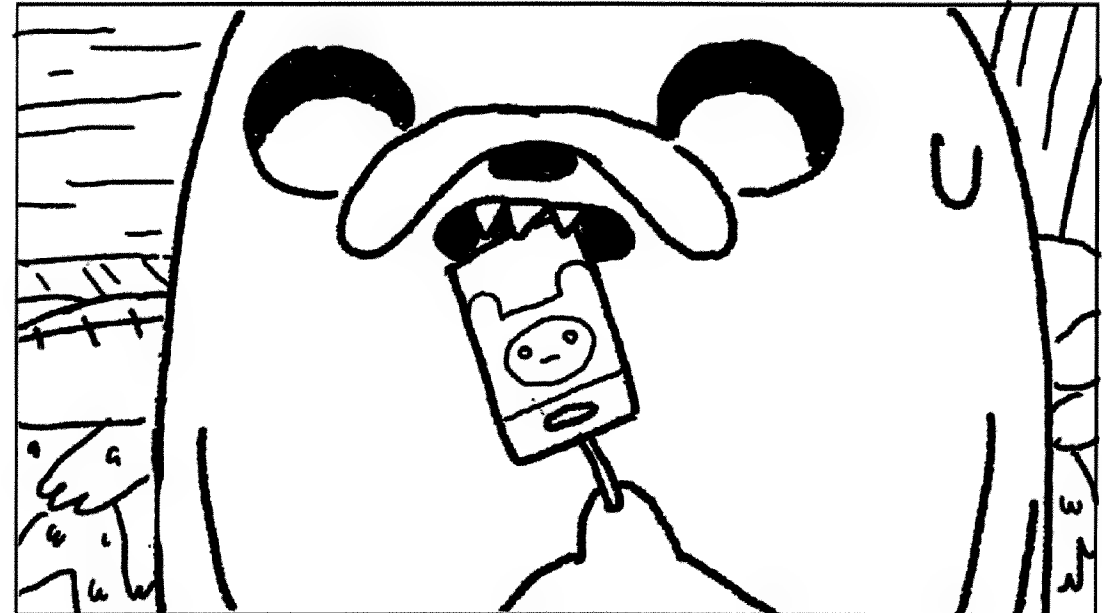


Sc. 60

Pnl. A

Bg.

day night



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## Dialog:

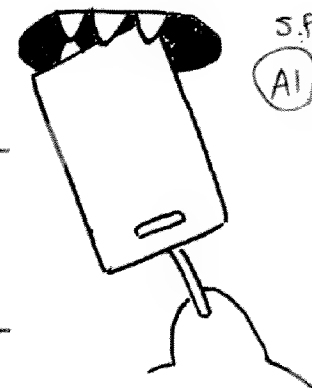
F: [SMALL GASP]

## Action:

- F JUMPS BACK, SURPRISED,  
LOOKING AT SWORD  
- ACCENT LINES POP OFF FINN'S HEAD

- LINES FORM ON TAG.

## Timing:



JUL 23 2011

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1014/154

Production :

1014/154

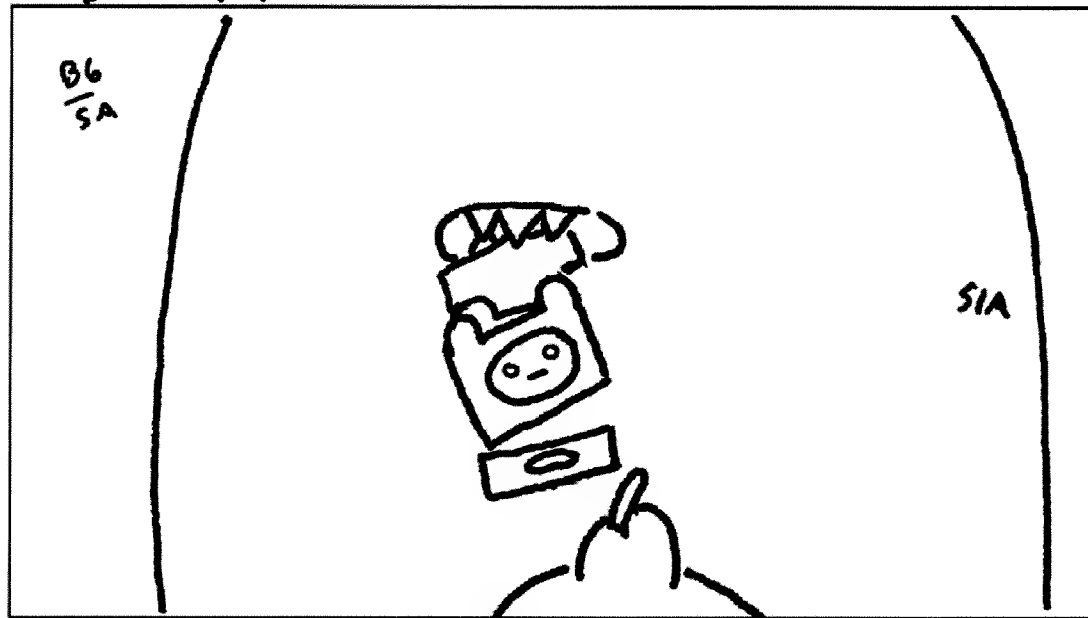


## ADVENTURE TIME

Page 84Sc. 60 CONTPnl. B

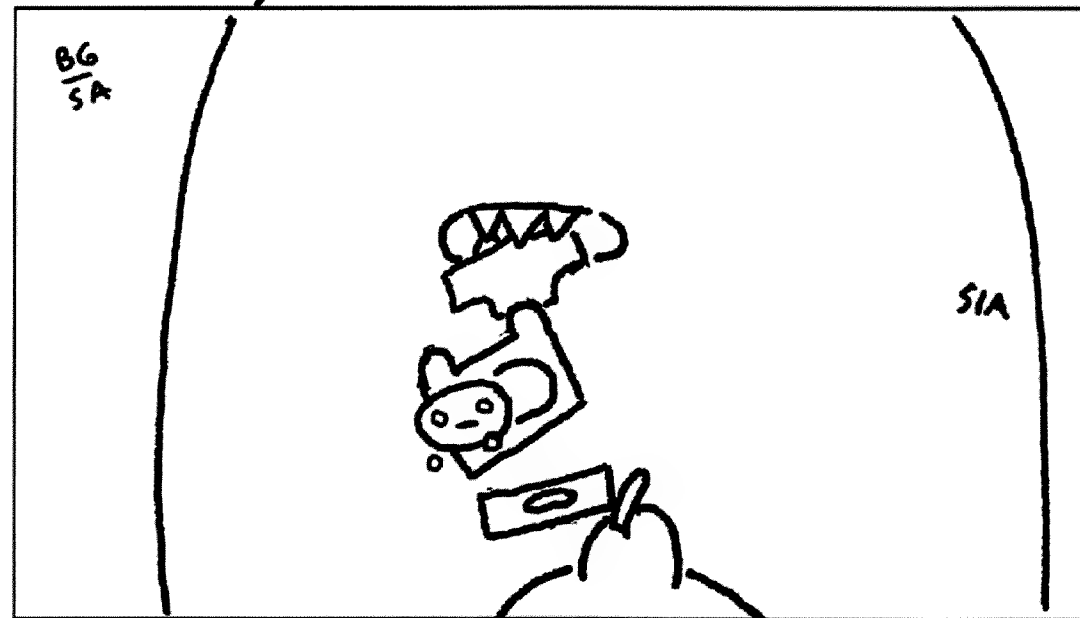
Bg.

day night

Sc. 60 CONTPnl. C

Bg.

day night



Dialog:

Action:

- TAG BREAKS UP INTO THE SHAPE  
OF FINN'S HEAD

- PIECES FALL

Timing:

JUL 23 2013

Production :

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# ADVENTURE TIME



Sc. 60 cont

Pnl. D

Bg.

day night

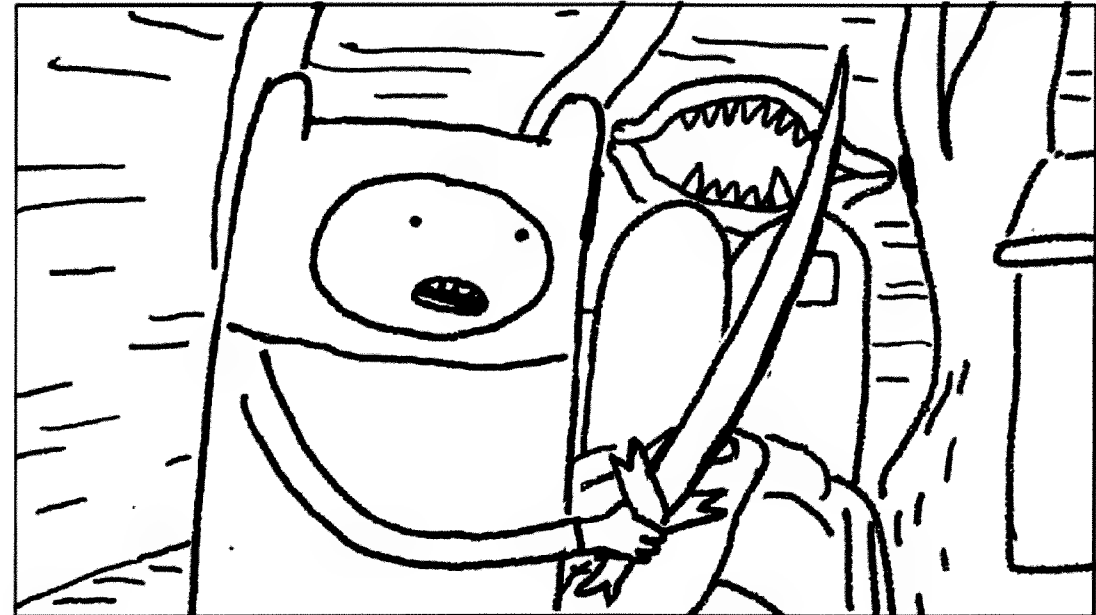


Sc. 61

Pnl. A

Bg.

day night



Dialog:

J = (SUCKS IN AIR)

(S.P.)

Action:

Timing:

JUL 23 2013

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1014/154

Production :

1014/154 1

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# ADVENTURE TIME



day night

Sc. 62

Pnl. A

Bg.

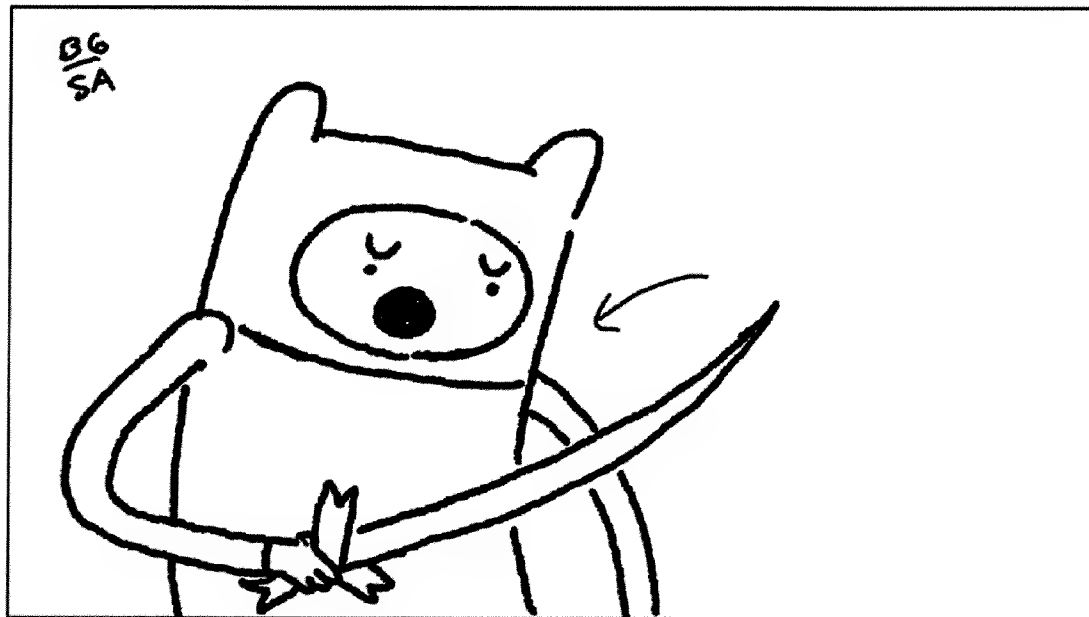
day night

Page 86

Sc. 61 CONT

Pnl. B

Bg.



Dialog:	E = WHOA --- (S.P.)
Action:	JUL 23 2013
Timing:	

EPISODE # 1014-154

1014/154

Production :

1014/154 1

# ADVENTURE TIME



Page 87

Sc. 62 CONT

Pnl. B

Bg.

day night

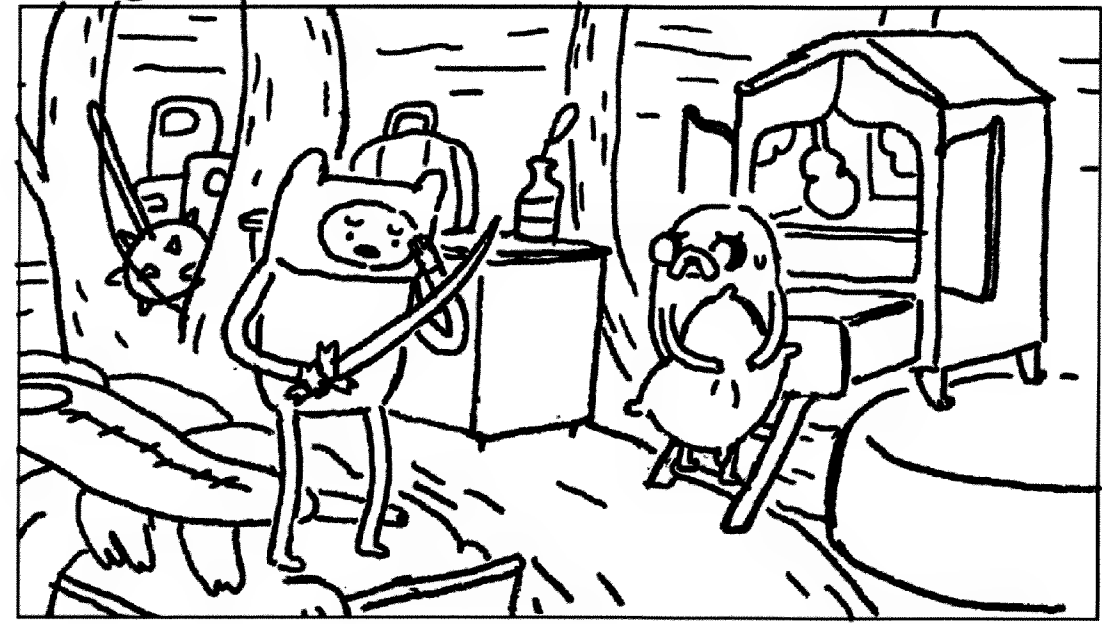


Sc. 63

Pnl. A

Bg.

day night



Dialog:	J: hey quit showin' off, bro	F: sorry, man, i dunno what happened.
Action:		
Timing:		

JUL 23 2013

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1014/154

Production :

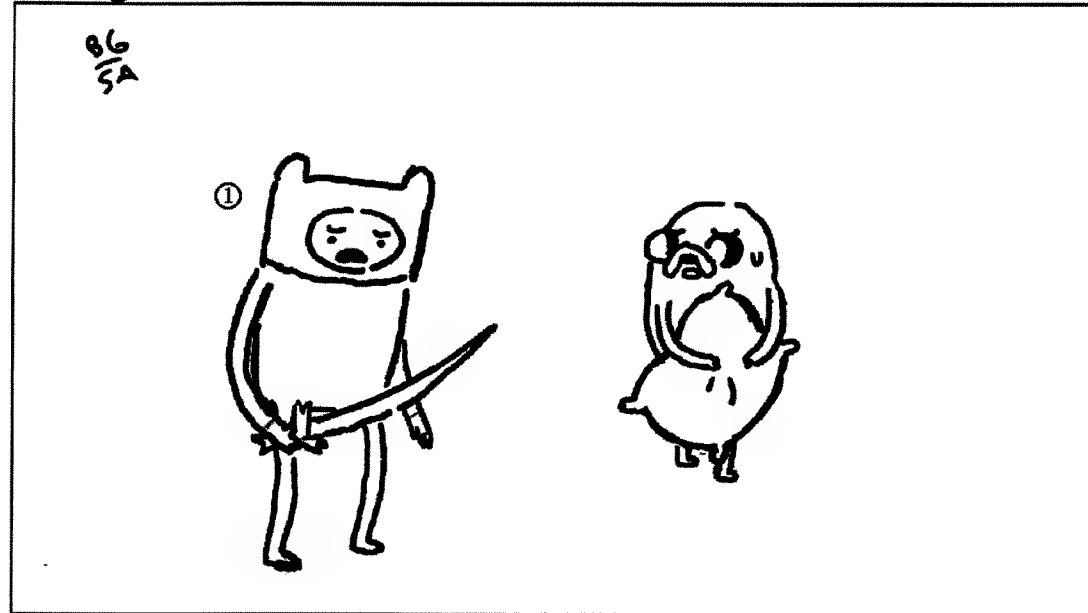
1014/154

# ADVENTURE TIME

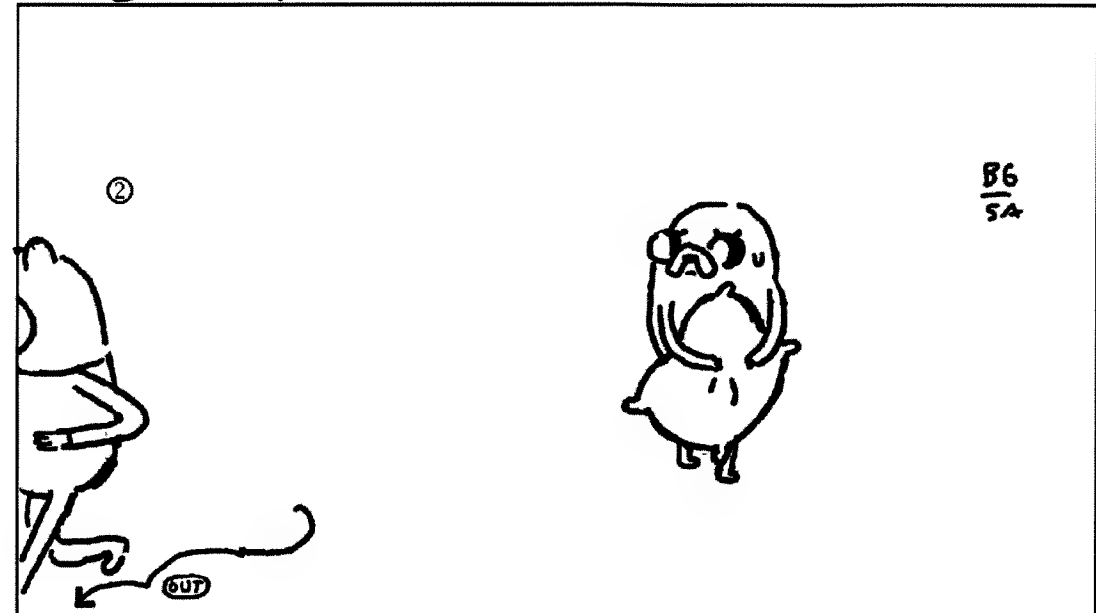


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Sc. 63 CONT Pnl. B Bg. day night



Sc. 63 CONT Pnl. C Bg. day night



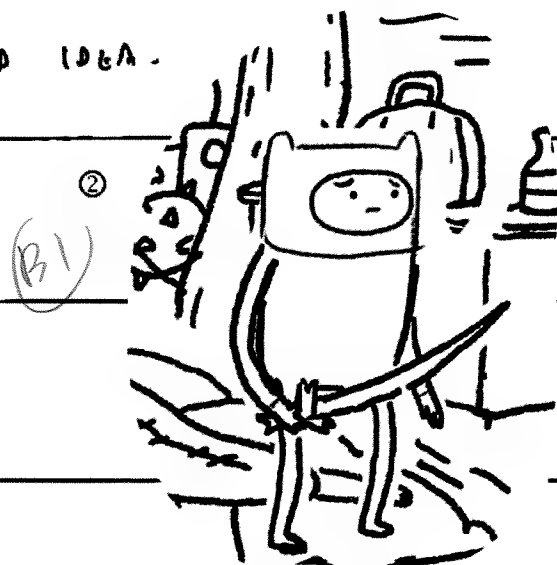
Dialog:

F: I... I'll go put this away.

J: Good idea.

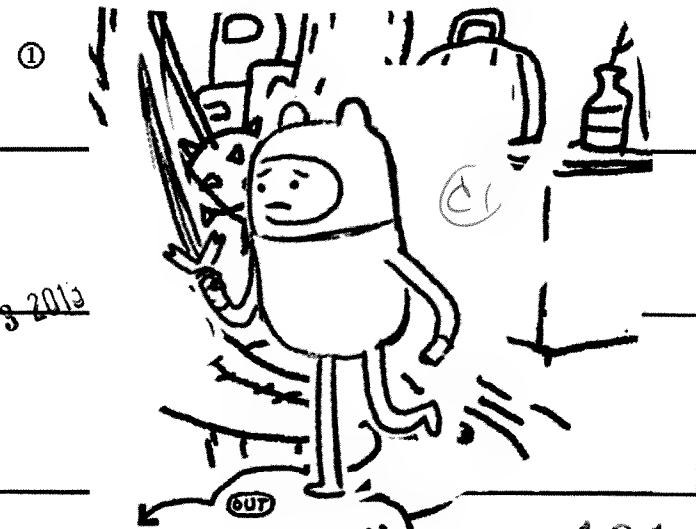
Action:

Timing:



-F WALKS off/S

JUL 23 2013



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Production :

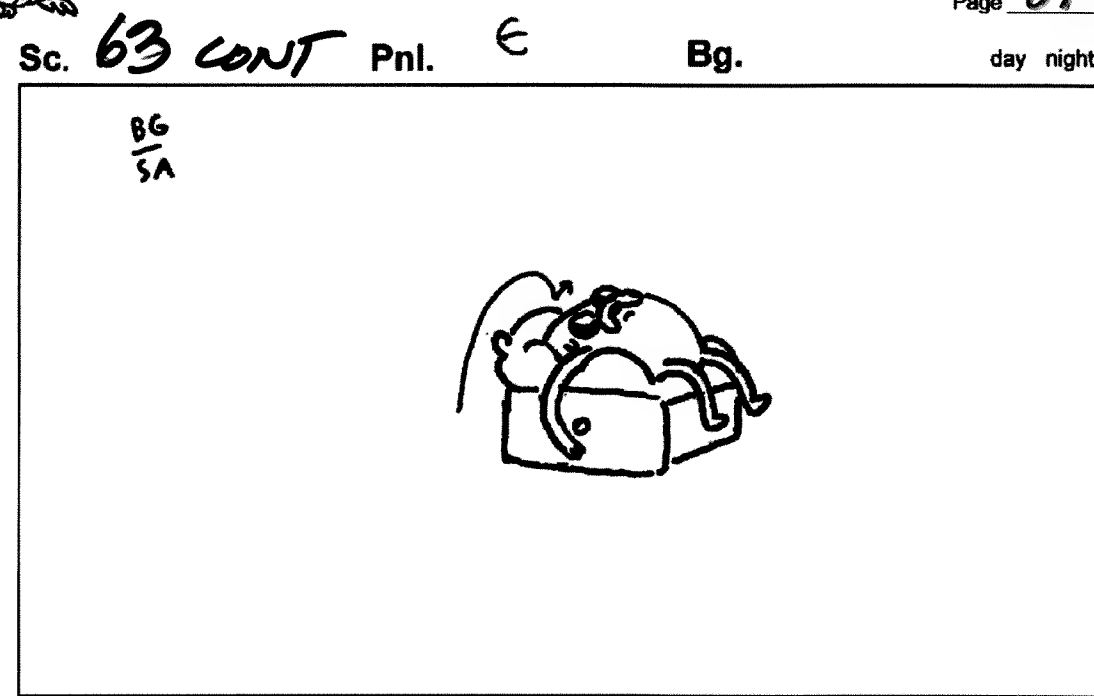
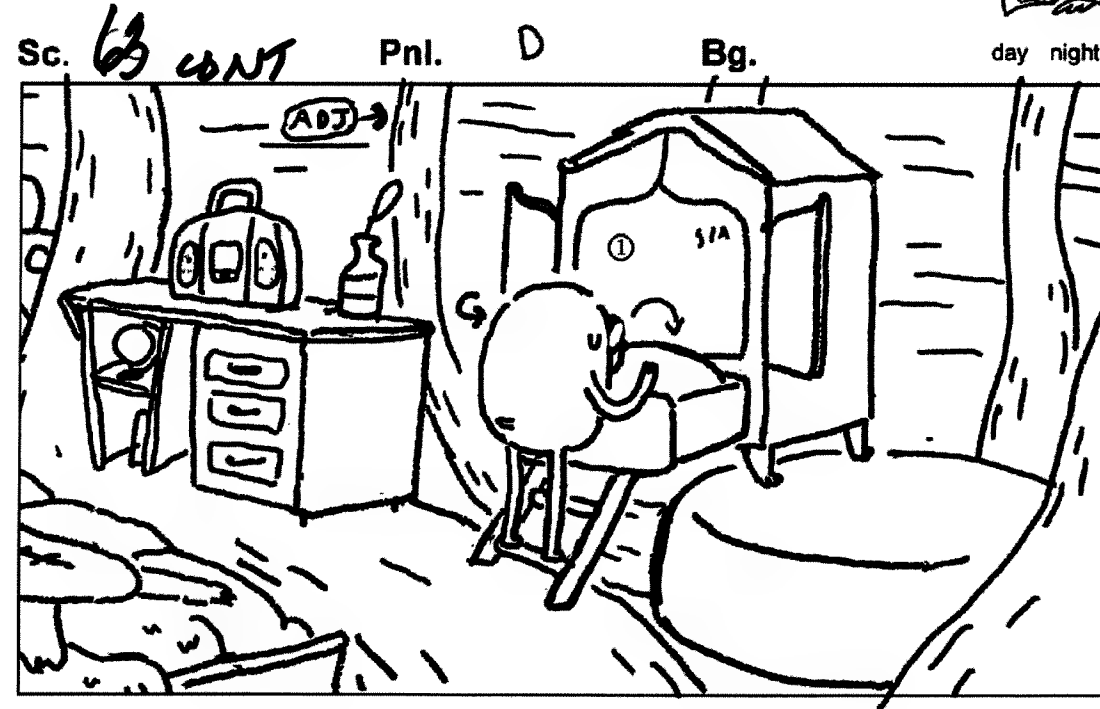
1014/154

1014/154

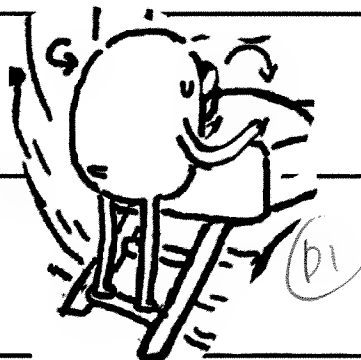
# ADVENTURE TIME



Page **89**



Dialog:	
<div style="border: 1px solid black; padding: 5px; display: inline-block;"> A    B ADJ  → </div>	
Action:	<p>- J THROWS PILLOW INTO BED</p> <p>- ADJ TO FRAME J</p>
Timing:	<p>- J HAPS ONTO PILLOW</p> <p style="text-align: right;">JUL 23 2013</p>



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Production :

1014/154

1014/154

ADVENTURE TIME



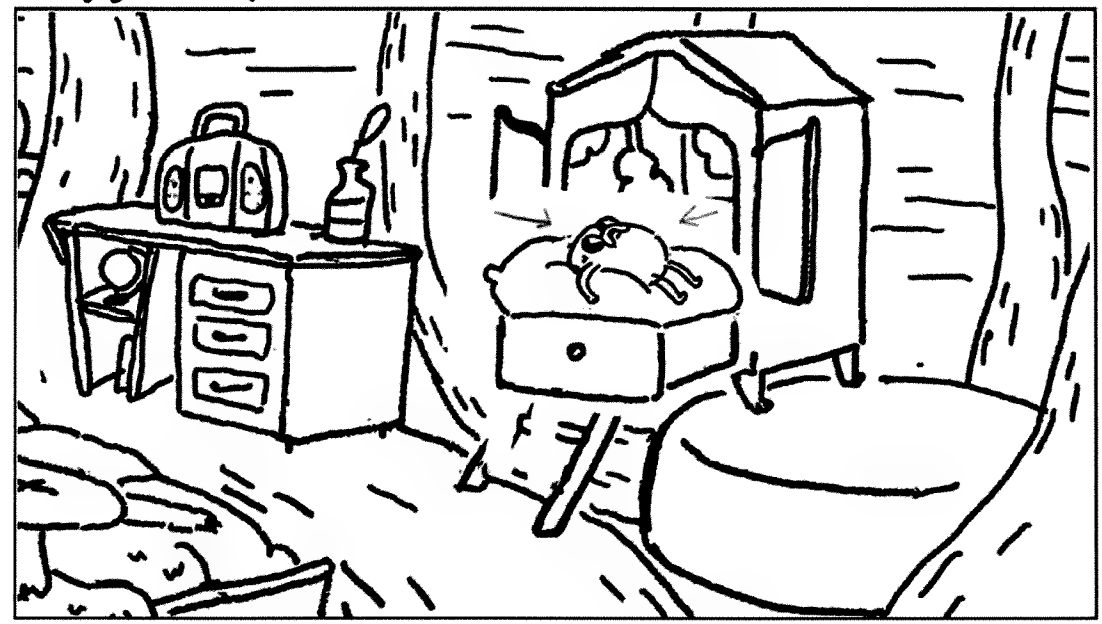
Page 90

Sc. 63 CONT

Pnl. F

Bg.

day night

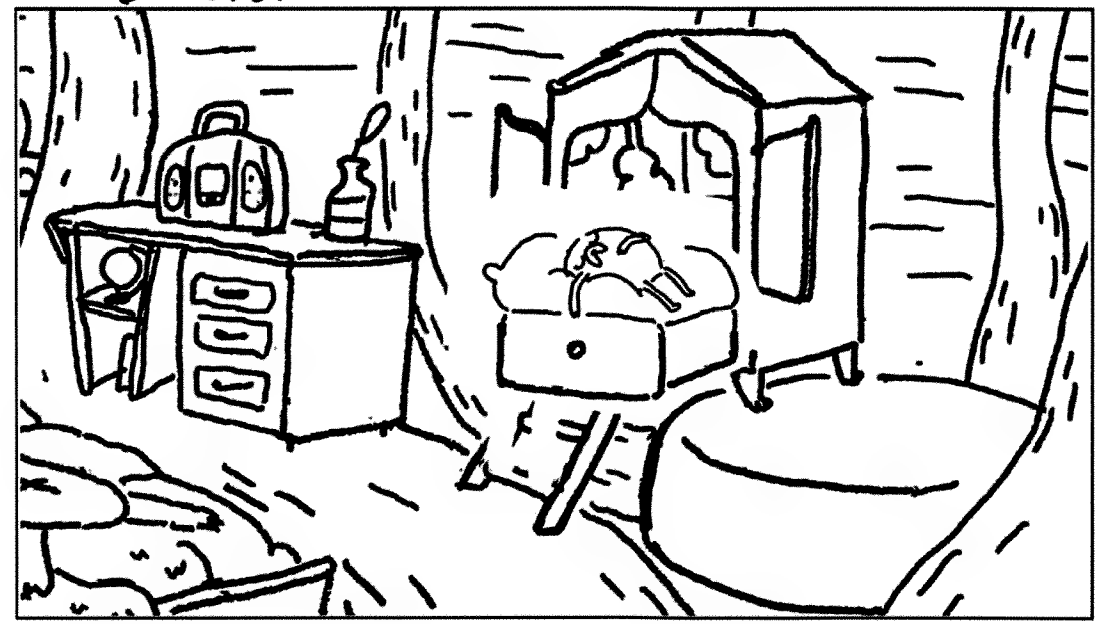


Sc. 63 CONT

Pnl. G

Bg.

day night



Cut

Dialog:	J: (SNORE)
Action:	- J FALLS ASLEEP IMMEDIATELY
Timing:	JUL 23 2013

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Production :

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1014/154

1014/154

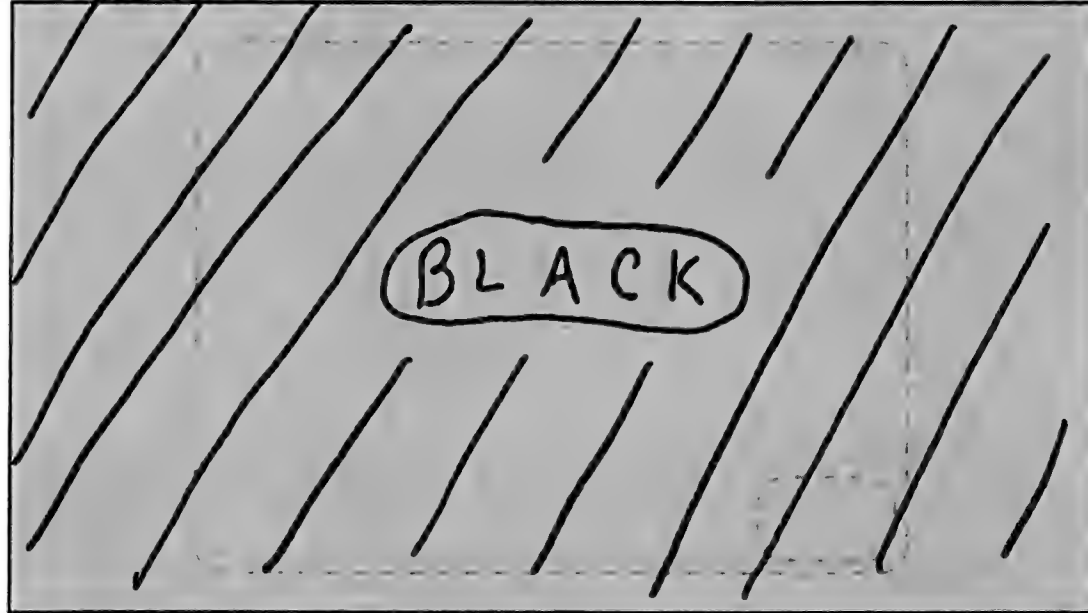
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# ADVENTURE TIME



Page **91**

Sc. **64** Pnl. **A** Bg. day night



Sc. **64 cont** Pnl. **B** Bg. day night



Dialog:

Action:

Timing:

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1014/154

Production :

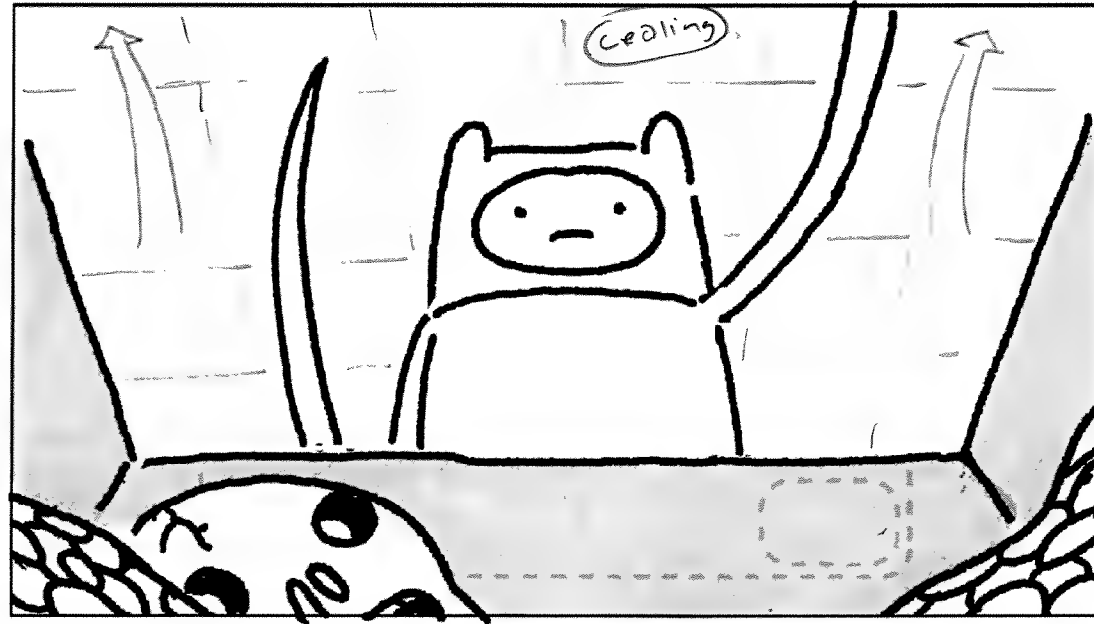


# ADVENTURE TIME

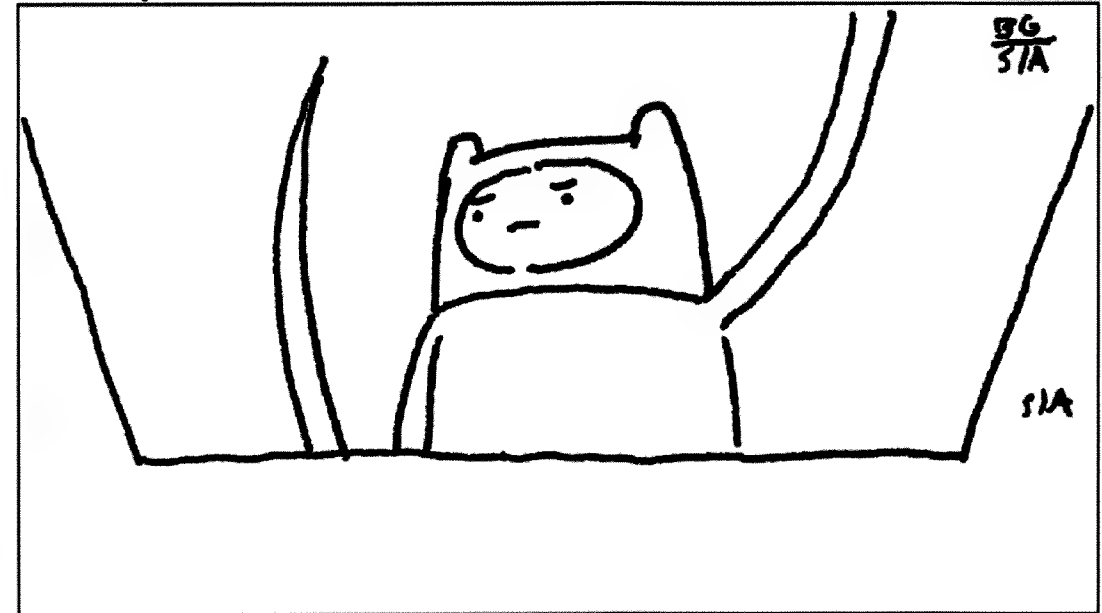


Page **92**

Sc. **64 CONT** Pnl. **C** Bg. day night



Sc. **64 CONT** Pnl. **D** Bg. day night



Dialog:

F: hm.

Action:

- F. OPENS CHEST

- F Looks AT SWORD

JUL 23 2013

Timing:

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1014/154

Production :

1014/154

ADVENTURE TIME

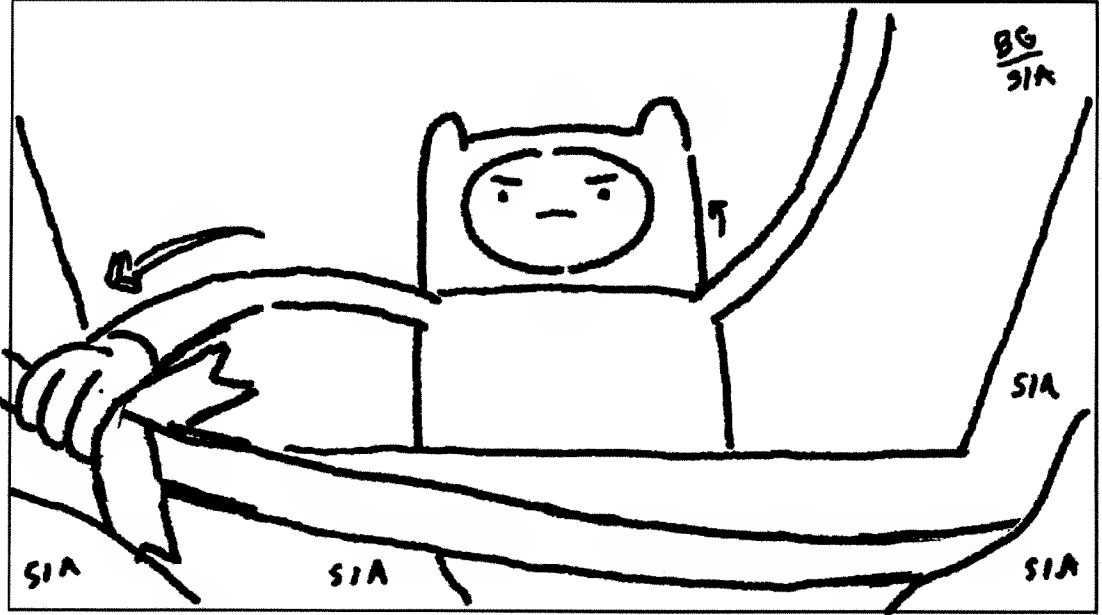


Sc. 64 CONT

Pnl. E

Bg.

day night

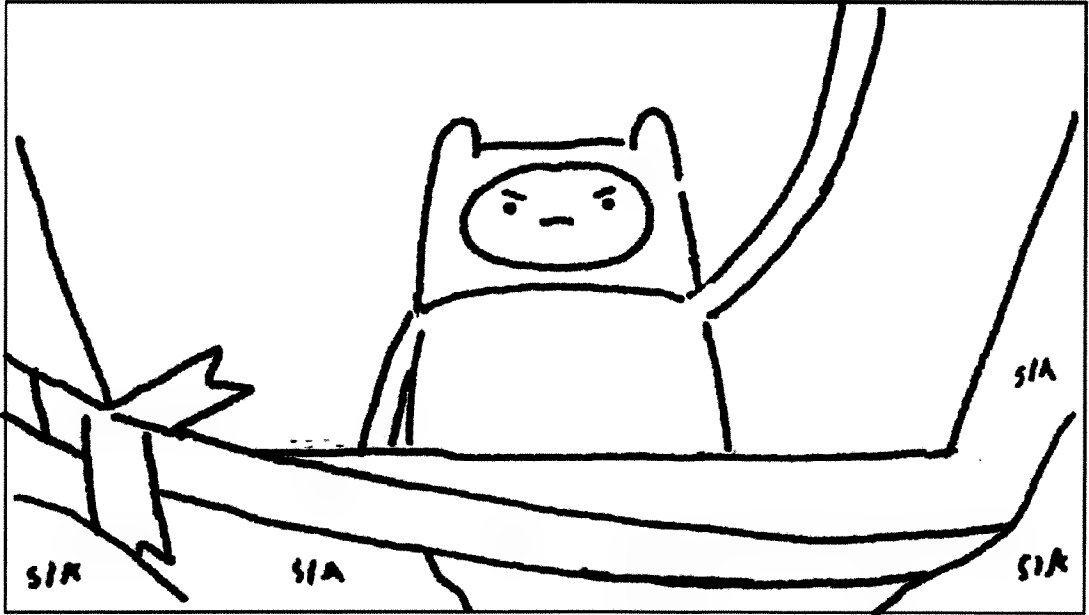


Sc. 64 CONT

Pnl. F

Bg.

day night



Dialog:
Action: - FINN PLACES SWORD INTO TREASURE CHEST
Timing:

JUL 23 2011

Production :

EPISODE # 1014-154

1014/154

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1014/154

1014/154

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# ADVENTURE TIME



Sc. 64 cont

Pnl G

Rn

day night

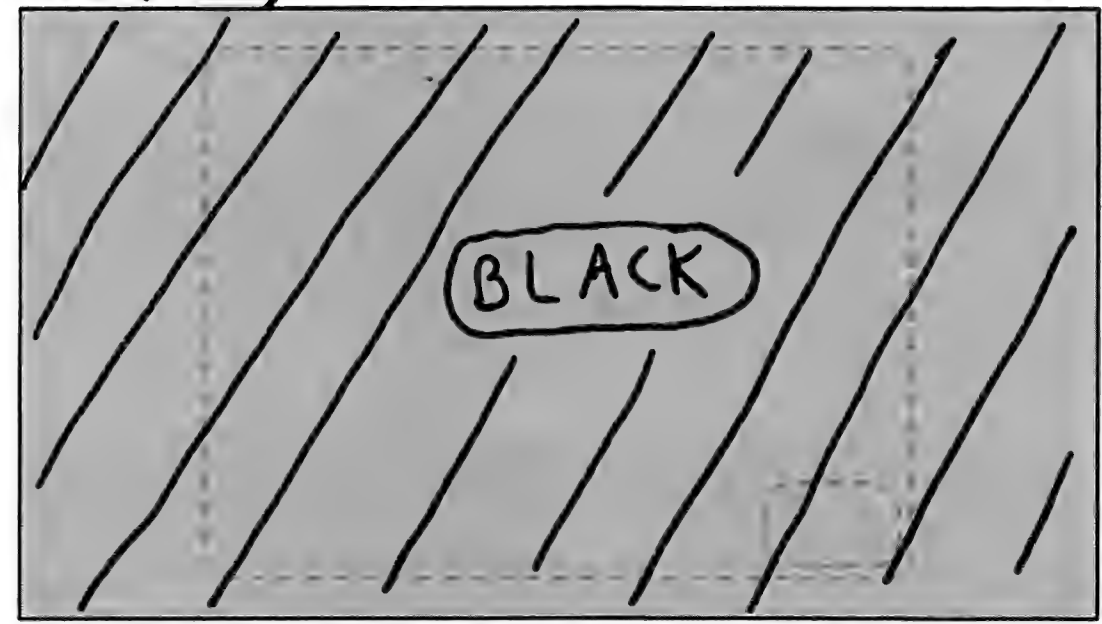


Sc. 64 cont

Pnl. H

Bg.

Page 94  
94 ANNOT  
day night



Dialog:

Action:

F closes chest

JUL 23 2013

Timing:

EPISODE # 1014-154  
1014/154  
Production :

1014/154

ADVENTURE TIME



Page 94A

95 NEXT  
day night

Sc. 64A

Pnl. A

Bg.

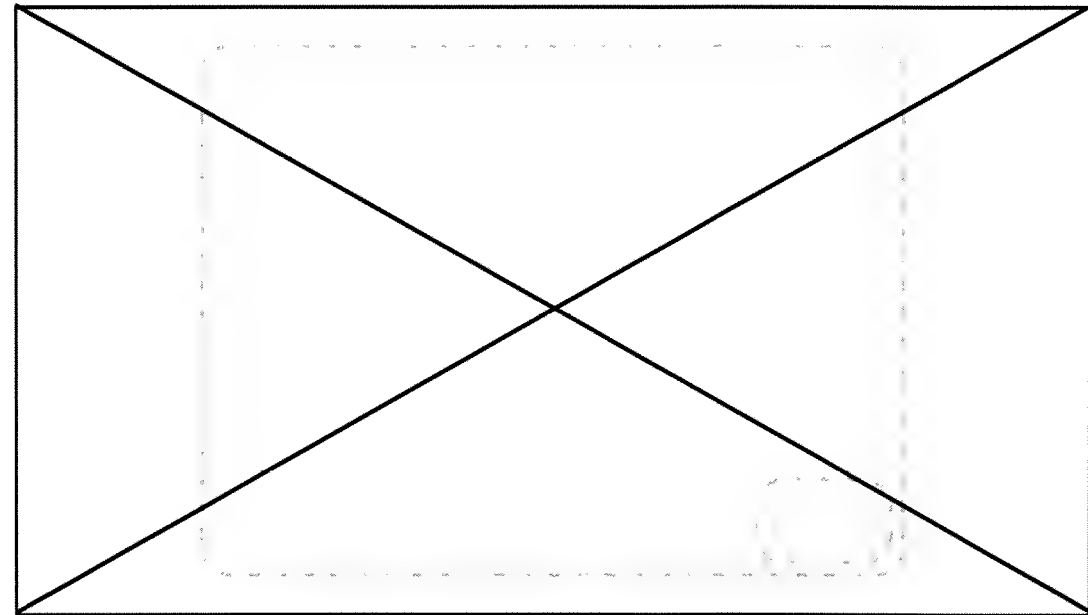
day night



Sc.

Pnl.

Bg.



Dialog:

Action:

-F. CLOSES CHEST

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154

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1014/154

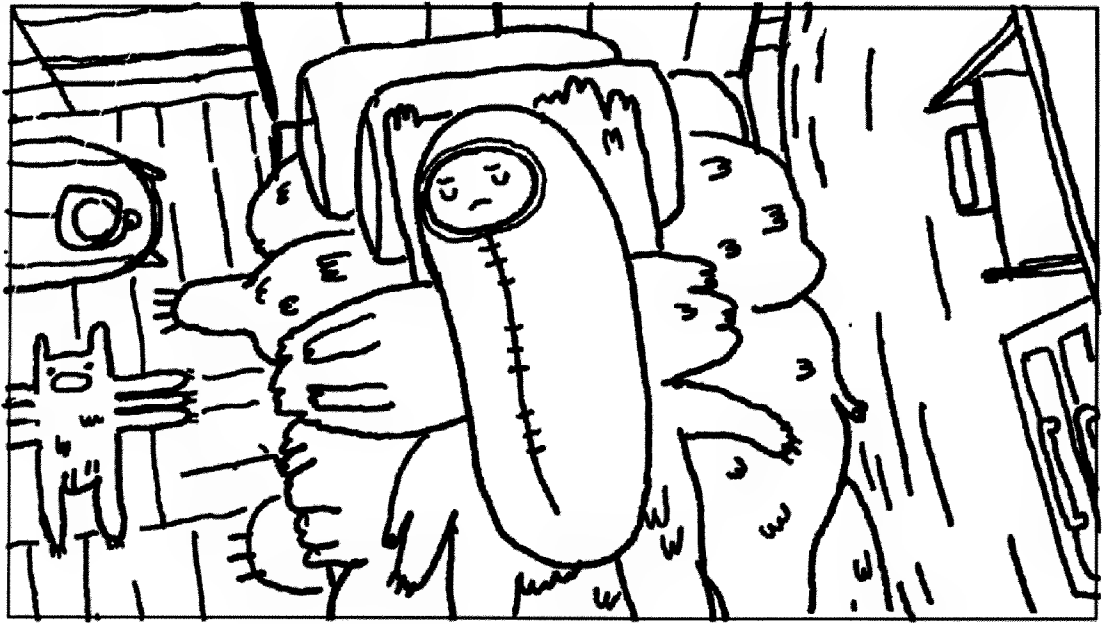
1014/154

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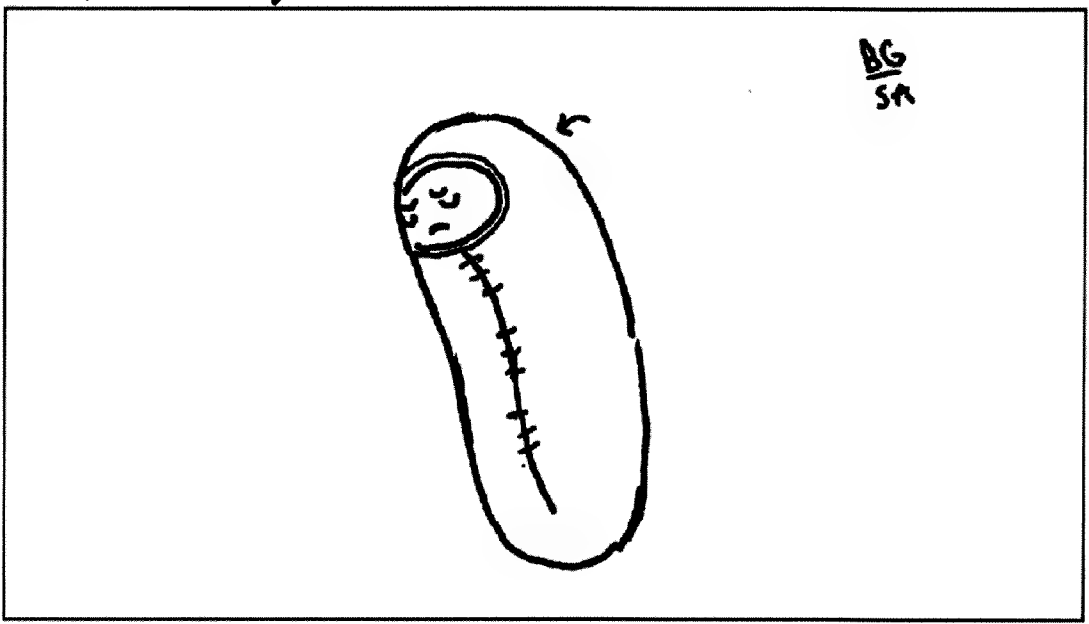
# ADVENTURE TIME



Sc. **65** Pnl. **A** Bg. day night



Sc. **65 CONT** Pnl. **B** Bg. day night



Dialog:	<b>E : [STIRING IN HIS SLEEP]</b>
Action:	<b>JUL 23 2013</b>
Timing:	

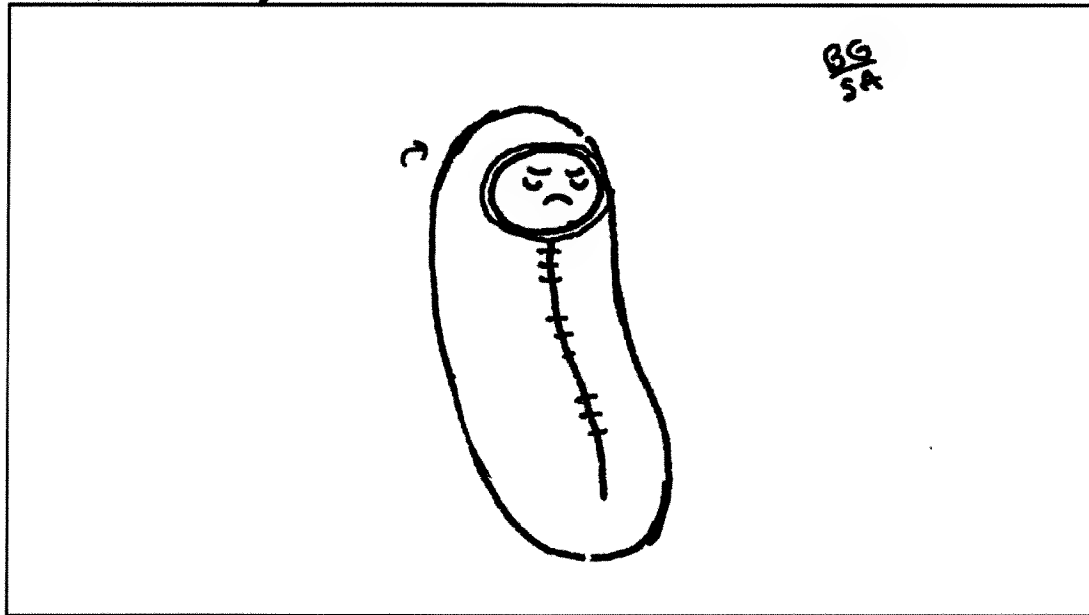
EPISODE # **1014-154**  
**1014/154**  
Production :

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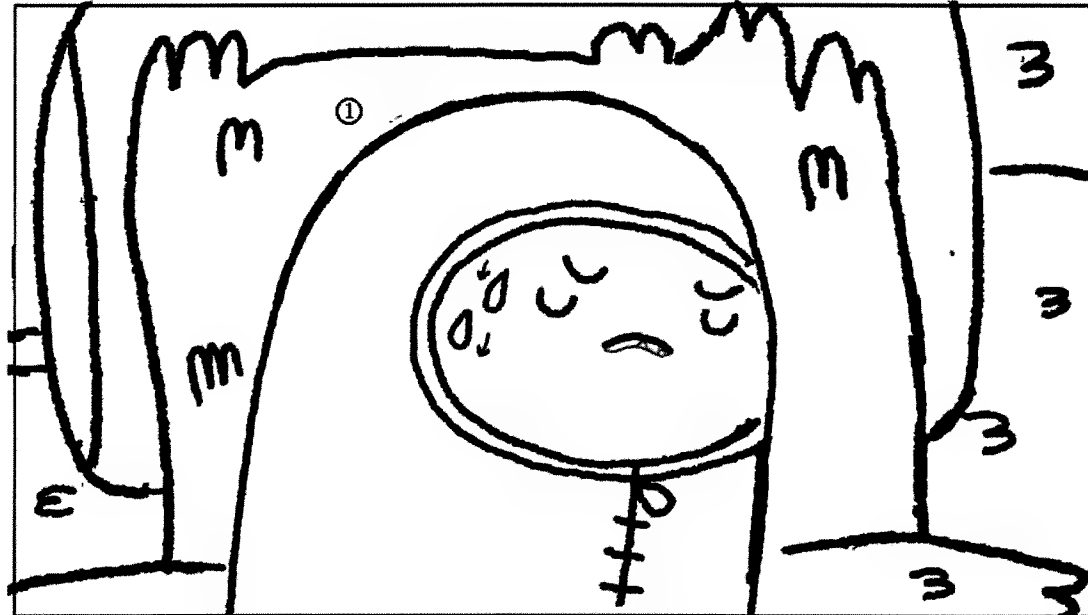
ADVENTURE TIME



Sc. 65 CONT Pnl. C Bg. day night

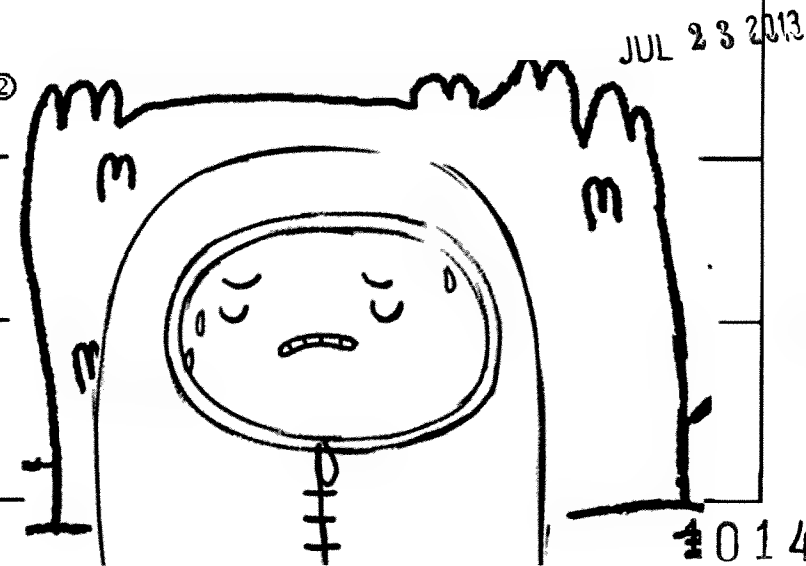


Sc. 66 Pnl. A Bg. day night



Dialog:
Action:
Timing:

- SWEAT DRIPS DOWN  
FINN'S FACE



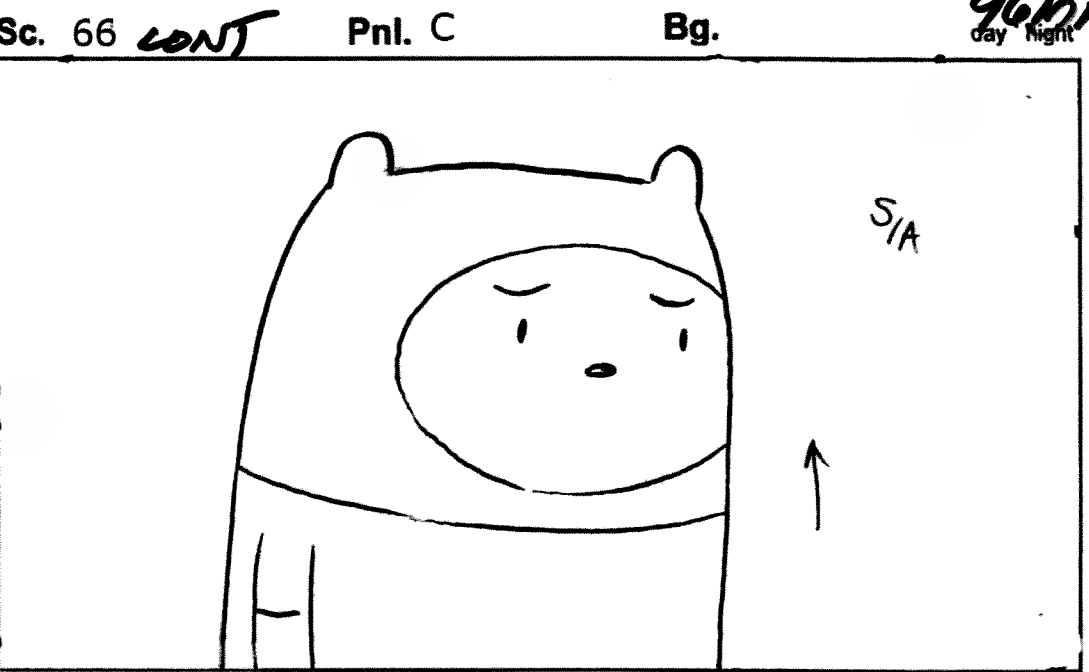
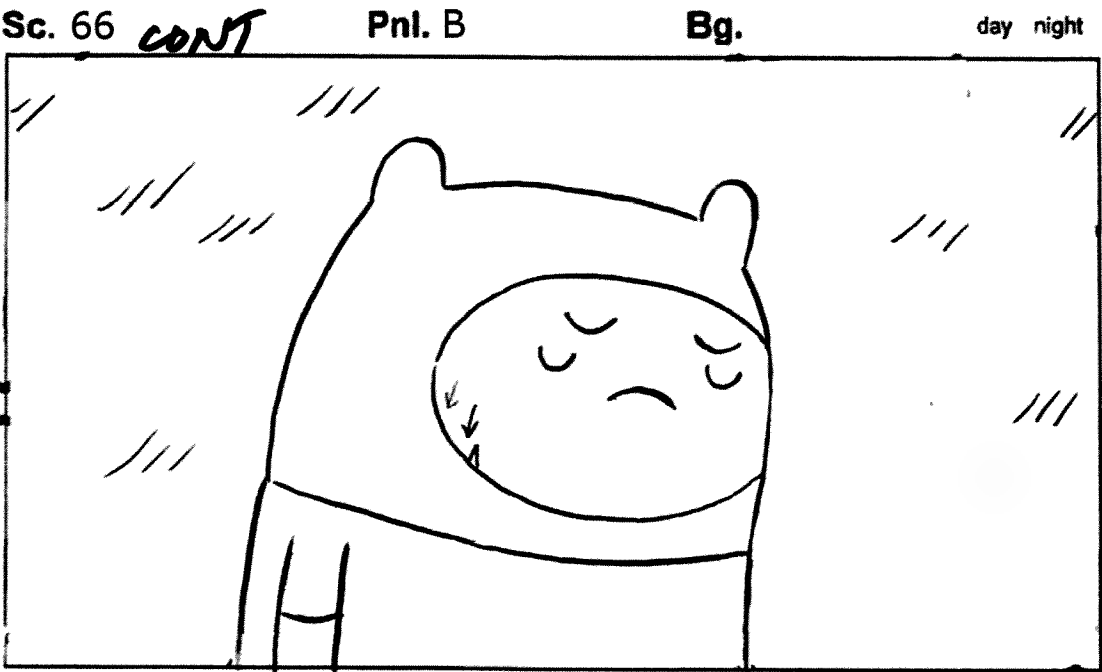
Page 96  
96A NEXT  
day night

EPISODE # 1014-154  
1014/154  
Production : 1014/154

ADVENTURE TIME



Page 96A  
**96B NEXT**  
day night



Dialog:	
F: [UNINTELLIGIBLE MUTTERING]	
Action:	
<ul style="list-style-type: none"><li>-MATCH CUT (FINN'S FACE) TO DREAM SCENE</li><li>-SWEAT SLIDES UNDER HAT.</li><li>* DREAM CAN HAVE STYLIZED PALETTE.</li></ul>	
Timing:	
JUL 23 2013	

EPISODE # 1014-154  
1014/154  
Production :

1014/154

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ADVENTURE TIME



Page 96B

96C NEXT  
day night

Sc. 66A

Pnl. A

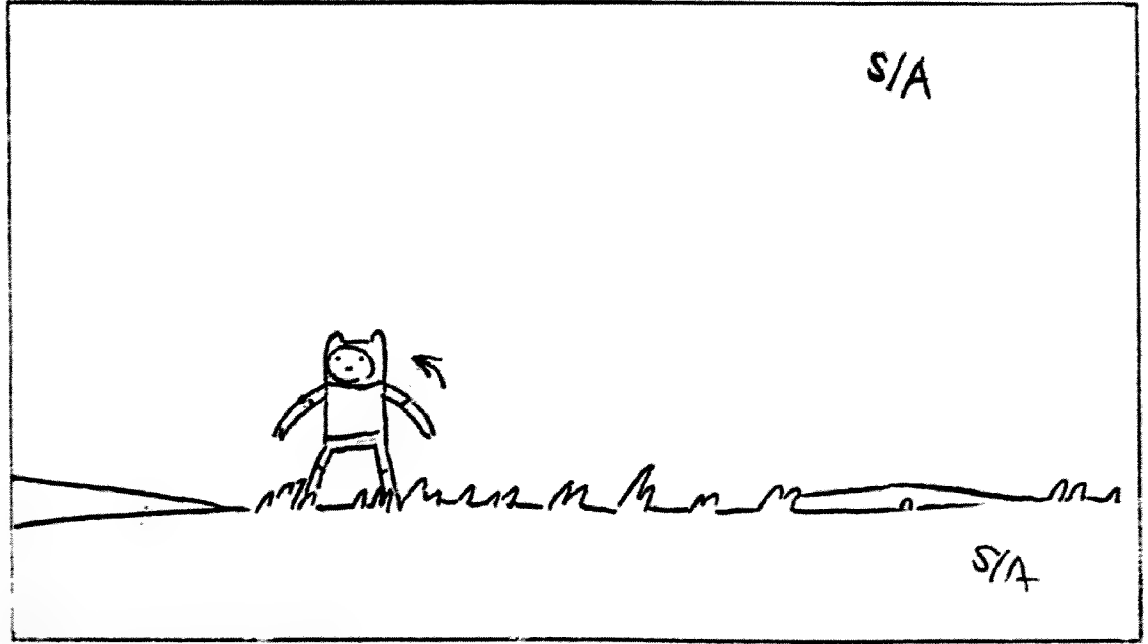
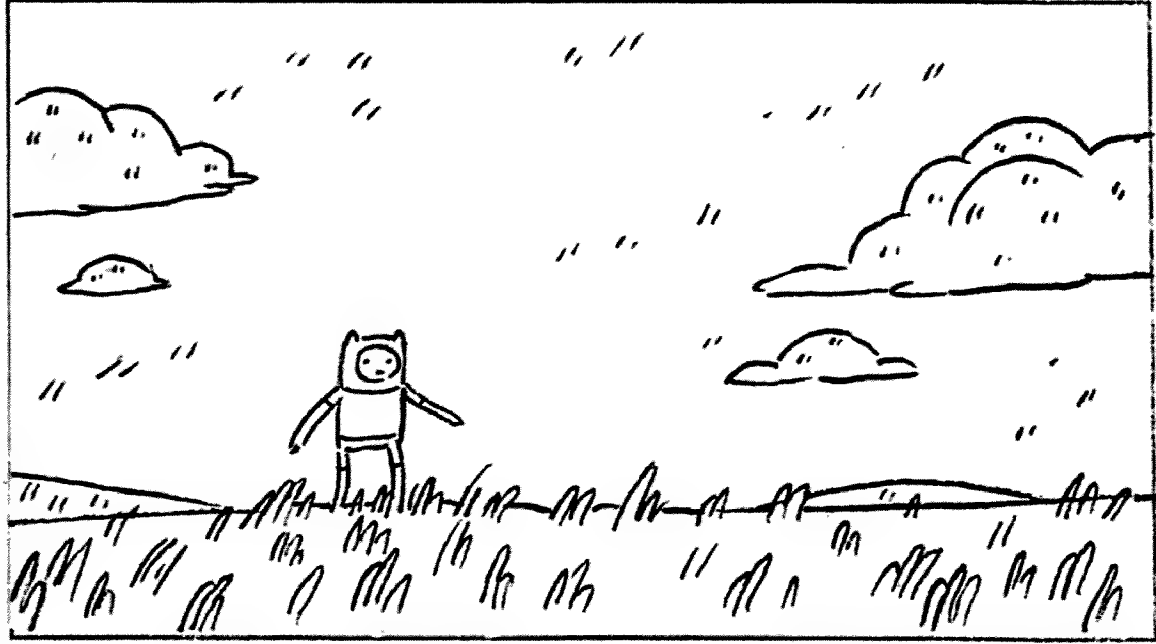
Bg.

day night

Sc. 66A CONT

Pnl. B

Bg.



Dialog:	
Action:	-FINN IS STANDING IN TALL GRASS & FIELD -SKY /GRASS IS MADE OF GRASS.
Timing:	-FINN LOOKS AROUND.

JUL 23 2013

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1014/154

Production :

1014/154

1014/154  
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# ADVENTURE TIME



Page 96C  
**96D NEXT**  
day night

Sc. 66A *CONT*

Pnl. C

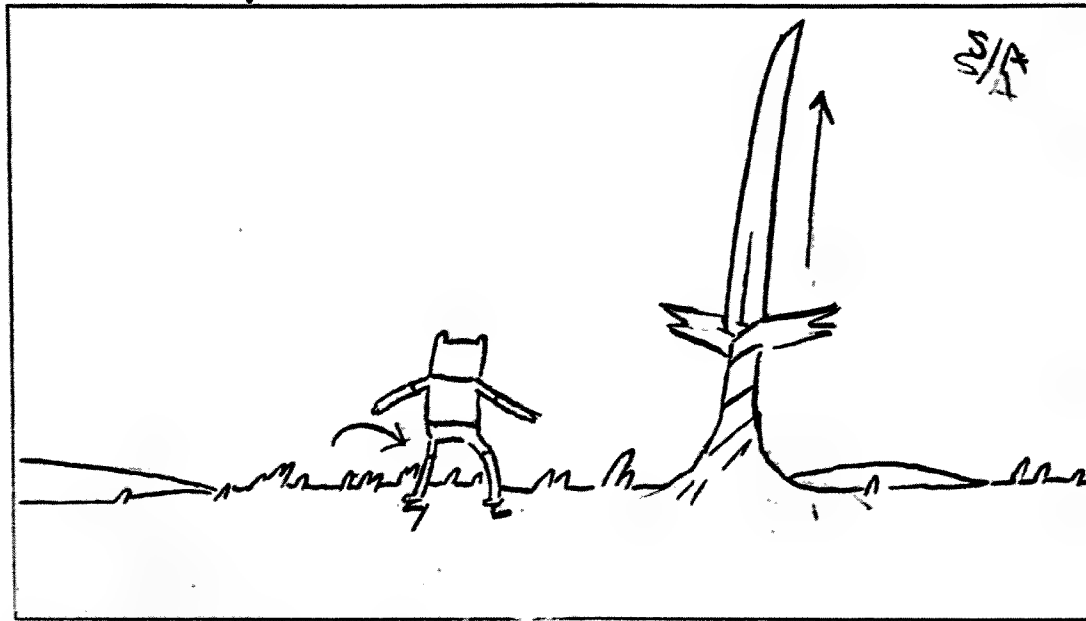
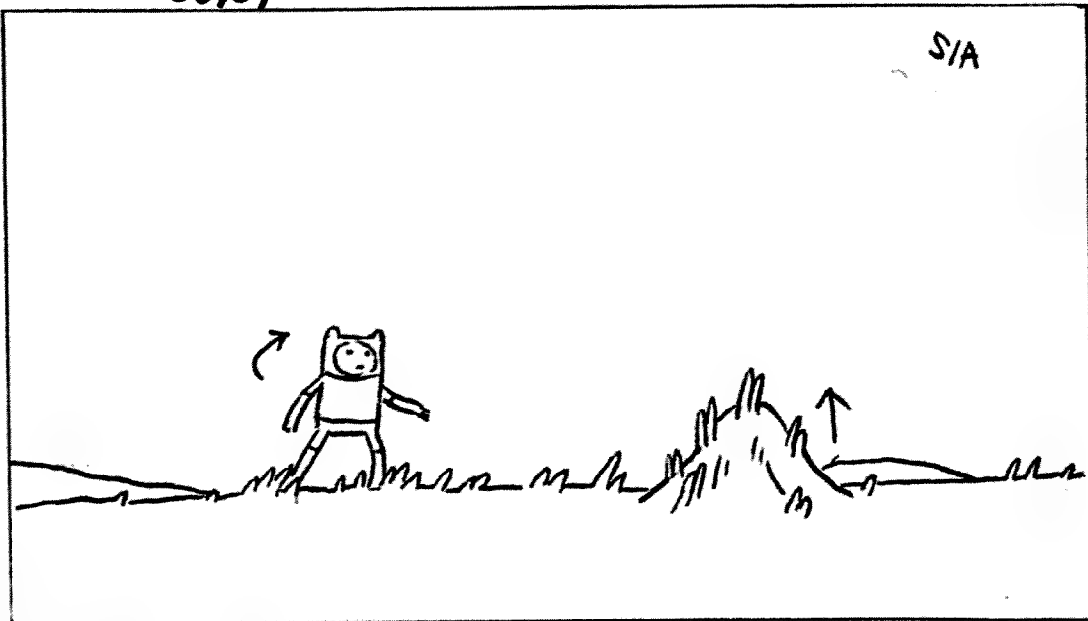
Bg.

day night

Sc. 66A *CONT*

Pnl. D

Bg.



Dialog:

SFX: \* RUMBLING \*

SFX: \* SHFFF! \*

Action:

- MOUND BEGINS TO RISE FROM GRASS.

- LONG GRASS BLADES THRUST UPWARD

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154 1

Production :

1014/154 1

# ADVENTURE TIME



Page 96D

**96ENEXT**  
day night

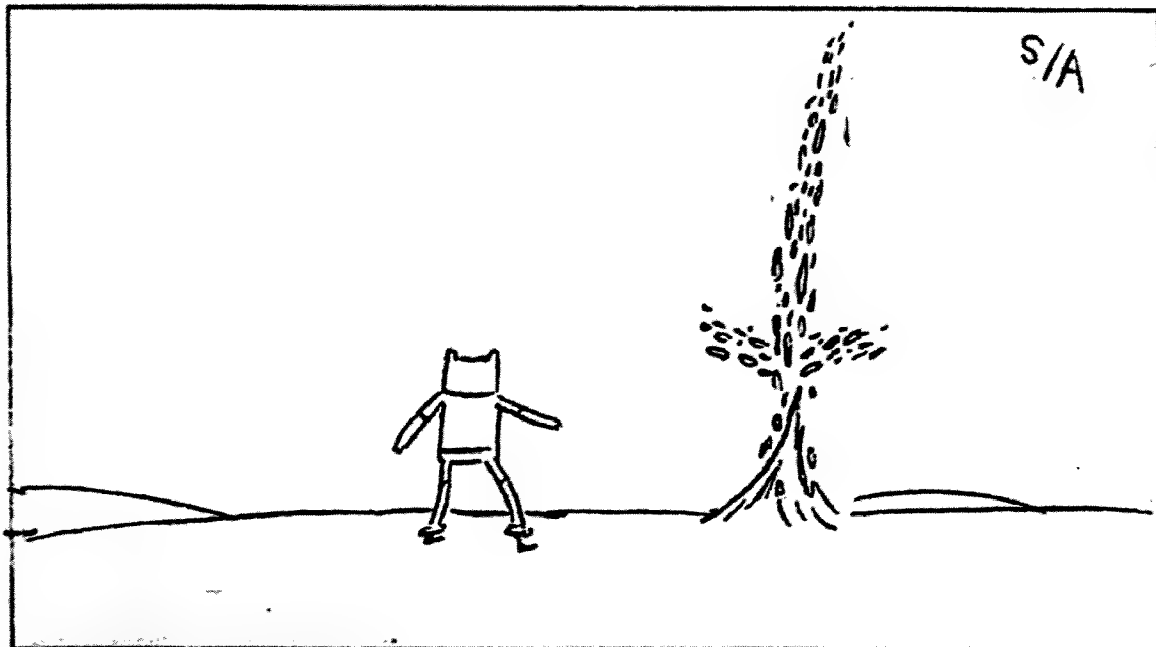
Sc. 66A

Pnl. E

Bg.

day night

S/A

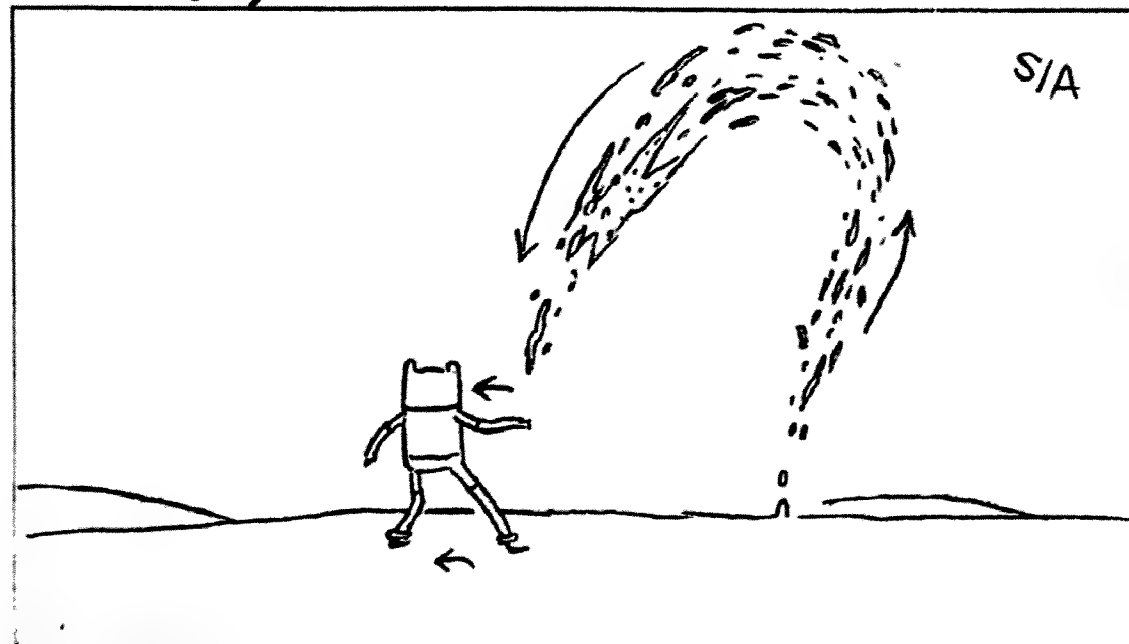


Sc. 66A *cont*

Pnl. F

Bg.

S/A



Dialog:

SFX : \* PFFT \*

Action:

- F. LOOKS UP
- GIANT GRASS BLADES TURN INTO GRASS SEED

- SEEDS FLY TOWARDS F'S HAND.

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

1014/154

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# ADVENTURE TIME



Page 96E  
96E NEXT  
day night

Sc. 66B

Pnl. A

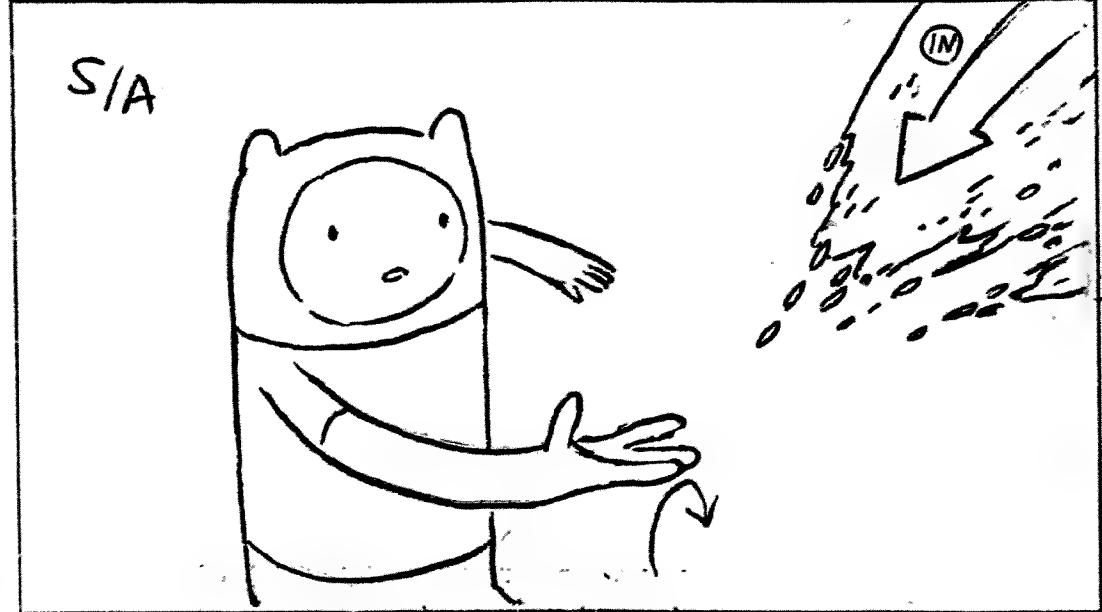
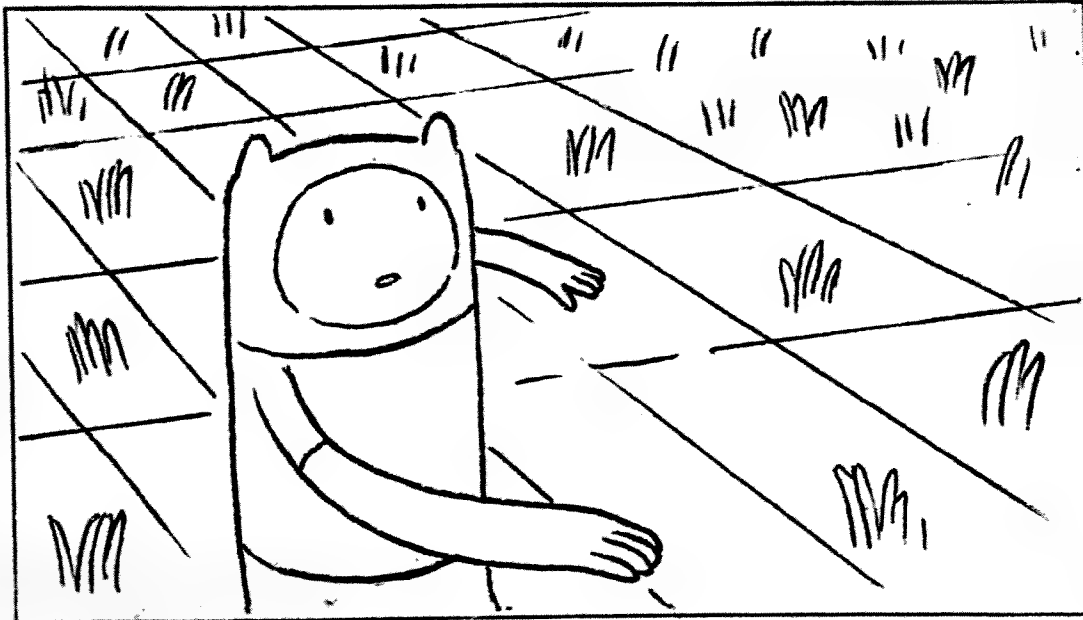
Bg.

day night

Sc. 66B CONT

Pnl. B

Bg.



Dialog:

Action:

- GRASS SEEDS STREAM ON/S.

JUL 23 2013

Timing:

EPISODE # 1014-154  
1014/154

Production :

1014/154

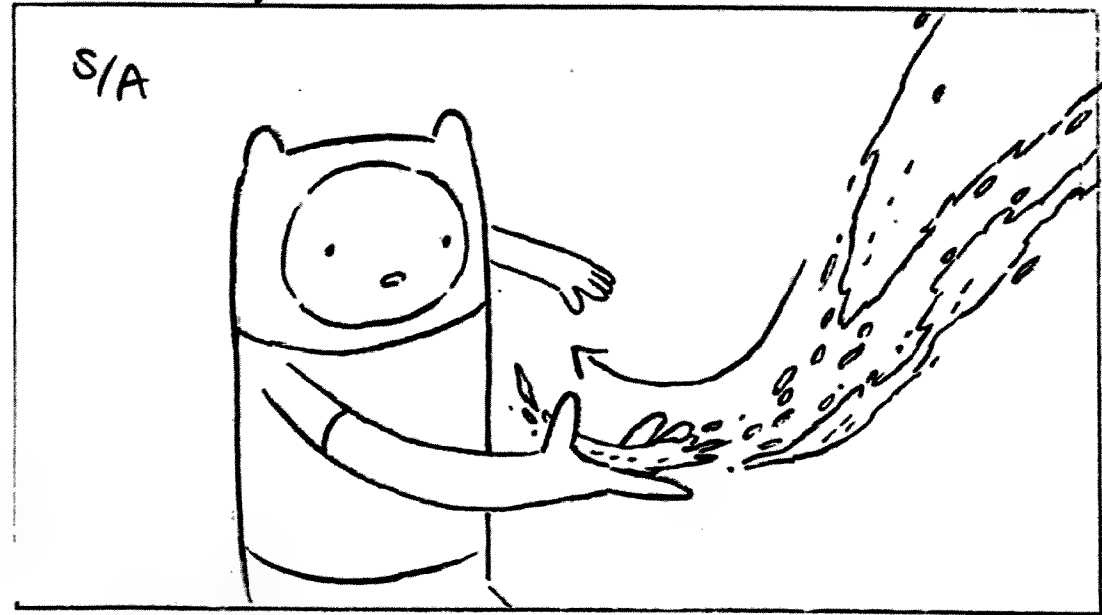
1014/154

# ADVENTURE TIME

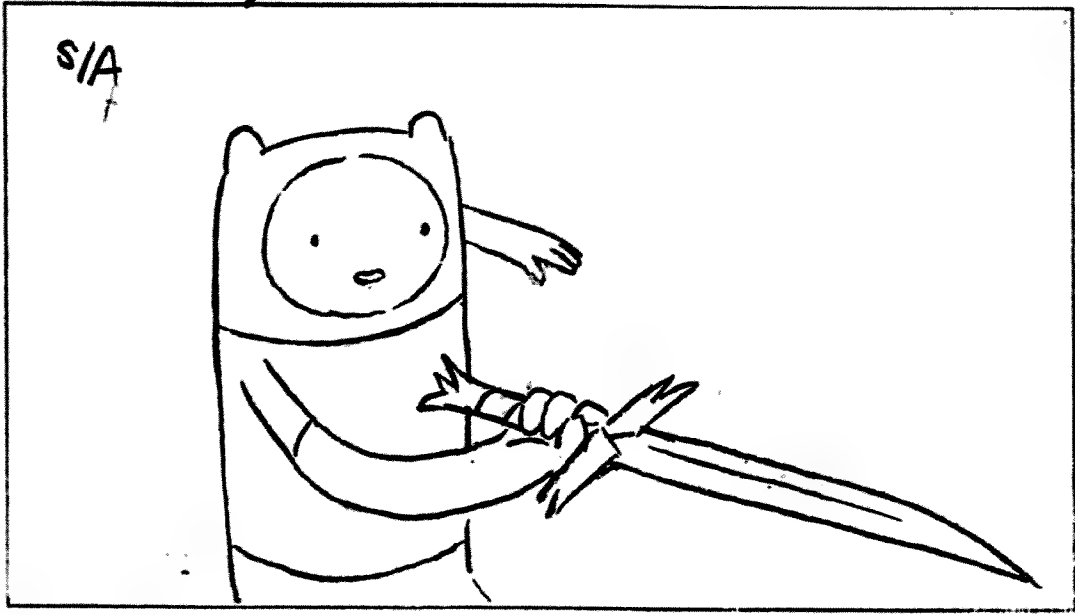


Page 96F  
96G NEXT  
day night

Sc. 66B *CONT* Pnl. C Bg. day night



Sc. 66B *CONT* Pnl. D Bg. day night



Dialog:
Action: - GRASS SWORD FORMS IN FINN'S HAND
Timing: JUL 23 2013

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1014/154  
Production :

1014/154

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1014/154

# ADVENTURE TIME



Page 96G

96H NEXT  
day night

Sc. 66B *CONT*

Pnl. E

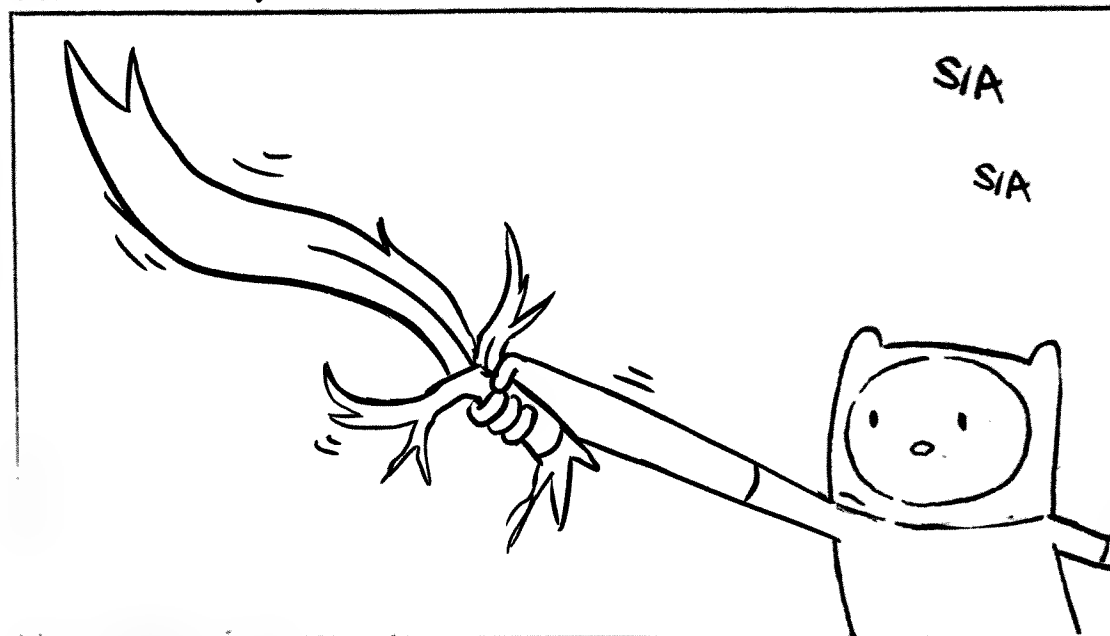
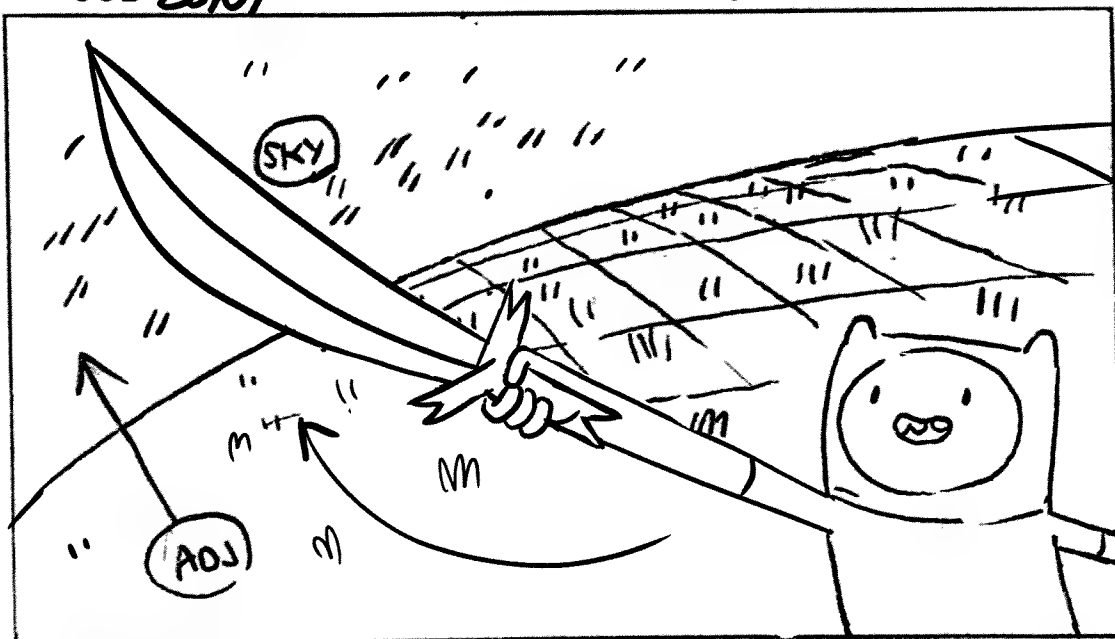
Bg.

day night

Sc. 66B *CONT*

Pnl. F

Bg.



Dialog:

E: HA HA!

F: HUH?

SFX: \*SHUFFLING\*

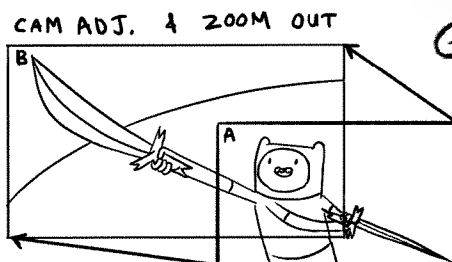
Action:

- F. SWING SWORD UPWARD  
- ADJ. W/ ACTION

- SWORD STARTS WRITHING AND GROWING

JUL 23 2013

Timing:



EPISODE # 1014-154

1014/154

Production :

1014/154

# ADVENTURE TIME



Page 96H  
96I NEXT  
day night

Sc. 66C

Pnl. A

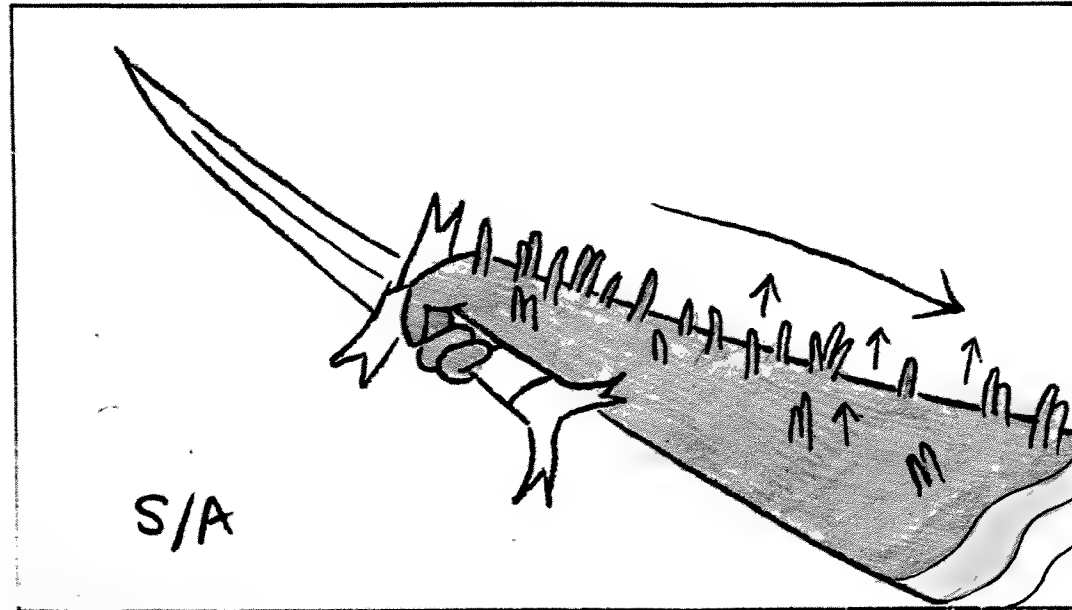
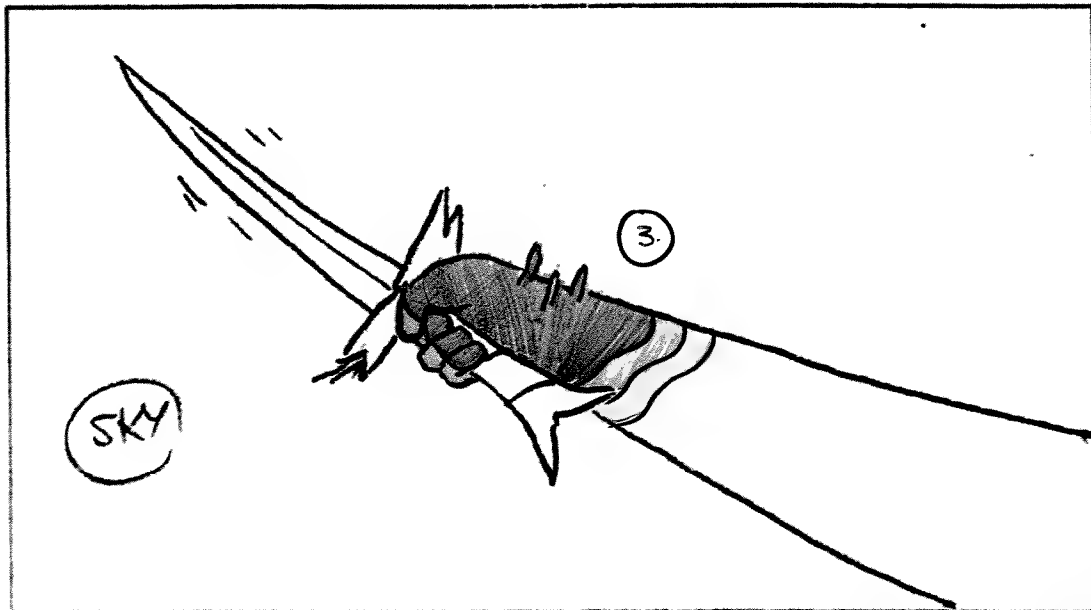
Bg.

day night

Sc. 66C CONT

Pnl. B

Bg.



Dialog:

SFX : \* GROWING \*

Action:

- A FEW BLADES OF GRASS SPROUT  
ON FINN'S HAND

- GRASS SPROUTS ALL  
ALONG F'S ARM

JUL 2 & 2013

Timing:

- ARM TURNS  
GREEN.

GRASS SWORD STOPS WRITHING



EPISODE # 1014-154

1014/154

Production :

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1014/154

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# ADVENTURE TIME



Sc. 66D

Pnl.

A

Bg.

day night



Sc. 66D *CONT*

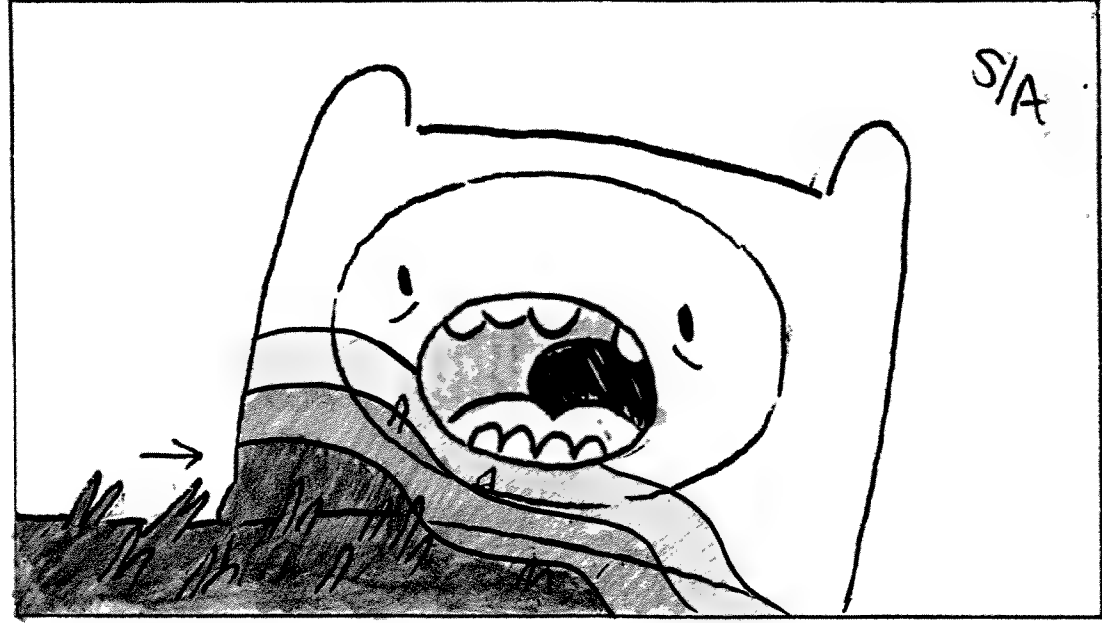
Pnl.

B

Bg.

Page 96I

96I NEXT  
day night



Dialog:

Action:

- GRASS CONTINUES GROWING/ SPROUTING.

Timing:

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

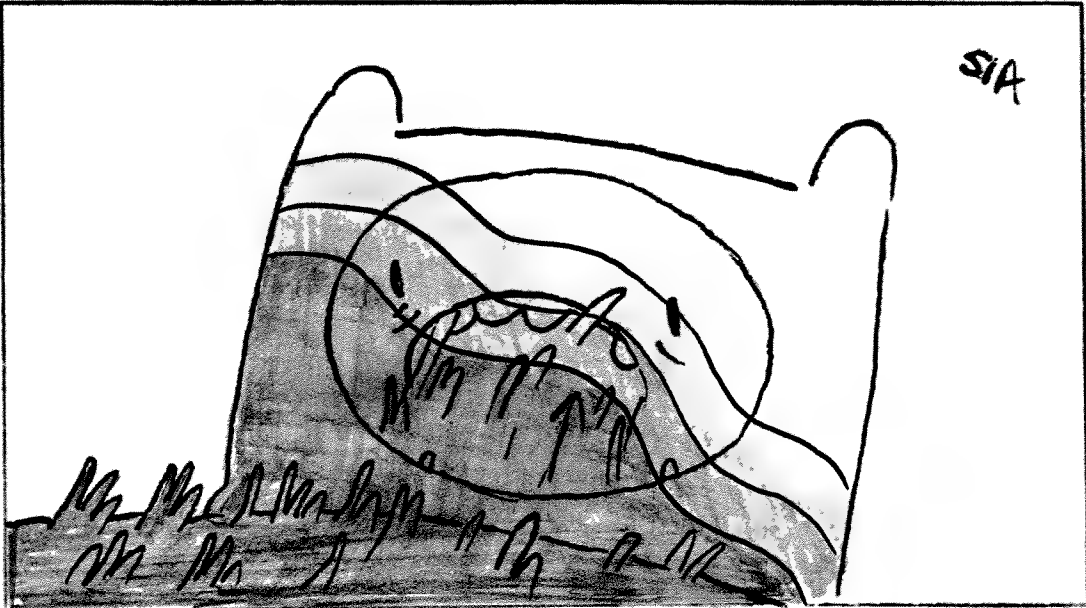
1014/154

ADVENTURE TIME

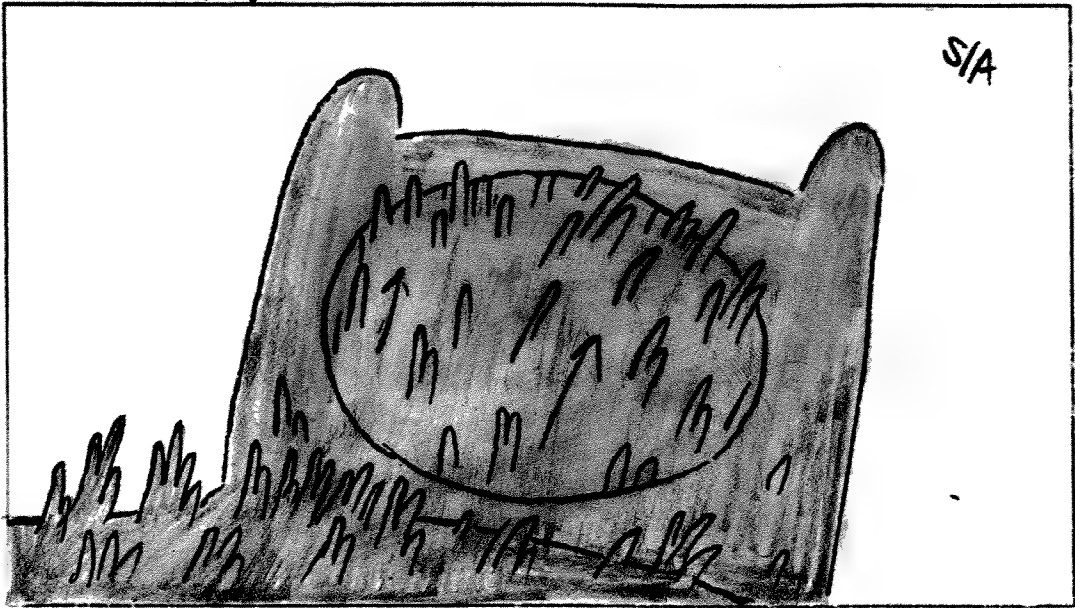


Page 96J  
96K NEXT  
day night

Sc. 66D *CONT* Pnl. C Bg. day night



Sc. 66D *CONT* Pnl. D Bg. day night



Dialog:	<u>SFX</u> : *THOMP	<u>SFX</u> : *GROWTH*
Action:	- GRASS FILLS FINN'S MOUTH	- GRASS OVERTAKES FINN'S FACE
Timing:	JUL 23 2013	

EPISODE # 1014-154

Production :

1014/154



# ADVENTURE TIME



Page 96K  
96L NEXT  
day night

Sc. 66E

Pnl. A

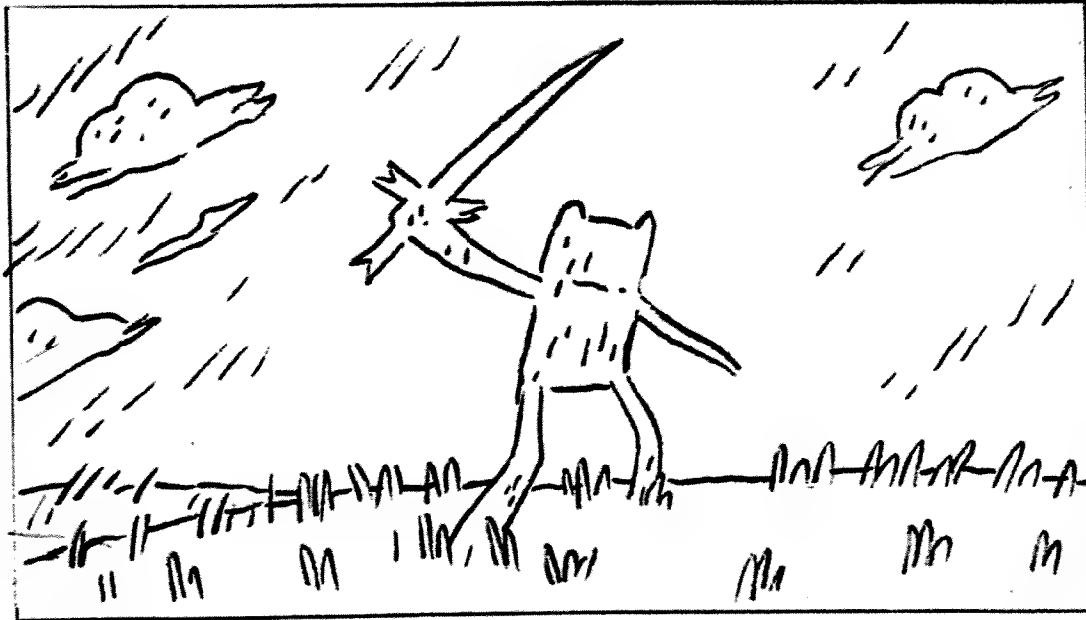
Bg.

day night

Sc. 66E CONT

Pnl. B

Bg.



Dialog:

SFX: \* WIND BLOWS \*

Action:

- SMASH CUT TO FINN MADE COMPLETELY OF GRASS.

- WIND BLOWS

- BG STARTS PANNING.

JUL 23 2013

Timing:

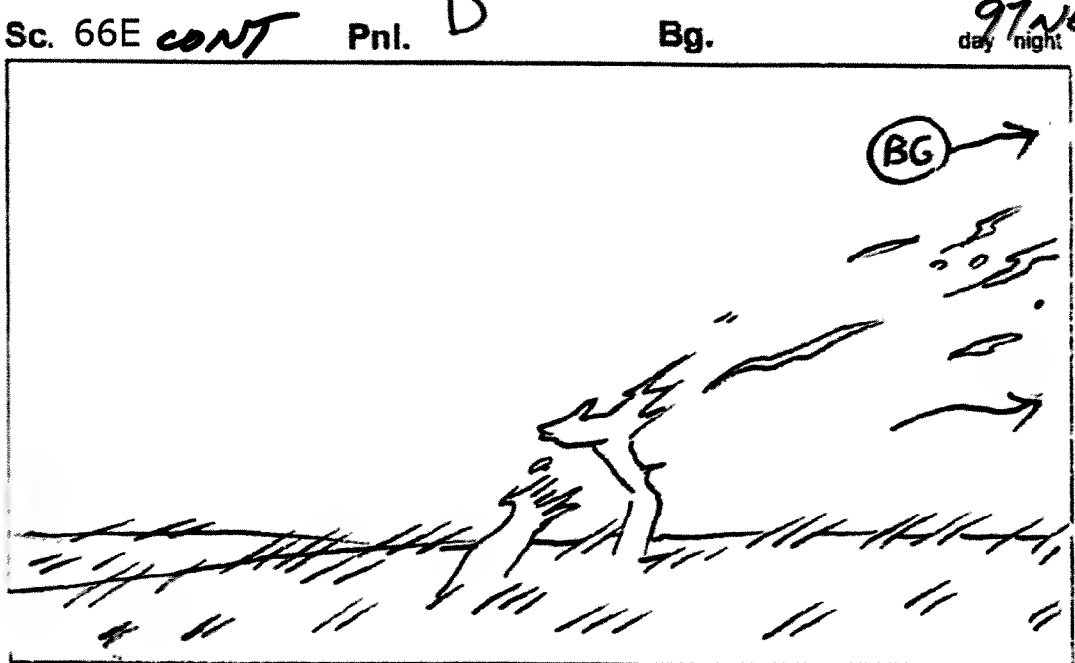
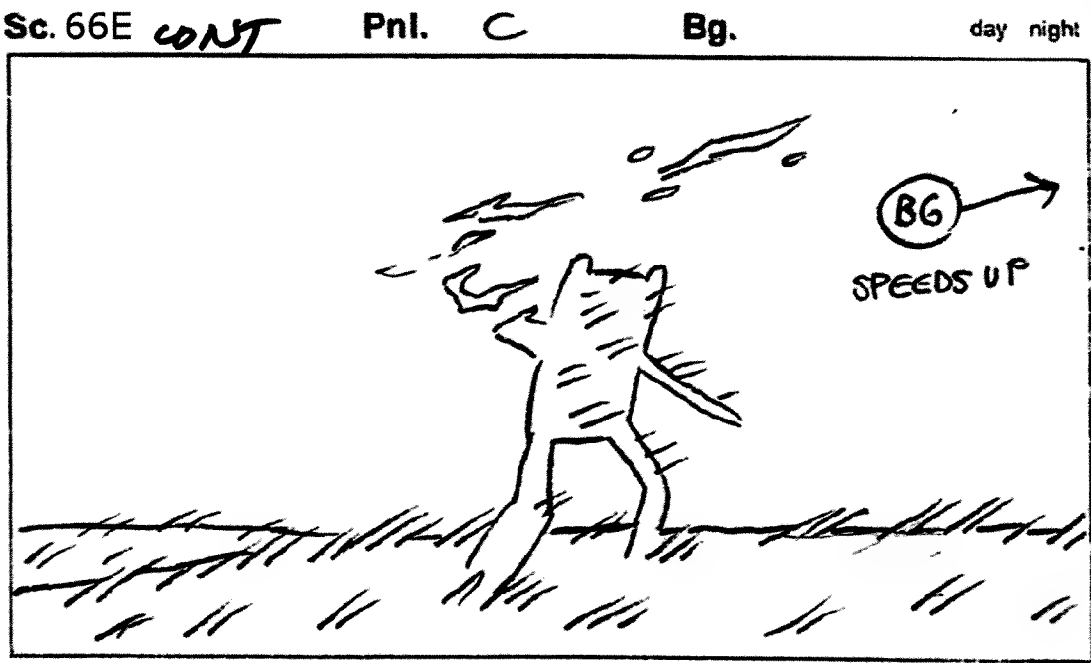
EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Dialog:	
SFX: * WIND HOWLING *	
Action:	- GRASS FINN STARTS TO BLOW AWAY / ARM FIRST
	- GRASS FINN BLOWS OFF / S.
Timing:	JUL 23 2013

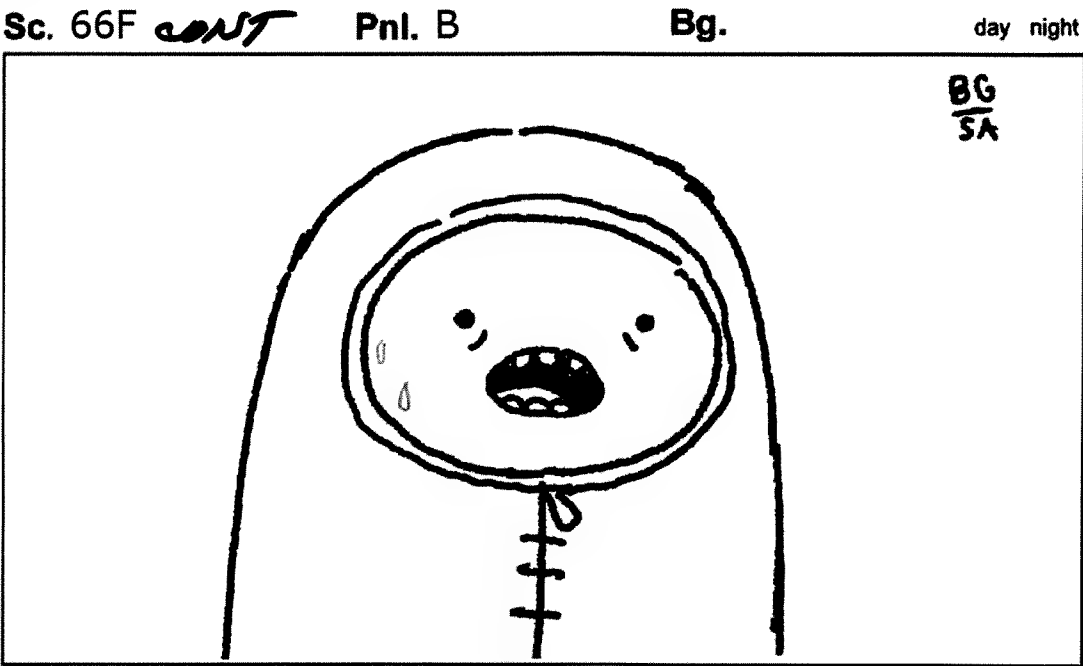
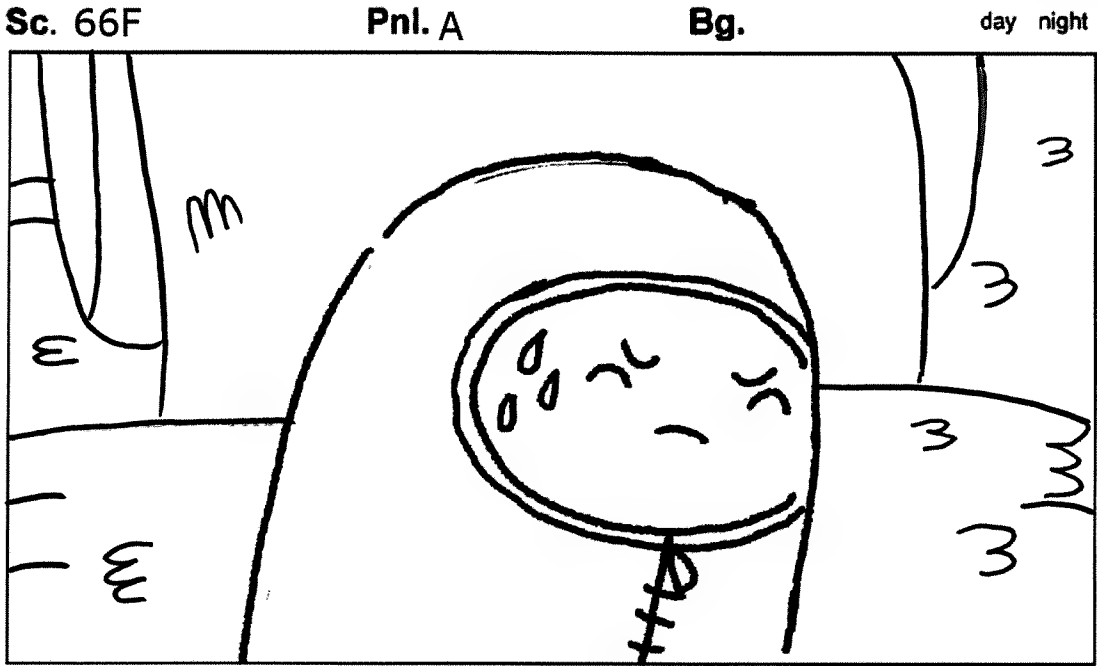
EPISODE # 1014-154

Production :

1014/154

1014/154

ADVENTURE TIME



Dialog:	F: mm...	F: AAH!
Action:	- F AWAKES SUDDENLY	
Timing:	JUL 23 2013	

EPISODE # 1014-154  
1014/154  
Production :

ADVENTURE TIME



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Sc. Pnl. Bg. day night

Sc. 66F *CONT* Pnl. C Bg. day night

Dialog: *F: hu ho hu ho (HEAVY BREATHING)*

Action:

Timing:

JUL 23 2013

EPISODE # 1014-154  
1014/154  
Production :

1014/154

1014/154

# ADVENTURE TIME



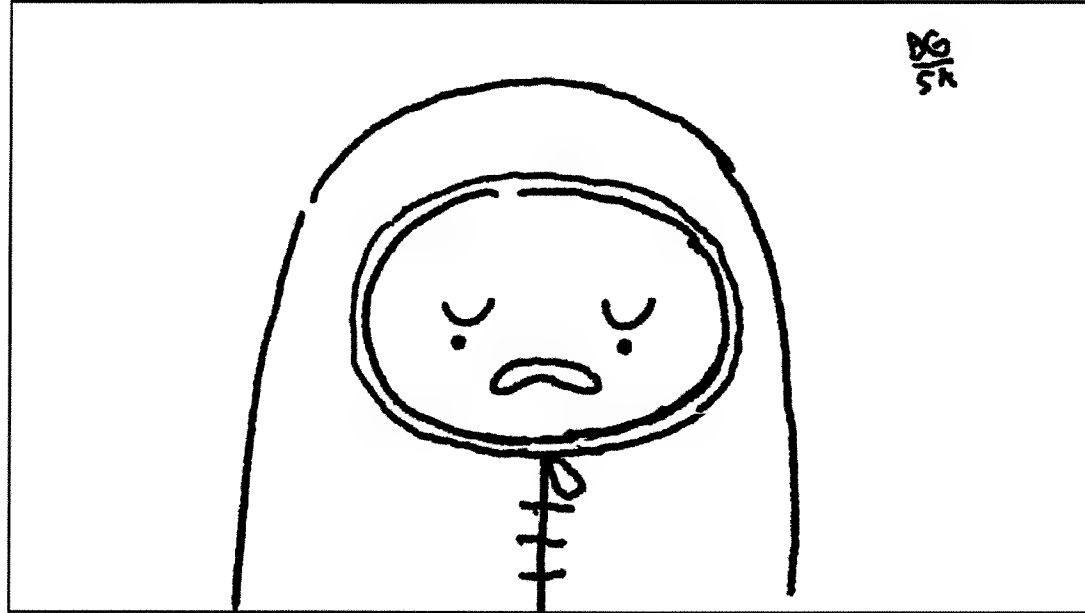
Page **99**

Sc. 66F **CONJ**

Pnl. D

Bg.

day night



Sc. 66F **CONT**

Pnl. E

Bg.

day night



Dialog:

F: HUH?

JUL 23 2013

Action:

- F LOOKS DOWN

- F PULLS HIS ARM THRU  
FACE HOLE  
- GRABS ZIPPER

Timing:



Production :

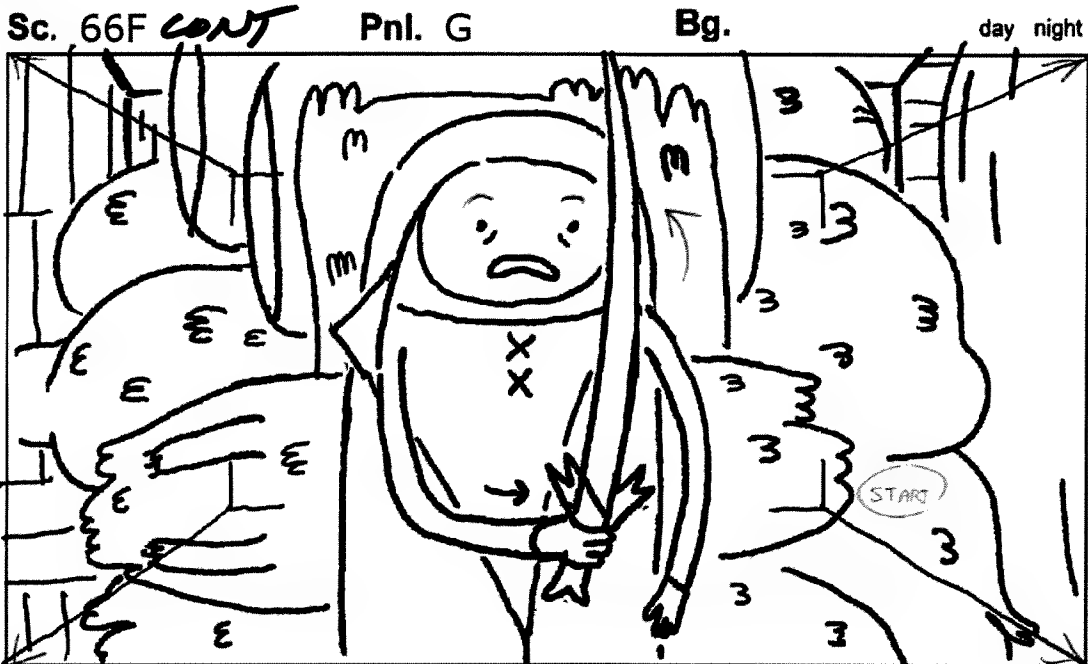
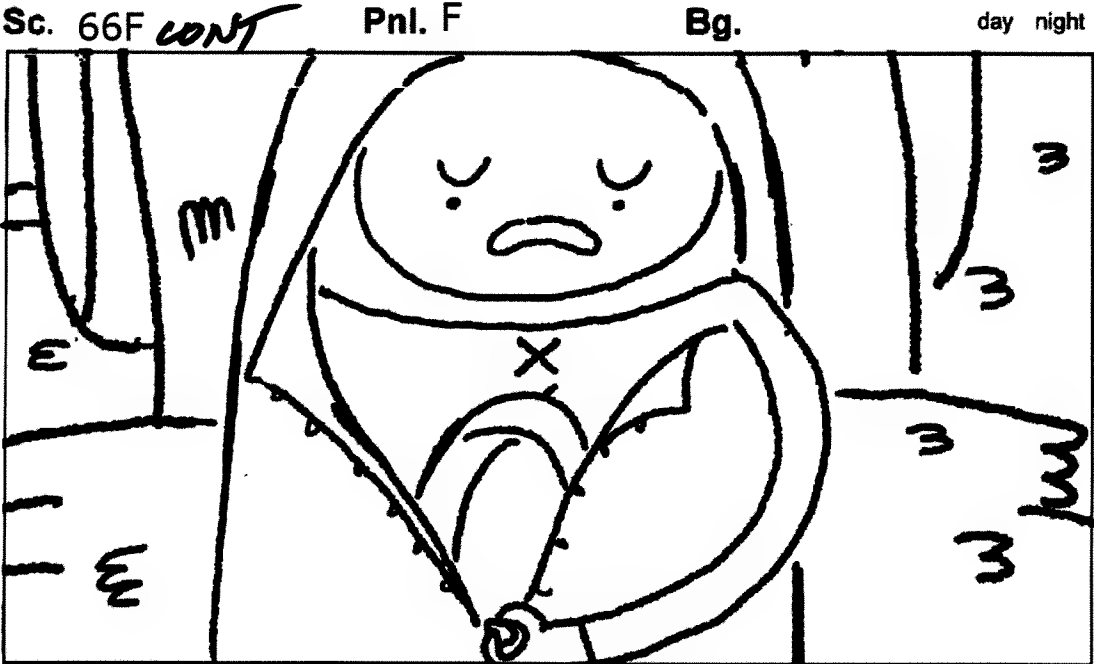
1014/154

EPISODE # 1014-154

1014/154

1014/154

ADVENTURE TIME

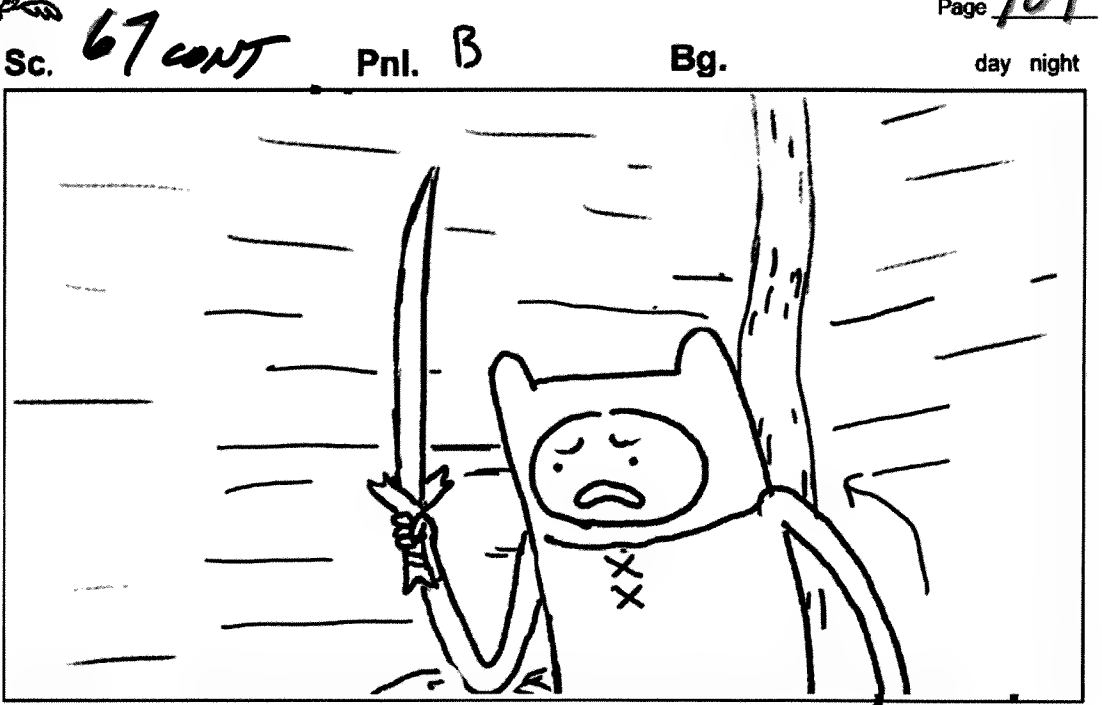
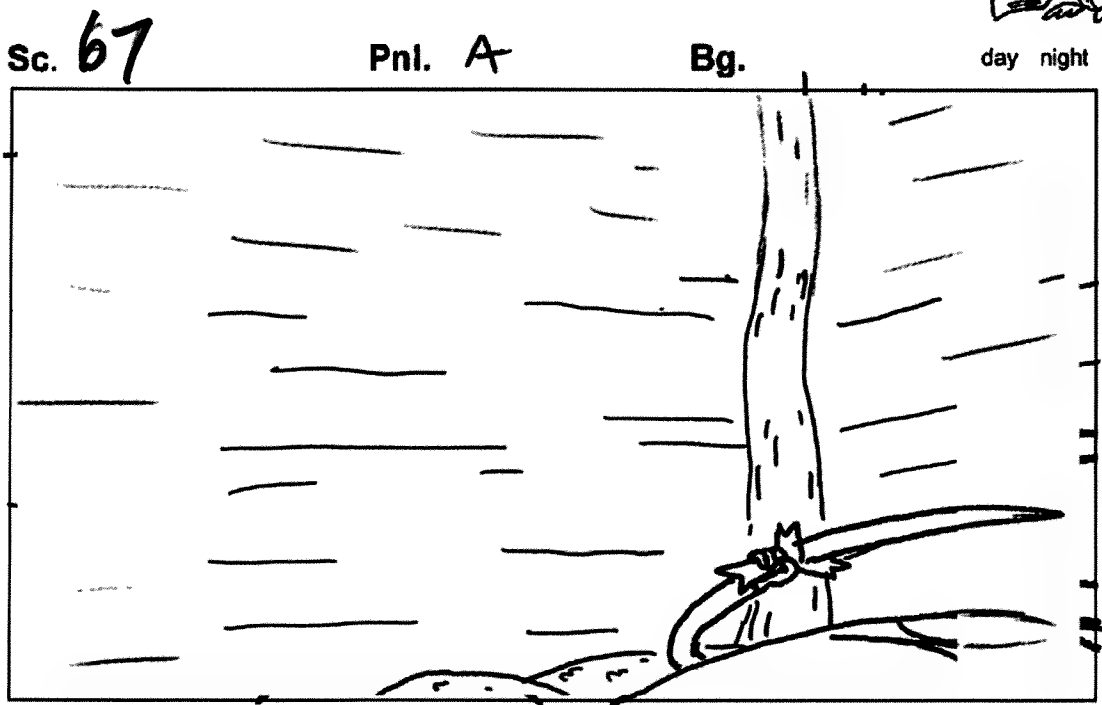


Dialog:	SFX : HORROR SFX
Action:	- F UNZIPS SLEEPING BAG - TRUCK OUT AS FINN PULLS SWORD OUT OF BAG
Timing:	JUL 23 2013

EPISODE # 1014-154  
1014/154

Production :

ADVENTURE TIME



Dialog:	(S.P.)
Action:	- f SITS UP
Timing:	JUL 23 2013

1014/154

EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME

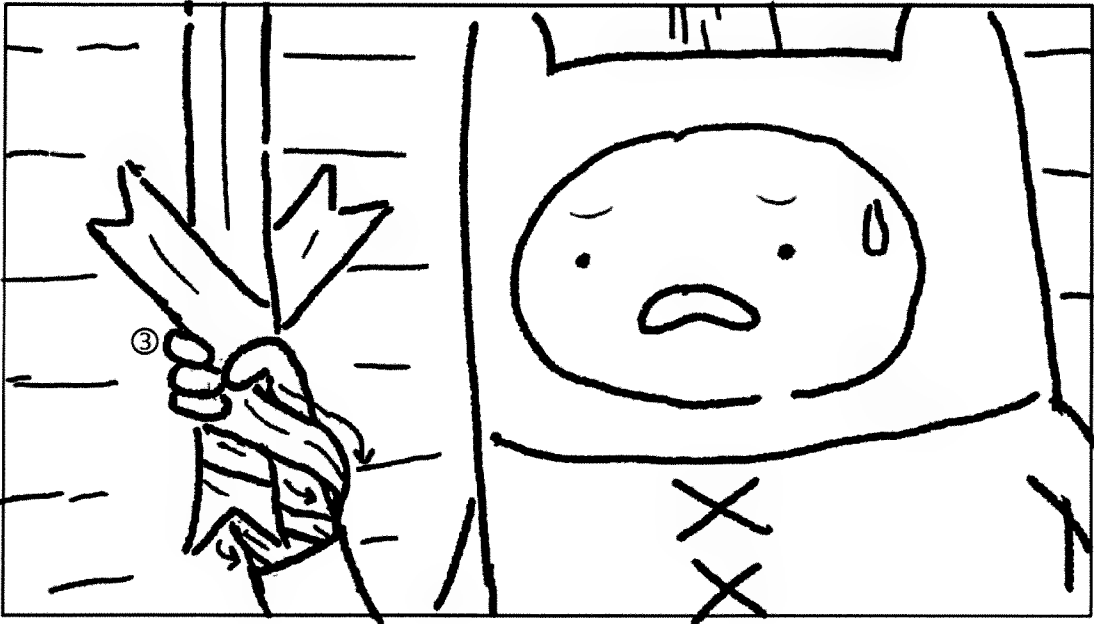


Sc. 68

Pnl. A

Bg.

day night



Sc. 68 CONT

Pnl. B

Bg.

day night



Dialog:	
SFX: * GRASS RUSTLING *	
F: WHAT THE...	
Action:	
- GRASS TENDRILS ARE EXTENDING FROM SWORD AND WRAPPING AROUND FINN'S WRIST	- F UNCLASPS HIS HAND BUT THE SWORD IS AFFIXED TO HIS WRIST
Timing:	
JUL 23 2013	



1014-154  
EPISODE #  
1014/154  
Production :



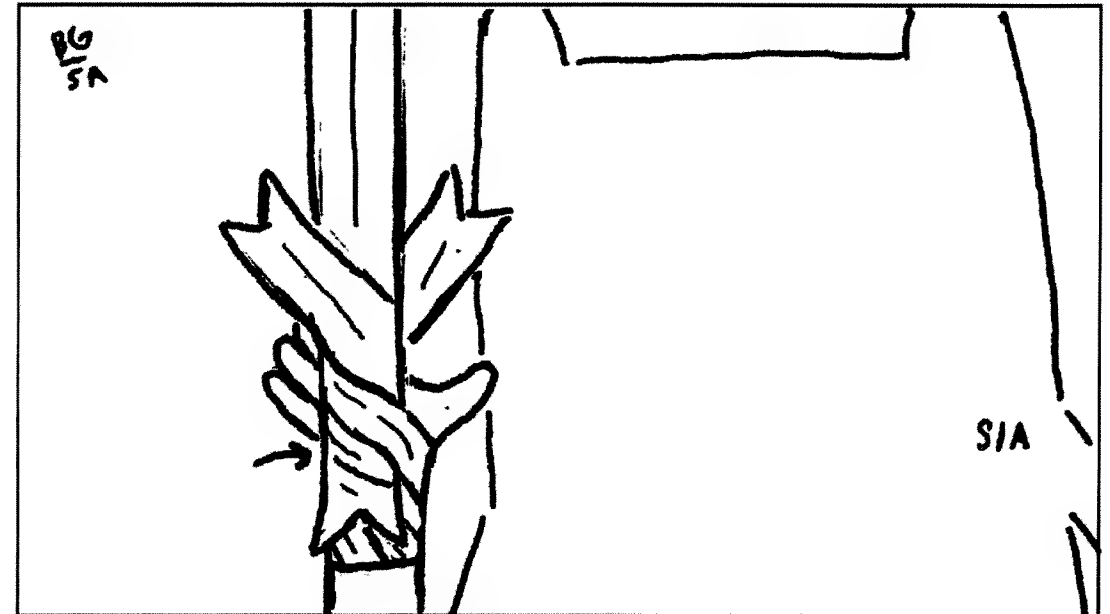
# ADVENTURE TIME



Sc. 68 cont Pnl. C Bg. day night



Sc. 68 cont Pnl. D Bg. day night



Dialog:

F. UH.

Action:

- F SHAKES HIS WRIST  
BACK & FORTH

← CYCLE →  
3X

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

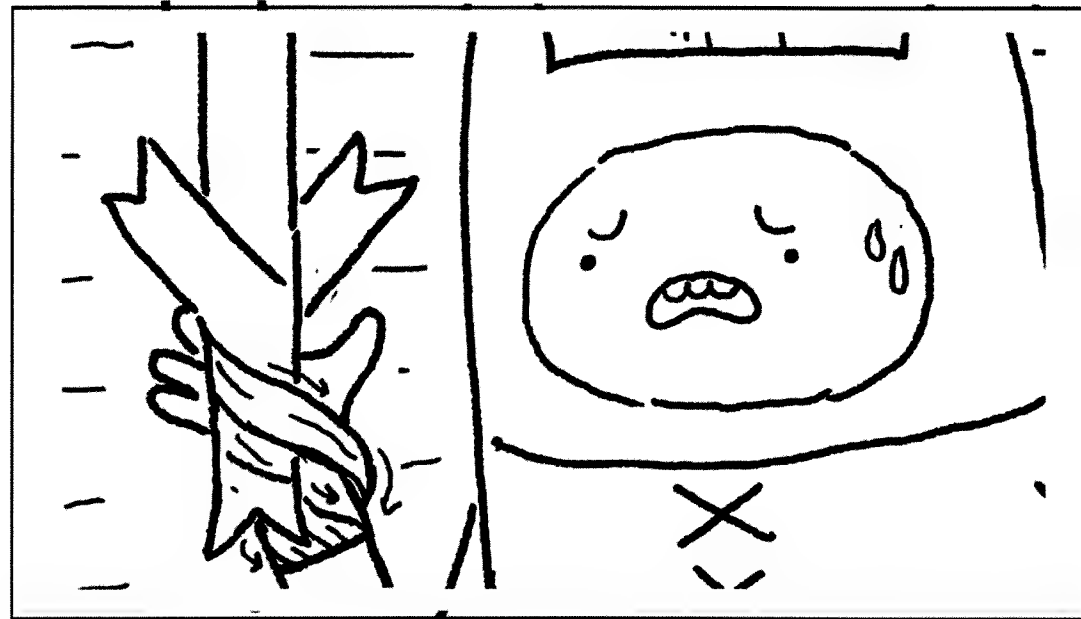
ADVENTURE TIME



Sc. 68 CONT Pnl. E Bg. day night



Sc. 68 CONT Pnl. F Bg. day night



Dialog:	F: [BREATHING] SFX: SUSPENSEFUL NOTE CRESCENDING	F: [BREATHING GETS FASTER AND HEAVIER] SFX: (CONT)
Action:	- SLOW TRUCK IN, HAND GAINS SIZE JUL 23 2013	
Timing:		

EPISODE # 1014-154  
1014/154  
Production :

# ADVENTURE TIME



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Sc. 68 CONT

Pnl. G

Bg.

day night

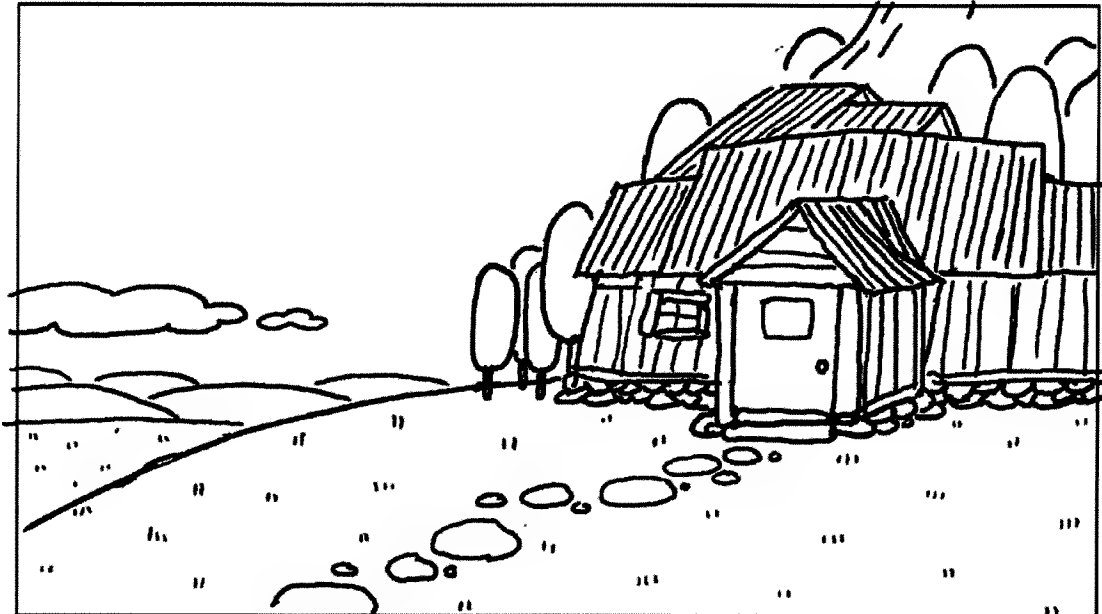


Sc. 69

Pnl. A

Bg.

day night



Dialog:

F: (CONT)

SFX: (MUSIC PEAKS)

Action:

Timing:

JUL 23 2013

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EPISODE #

1014/154

Production :

1014/154

ADVENTURE TIME



Sc. 69 CONT

Pnl. B

Bg.

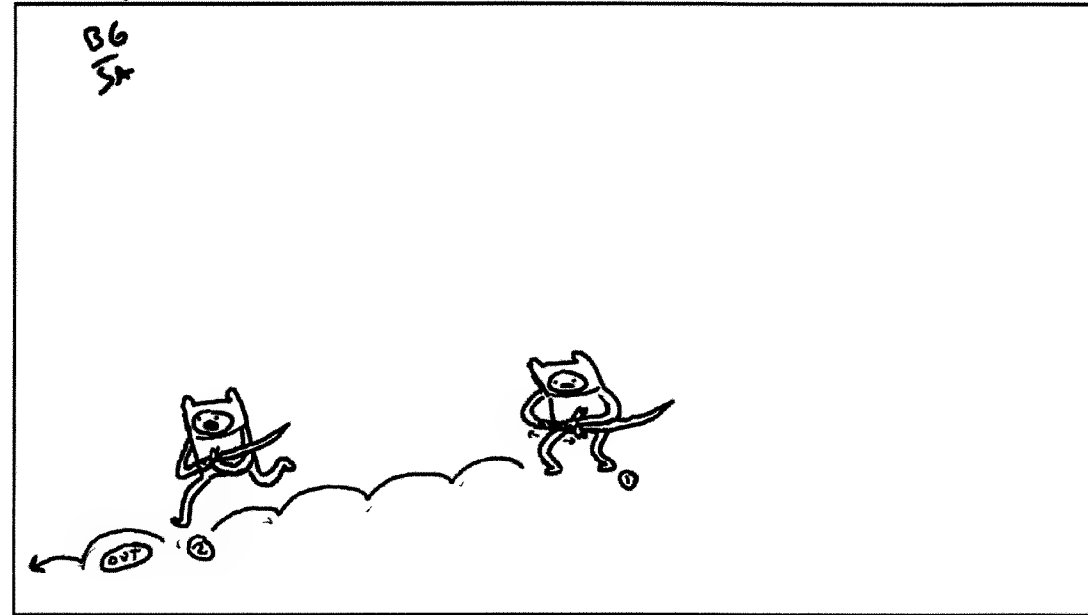
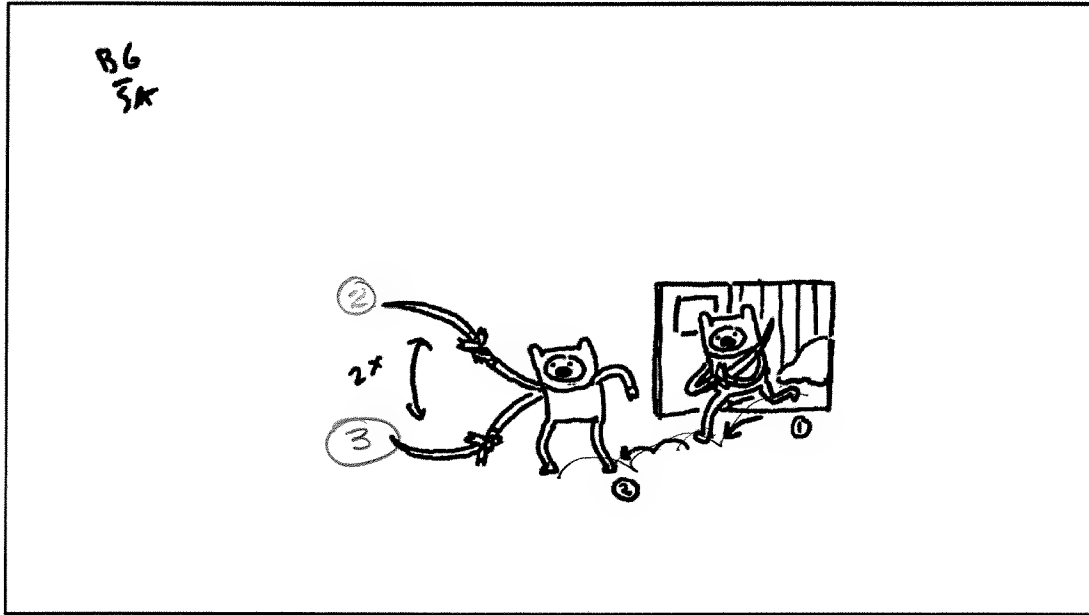
day night

Sc. 69 CONT

Pnl. C

Bg.

Page 106  
106A NEXT  
day night



Dialog: F: [SCREAM] (REUSE FROM 'BURNING LOW')	
Action:	<div>- F BURSTS OUT THROUGH FRONT DOOR</div> <div>- F TRIES SHAKING THE SWORD OFF HIS ARM</div> <div>- F TRIES PULLING SWORD OFF WITH OTHER ARM</div> <div>- RUNS OFF/S</div>
Timing:	

JUL 23 2013

Production :

EPISODE #

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1014/154

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ADVENTURE TIME



Sc. 69A

Pnl. A

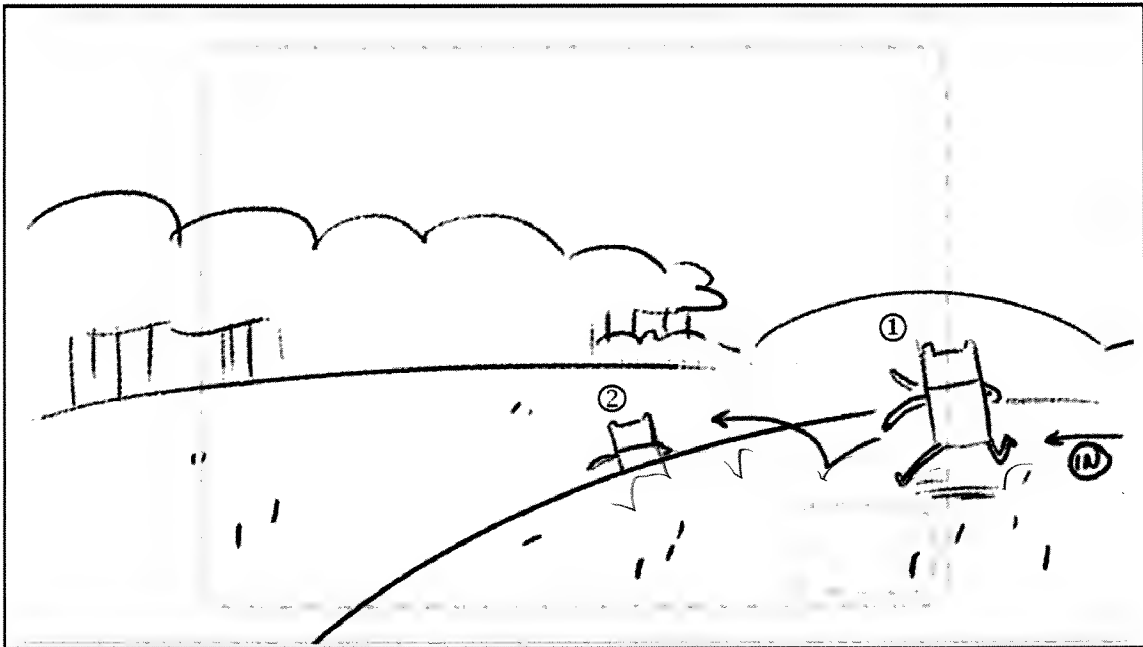
Bg.

day night

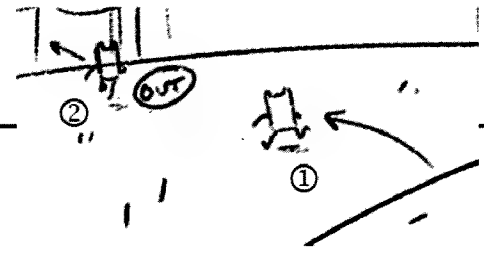
Sc. 69A *CONT*

Pnl. B

Bg.



Dialog:
Action:
Timing:



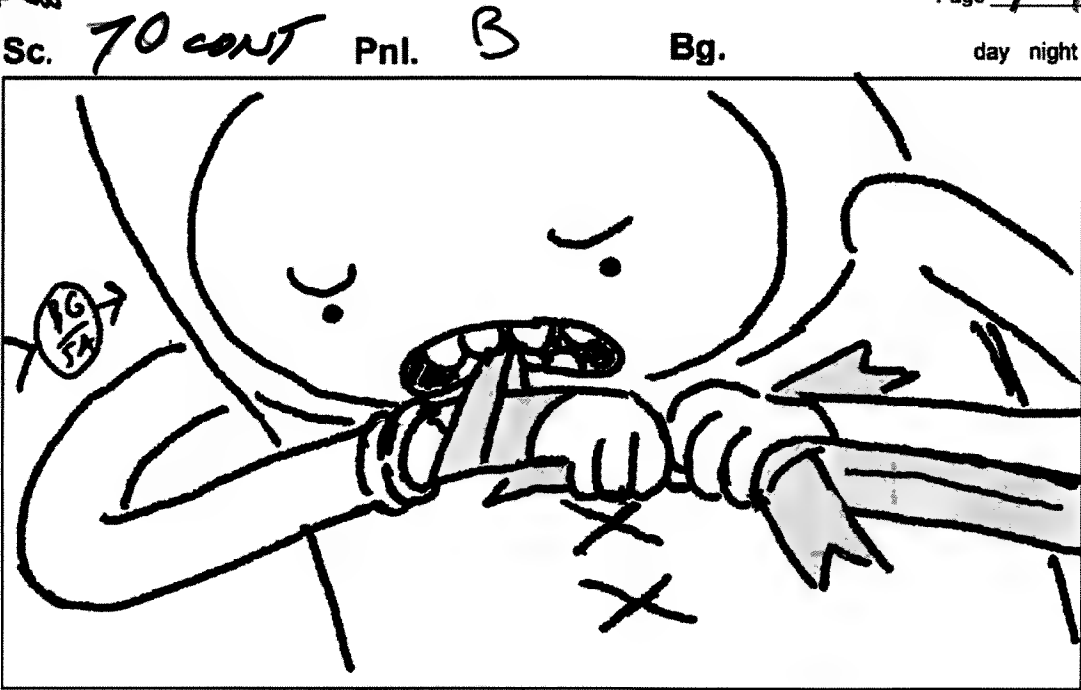
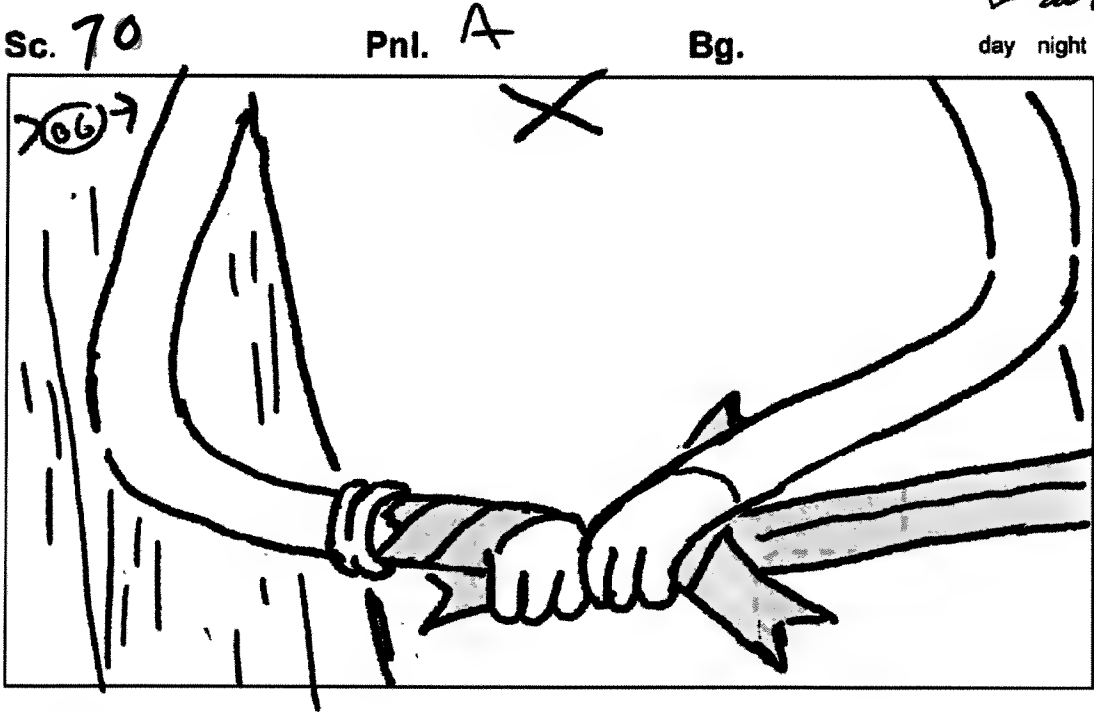
JUL 23 2013

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1014/154  
Production :

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1014/154  
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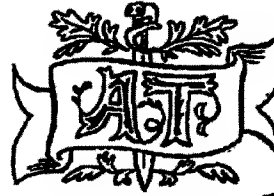
ADVENTURE TIME



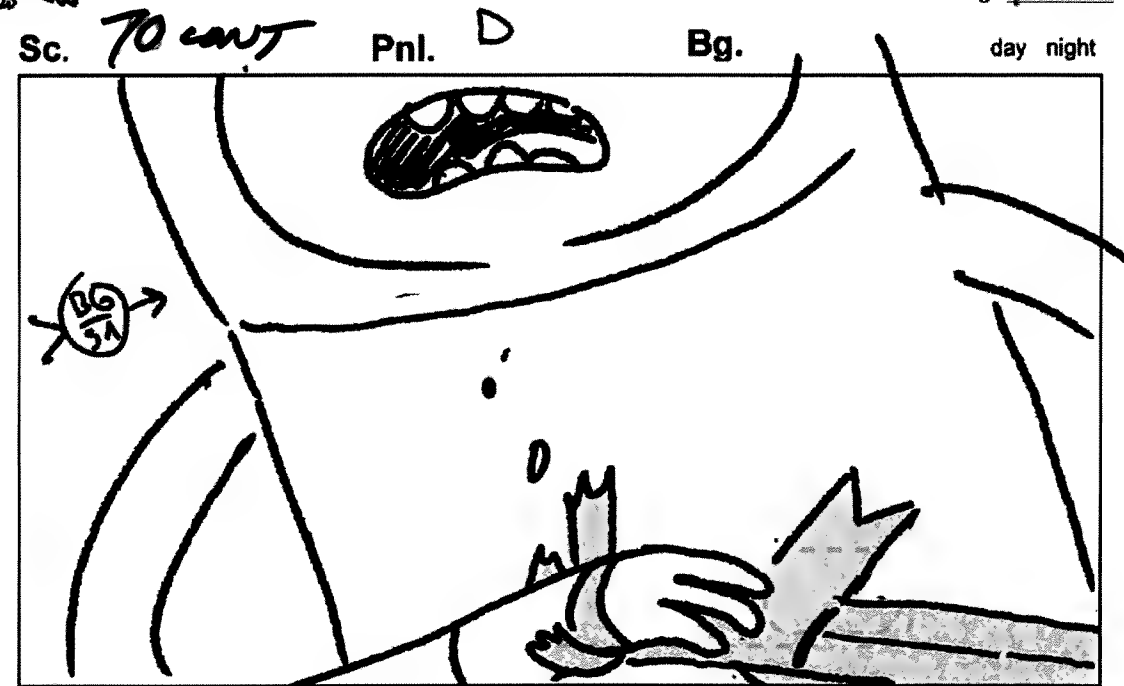
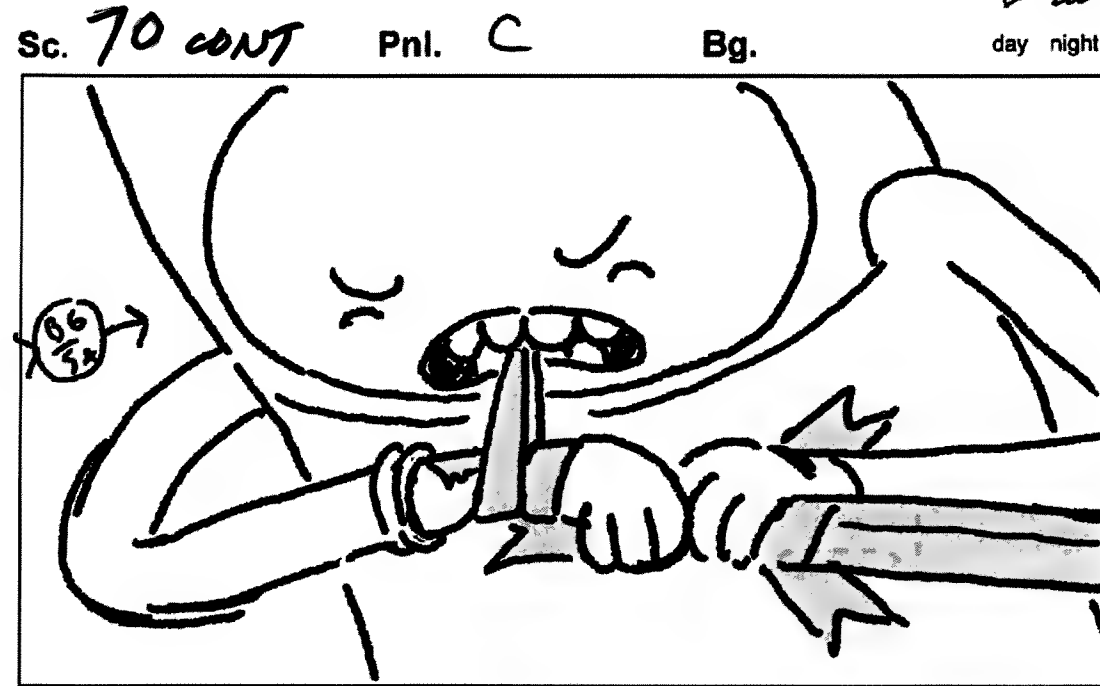
Dialog:	
F: [ GROWLING LIKE A DOG ]	
Action:	- FINN RUNNING THRU FOREST - F PULLS UP A TENDRIL W/ HIS TEETH - RUNNING
Timing:	JUL 23 2013

EPISODE # 1014/154  
Production : 1014-154

# ADVENTURE TIME



Page 108



Dialog:

SFX: \* SNAP \*

Action: - F PULLS ON IT HARD  
- RUNNNN

- TENDRIL BREAKS

JUL 23 2013

Timing:

1014-154

EPISODE #

1014/154

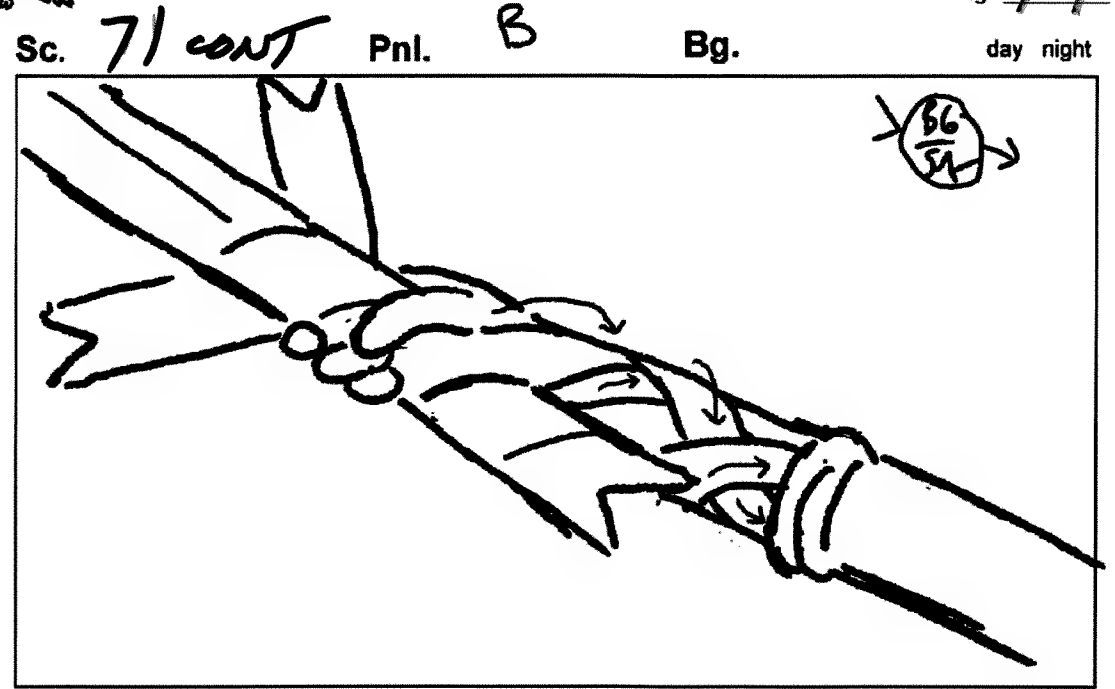
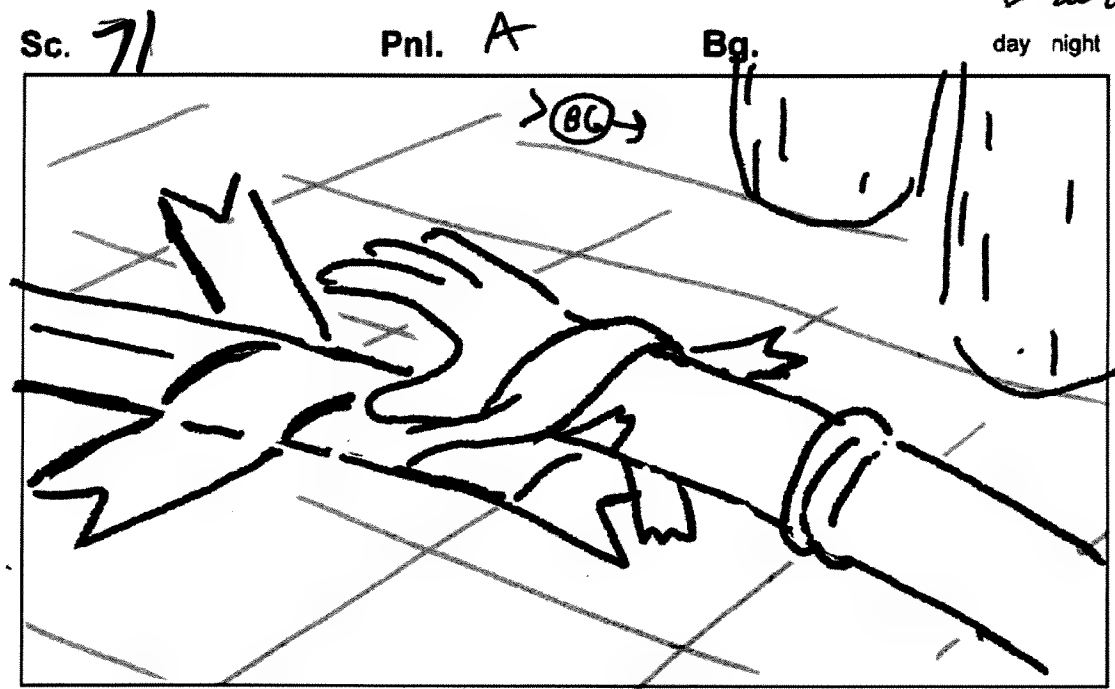
Production :

1014/154

# ADVENTURE TIME



Page 109

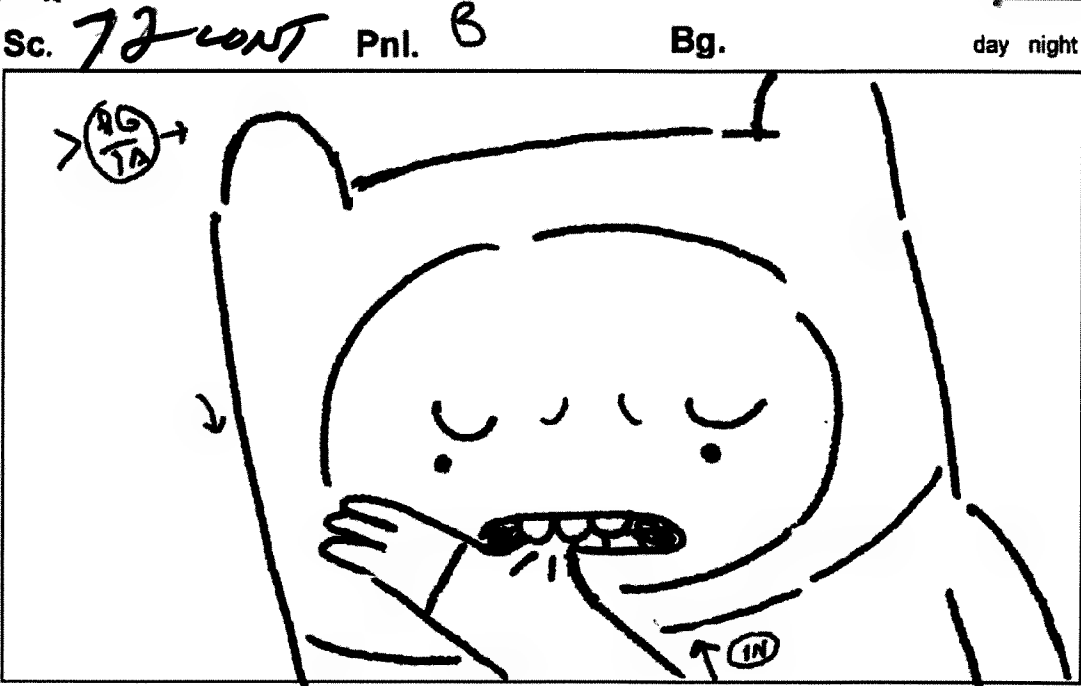
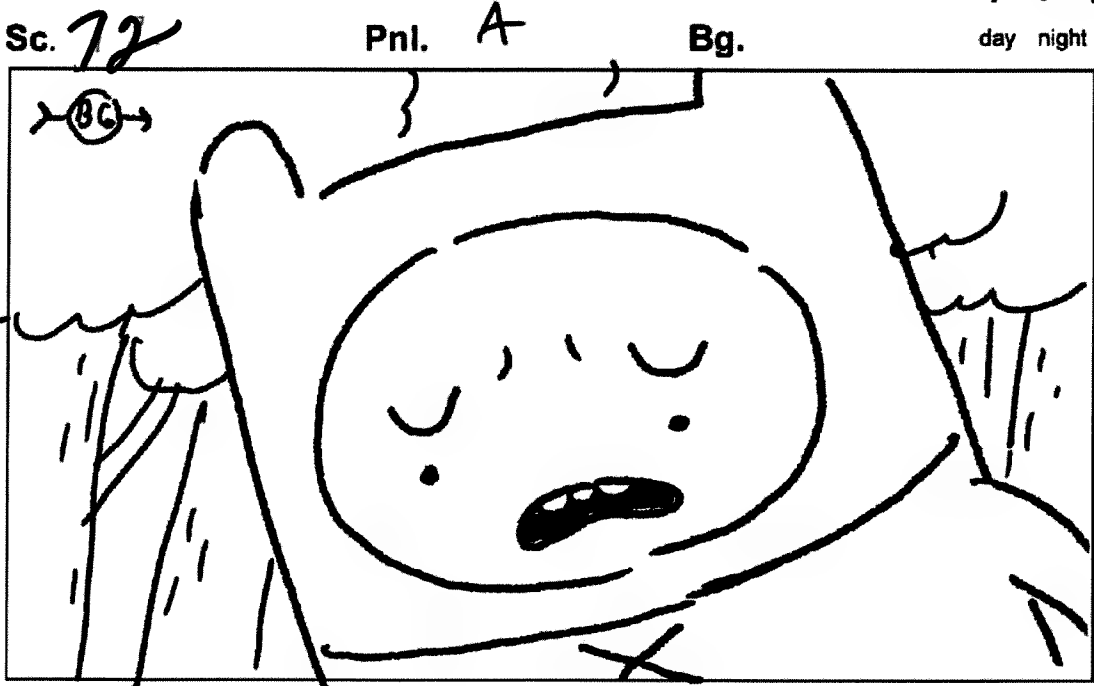


Dialog:	S.P.	SFX: * GRASS RUSTLING *
Action:	-TENDRILS REGENERATE, SWIFTLY WRAP BACK AROUND FINN'S WRIST JUL 23 2013	
Timing:		

EPISODE # 1014-154  
Production :



ADVENTURE TIME



Dialog:	
Action: - RUNNING	- RUNNING - FINN BITES ONTO HIS SLEEVE
Timing:	
JUL 23 2013	

EPISODE # 1014-154  
1014/154  
Production :

# ADVENTURE TIME

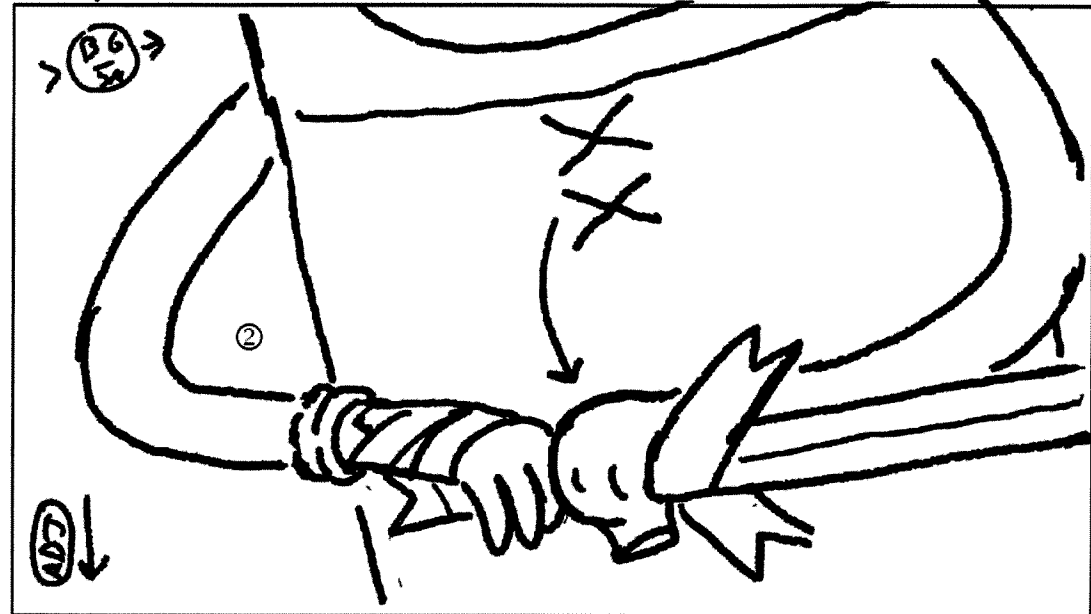


Page III

Sc. 72 CONT Pnl. C Bg. day night



Sc. 72 CONT Pnl. D Bg. day night



Dialog:

Action:

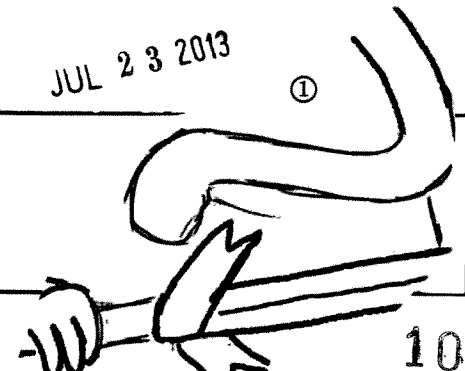
- FINN PULLS HIS SLEEVE OVER HIS FREE HAND USING HIS TEETH

- FINN GRIPS THE SWORD HANDLE WITH HIS SLEEVE HAND

- ADJ TO FRAME HANDS

JUL 23 2013

Timing:



EPISODE #

1014/154

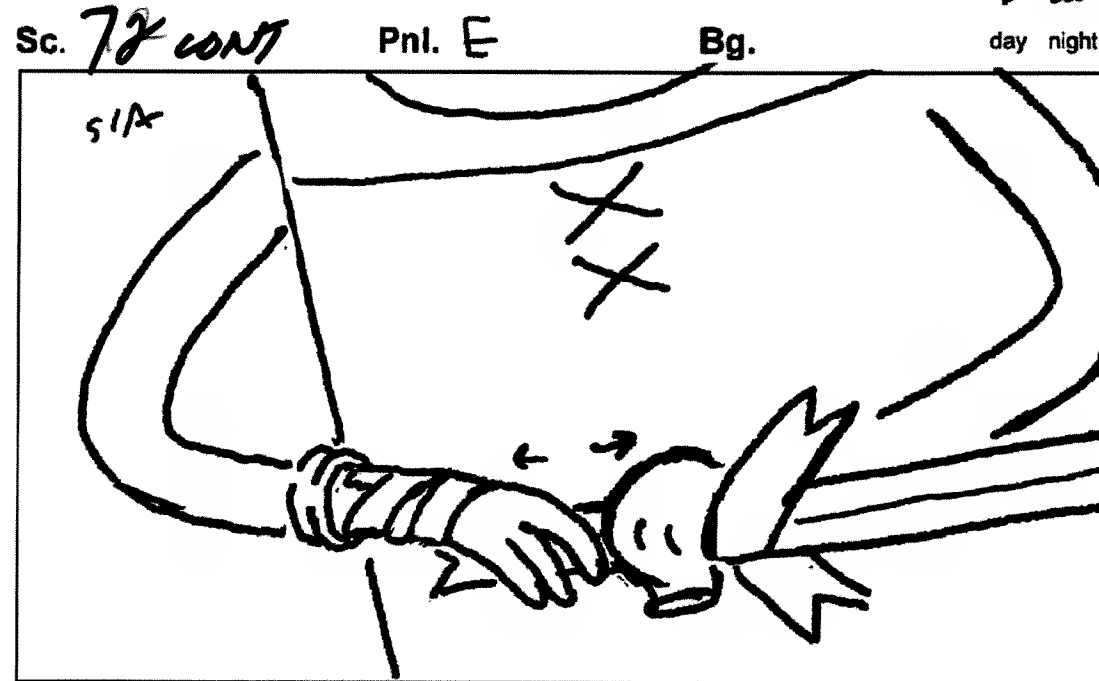
Production :

1014/154

# ADVENTURE TIME



Page 112



Dialog:	<u>F</u> : hnnngg [PAINFUL EFFORT]
Action:	-F STARTS PULLING SWORD  -ADJ. BACK UP TO FINN'S FACE JUL 23 2013
Timing:	

EPISODE # 1014-154  
1014/154

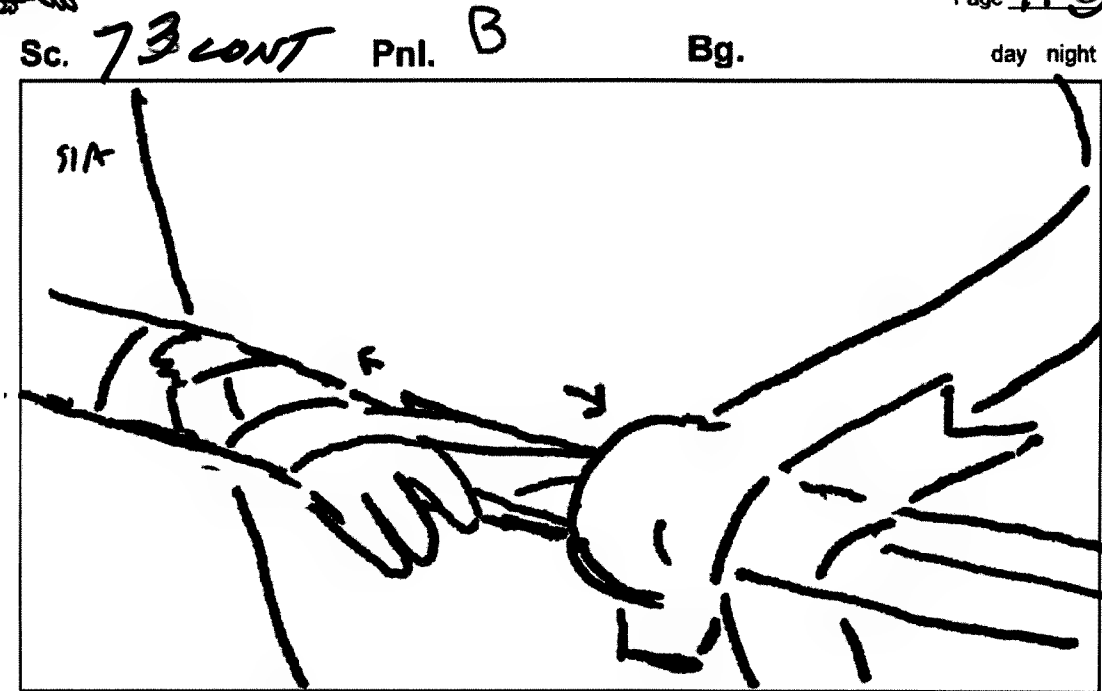
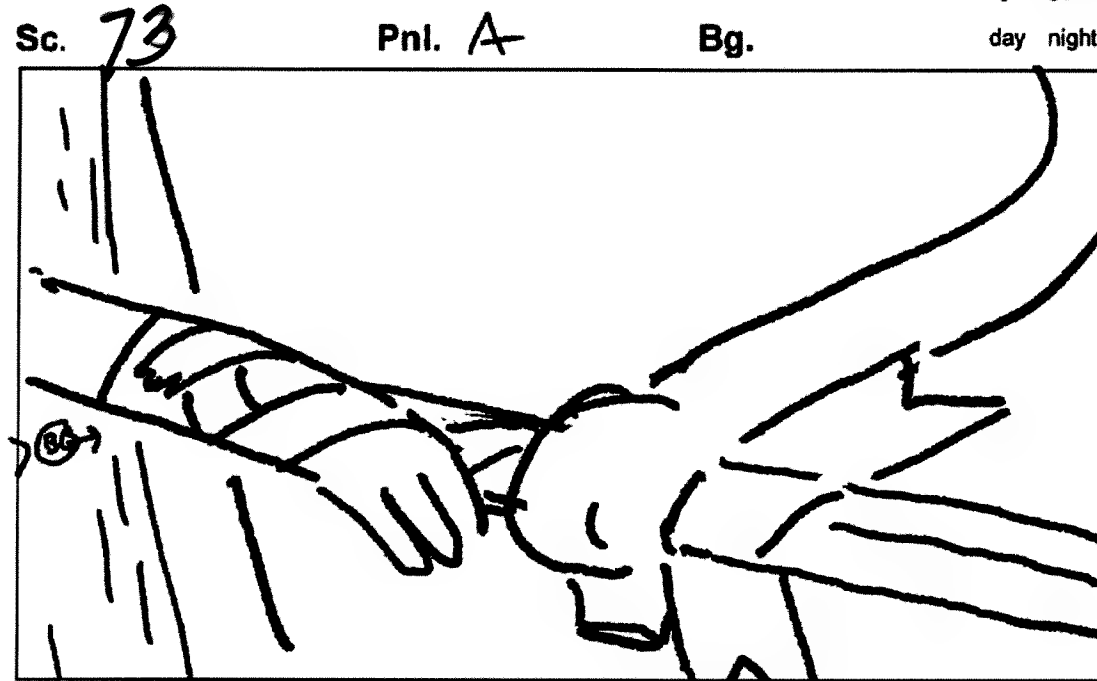
Production :

1014/154

# ADVENTURE TIME



Page 113



Dialog:

F: [GRUNTING]

F: [GRUNTING]

Action:

- FINN CONTINUES PULLING

- CONTINUES PULLING

JUL 23 2013

Timing:

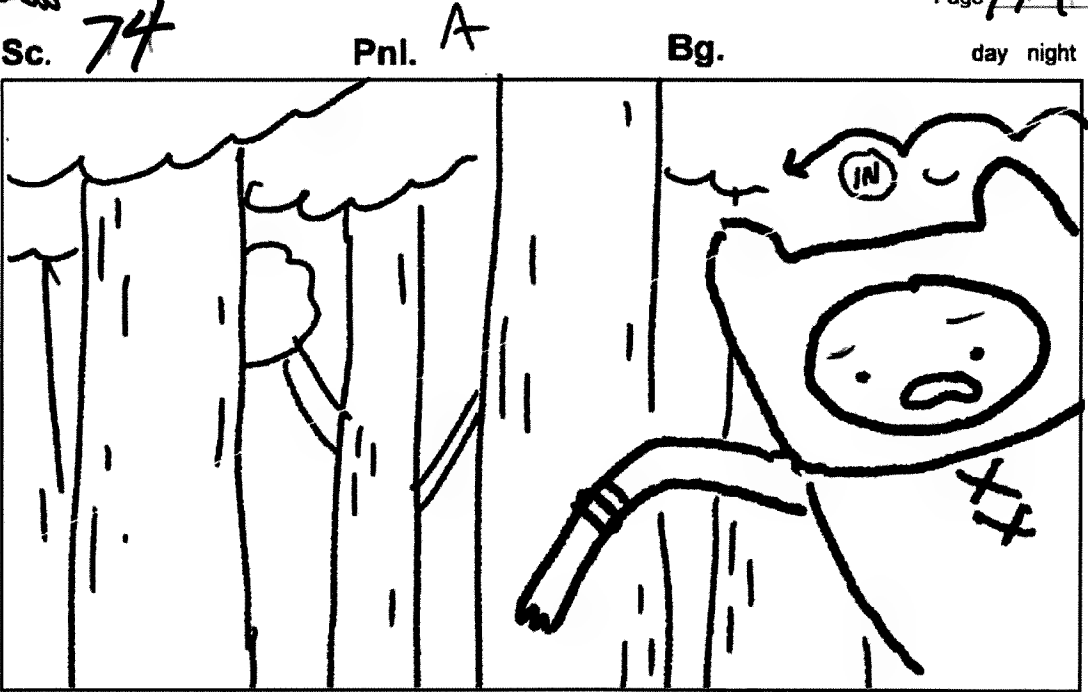
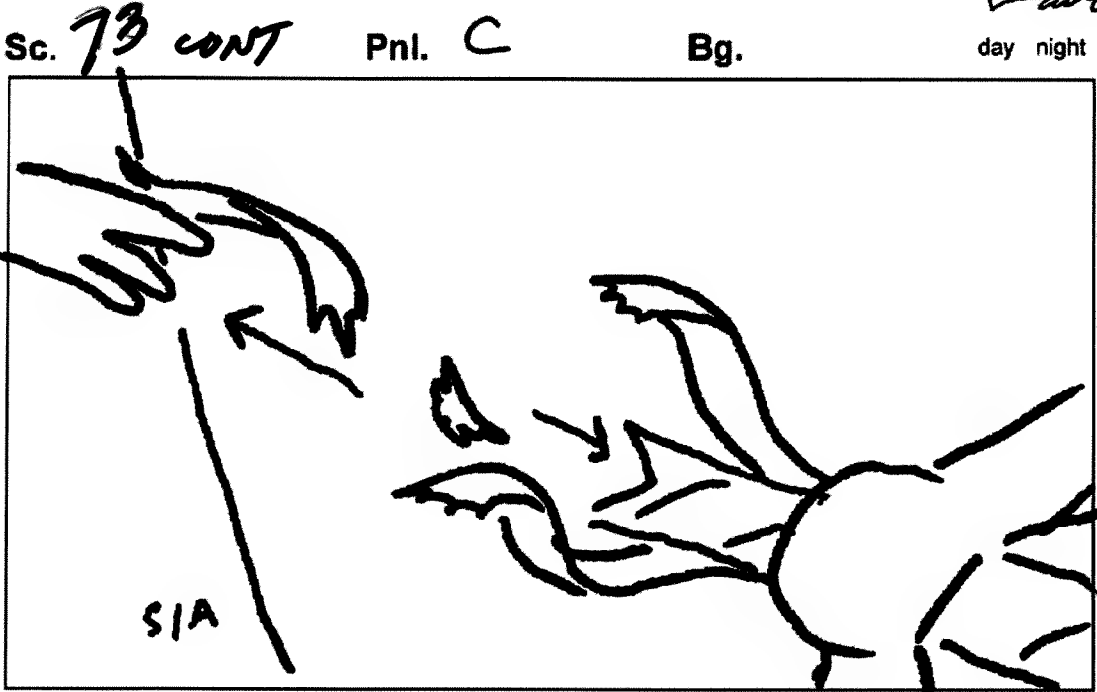
EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Dialog:	F: GAH!!	
Action:	- F PULLS THE SWORD OFF HIS ARM	- F STUMBLES INTO FRAME
Timing:	JUL 23 2013	

EPISODE # 1014-154  
1014/154 ●  
Production :



# ADVENTURE TIME

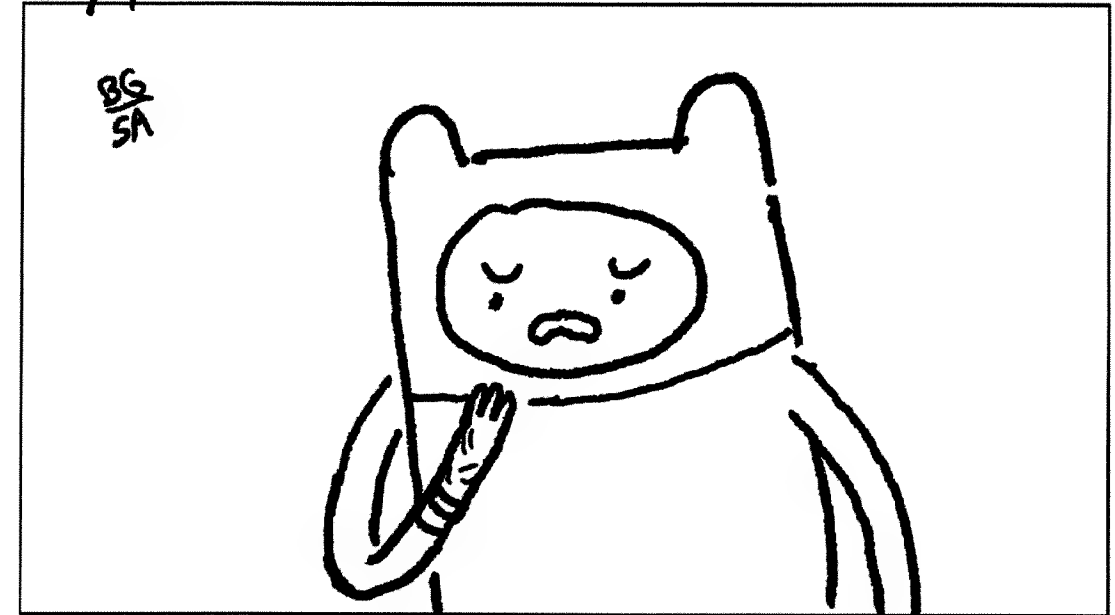
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Sc. 74 CONT

Pnl. B

Bg.

day night

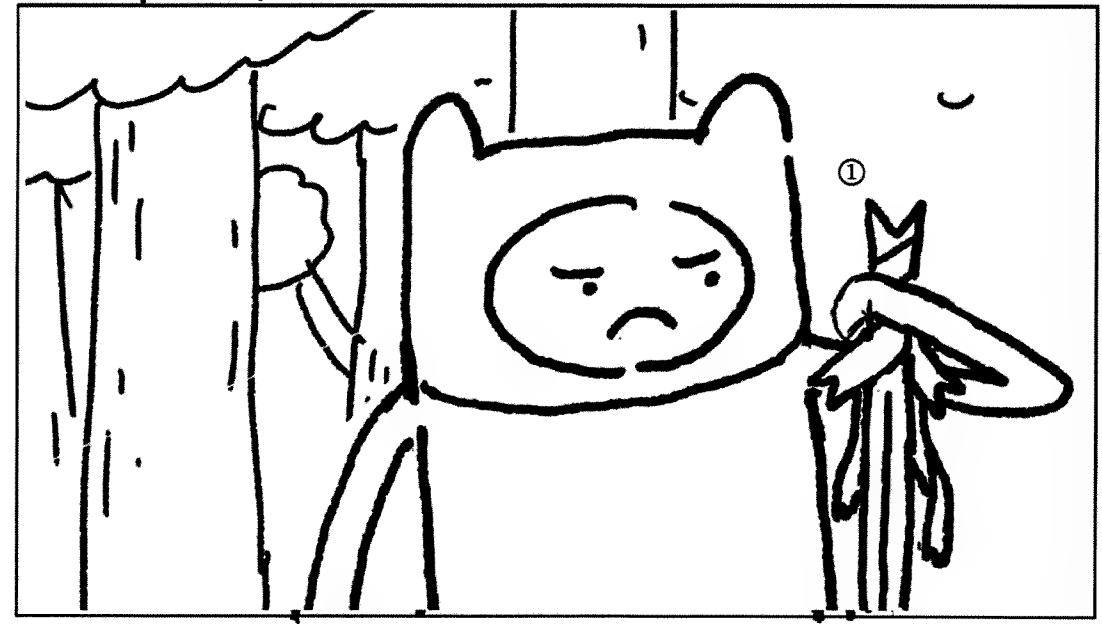


Sc. 74 CONT

Pnl. C

Bg.

day night

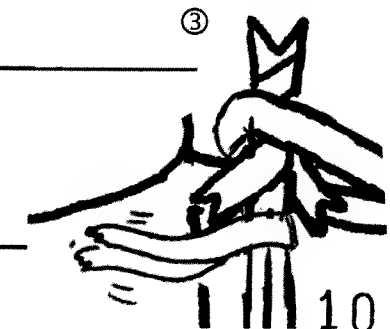
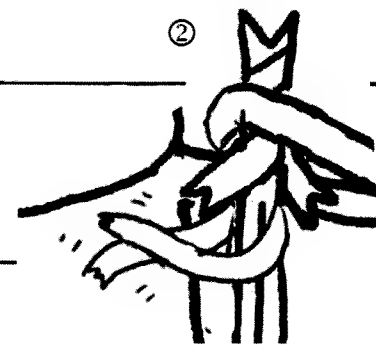


Page 115  
115A NEXT  
day night

Dialog: F: JEEZ...

Action: - F LOOKS AT HIS WRIST, WHICH IS COVERED IN RED MARKS - F LIFTS UP THE SWORD

Timing:



JUL 23 2013

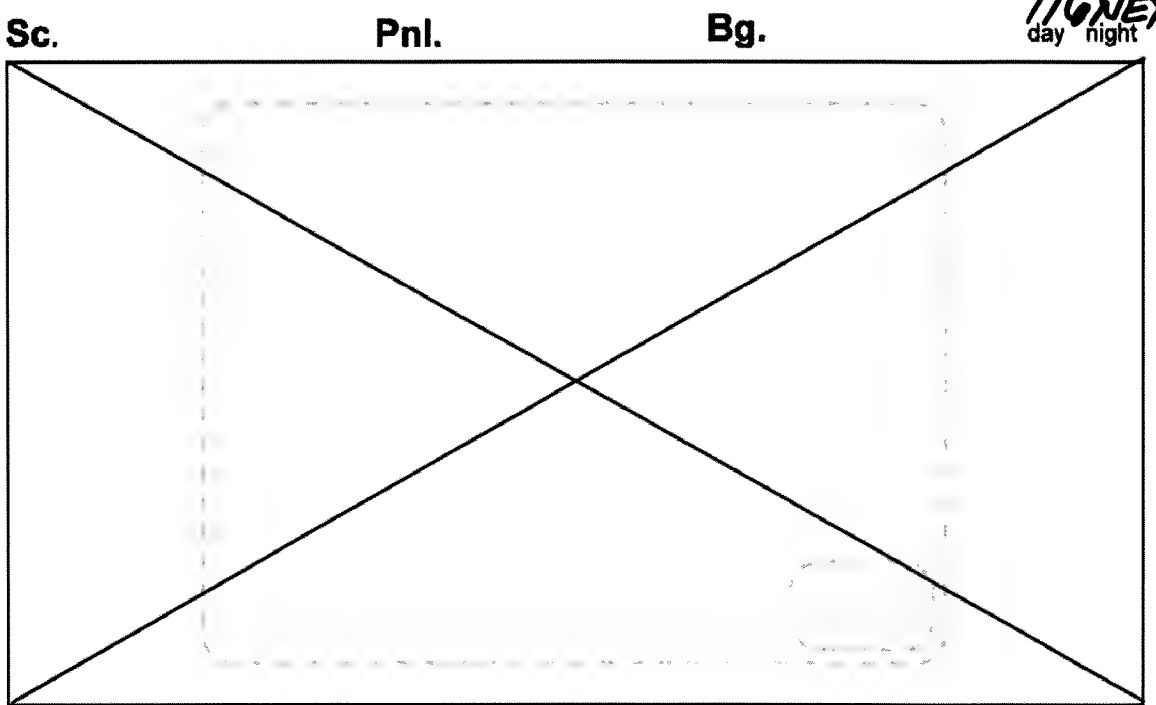
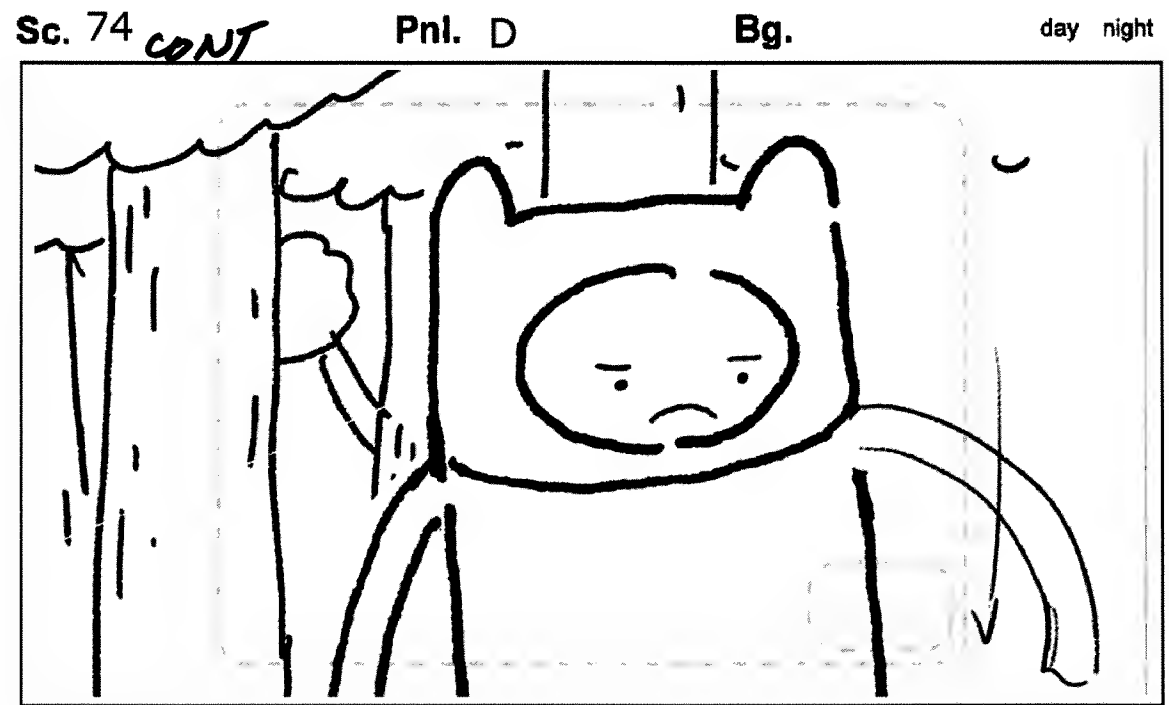
Production :

1014-154

1014/154

1014/154

ADVENTURE TIME



Dialog:
Action:
Timing:

JUL 23 2013

EPISODE # 1014-154  
1014/154  
Production :

1014/154  
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# ADVENTURE TIME



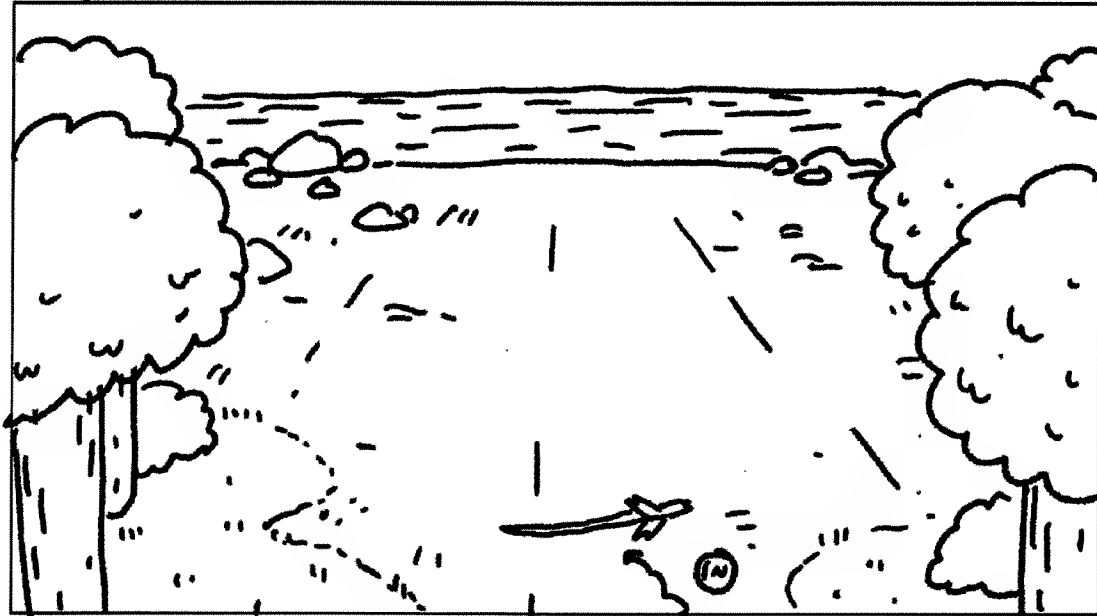
Page 116

Sc. 75

Pnl. A

Bg.

day night

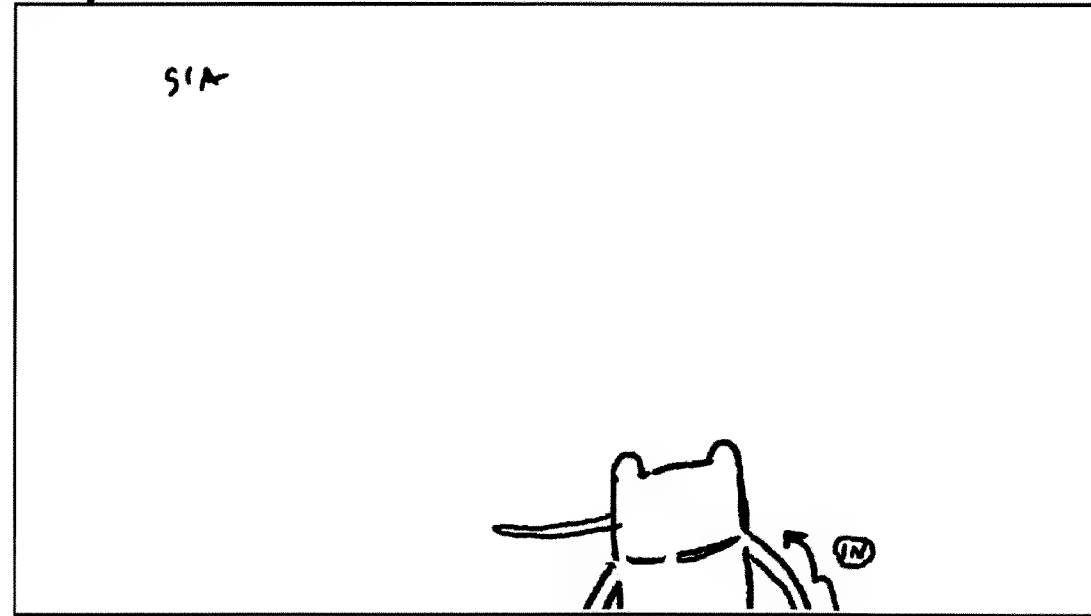


Sc. 75 cont

Pnl. B

Bg.

day night



Dialog:

SFX : [SWORD BEING KICKED IN DIRT]

Action:

— SWORD SKIDS INTO FRAME

— F WALKS INTO FRAME, UP TO SWORD

JUL 23 2013

Timing:

1014-154

EPISODE #

1014/154 1

Production :

1014/154 1



1014/154

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ADVENTURE TIME



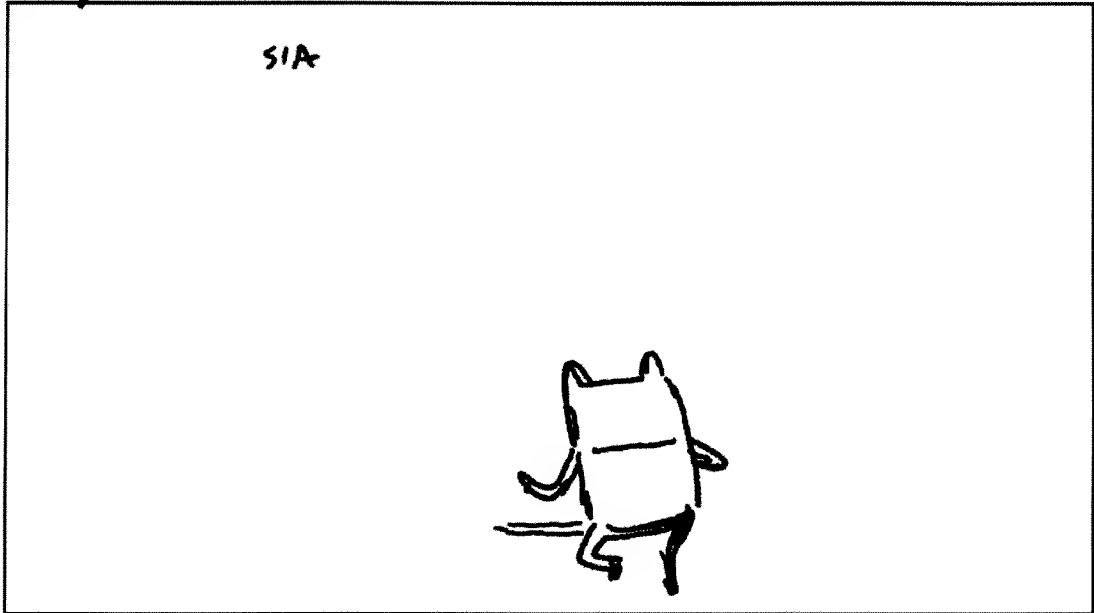
Page 117

Sc. 75 cont

Pnl. C

Bg.

day night

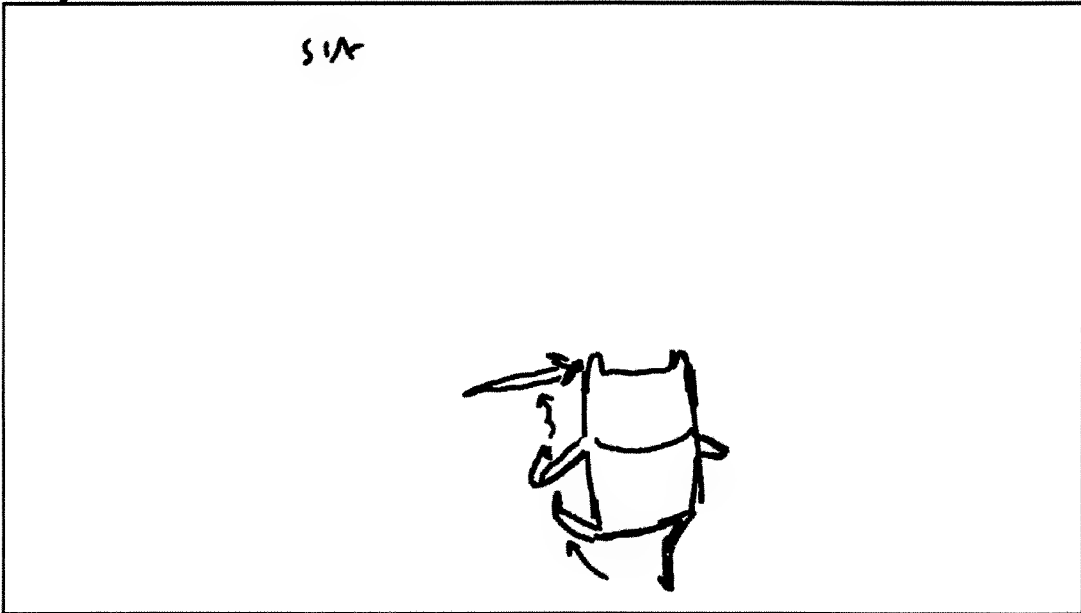


Sc. 75 cont

Pnl. D

Bg.

day night



Dialog:
Action: - F KILLS SWORD
Timing:

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

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# ADVENTURE TIME



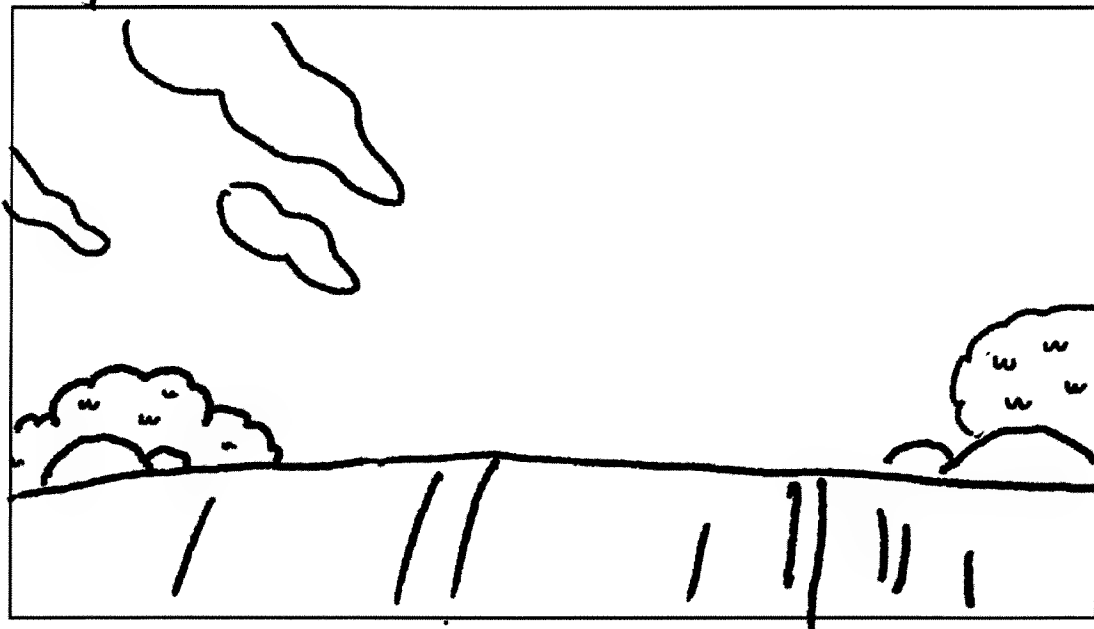
Page 118

Sc. 76

Pnl. A

Bg.

day night

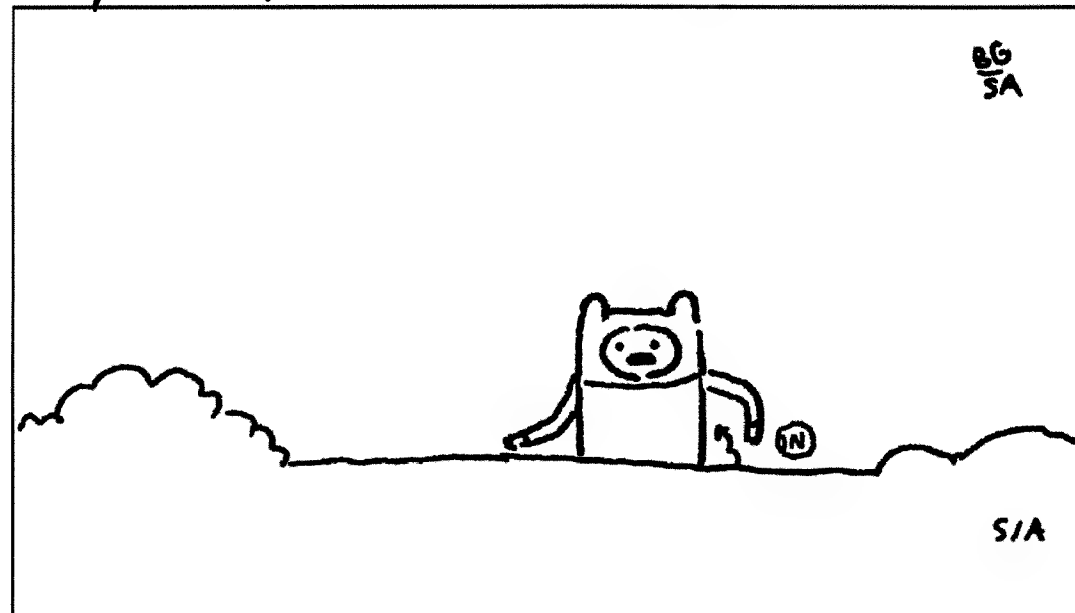


Sc. 76 CONT

Pnl. B

Bg.

day night



Dialog:

SFX: (RUNNING ON DIRT)

Action:

- F RUNS UP TOWARD CLIFF

Timing:

JUL 23 2011

Production :

EPISODE #

1014-154

1014/154

1014/154

1014/154

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ADVENTURE TIME

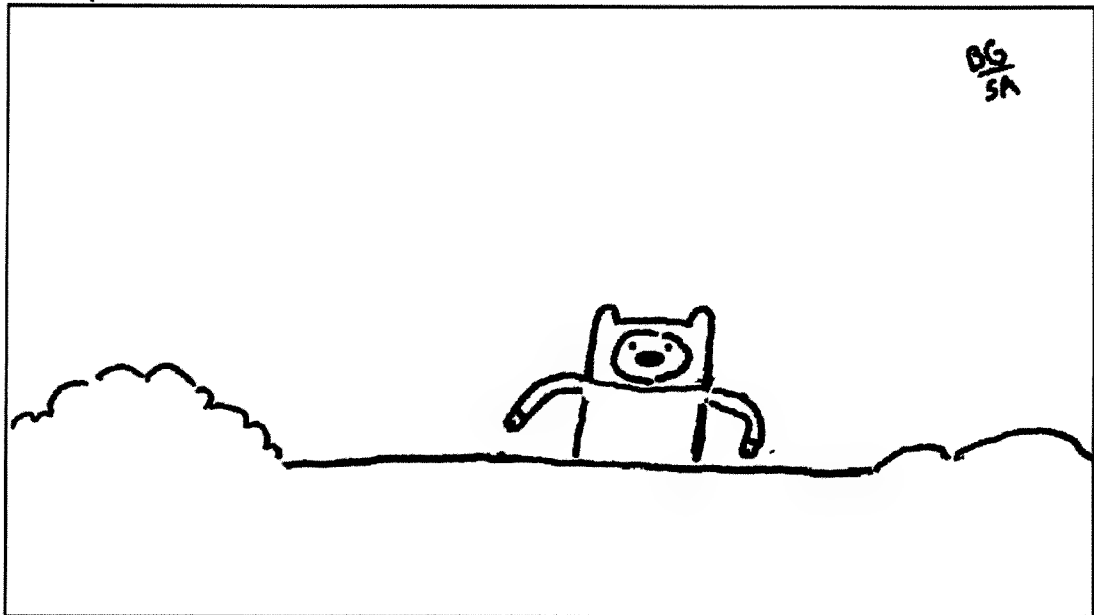


Sc. 76 CONT

Pnl. C

Bg.

day night

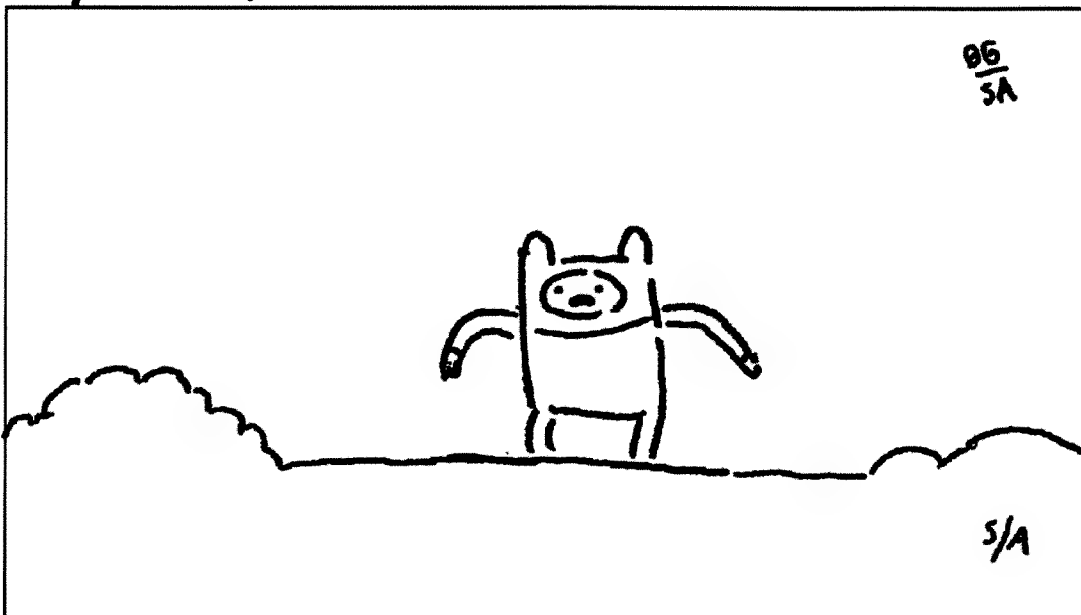


Sc. 76 CONT

Pnl. D

Bg.

day night



Dialog:

F: STUPID

SFX: [KICKS SWORD ACROSS DIRT]

SFX: [RUNNING ON DIRT]

Action:

- FINN RUNS CLOSER TOWARD CLIFF

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

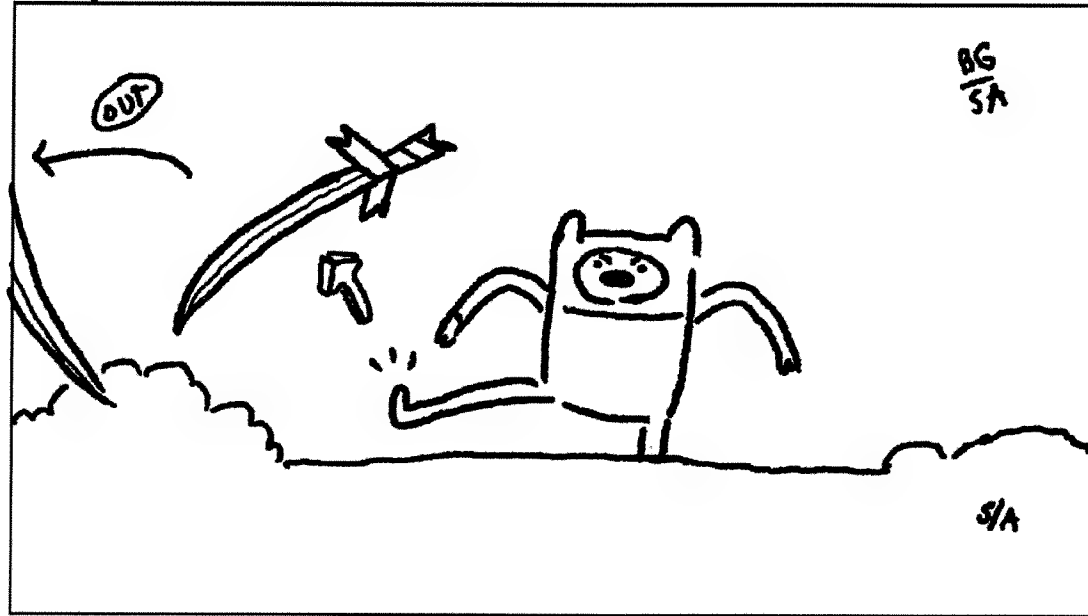
1014/154

# ADVENTURE TIME

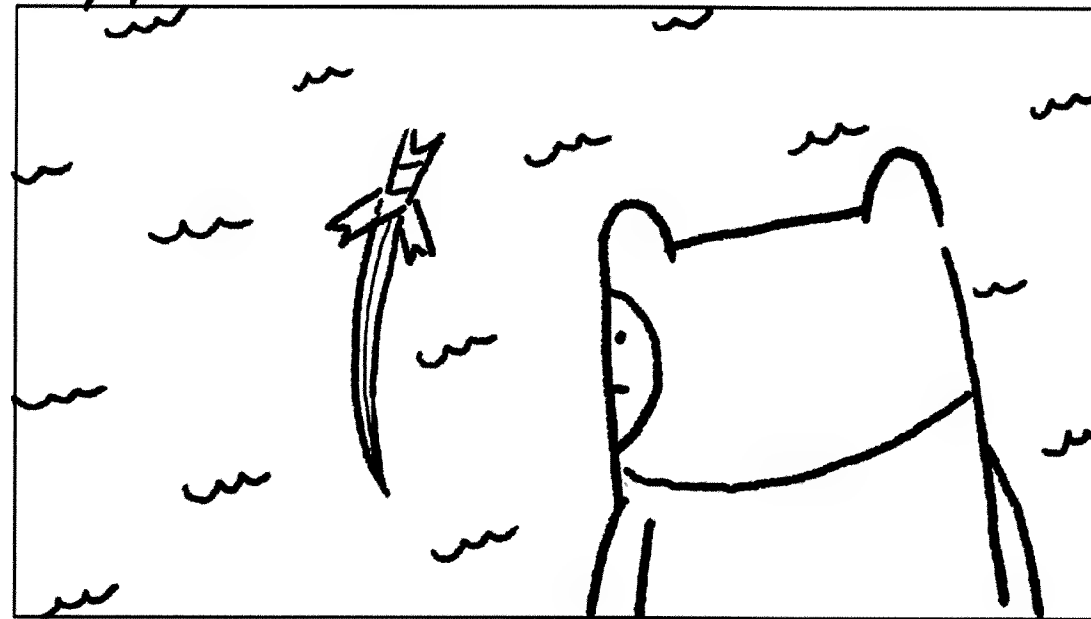


Page 120

Sc. 76 CONT Pnl. E Bg. day night



Sc. 77 Pnl. A Bg. day night



Dialog:

F: THING!

Action:

- F KICKS SWORD OFF EDGE OF CLIFF  
- SWORD FLIES OFF/S.

- F WATCHES SWORD FALL TOWARD WATER

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

1014/154

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ADVENTURE TIME



Page 121

Sc. 77 CONT

Pnl. B

Bg.

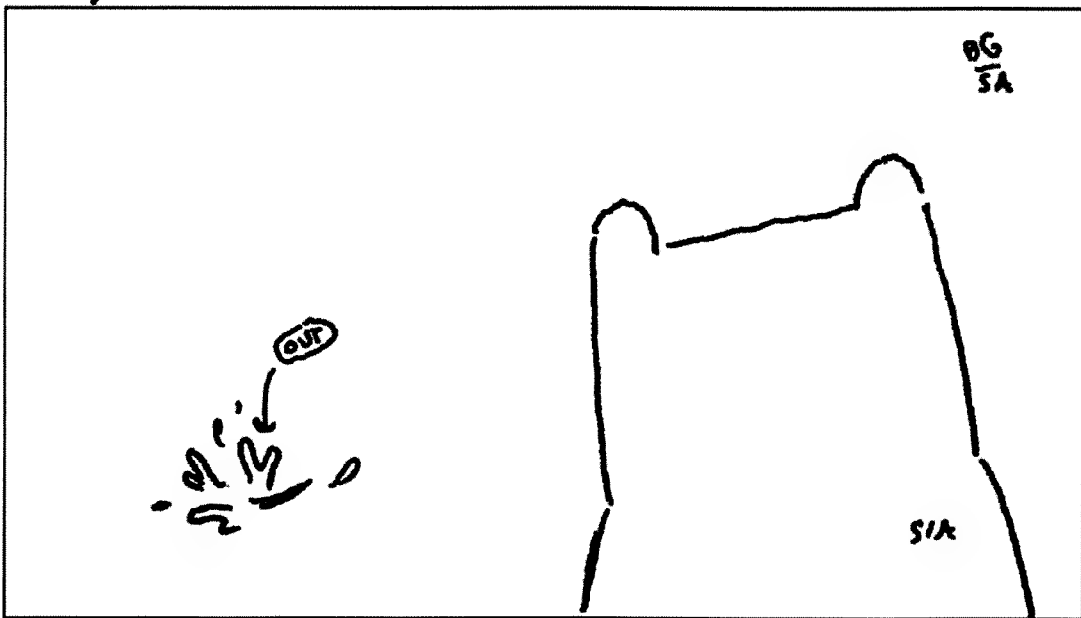
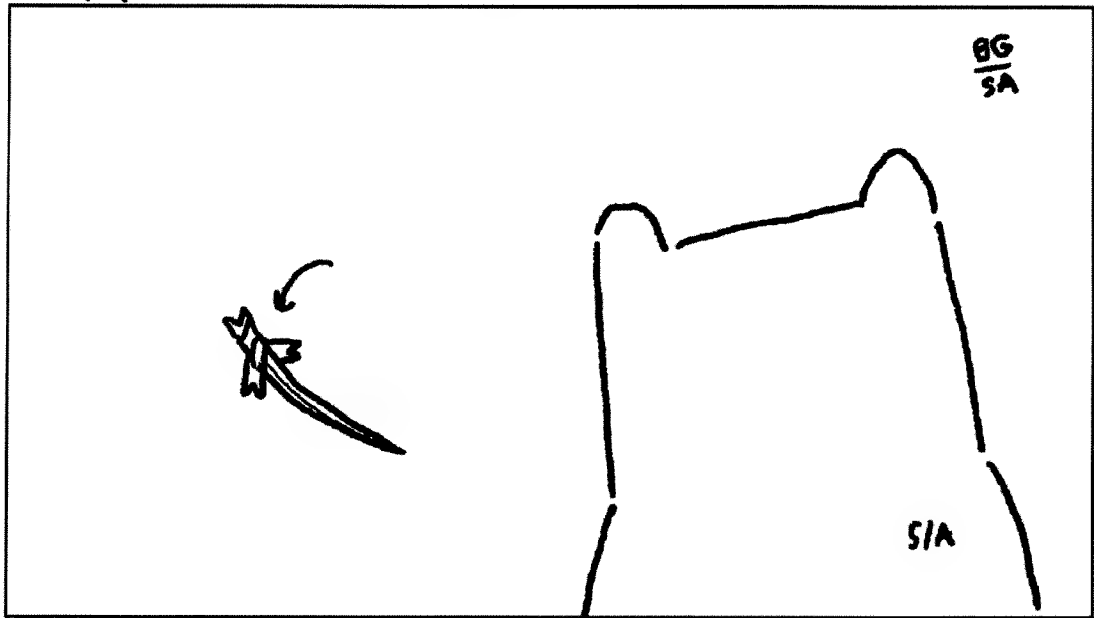
day night

Sc. 77 CONT

Pnl. C

Bg.

day night



Dialog:

SEX : [SPLASH]

Action:

- SWORD FALLS INTO WATER

Timing:

JUL 23 2010

EPISODE # 1014-154

1014/154

Production :

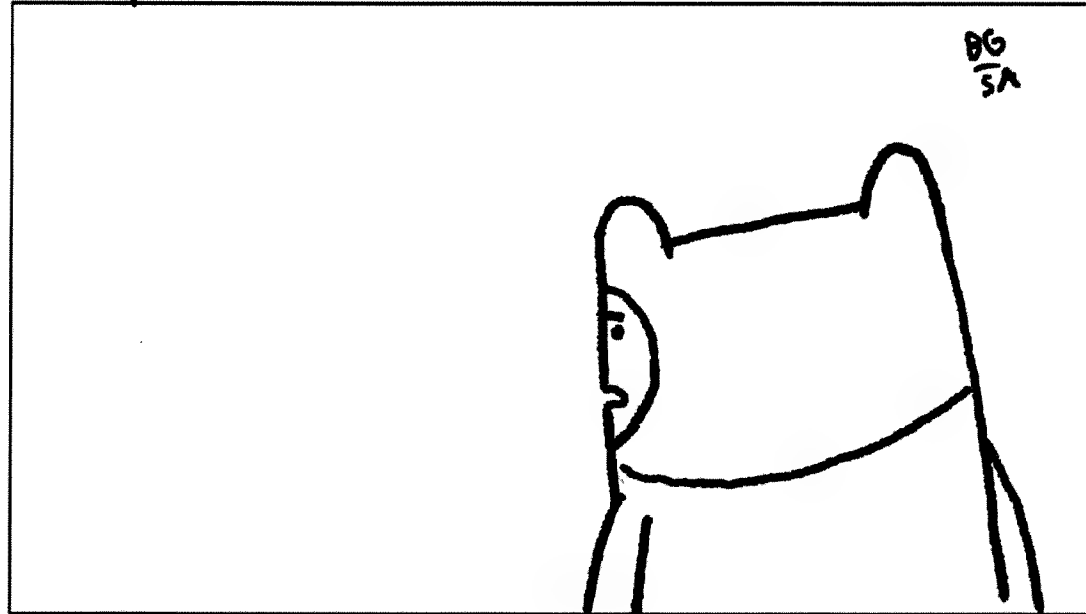
1014/154

# ADVENTURE TIME

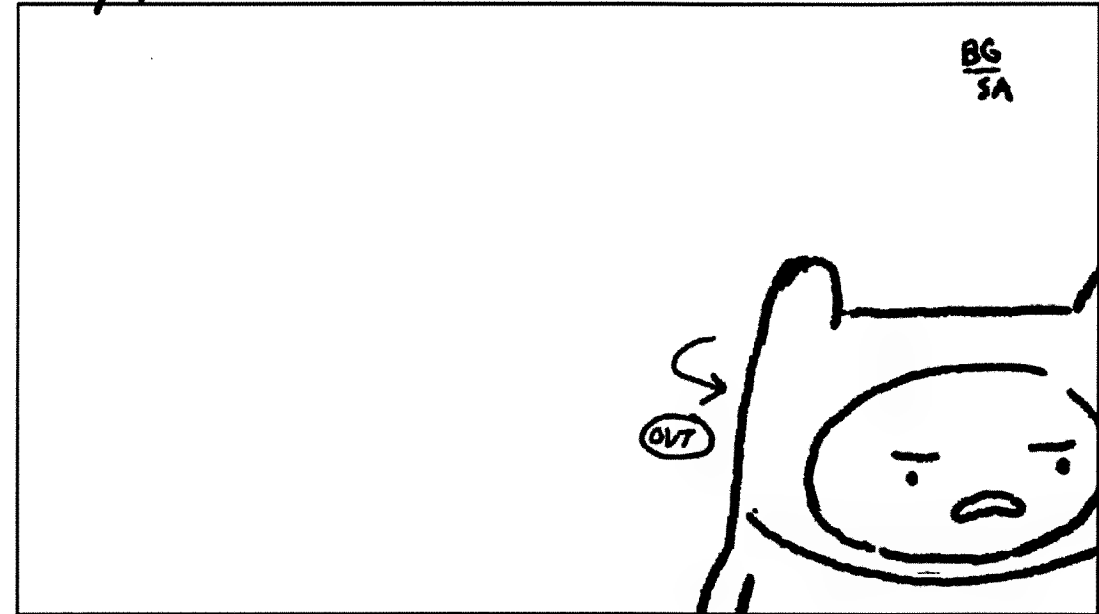


Page 122

Sc. 77 CONT Pnl. D Bg. day night



Sc. 77 CONT Pnl. E Bg. day night



Dialog:

F: WORST 3 BULKS...

E: I EVER SPENT...

Action:

-F. TURNS AND WALKS OFF/S

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

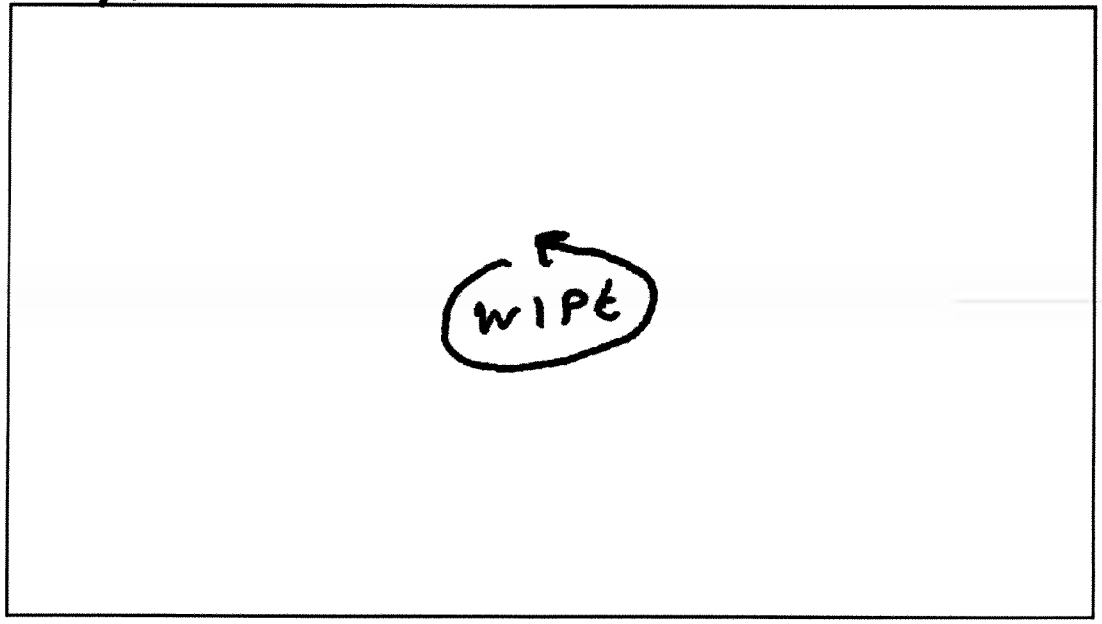
1014/154

ADVENTURE TIME

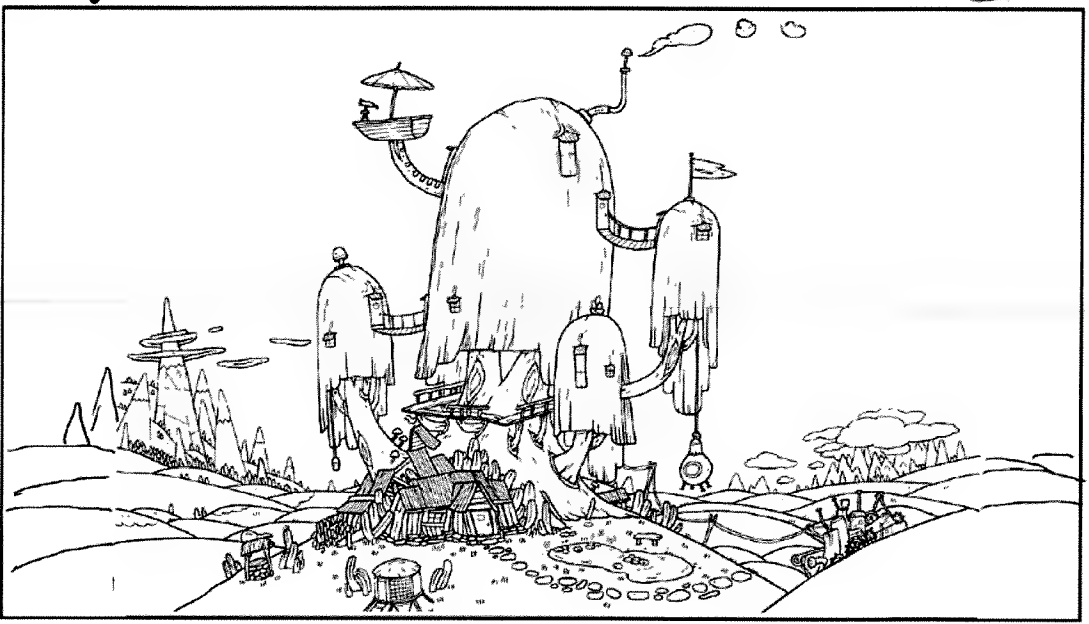


Page 123

Sc. 77 CONT Pnl. Bg. day night



Sc. 78 Pnl. A Bg. day night



Dialog:
Action: - TREEHOUSE, MORNING JUL 23 2013
Timing:

1014-154  
EPISODE #  
1014/154  
Production :

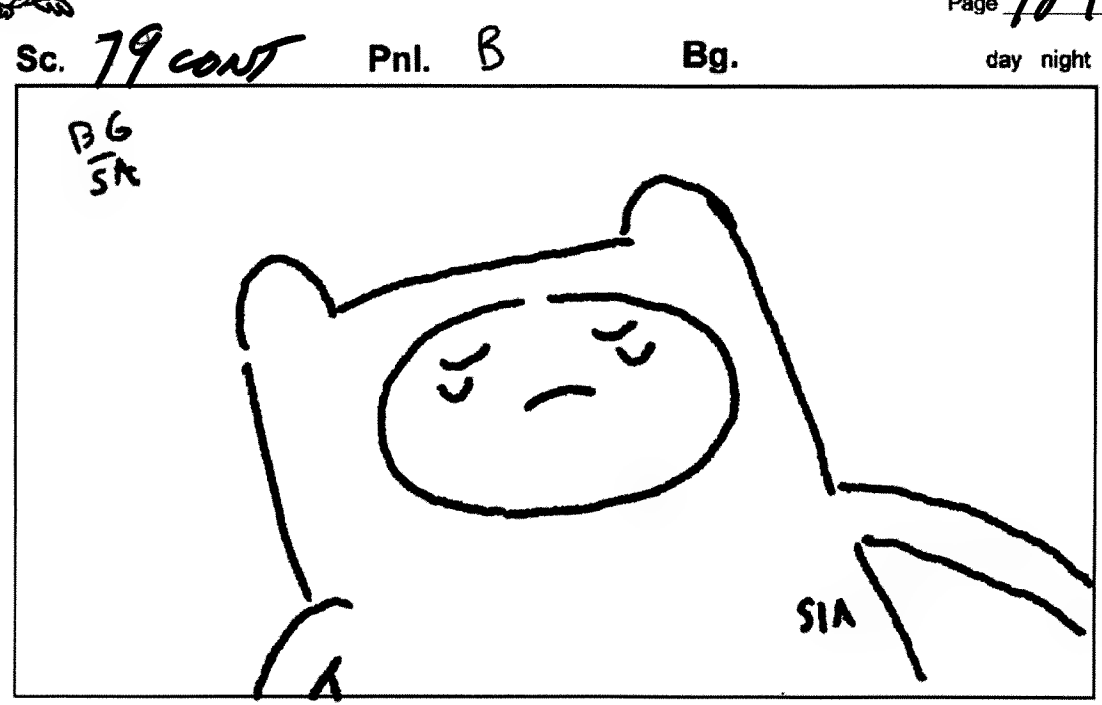
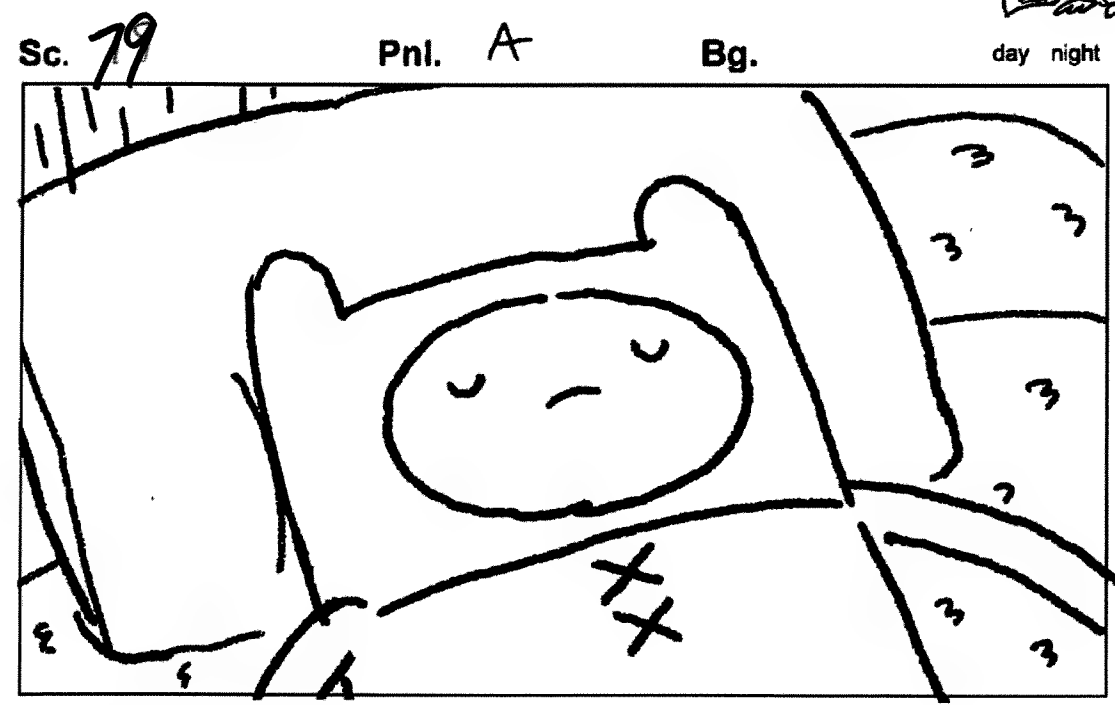
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1014/154

ADVENTURE TIME



Page 124



Dialog:	E : (FURROWS BROW)
Action:	
Timing:	

JUL 23 2013

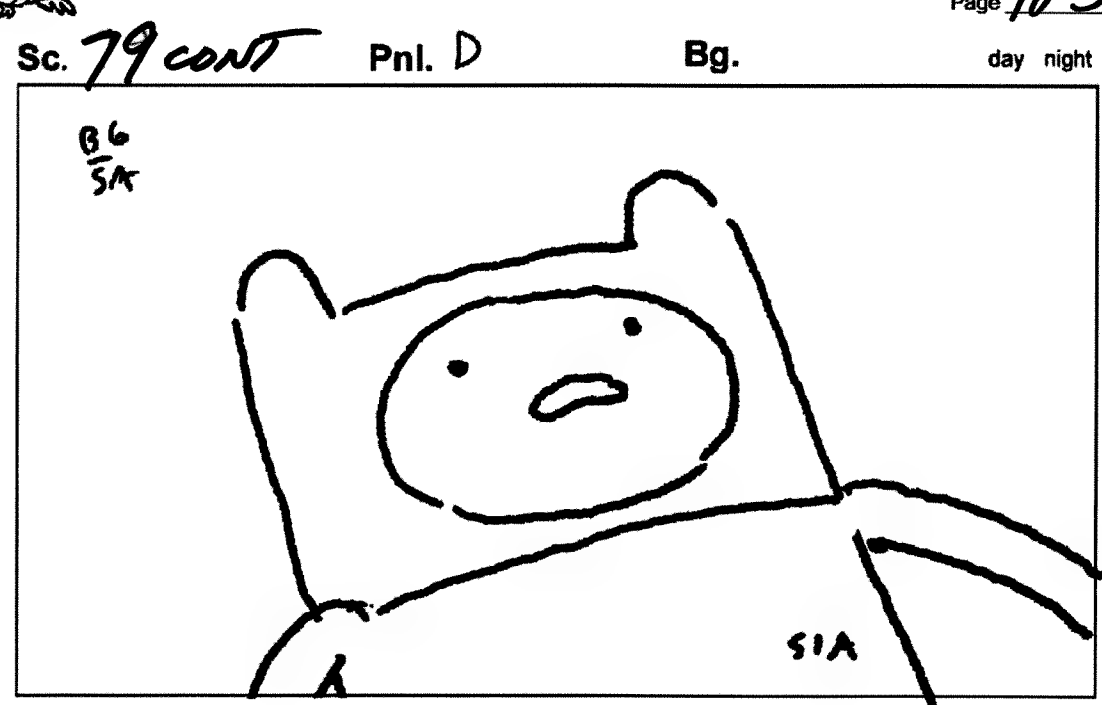
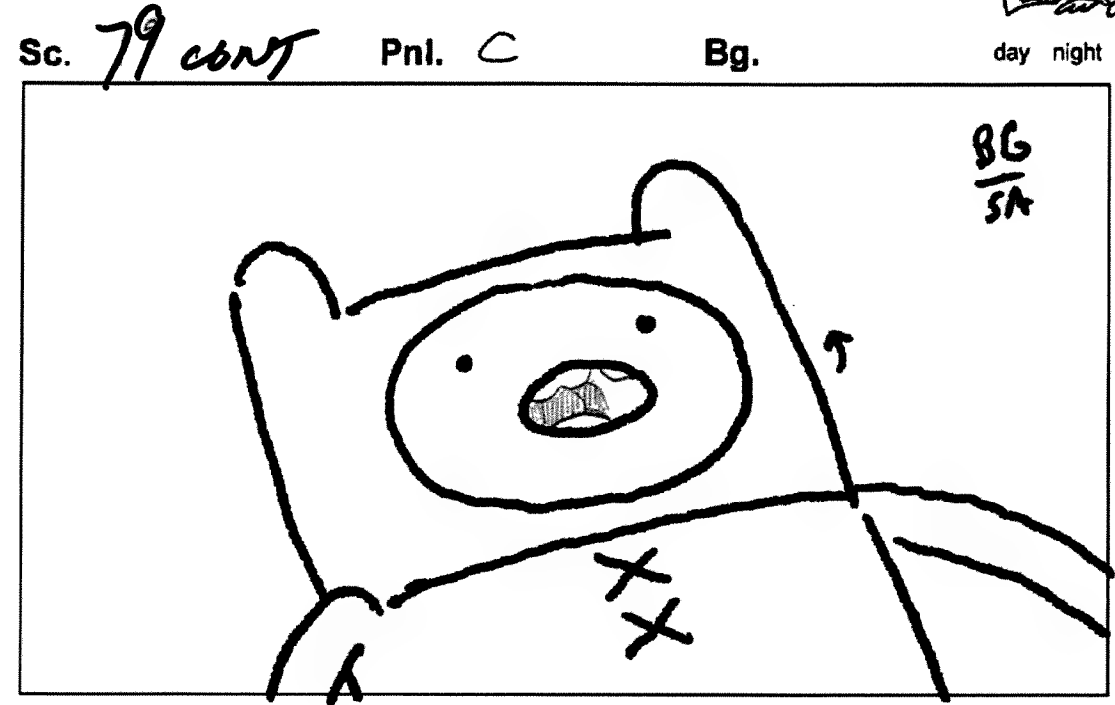
1014-154  
EPISODE #  
1014/154  
Production :



1014/154

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# ADVENTURE TIME

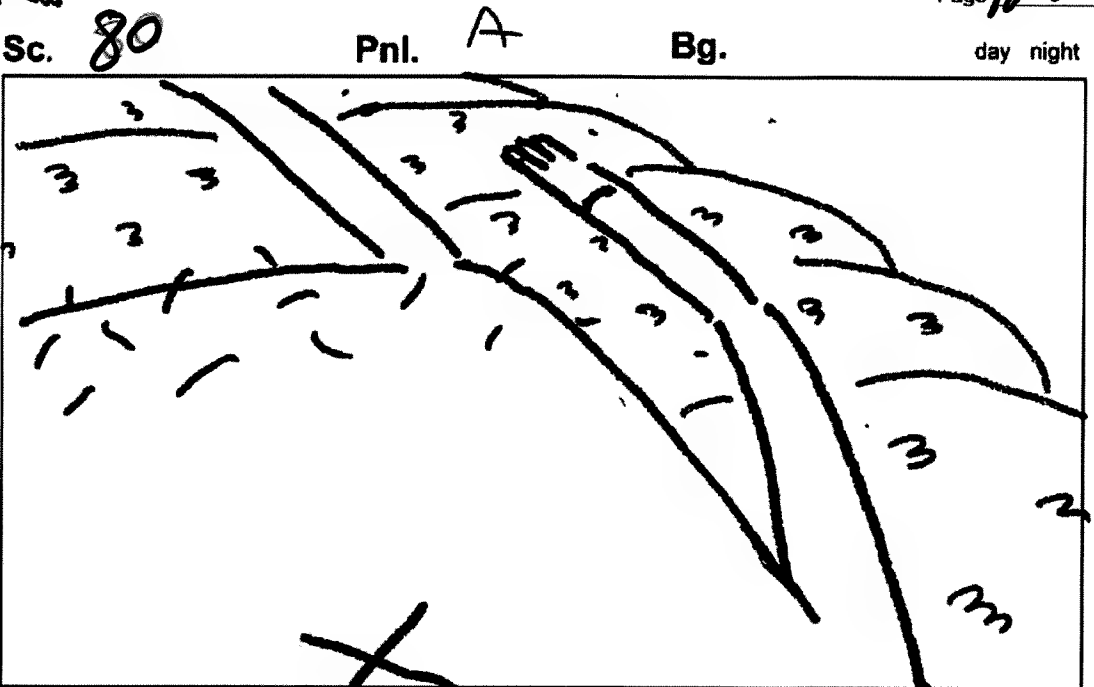
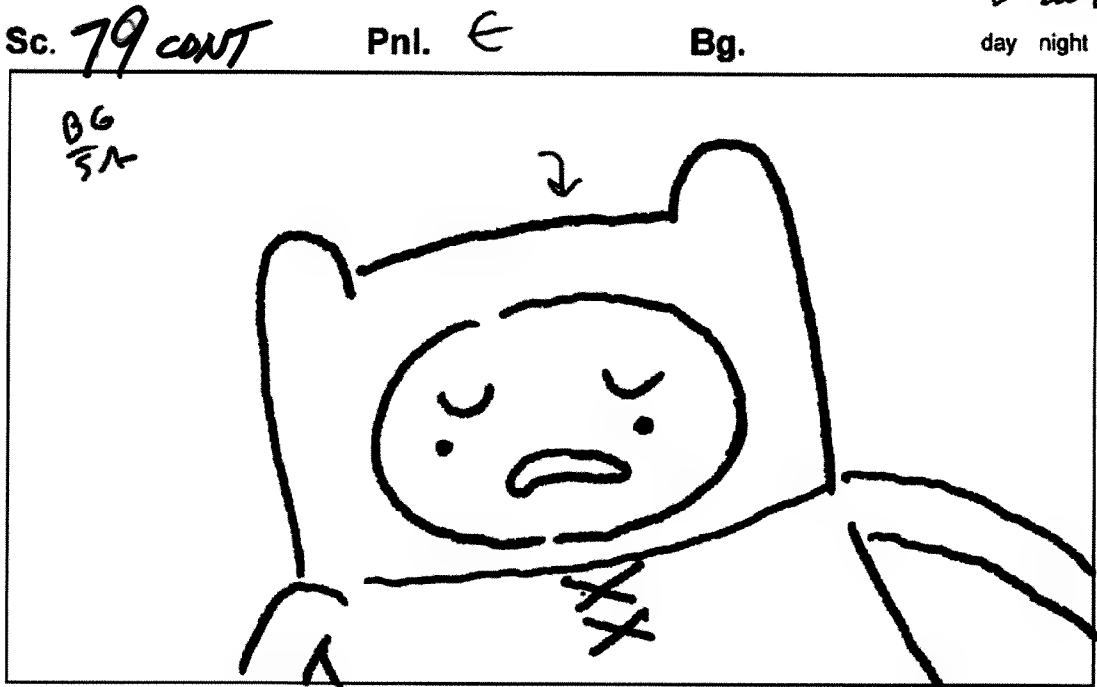


Dialog:	
<u>F</u> : [DRAWS IN AIR]	<u>F</u> = [TAKES A COUPLE STEADY BREATHS]
Action:	
- F OPENS HIS EYES SUDDENLY	
Timing:	

JUL 23 2013

EPISODE # 1014-154  
1014/154  
Production :

ADVENTURE TIME



Dialog:	
Action:	- F LIFTS HIS HEAD AND LOOKS DOWN AT HIS ARM - SWORD IS NOT ATTACHED TO ARM.
Timing:	JUL 23 2013

1014/154

EPISODE # 1014-154

1014/154

Production :

# ADVENTURE TIME



Page 127  
day night

Sc. 81

Pnl. A

Bg.

day night



Sc. 81 cont

Pnl. B

Bg.

day night



Dialog:

F: (EXHALE)

Action:

- F DROPS HIS HEAD BACK DOWN AND  
EXHALES IN RELIEF

JUL 23 2013

Timing:

EPISODE # 1014-154

1014/154

Production :

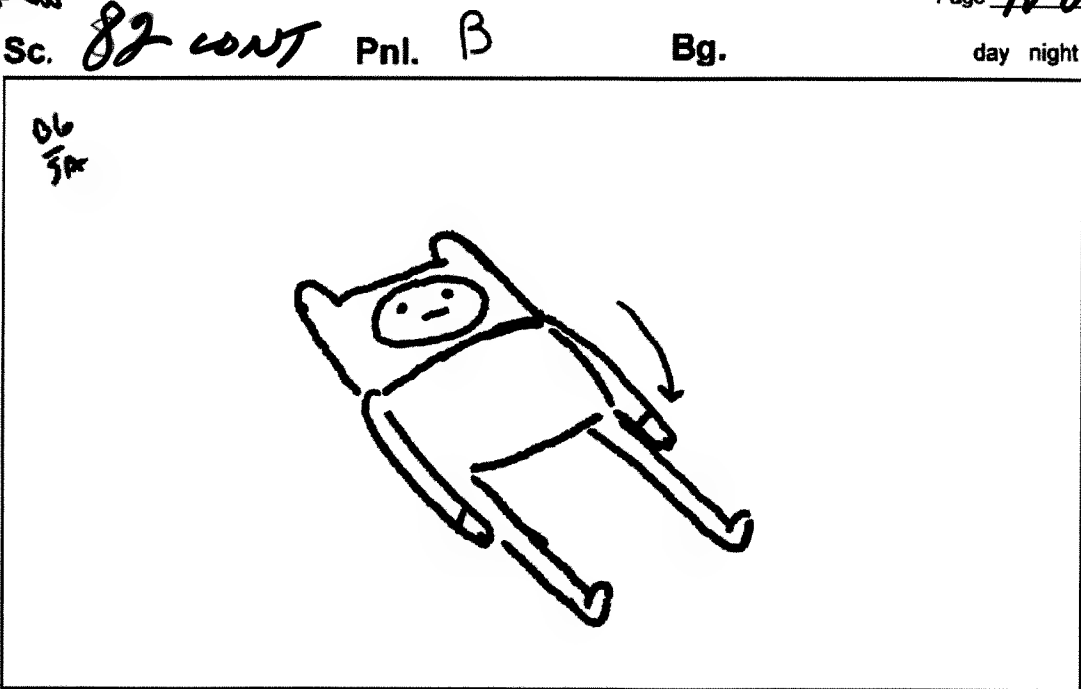
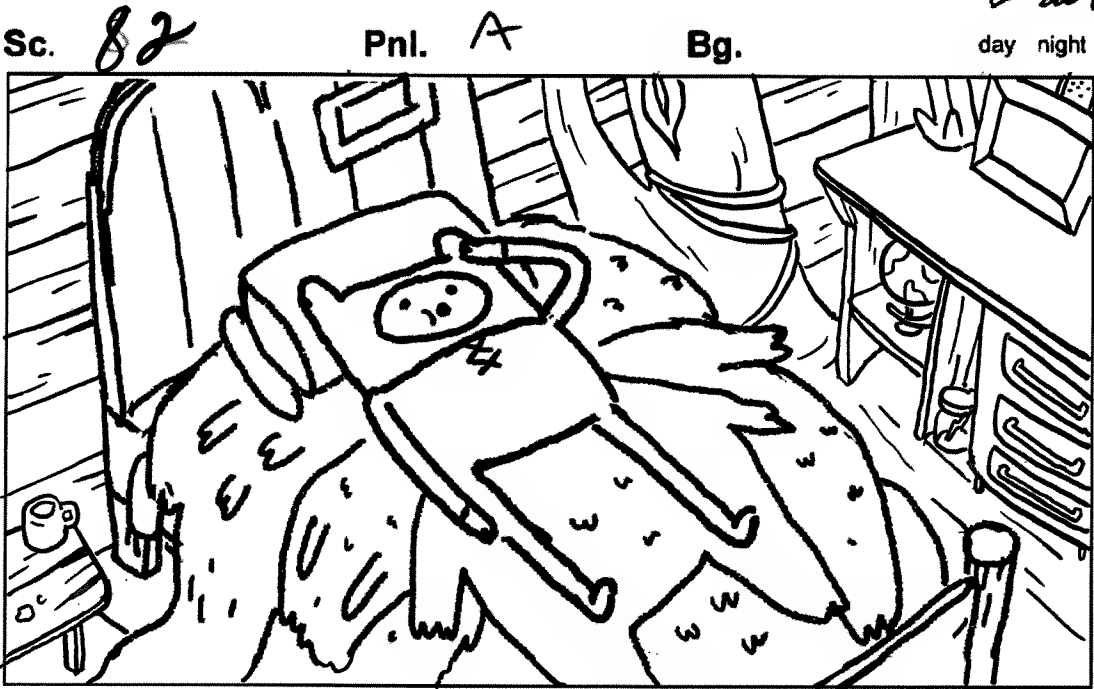
1014/154

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ADVENTURE TIME



Page 128



Dialog:	H.u.
Action:	- F DROPS HIS ARM TO HIS SIDE
Timing:	JUL 23 2013 JUL - 2013

1014/154  
EPISODE # 1014-154  
Production :  
1014/154

1014/154

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ADVENTURE TIME



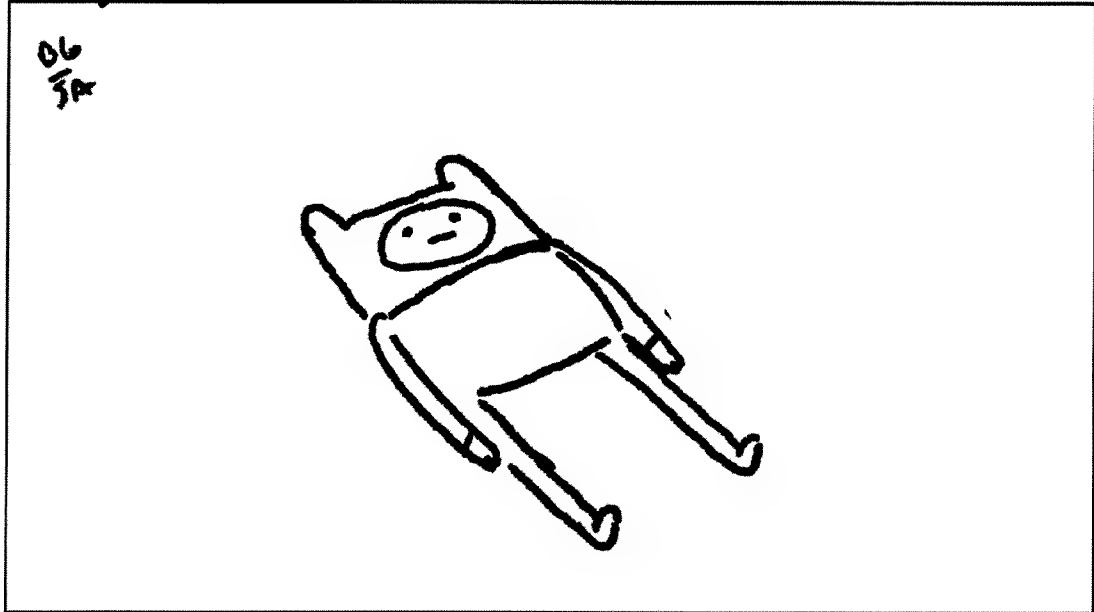
Page 129

Sc. 89 cont

Pnl. C

Bg.

day night

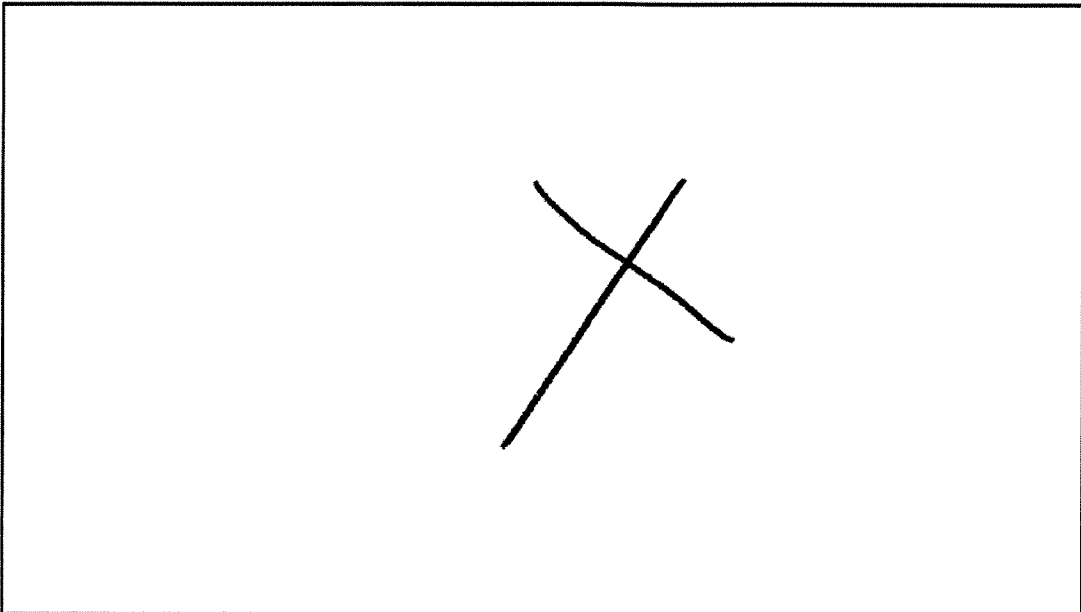


Sc.

Pnl.

Bg.

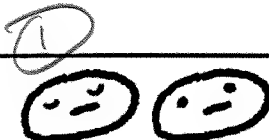
day night



Dialog:

Action:

- F BLINKS  
ONCE



JUL 23 2013

Timing:

EPISODE # 1014-154  
1014/154  
Production :  
1014/154

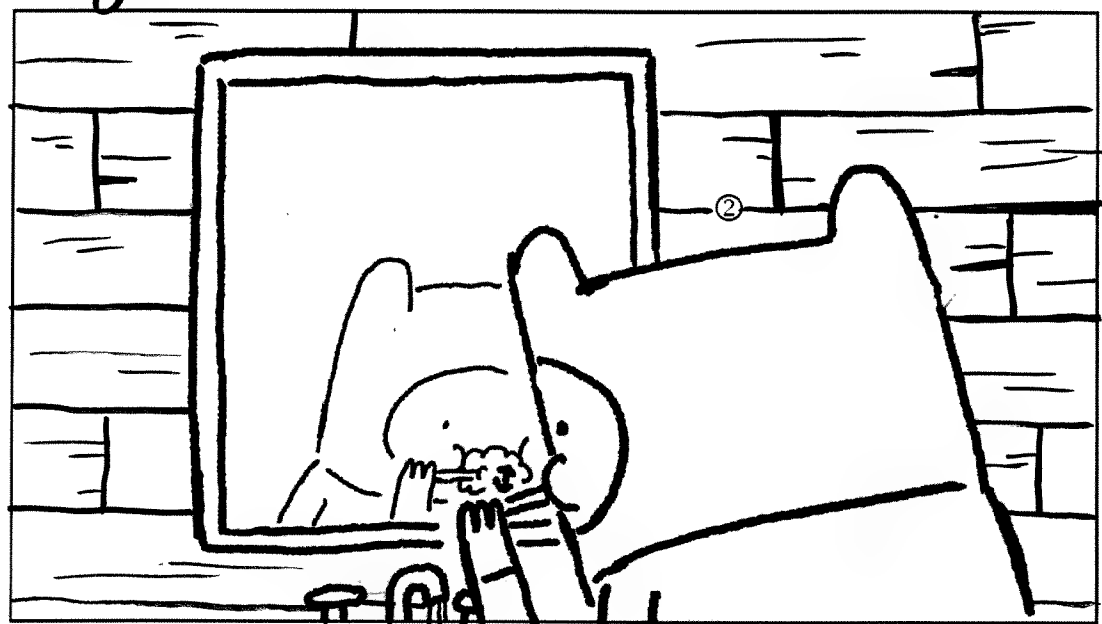
1014/154

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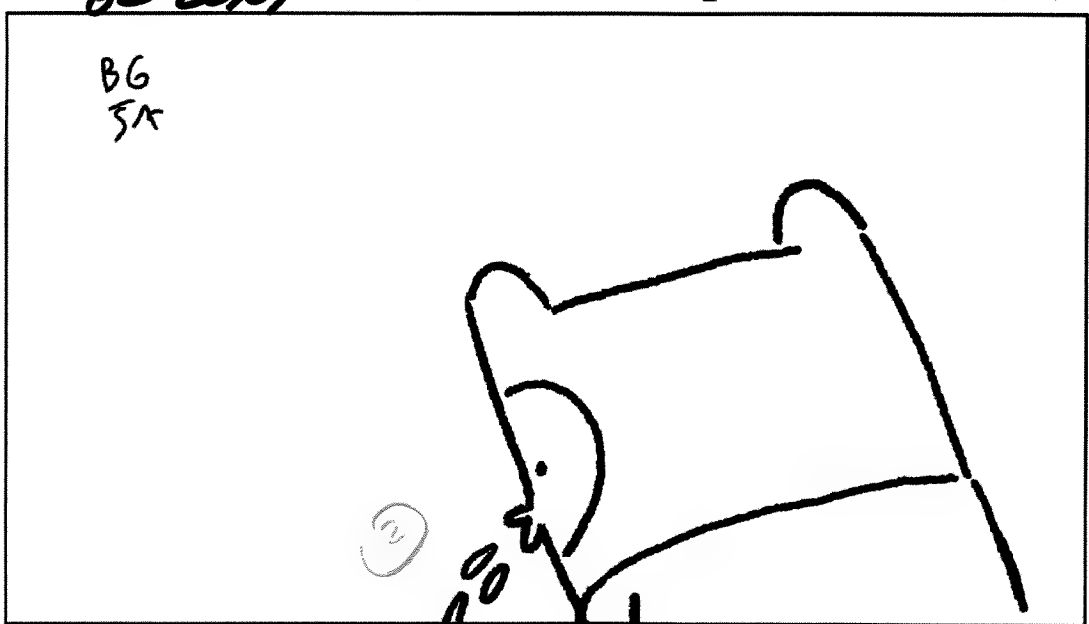
# ADVENTURE TIME

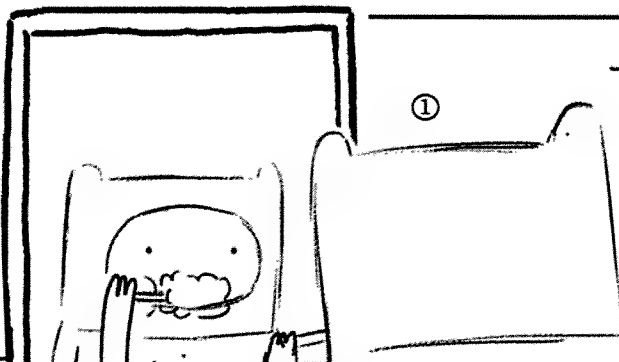



Sc. 83 Pnl. A Bg. day night



Sc. 83 CONT Pnl. B Bg. day night



Dialog:	<u>SFX</u> : WATER RUNNING		<u>F</u> = [p700]
Action:	<u>- F BRUSHES TEETH</u>		<u>- F SPITS INTO SINK</u>
Timing:			

JUL 23 2013

EPISODE # 1014-154  
1014/154  
Production :

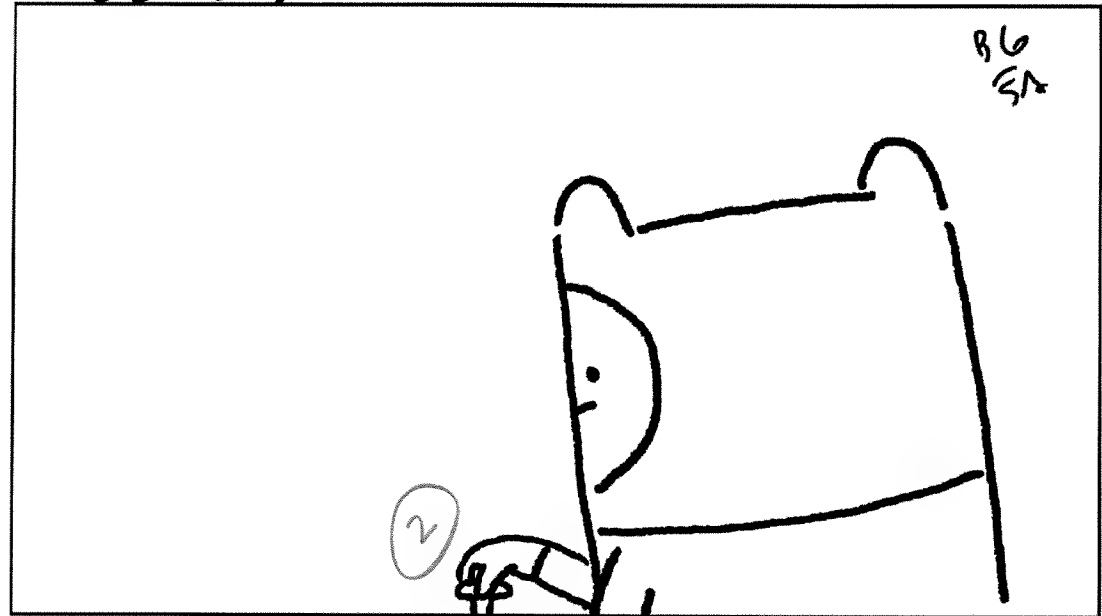
1014/154

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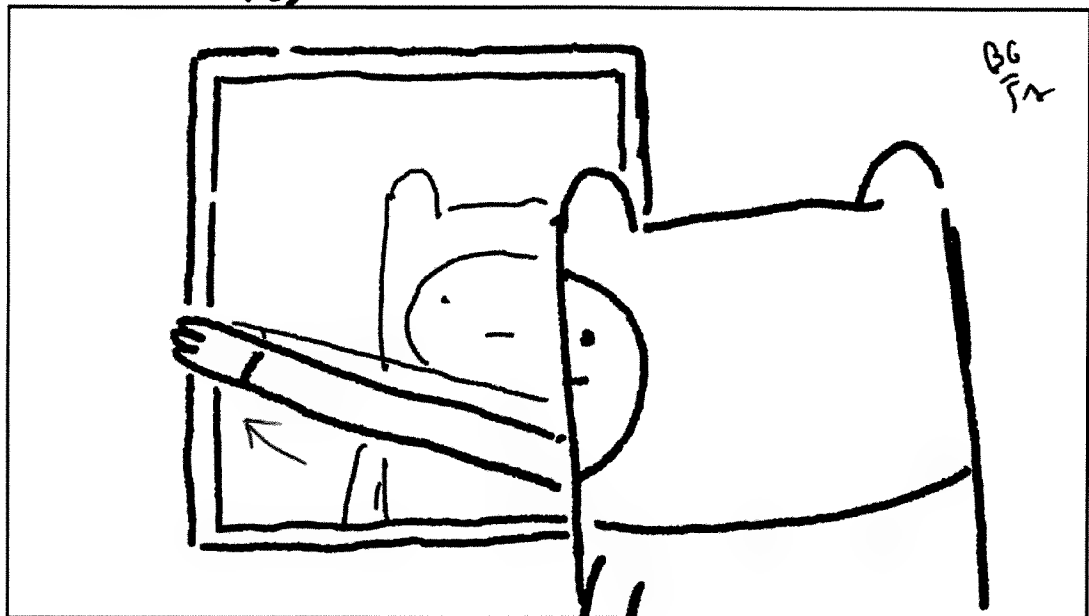
# ADVENTURE TIME




Sc. 83 CONT Pnl. C Bg. day night



Sc. 83 CONT Pnl. D Bg. day night



Dialog:	
Action:	- F TURNS OFF TAP 
Timing:	

JUL 23 2013

EPISODE # 1014-154  
1014/154  
Production :

1014/154

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# ADVENTURE TIME

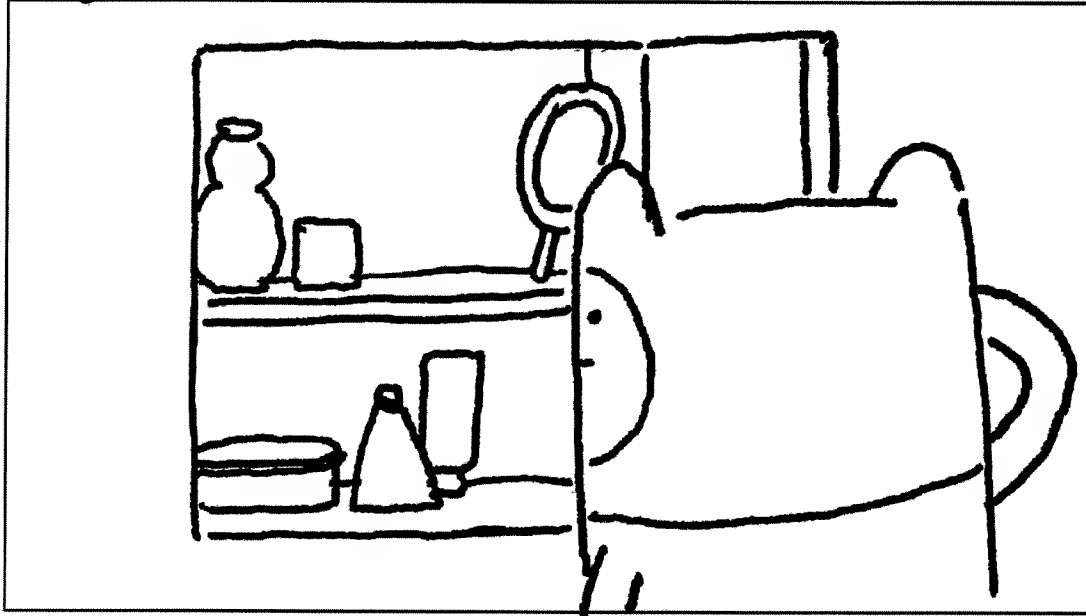


Sc. 83 CONT

Pnl. E

Bg.

day night

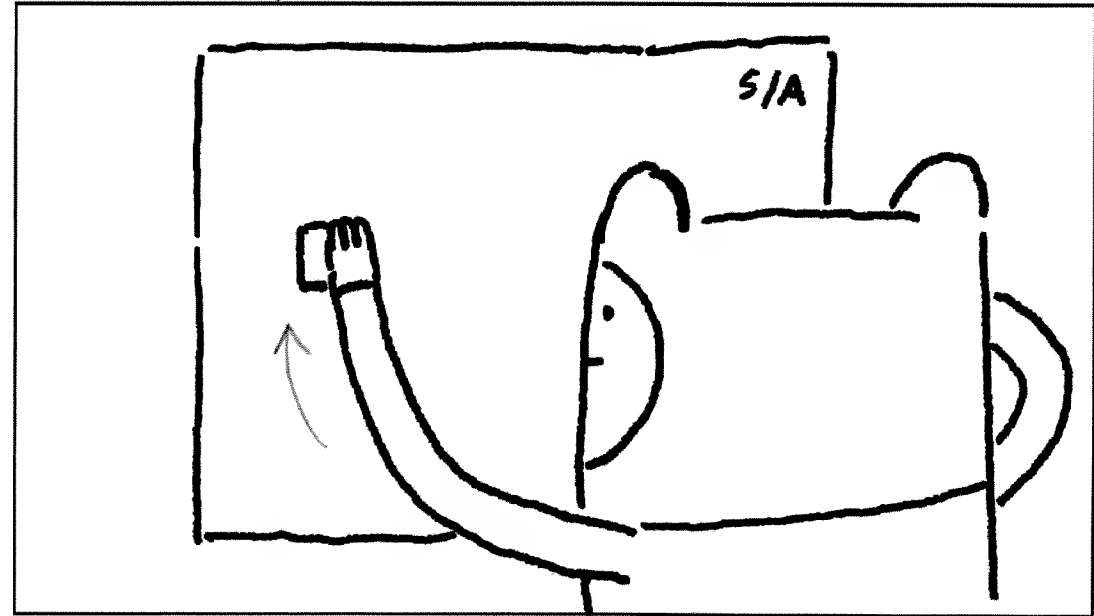


Sc. 83 CONT

Pnl. F

Bg.

day night



Dialog:

Action:

- F OPENS MEDICINE CABINET

- FANN GETS FLOSS

Timing:

JUL 23 2013

EPISODE #

Production :

1014-154

1014/154

1014/154



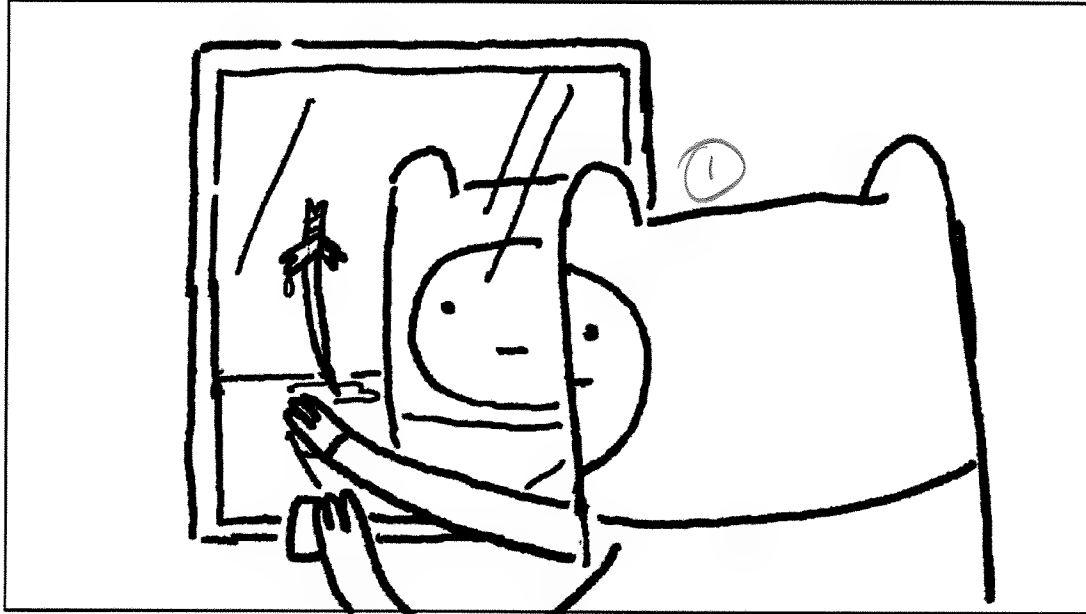
# ADVENTURE TIME



Sc. 83 CONT Pnl. G

Bg.

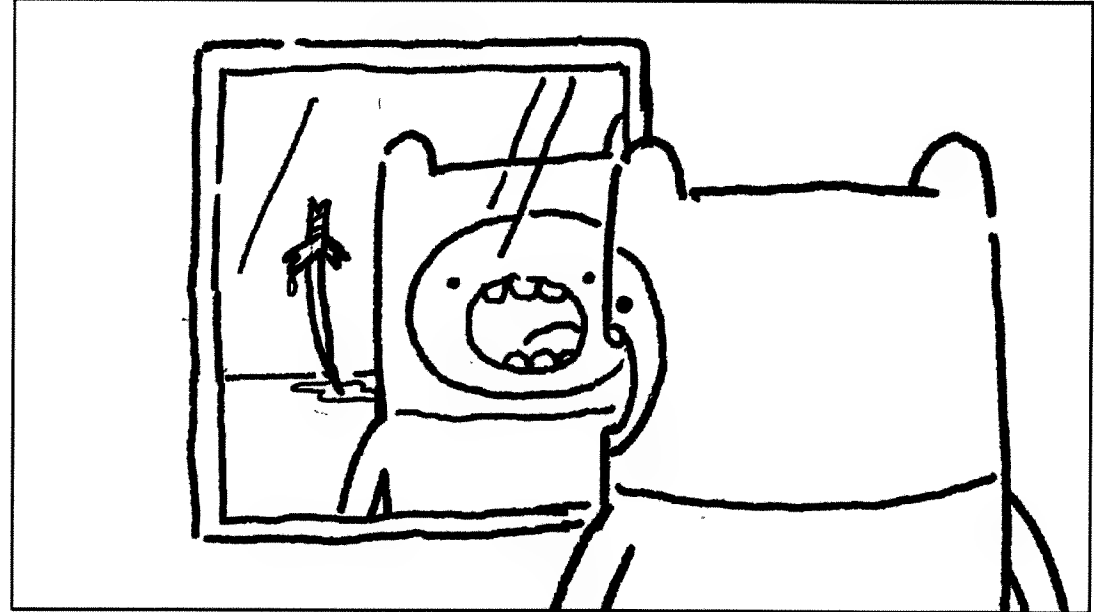
day night



Sc. 83 CONT Pnl. H

Bg.

day night



Dialog:

F: AAAAAH...

Action:

- F CLOSES  
CABINET DOOR  
- F SPOTS SWORD IN

Timing:

MIRROR



- WATER DRIPS OFF OF SWORD.

JUL 23 2013

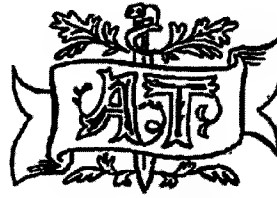
EPISODE # 1014-154

1014/154

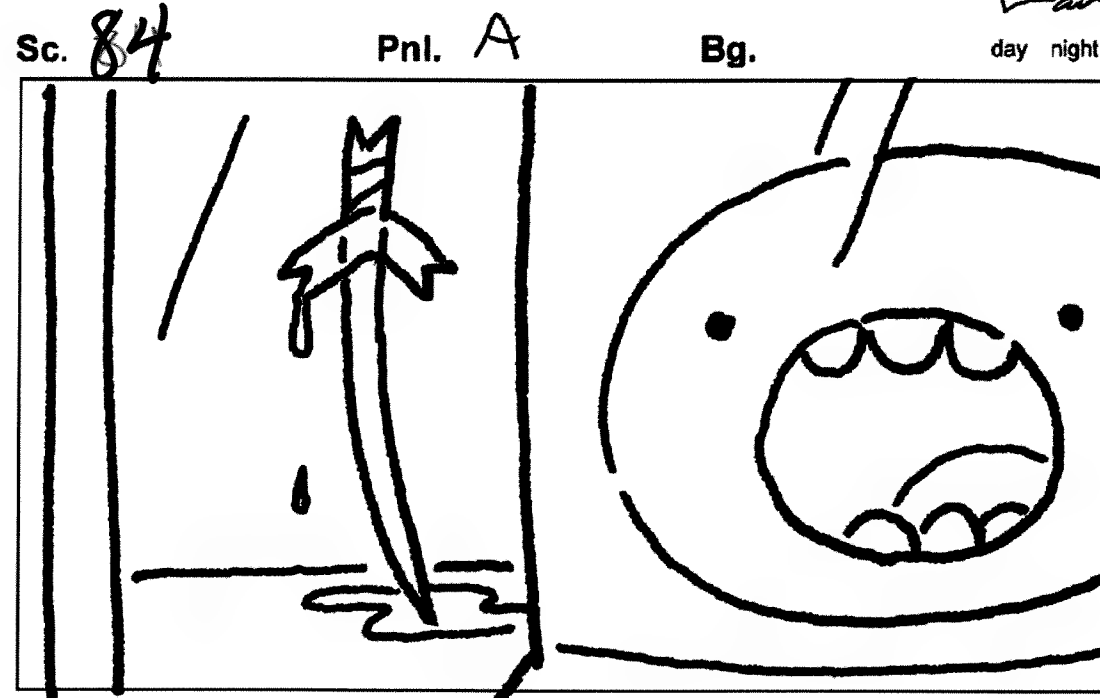
Production :

1014/154

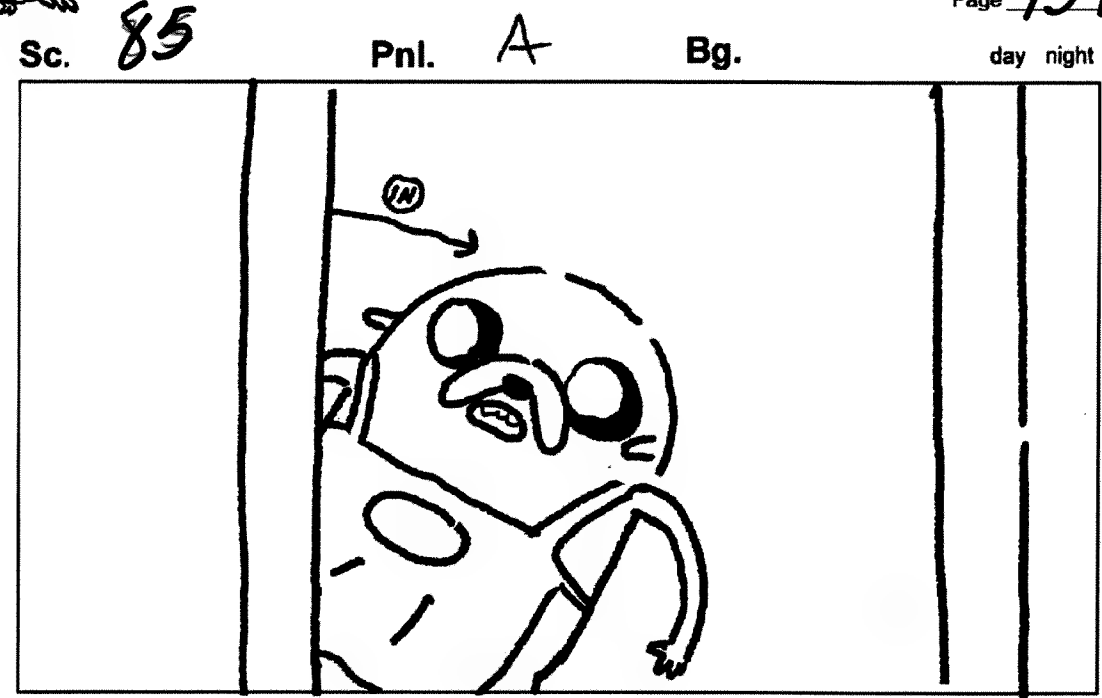
# ADVENTURE TIME



Page **134**



day night



day night

Dialog:	<b>E = AAAAAA ~~~~~!</b>	<b>J = WHOA WHAT'S GOIN ON ?</b>
Action:	<b>- JAKE APPEARS AT DOOR</b>	
Timing:	<b>JUL 23 2013</b>	

EPISODE # **1014-154**

**1014/154**

Production :

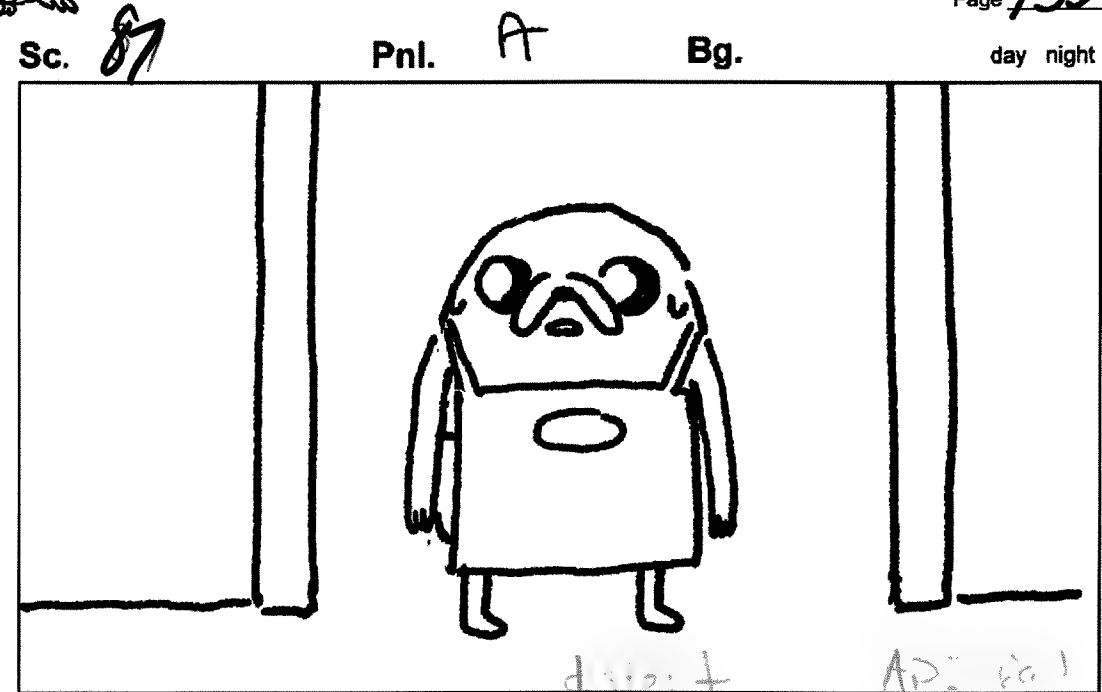
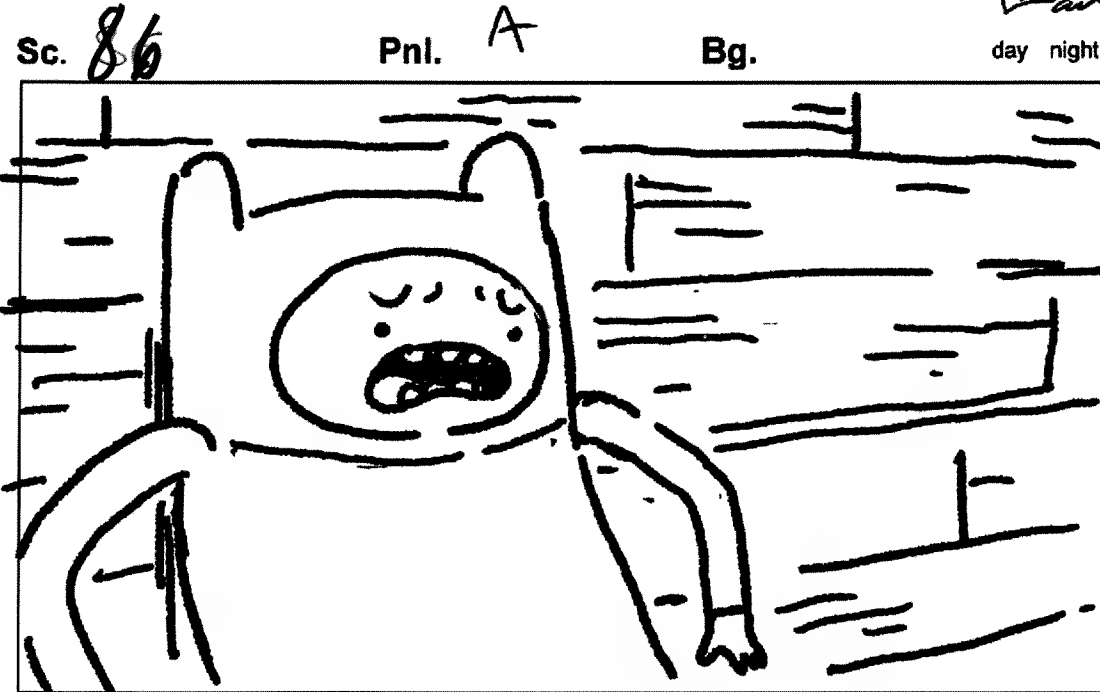
**1014/154**


**1014/154**

# ADVENTURE TIME



Page 135



Dialog:	<u>F</u> = THE SWORD IS AFTER MY FLESH!		<u>J</u> = HUH?
Action:	-F. PRESSES UP AGAINST WALL	-J LOOKS TO THE RIGHT	
Timing:	JUL 23 2013		

1014-154

EPISODE #

1014/154

Production :

1014/154

1014/154

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# ADVENTURE TIME

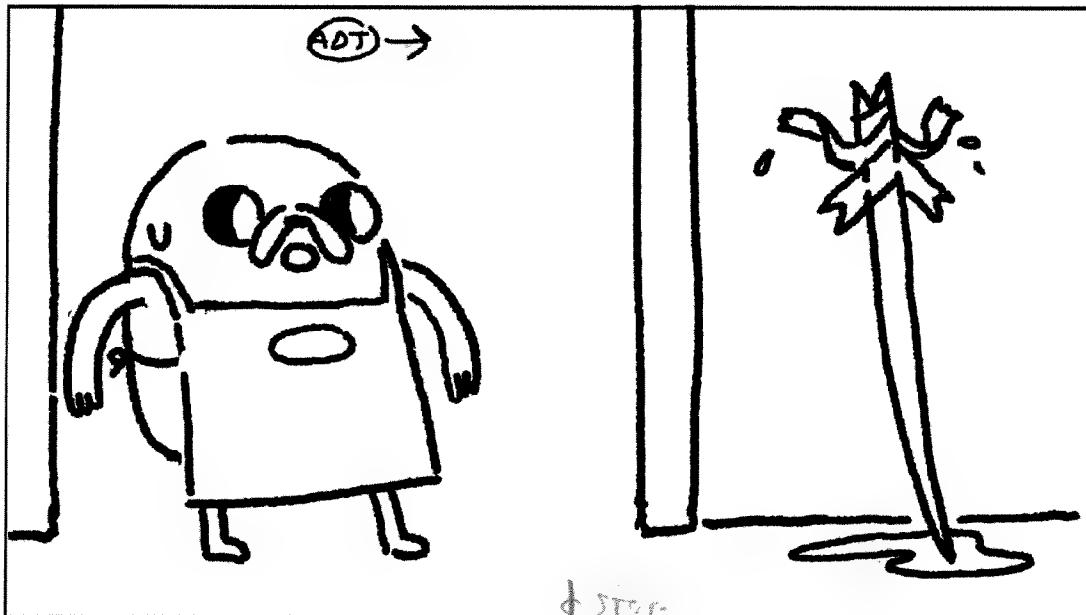


Page 136

Sc. 87 CONT Pnl. B

Bg.

day night



Sc. 88

Pnl. A

Bg.

day night



Dialog:

J: OH SNAP.

E: DON'T LET IT GET ME, JAKE!

Action:

- A.D.T. RIGHT TO SHOW SWORD  
- SWORD IS FLAILING IT'S TENDRILS



Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

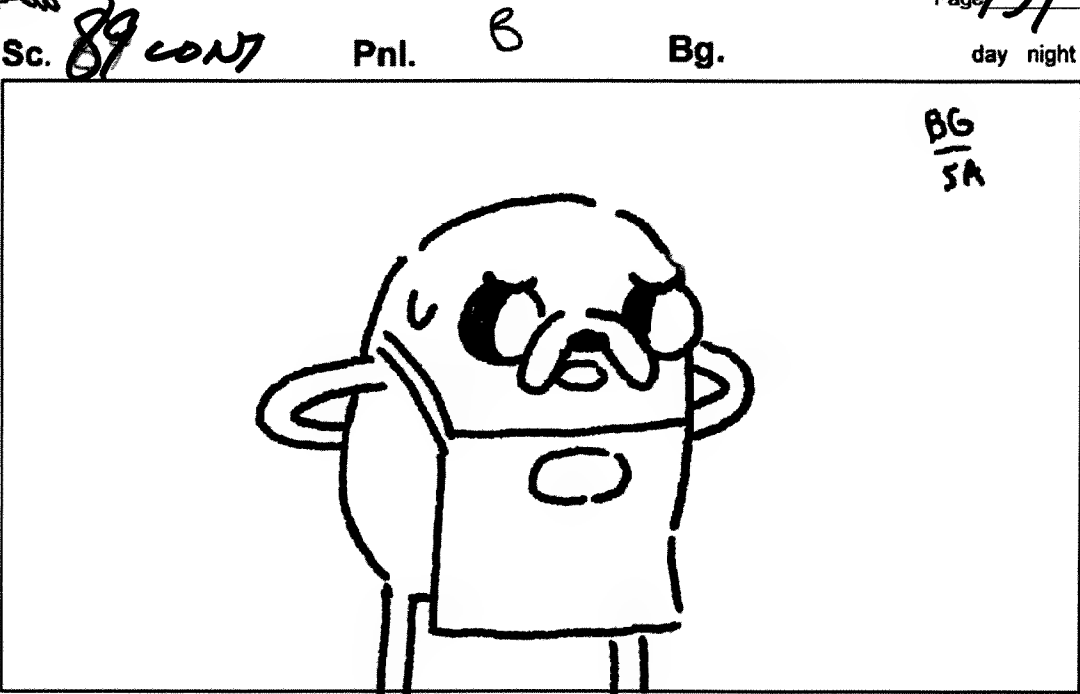
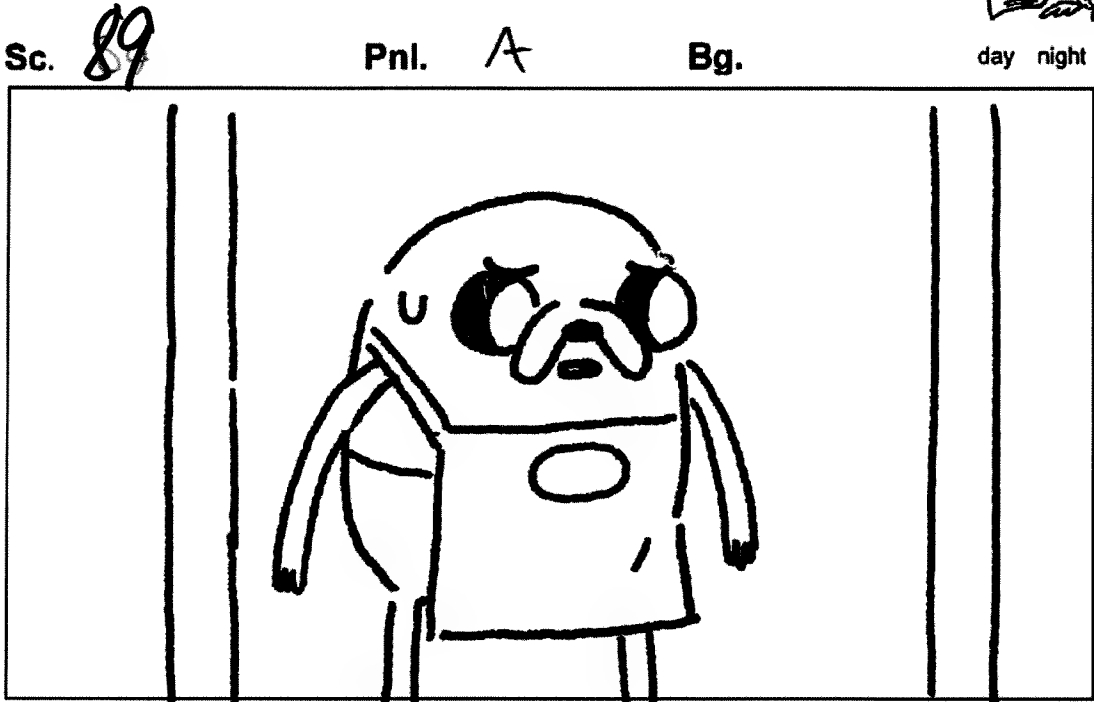
1014/154

1014/154

ADVENTURE TIME



Page 137  
day night



Dialog:	<u>J: DON'T WORRY, I'LL HANDLE THIS.</u>
Action:	<u>- J UNTIES APRON</u>
Timing:	<u>JUL 23 2015</u>

EPISODE # 1014-154  
1014/154  
Production :

1014/154

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ADVENTURE TIME



Sc. 89 cont

Pnl. C

Bg.

day night

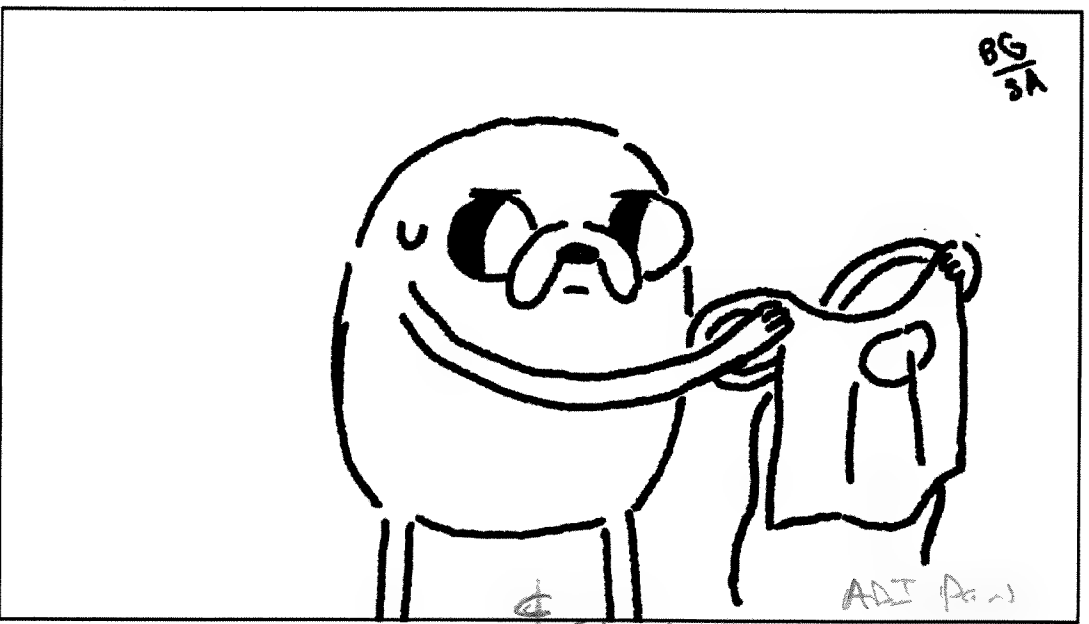


Sc. 89 cont

Pnl. D

Bg.

day night



Dialog:

Action:

- J SLIPS APRON OFF

Timing:

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

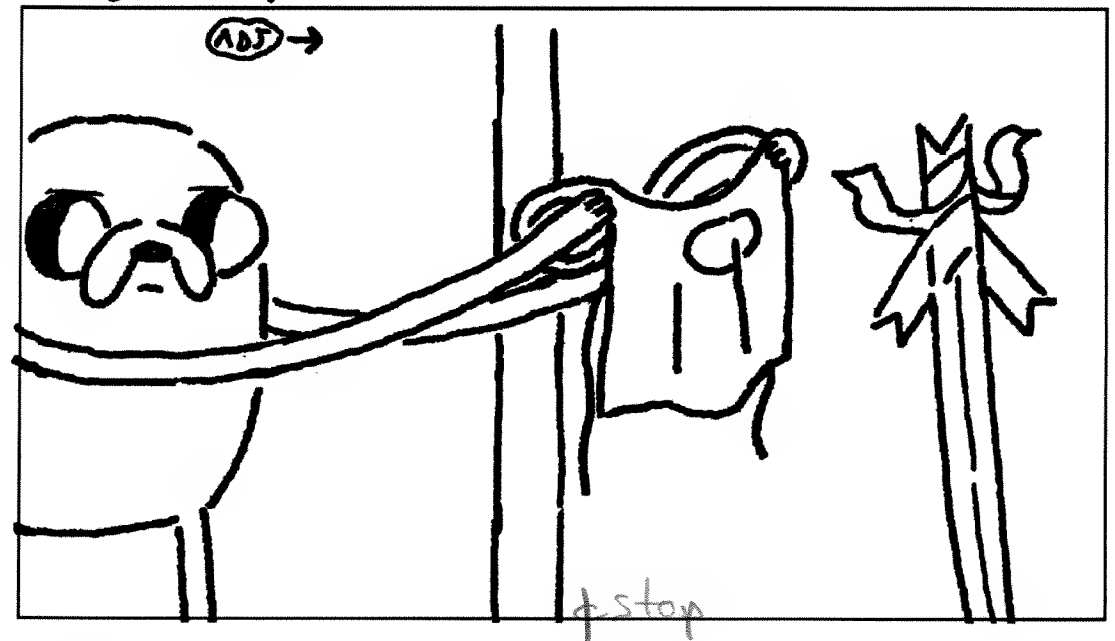
1014/154

ADVENTURE TIME



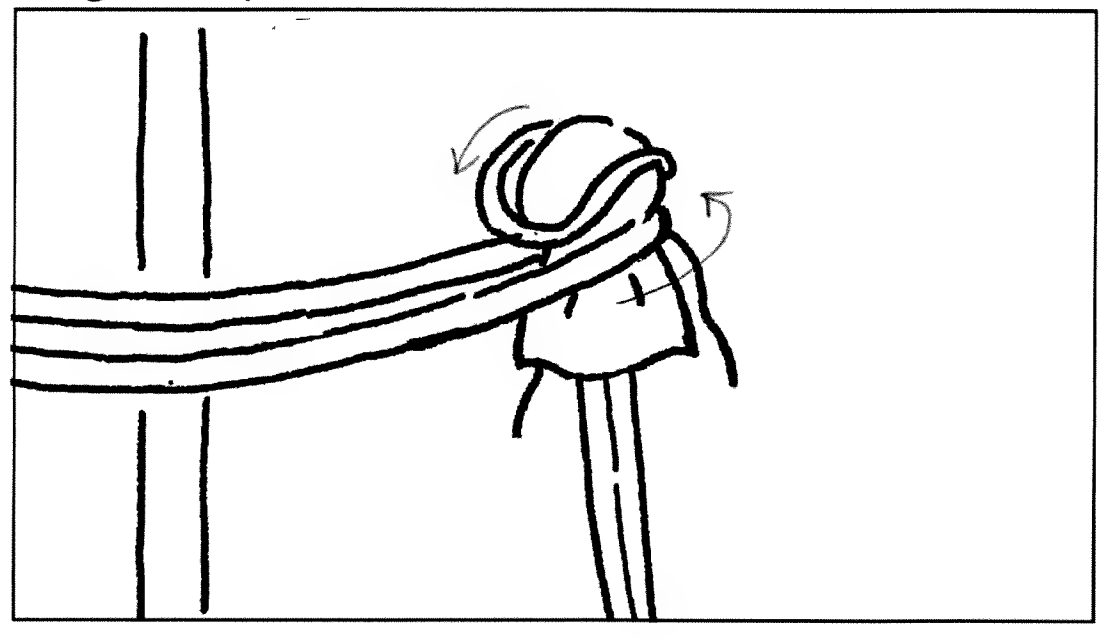
Sc. 89 CONT Pnl. E

Bg. day night



Sc. 89 CONT Pnl. F

Bg. day night



Dialog:

Action: - ADJ W/J STRETCHING HIS ARMS TO BRING APRON TO SWORD - J WRAPS APRON AROUND BASE OF SWORD

Timing:

JUL 23 2013

EPISODE # 1014-154  
1014/154  
Production :

# ADVENTURE TIME



Sc. 89 CONT

Pnl. G

Bg.

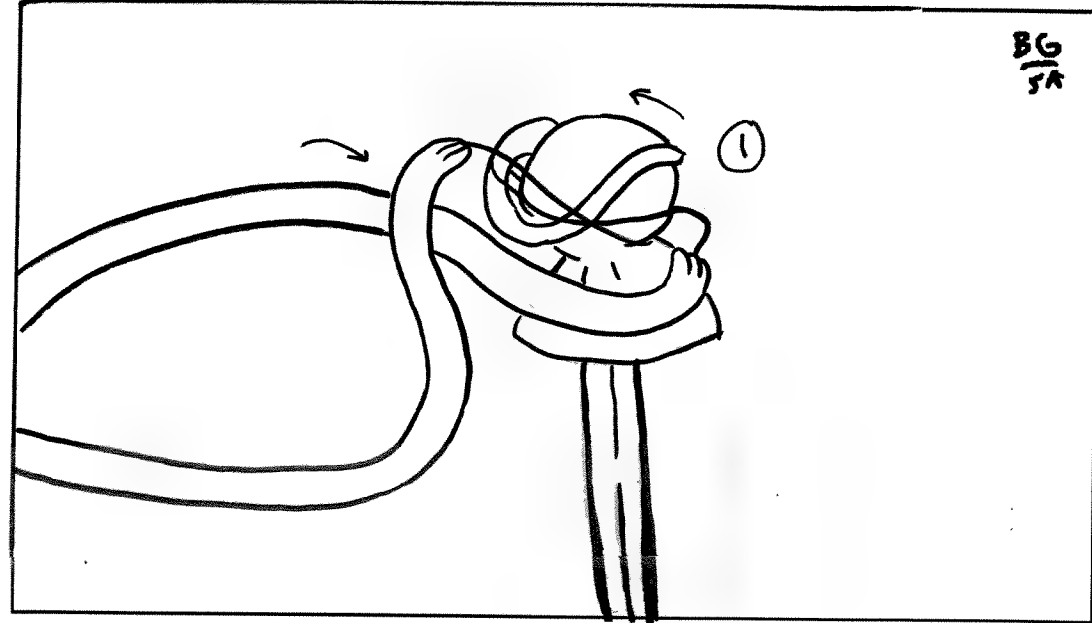
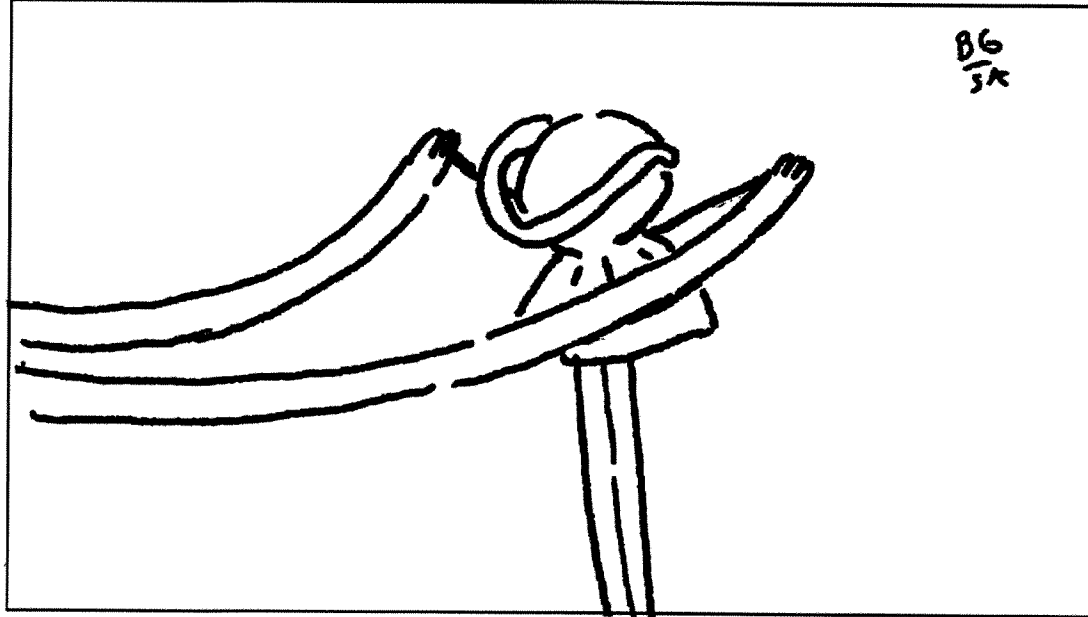
day night

Sc. 89 CONT

Pnl. H

Bg.

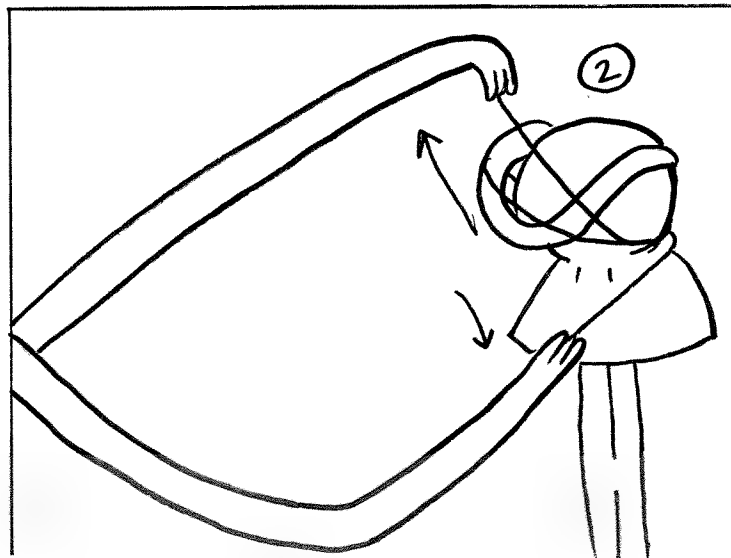
Page 140  
day night



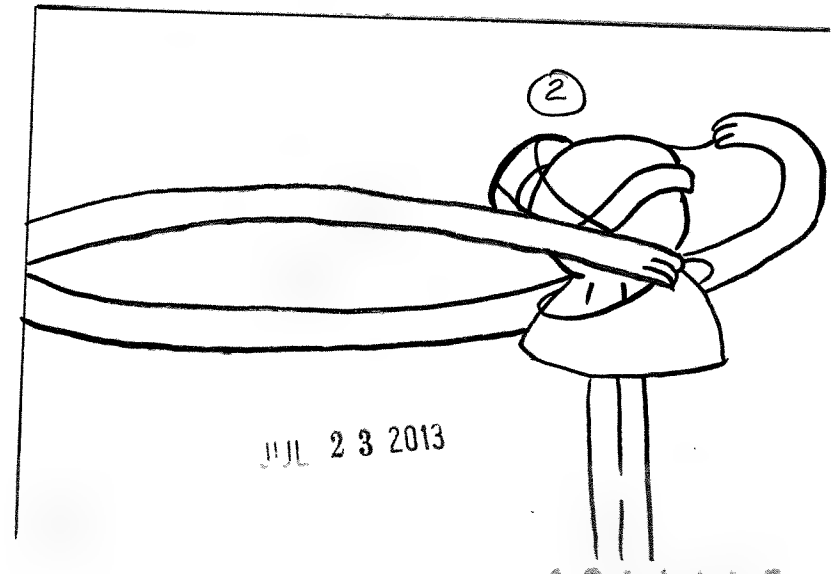
Dialog:

Action: - J TAKES THE  
STRINGS ON  
THE APRON

Timing:



- J. QUICKLY TIES UP THE  
BASE OF THE SWORD USING  
APRON STRINGS



JUL 23 2013

EPISODE # 1014-154

1014/154

ADVENTURE TIME



# ADVENTURE TIME



Page 141

Sc. 89 CONT

Pnl. I

Bg.

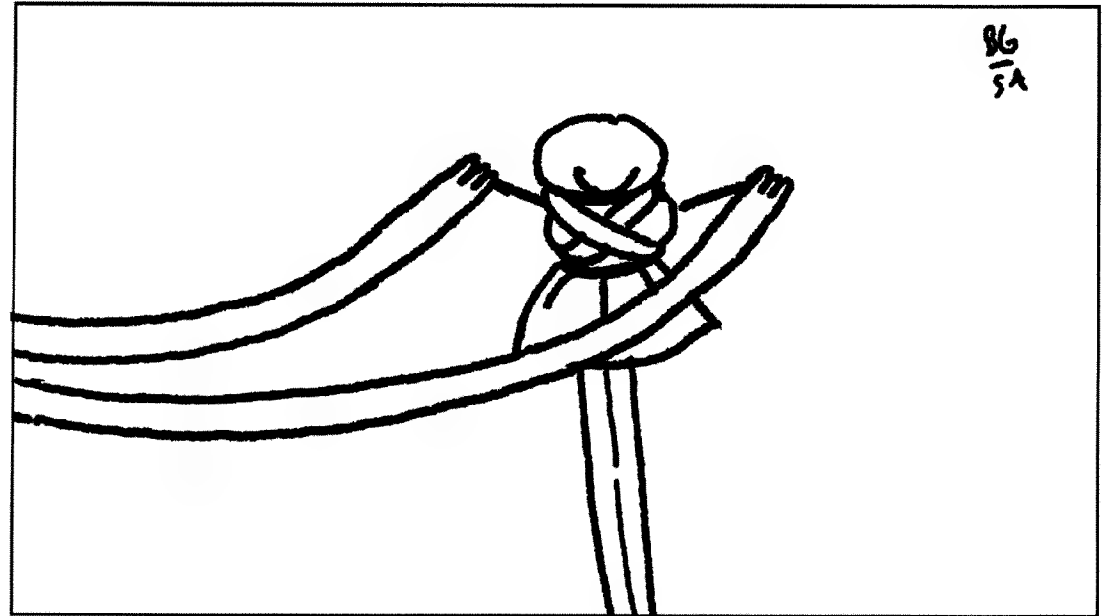
day night

Sc. 90

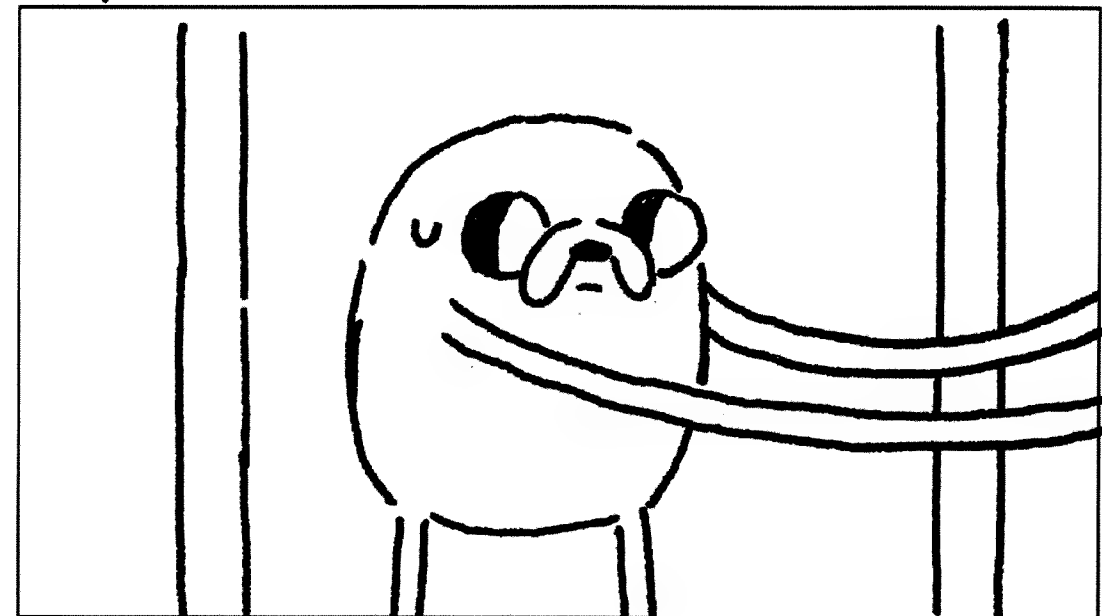
Pnl. A

Bg.

day night



BG  
SA



Dialog:
Action:
Timing:

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

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1014/154

1014/154

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# ADVENTURE TIME



Sc. *90 CONT* Pnl. *B* Bg. day night



Sc. *90 CONT* Pnl. *C* Bg. day night



Dialog:

Action:

*- J REACHES ONE ARM OUTSIDE THE DOOR      - J BRINGS IN A BAGUETTE*

JUL 23 2013

Timing:

EPISODE # 1014-154

Production :

1014/154

1014/154

1014/154

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# ADVENTURE TIME

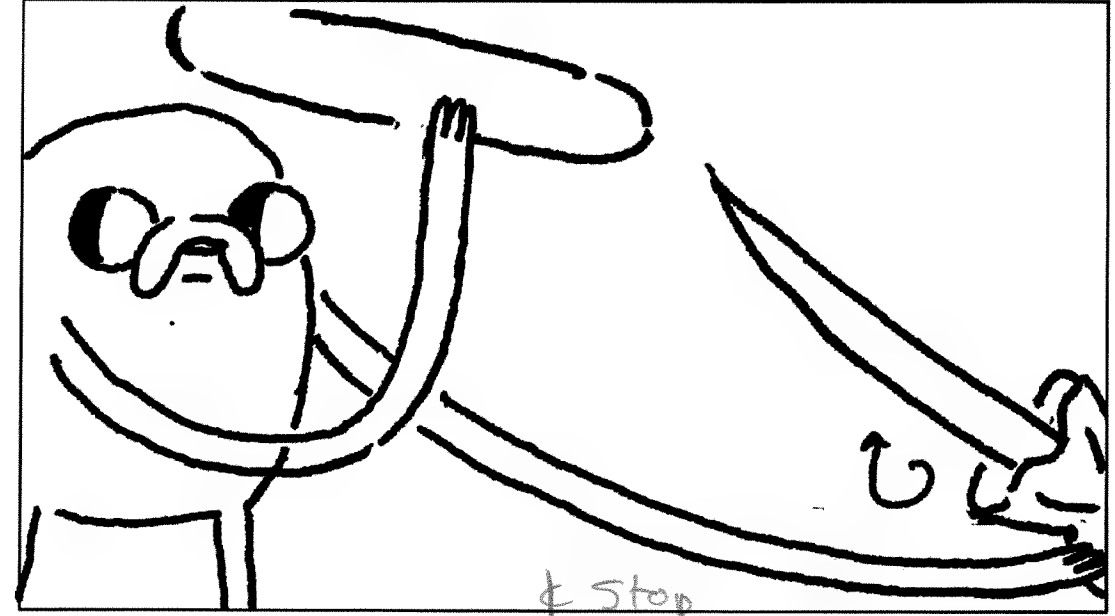


Sc. 90 cont

Pnl. D

Bg.

day night

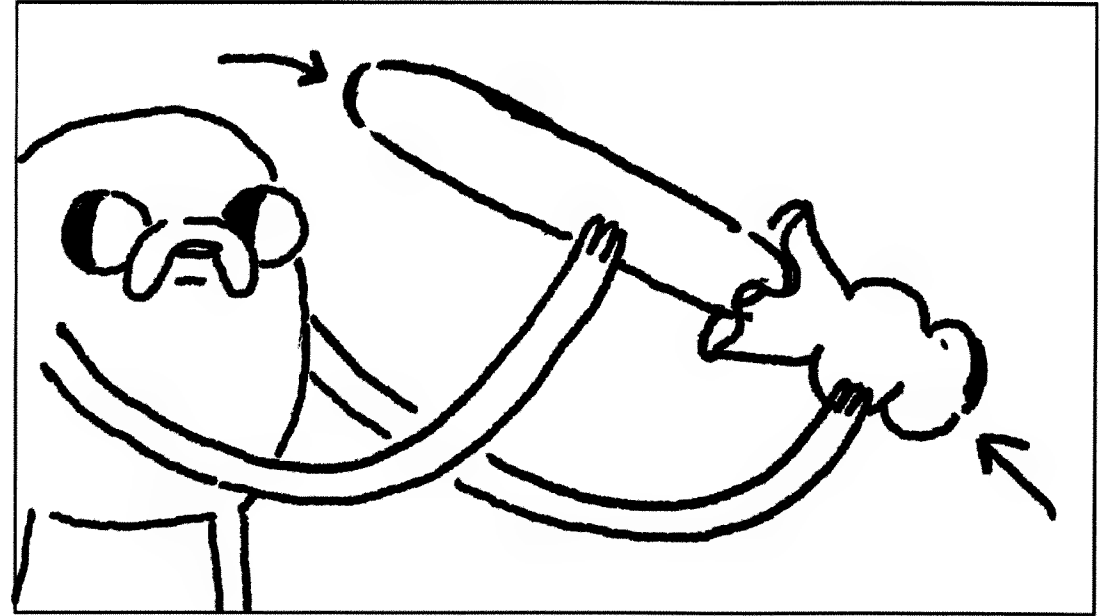


Sc. 90 cont

Pnl. E

Bg.

day night



Page 143

Dialog:
Action: - J SHEATHS THE SWORD WITH BAGUETTE. JUL 23 2013
Timing:

EPISODE # 1014-154  
1014/154  
Production :  
1014/154

# ADVENTURE TIME



Sc. 90 CONT

Pnl. F

Bg.

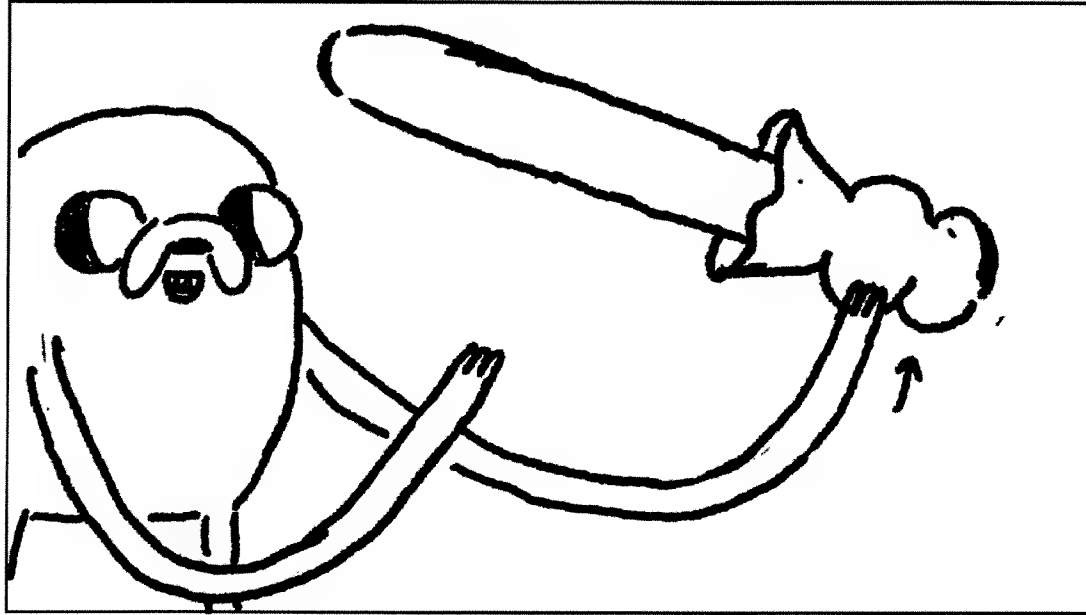
day night

Sc. 91

Pnl. A

Bg.

Page 144  
day night



Dialog:

J = THERE.

Action:

-J. TURNS TOWARDS FINN

Timing:

JUL 23 2013

EPISODE # 1014-154  
Production :

1014/154

1014/154

1014/154

# ADVENTURE TIME

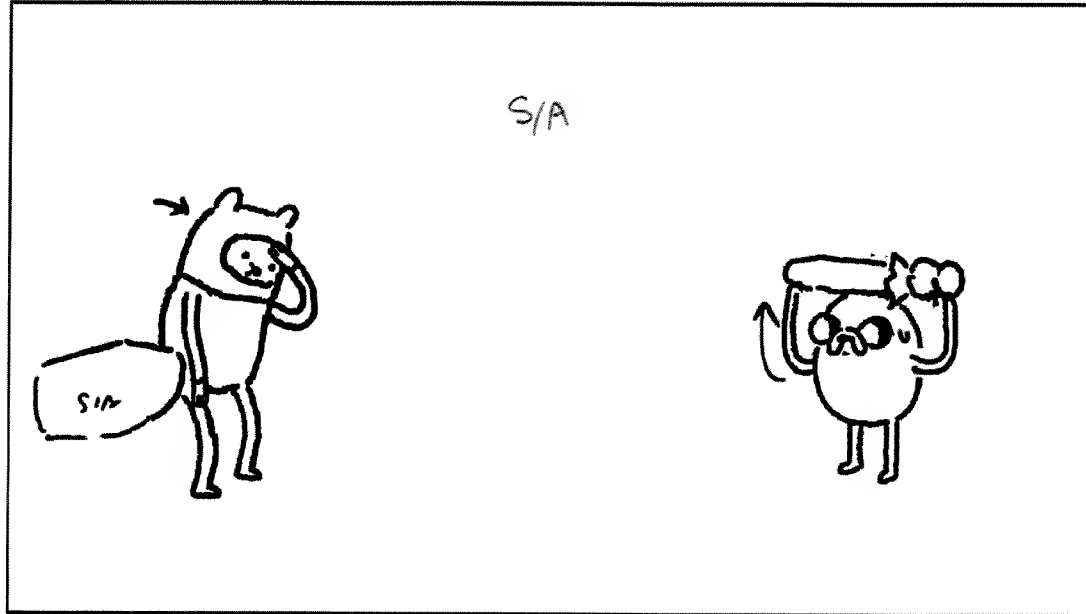


Page 145  
day night

Sc. 91 CONT Pnl. B

Bg.

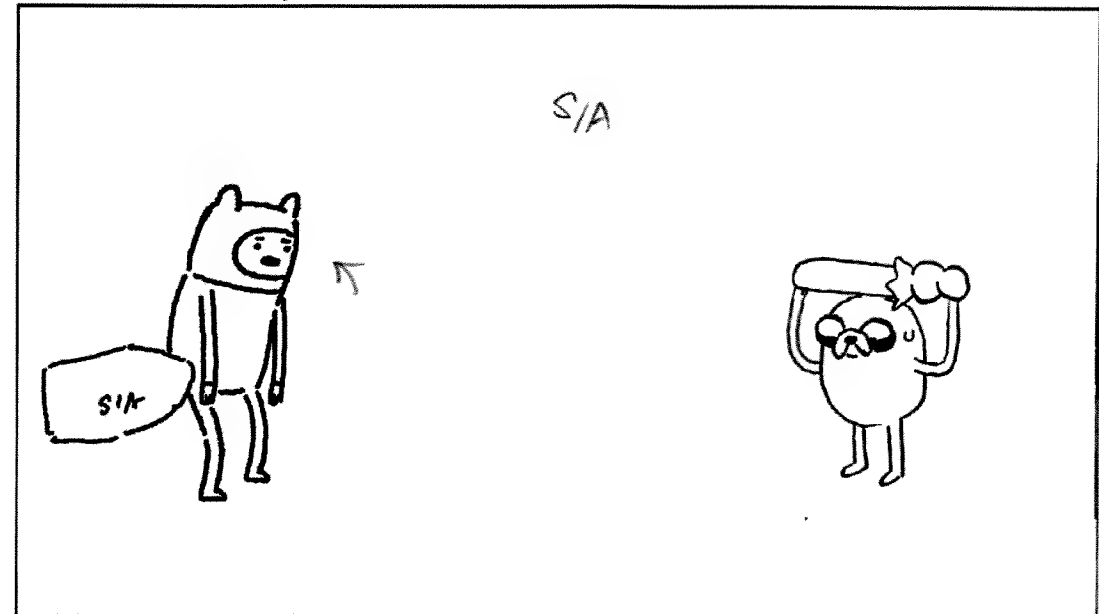
day night



Sc. 91 CONT Pnl. C

Bg.

day night



Dialog:  
F: (SIGH IN RELIEF)

F: LET'S GO RETURN THAT JUNK -

Action:

Timing:

JUL 23 2013

EPISODE #

Production :

1014/154  
1014-154

1014/154

1014/154

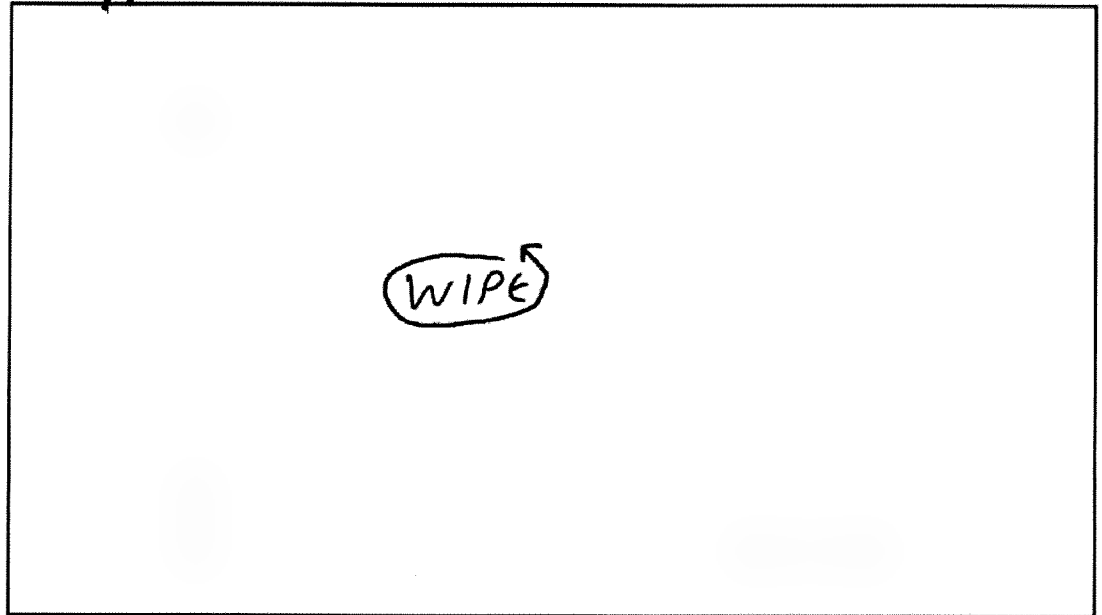
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# ADVENTURE TIME



Page 146

Sc. 91 CONT Pnl. Bg. day night



WIPE

Sc. 92 Pnl. A Bg. day night



Dialog:
Action: <p style="text-align: center;">- BAZAAR</p> <p style="text-align: right;">JUL 28 2013</p>
Timing:



EPISODE # 1014-154

1014/154

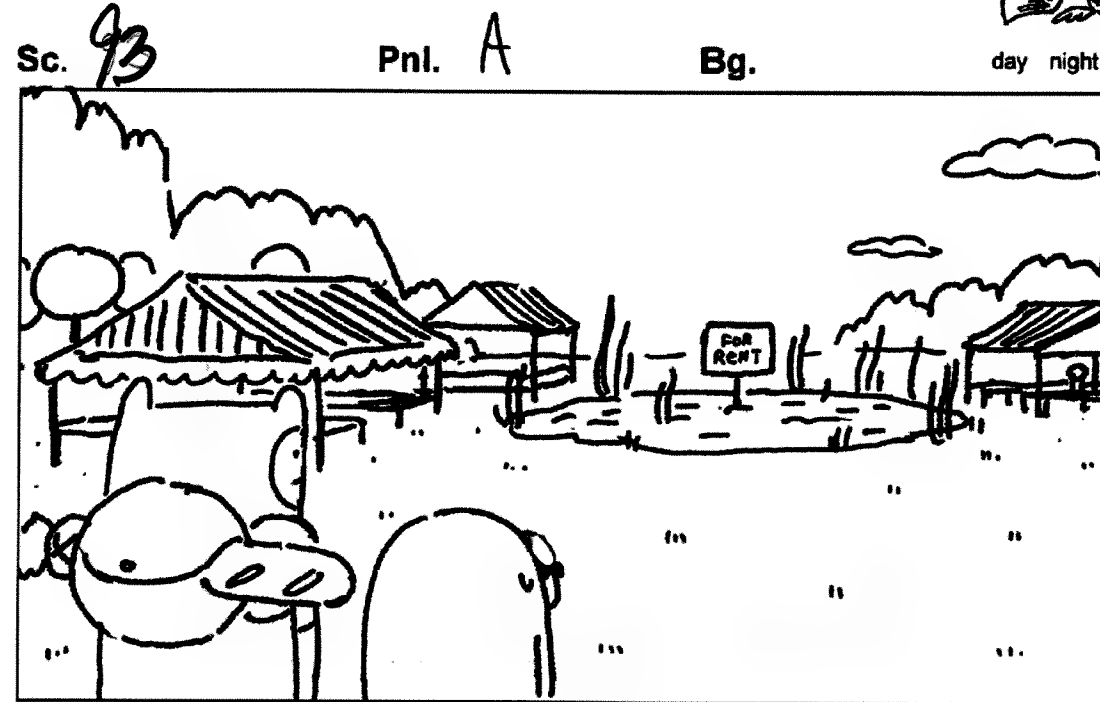
Production :

1014/154

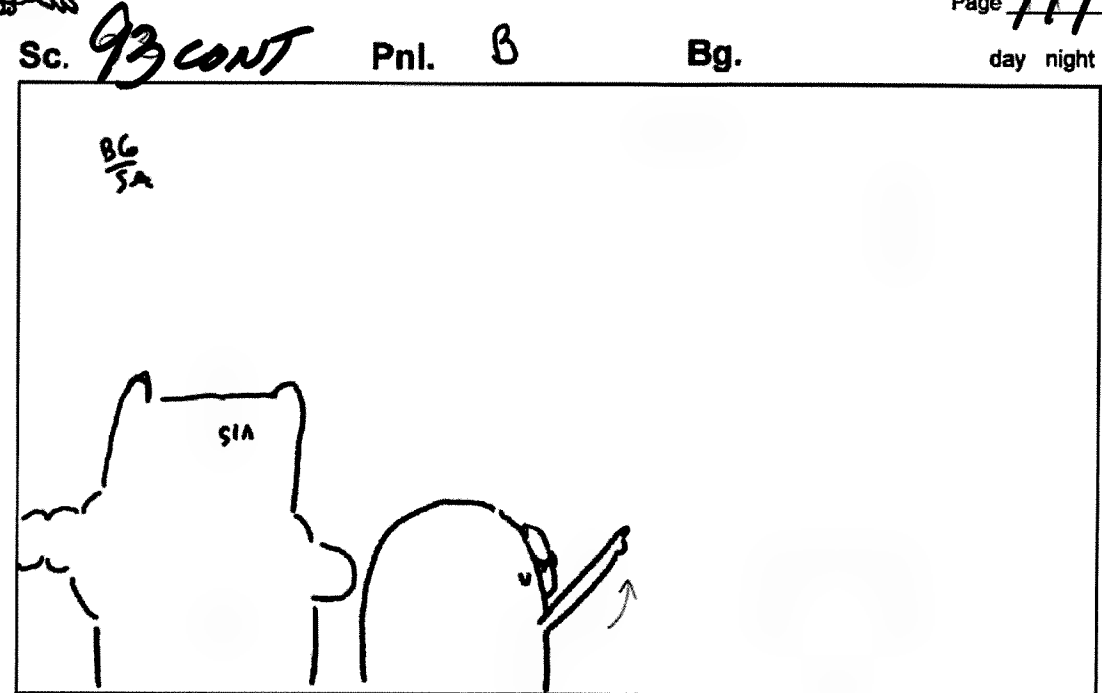
# ADVENTURE TIME



Page 147  
day night



day night



day night

Dialog:	JWA HUH---	J: HEY HE'S NOT HERE
	(HOW 'BOUT THAT)	
Action:	- GRASS TENT IS GONE.	- J POINTS TO SIGN
Timing:		

JUL 23 2013

EPISODE # 1014-154  
1014/154

Production :

1014/154

1014/154

1014/154

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# ADVENTURE TIME

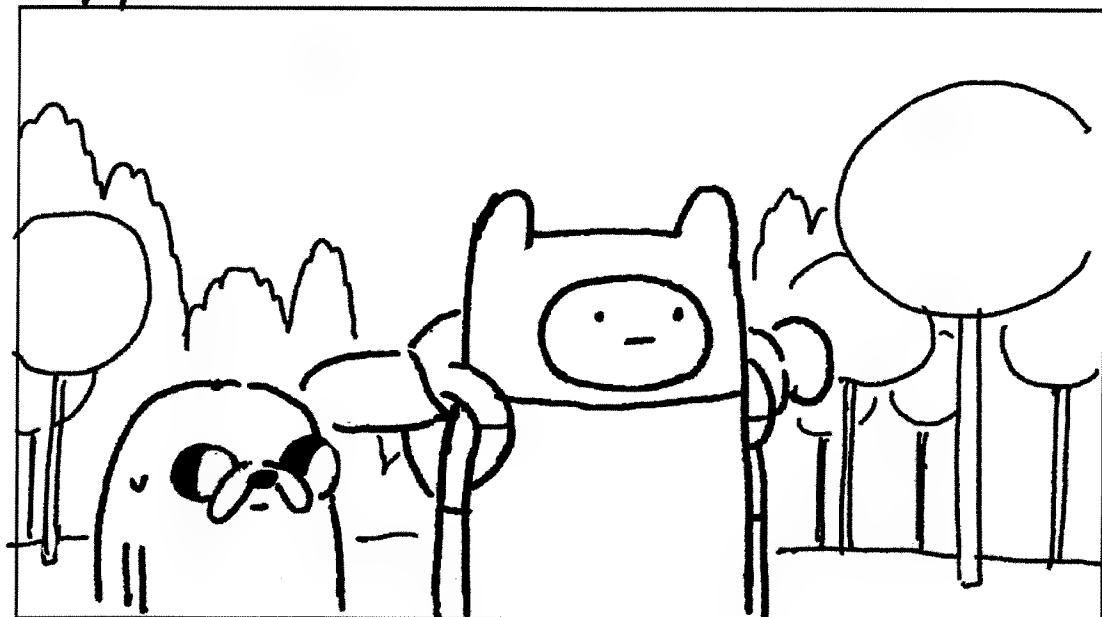


Sc. 94

Pnl. A

Bg.

day night

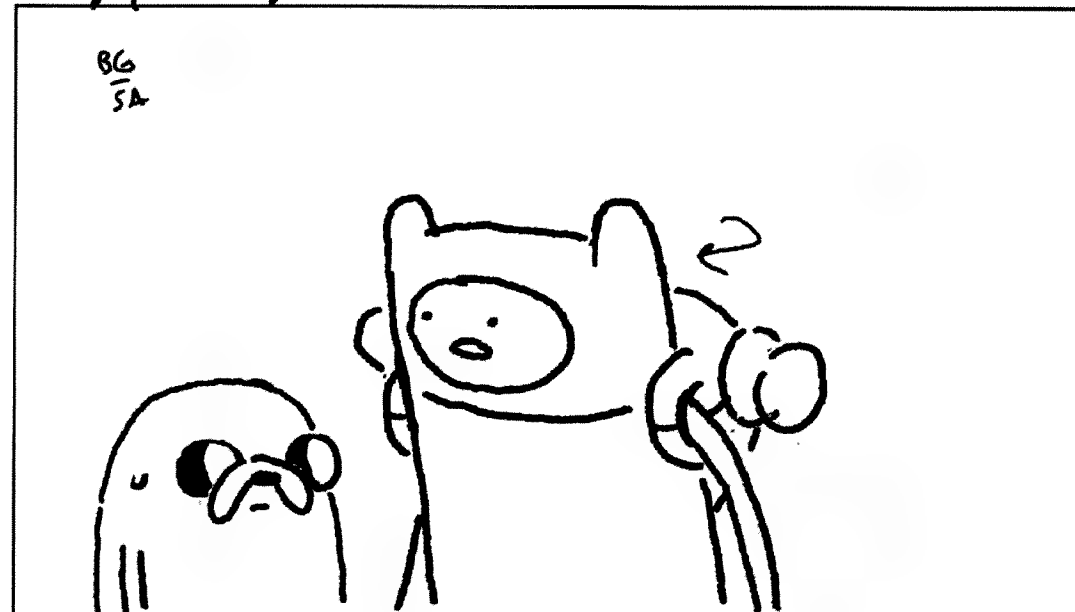


Sc. 94 cont

Pnl. B

Bg.

day night



Dialog:

F: HMM,

F: MAYBE SOMEBODY AROUND HERE KNOWS  
WHERE HE IS -

Action:

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154



# ADVENTURE TIME



Sc. *94 cont*

Pnl. *C*

Bg.

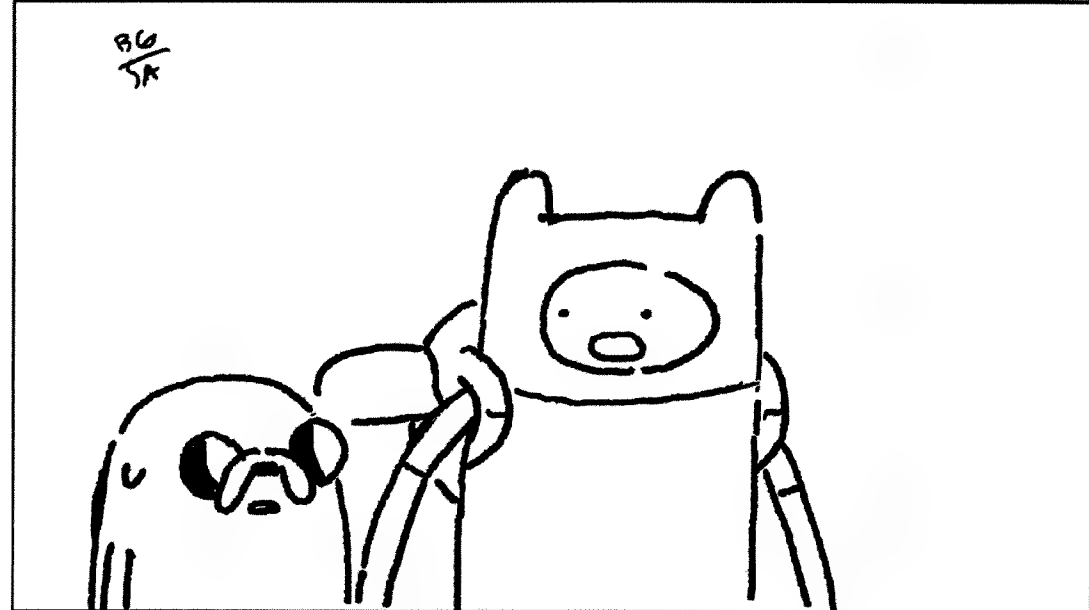
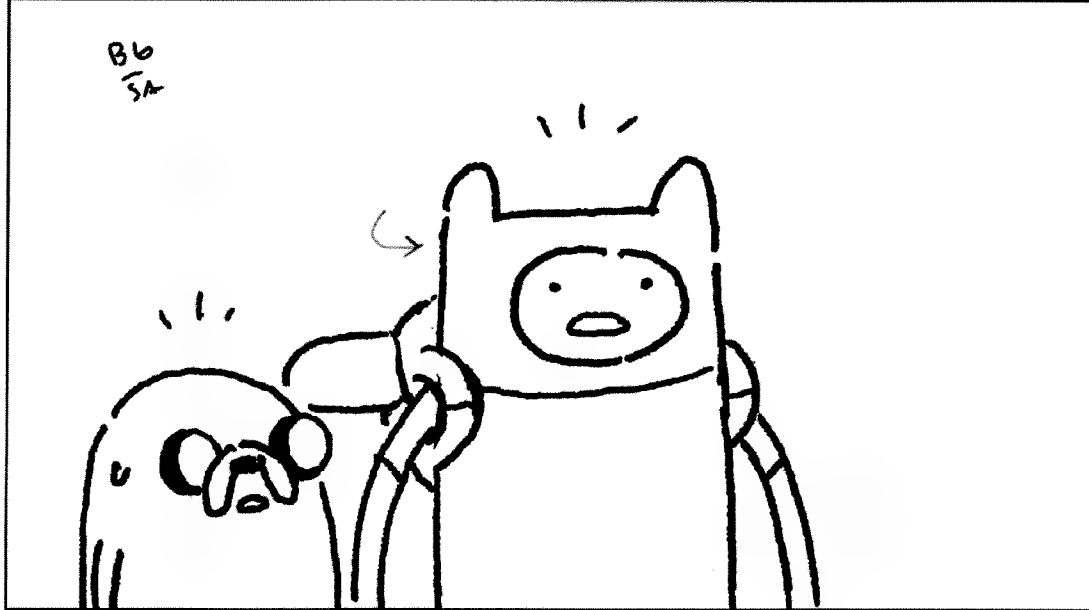
day night

Sc. *94 cont*

Pnl. *D*

Bg.

Page *149*  
day night



Dialog:

*SUZT. (O/S) HELP! HELP!*  
*+ SUC*

*F: SOMEBODY IN TROUBLE!*

Action:

Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

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ADVENTURE TIME

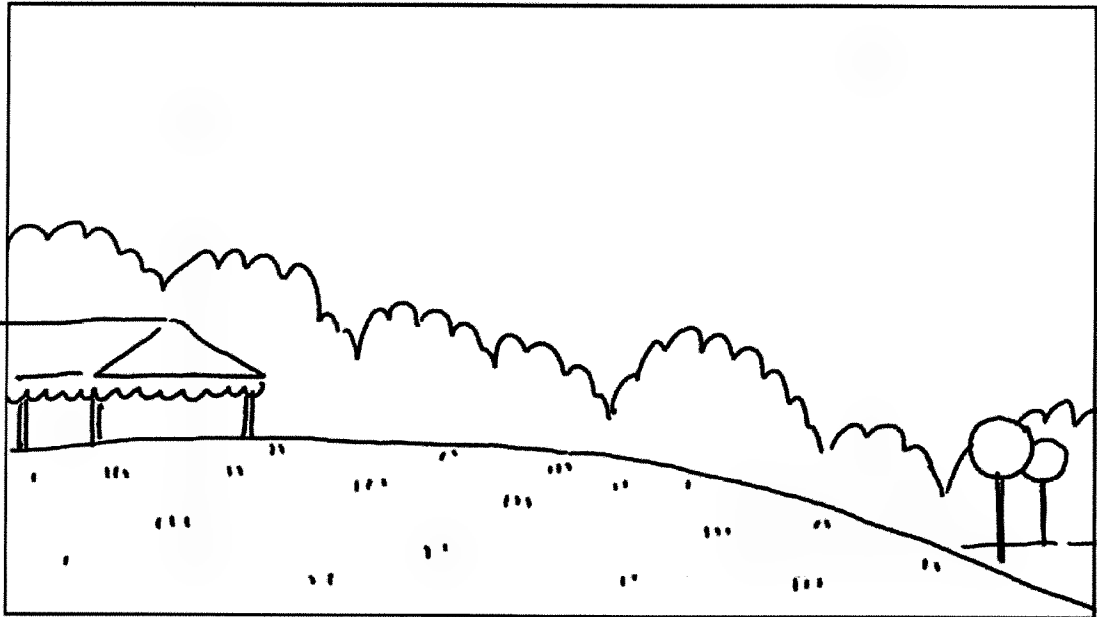


Sc. 95

Pnl. A

Bg.

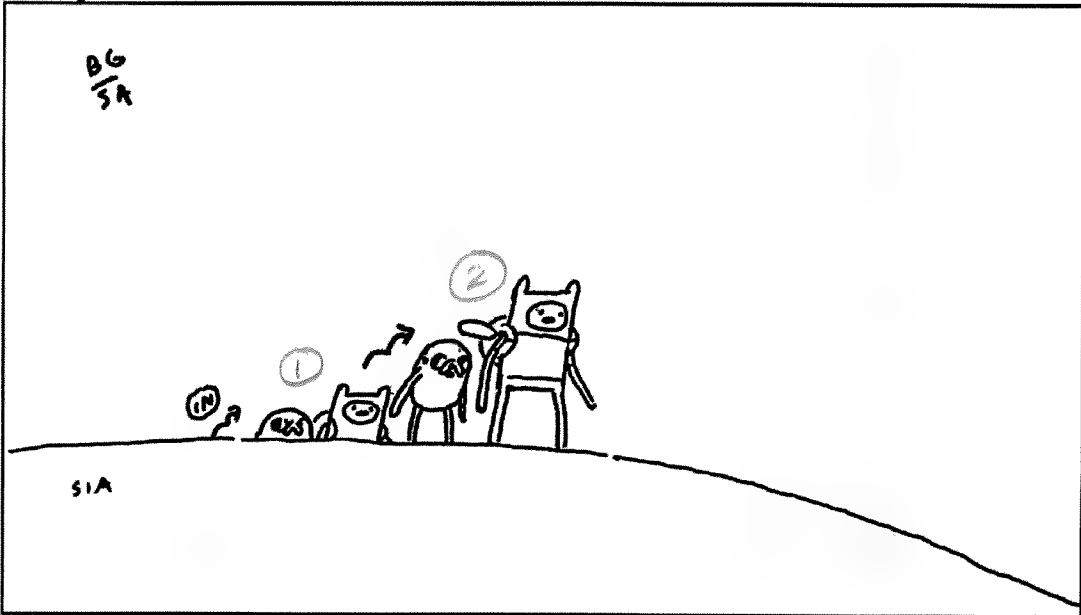
day night



Sc. 95 CONT Pnl. B

Bg.

day night



Dialog:

Action:

- F AND J RUN UP THE HILL

Timing:

JUL 23 2013

Production :

EPISODE # 1014-154

1014/154

1014/154

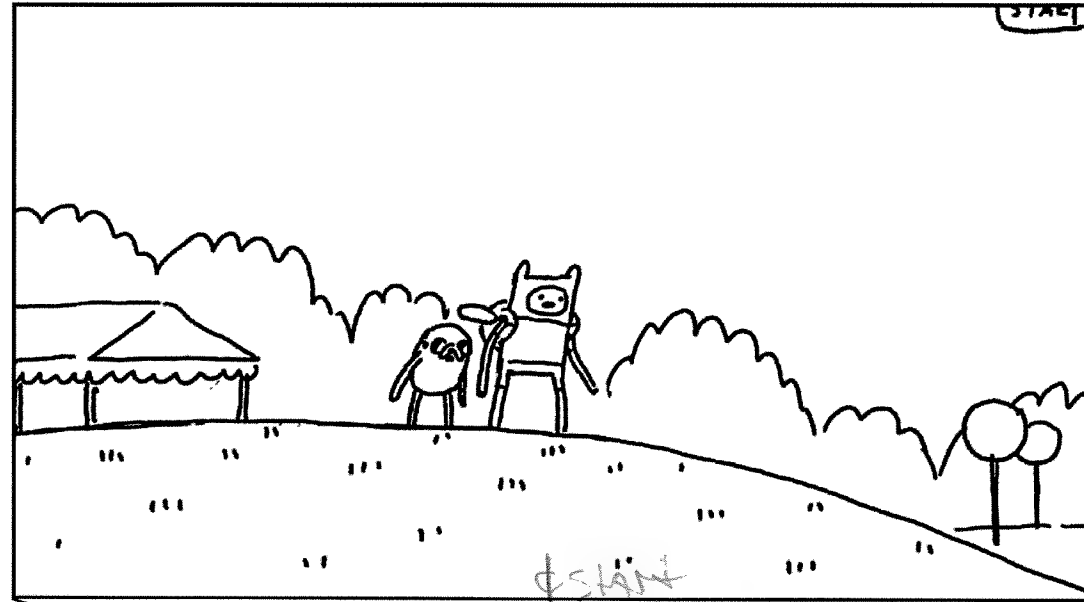
# ADVENTURE TIME



day night

Sc. **95 CONT** Pnl. **C** Bg.

Page **151**



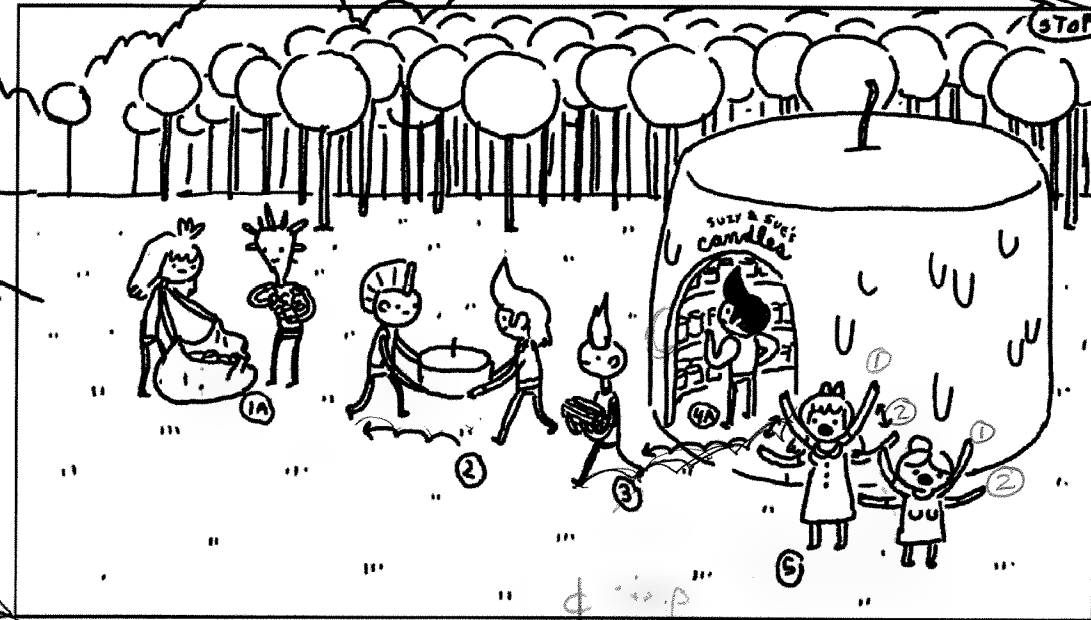
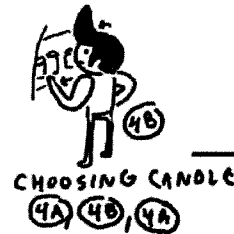
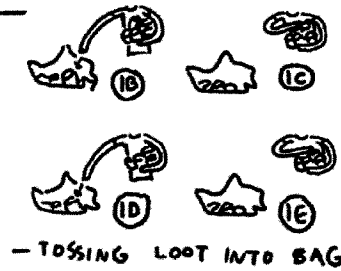
Dialog:

**SUZY & SUE:**  
HELP! THEY'RE  
TAKING OUR CANDLES!

Action:

-PAN  
DOWN  
HILL

Timing:



JUL 23 2013

1014-154

EPISODE #

1014/154

Production :

1014/154

# ADVENTURE TIME



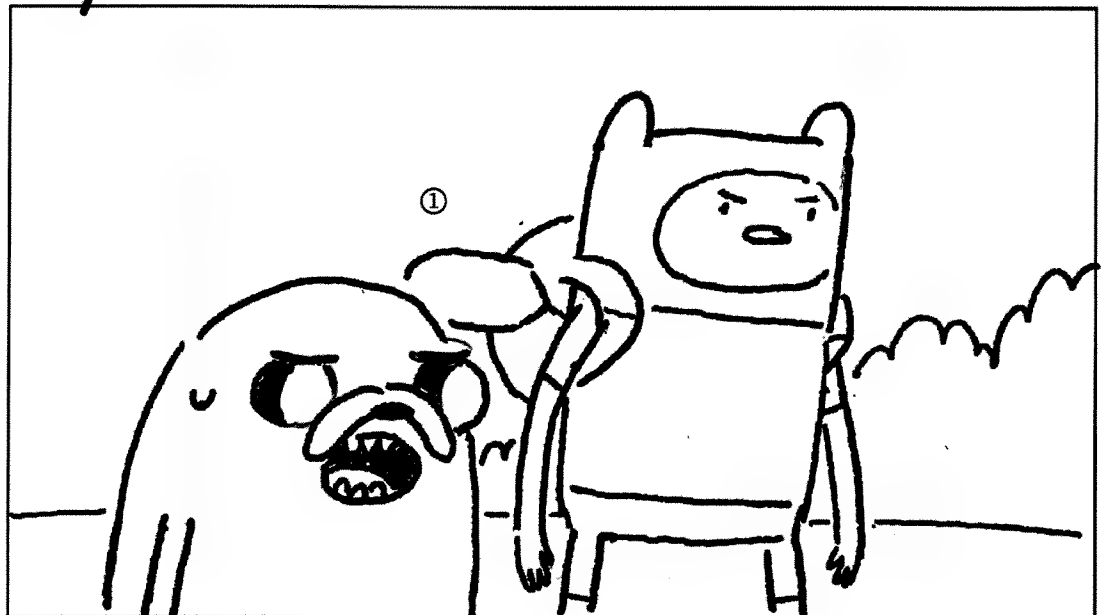
Page 152

Sc. 96

Pnl. A

Bg.

day night



Sc. 96 cont

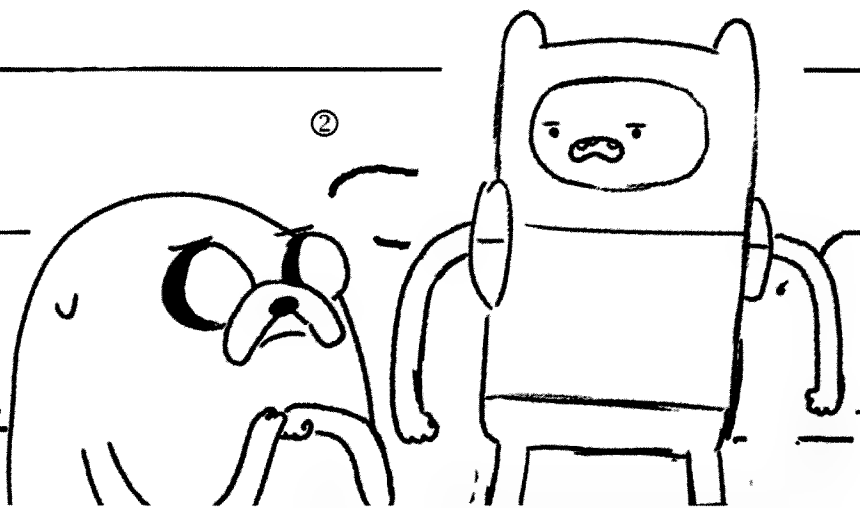
Pnl. B

Bg.

day night



Dialog:	<u>J</u> : IT'S THE NOULIGANS WHO LOVE CANDLES!	
	<u>F</u> : LET'S GET'EM!	
Action:	<u>- F + J RUN OFF/S</u>	
Timing:	<u>JUL 23 2013</u>	



EPISODE # 1014-154

1014/154

Production :

1014/154

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1014, 154

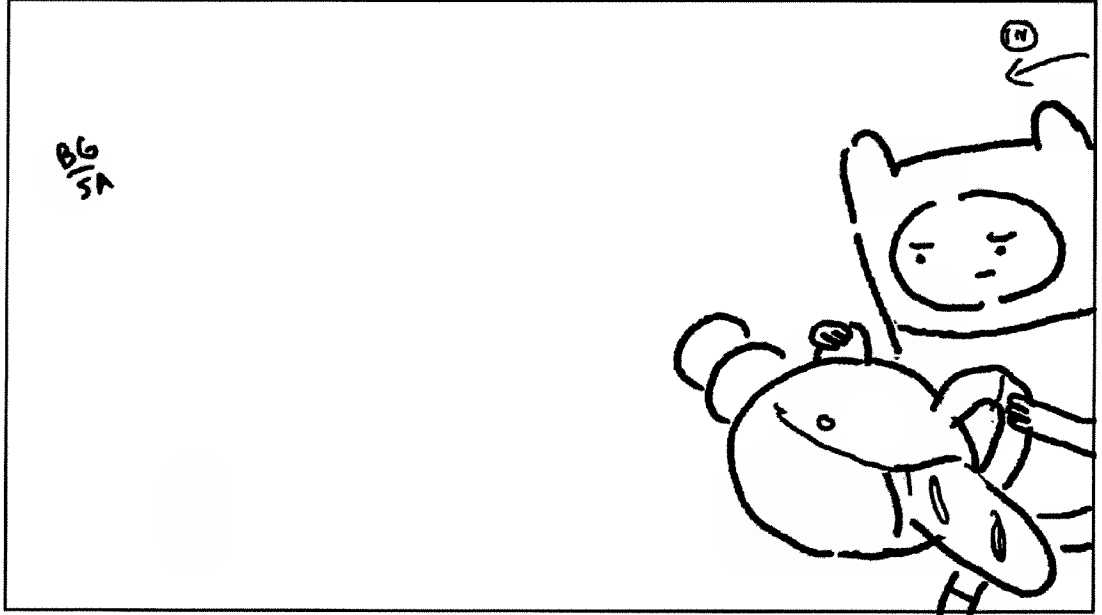
1014/154

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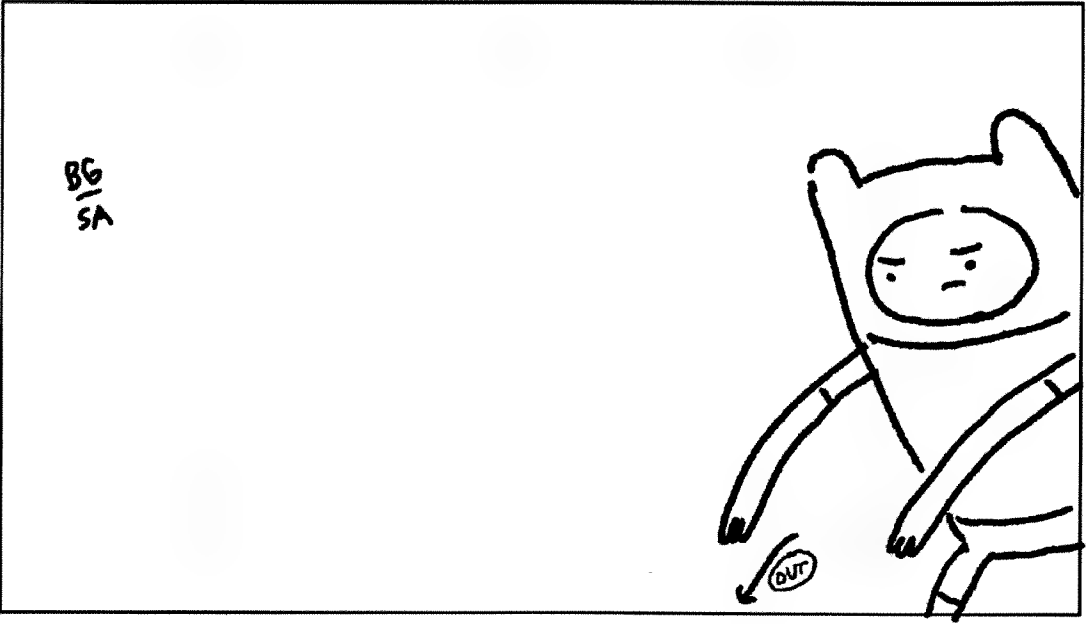
# ADVENTURE TIME



Sc. 96 CONT Pnl. C Bg. day night



Sc. 96 CONT Pnl. D Bg. day night



Dialog:	
Action: <u>- F POKES BACK INTO FRAME HOLDING BAG + SWORD</u>	<u>- F DROPS HIS BAG DOWN</u>
Timing:	

JUL 23 2013

Production :

EPISODE #

1014-154  
1014/154

ADVENTURE TIME

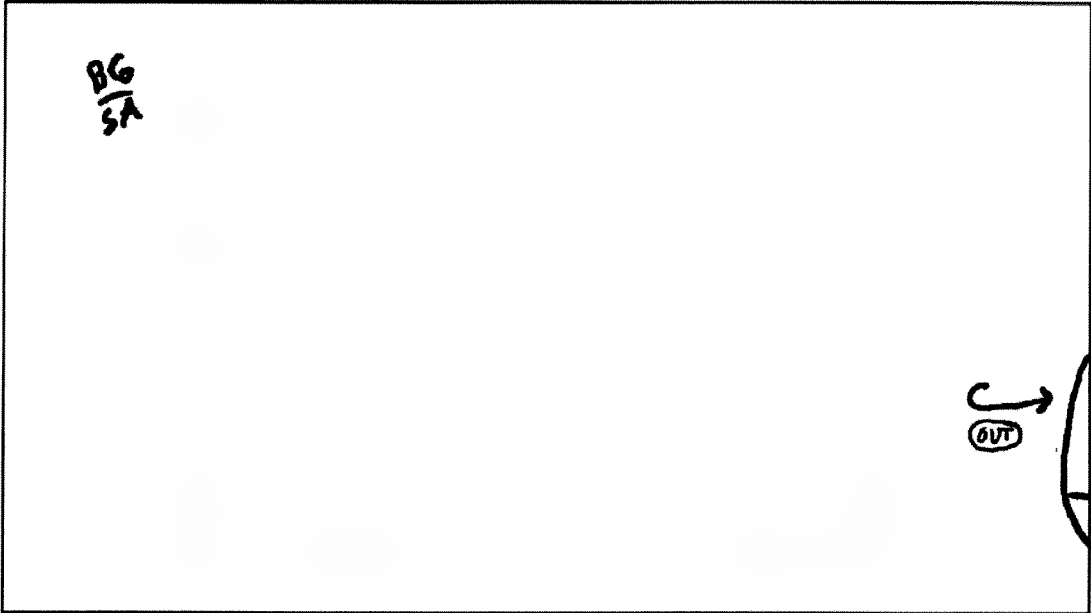


Sc. 96 CONT

Pnl. E

Bg.

day night

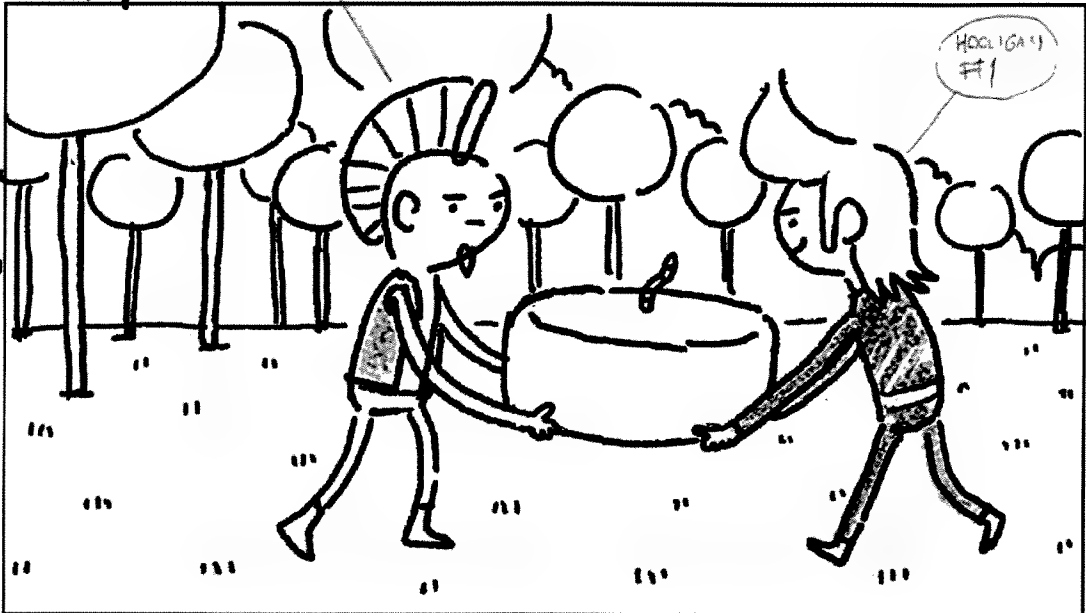


Sc. 97

Pnl. A

Bg.

day night



Dialog:	E: (o/s) HEY!
Action:	- F EXITS AGAIN - TWO HOOLIGANS HAULING A BIG CANDLE
Timing:	JUL 23 2013

1014/154

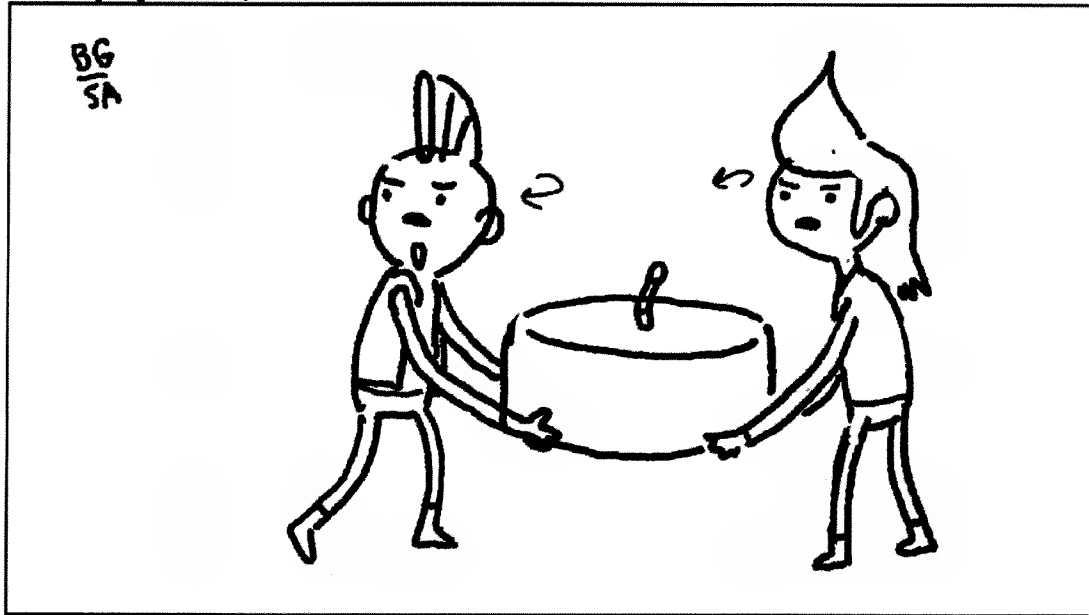
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ADVENTURE TIME



Page 155

Sc. 97 CONT Pnl. B Bg. day night



Sc. 97 CONT Pnl. C Bg. day night



Dialog: <u>H1</u> + <u>H2</u> : HUM ?		<u>H2</u> : YO ! <u>H1</u> : YOU GOTTA PROB BOB ?
Action: - HOOLIGANS LOOK UP		- FINN FLY-KICKS INTO FRAME, KNOCKING BIG CANDLE TO THE GROUND
Timing:		JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

# ADVENTURE TIME



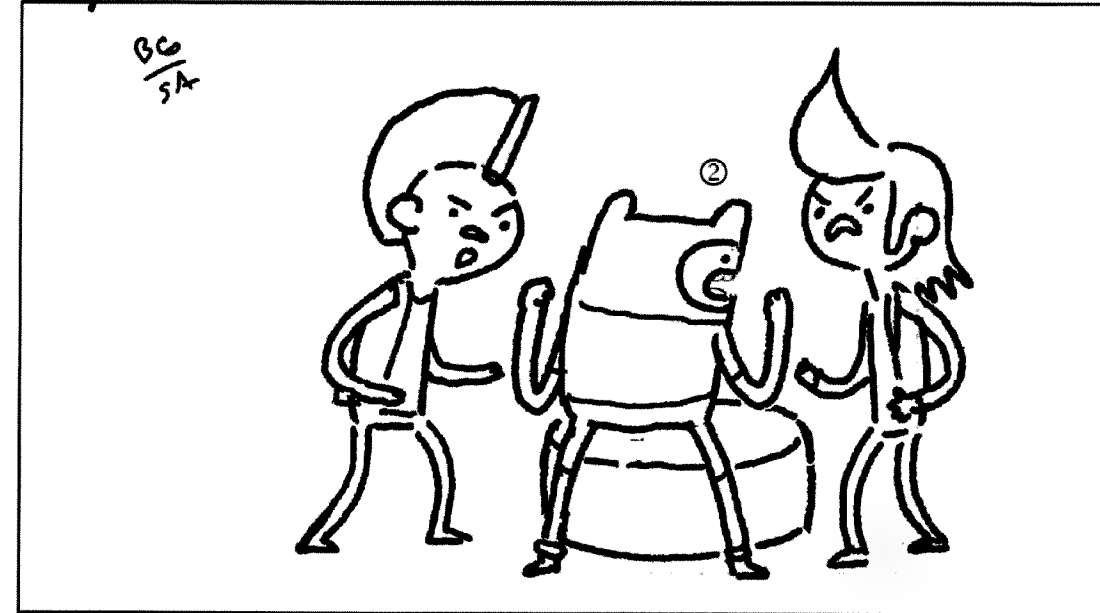
Page 156

Sc. 97 CONT

Pnl. D

Bg.

day night

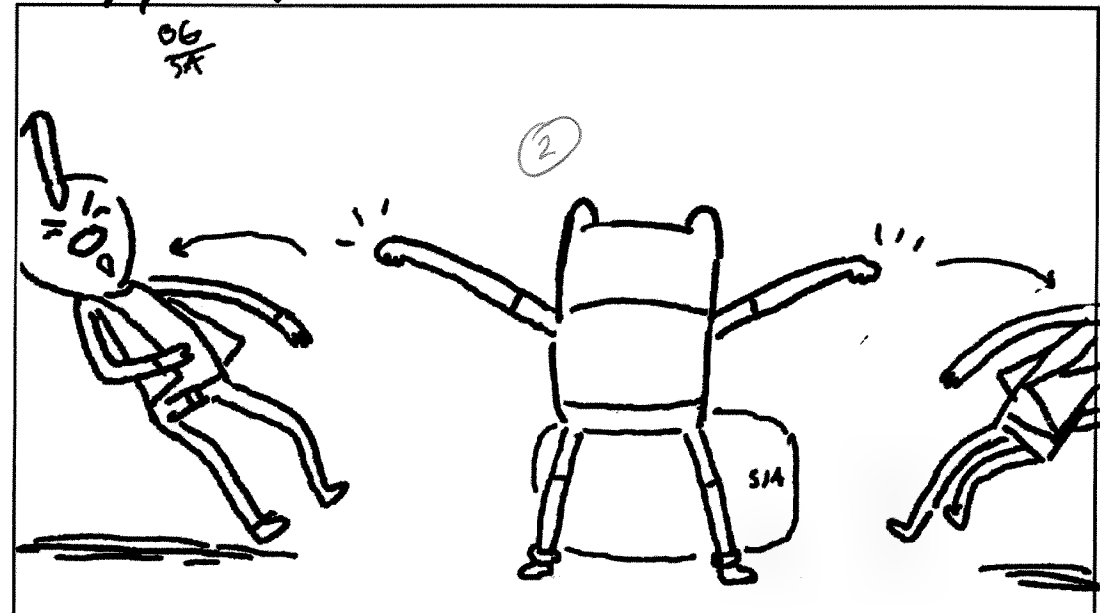


Sc. 97 CONT

Pnl. ←

Bg.

day night



1014-154

EPISODE #

1014/154

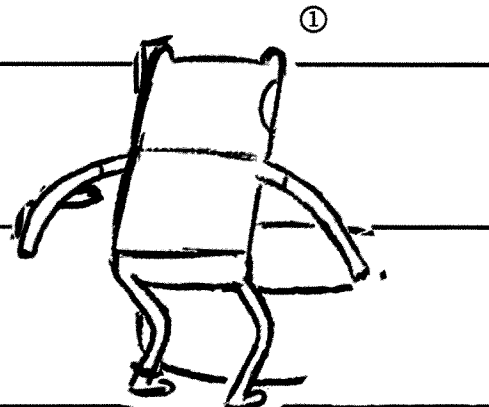
Dialog:

F: STEALING CANDLES FROM OLD LADIES  
IS IMMORAL!

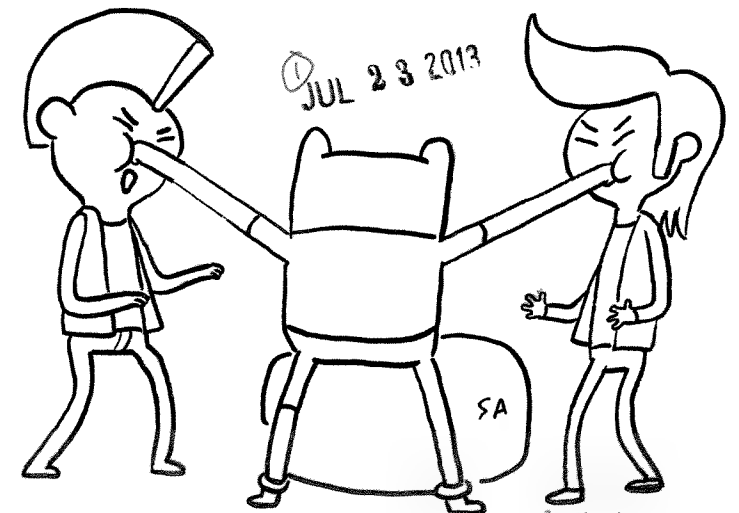
H1 + H2: [GETS HIT]

Action:

Timing:



- FINN PUNCHES BOTH  
HOOLIGANS AT ONCE.  
THEY GO FLYING  
OFF/S



1014/154



# ADVENTURE TIME



Sc. 97 CONT

Pnl. F

Bg.

day night

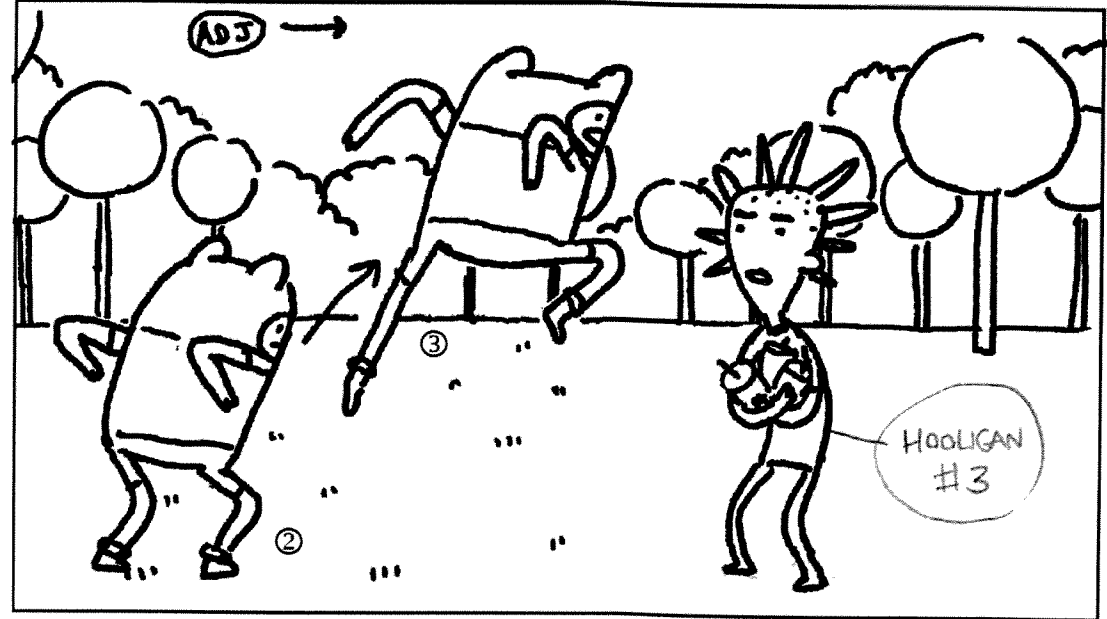
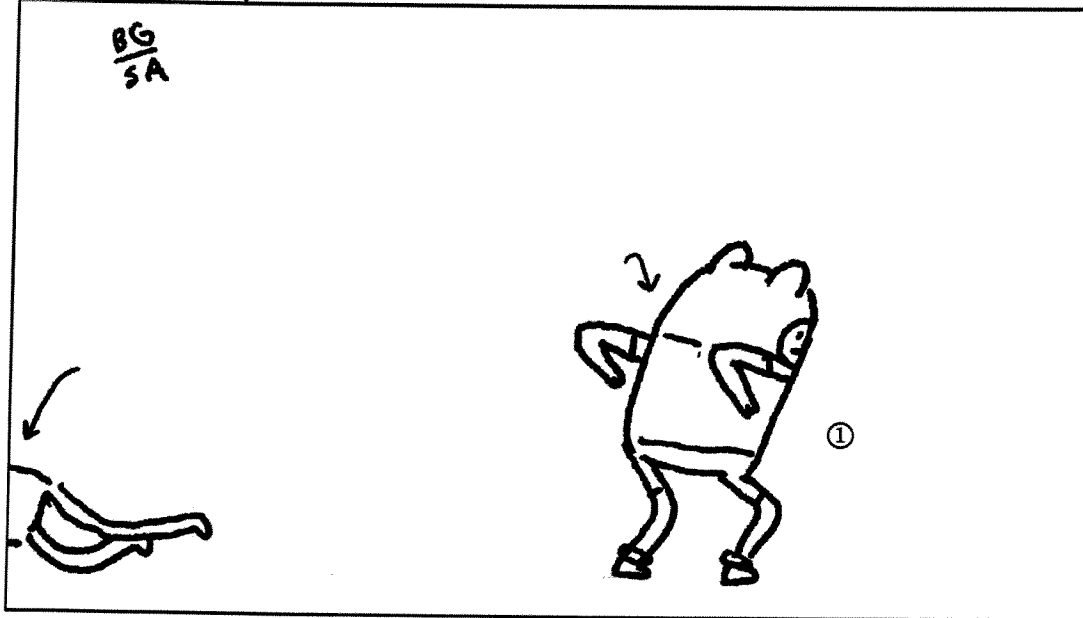
Sc. 97 CONT

Pnl. G

Bg.

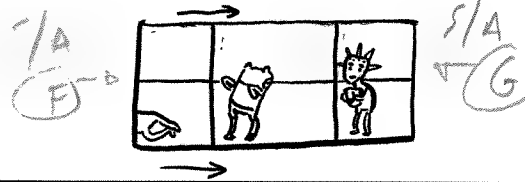
day night

Page 157



Dialog:

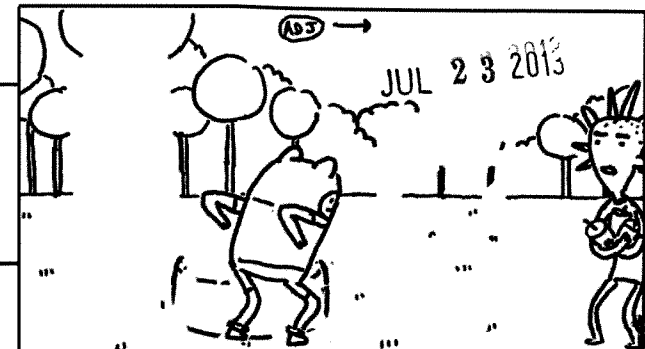
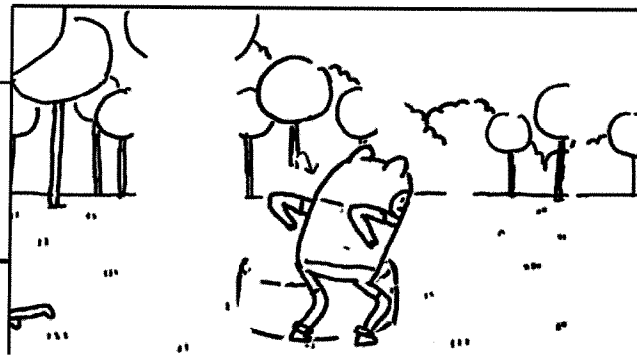
CAM ADJ.



Action:

- ADJ W/ FINN LEAPING INTO THE AIR, REVEAL H3

Timing:



EPISODE # 1014-154

1014/154

Production :

1014/154

# ADVENTURE TIME



HOOUGAN  
#4

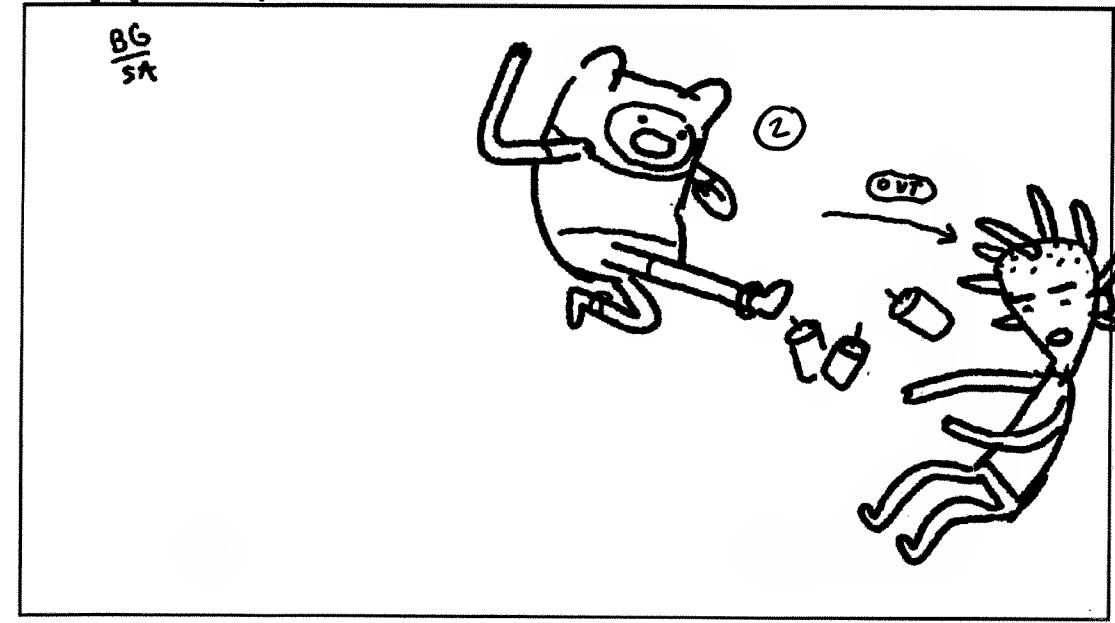
Page **158**

Sc. **97 CONT**

Pnl. **H**

Bg.

day night

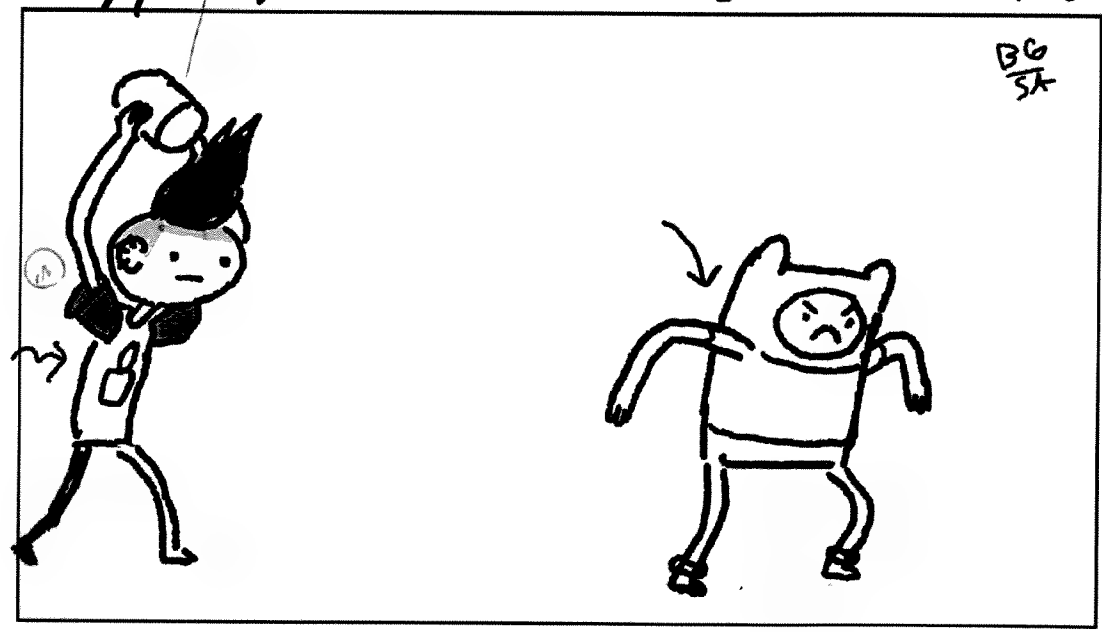


Sc. **97 CONT**

Pnl. **I**

Bg.

day night

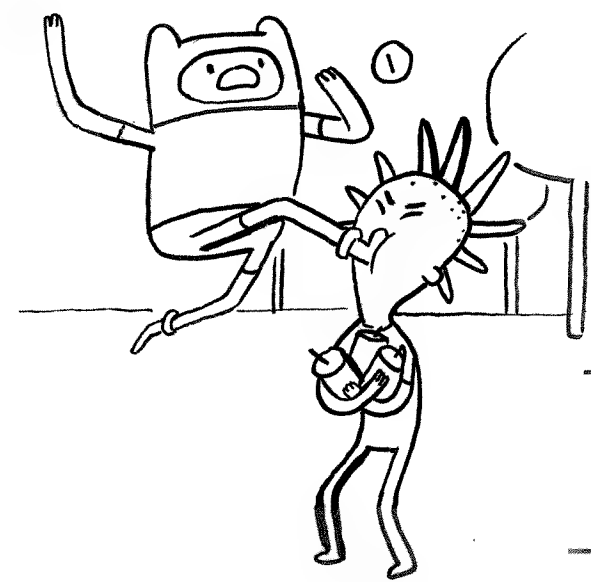


Dialog:

Action:

- F KICKS H3, HE  
GOES FLYING & DROPS  
HIS CANDLES

Timing:



-H4 SNEAKS UP BEHIND FINN  
PREPARING TO THROW CANDLE AT FINN

JUL 23 2013

Production :

EPISODE # 1014-154

1014/154

1014/154

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1014/154

# ADVENTURE TIME



Page 159

Sc. 97 CONT

Pnl. J

Bg.

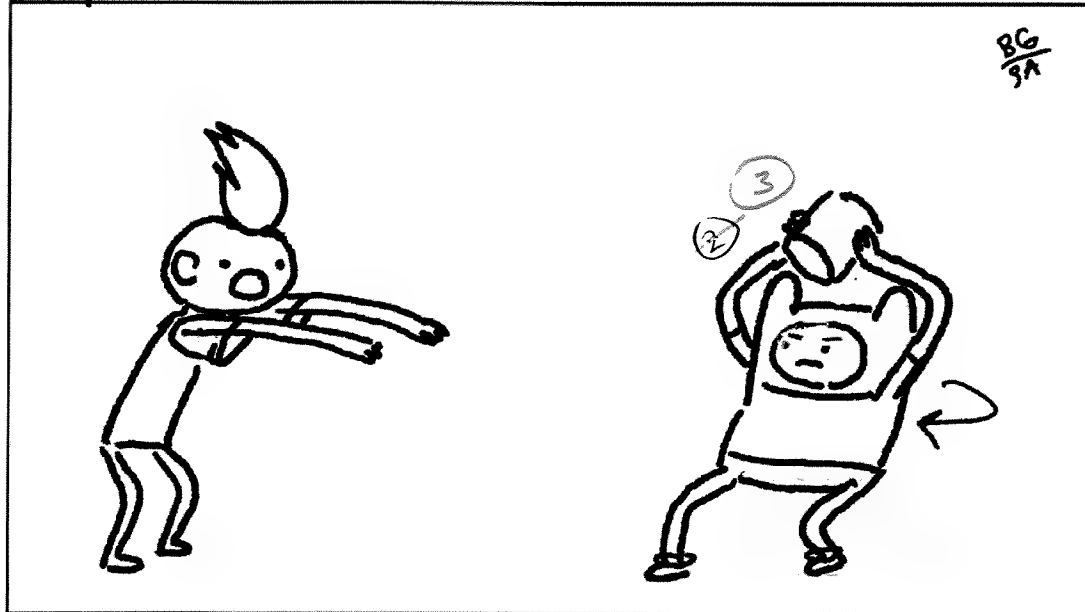
day night

Sc. 97 CONT

Pnl. K

Bg.

day night



Dialog:

H4: ANARCHYY!

F: SCHOOL!



- F THROWS CANDLE BACK AT H4 WHO CATCHES IT

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

1014/154

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# ADVENTURE TIME



Page 160

Sc. 99 CONT

Pnl. L

Bg.

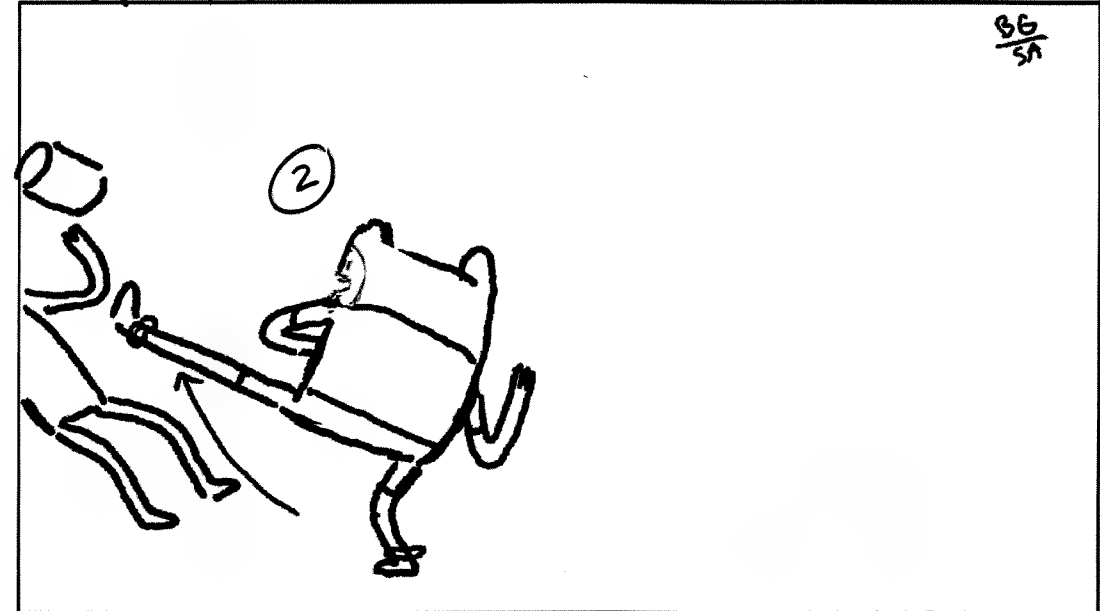
day night

Sc. 99 CONT

Pnl. M

Bg.

day night



Dialog:

F: HYAH

H#4: [GETS HIT] HUGH!

Action:

- F ROUNDHOUSE KICKS H#4  
KNOLKING CANDLE OUT OF HIS HANDS

Timing:

JUL 23 2013



EPISODE # 1014-154

1014/154

1014/154

1014/154

ADVENTURE TIME



Sc. 97 CONT

Pnl. N

Bg.

day night

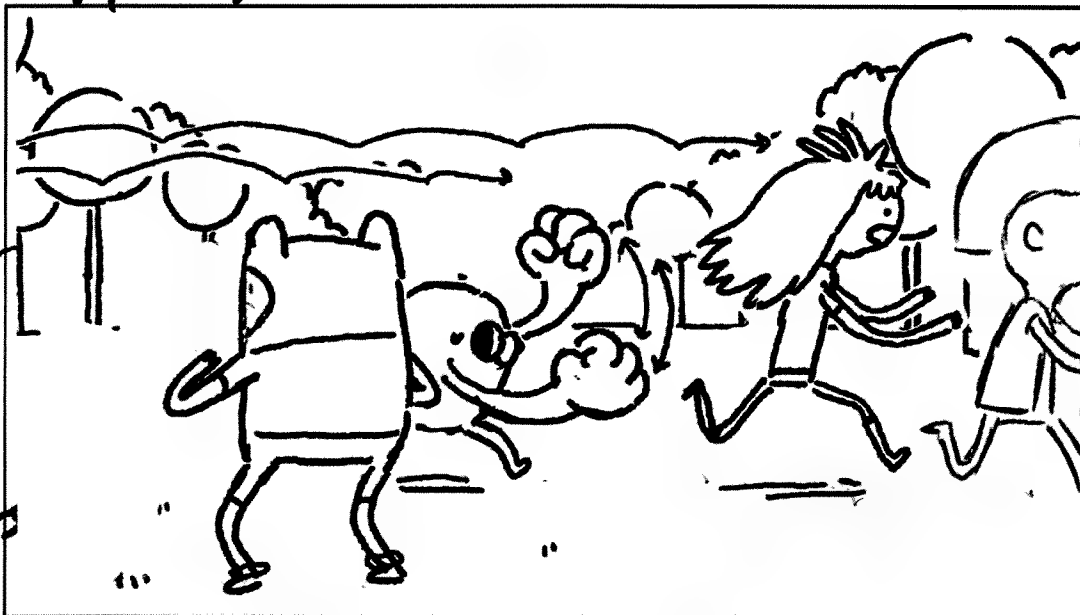


Sc. 97 CONT

Pnl. O

Bg.

day night



Page 161  
16/1A NEXT  
day night

Dialog:

H5: AHH! Stop chasing us!

Action:

- J CHASES H5 ACROSS FRAME

JUL 23 2015

Timing:

EPISODE # 1014-154

1014/154

Production :

ADVENTURE TIME



Page 161A

162 NEXT  
day night

Sc. 97 CONT

Pnl. P

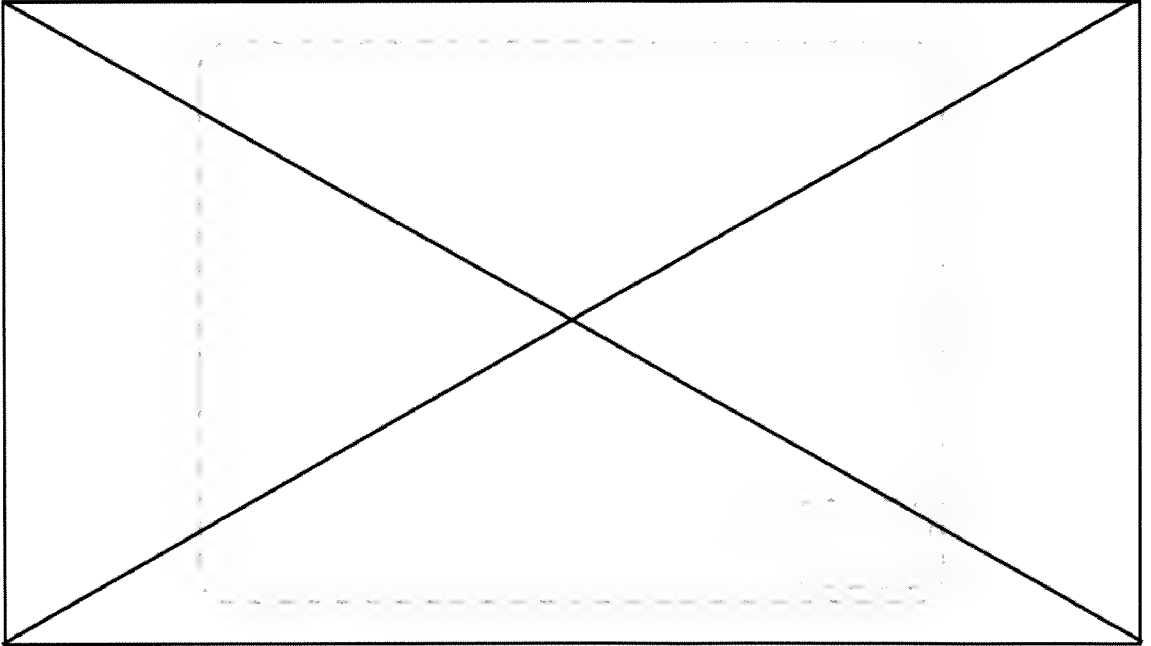
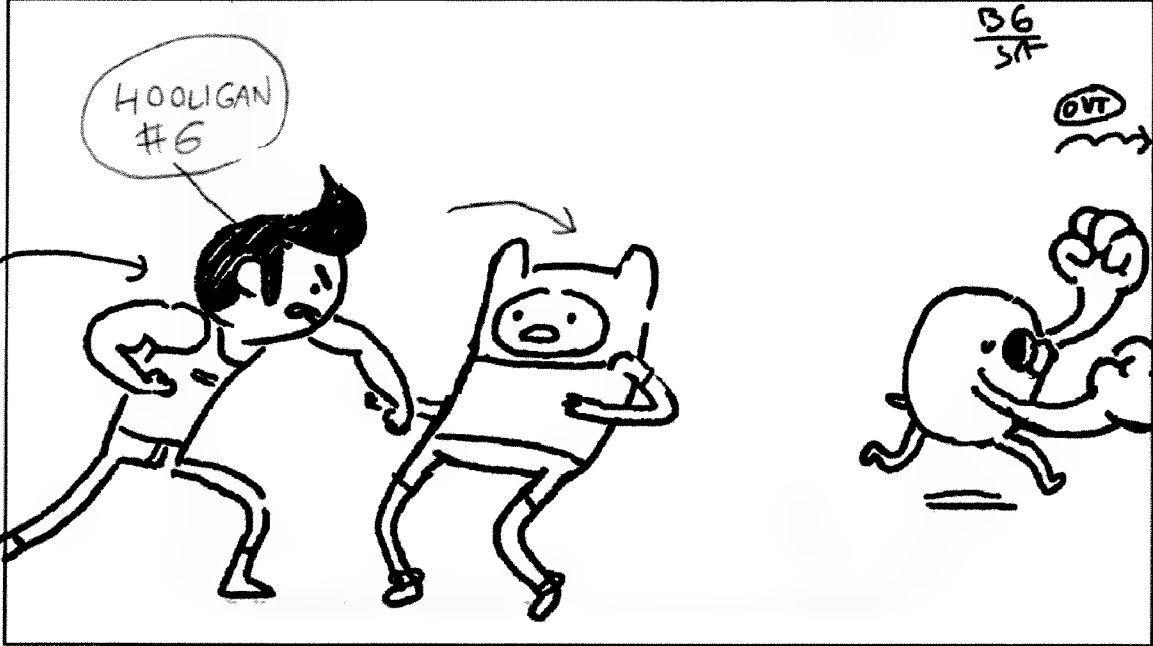
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:
Action: - H6 ENTERS FRAME THROWING A PUNCH AT F - F DODGES IT
Timing:

JUL 23 2013

EPISODE # 1014-154  
1014/154

Production :

1014/154

1014/154  
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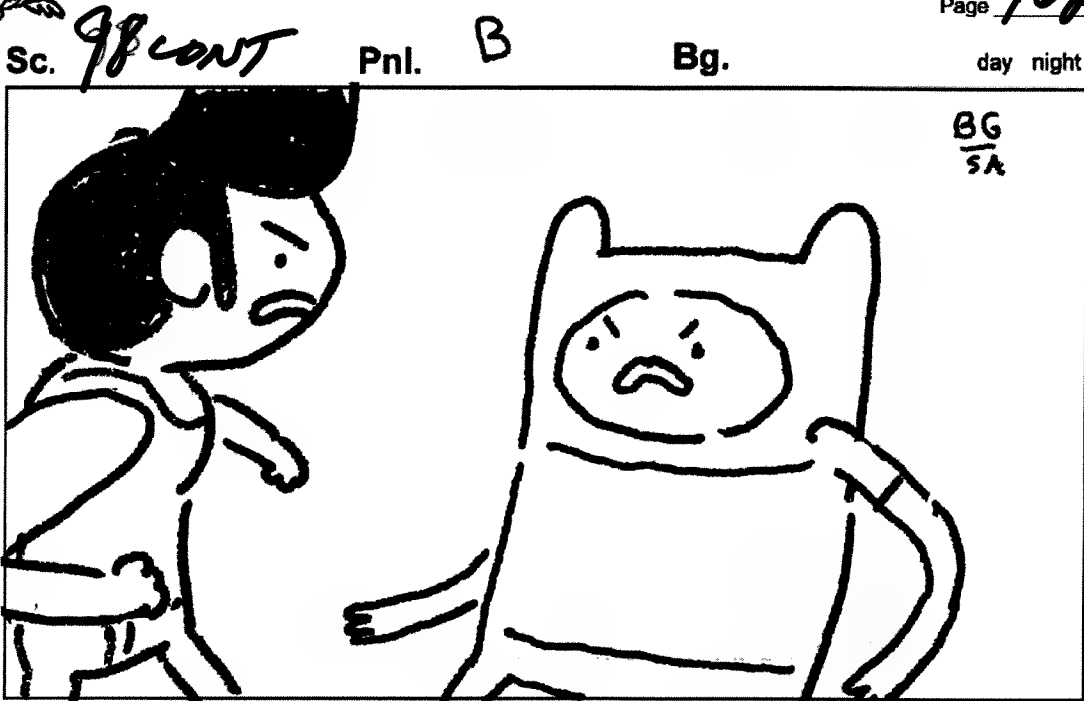
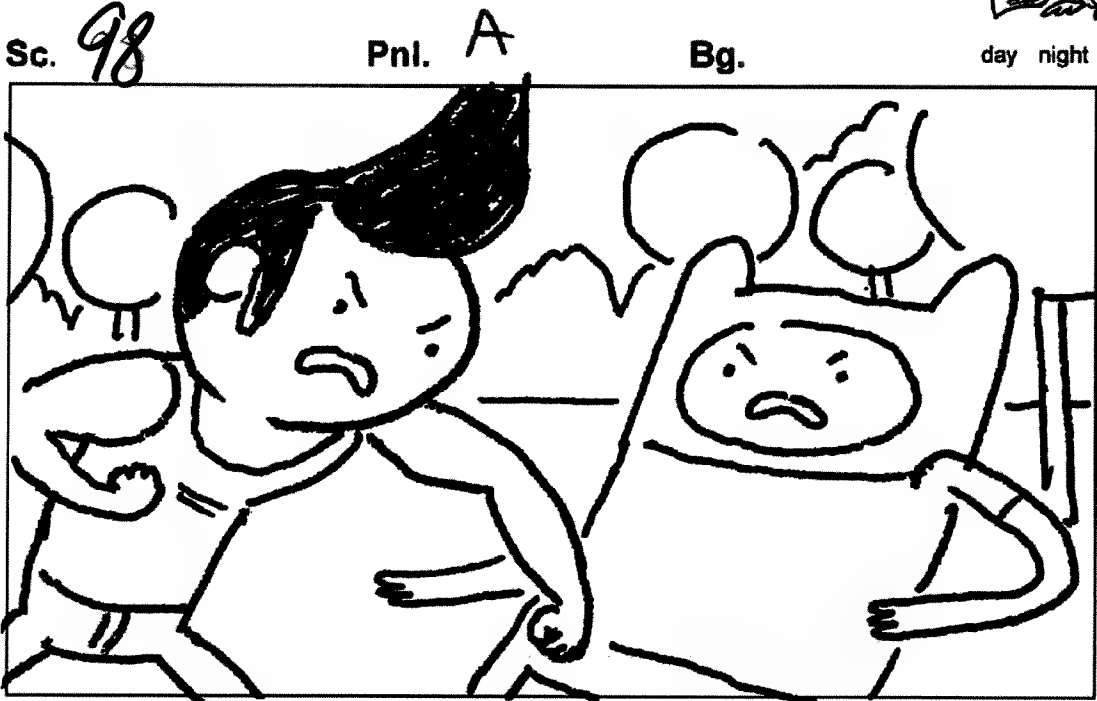
1014/154

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ADVENTURE TIME



Page 162



Dialog:	H.U.
Action:	
Timing:	JUL 23 2011

EPISODE # 1014-154  
1014/154  
Production :

1014/154

1014/154

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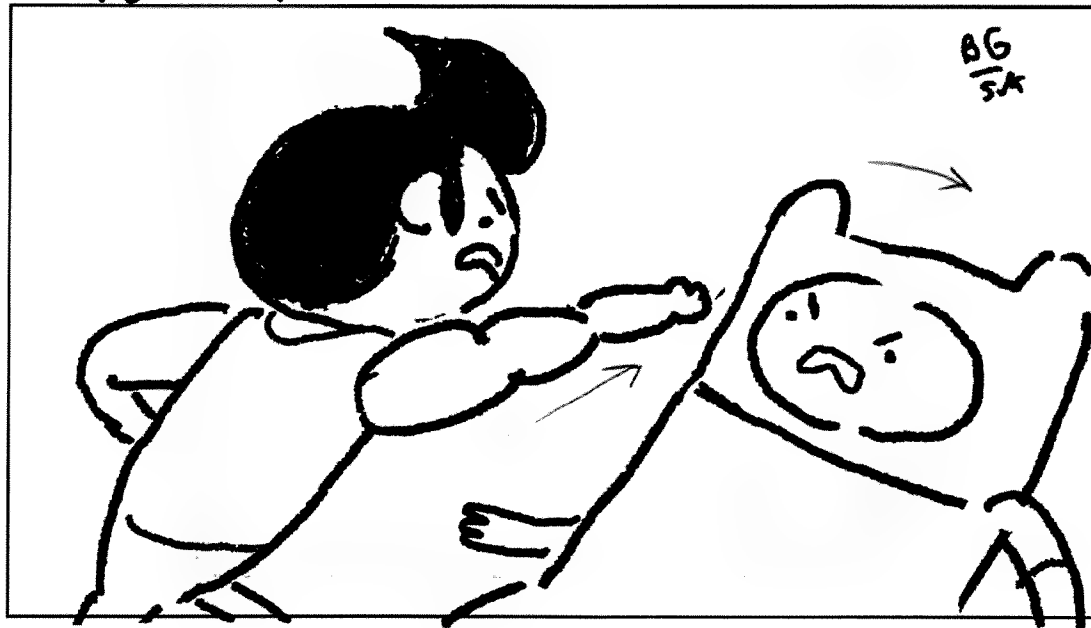
# ADVENTURE TIME



Sc. 98 cont Pnl. C

Bg.

day night



Sc. 98 cont Pnl. D

Bg.

day night



Dialog:

Action:

-HB THROWS ANOTHER PUNCH  
FINN DODGES IT

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154



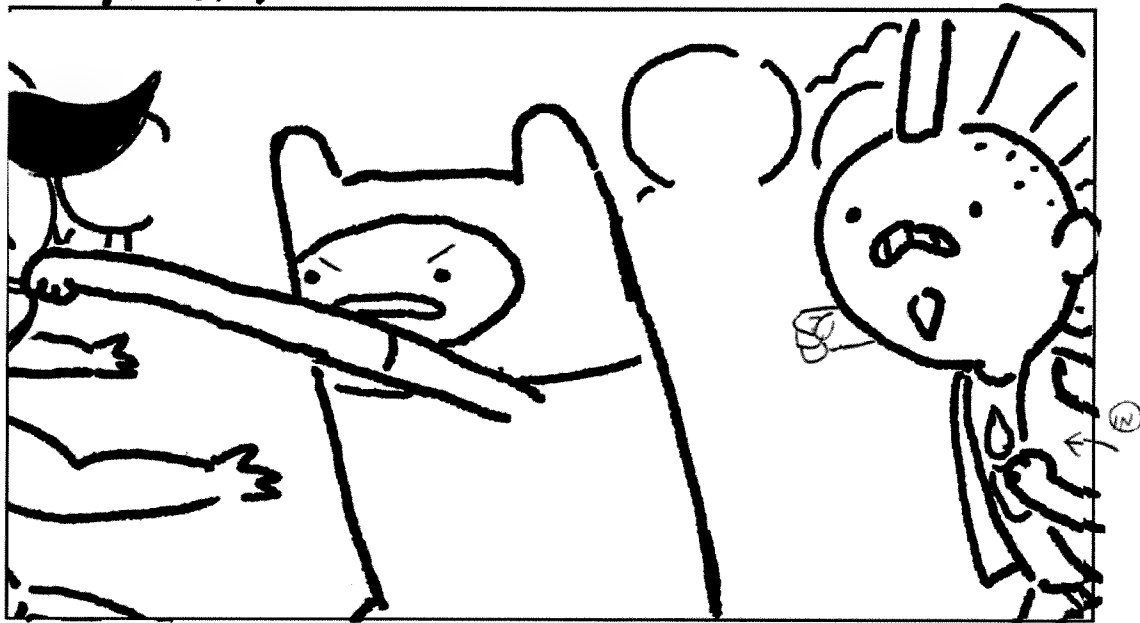
1014/154

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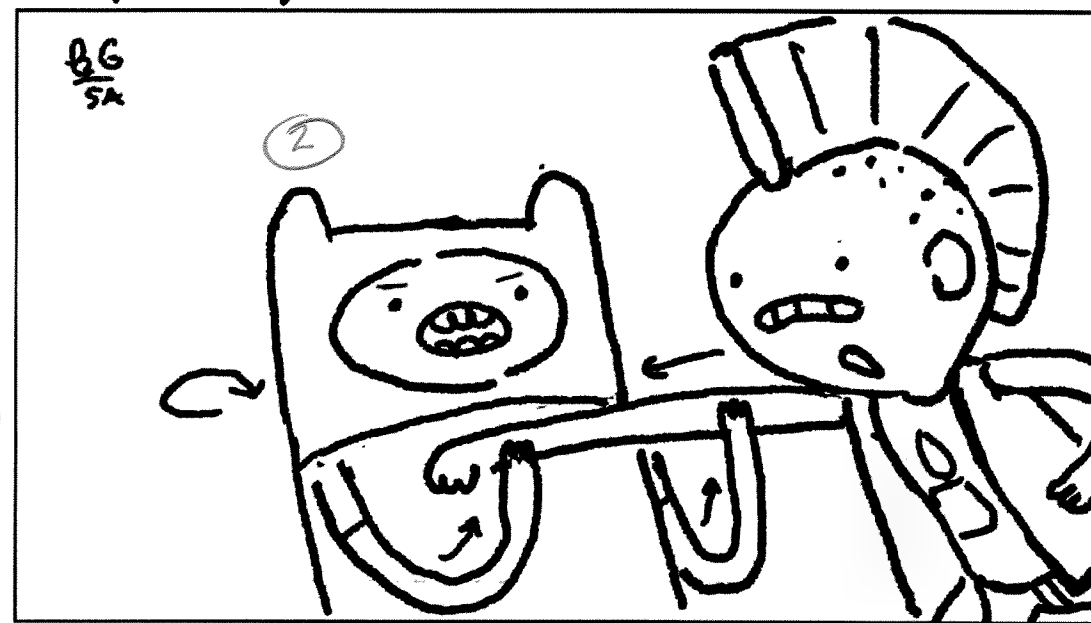
# ADVENTURE TIME



Sc. 98 cont Pnl. € Bg. day night



Sc. 98 cont Pnl. F Bg. day night



Dialog:	
JUL 23 2013	
Action:	- FINN PUNCHES H2. - H2 APPEARS BEHIND FINN
Timing:	- H2 THROWS A PUNCH, FINN TURNS AROUND AND GRABS H2'S ARM



EPISODE # 1014-154  
1014/154

Production :

1014/154

# ADVENTURE TIME



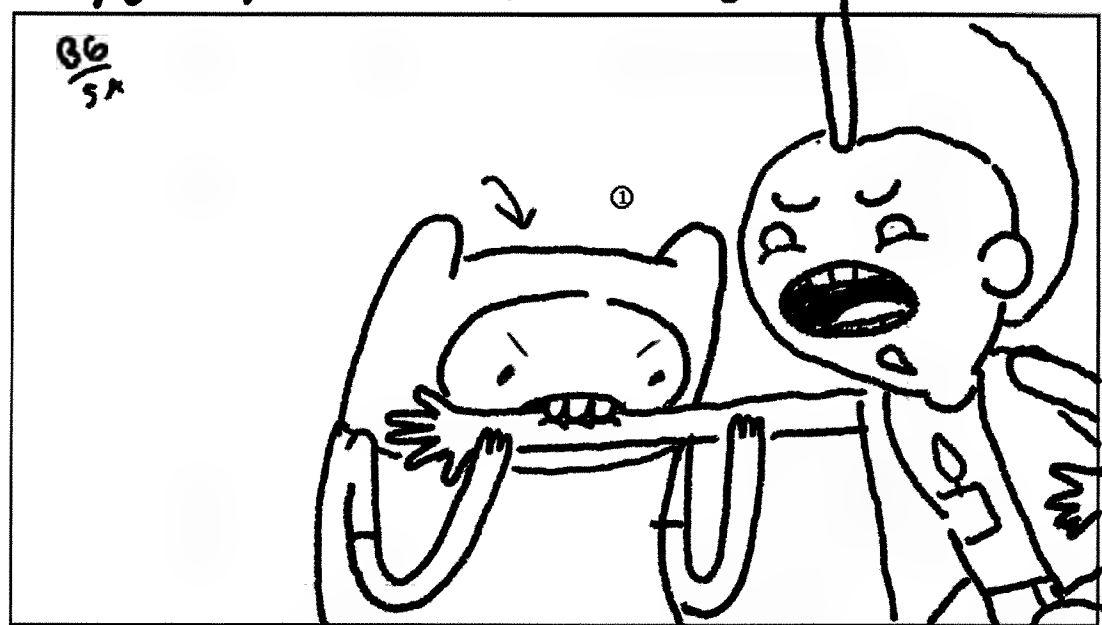
Page 165

Sc. 98 CONT

Pnl. G

Bg.

day night

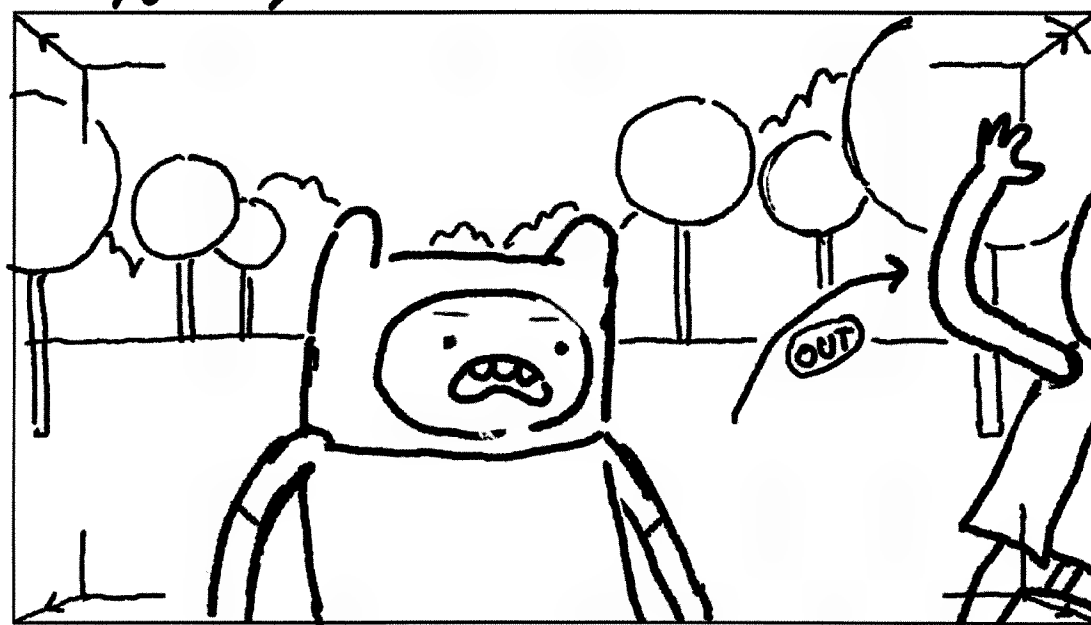


Sc. 98 CONT

Pnl. H

Bg.

day night



Dialog:

SFX: (CHOMP)

H2: AAAAH!!

F: (BRATHING HEAVILY)

Action:

- F CHOMPS DOWN HARD ON H2'S ARM

- F TOSSES H2 OFF/S

- TRUCK OUT

JUL 23 2013

Timing:



EPISODE # 1014-154

1014/154

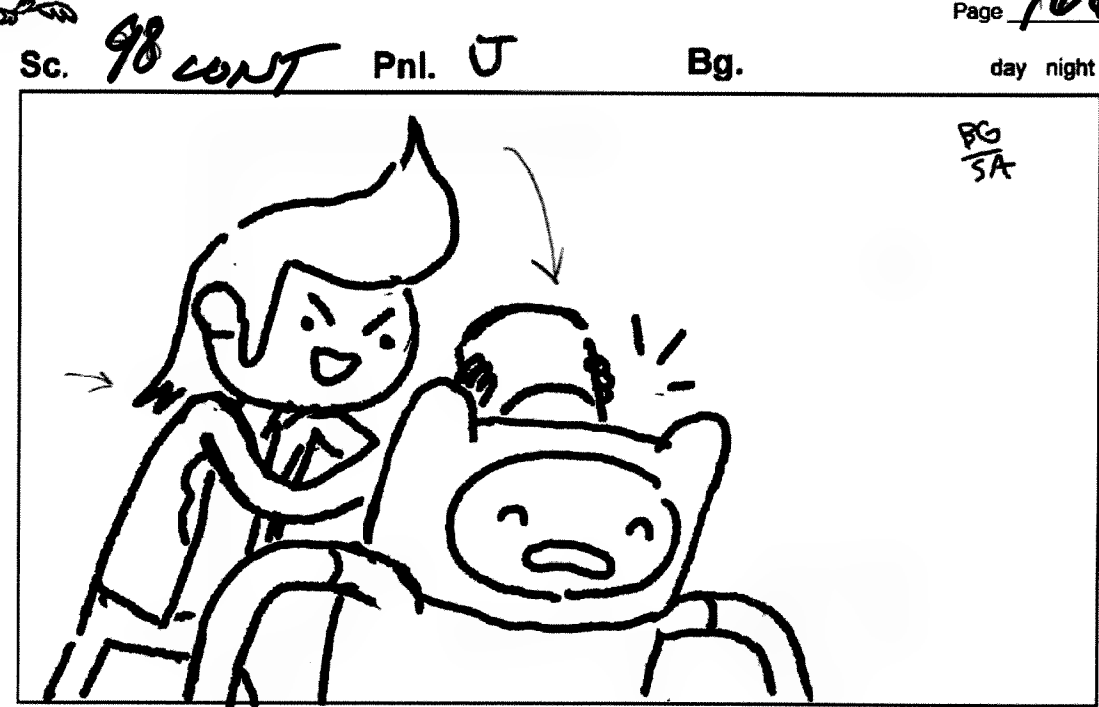
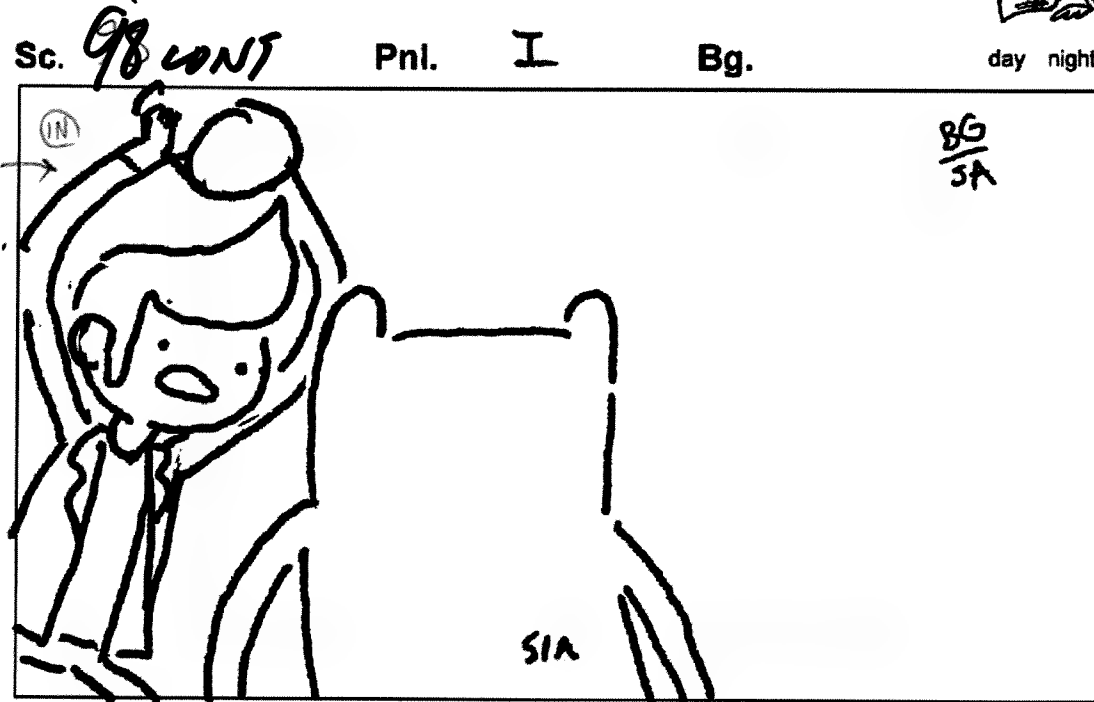
Production :

1014/154

# ADVENTURE TIME



Page 166  
day night



Dialog:

F: UGH!

Action:

-H1 SNEAKS UP RIGHT BEHIND FINN  
AND CLOCKS HIM ON THE HEAD W/ A CANDLE

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

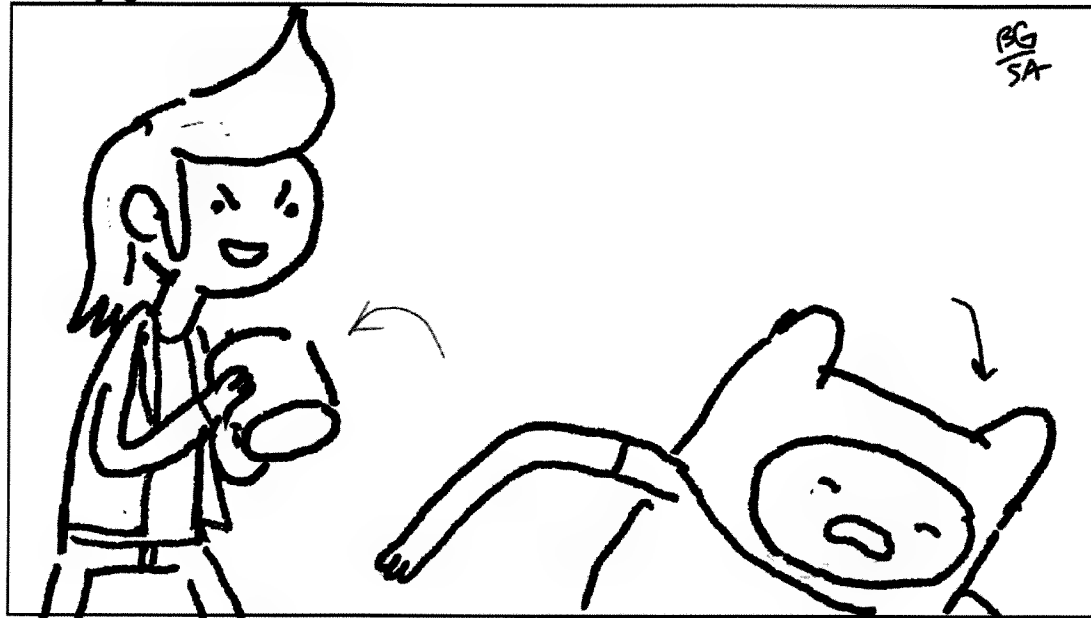
1014/154

# ADVENTURE TIME

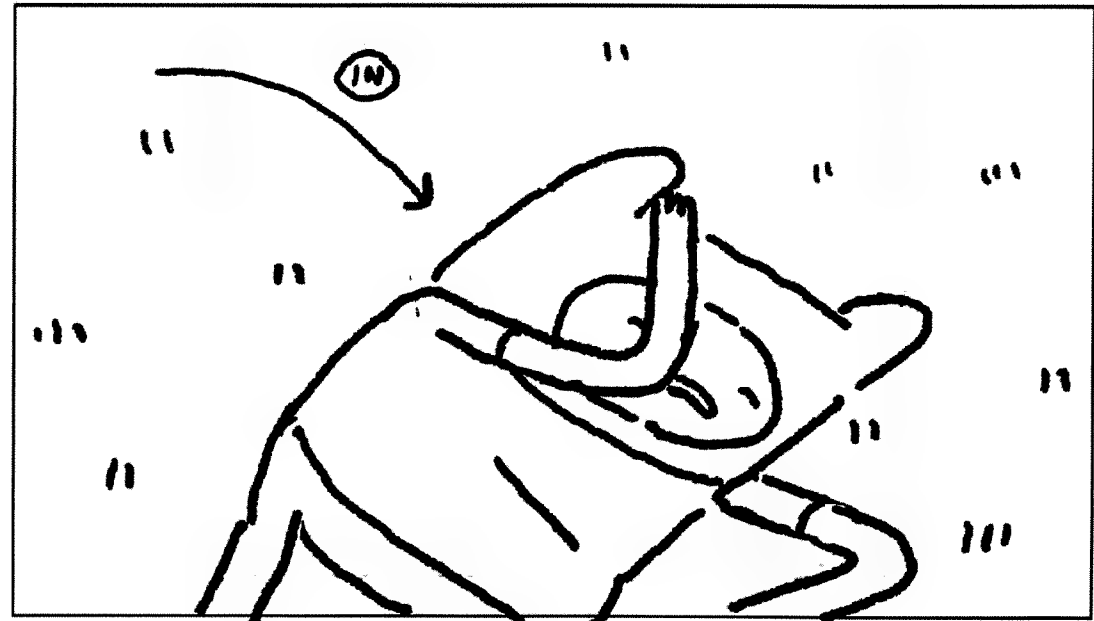


Page **167**

Sc. **98 CONT** Pnl. **K** Bg. day night



Sc. **99** Pnl. **A** Bg. day night



Dialog:

HHH HAPPY BIRTHDAY

Action:

- FINN FALLS TO THE GROUND

Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

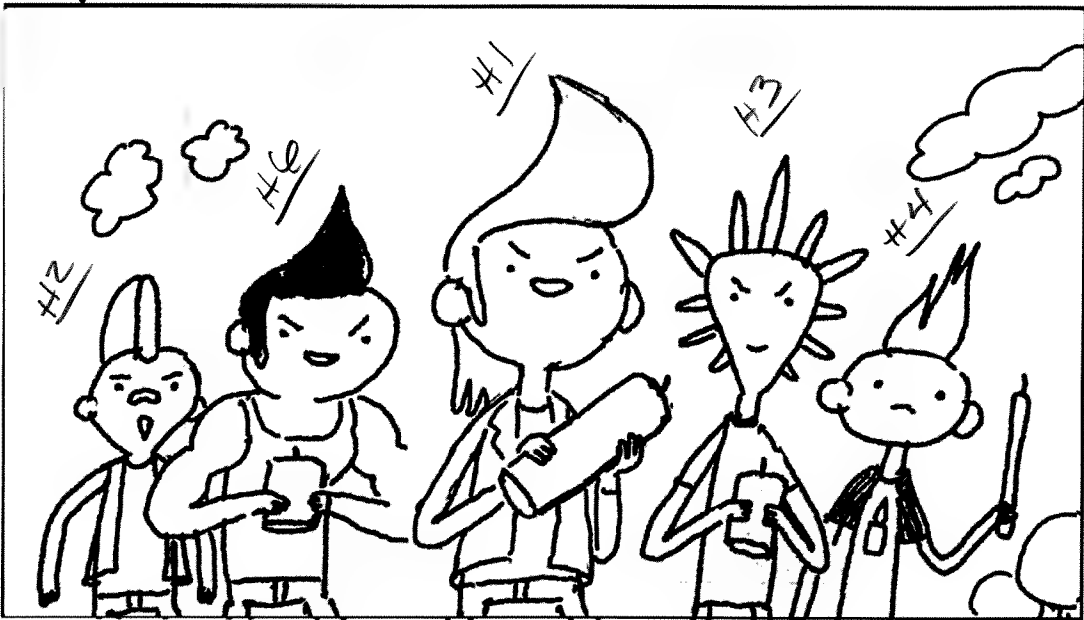
ADVENTURE TIME



Sc. 99 CONT Pnl. B Bg. day night



Sc. 100 Pnl. A Bg. day night



Dialog:

Action: - F LOOKS UP

- 5 HOOLIGANS STAND OVER  
FINN WIELDING CANDLES  
- #1 SLAPS CANDLE INTO HIS  
PALM MENACINGLY ①, ②, ①, ②



JUL 23 2013

EPISODE # 1014-154  
1014/154  
Production :

# ADVENTURE TIME

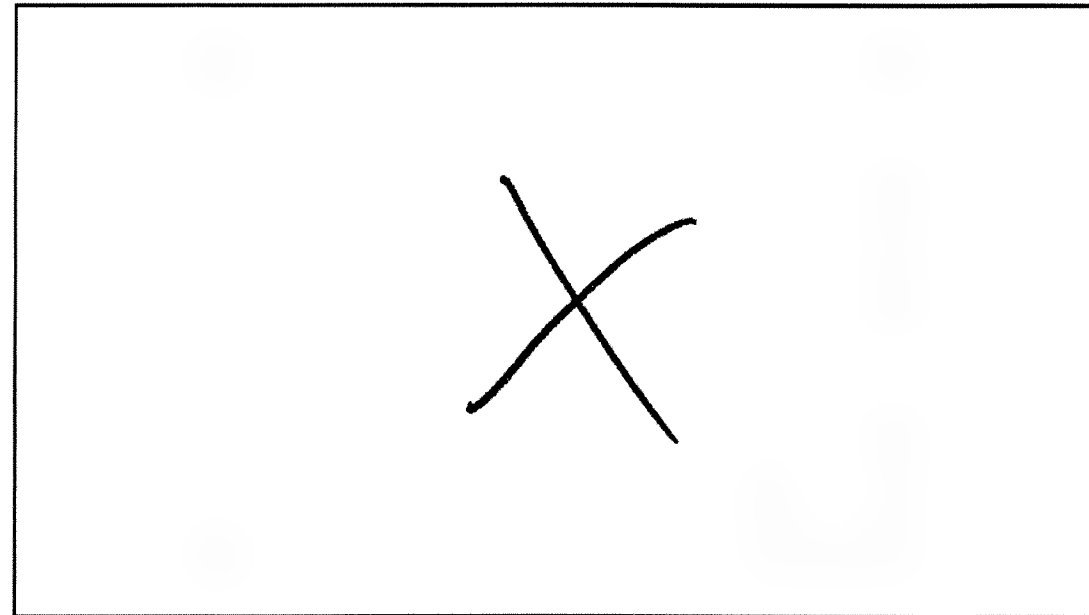


Page 169

Sc. 100 CONT Pnl. B Bg. day night



Sc. Pnl. Bg. day night

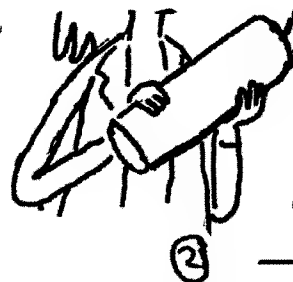


Dialog:

H#1: YOU'RE DEAD  
TEDDY BOY...

Action:

-H1 STEPS FORWARD  
CONTINUING SLAPPING  
CANDLE ①, ②, ①, ②



-OTHER MOOLIGANS  
RAISE THEIR  
CANDLES

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

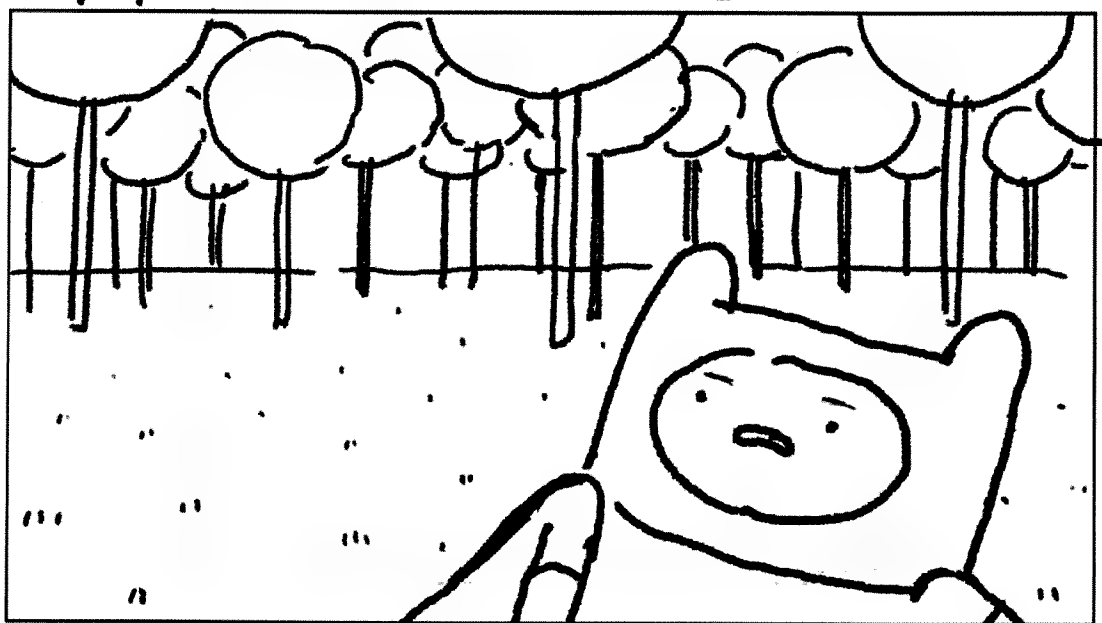
1014/154



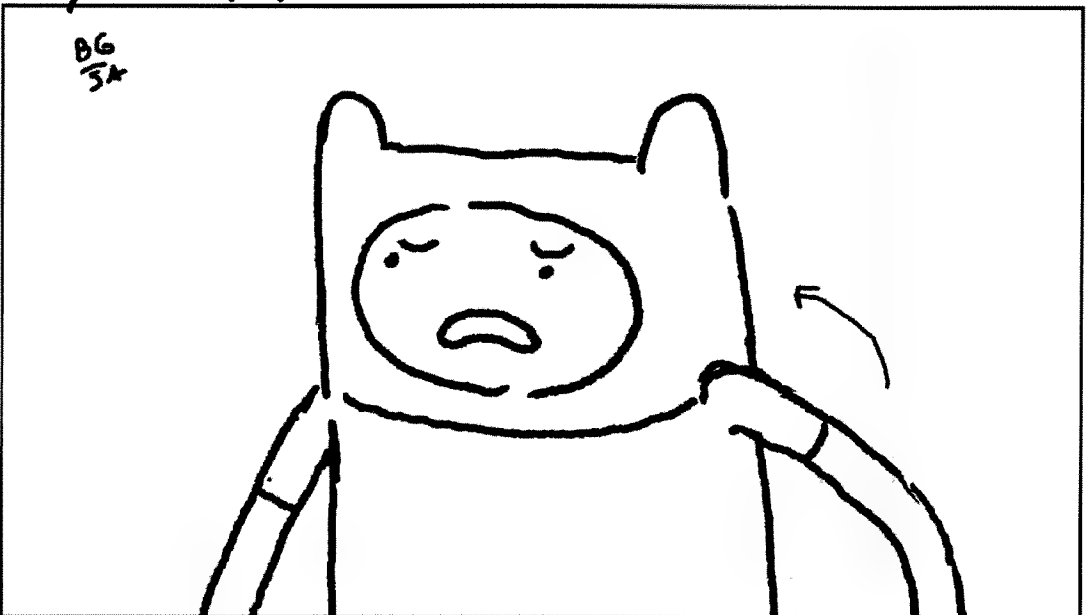
# ADVENTURE TIME

Page 170

Sc. 101 Pnl. A Bg. day night



Sc. 101 CONT Pnl. B Bg. day night



Dialog:
Action: <p>- F SIFS UP</p>
Timing:

JUL 23 201.

EPISODE # 1014-154  
1014/154  
Production :

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1014/154

1014/154

# ADVENTURE TIME

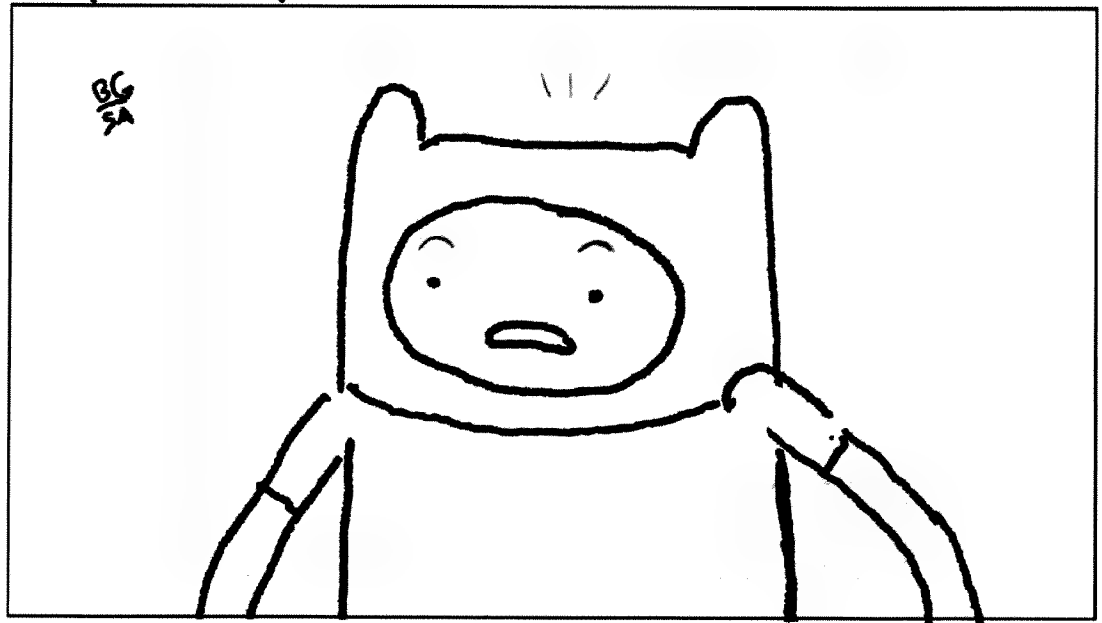


Page 171

Sc. 101 CONT Pnl. C

Bg.

day night



Dialog:  
SFX : ~MAGIC SOUNDS ~

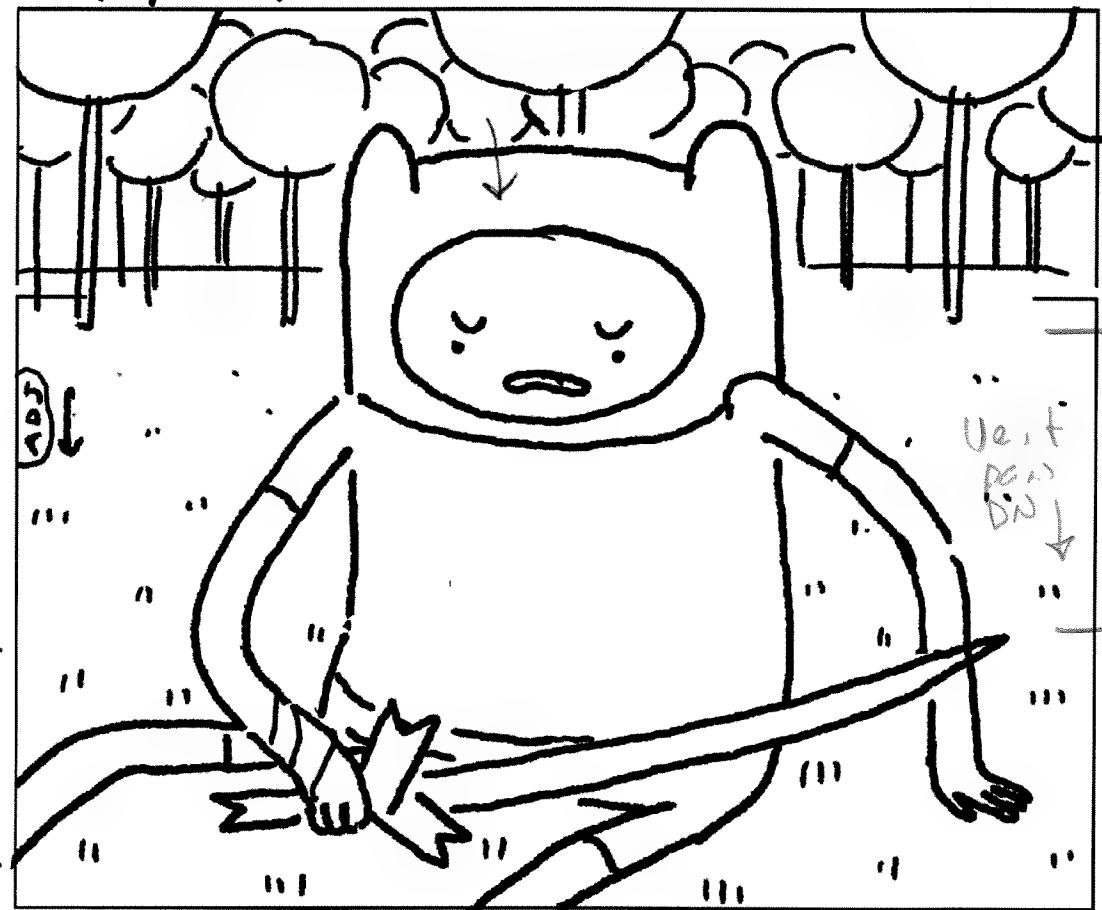
Action:  
 -F LOOKS DOWN

Timing:

Sc. 101 CONT Pnl. D

Bg.

day night



-F LOOKS DOWN AND SEES THE GRASS SWORD  
 IN HIS HAND

JUL 23 2013

START

A

stop

STOP

EPISODE #  
 1014-154

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1014/154

1014/154

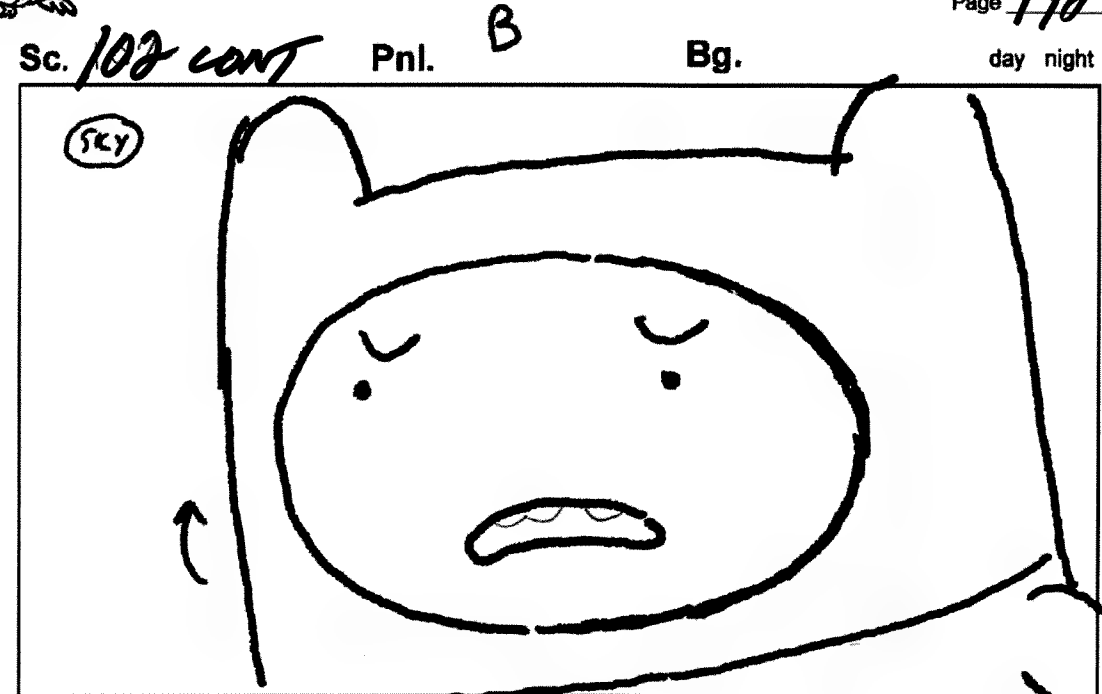
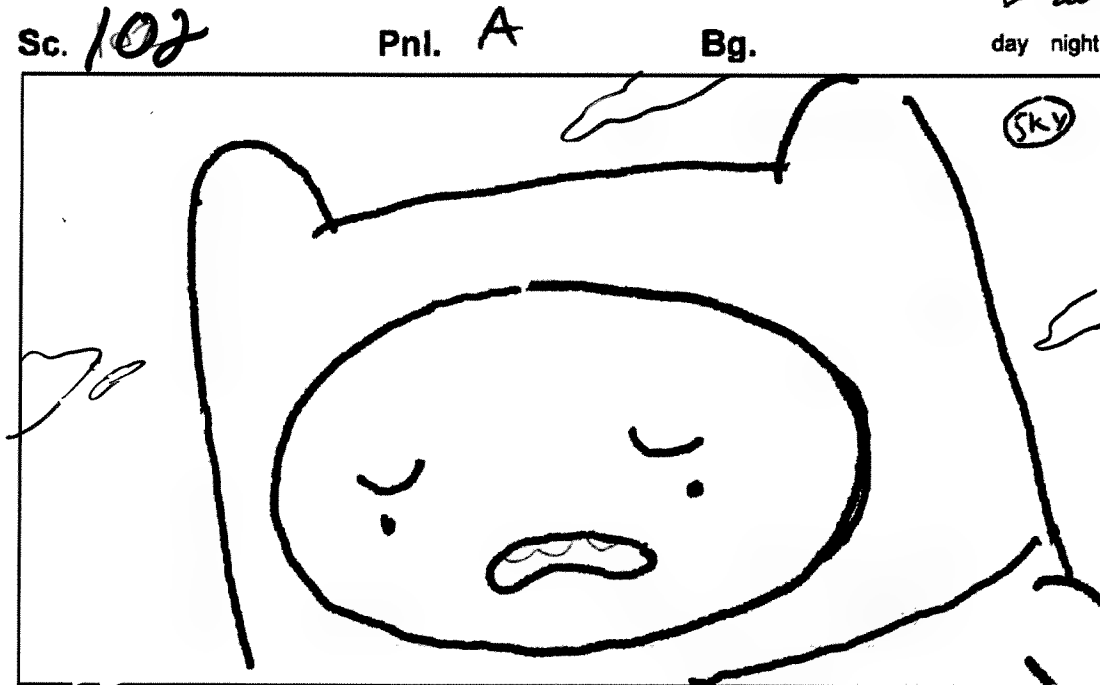
1014/154



# ADVENTURE TIME



Page 172



Dialog:

F: (TO HIMSELF) NO ...

H! (o/s) LOOO...  
(YELLING)

Action:

- F LOOKS UP

JUL 23 2013

Timing:

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1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



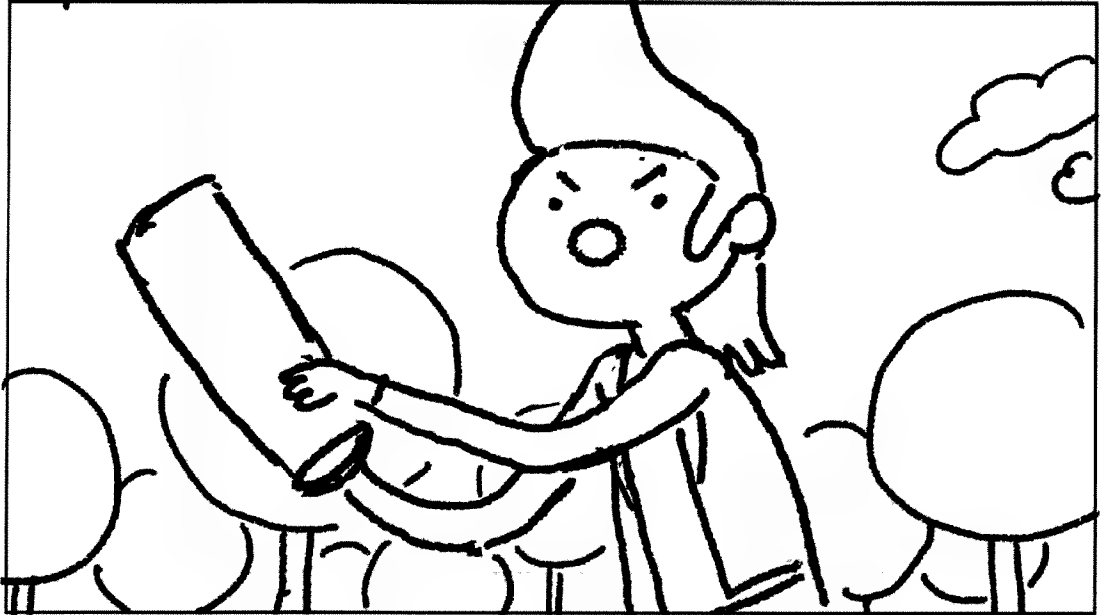
Page 173

Sc. 103

Pnl. A

Bg.

day night



Sc. 103 CONT

Pnl. B

Bg.

day night



Dialog:	<u>H1</u> : (CONT) .. 000	<u>H1</u> : (CONT) 002
Action:		
Timing:		

JUL 23 2015

Production :

EPISODE #

1014-154

1014/154 1

1014/154 1

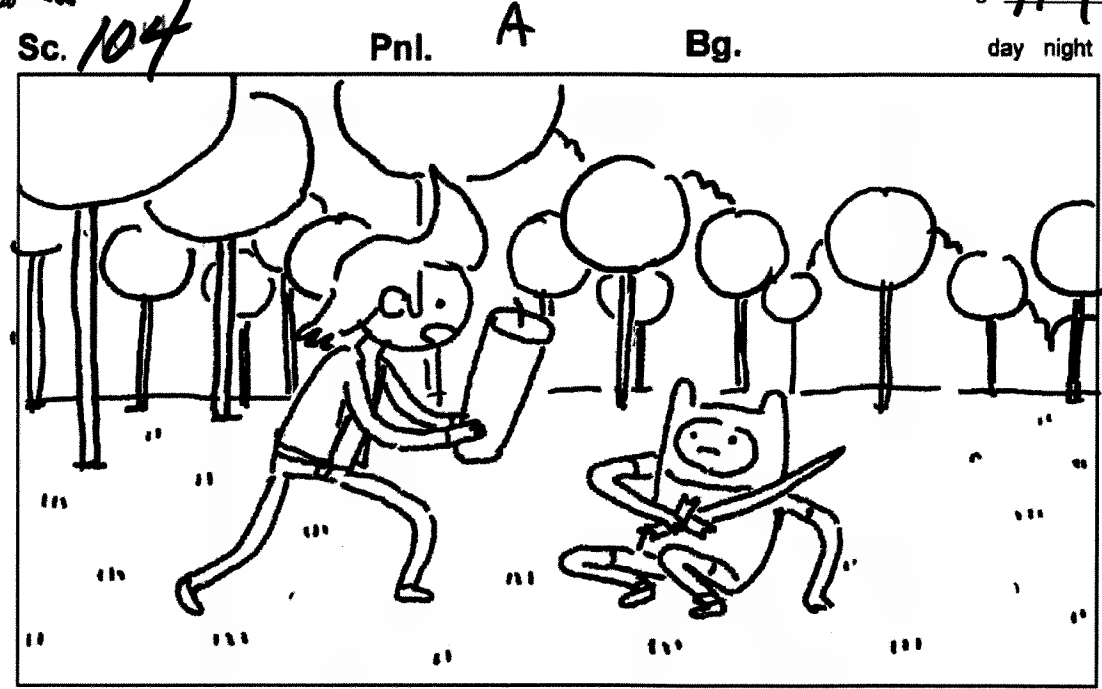
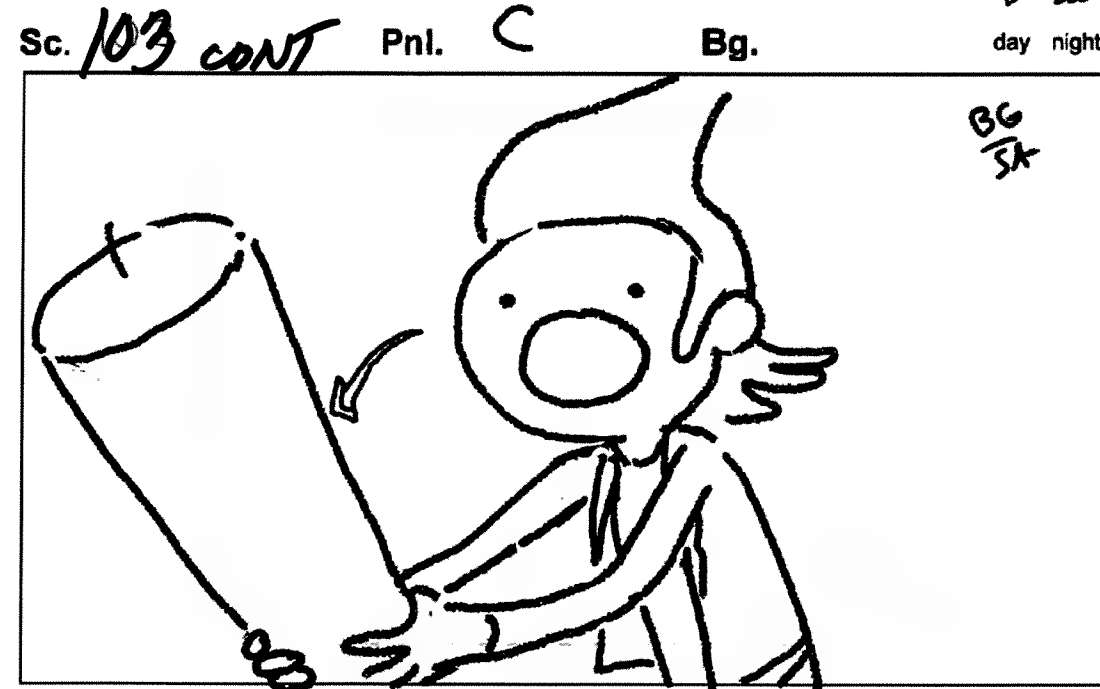
1014/154

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# ADVENTURE TIME

Page **174**  
day night



Dialog:	<b>H1: (cont) ZERR !!</b>	<b>H.U.)</b>
Action:	<b>- H1 SWINGS CANDLE AT FINN</b>	
Timing:		

JUL 23 2013

EPISODE #  
**1014-154**  
**1014/154**

Production :  
**1014/154**

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# ADVENTURE TIME



Page 175

Sc. 104 CONT

Pnl. B

Bg.

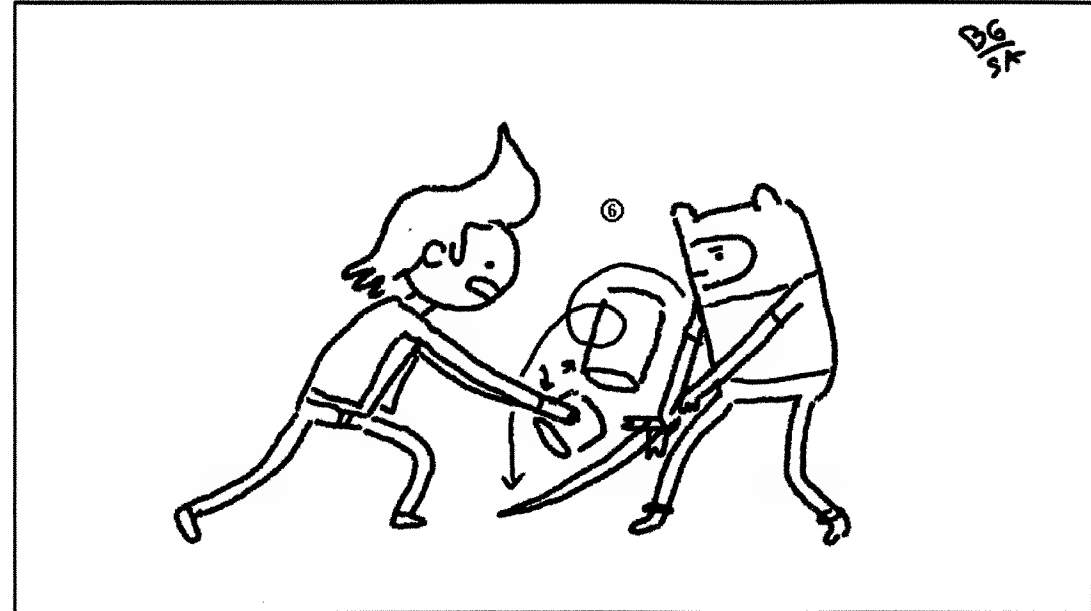
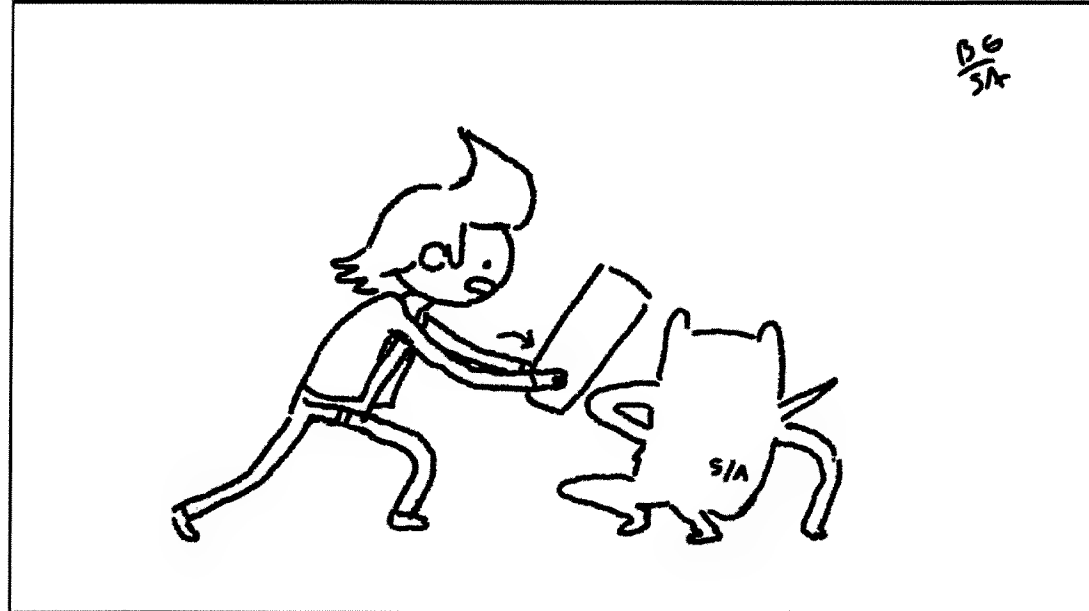
day night

Sc. 104 CONT

Pnl. C

Bg.

day night



Dialog:

JUL 23 2013

Action:

- IN ONE GRACEFUL MOTION FINN DODGES THE SWING  
AND SLICES THE CANDLE IN HALF  
- SLO-MO AS CANDLE PIECE IS SUSPENDED IN THE AIR

Timing:



EPISODE #

1014-154

1014/154

Production :

1014/154

ADVENTURE TIME

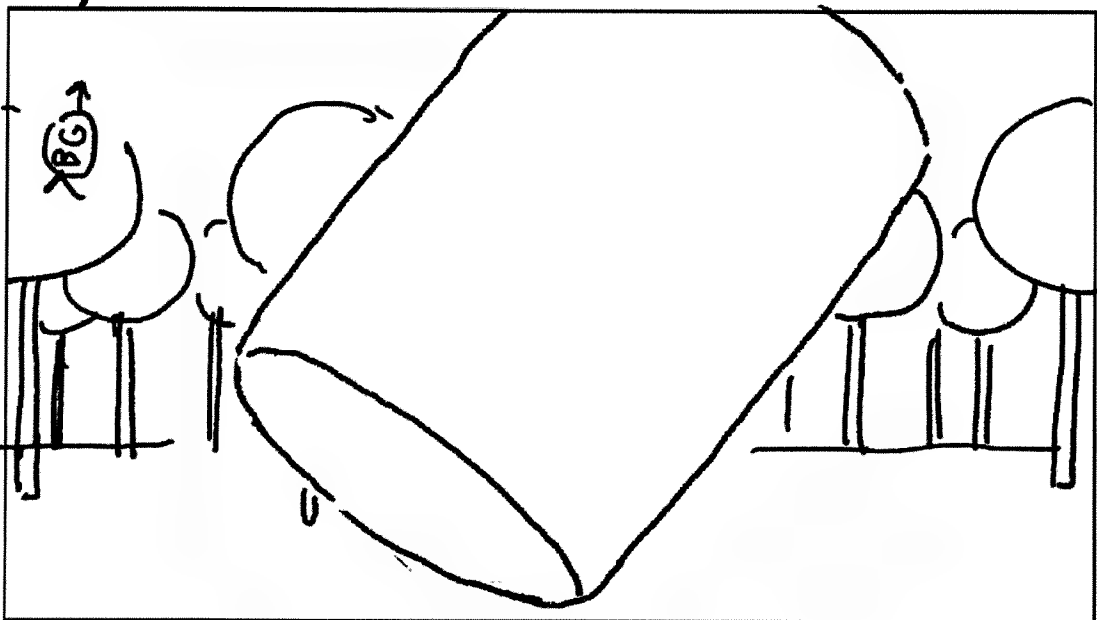


Sc. 105

Pnl. A

Bg.

day night

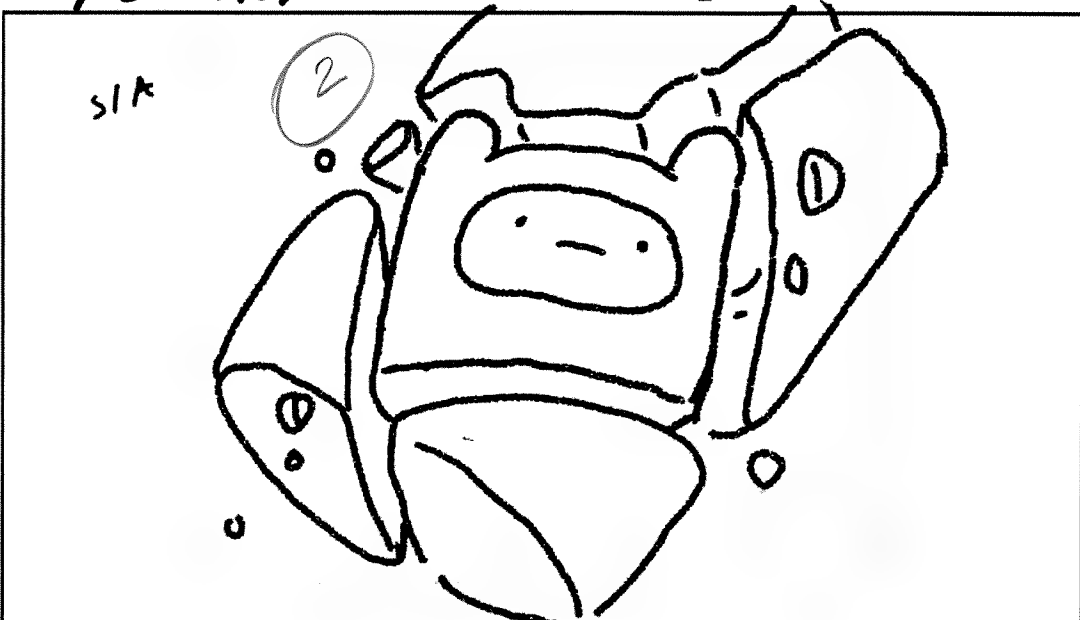


Sc. 105 CONT

Pnl. B

Bg.

day night



Dialog:

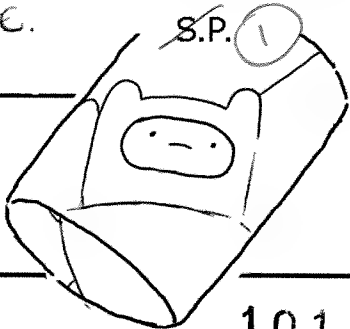
Action:

- SLO MO CANDLE IN AIR

- CANDLE BREAKS APART INTO FINN SHAPE  
- PIECES GET SOM HANG TIME.

Timing:

JUL 23 2012



EPISODE # 1014-154

1014/154 1

Production :

1014/154

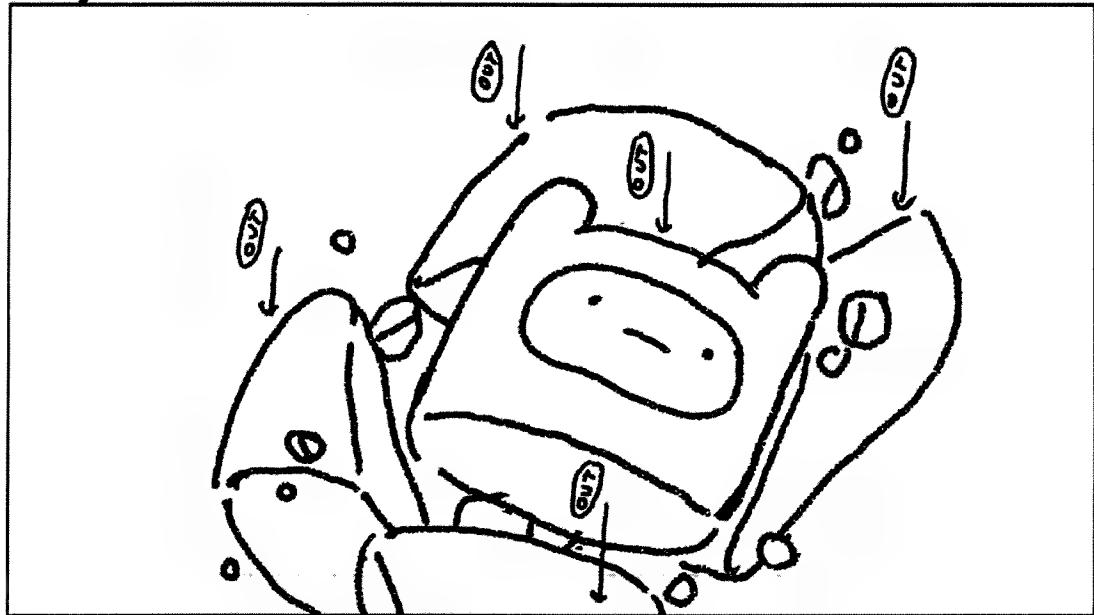
ADVENTURE TIME



Sc. 105 CONT Pnl. C

Bg.

day night



Sc. 106

Pnl. A

Bg.

day night



Dialog:

Action: - RETURN TO REGULAR SPEED, PIECES FALL

Timing:

JUL 23 2013

Production :

EPISODE# 1014-154

1014/154

ADVENTURE TIME

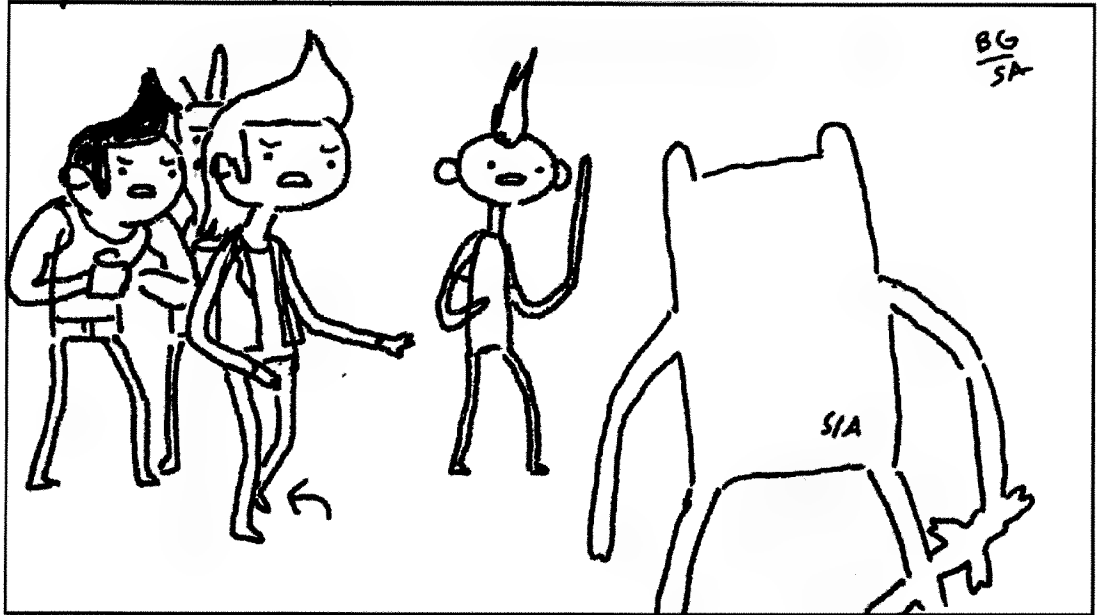


Sc. 106 CONT

Pnl. B

Bg.

day night

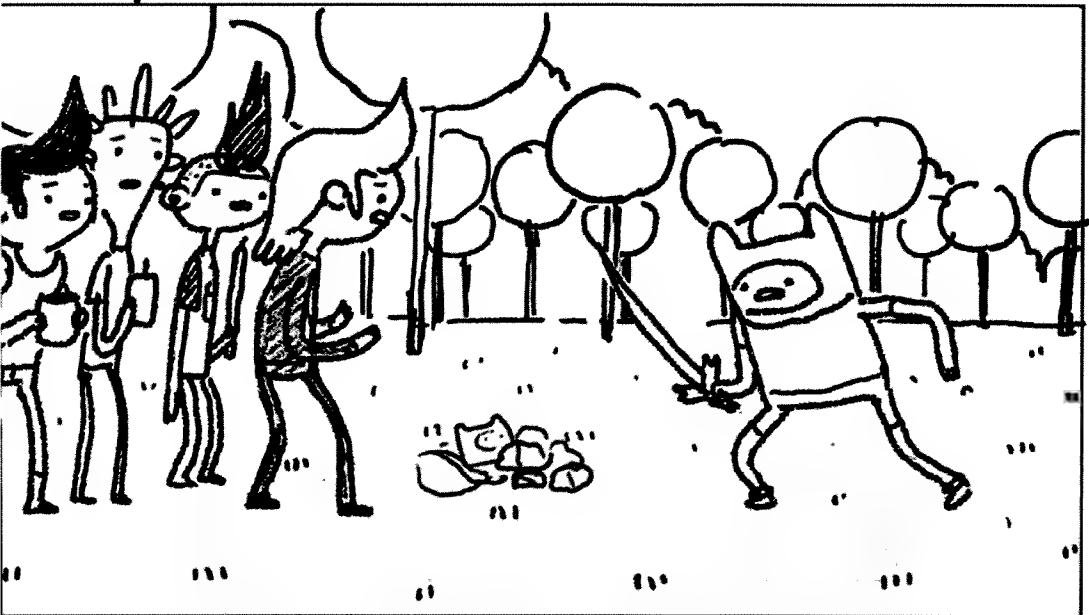


Sc. 107

Pnl. A

Bg.

day night



Page 178

Dialog:
Action: - HOOLIGANS START BACKING AWAY
Timing:

JUL 23 2011

EPISODE #

Production :

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1014/154

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1014/154

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night
107 CONT	B			

Dialog:
Action:
Timing:

JUL 23 2013

EPISODE # 1014-154

Production :

1014/154

1014/154

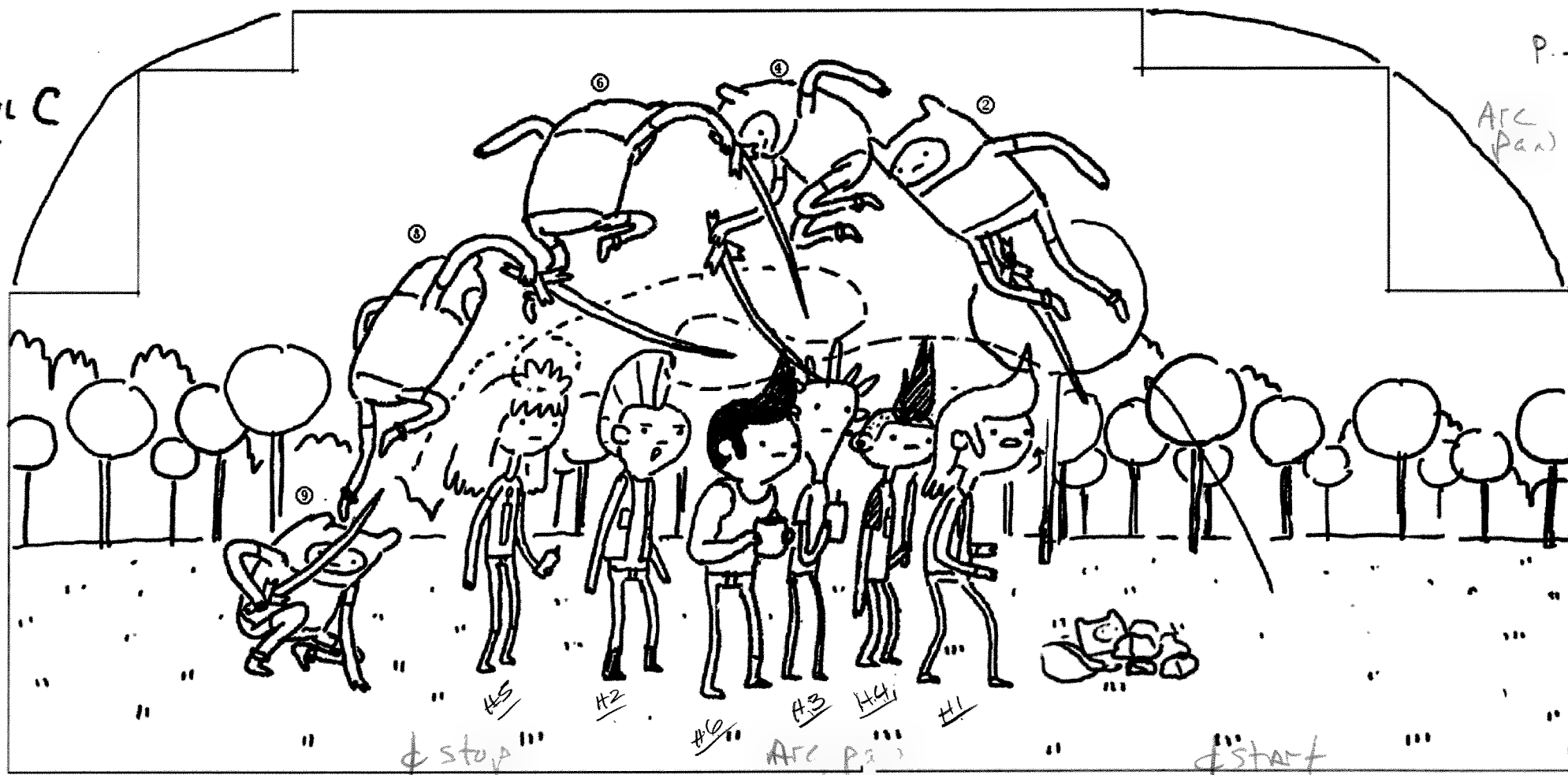




P. 180

SC. 107 <sup>PNL C</sup> <sub>cont</sub>

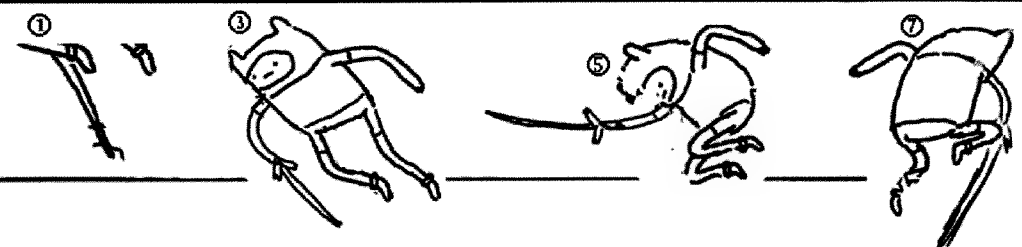
STOP



Dialog:

Action: - FINN LEAPS OVER THE HOOLIGANS' HEADS, SWIRLING HIS SWORD WHILE IN THE AIR,  
LANDS GRACEFULLY  
- TRACK FINN

Timing:



START

EPISODE #

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Production :

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# ADVENTURE TIME



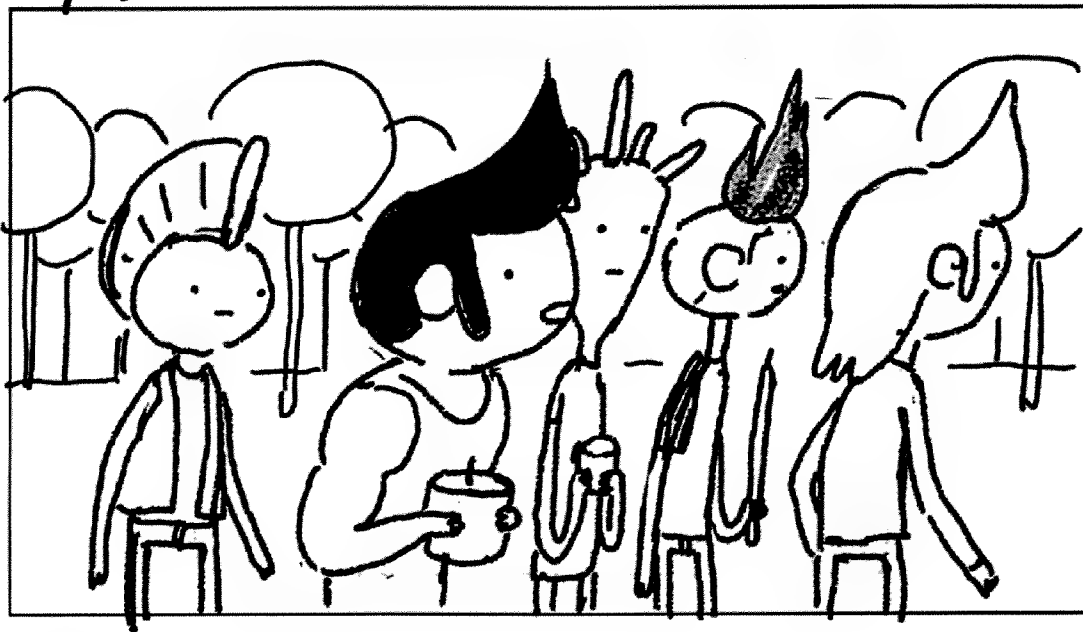
Page 181

Sc. 108

Pnl. A

Bg.

day night



Sc. 108 CONT

Pnl. B

Bg.

day night



Dialog:

Action:

- HOBLIGANS TURN TOWARD FINN

Timing:

JUL 23 2013

Production :

EPISODE # 1014-154

1014/154

1014/154

# ADVENTURE TIME



Sc. 108 CONT Pnl. C

Bg.

day night

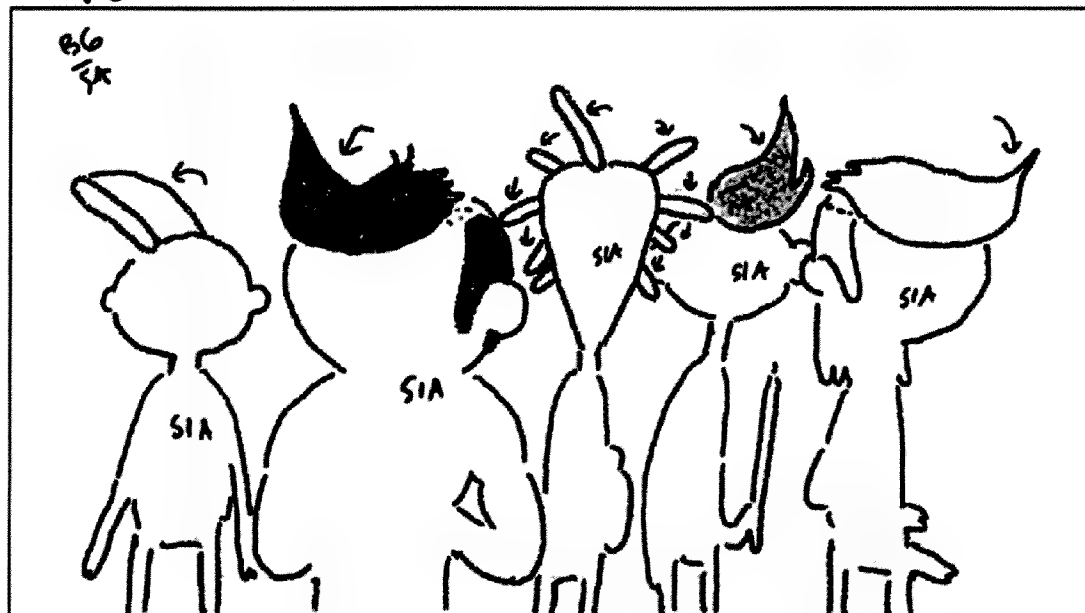
Sc. 108 CONT Pnl. D

Bg.

Page

day night

182  
1824 NEXT



Dialog:

Action: - HOOIGANS' HAIR STARTS TO  
DROPS OFF THEIR HEADS

- HOOIGANS NOTICE HAIR FALLING, IN HORROR

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

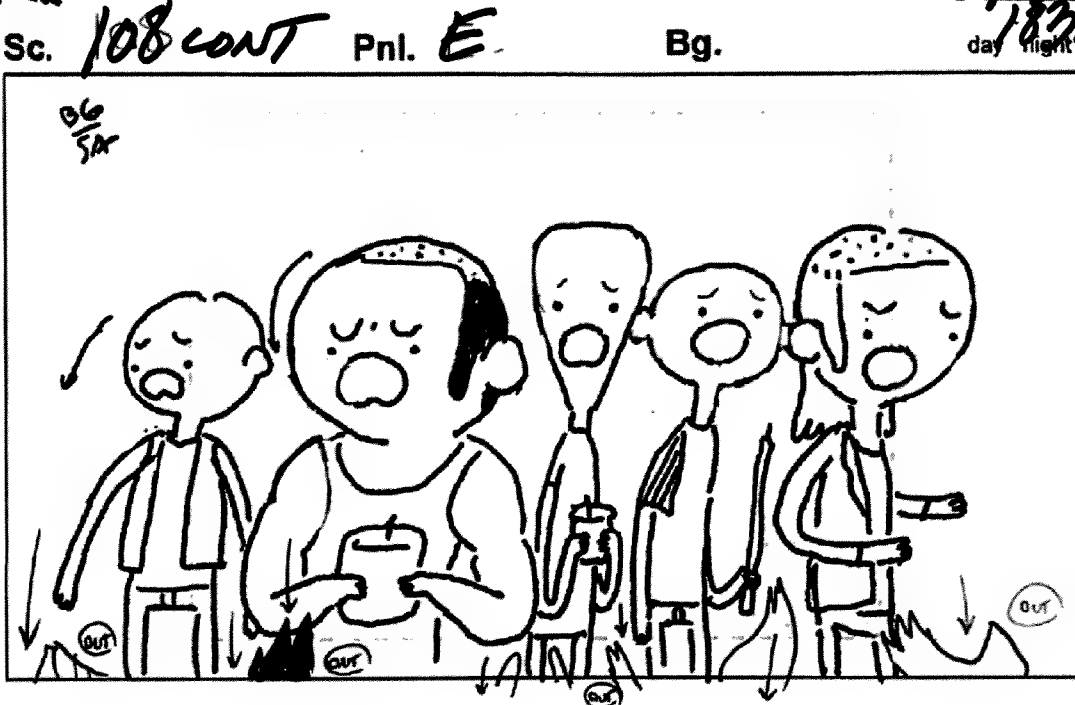
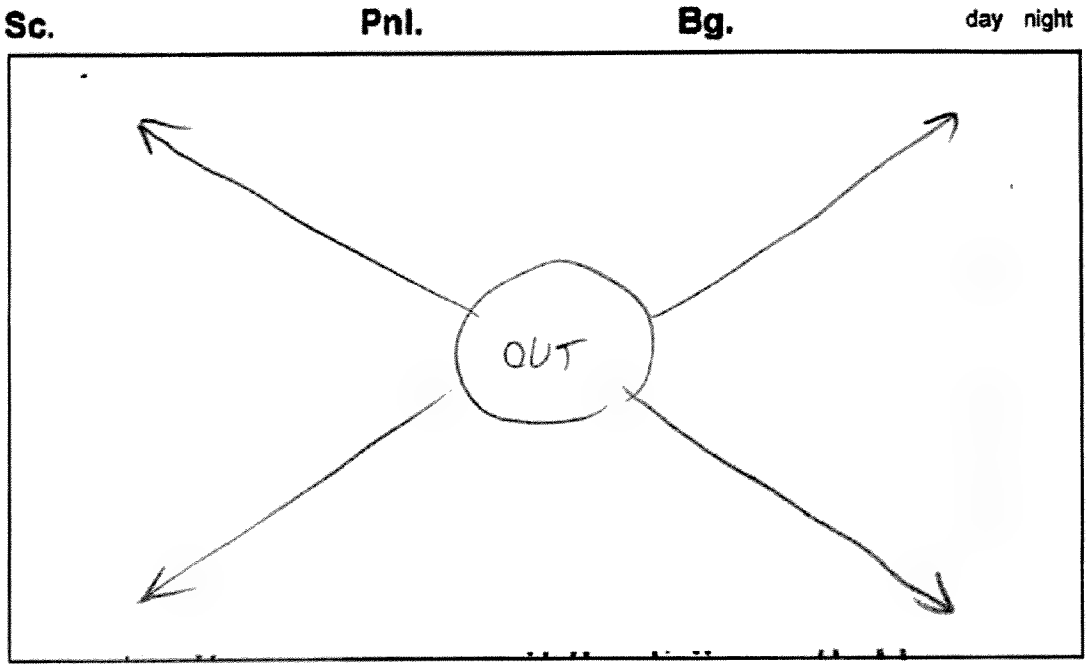
Production :

1014/154

ADVENTURE TIME



Page 182A  
183 NEXT  
day night



Dialog:
Action: - HOOLIGANS HAIR FALLS OFF/S.
Timing:

JUL 23 2013

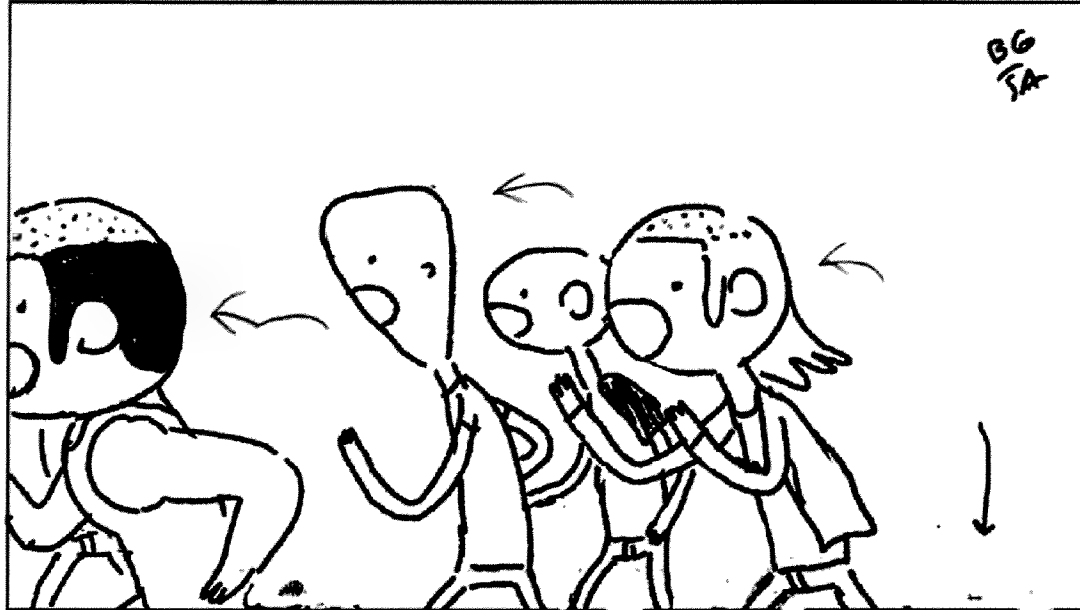
EPISODE # 1014-154  
1014/154  
Production :

# ADVENTURE TIME



Page 183

Sc. 108 CONT Pnl. F Bg. day night



Sc. 109 Pnl. A Bg. day night



Dialog:	<u>HOOLIGANS</u> : AAAAH!!	
Action:	- HOOLIGANS SCREAM AND RUN OFF	- F+J WATCH HOOLIGANS RUN OFF INTO THE WOODS
Timing:	JUL 23 2013	

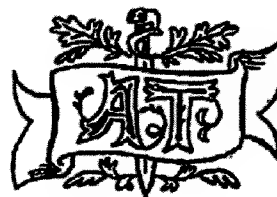
EPISODE # 1014-154

Production :

1014/154

1014/154

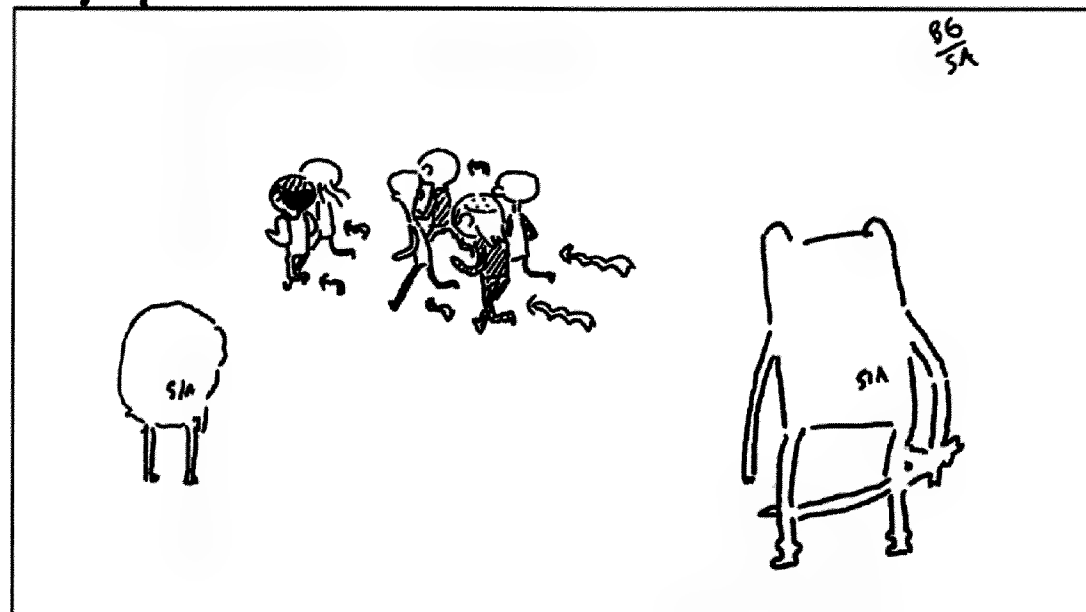
# ADVENTURE TIME



Sc. 109 CONT Pnl. B

Bg.

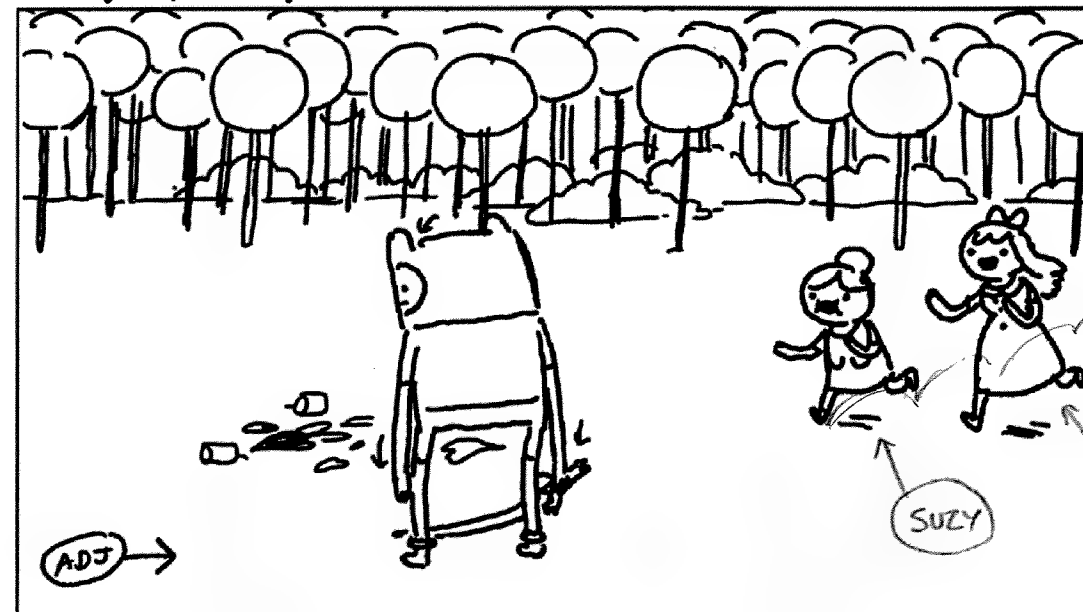
day night



Sc. 109 CONT Pnl. C

Bg.

day night



Dialog:

S+S: YOU SAVED OUR SHOP!

Action:

- SUZY + SUE RUN UP TO FINN  
- ADJ TO FRANK F + S+S

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

# ADVENTURE TIME



Sc. 109 CONT

Pnl. D

Bg.

day night

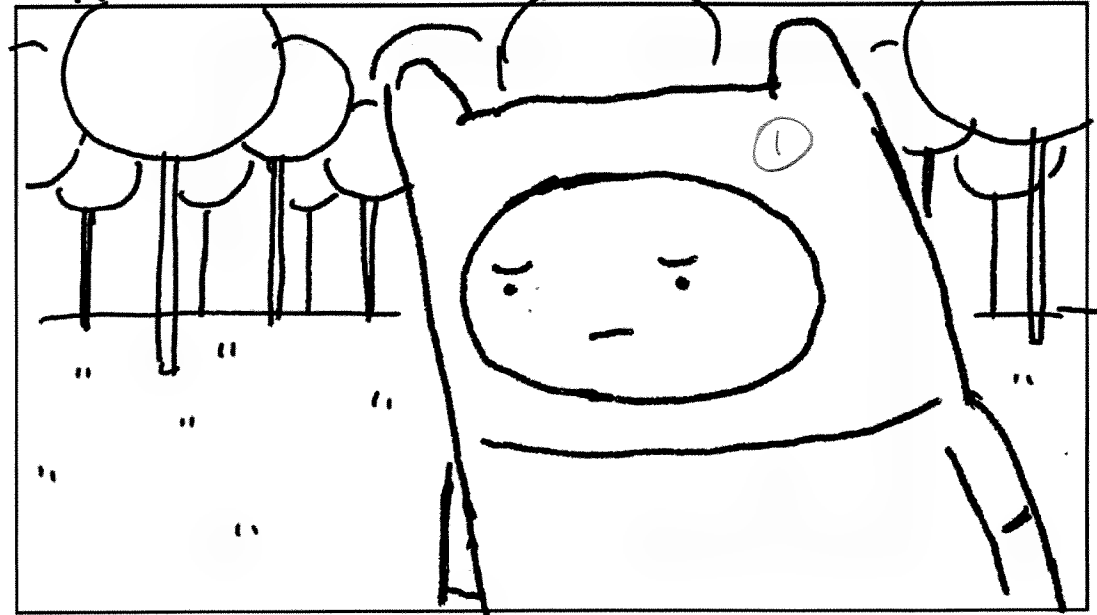


Sc. 110

Pnl. A

Bg.

day night



Page 185  
185A NEXT

Dialog:

SUZY: THANK YOU SO MUCH, YOU  
BRAVE YOUNG MAN.

SUE: (o/s) AND DON'T EVEN WORRY ABOUT THE  
DAMAGES

Action:

- FINN LOOKS DOWN



Timing:

JUL 23 2013

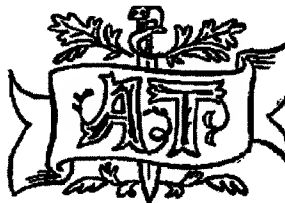
EPISODE # 1014-154

Production :

1014/154

1014/154

# ADVENTURE TIME



Page 185A

~~185B~~ NEXT

Sc. 110 *cont*

Pnl. B

Bg.

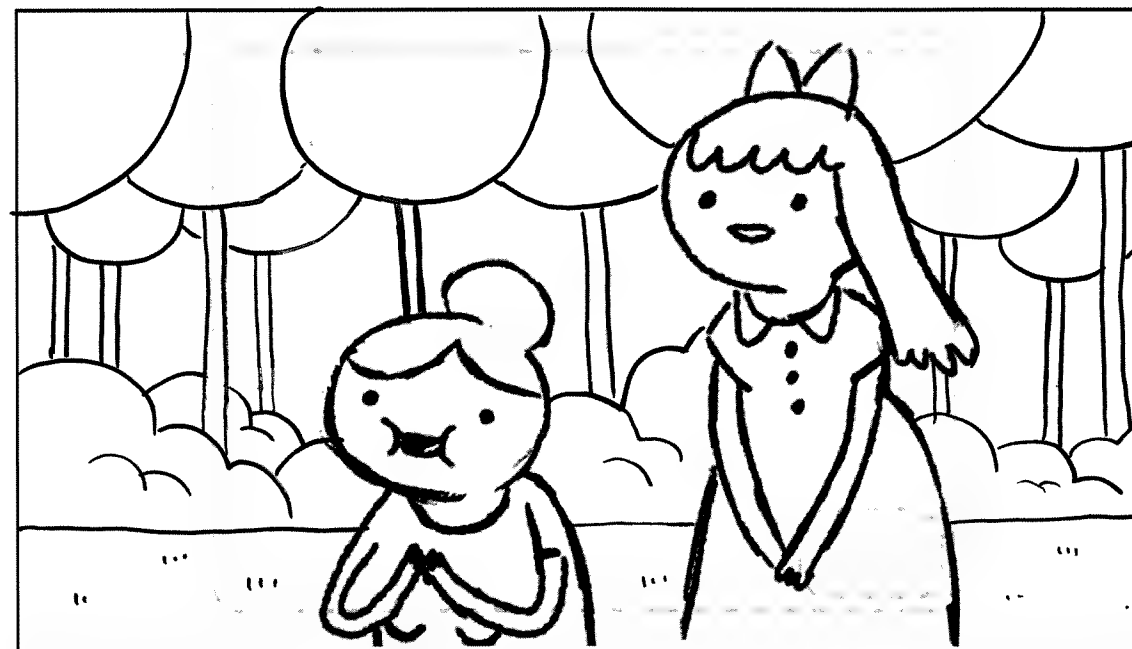
day night



Sc. 110A

Pnl. A

Bg.



Dialog:

SUZY (o/s): WE'LL JUST USE THE BROKEN  
PIECES TO BUILD A LIFE-SIZE...

Suzy/ candle in your likeness.

Action:

Timing:

JUL 23 2011

Production :

EPISODE # 1014-154

1014/154

1014/154



ADVENTURE TIME



~~186~~ NEXT

Sc. 110A *CONT*

Pnl. B

Bg.

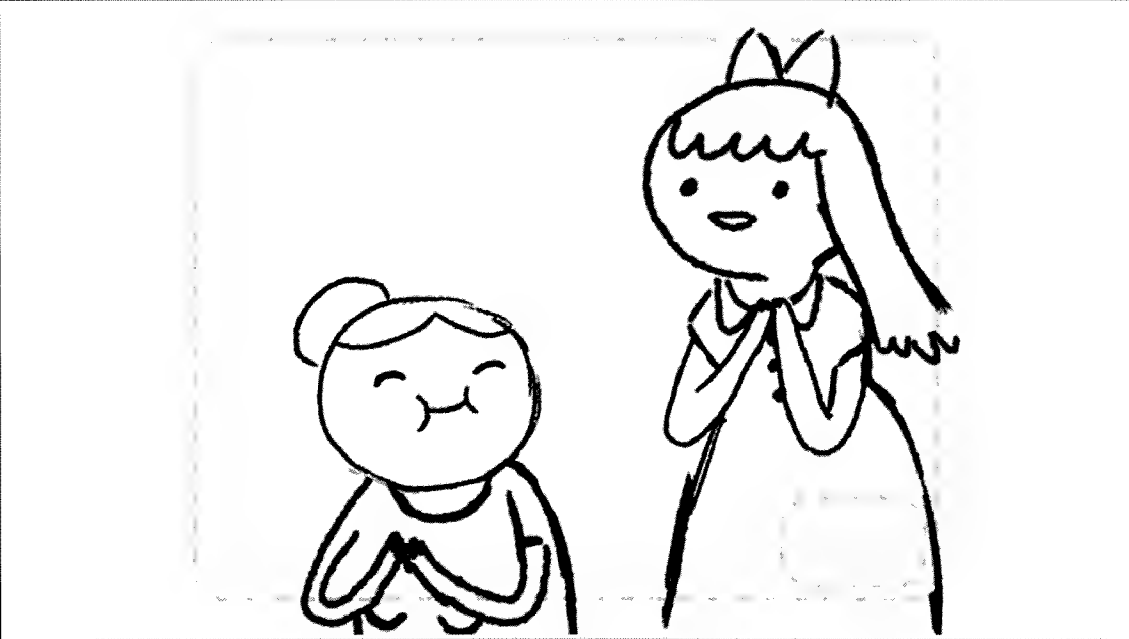
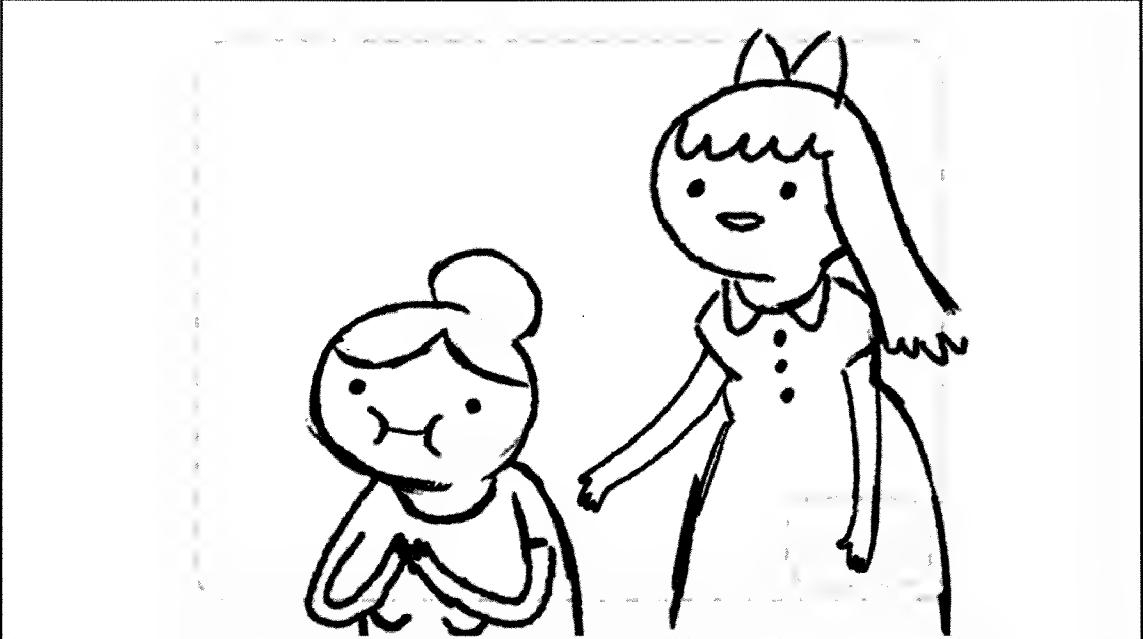
day night

Sc. 110A *CONT*

Pnl. C

Bg.

day night



Dialog:	Sue/ Oh and we'll put it right by the entrance,	Sue/ and it'll be our mascot - THE CANDLE MAN!
Action:		
Timing:		

JUL 23 2011

EPISODE # 1014-154

1014/154

Production :

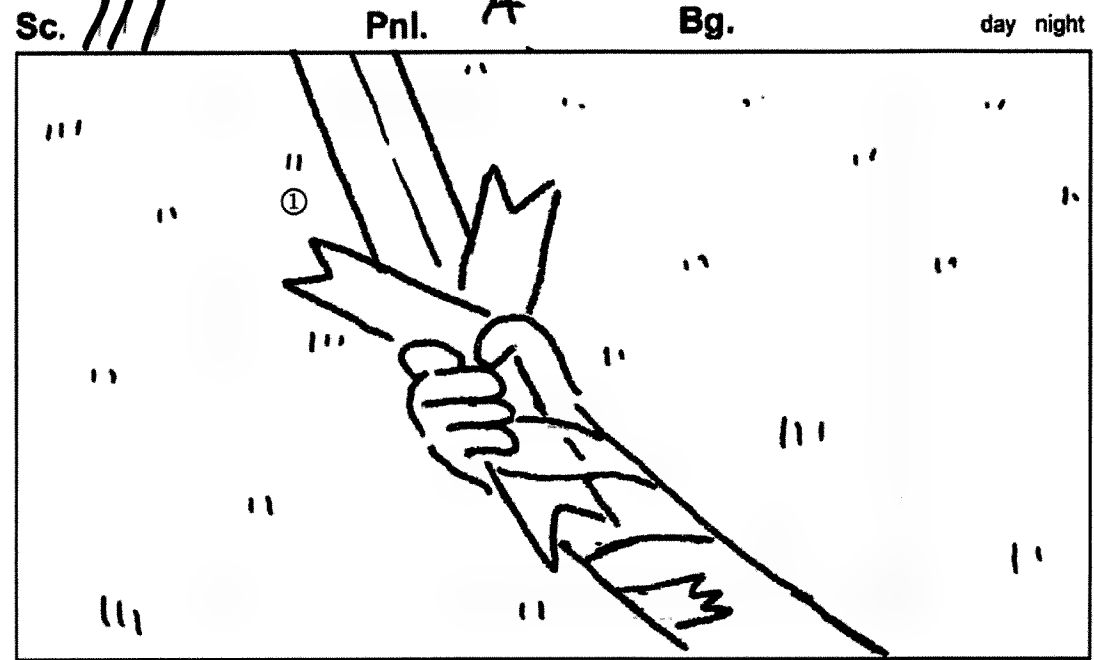
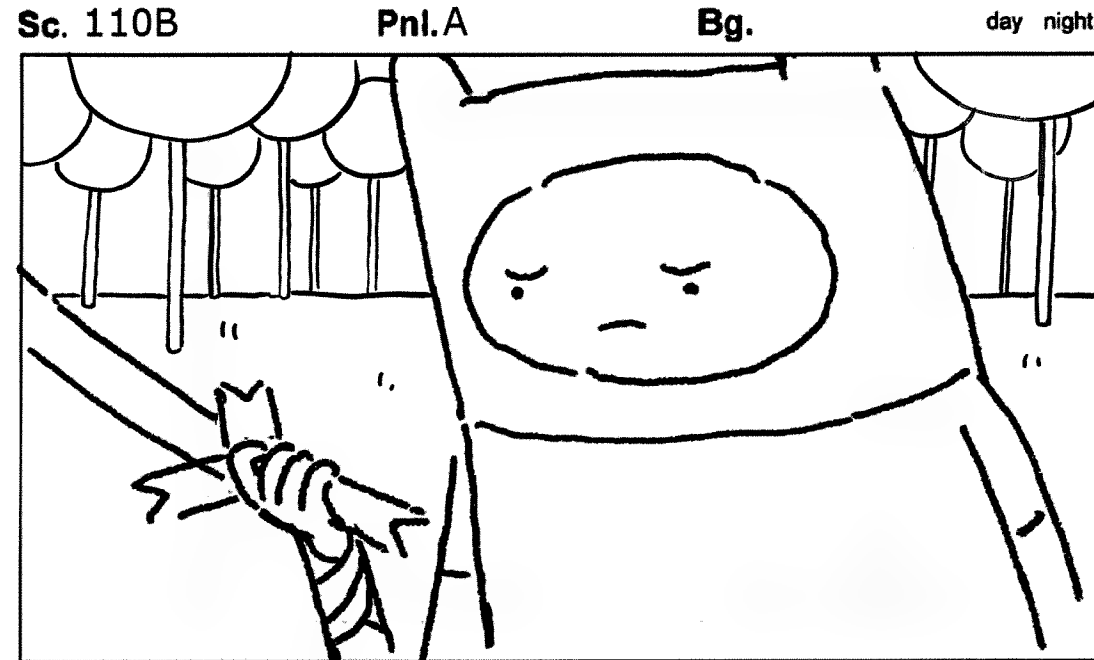
1014/154

1014/154  
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# ADVENTURE TIME



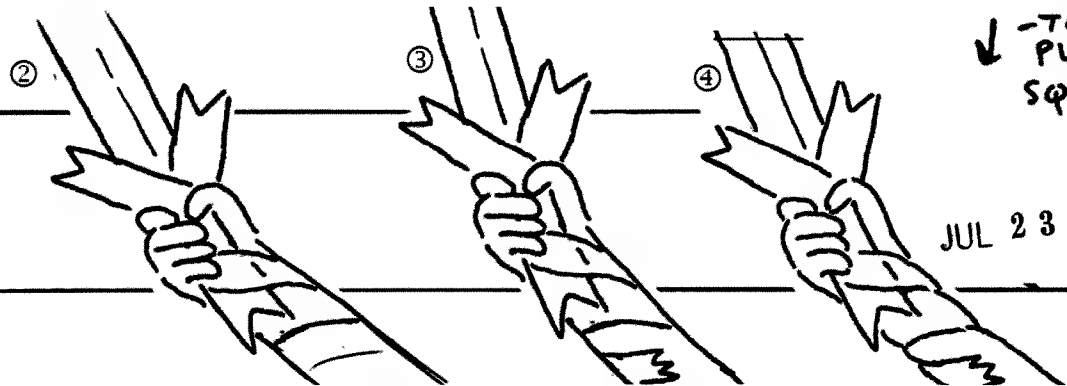
Page **186**



Dialog:

Action:

Timing:



SFX:  
(TIGHTENING)

CYCLE 3X  
↓ TENDRILS  
PULSING/  
SQUEEZING  
ARM

JUL 23 2013

EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

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ADVENTURE TIME

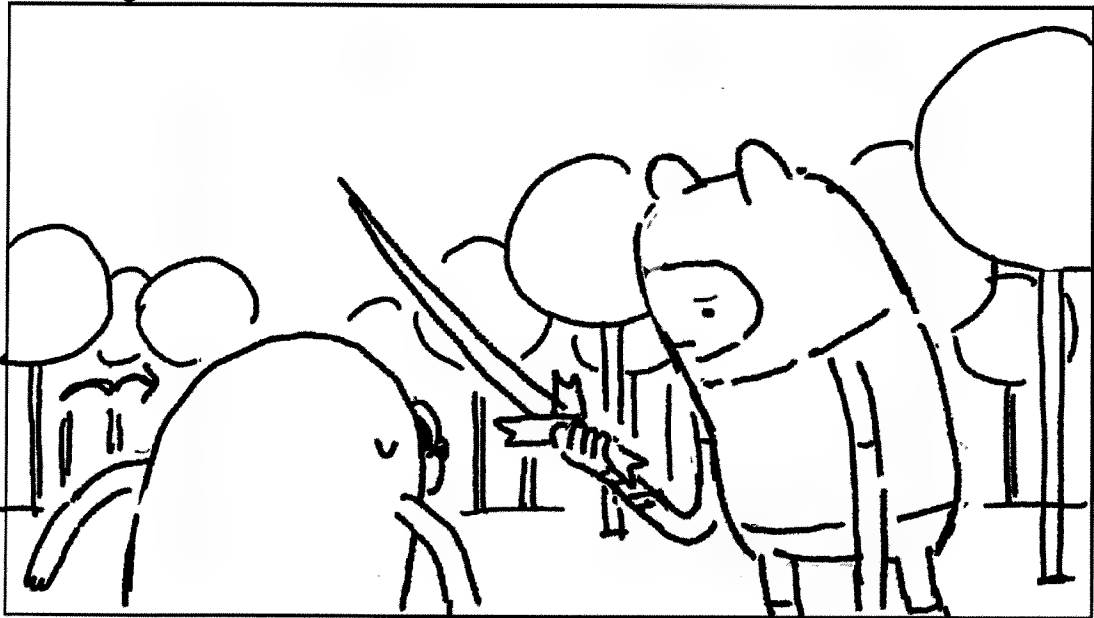


Sc. 112

Pnl. A

Bg.

day night

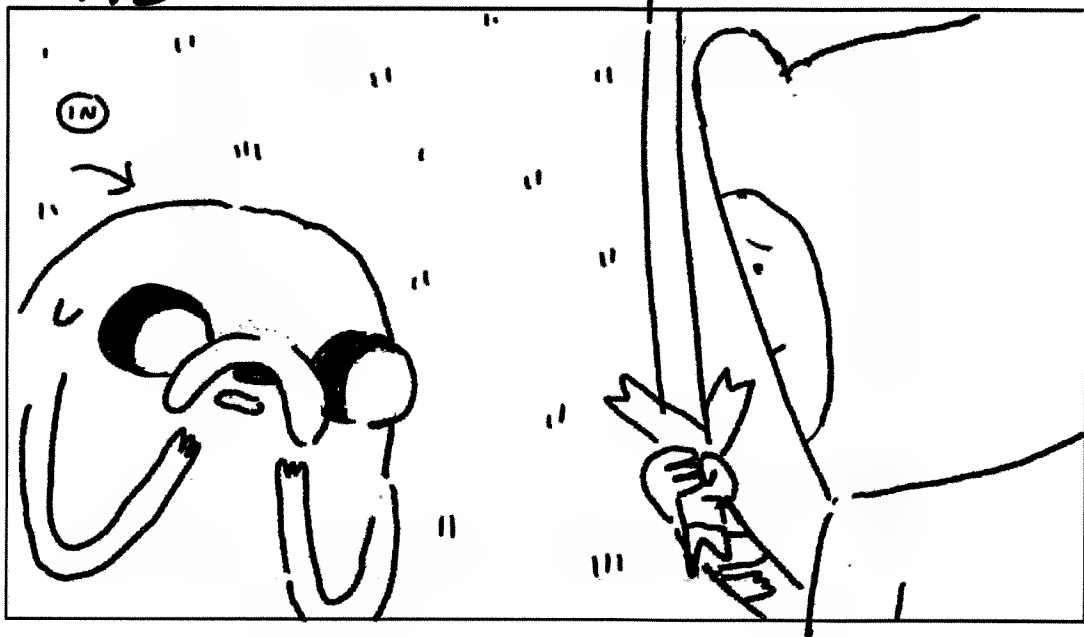


Sc. 113

Pnl. A

Bg.

day night



Page 187

Dialog:

J: DUDE!

Action:

- J RUNS UP TO F

- J ENTERS FRAME

JUL 23 2013

Timing:

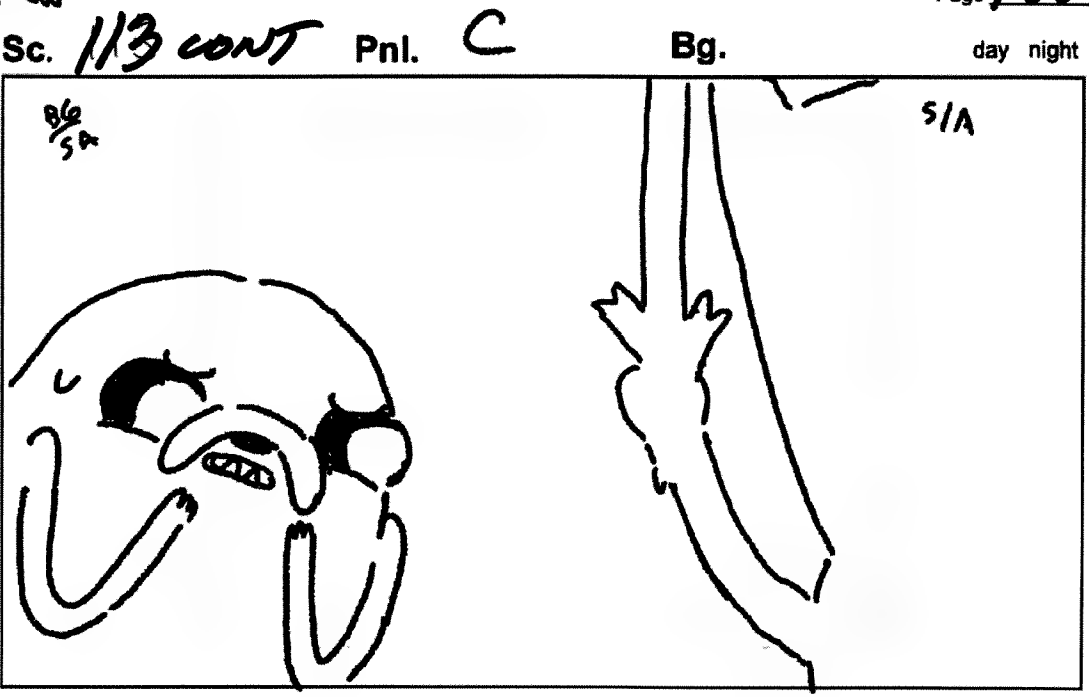
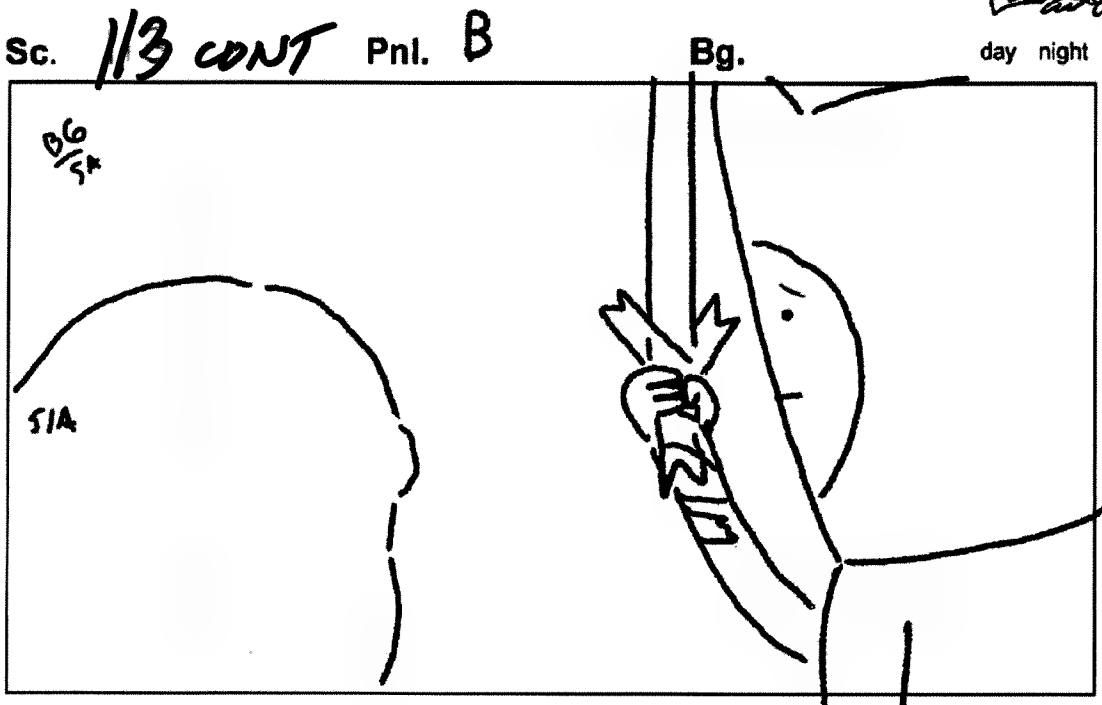
EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME



Dialog: J: (SUCKS IN AIR THRU TEETH)

Action: - FINN LIFTS UP ARM TO SHOW JAKE

Timing:

JUL 23 2011

EPISODE # 1014-154

1014/154

Production :

1014/154

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# ADVENTURE TIME



Page **189**

Sc. **113 CONT**

Pnl. **D**

Bg.

day night



Sc. **114**

Pnl. **A**

Bg.

day night



Dialog:

**E: YEAH. NOT COMING OFF.**

**S.P.**

Action:

- F LOWERS ARM SLIGHTLY
- J GLANCES UP AT FINN

JUL 23 2013

Timing:

EPISODE # **1014-154**

**1014/154**

Production :

**1014/154**

# ADVENTURE TIME



Page 190

Sc. 114 CONT Pnl. B

Bg.

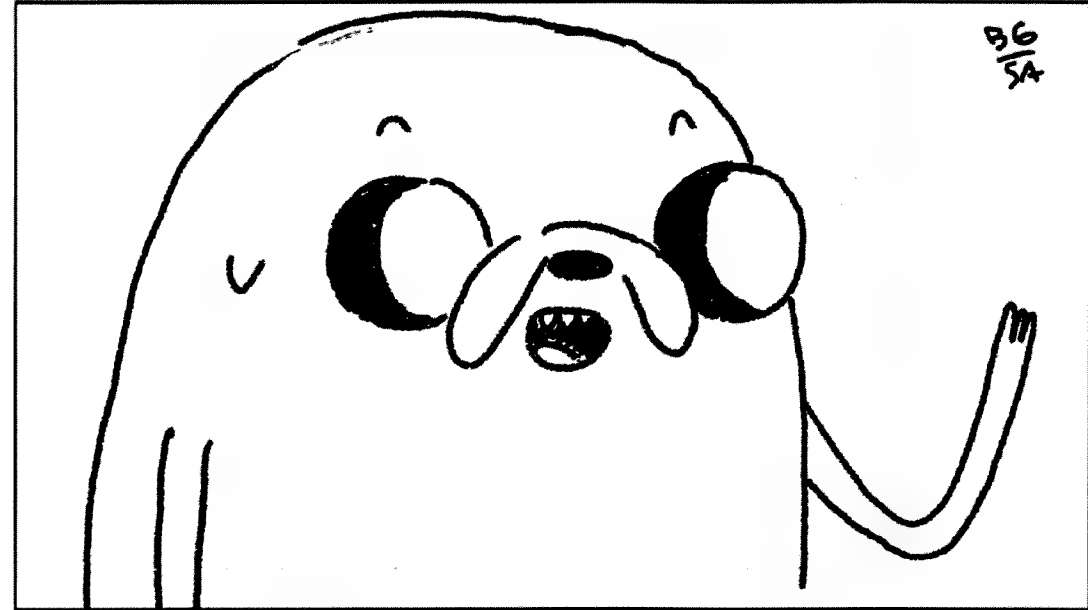
day night



Sc. 114 CONT Pnl. C

Bg.

day night



Dialog: J : DON'T GIVE UP, MAN.

I : HEY MAYBE CHOOSE GOOSE KNOWS  
WHERE THE OLD MAN WENT

Action:

Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

1014/154

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# ADVENTURE TIME

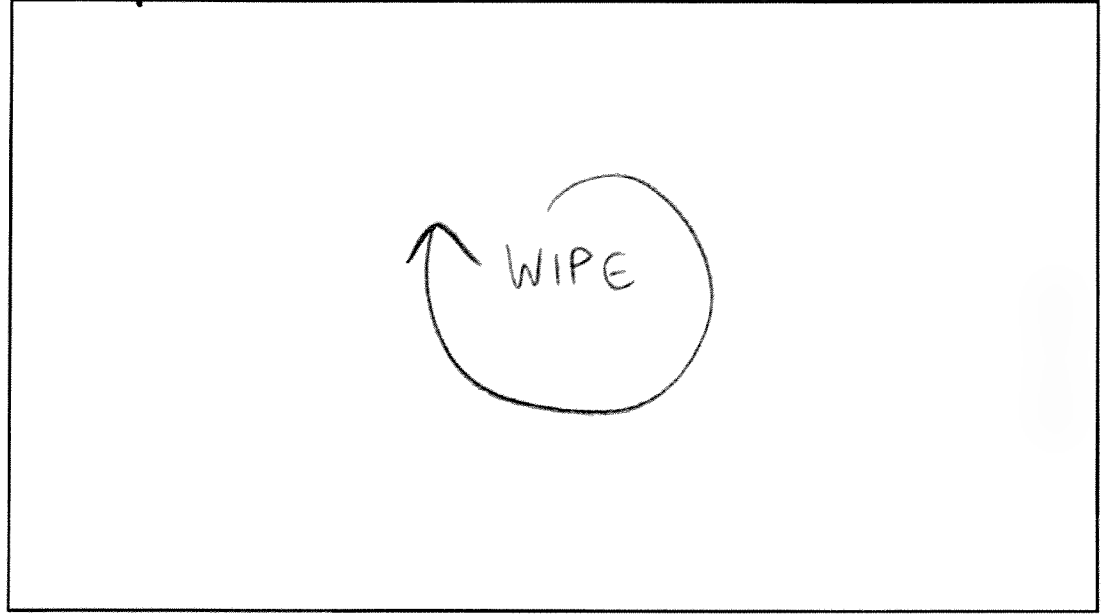


Sc. 114 CONT

Pnl.

Bg.

day night

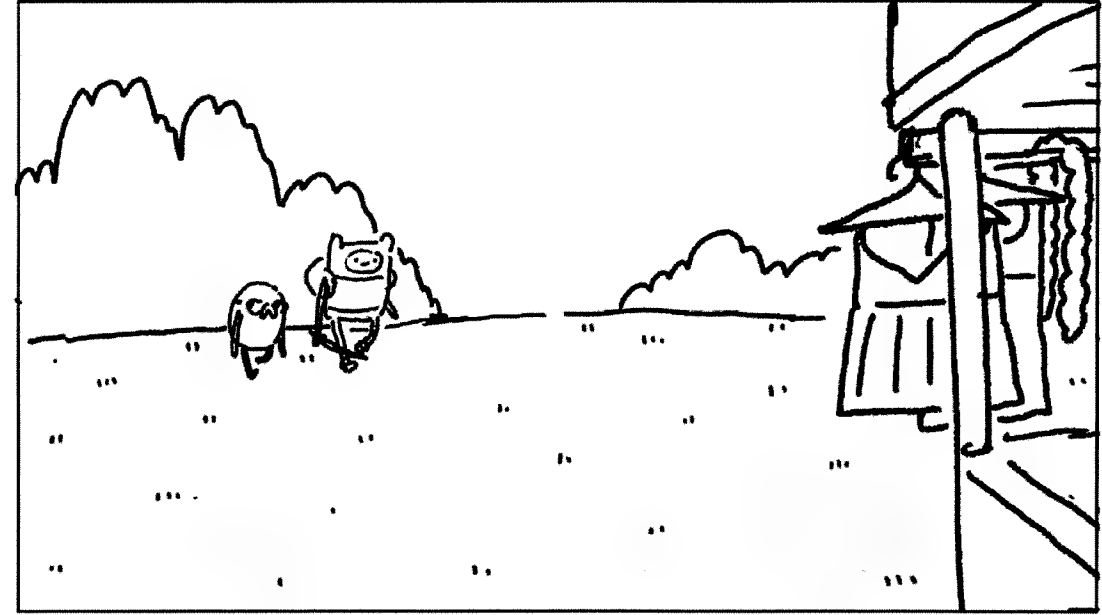


Sc. 115

Pnl. A

Bg.

day night



Dialog:	S.P.
Action:	
Timing:	JUL 23 2013

EPISODE #

Production :

1014/154 1014-154

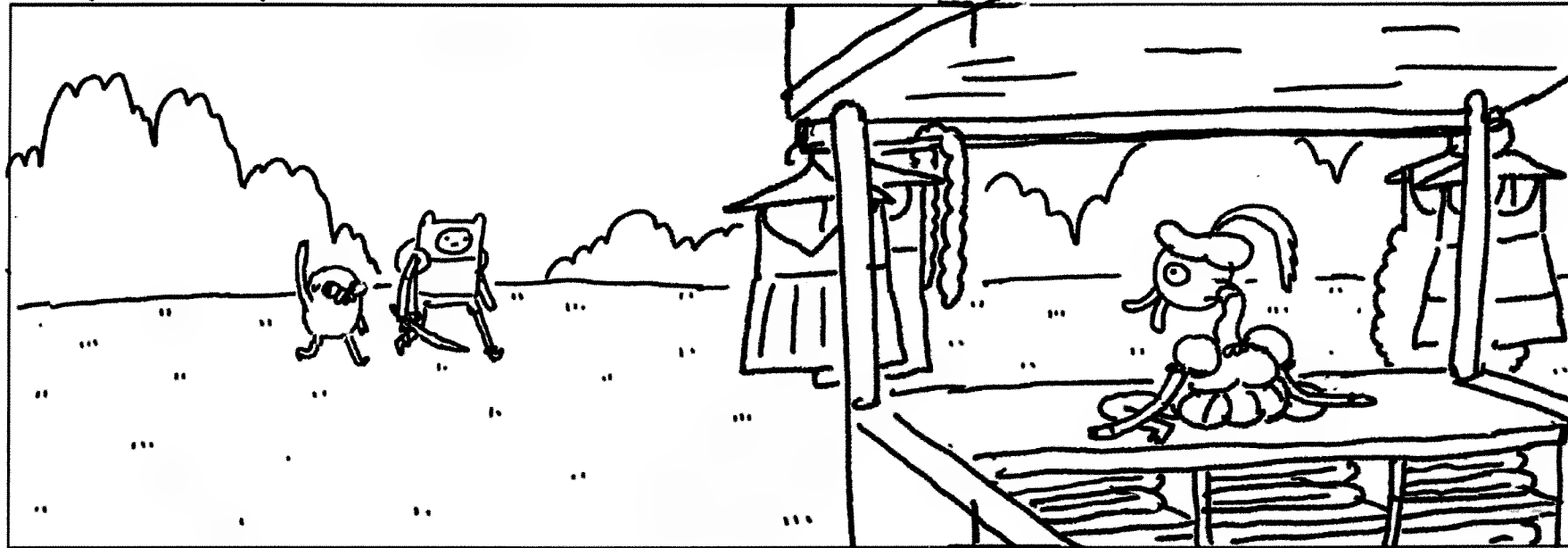
1014/154

# ADVENTURE TIME



Page 192  
day night

Sc. 115 CONT Pnl. 3 Bg. day night



STOP.

## Dialog:

J: HEY CHOOSE GOOSE! WE NEED YOUR HELP!

## Action:

- F + J WALK TOWARD CHOOSE GOOSE  
- PAN TO CHOOSE GOOSE

JUL 23 2013

## Timing:

EPISODE # 014-154

1014/154

Production :

1014/154



# ADVENTURE TIME



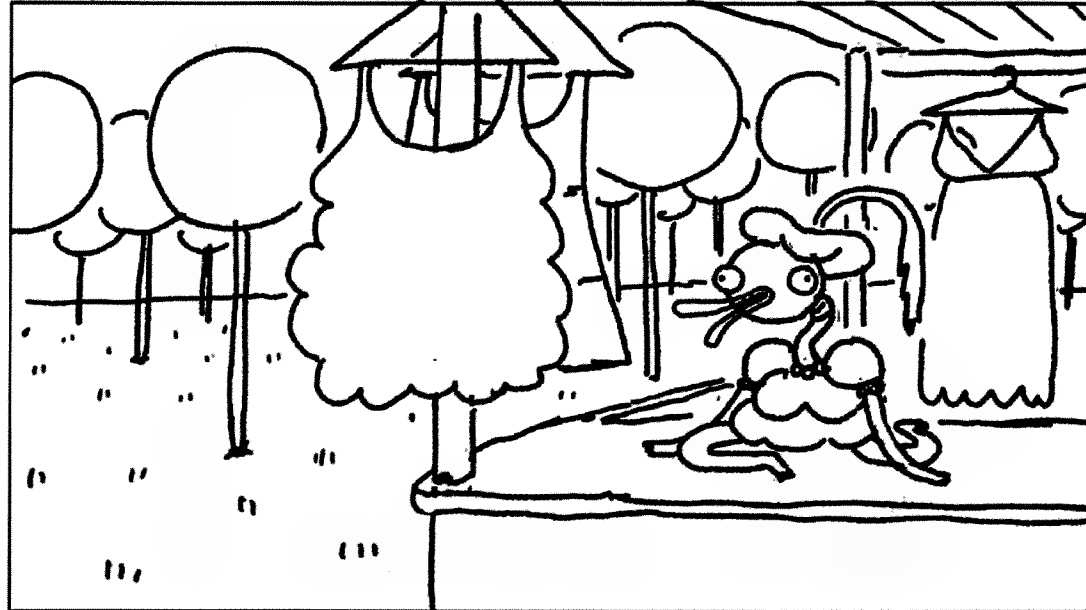
Page 193

Sc. 1/6

Pnl. A

Bg.

day night

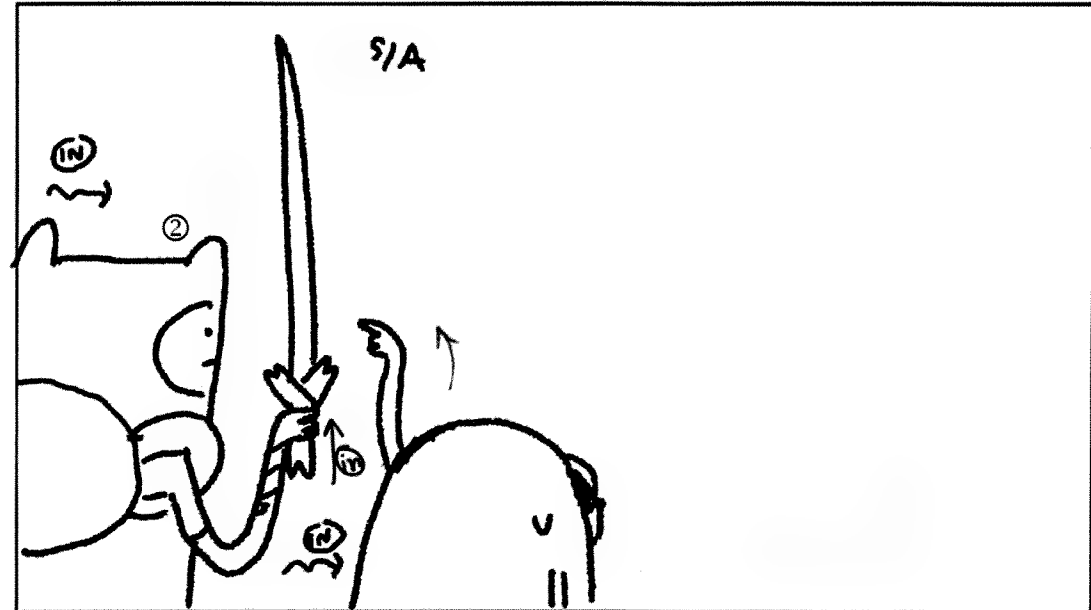


Sc. 1/6 cont

Pnl. B

Bg.

day night



S/A

Dialog:

S.P.

J: WE GOTTA FIND THE DUDE WHO SOLD US  
THIS CURSED SWORD.

Action:

- F+J WAL

Timing:

①

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154



# ADVENTURE TIME

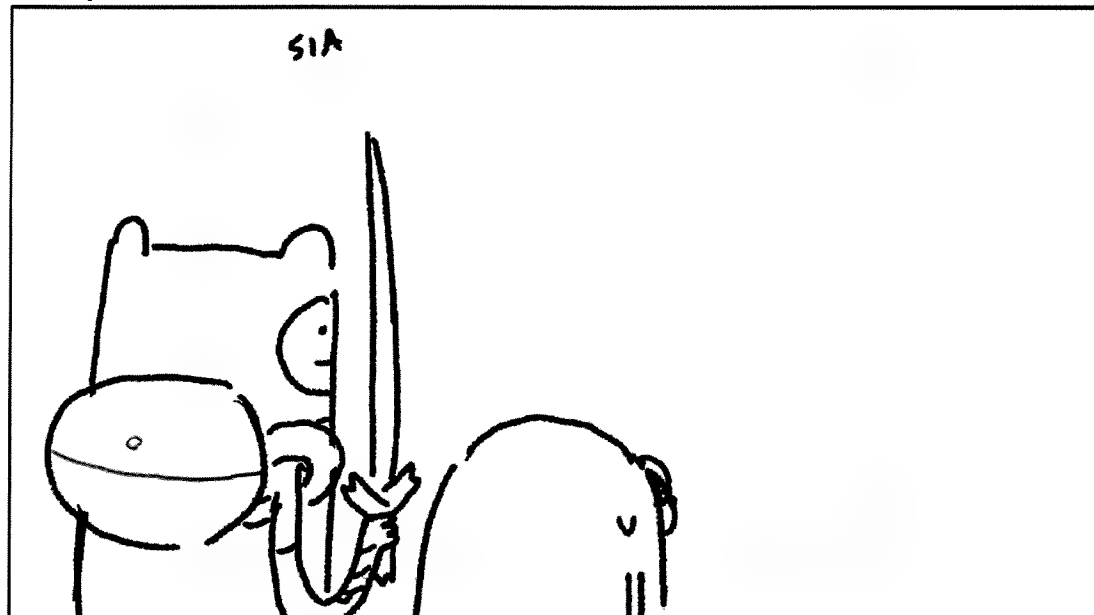
Page 194

Sc. 116 CONT

Pnl. C

Bg.

day night

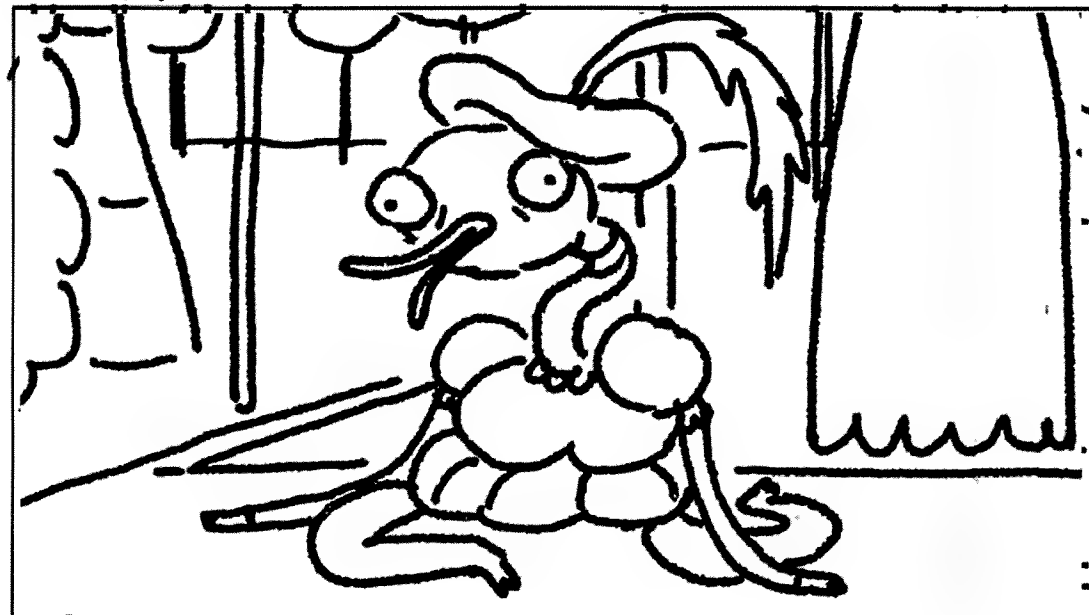


Sc. 117

Pnl. A

Bg.

day night



Dialog:

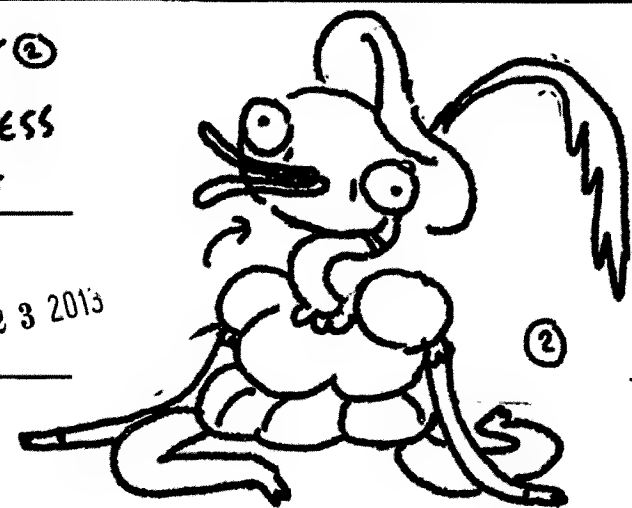
J: D'YOU KNOW WHO HE IS?

CG: ① KNOW ②  
YOU DID BUSINESS  
WITH SOME

Action:

Timing:

JUL 23 2013



EPISODE #

1014-154

1014/154

Production :

1014/154

1014/154

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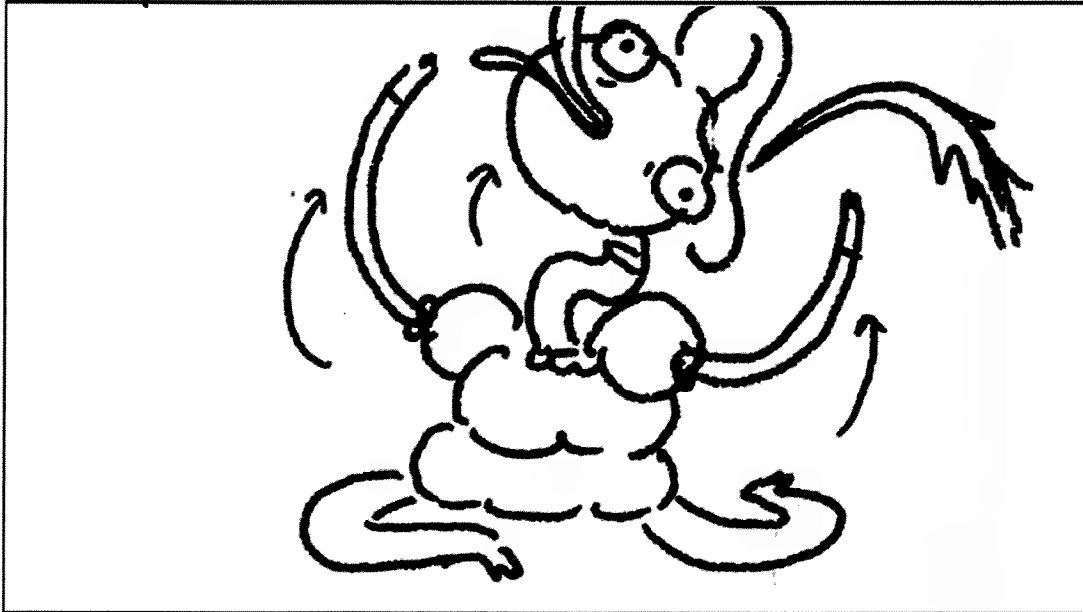
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ADVENTURE TIME

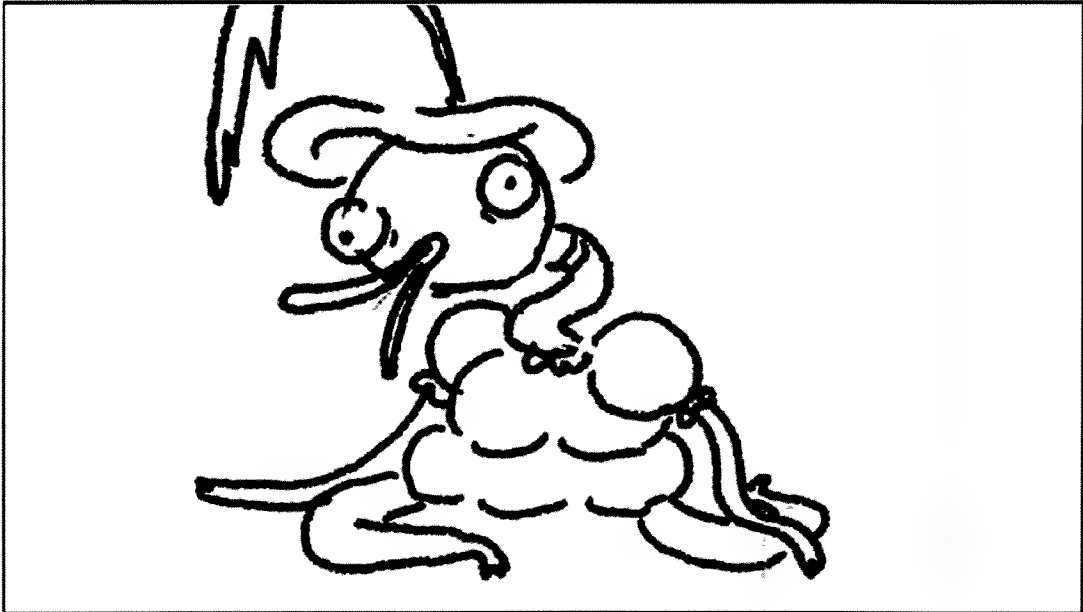


Page 195

Sc. 117 CONT Pnl. B Bg. day night



Sc. 117 CONT Pnl. C Bg. day night



Dialog:  
CG: RANDO GUY!

Action:

Timing:



CG: HELP YOV BACKSTABBERS  
WHY SHOULD...

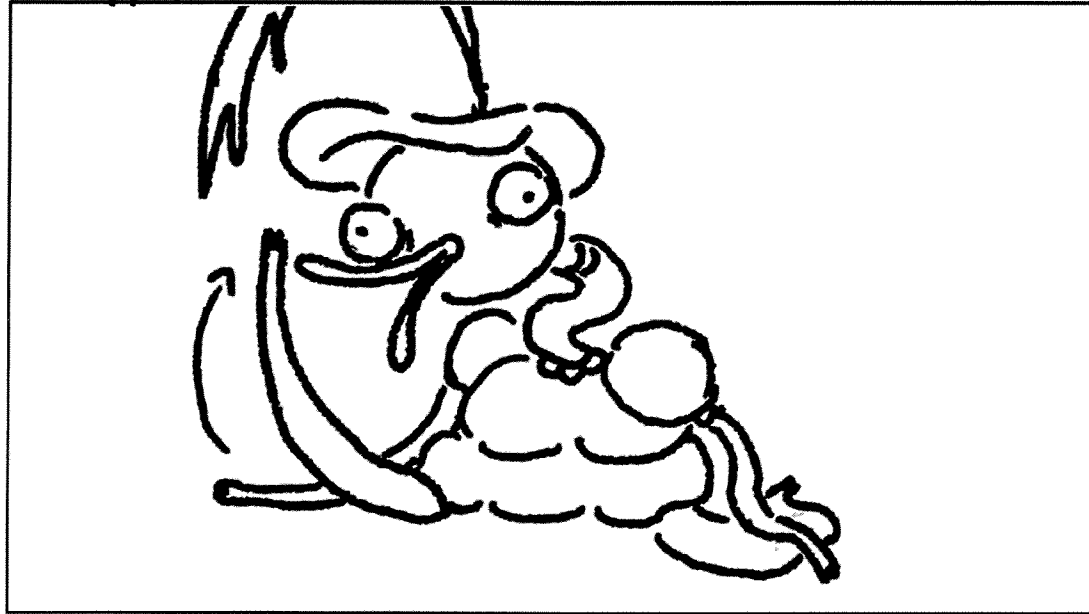
JUL 23 2011

EPISODE # 014-154  
1014/154  
Production :

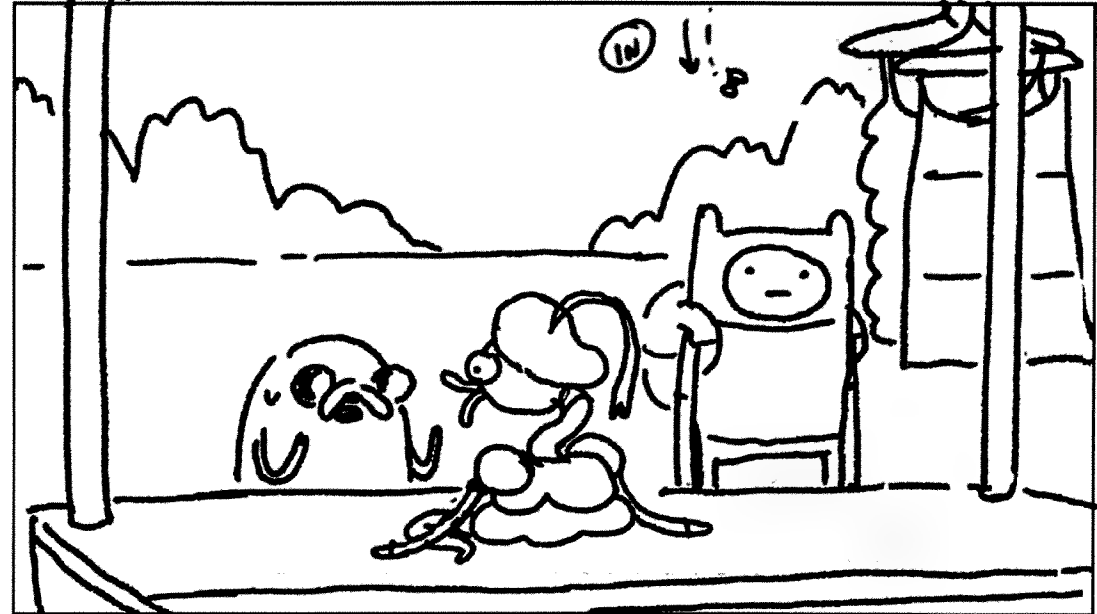
# ADVENTURE TIME



Sc. 117 cont Pnl. D Bg. day night



Sc. 118 Pnl. A Bg. day night



Dialog:  
CG: I!

Action:  
- CG FLOPS LEG.

Timing:



J: WHAAT? C'MON CHOOBIE, IT WAS ONLY ONE TIME.

SFX: [FLY BUZZING]

- FLY BUZZING OVER FINN



23 2013

EPISODE #

1014/154 1014-154

Production :

1014/154

# ADVENTURE TIME



Page 196A  
**197NEXT**  
day night

Sc. 118 **CONT**

Pnl. B

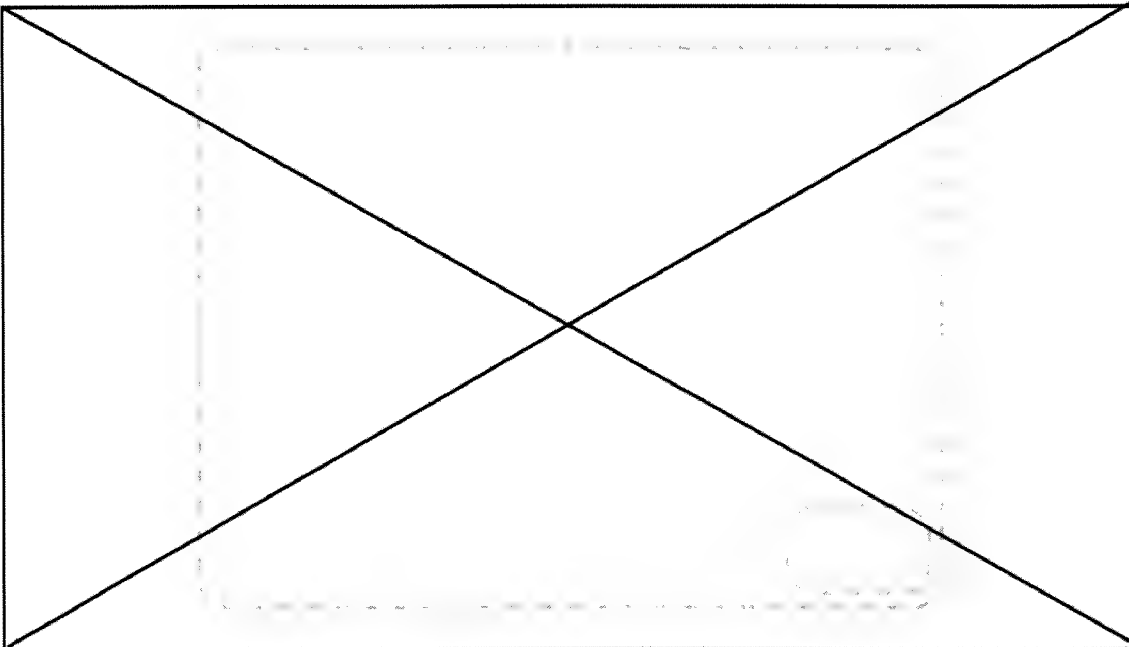
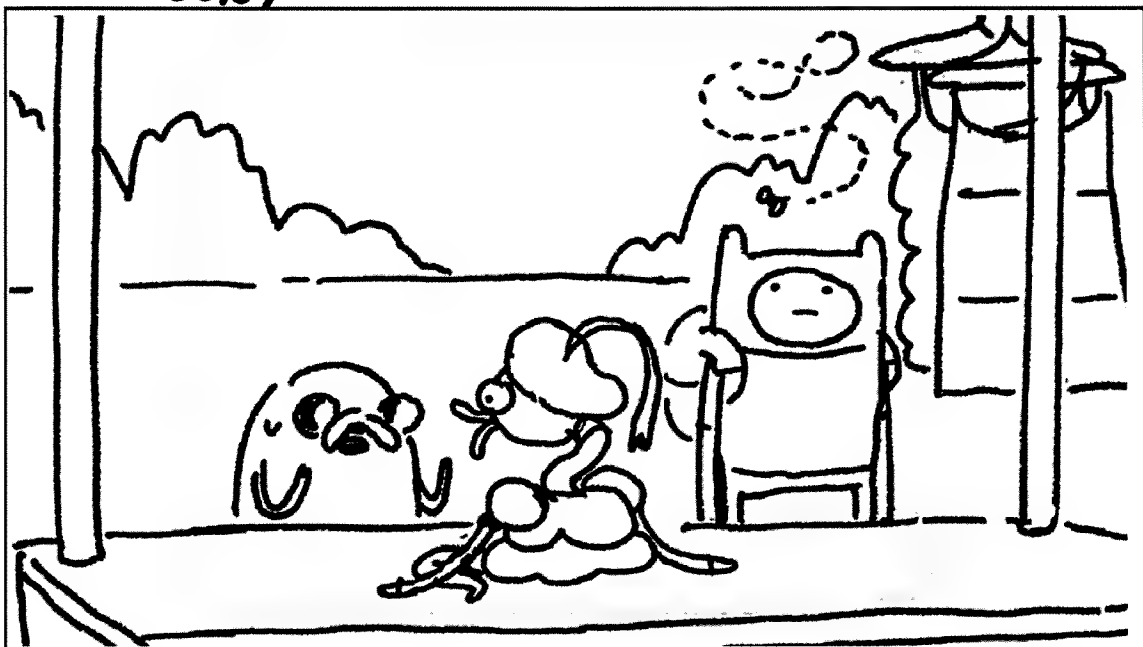
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:
Action:
Timing:

JUL 23 2015

EPISODE # 1014-154  
1014/154  
Production :

1014/154 1

751/7101

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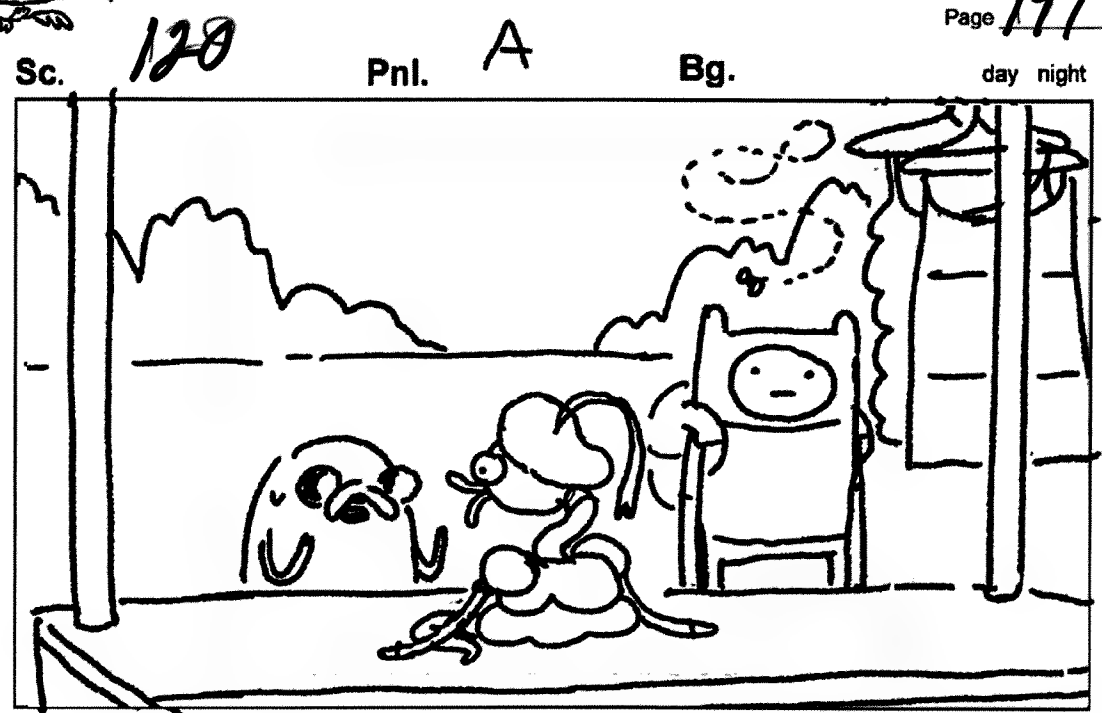
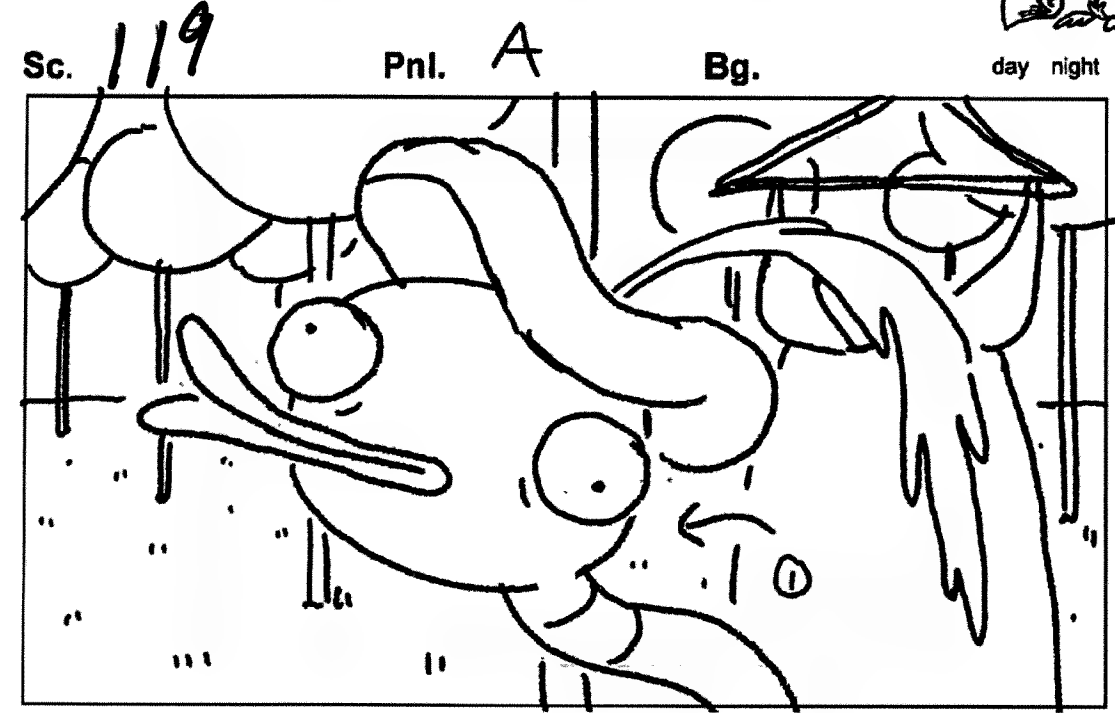
1014/154


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# ADVENTURE TIME



Page 197



Dialog:	<u>CG: HMFF.</u>	
Action:		
Timing:		

JUL 23 2013

EPISODE # 1014-154  
Production : 1014/154

1014/154

# ADVENTURE TIME

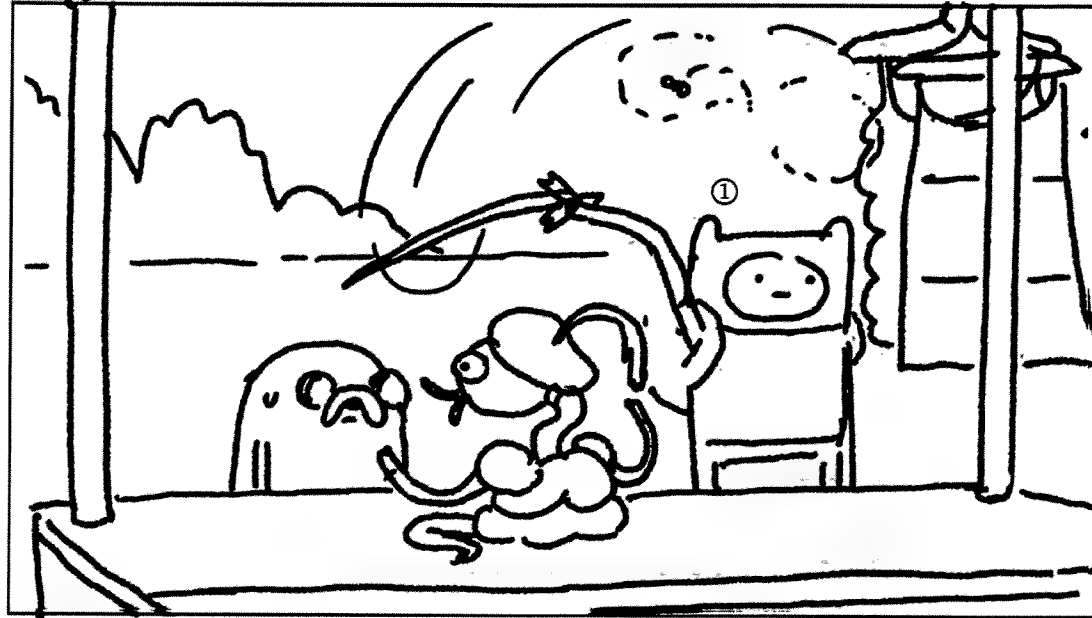


Sc. 120 CONT

Pnl. B

Bg.

day night

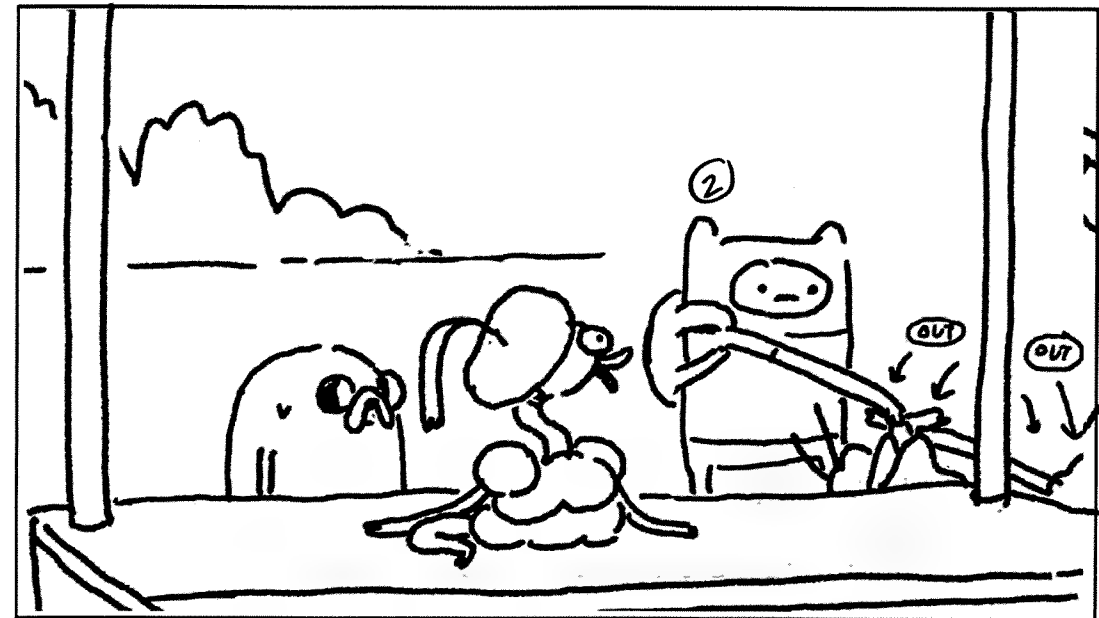


Sc.

120 CONT Pnl. C

Bg.

Page 198  
NO PG-199  
day night



EPISODE #

1014-124  
1014/154

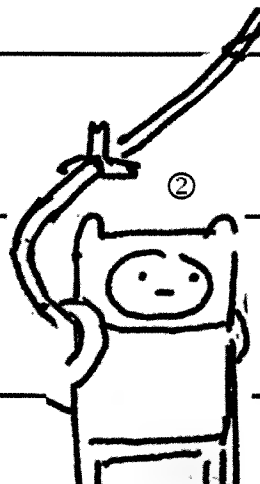
Dialog:

SFX: [SWOOSH] [BUZZING STOPS]

Action:

- FINN SWATS ABSENT-MINDEDLY AT FLY  
W/ SWORD HAND

Timing:



- Finn chops his sword through the air catching the fly.
- The dresses on display and their hangers split in half and fall to the ground
- J and CT turn to look at F.

NOTE:  
ANIMATE  
THROUGH THIS  
POSE



1014/154

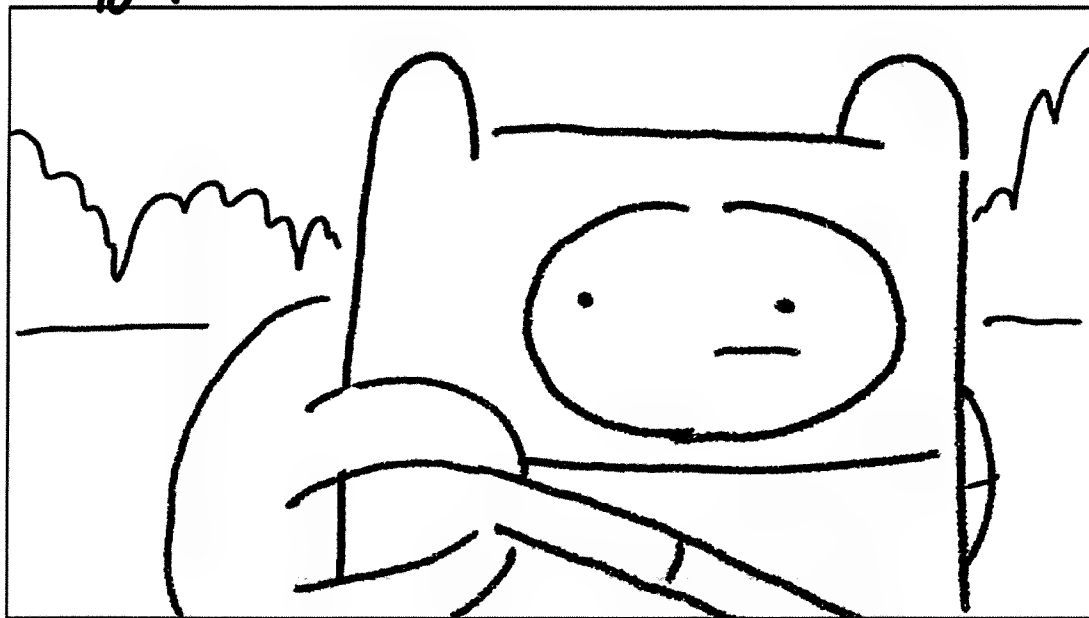
1014/154

# ADVENTURE TIME

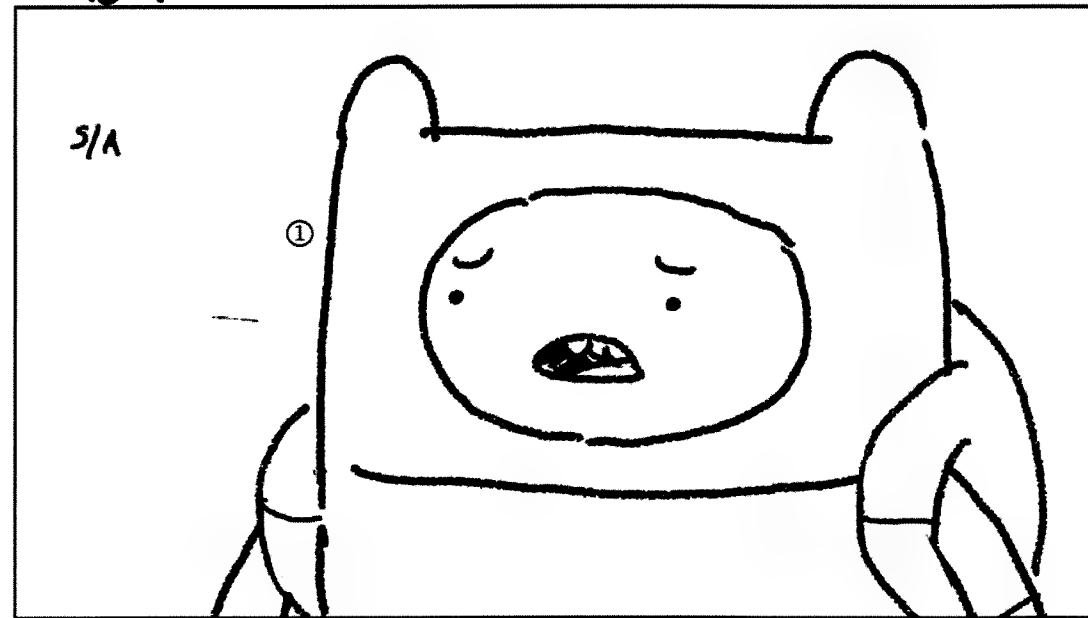


Page 200

Sc. 121 Pnl. A Bg. day night



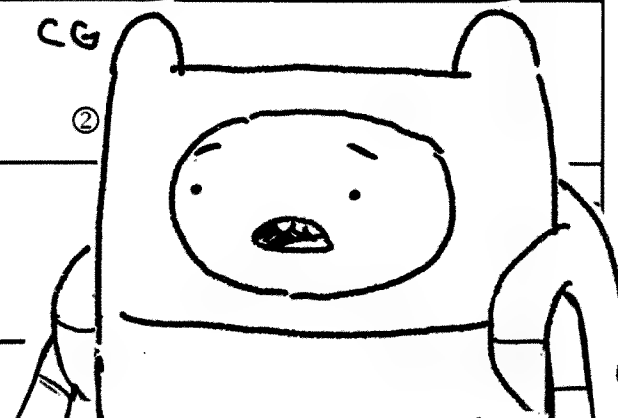
Sc. 121 CONT Pnl. B Bg. day night



Dialog: S.P. F: I MADE A MISTAKE, CG. THIS MERCH IS TOTALLY DEFECTIVE. PLEASE... JUL 23 2013

Action: -F TURNS TOWARD CG

Timing:



EPISODE # 1014-154  
1014/154

Production :

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1014/154



1014/154

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# ADVENTURE TIME



Page 201

Sc. 122

Pnl. A

Bg.

day night



Sc. 122 CONT

Pnl. B

Bg.

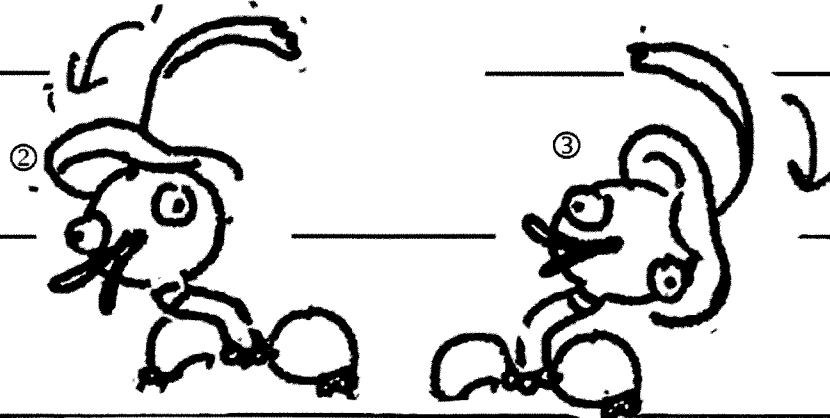
day night



Dialog:

CG: OKAY,<sup>①</sup> DOKAY<sup>②</sup>  
(ALRIGHT, ALRIGHT)

Action:



Timing:

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

# ADVENTURE TIME



NO SC  
123

Page 202

Sc. 122 *CONT*

Pnl. C

Bg.

day night

Sc. 122 *CONT*

Pnl. D

Bg.

day night



Dialog: CG: ① KNOW THAT QUACK WITH THE  
① GRASSY ② SHACK. ③

Action:

Timing:



EPISODE # 1014-154

1014/154

Production :

1014/154

1014/154

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ADVENTURE TIME

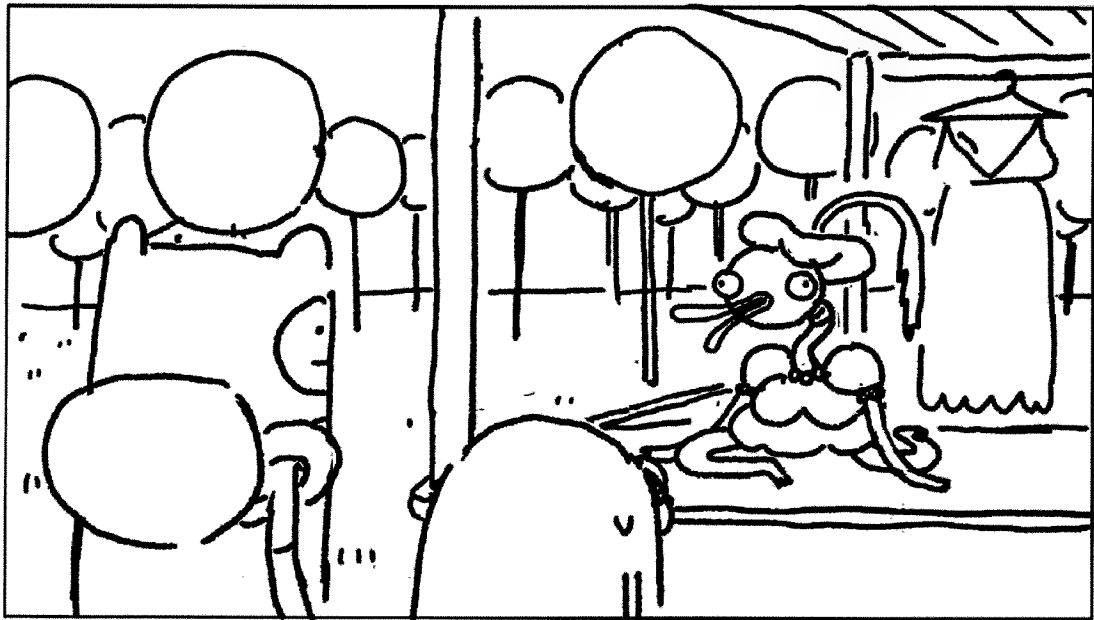


Sc. 124

Pnl. A

Bg.

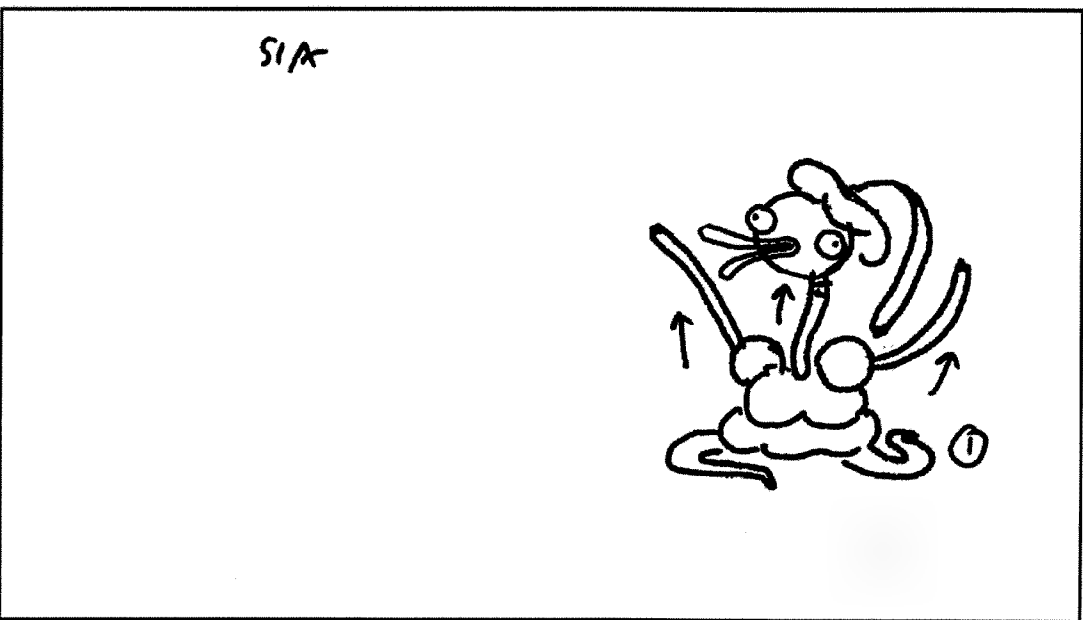
day night

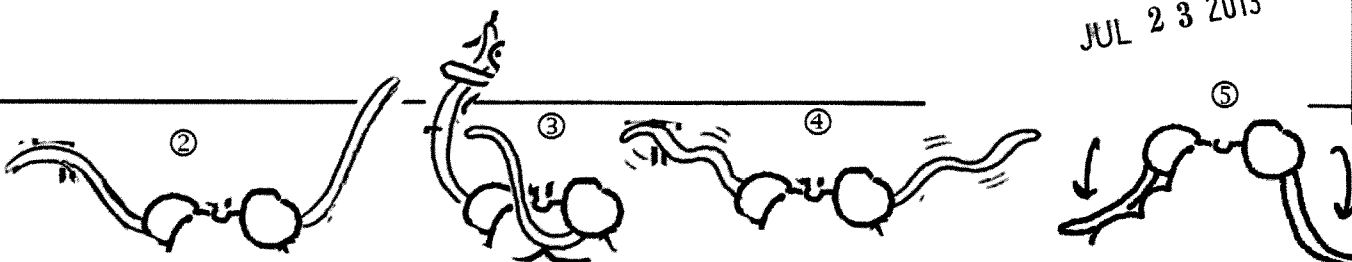


Sc. 124 cont Pnl. B

Bg.

day night



Dialog:	CG/ HE'S A WIZARD FROM THE GRASSY PLAINS. HE LIVES ATOP THE GRASSY... MOUN-
Action:	
Timing:	

JUL 23 2013

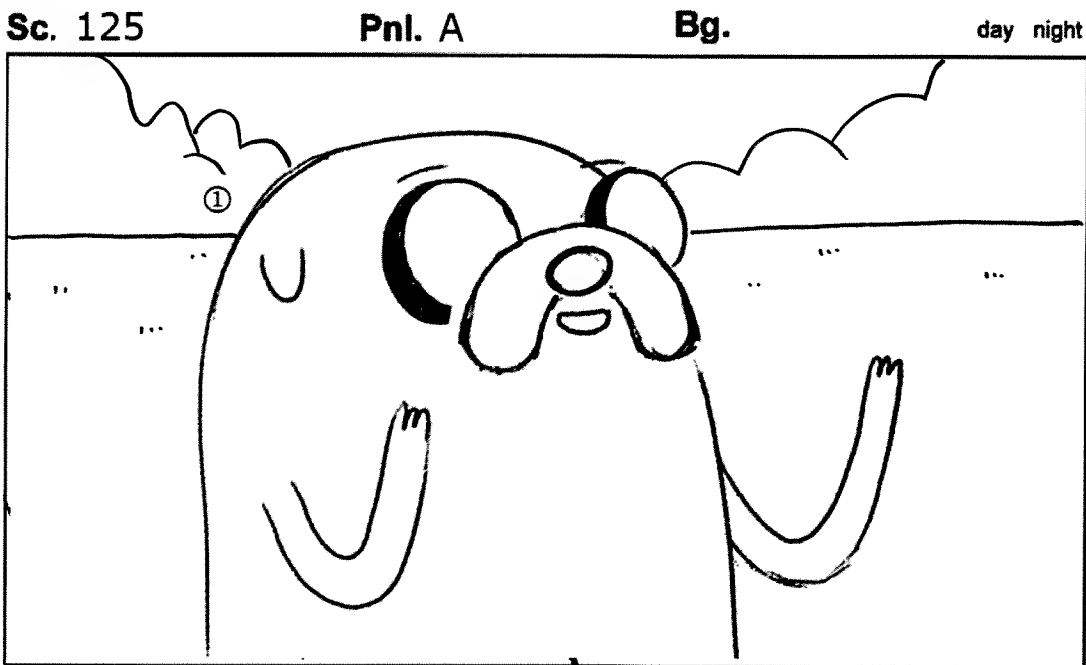
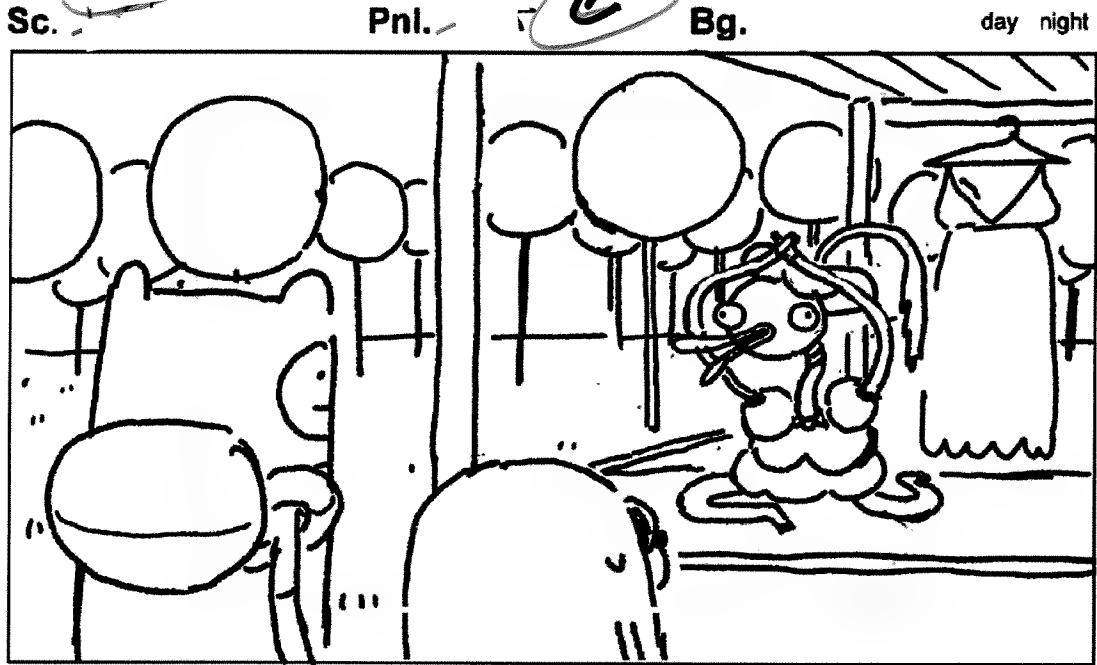
Production :

EPISODE #

1014-154  
1014/154

1014/154

124 CONT ADVENTURE TIME



Dialog:	CG/ Tayn.	J= AWESOME,	J= WIZARD OF GRASSY MOUNTAYN.
Action:	- CG'S ARMS SLIDE BACK DOWN, SLAPPING THE TABLE		
Timing:			



EPISODE # 1014-154  
1014/154  
Production : 1014/154

# ADVENTURE TIME



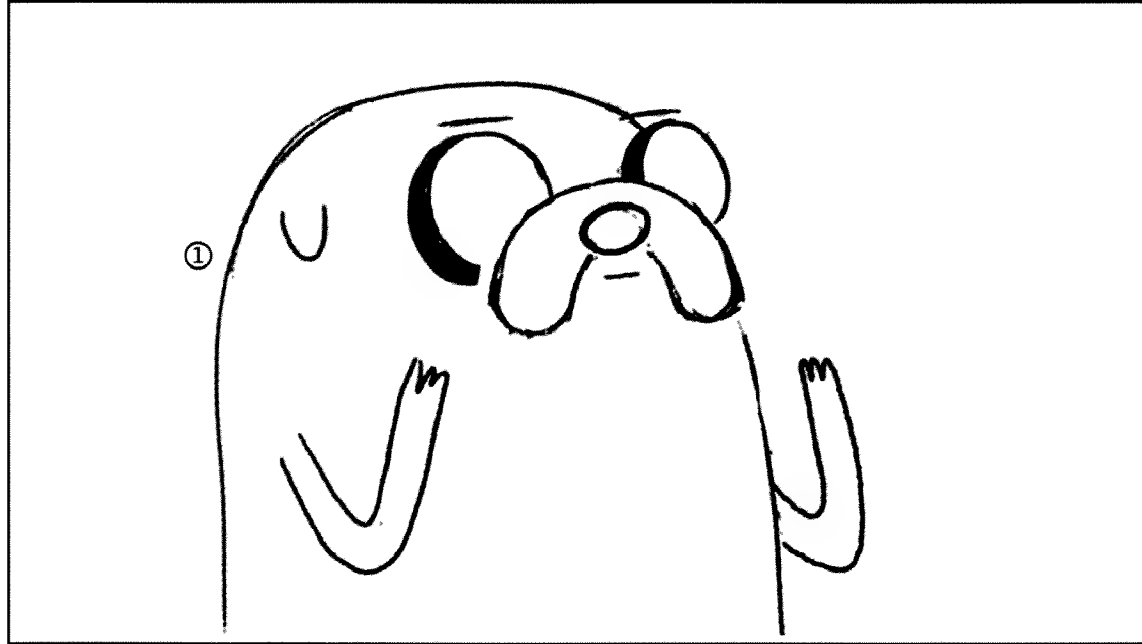
Page 205

Sc. 125 *CONT*

Pnl. B

Bg.

day night

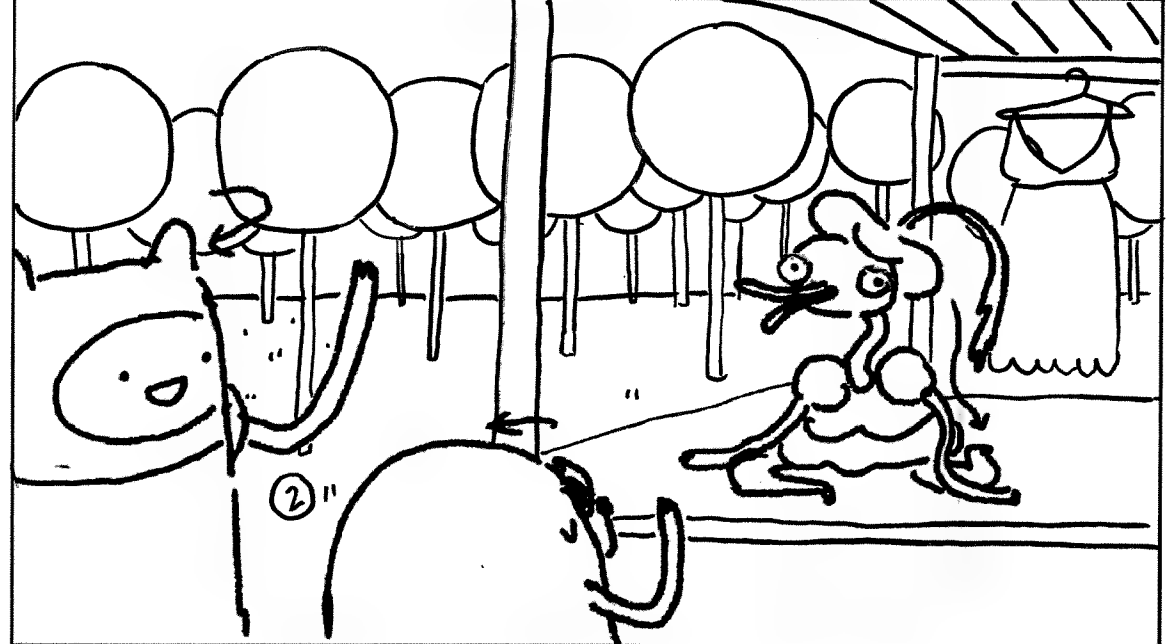


Sc. 126

Pnl. A

Bg.

day night



Dialog:

J: MOUNTAIN.

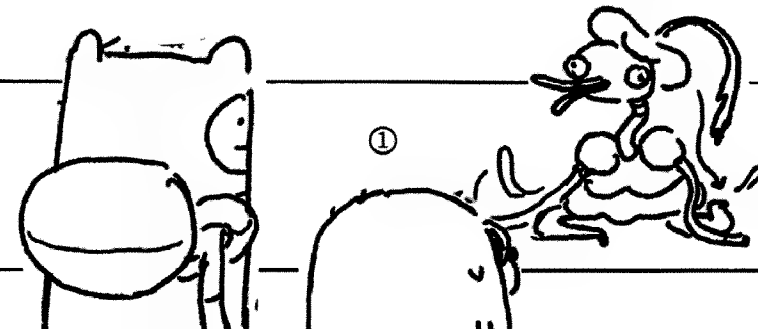
J/ Yeah. Thanks Choogs.

F: YEAH. THANKS!

Action:

- F + J TURN AND WALK AWAY

Timing:



JUL 23 2013

EPISODE # 1014-154  
1014/154

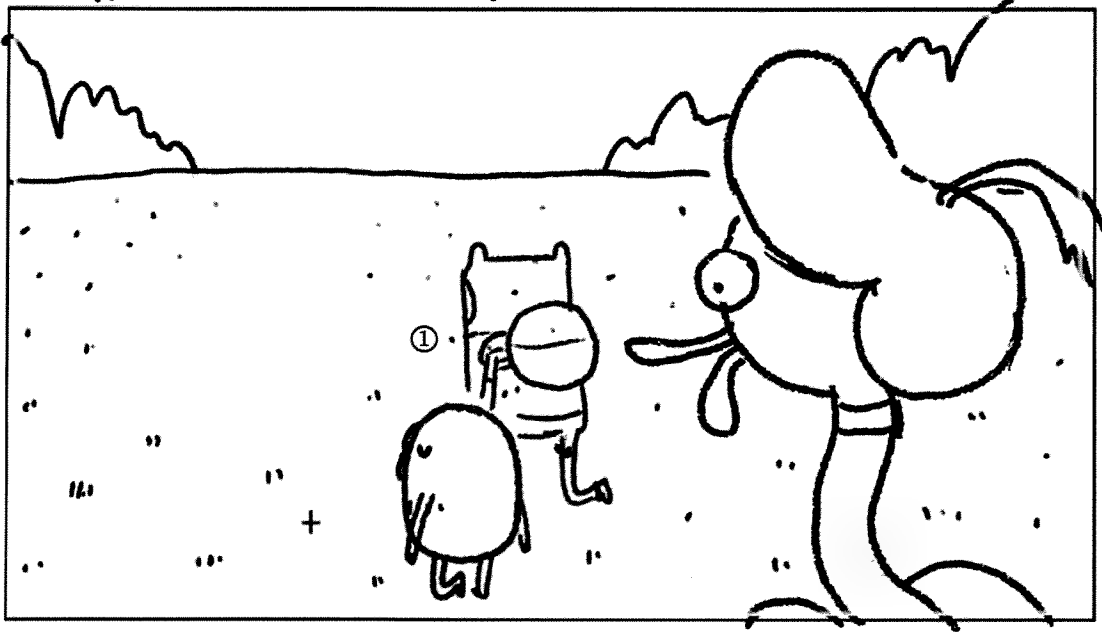
Production :

1014/154

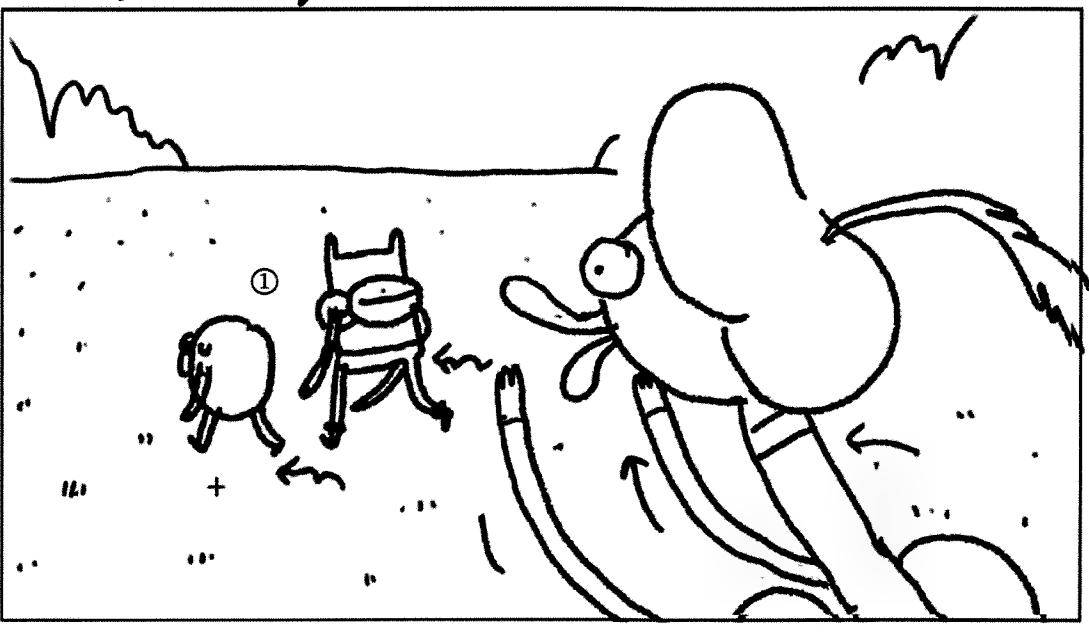
ADVENTURE TIME



Sc. 127 Pnl. A Bg. day night



Sc. 127 cont Pnl. B Bg. day night



Dialog:	S.P.		CG: HE'S THE ONLY ONE WHO CAN LIFT THE CURSE!	
Action:	F+J WALK AWAY.		JUL 23 2013	
Timing:				

EPISODE# 1014-154

1014/154

Production :

1014/154

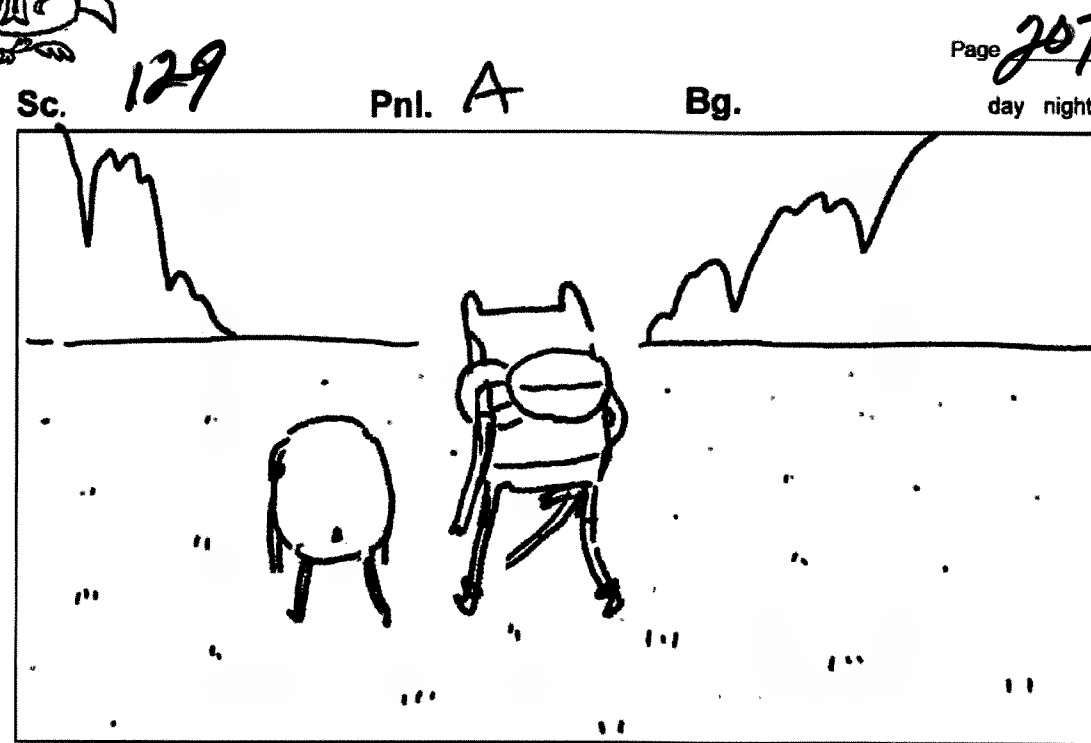
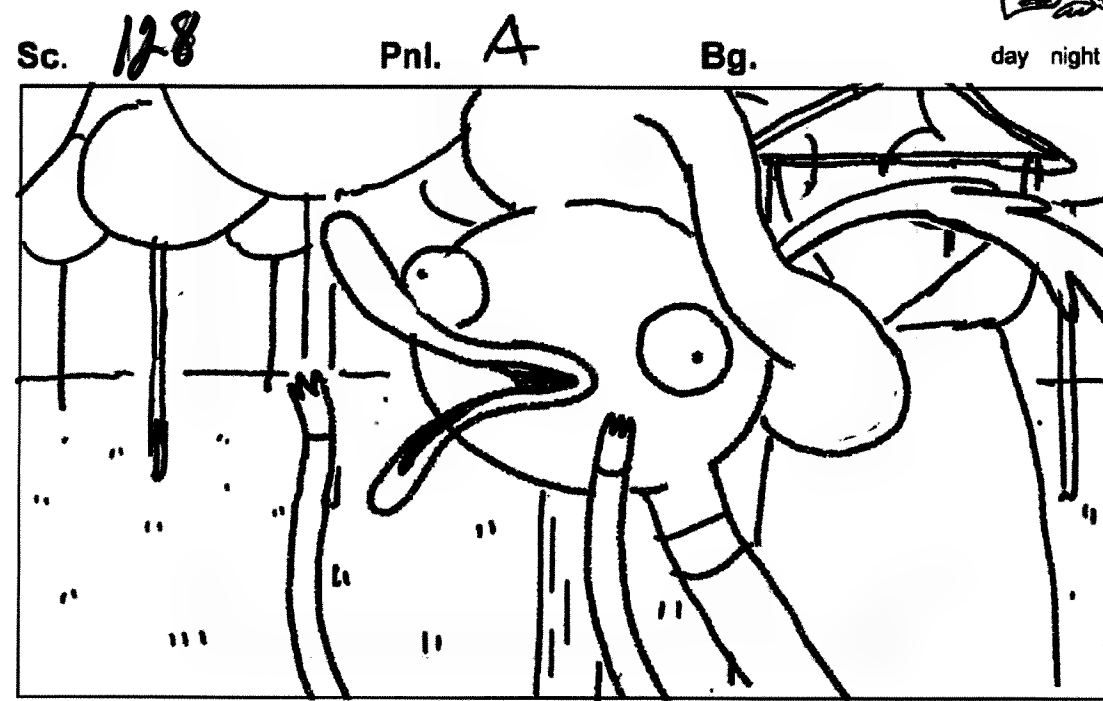
1014/154

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# ADVENTURE TIME



Dialog: CG: BUT BEWARE!

Action:

JUL 23 2013

Timing:

EPISODE # 1014-154  
1014/154

Production :

1014/154

# ADVENTURE TIME



Sc. 129 *CONT*

Pnl. B

Bg.

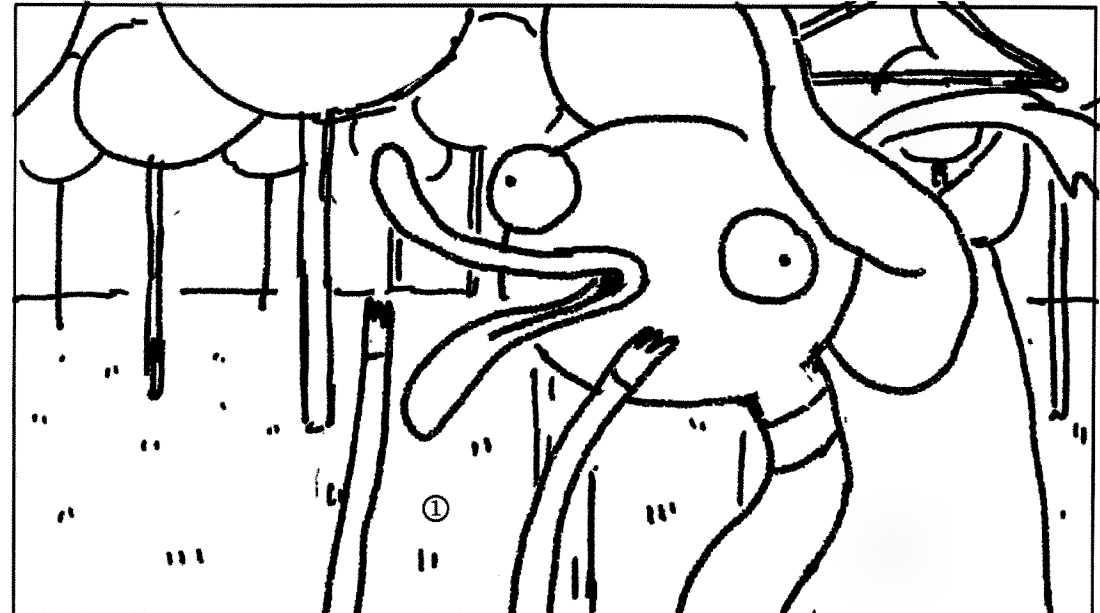
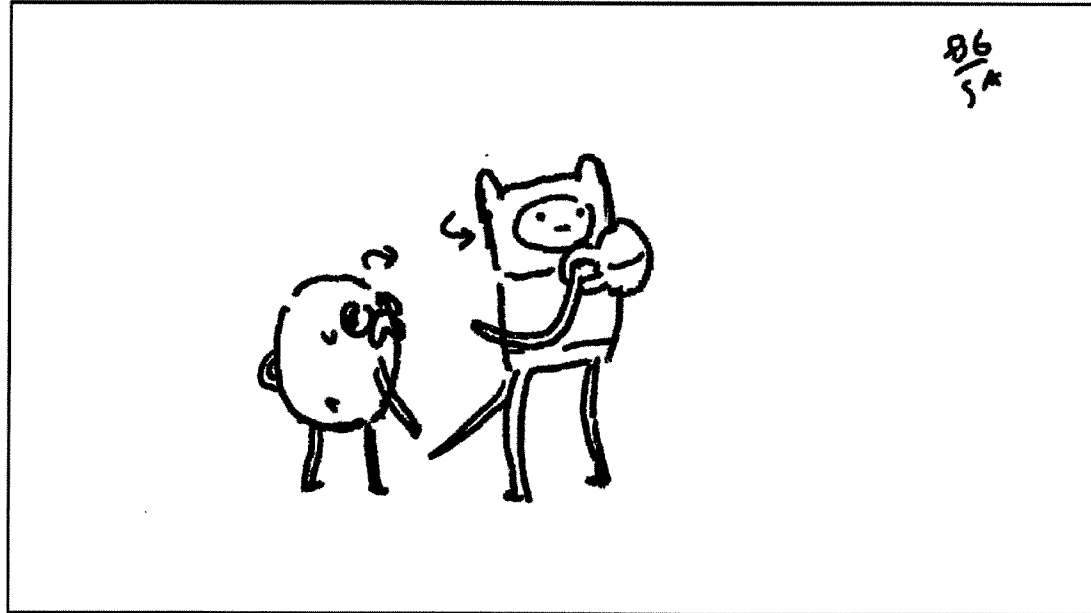
day night

Sc. 130

Pnl. A

Bg.

Page *208*  
day night



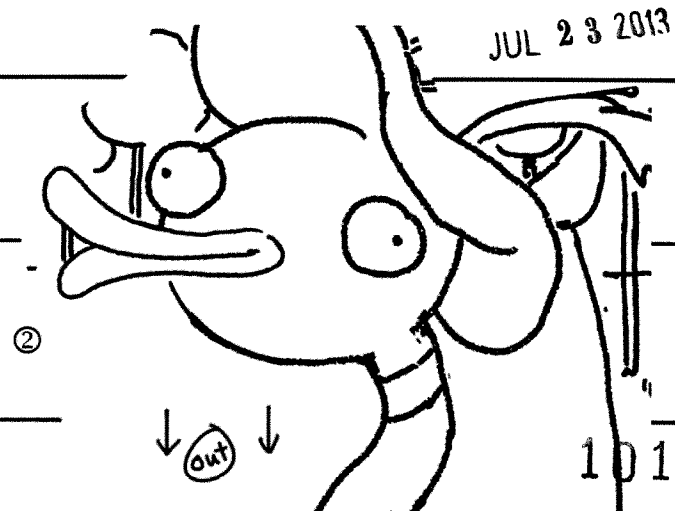
Dialog:

LG: HE'S A HUGE DINGWAD!

Action:

- F + J TURN THEIR HEADS

Timing:



EPISODE #

1014-154

1014/154

Production :

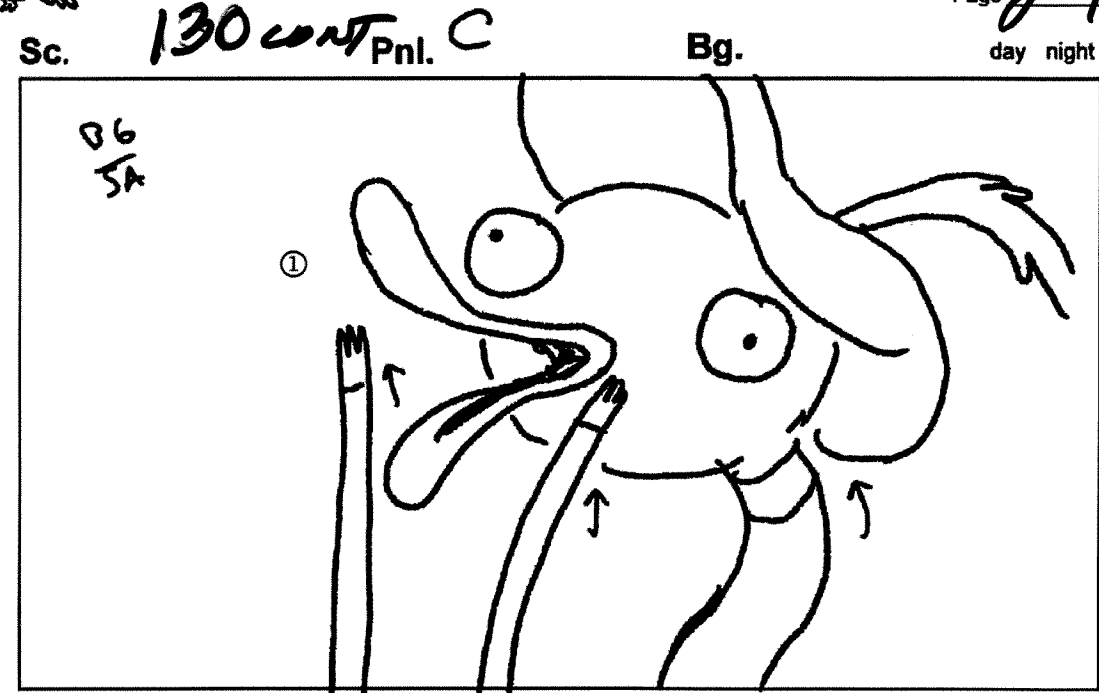
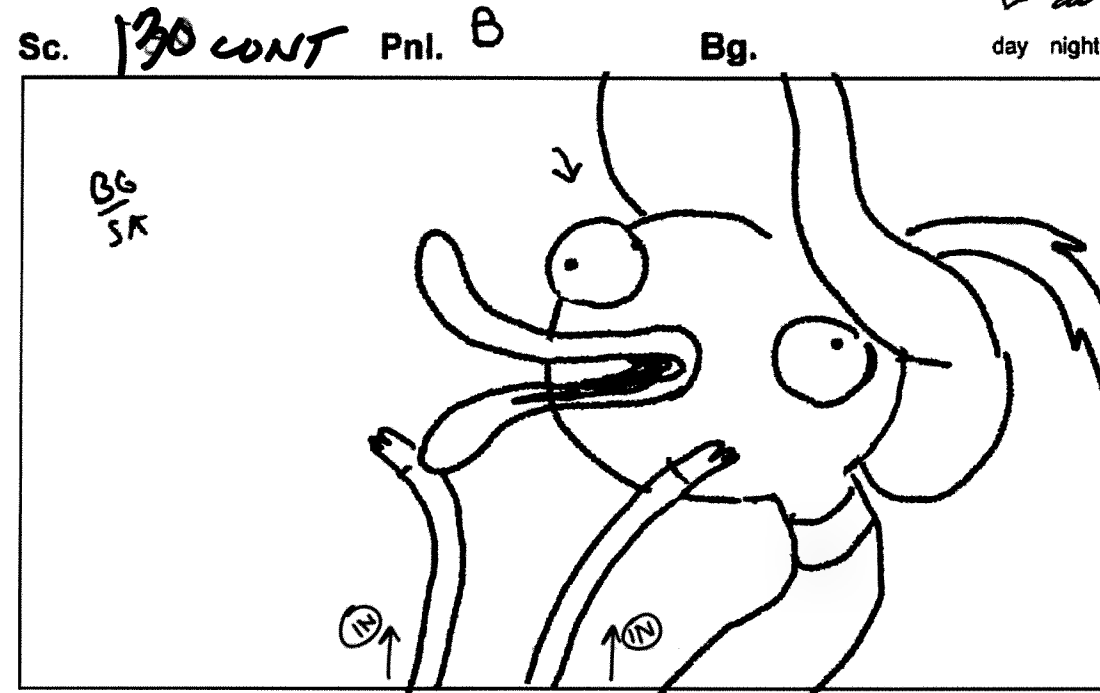
1014/154



# ADVENTURE TIME



Page 209  
day night



Dialog:	< SHORT BEAT >	CG: JUST THE WORST!
Action:		
Timing:		

EPISODE # 1014-154

1014/154

Production :

1014/154

# ADVENTURE TIME



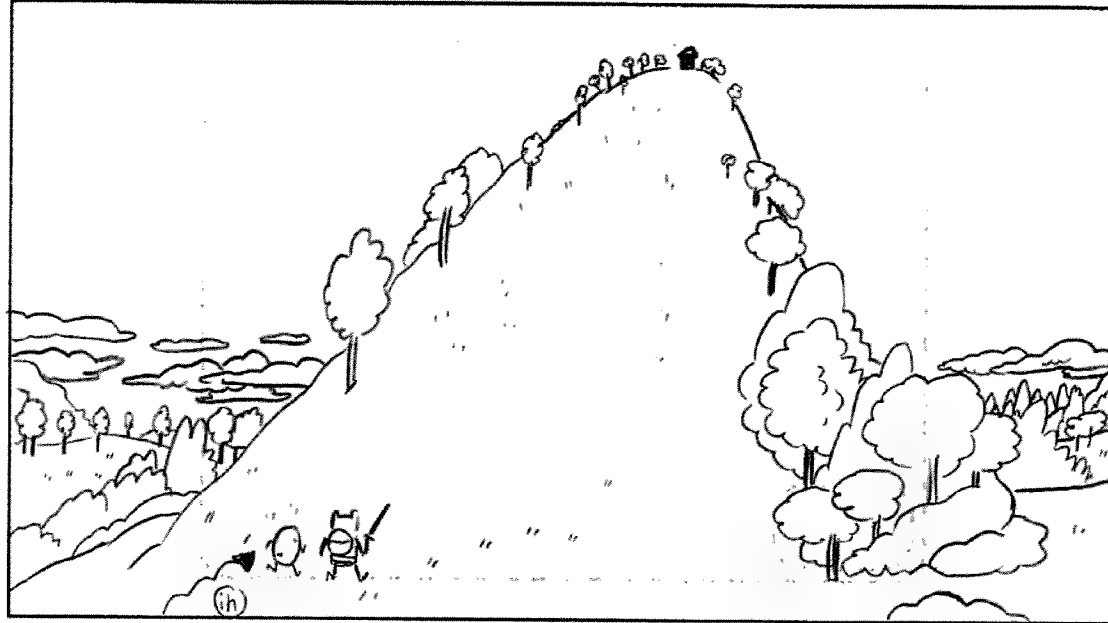
Page 210  
210 NEXT  
day night

Sc. 131

Pnl. A

Bg.

day night



Sc. 132

Pnl. A

Bg.



Dialog:

F. [HUFFING + PUFFING]

F. [HUFFING + PUFFING]

Action:

F+J running up the grassy mountain.

Timing:



JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

# ADVENTURE TIME



Page 210A

**211NEXT**  
day night

Sc. 133

Pnl. A

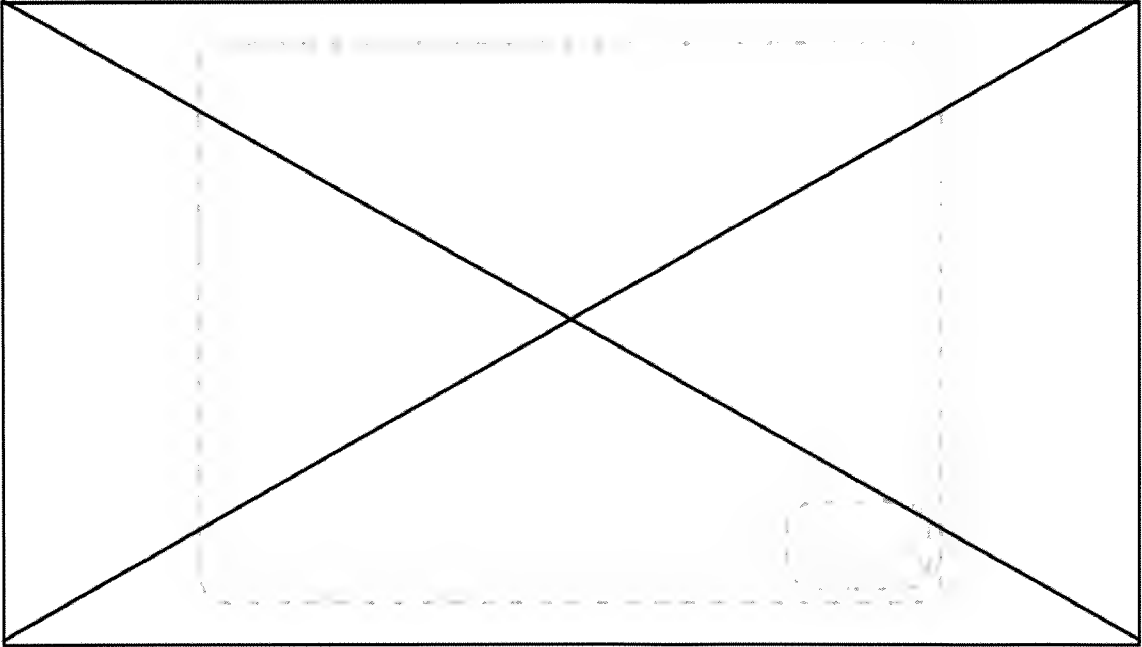
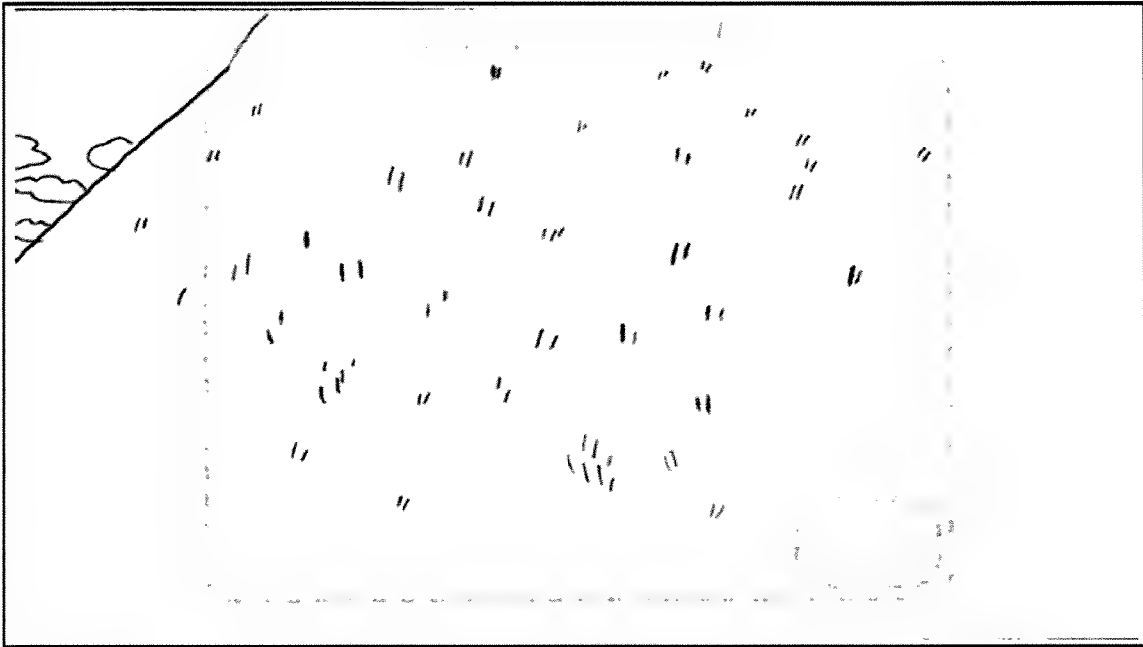
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:
Action:
Timing:

JUL 23 2011

EPISODE # 1014-154

1014/154

Production :

1014/154

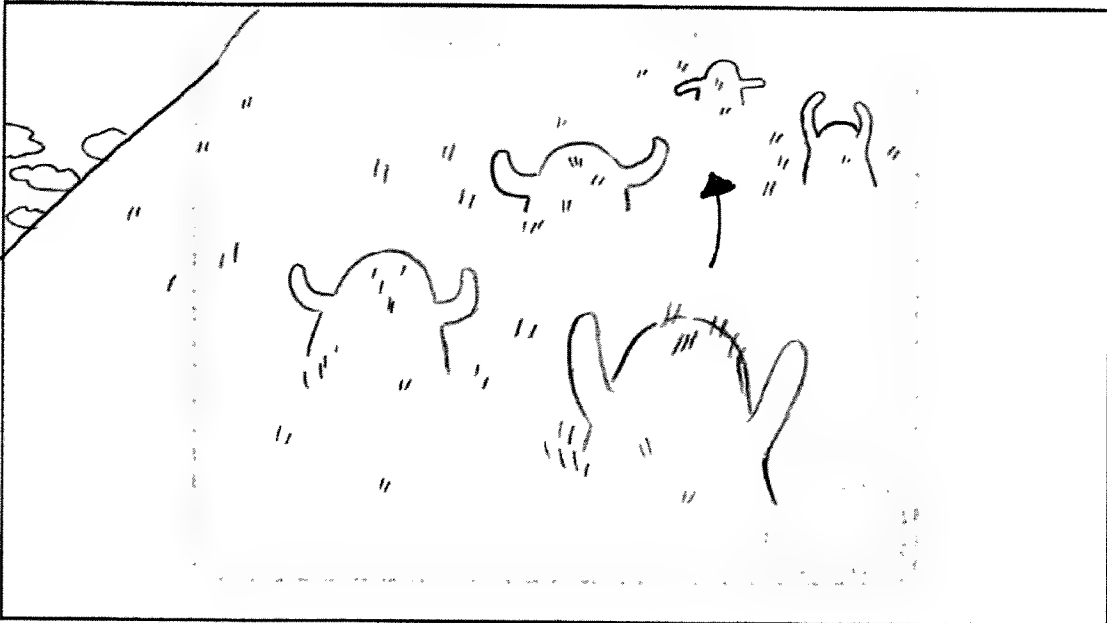
1014/154  
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ADVENTURE TIME

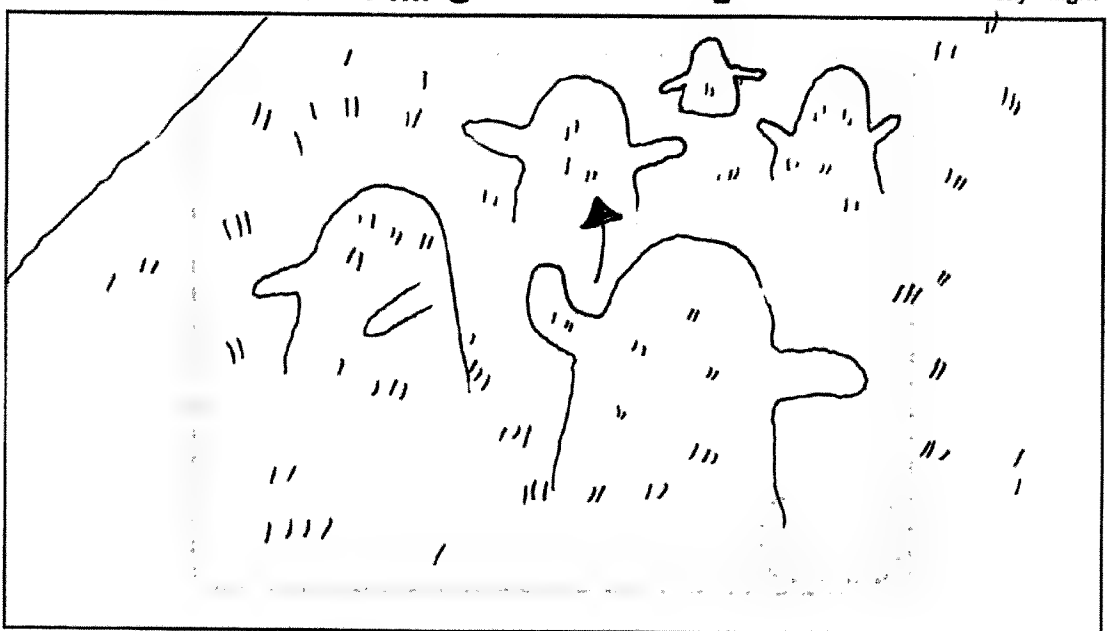


Page 211

Sc. 133 *CONT* Pnl. B Bg. day night



Sc. 133 *CONT* Pnl. C Bg. day night



Dialog:	
Action:	- GRASS monsters rise FROM HILL.
Timing:	JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

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# ADVENTURE TIME



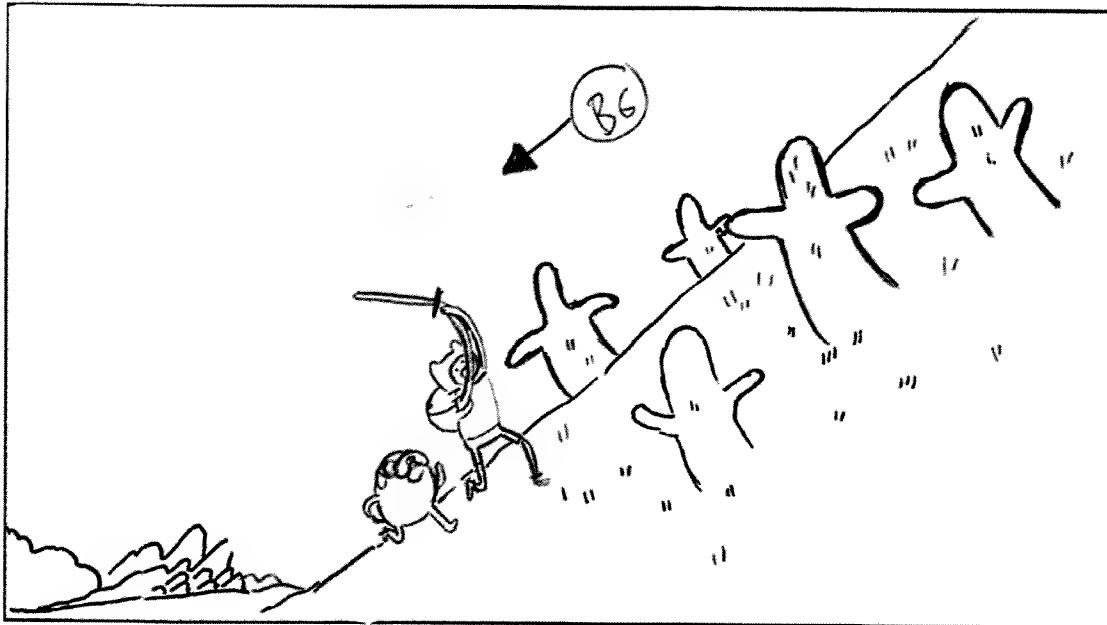
Page 212

Sc. 134

Pnl. A

Bg.

day night



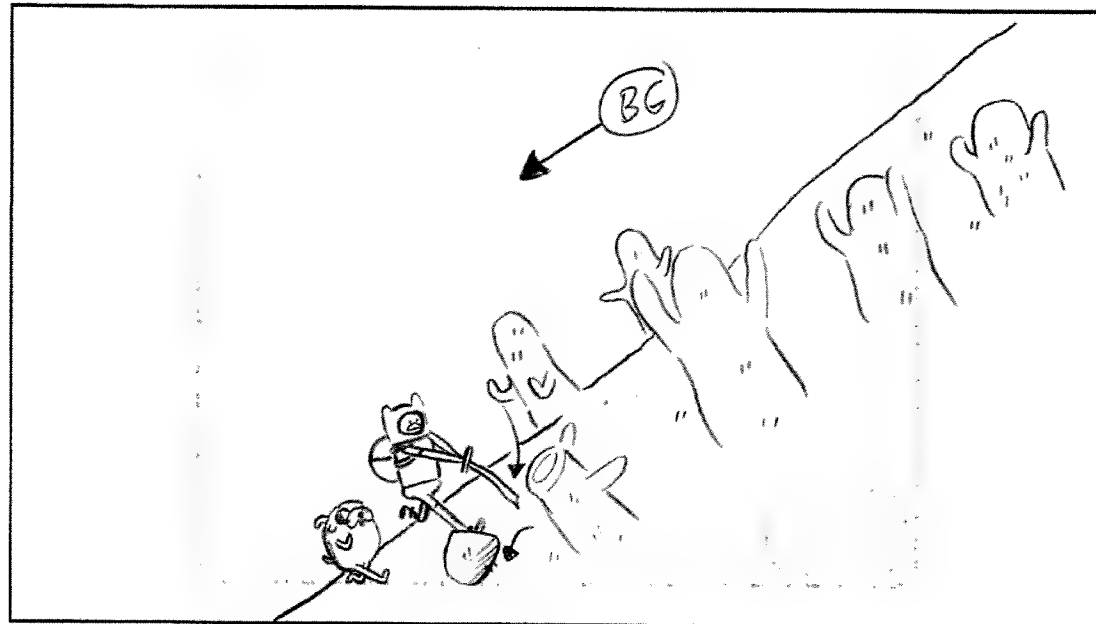
Sc. 134

CONT

Pnl. B

Bg.

day night



Dialog:

F: CHOP!

Action:

Finn cutting off the heads of Grass Monsters on the way.

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

# ADVENTURE TIME



Page **213**

Sc. **134 CONT**

Pnl. **C**

Bg.

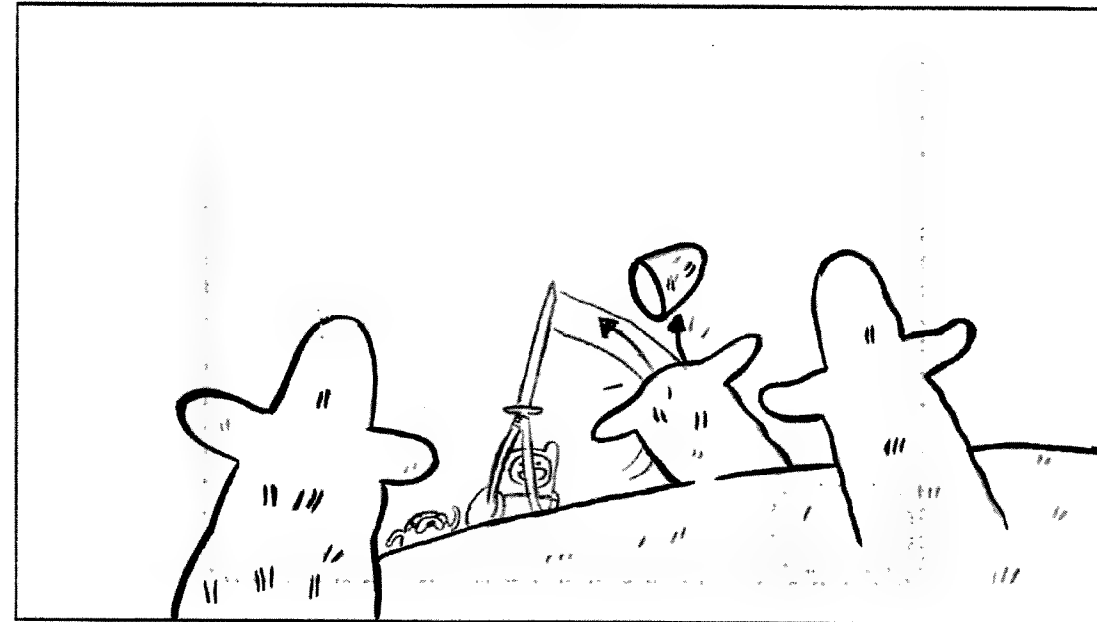
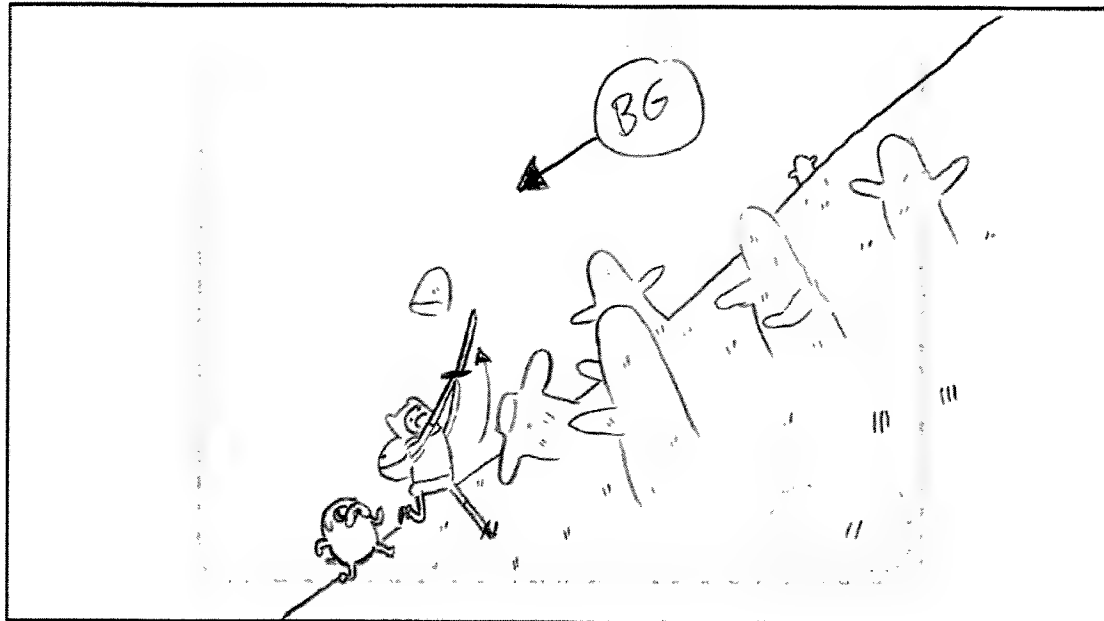
day night

Sc. **135**

Pnl. **A**

Bg.

day night



Dialog:

F: CHOP CHOP  
CHOP CHOP

Action:

Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

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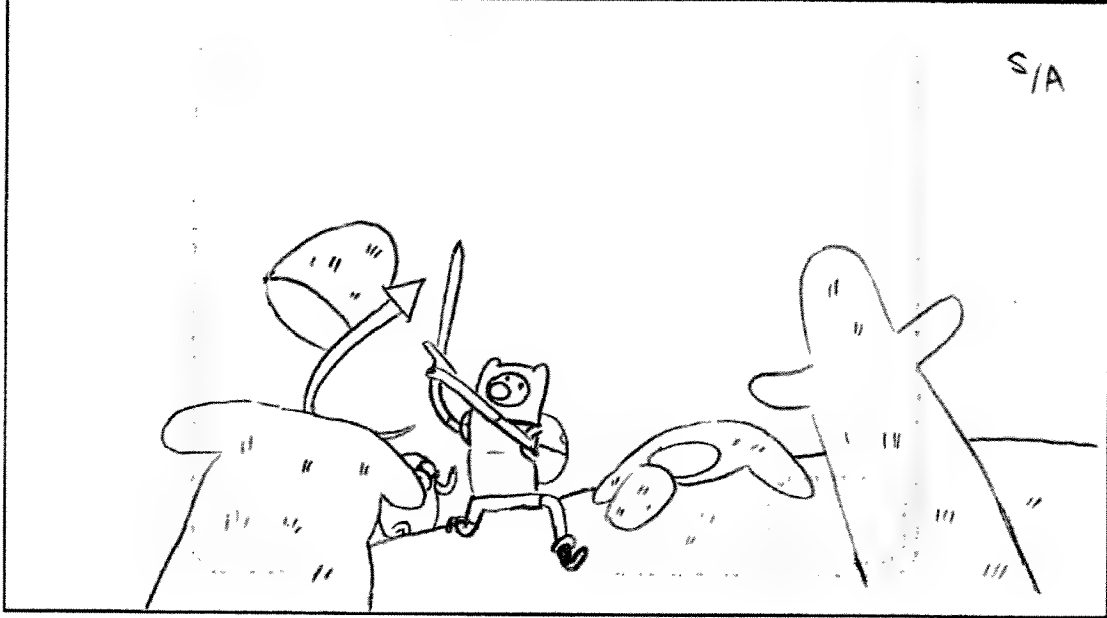
# ADVENTURE TIME



Sc. 135 *CONT* Pnl. B

Bg.

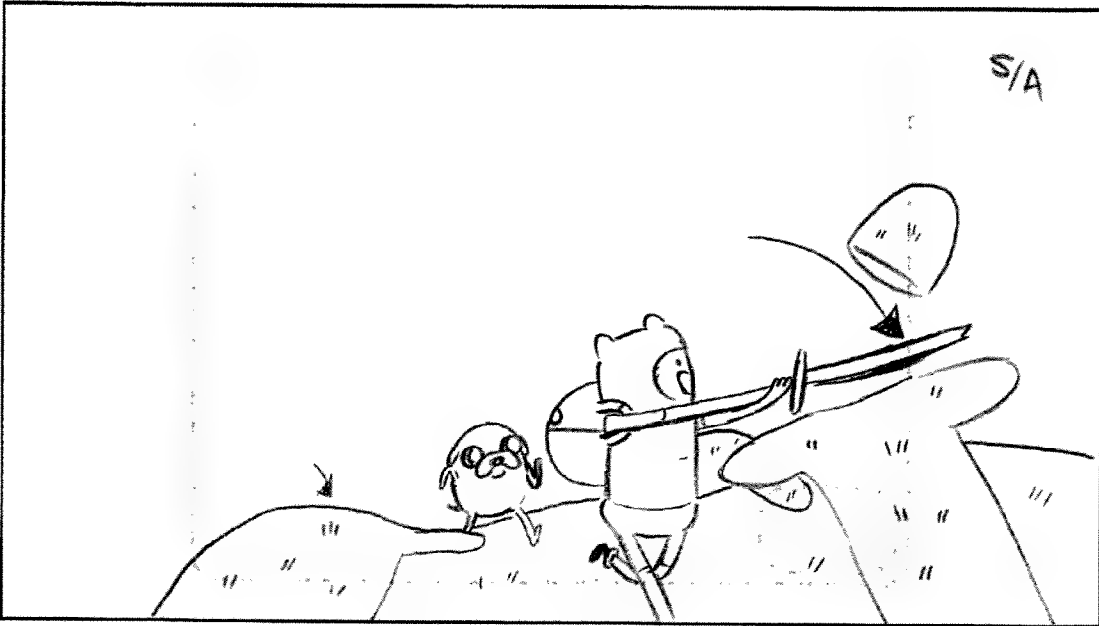
day night



Sc. 135 *CONT* Pnl. C

Bg.

day night



Dialog:
Action: - F. RUNS BETWEEN GRASS MONSTERS.
Timing:

JUL 23 2013

Page 214

EPISODE #

1014-154

1014/154

Production :

1014444444

# ADVENTURE TIME



Sc. 135 *CONT* Pnl. 0

Bg.

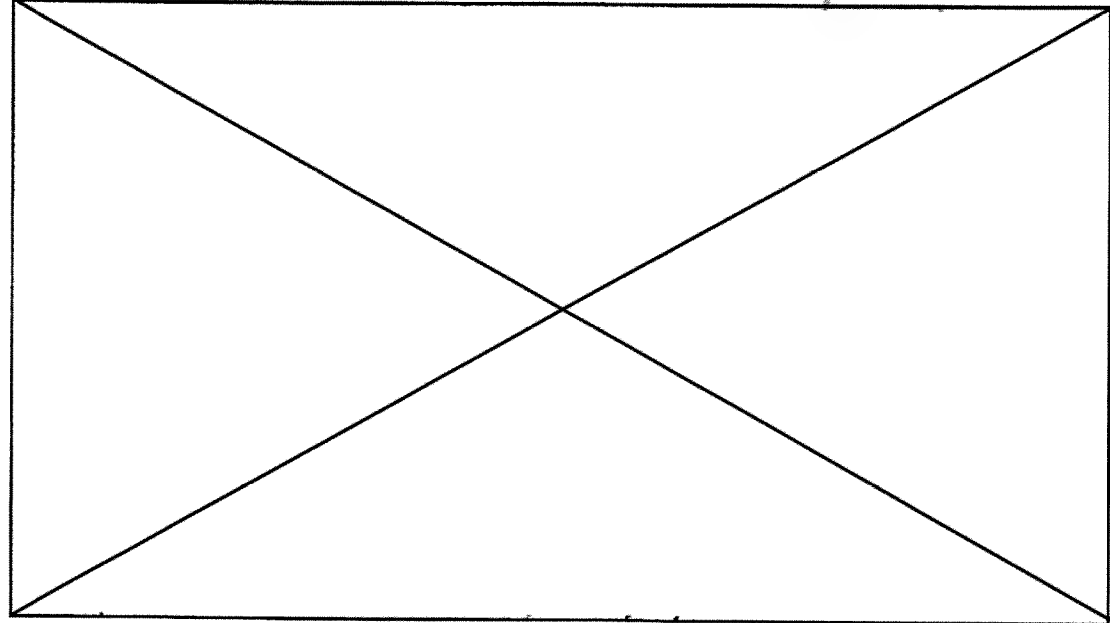
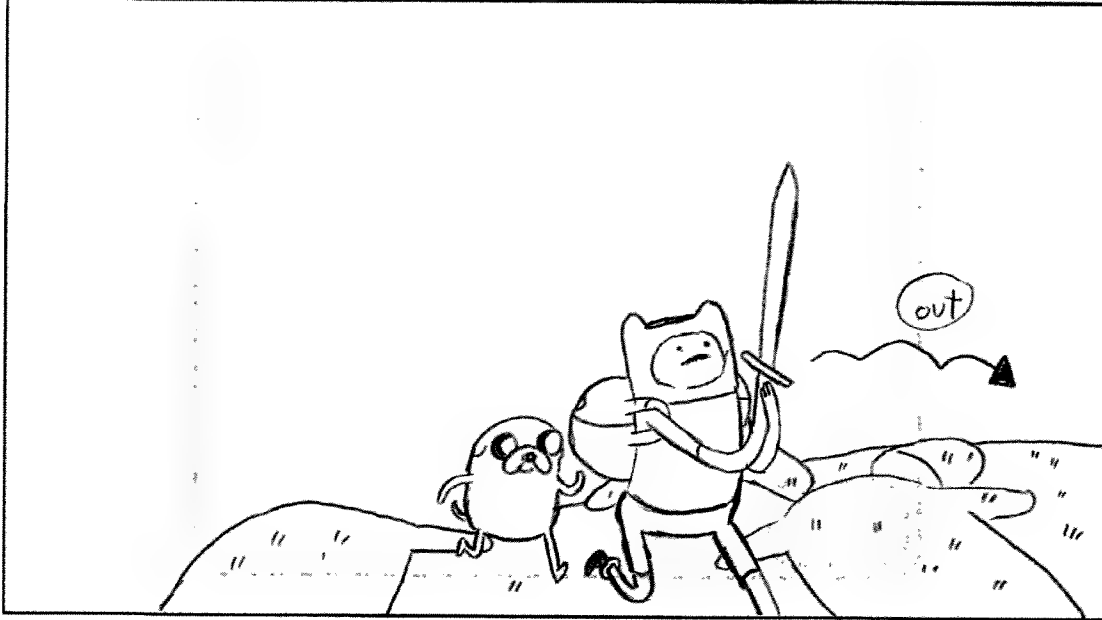
day night

Sc.

Pnl.

Bg.

Page *215*  
*215A NEXT*  
 day night



Dialog:	
Action: <i>-F+J RUN OFF/S</i>	
Timing:	

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154



# ADVENTURE TIME



Page 215A

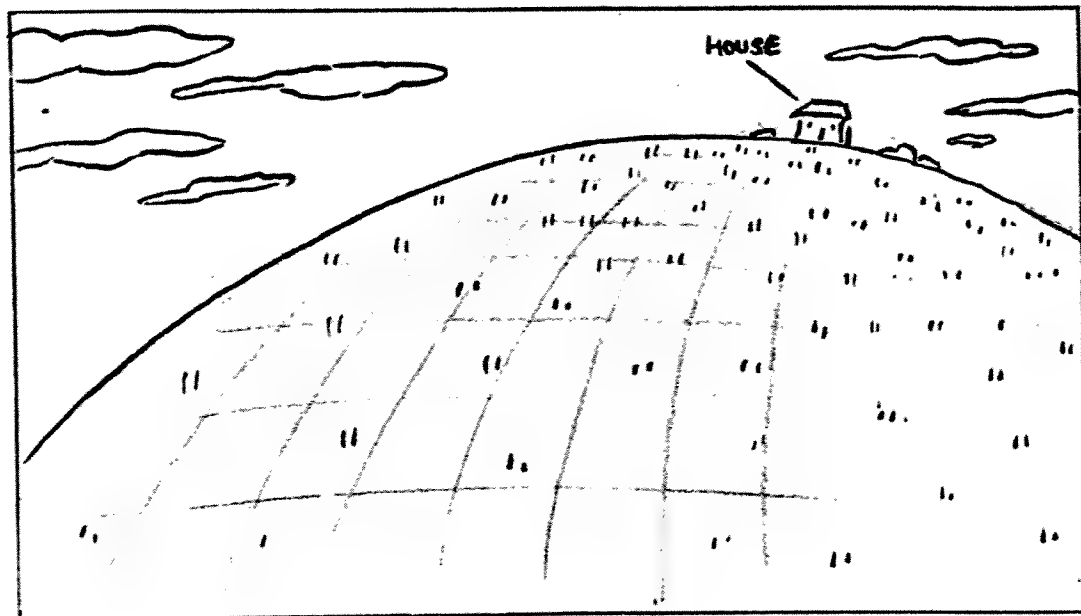
215B NEXT

Sc. 135A

Pnl. A

Bg.

day night

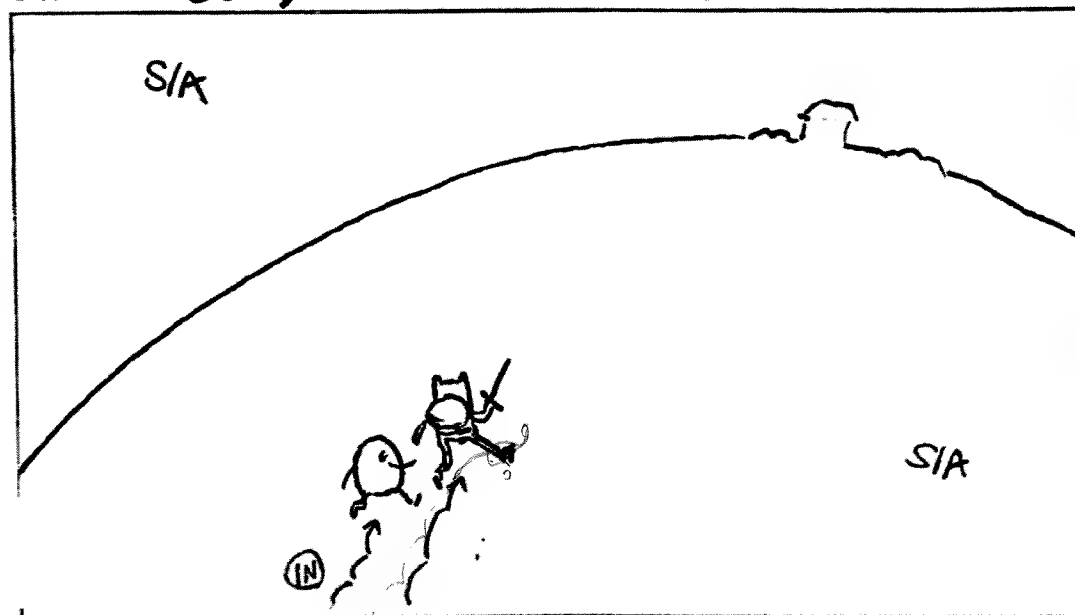


Sc. 135A CONT

Pnl. B

Bg.

day night



Dialog:

Action:

-F+J RUN ON/S.

JUL 23 2013

Timing:

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Production :

1014/154

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# ADVENTURE TIME



Page 215B

Sc. 135A *cont*

Pnl. C

Bg.

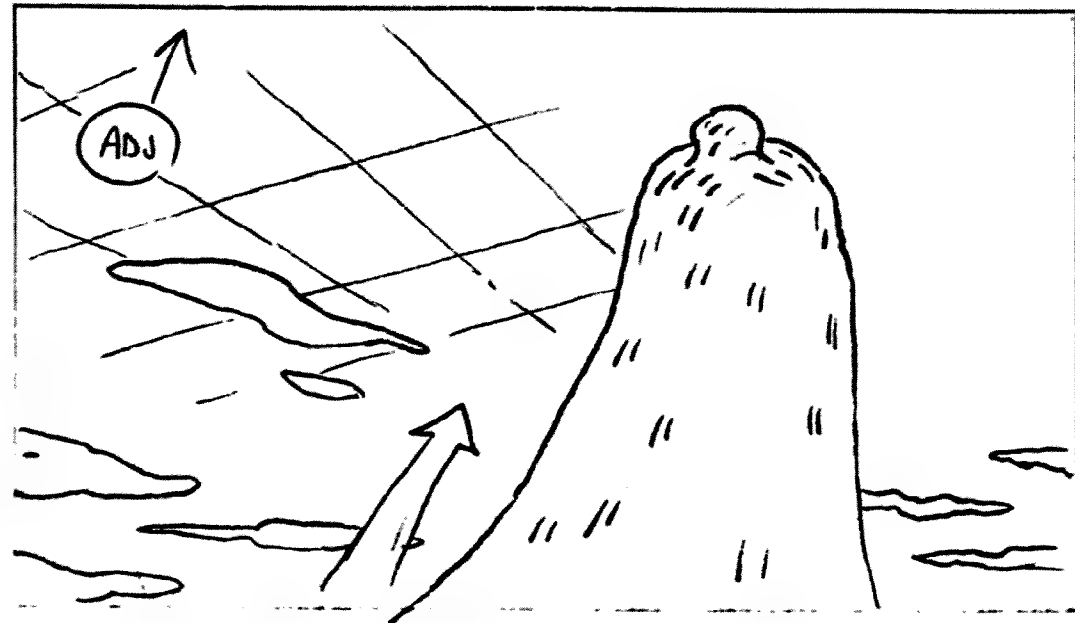
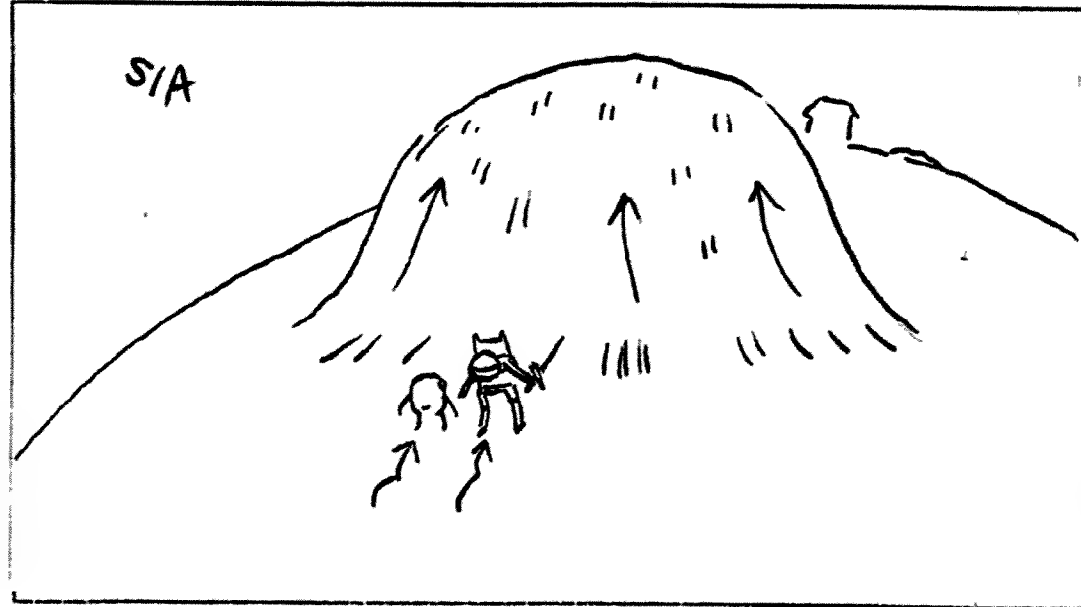
day night

Sc. 135A *cont*

Pnl. D

Bg.

*215C NEXT*



Dialog:

SFX: \* RUMBLING \*

Action:

- GRASS BEAR RISES FROM HILL (WATERBEAR) = GRASS BEAR GROWS LARGER.  
- F+J STOP SHORT. - PAN W/ ACTION

JUL 23 2013

Timing:

EPISODE # 1014-154

Production :

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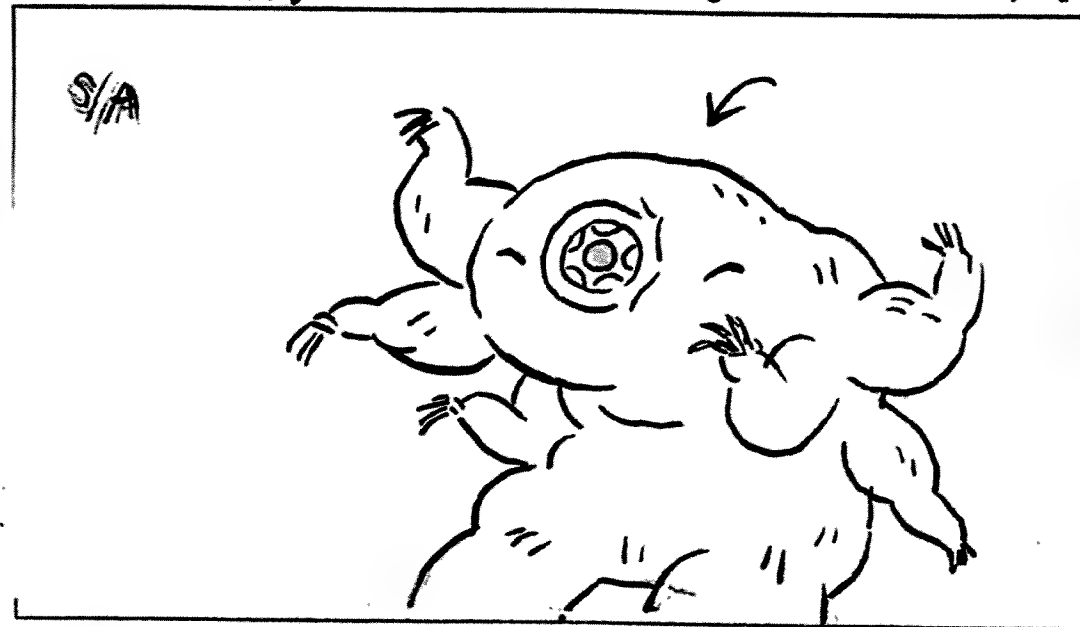
Page 215C

215D NEXT

Sc. 135A *CONT* Pnl. E Bg. day night



Sc. 135A *CONT* Pnl. F Bg. day night



Dialog:

Action:

- GRASS BEAR SPROUTS ARMS.  
(SHOULD BE SAME COLOR AS BG GRASS)

JUL 23 2015

Timing:

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Production :

1014/154

1014/154

ADVENTURE TIME



Sc. 135A *CONT*

Pnl. *G*

Bg.

day night

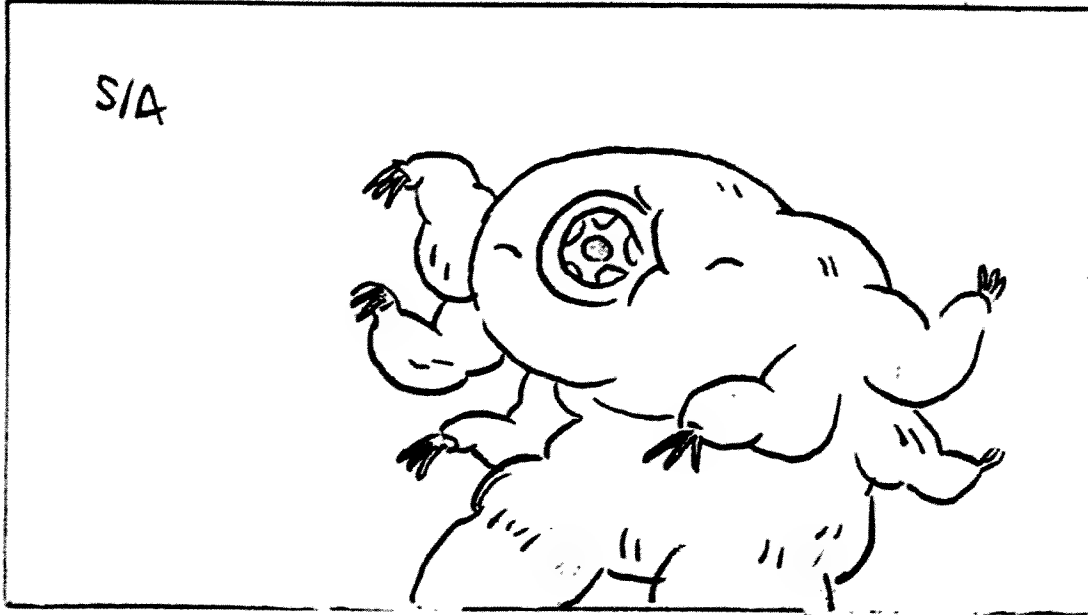
Sc. 135A *CONT*

Pnl. *H*

Bg.

Page 215D

*215F NEXT*  
day night



Dialog:

SFX: \* REALISTIC DOG BARK \*

Action:

- GB'S ARMS FLAIL (CYCLE F-G)

- GRASS BERR'S FACE OPENS AS HE BARKS.  
- CHLOROPHYLL SLOBBER FUES FROM MAW.

Timing:

JUL 23 2013

EPISODE #

1014/154

Production :

# ADVENTURE TIME



Page 215E

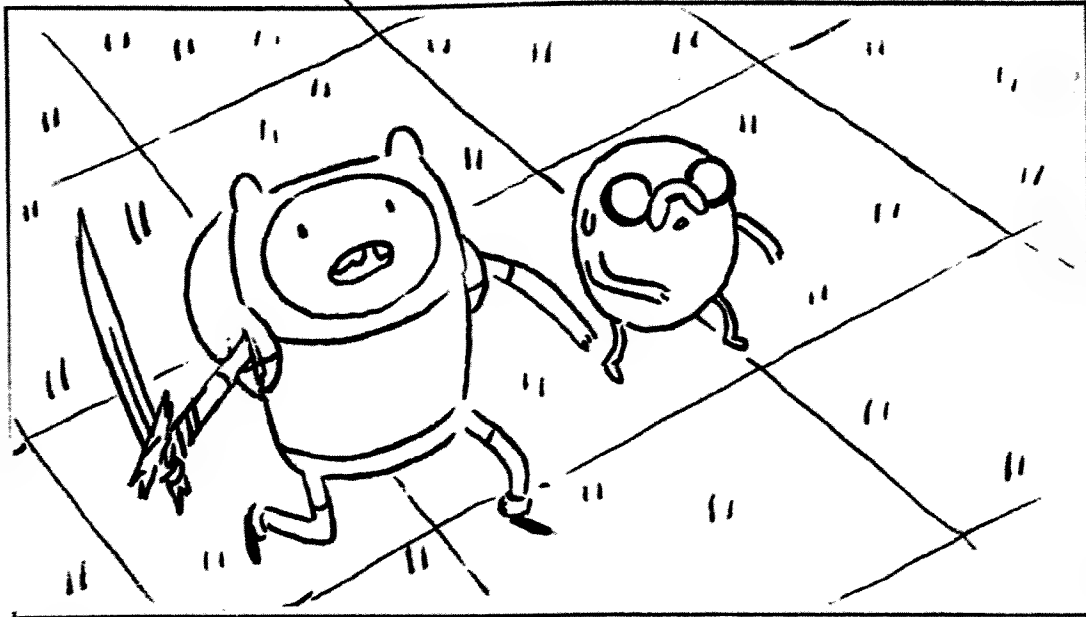
215E NEXT  
day night

Sc. 135B

Pnl. A

Bg.

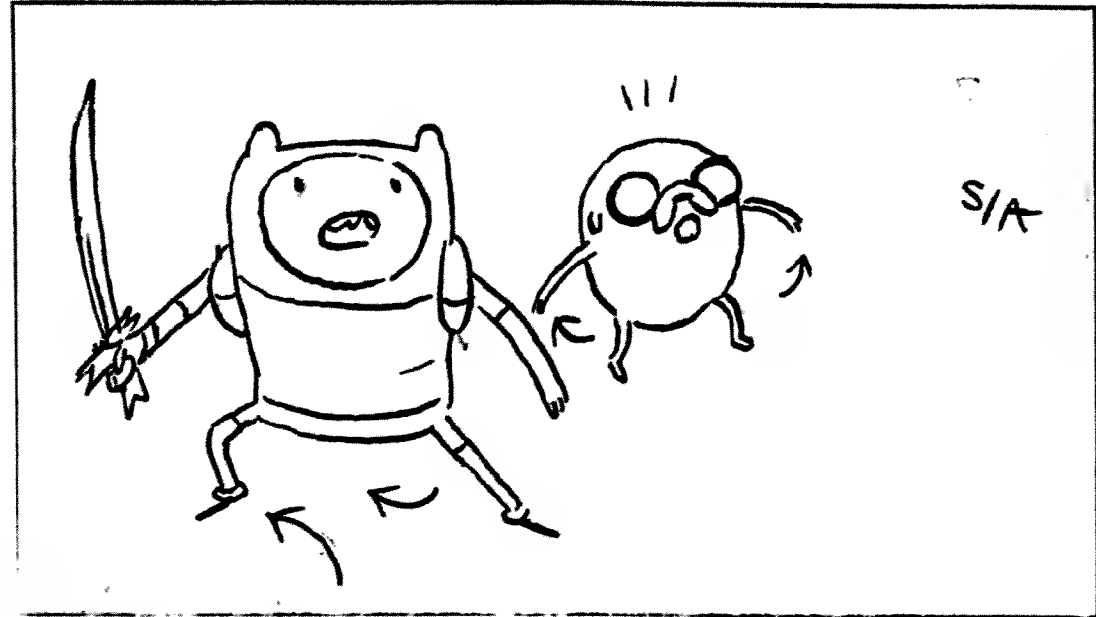
day night



Sc. 135B CONT

Pnl. B

Bg.



Dialog:

F+J: [GASP]

Action:

-F. TAKES A STEP BACK.

JUL 23 2013

Timing:

EPISODE #

1014/154

Production :

1014/154

1014/154

# ADVENTURE TIME



Page 215F

215G NEXT

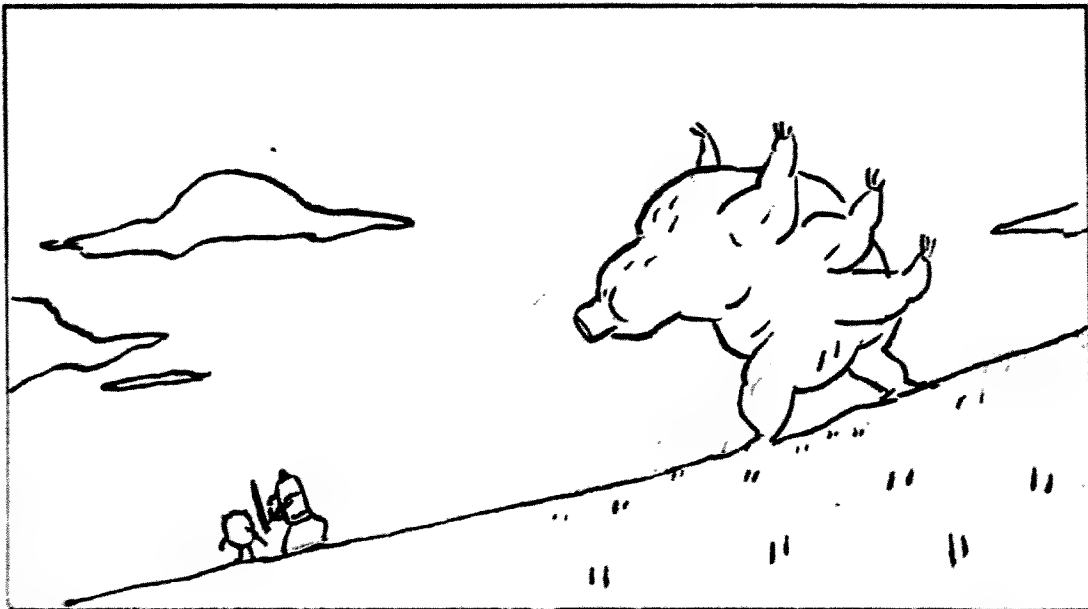
Sc. 135C

Pnl.

A

Bg.

day night



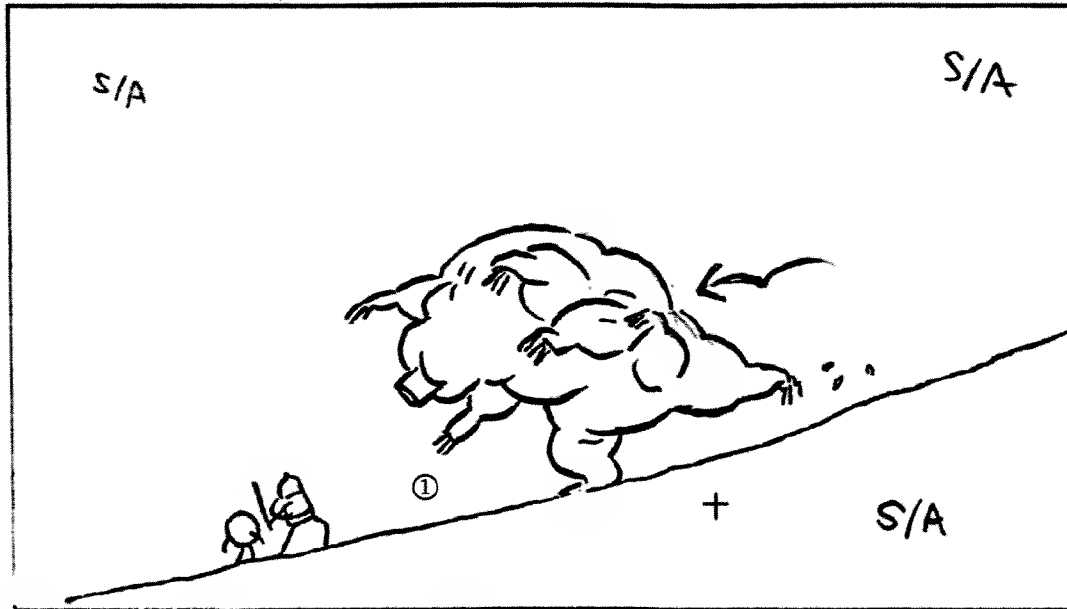
Sc. 135C CONT

Pnl.

B

Bg.

day night



Dialog:

SFX: \* THOOM - THOOM - THOOM! \*

Action:

- GRASS BEAR LUMBERS TOWARDS F+J.

Timing:

JUL 23 2013



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Production :

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1014/154

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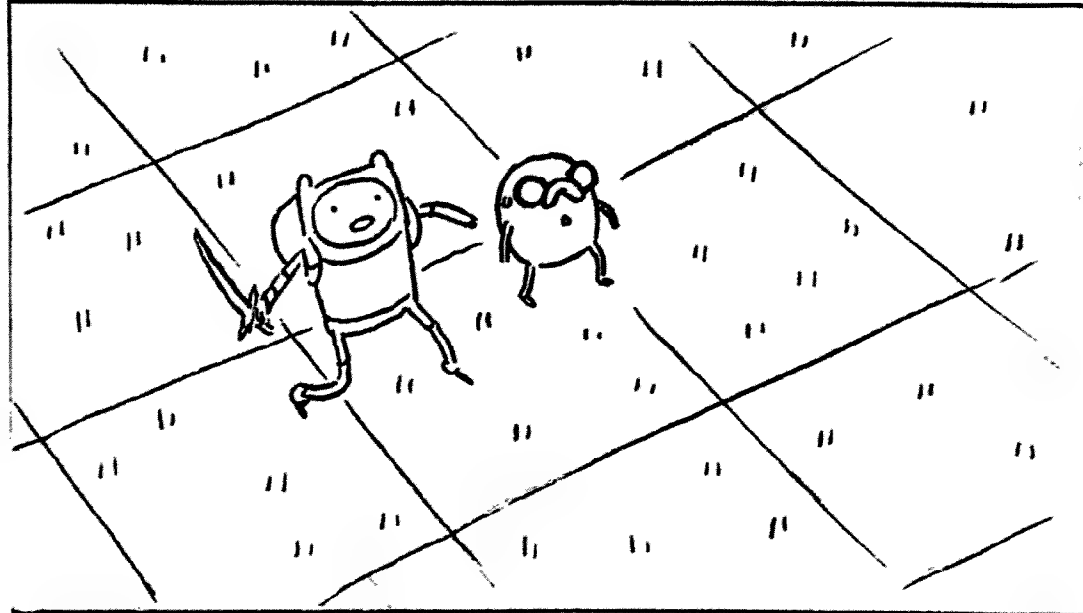


Sc. 135D

Pnl. A

Bg.

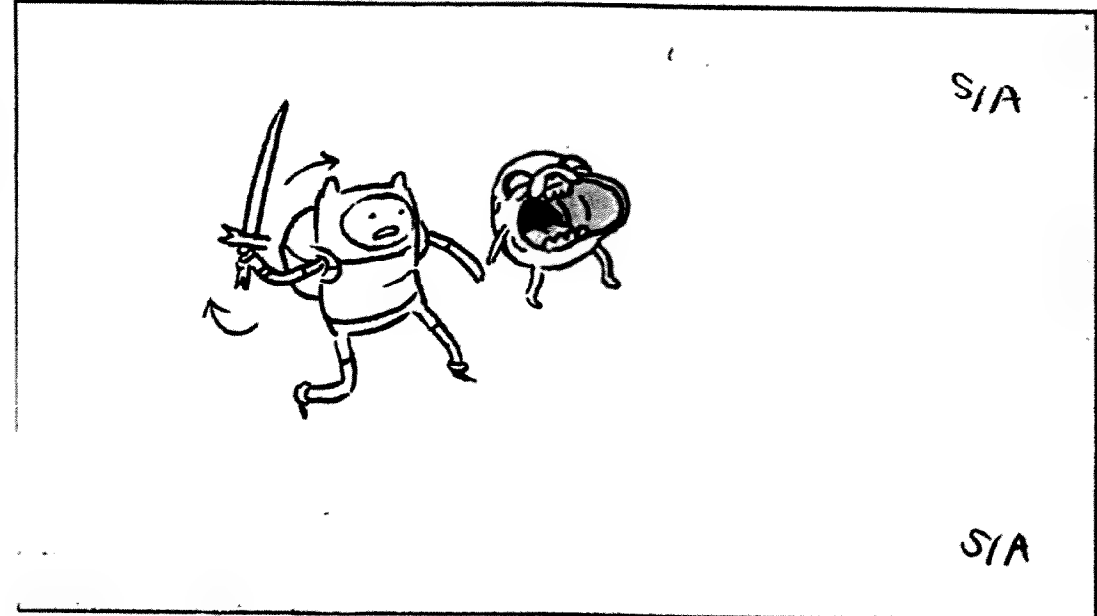
day night



Sc. 135D CONT

Pnl. B

Bg.



Page 215G

215H NEXT

Dialog:

SFX: \*THOOM \*

Action:

JUL 23 2013

Timing:

EPISODE # 1014-154

Production :

1014/154

1014/154

# ADVENTURE TIME



Page 215H

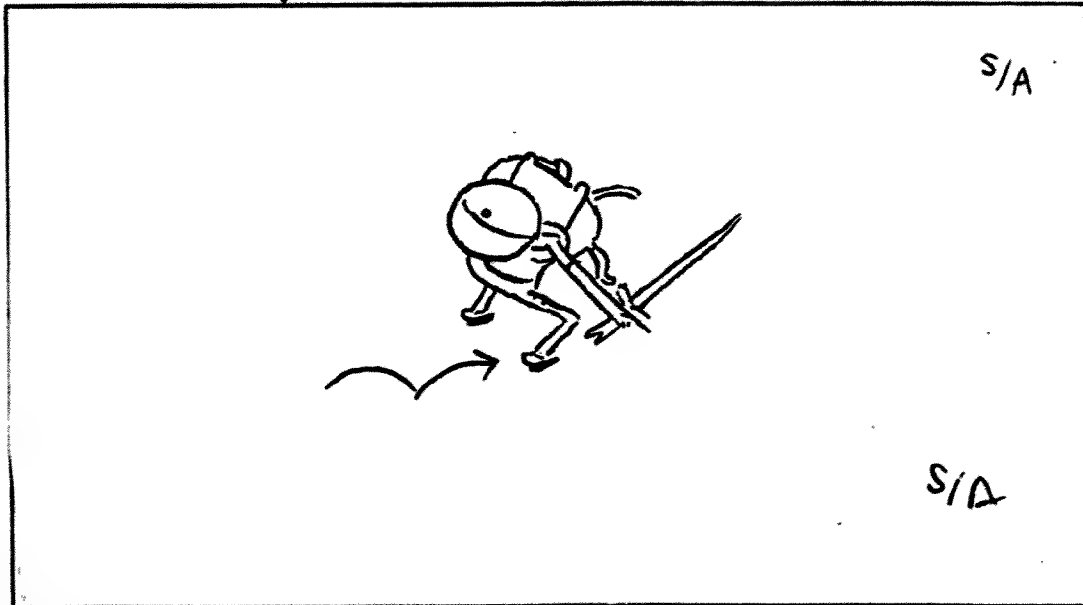
215H NEXT

Sc. 135D CONT

Pnl. C

Bg.

day night

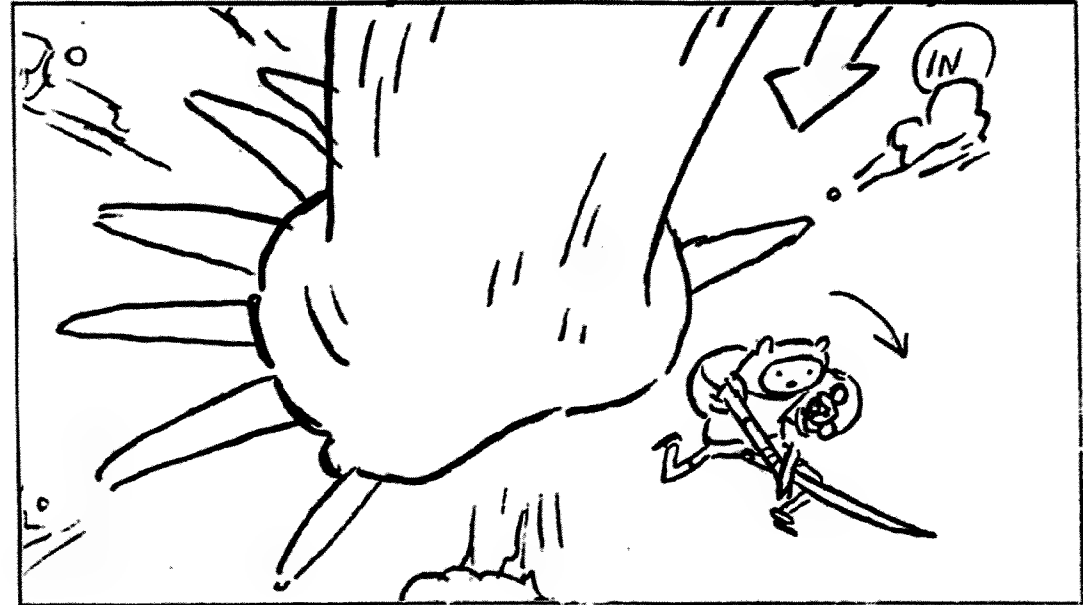


Sc. 135D CONT

Pnl. D

Bg.

day night



Dialog:

SFX: \*WHAMM!\*

Action:

- F. GRABS JAKE.

- GRASS BEAR'S CLAW SMASHES DOWN ON/S

JUL 23 2013

Timing:

EPISODE# 1014-154

Production :

1014/154

1014/154

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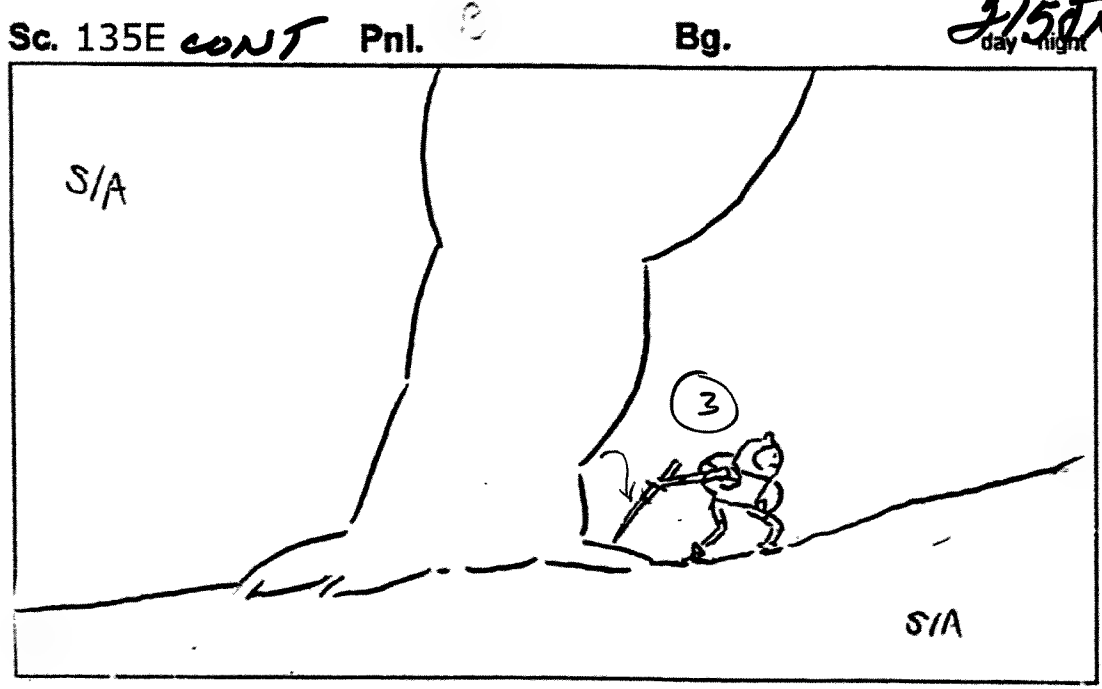
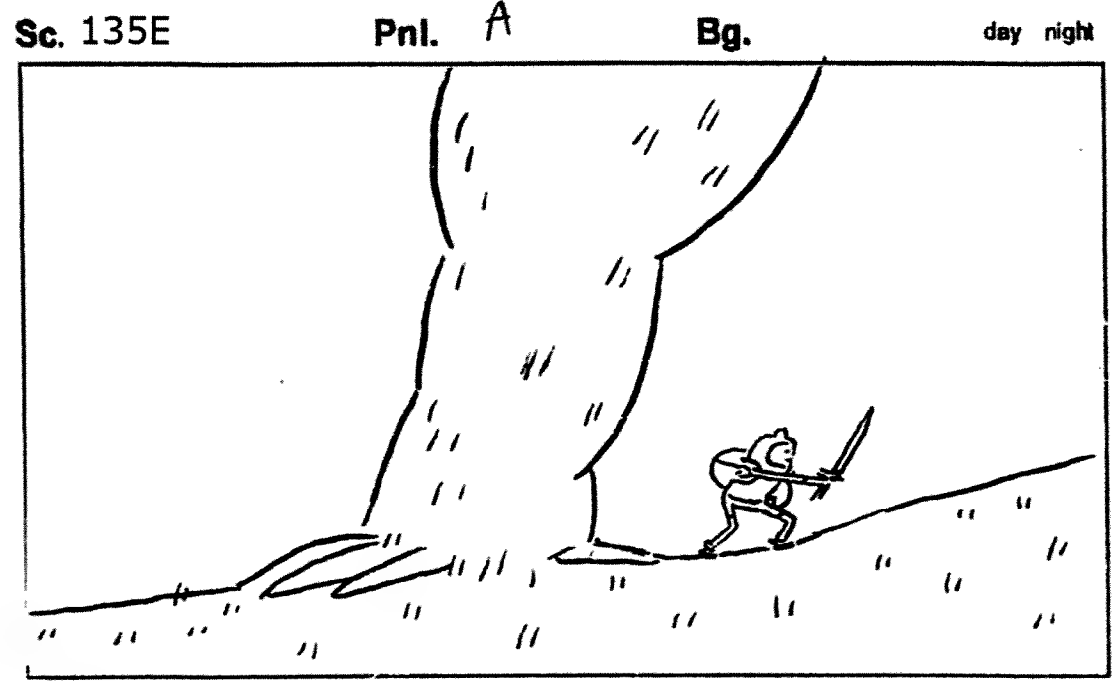
1014/154

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ADVENTURE TIME



Page 215I  
2/5/15  
day night



Dialog:

SFX: \* SHKK-SHKK-SHK!! \*

Action:

① - ②

Timing:

SA SA

- F. SLASHES AT LEG WITHOUT LOOKING.

JUL 23 2013

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Production :

1014/154 1

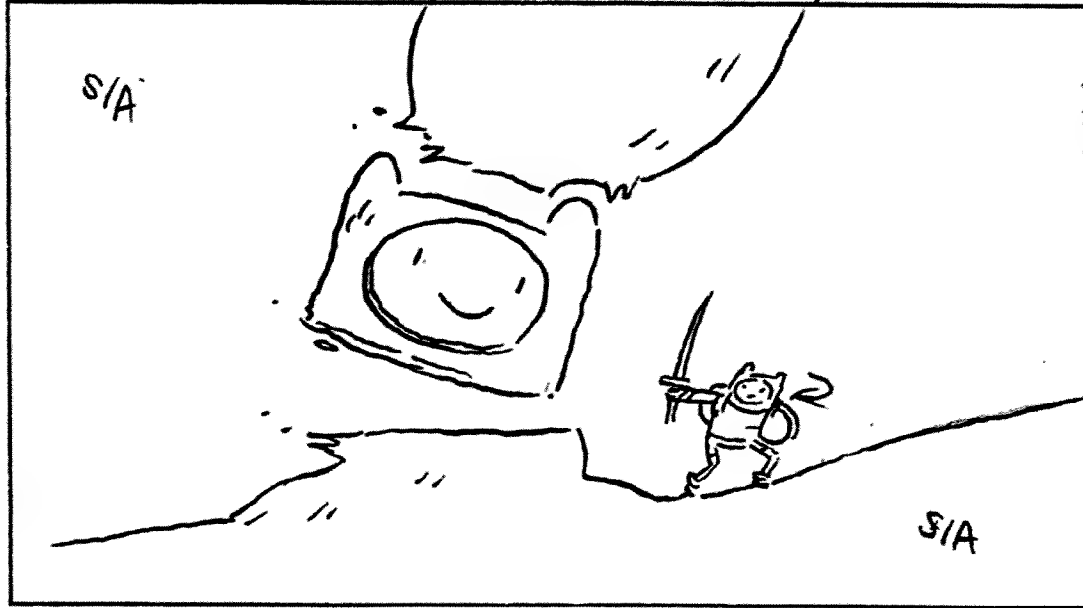
# ADVENTURE TIME



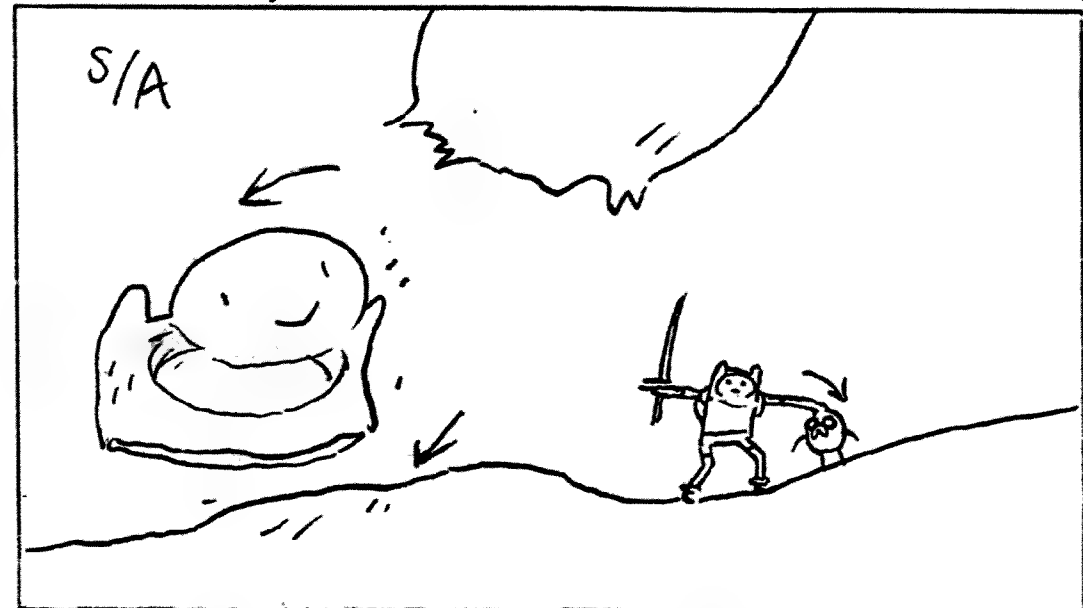
Page 215J

215K NEXT

Sc. 135E *CONT* Pnl. C Bg. day night



Sc. 135E *CONT* Pnl. D Bg. day night



Dialog:

SFX: \* PFFT! \*

Action:

- SHAPE OF FINN'S FACE  
FORMS IN LEG. AS IT'S SLICED.

- F. SETS DOWN JAKE  
- 'FINN' LEG FALLS APART

Timing:

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Production :

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1014/154

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# ADVENTURE TIME



Page 215K

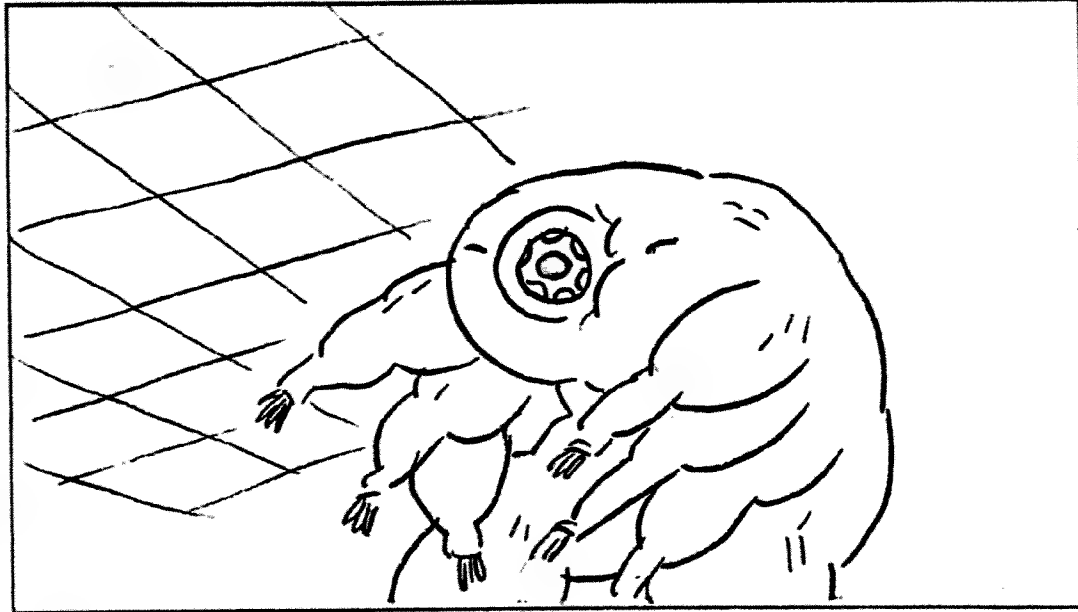
215L NEXT  
day night

Sc. 135F

Pnl. A

Bg.

day night

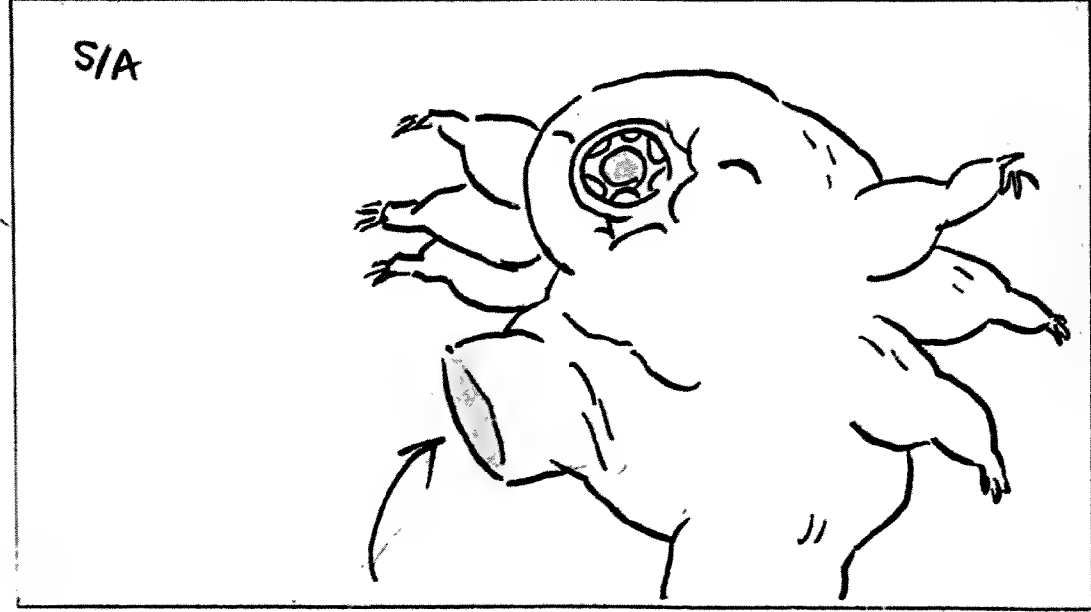


Sc. 135F

CONT

Pnl. B

Bg.



Dialog:

Action:

Timing:



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Production :

1014/154

1014/154

ADVENTURE TIME



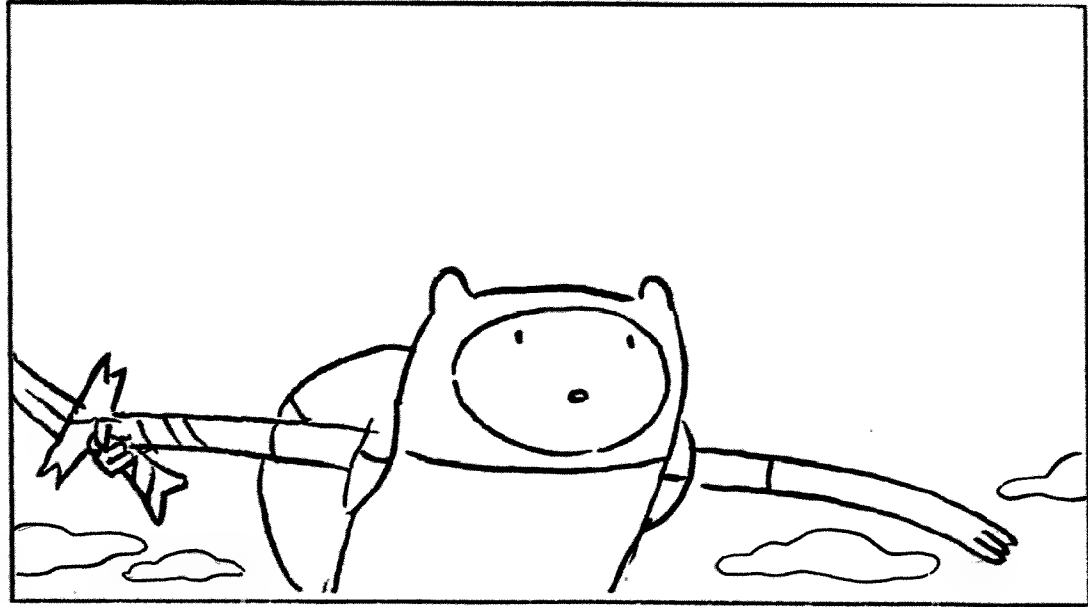
Page 215L  
215M NEXT  
day night

Sc. 135G

Pnl. A

Bg.

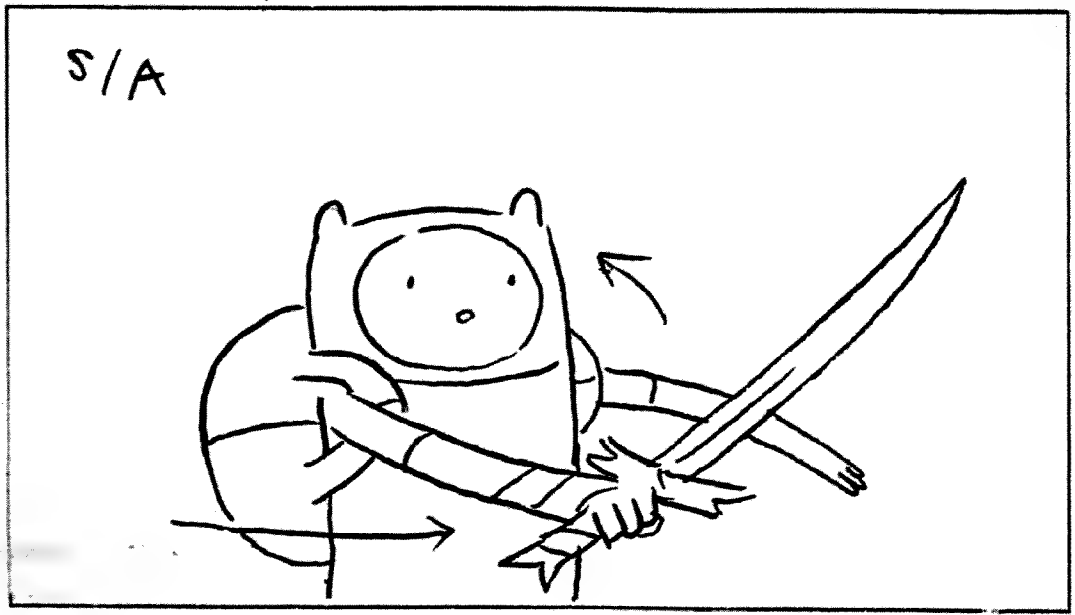
day night



Sc. 135G *cont*

Pnl. B

Bg.



Dialog:	
Action:	- SWORD AND RIGHT ARM JERK FORWARD.
Timing:	

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ADVENTURE TIME



Sc. 135G *CONT* Pnl. C

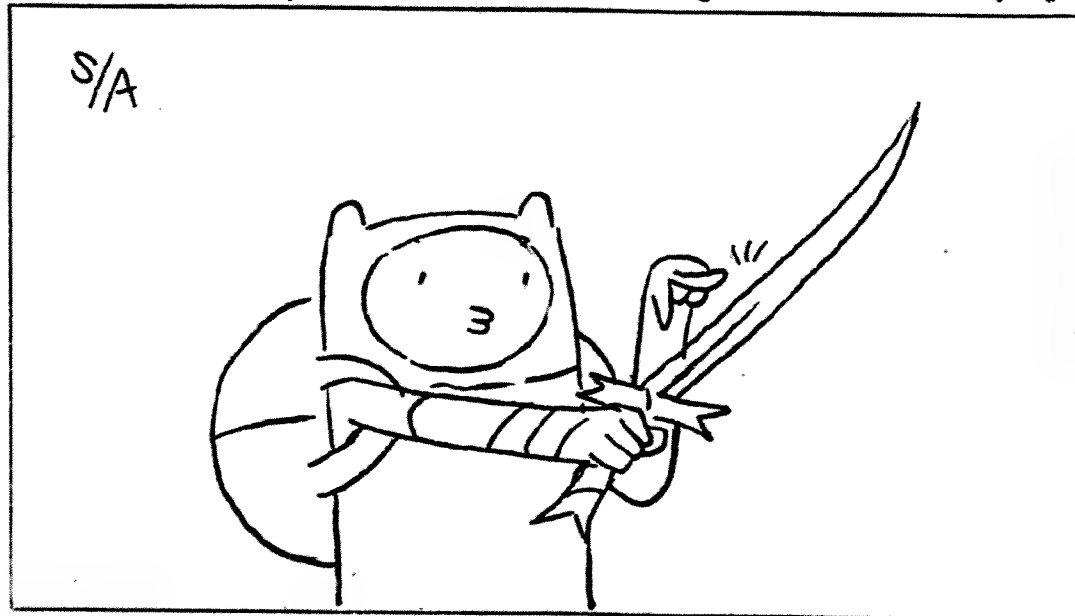
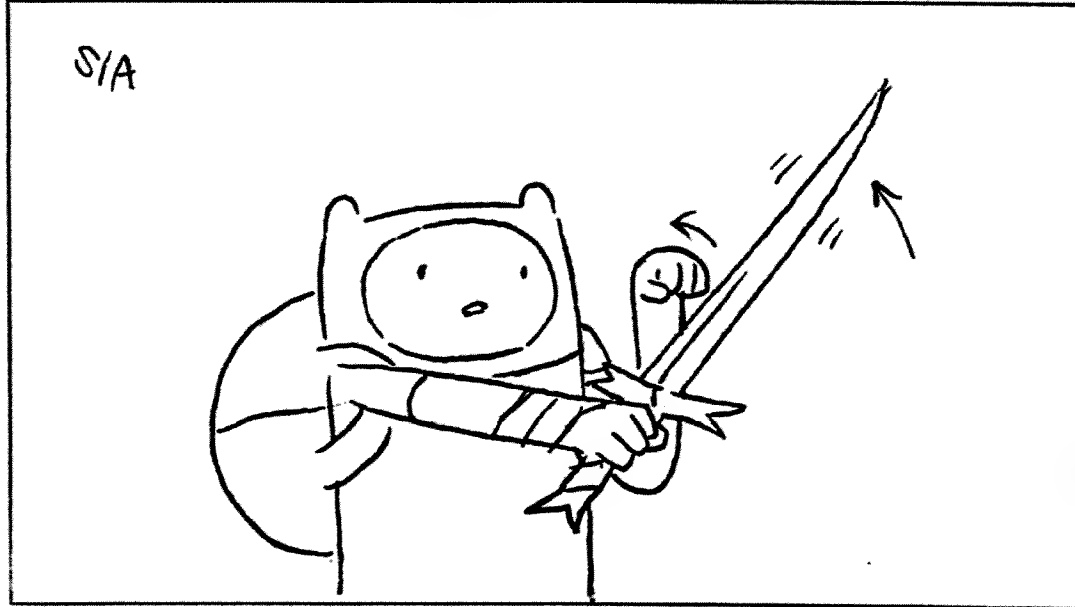
Bg.

day night

Sc. 135G *CONT* Pnl. D

Bg.

Page 215M  
*215A NEXT*  
day night



Dialog:	
SFX. *TING!*	
Action:	- SWORD TWIT. HES IN FINN'S HAND
	- F. FLICKS SWORD.
JUL 23 2013	
Timing:	

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1014/154

Production :

1014/154

1014/154

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# ADVENTURE TIME



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25.0' NEXT

Sc. 135G CONT Pnl. E

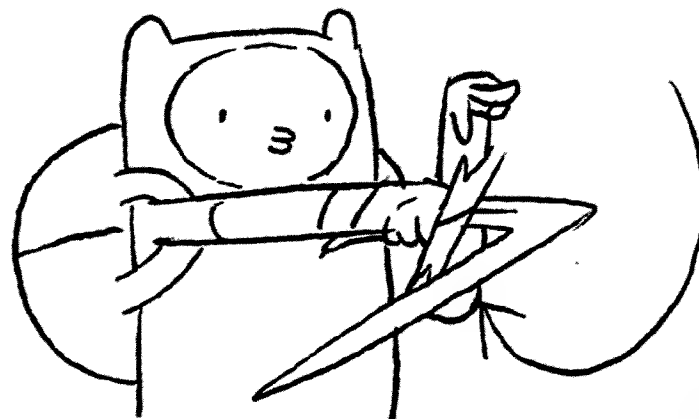
Bg.

day night

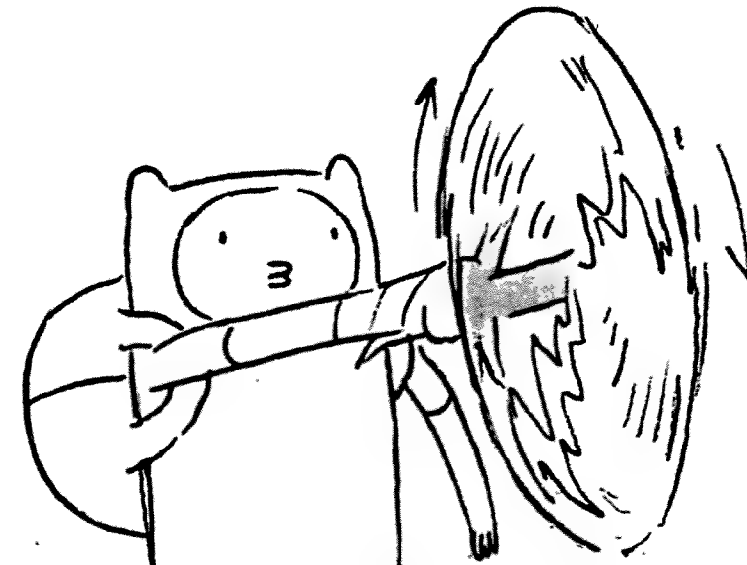
Sc. 135G CONT Pnl. F

Bg.

S/A



S/A



Dialog:

SFX: \* WHPP- WHPP! \*

SFX: \* SAWBLADE \*

Action:

- GRASS BLADE STARTS SPINNING.

- GRASS BLADE SPEEDS UP.

JUL 23 2013

Timing:

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Production :

1014/154

1014/154

# ADVENTURE TIME



Page 2150  
215 NEXT  
day night

Sc. 135H

Pnl. A

Bg.

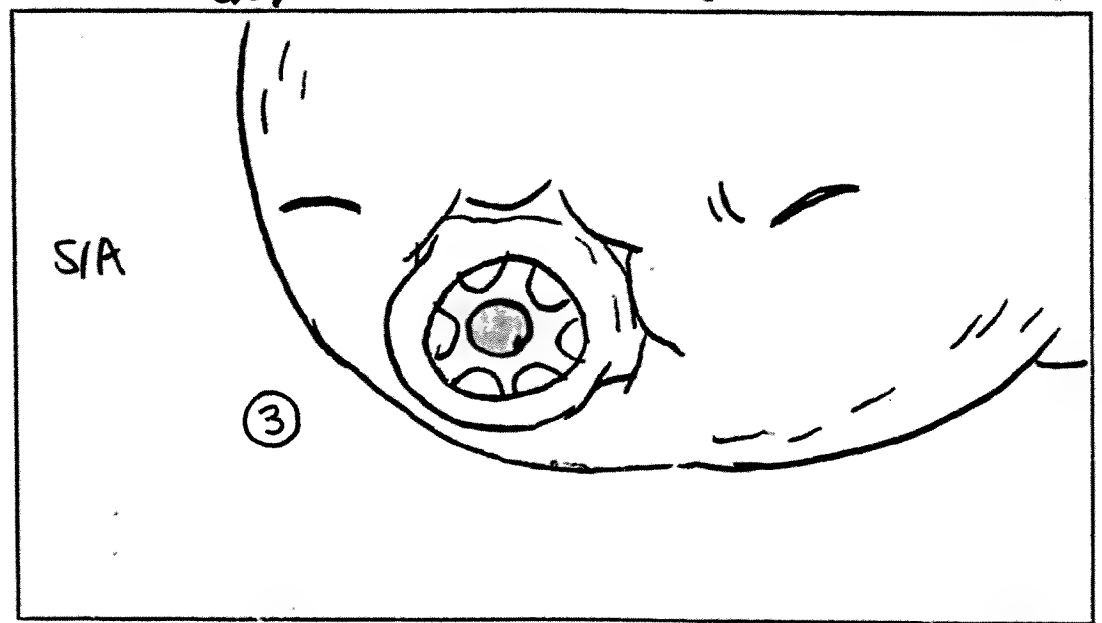
day night



Sc. 135H cont

Pnl. B

Bg.



Dialog:	GB: * BARK-BARK *	GB: * LOW GROWL *	JUL 23 2013
Action:		- GB RETRACTS	
Timing:			



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1014/154

1014/154

1014/154

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# ADVENTURE TIME



Page 215P

215Q NEXT

Sc. 135I

Pnl. A

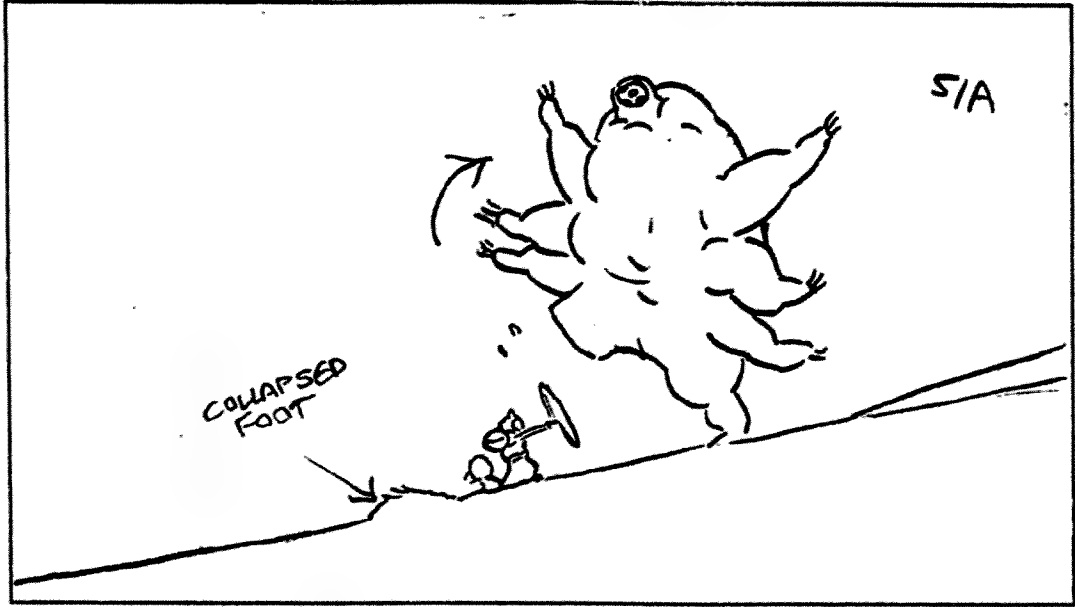
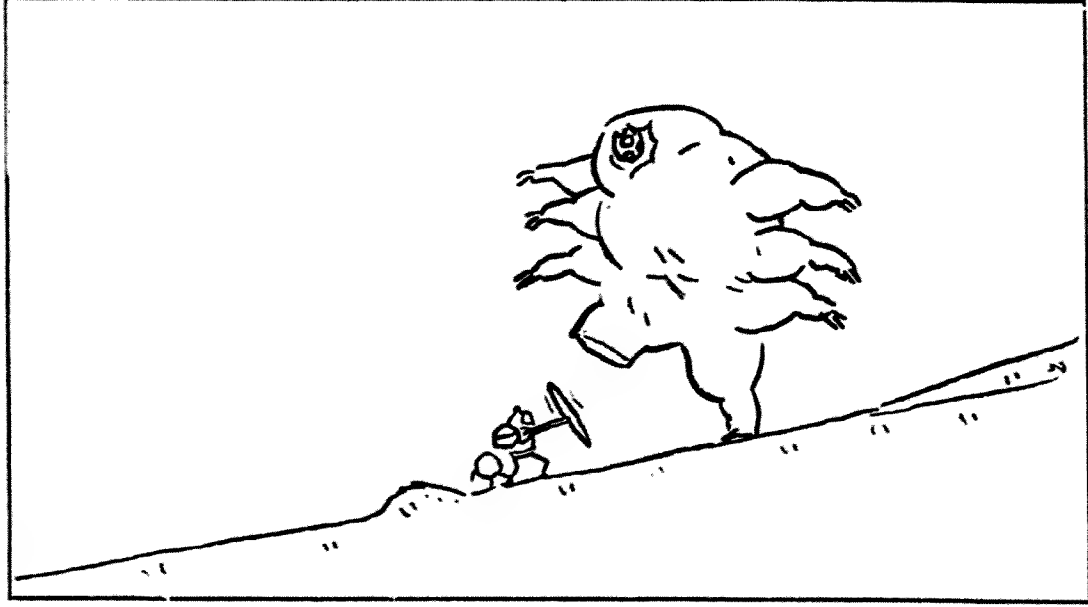
Bg.

day night

Sc. 135I CONT

Pnl. B

Bg.



Dialog:

Action:

- GB ANTICS BACK.

Timing:

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Production :

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1014/154

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# ADVENTURE TIME



Page 2150

2150 NEXT

Sc. 135I *CONT*

Pnl. C

Bg.

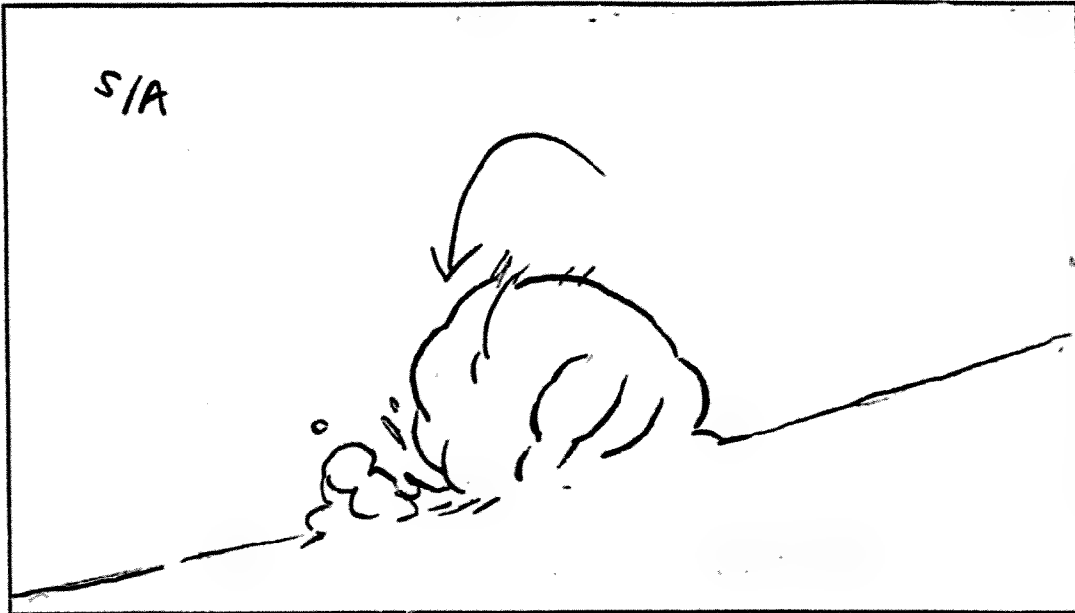
day night

Sc. 135I *CONT*

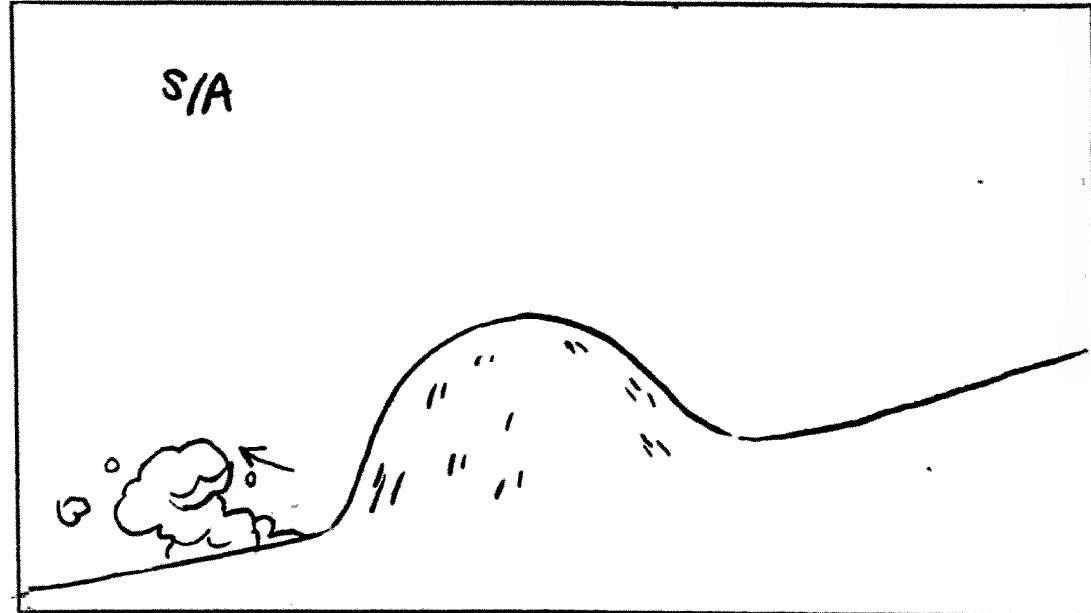
Pnl. D

Bg.

S/A



S/A



Dialog:

SFX: \* THOOM! \*

Action:

- GRASS BEAR SLAMS DOWN ON TOP OF FINN.  
- IMPACT SENDS UP DUST CLOUD.

- GRASS BEAR FORMS INTO GRASS HILL

Timing:

JUL 23 2013

EPISODE # 1014-154

Production :

1014/154

1014/154

# ADVENTURE TIME



Page 215R

2/5S NEXT

Sc. 135I CONT

Pnl. E

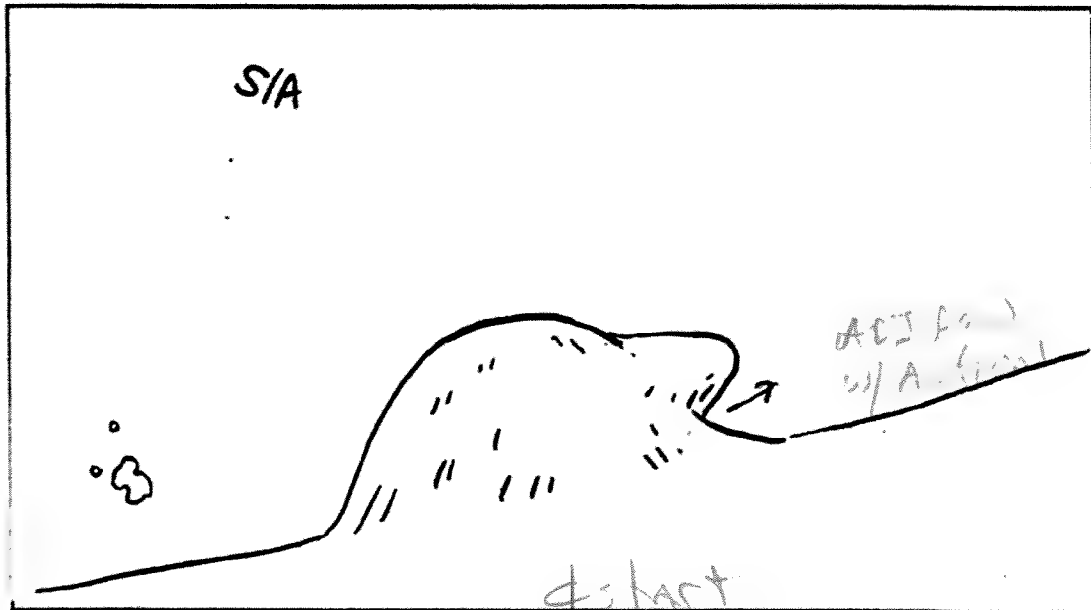
Bg.

day night

Sc. 135I CONT

Pnl. F

Bg.



Dialog:

...

SFX: \* BOOM !! \*

Action:

-SIDE OF GRASS HILL BULGES.

-EXPLOSION OF GRASS CLIPPINGS  
FLY OUT OF GB'S BACK

JUL 23 2013

Timing:

-ADJ. w / ACTION

1014-154

EPISODE #

1014/154

Production :

1014/154

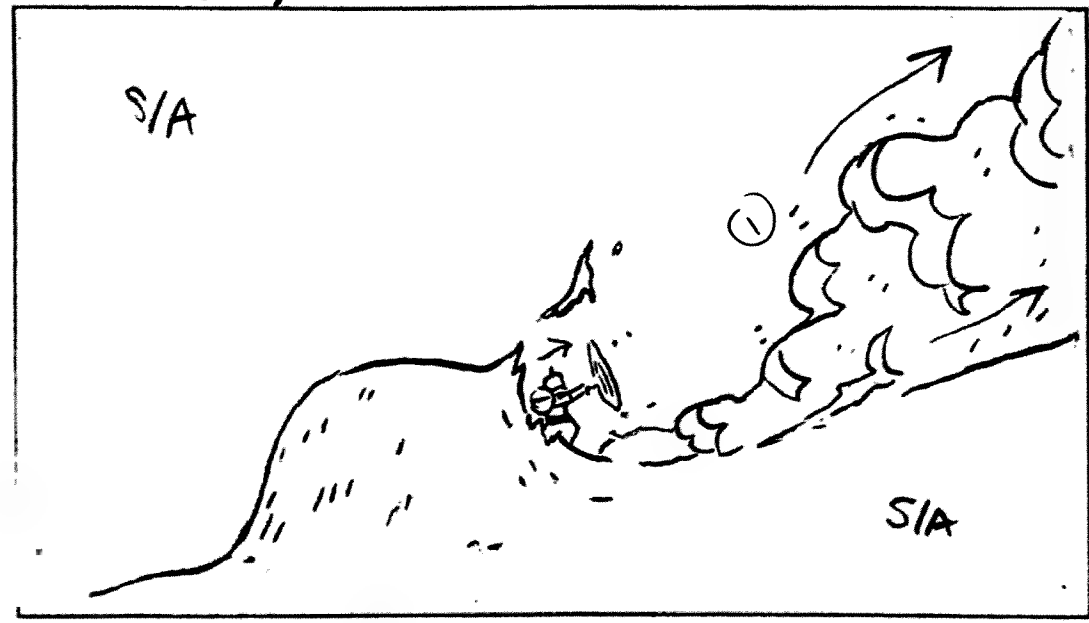
# ADVENTURE TIME



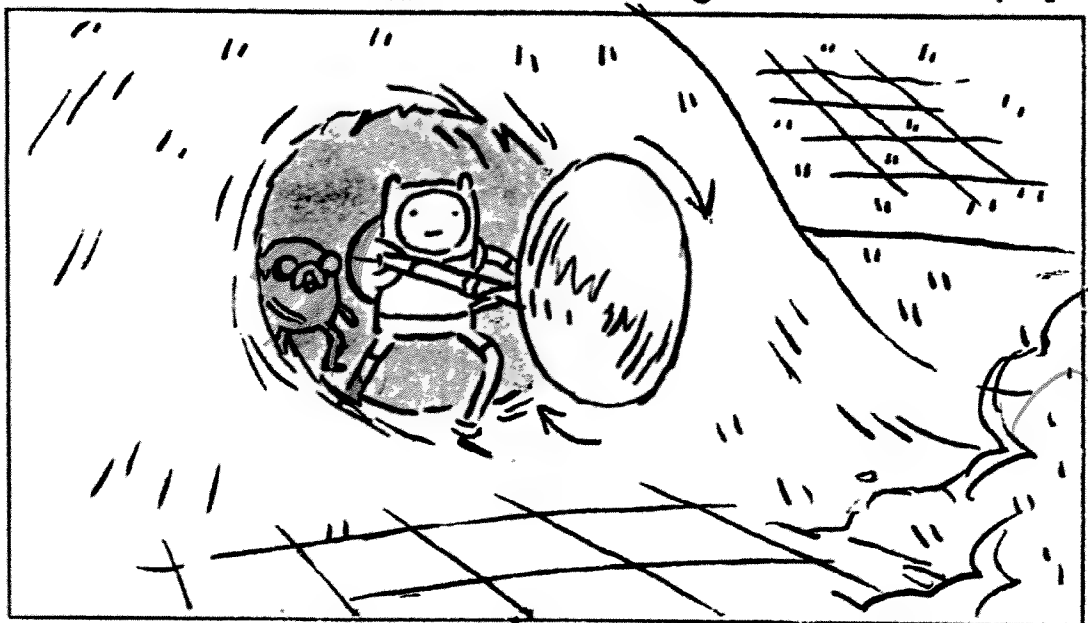
Page 215S

*2157 NEXT*

Sc. 135I *CONT* Pnl. 6 Bg. day night



Sc. 135J Pnl. A Bg. day night



Dialog:	
<u>SFX:</u> * LAWNMOWER SFX * _____	
Action:	- CLOUD OF GRASS CLIPPINGS BLOWS RIGHT AS F. EMERGES
Timing:	F+J ANIMATE INTO LIGHT. JUL 23 2017

EPISODE # 1014-154

1014/154

Production :

1014/154

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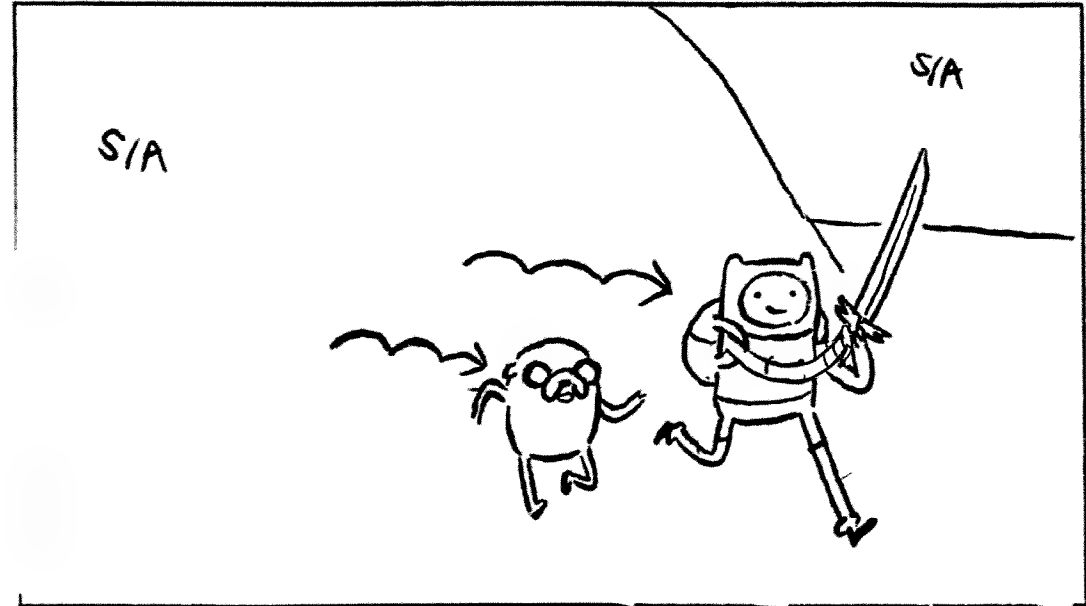


Page 215T  
2/5 UNEXT  
day night

Sc. 135J CONT Pnl. B Bg. day night



Sc. 135J CONT Pnl. C Bg. day night



Dialog:

Action:

- SWORD STOPS SPINNING

- F + J RUN FORWARD.  
- F. STARES AT SWORD.

JUL 23 2013

Timing:

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Production :

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1014/154

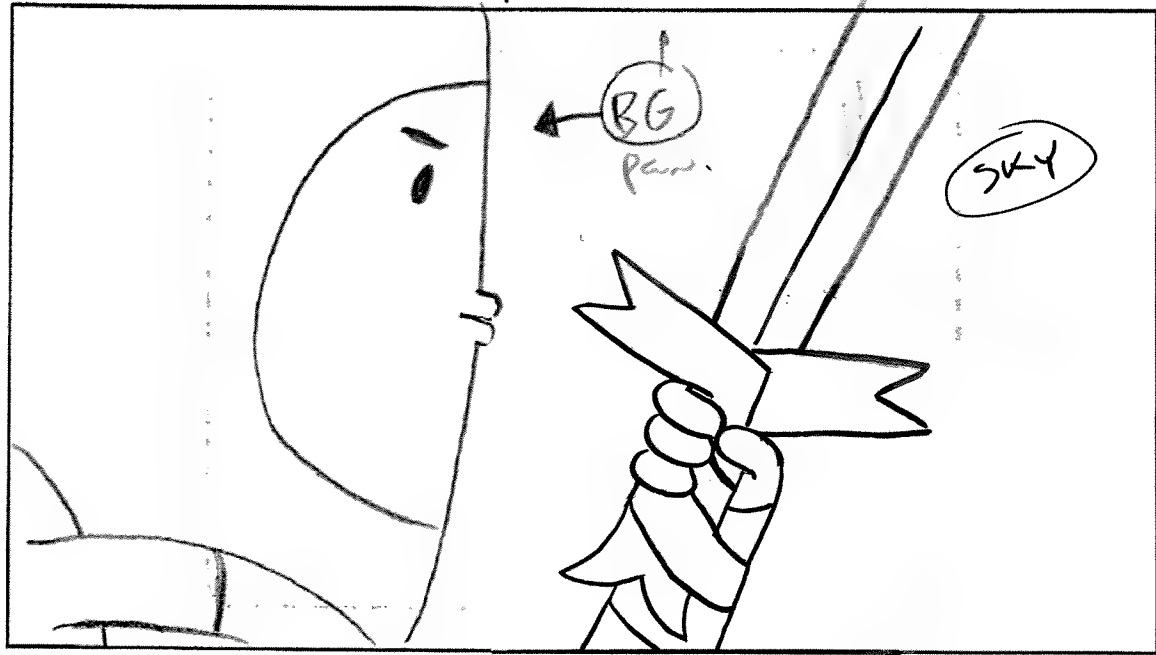
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1014/154

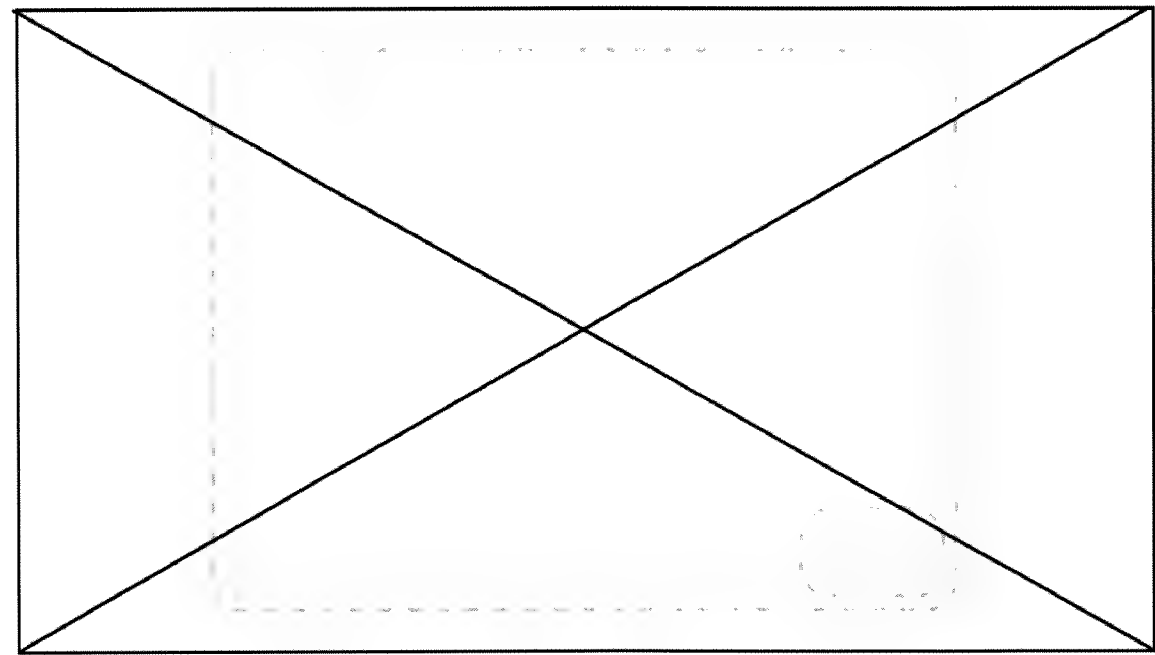
ADVENTURE TIME



Sc. 136 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:	F: Hm.
Action:	-FINN LOOKS AT SWORD.
Timing:	

JUL 23 2013

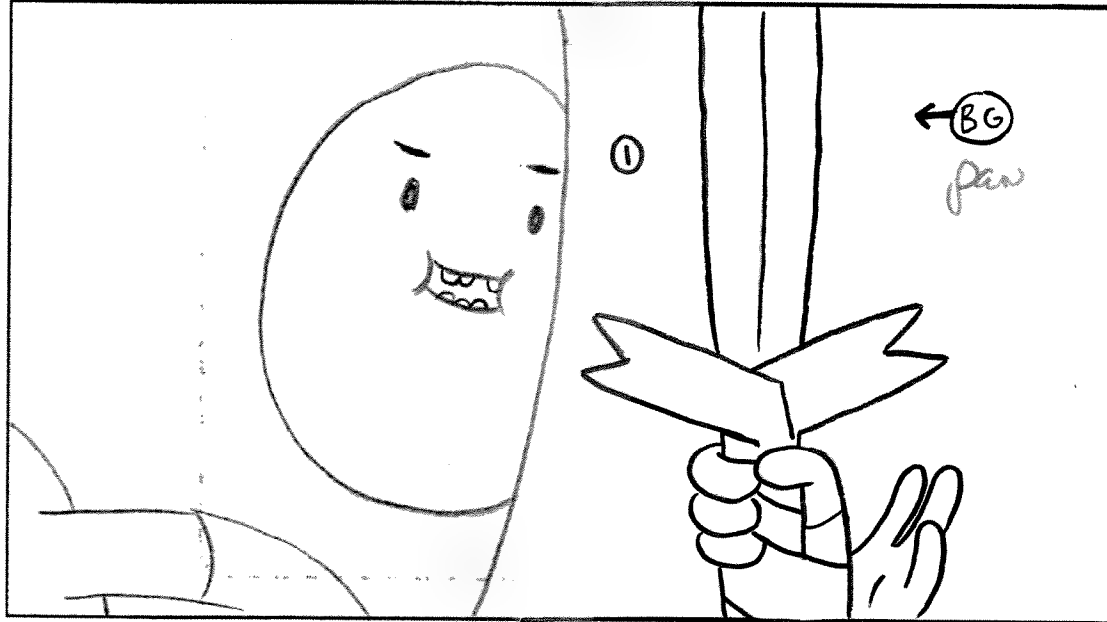
EPISODE # 1014-154  
1014/154  
Production :

# ADVENTURE TIME

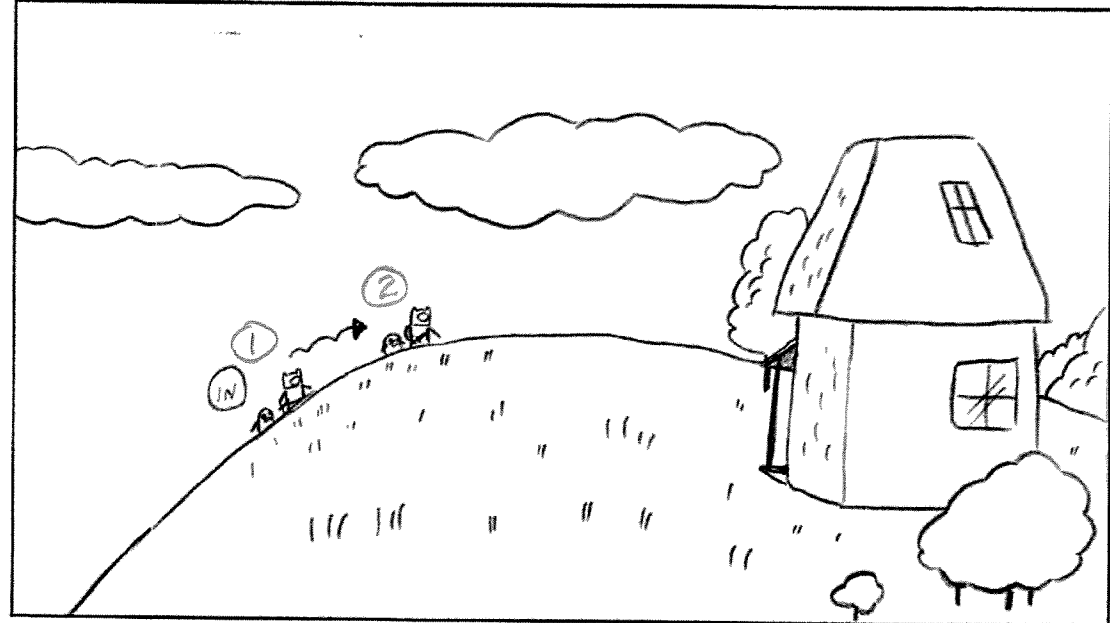


Page **216**  
day night

Sc. **136 CONT** Pnl. **B**



Sc. **137** Pnl. **A** Bg.



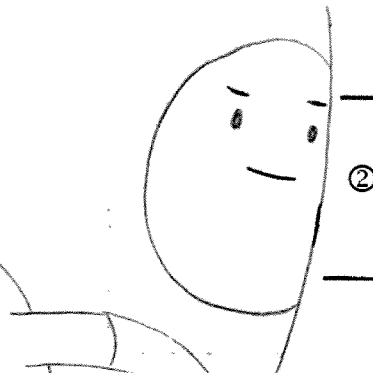
Dialog: **F:** For a cursed dingus  
you cut so good.

Action: - Transition to Finn Enjoying sword's power.

- F+J RUN UP HILL

JUL 23 2013

Timing:



1014-154

EPISODE #

1014/154

Production :

1014/154

# ADVENTURE TIME



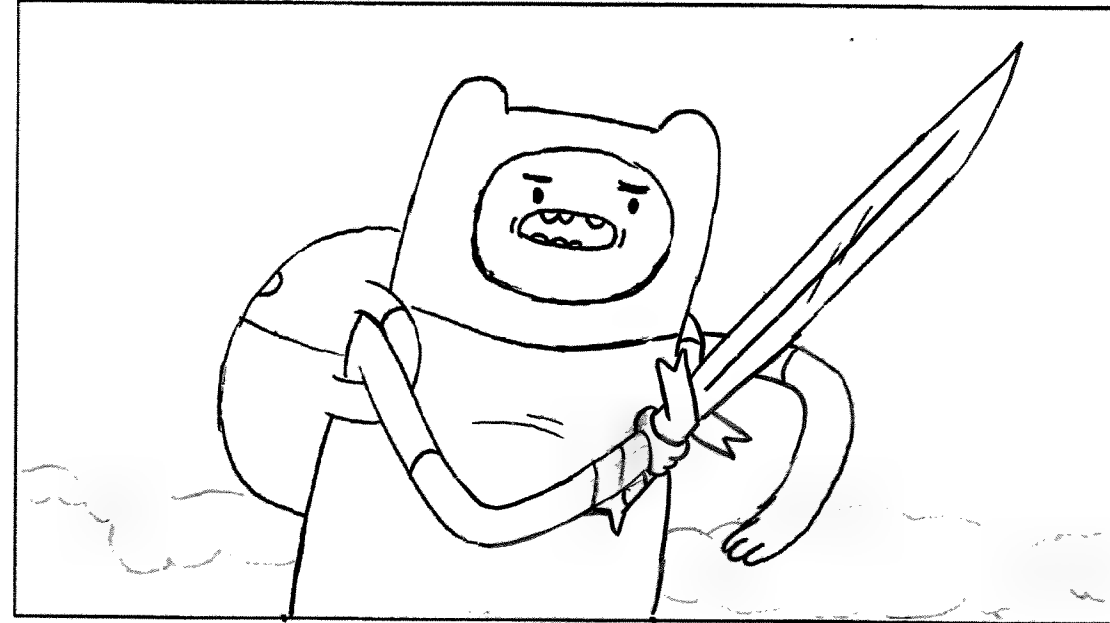
Page **217**

Sc. **138**

Pnl. **A**

Bg.

day night

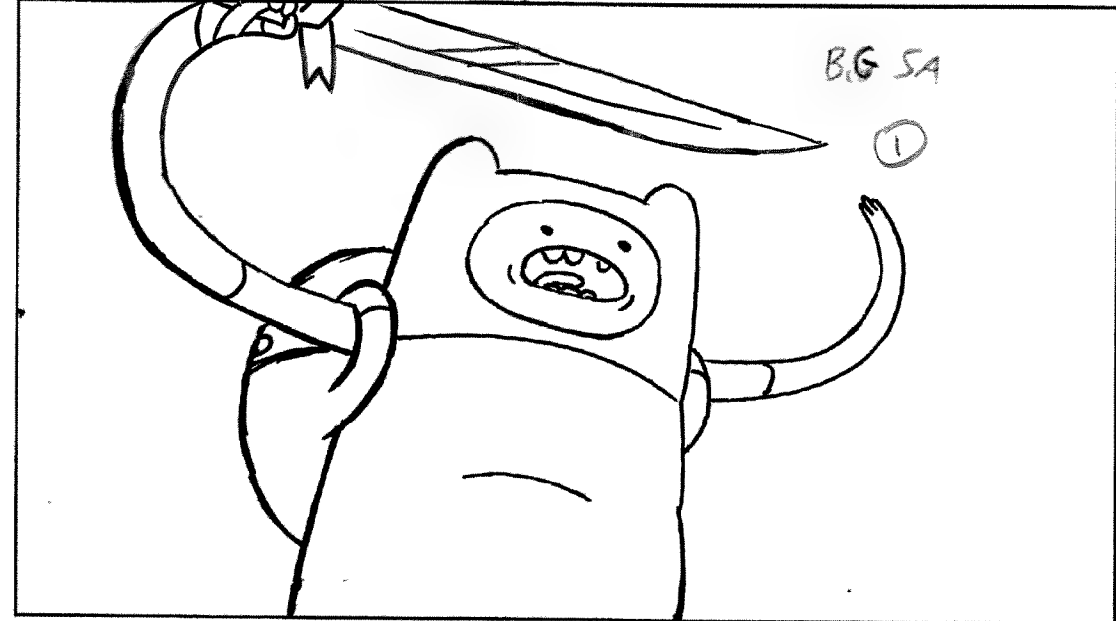


Sc. **138 CONT**

Pnl **B**

Bg.

day night



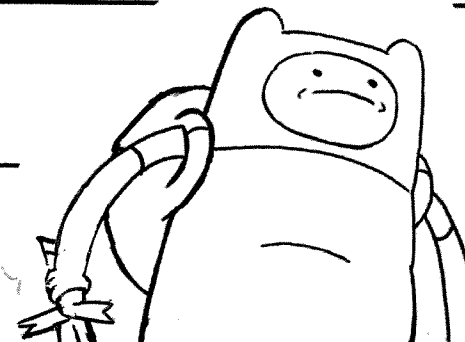
Dialog:

**F:** Come forth, WIZARD ...

**F:** And uncure my mitt!

Action:

Timing:



JUL 23 2013

EPISODE #

1014/154

Production :

1014/154

# ADVENTURE TIME



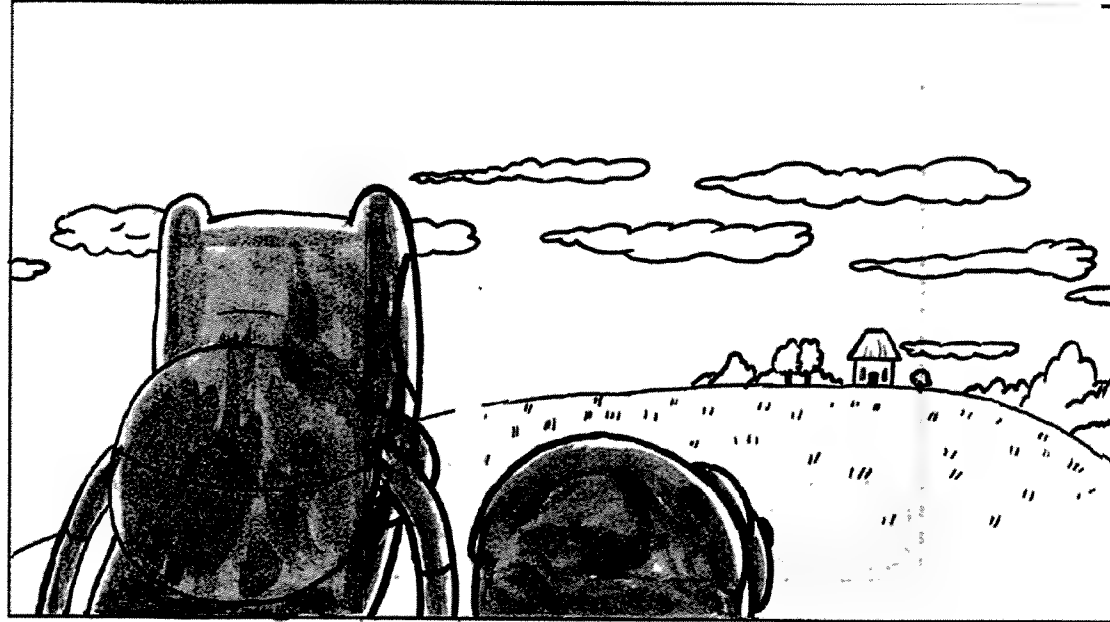
Page 218  
day night

Sc. 139

Pnl. A

Bg.

day night

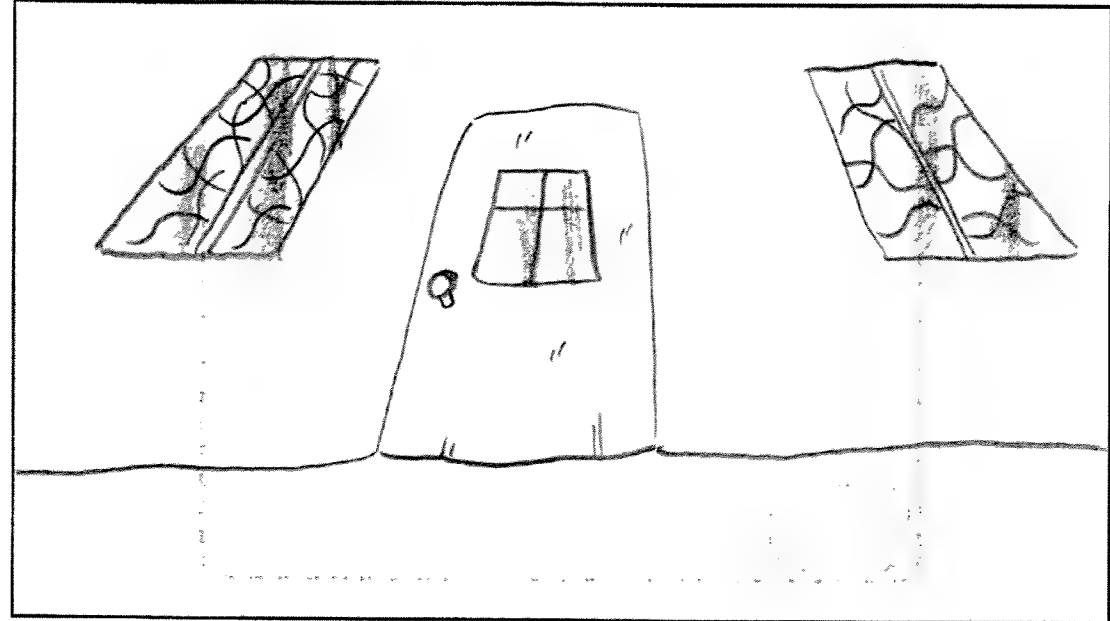


Sc. 140

Pnl. A

Bg.

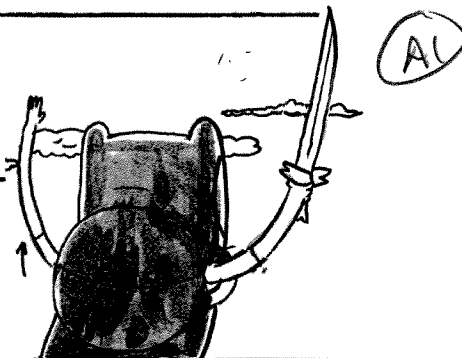
day night



Dialog:

F: Grassy Mountain Wizard!

Action:



Timing:

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

1014/154

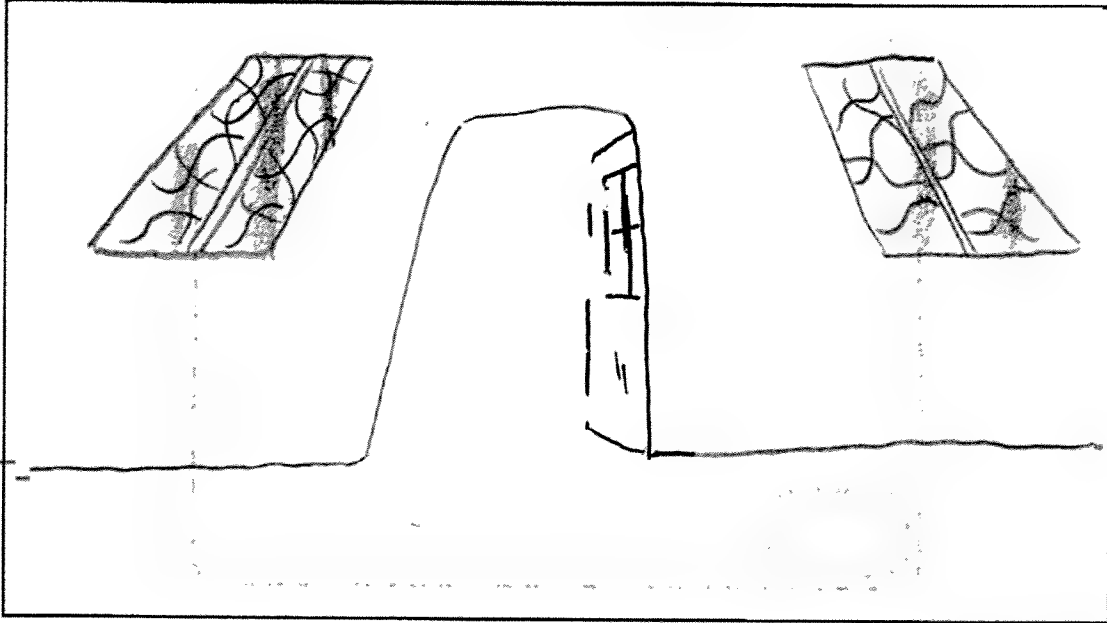


ADVENTURE TIME

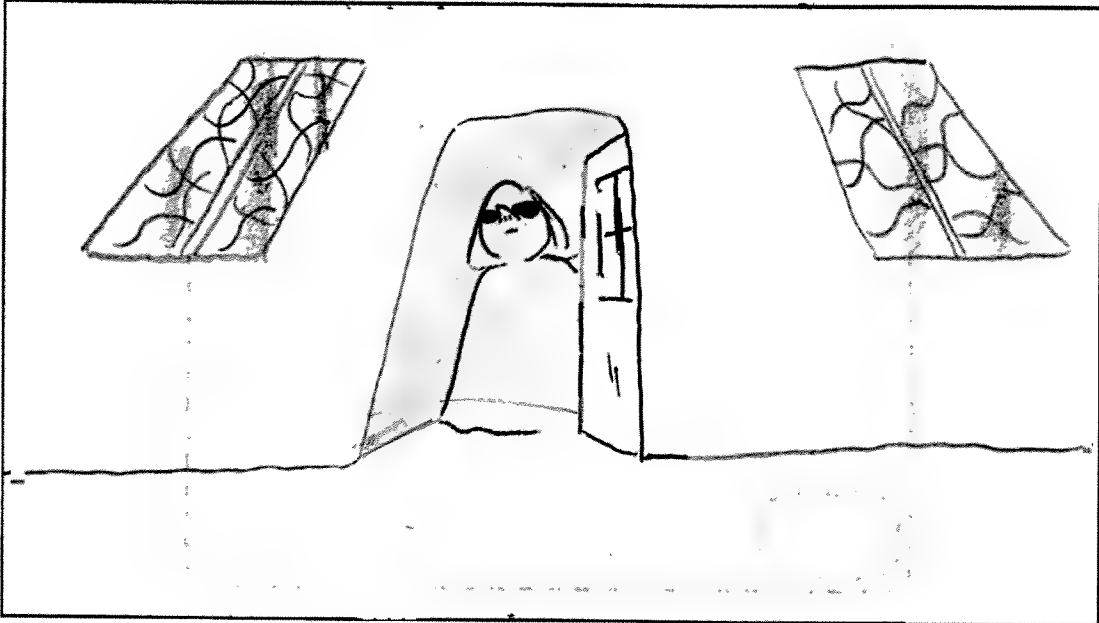


Page 219

Sc. 140 CONT Pnl. B Bg. day night



Sc. 140 CONT Pnl. C Bg. day night



Dialog:
Action:
Timing:

JUL 23 2013

Production :

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1014/154

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ADVENTURE TIME



Sc. 140 CONT

Pnl. D

Bg.

day night



Sc. 140 CONT Pnl. E

Bg.



Page 220  
220A NEXT

Dialog:

Action:

Timing:



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EPISODE #

1014/154

Production :

1014/154

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# ADVENTURE TIME

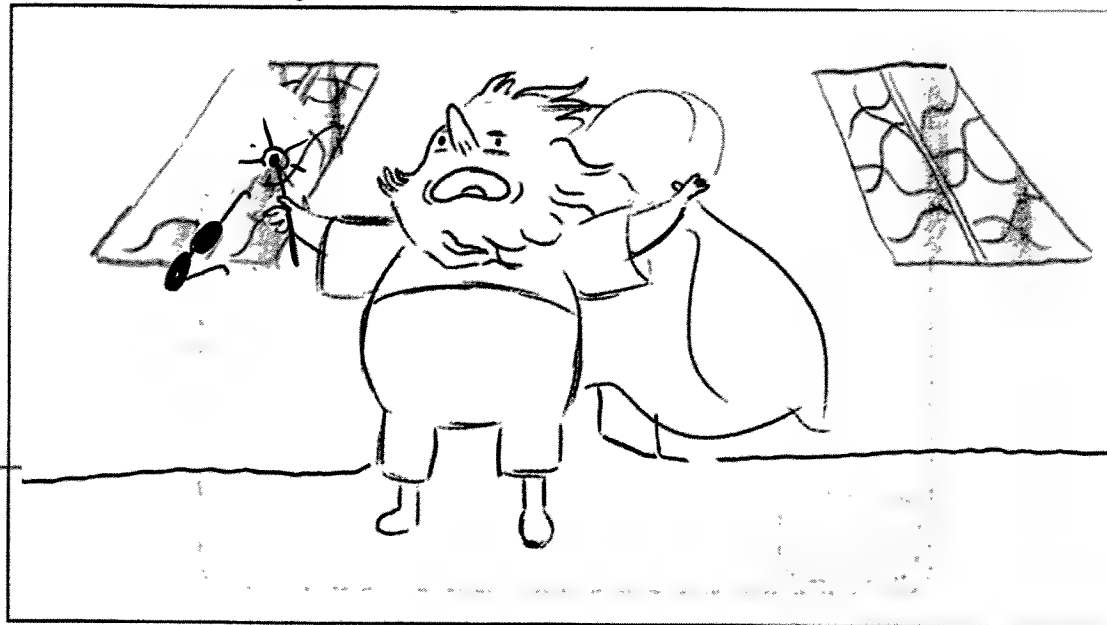


220A

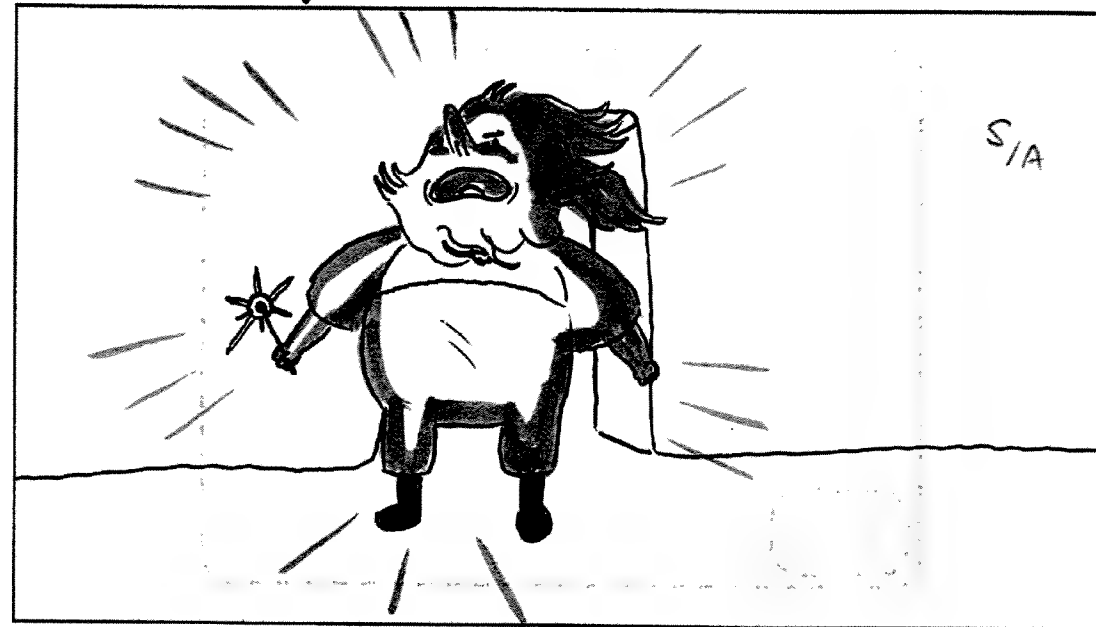
Page

220B NEXT

Sc. 140 CONT Pnl. F Bg. day night



Sc. 140 CONT Pnl. G Bg. day night



Dialog:

Wizard: Coming up here!

Trying to enter my house?!...

Action:

- WIZARD of GM RUNS OUT OF HOUSE

Timing:



SP

GL

JUL 23 2013

Production :

EPISODE #

1014-154

1014/154

1014/154

# ADVENTURE TIME



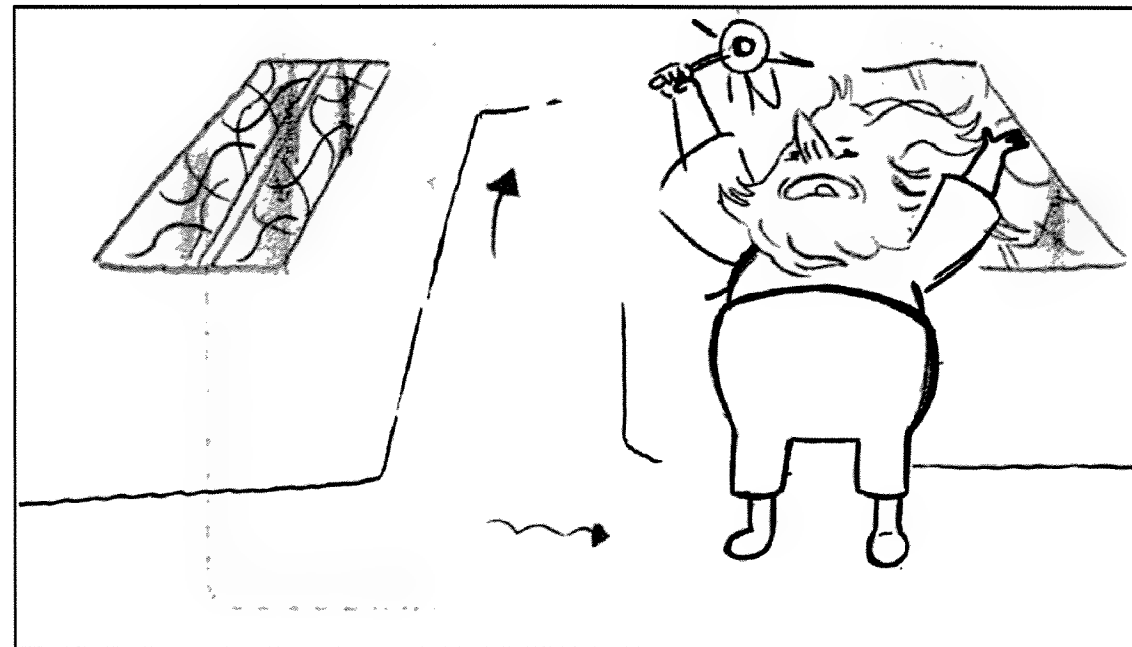
Page 220B

*220B EXT*  
day night

Sc. 140 *CONT* Pnl. H Bg. day night



Sc. 140 *CONT* Pnl. I Bg. day night



Dialog:

Steps ASIDE w/ RAISE ARMS GW: Are you for real?!

Action:

JUL 23 2013

Timing:

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EPISODE #

1014/154

Production :

1014/154

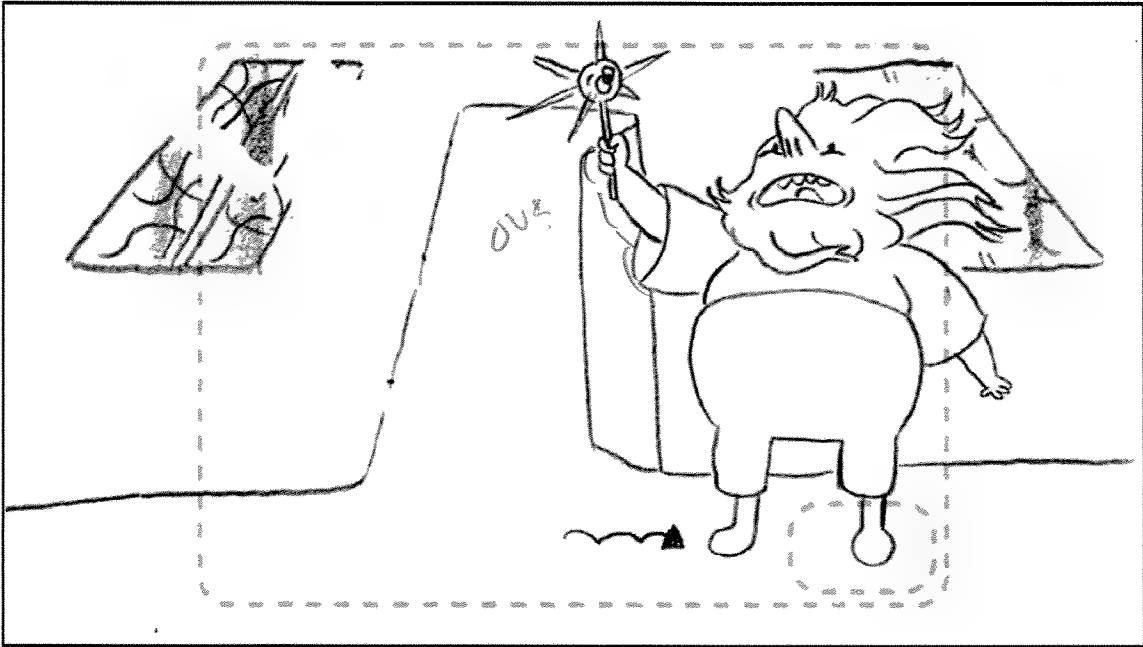
ADVENTURE TIME



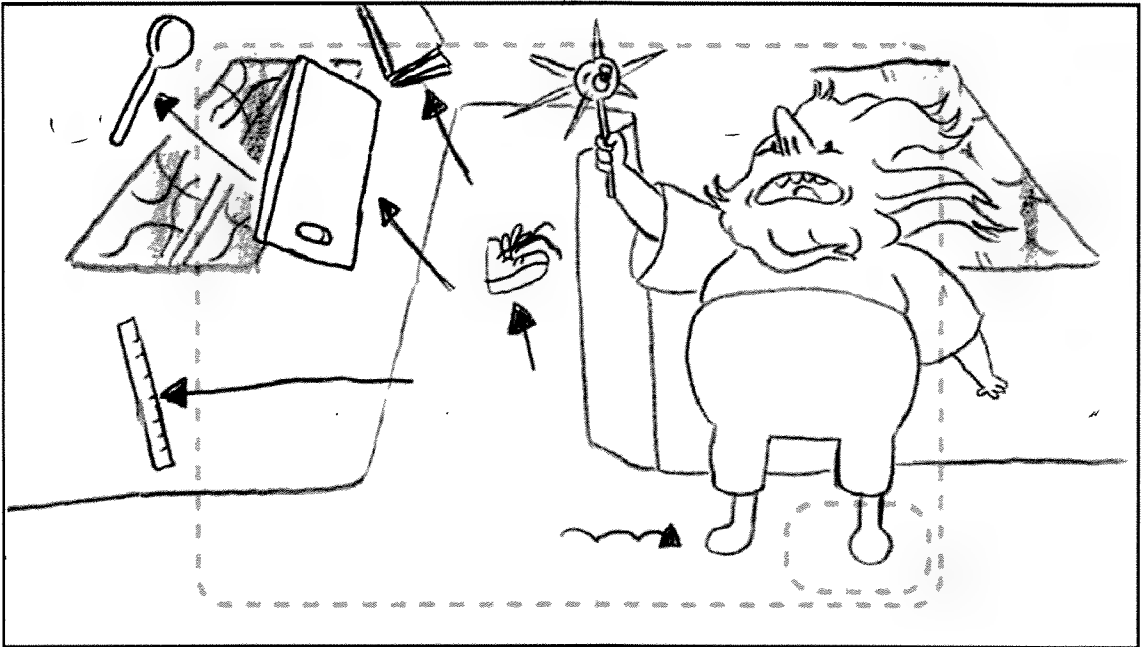
Page 220C

12 NEXT  
day night

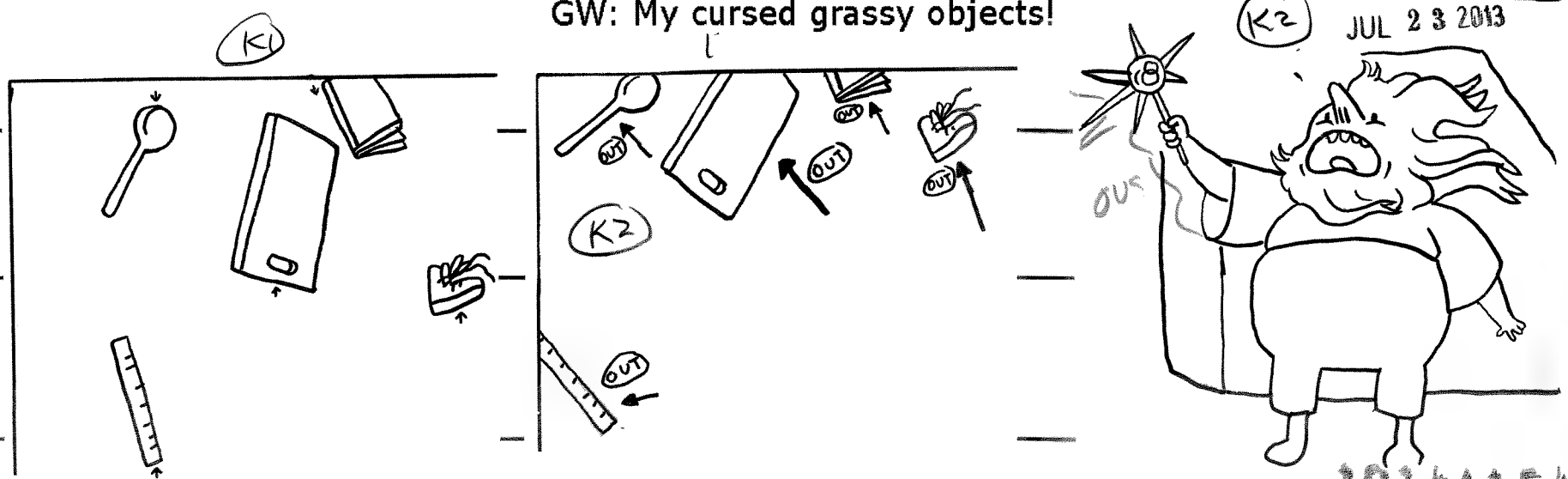
Sc. 140 *CONT* Pnl. J Bg. day night



Sc. 140 *CONT* Pnl. K Bg. day night



Dialog:	GW: Mow him down
Action:	
Timing:	



1014-154

EPISODE #

1014/154

JUL 23 2013

1014/154

# ADVENTURE TIME

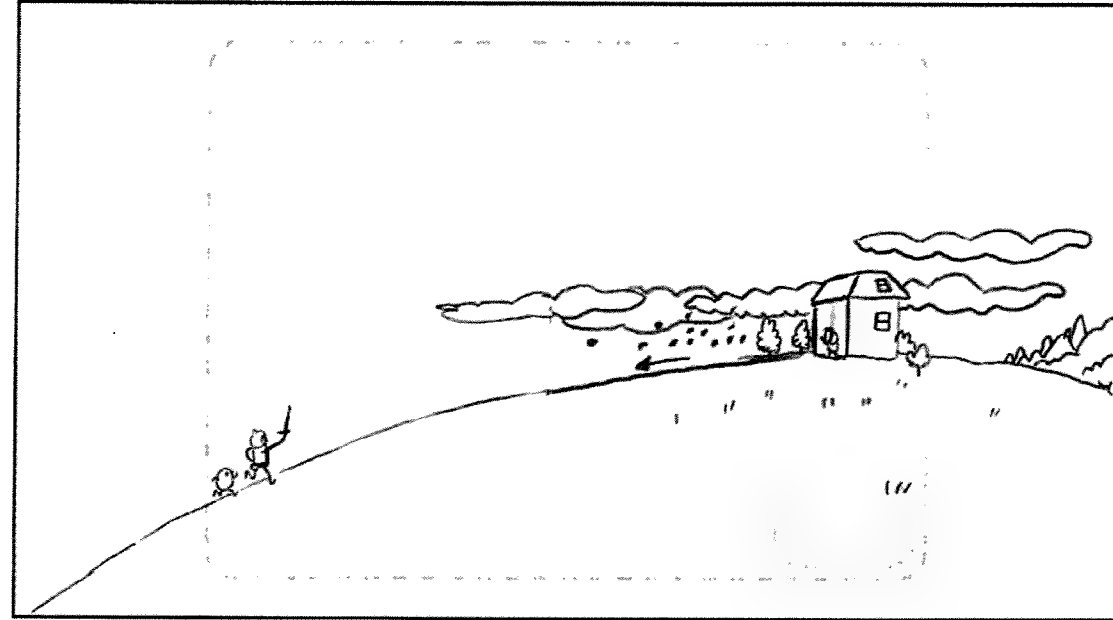


Sc. 141

Pnl. A

Bg.

day night

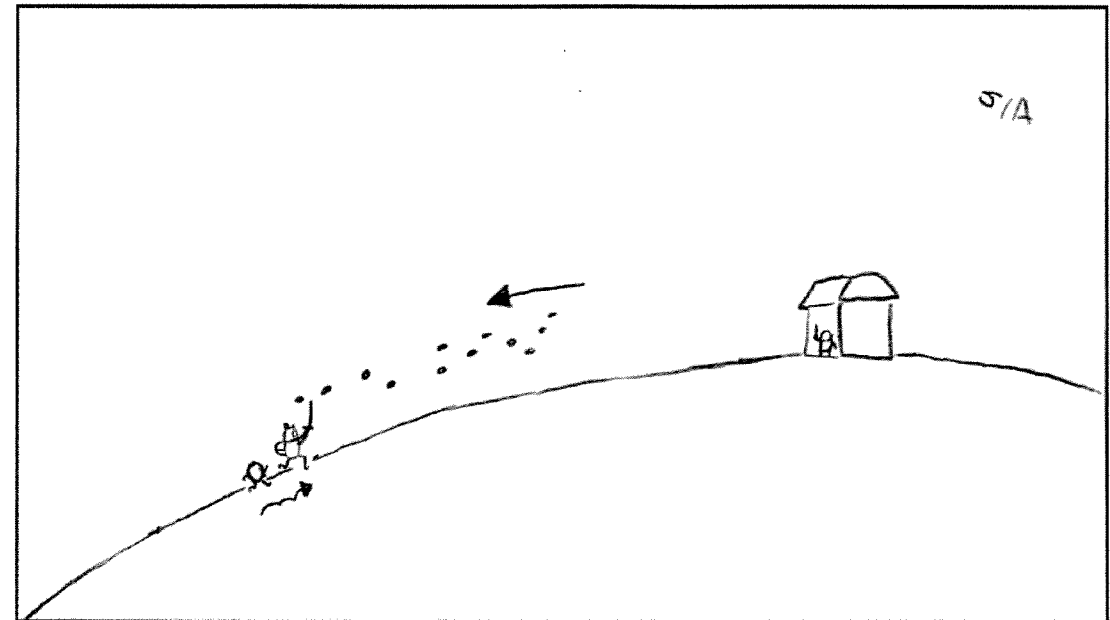


Sc. 141 CONT

Pnl. B

Bg.

day night

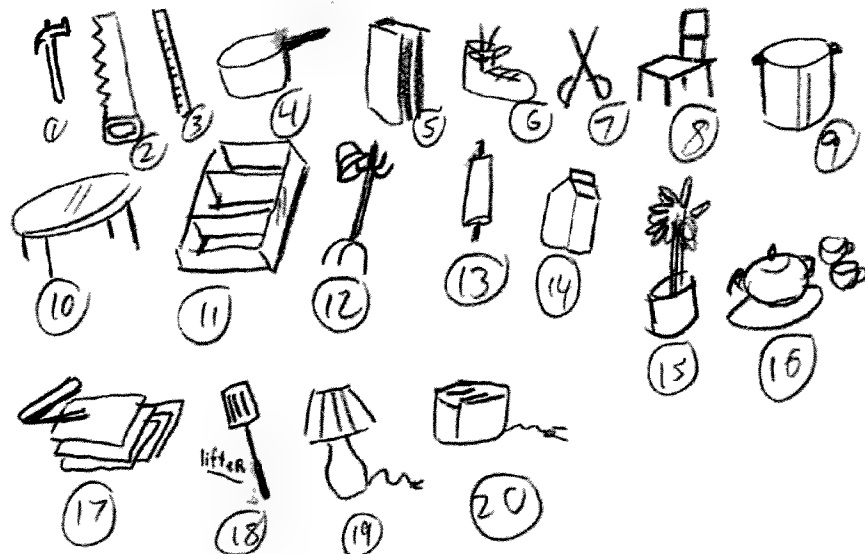


Page 221

Dialog:

Action:

Timing:



- GRASSY OBJECTS FLY TOWARDS F+J  
- F+S RUN FORWARD.

JUL 23 2013

EPISODE #

1014-154

1014/154

Production :

1014/154

HO  
cut

# ADVENTURE TIME

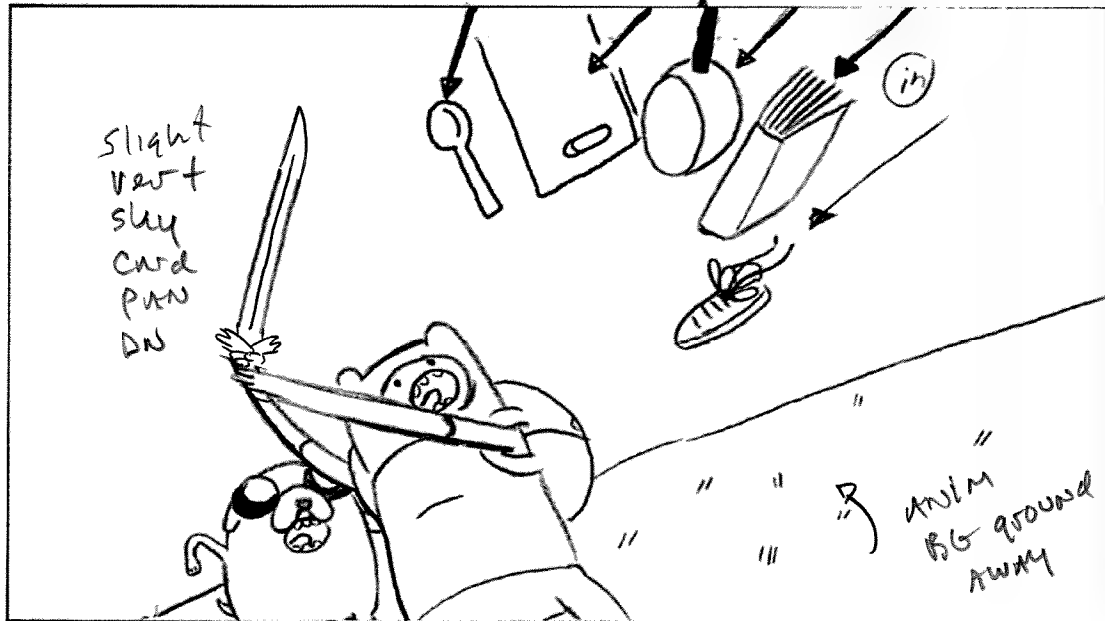


Sc. 142

Pnl. A

Bg.

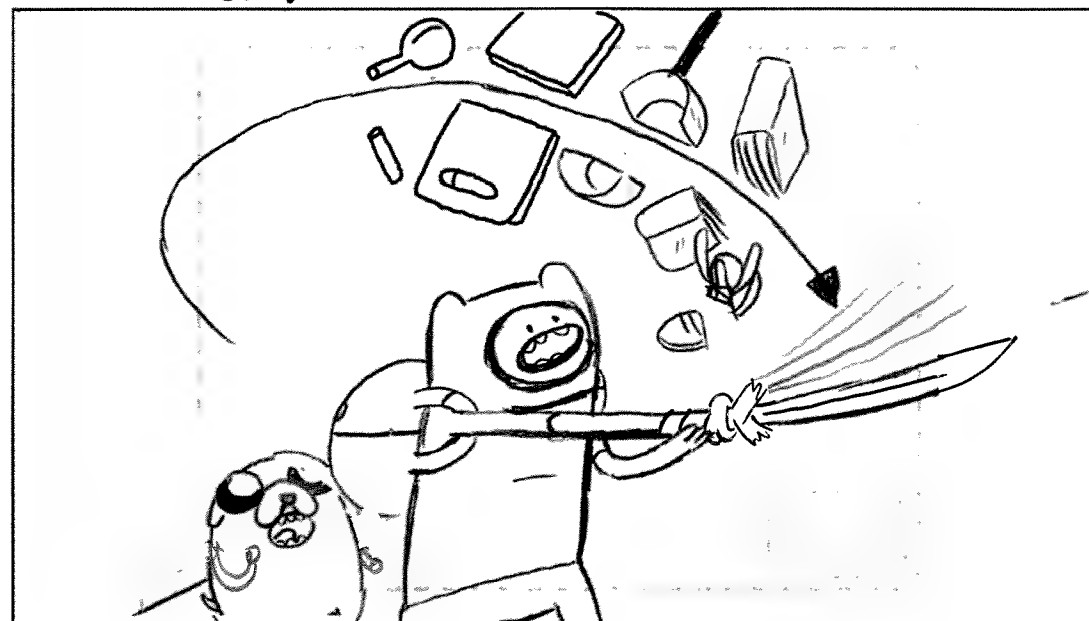
day night



Sc. 142 CONT

Pnl. B

Bg.



Page

222  
222 NEXT

HO  
cut

EPISODE #

1014-154

1014/154

Dialog:

F: Yeah -----ugh!

Action:

-F chopping up : hammer, saw,  
pot, book, shoe

- Finn cuts up first wave.

JUL 23 2013

Timing:

Production :

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7514701

Hi  
cut

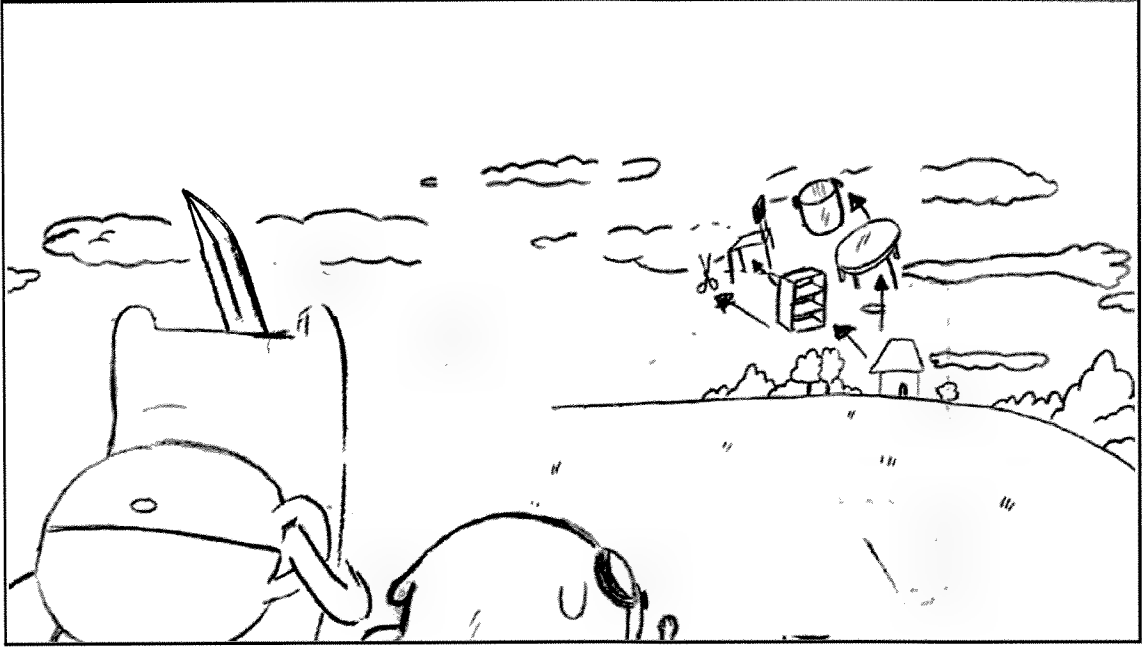
ADVENTURE TIME



Sc. 143 Pnl. A Bg. day night



Sc. 143 CONT Pnl. B Bg. day night



Dialog:	F: Hwah!
Action:	JUL 23 2013
Timing:	

EPISODE # 1014-154  
1014/154  
Production :

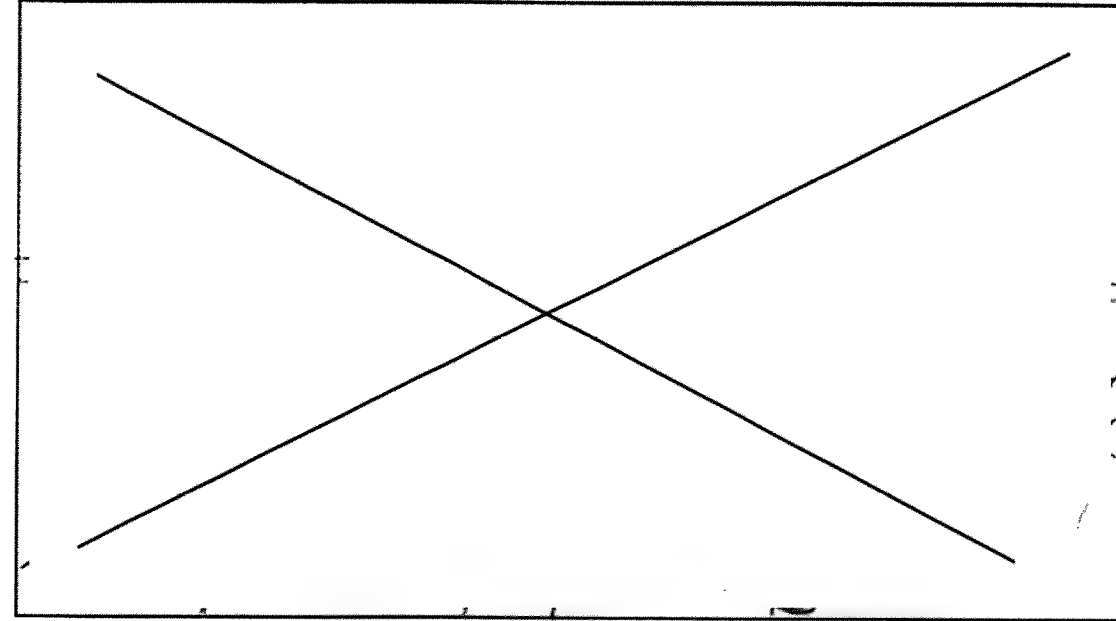


# ADVENTURE TIME



Page 223

Sc. Pnl. Bg. day night



Sc. 143 CONT Pnl. C Bg. day night



Dialog:

Action:

Timing:



F: Pouy...

chopping up: scissors, chair, tall pot, table, bookshelf

JUL 23 2013

1014-154

EPISODE #

1014/154

Production :

1014/154

# ADVENTURE TIME

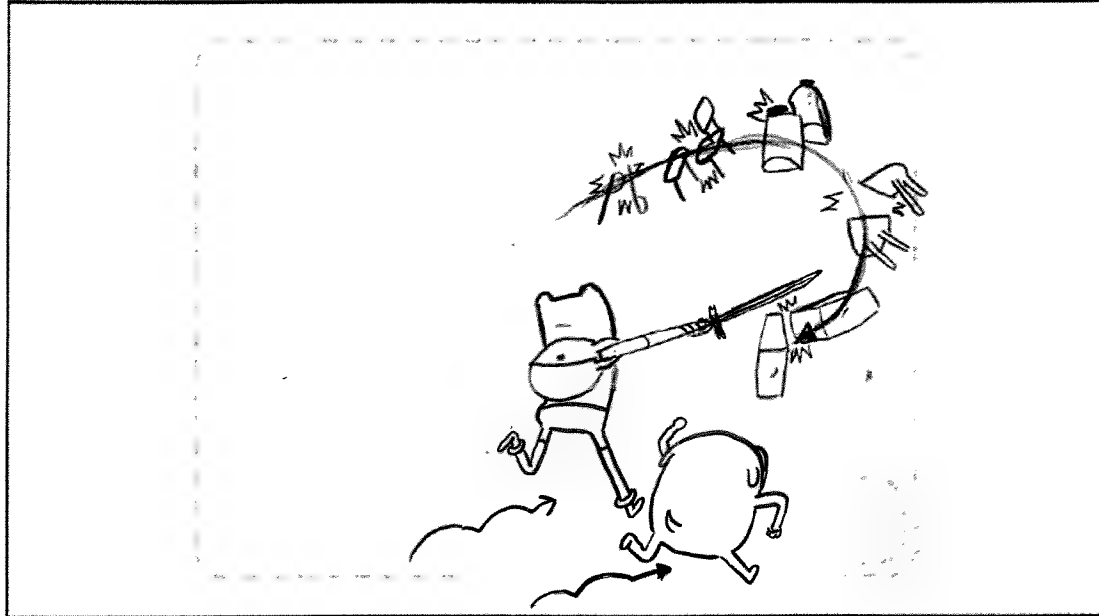


Page **224**

Sc. **143 CONT** Pnl. **D**

Bg.

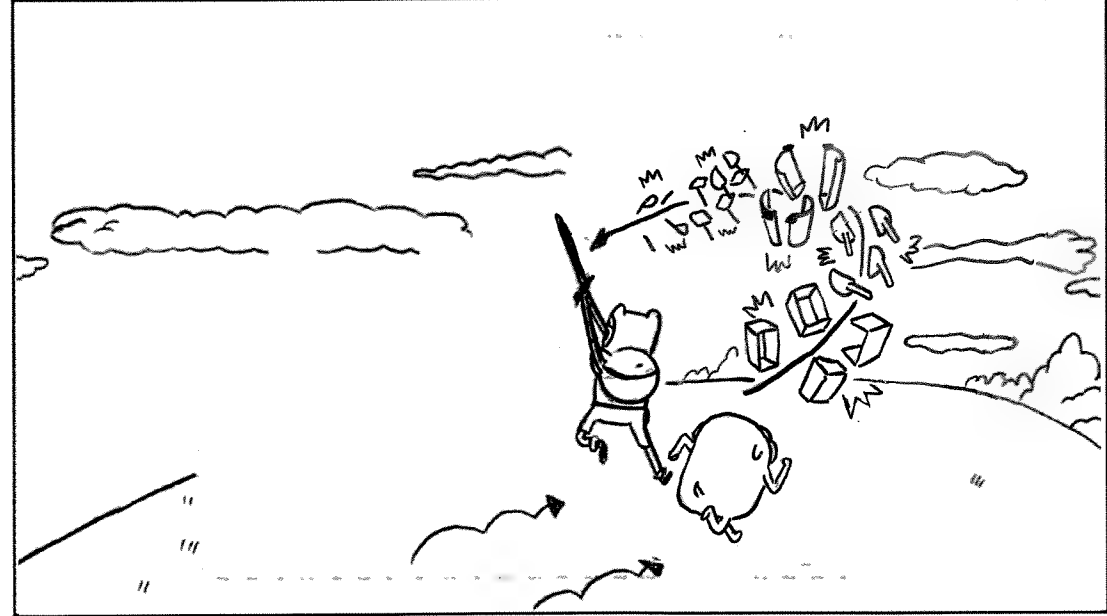
day night



Sc. **143 CONT** Pnl. **E**

Bg.

day night



Dialog: **E: [Fighting Sounds]**

Action: **Fighting**

Timing:

**chopping up: coatrack w/ hat, rolling pin,  
milk carton, plant, tea set,  
stapler w/ papers.**

**CHOPS DEBRIS  
INTO QUARTERS**

**||| 23 2013**

EPISODE #

**1014-154**

**1014/154**

Production :

**1014/154**

ADVENTURE TIME

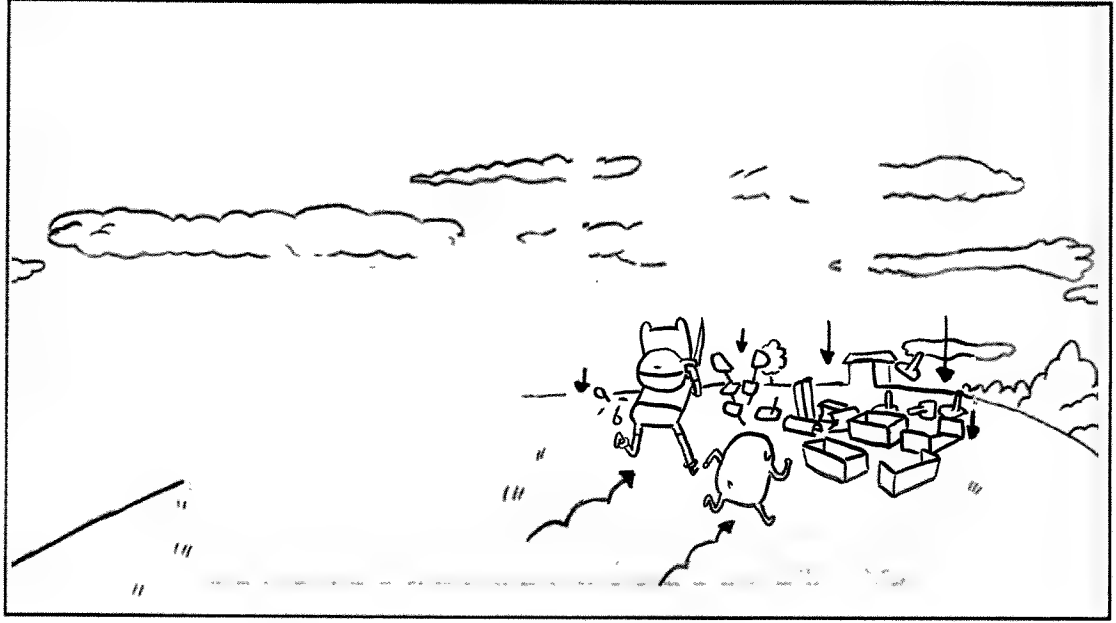


Sc. 143 CONT

Pnl. F

Bg.

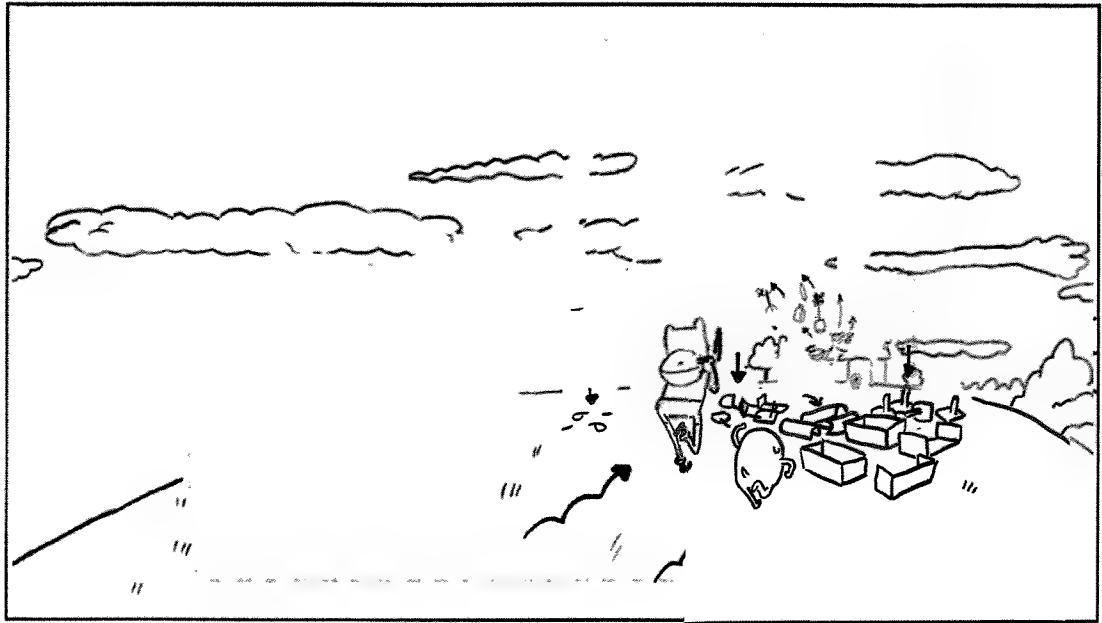
day night



Sc. 143 CONT

Pnl. G

Bg.



Page 225  
225A NEXT  
day night

Dialog:

Action:

-F chopping up: cooking lifter, lamp, toaster.

Timing:



(G1)

JUL 23 2013

EPISODE #

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1014/154

Production :

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1014/154

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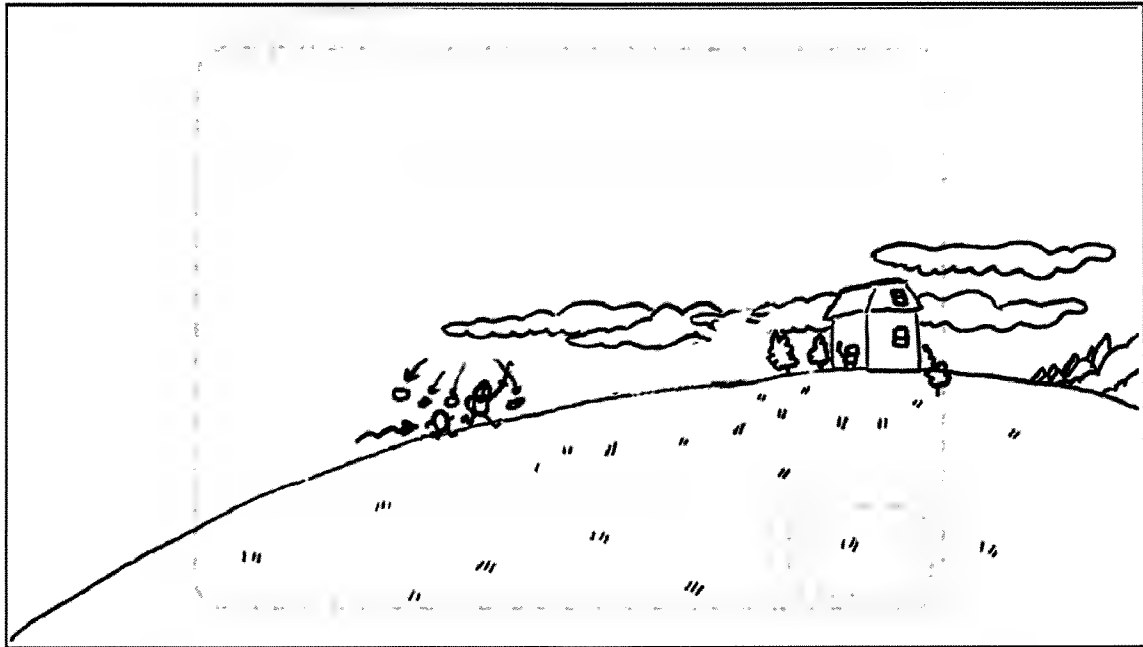
1014/154

ADVENTURE TIME

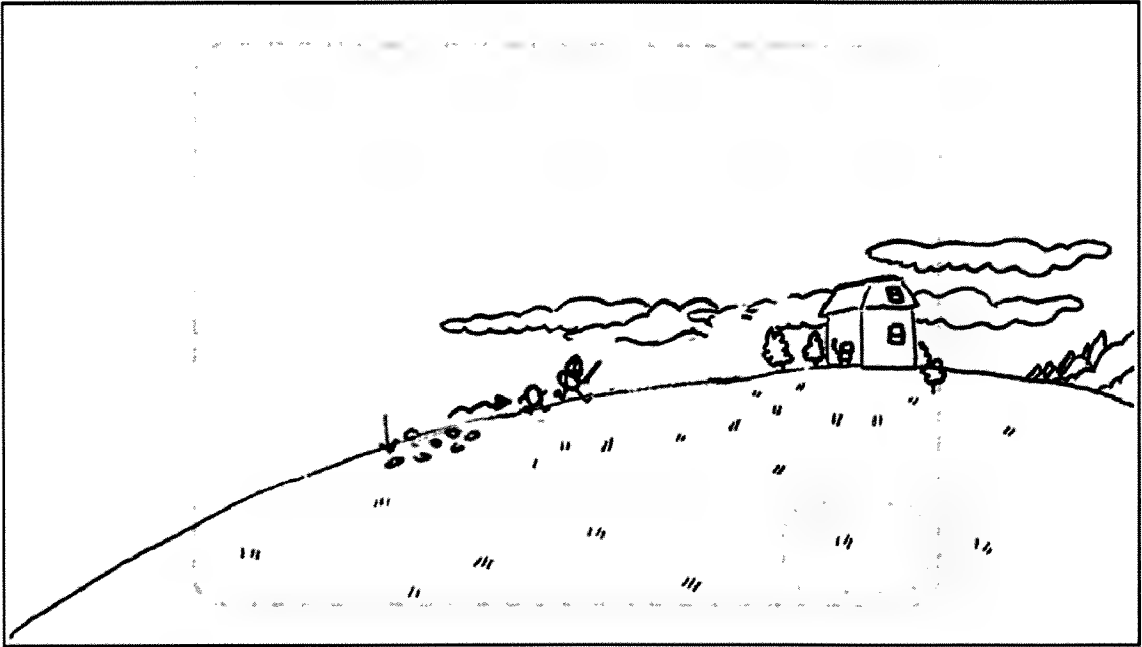


Page 225A  
~~225A~~ ~~NET~~  
day night

Sc. 144 Pnl. A Bg. day night



Sc. 144 *CONT* Pnl. B Bg. day night



Dialog:	<div data-bbox="927 1015 1021 1096" data-label="Text"><p>AL</p></div>	
Action:		JUL 23 2013
Timing:		

EPISODE # 1014-154

1014/154

Production :

1014/154

ADVENTURE TIME

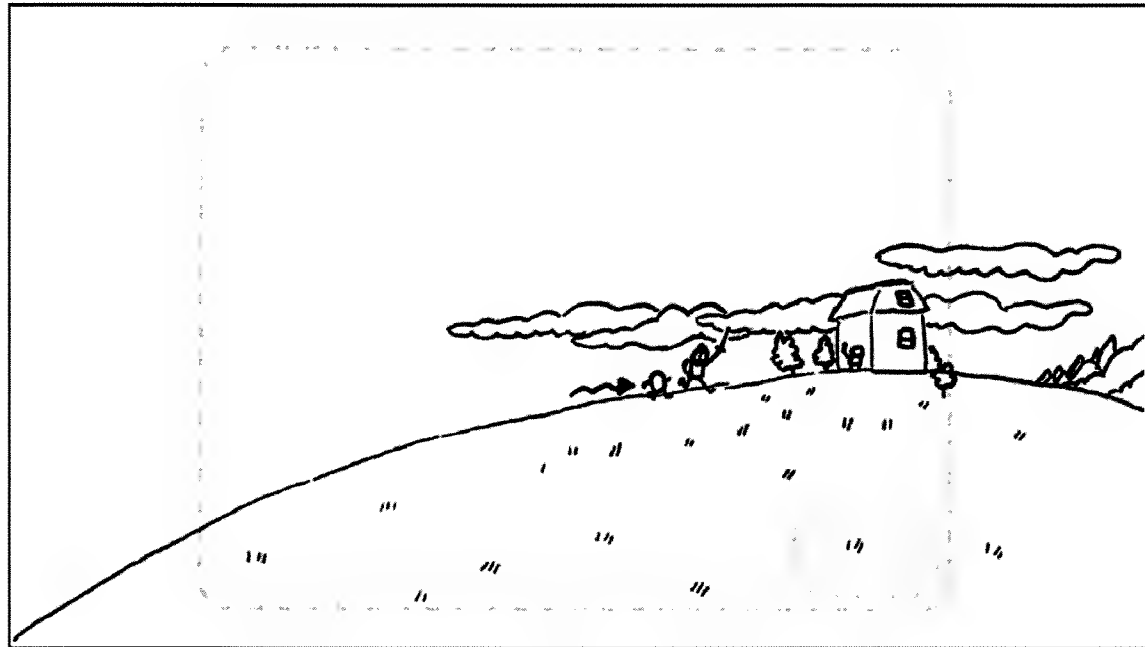


Ho  
Cut

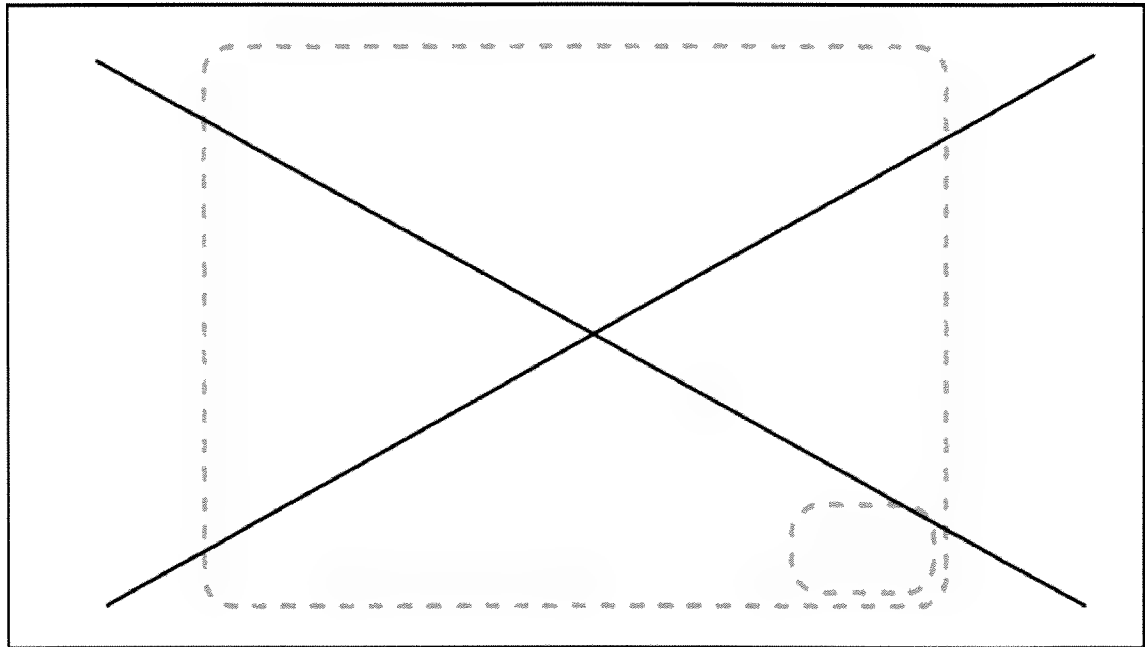
225B

Page  
*226* *NET*  
day night

Sc. 144 *CONT* Pnl. C Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

JUL 23 2012

1014-154

EPISODE #

1014/154

Production :

1014/154

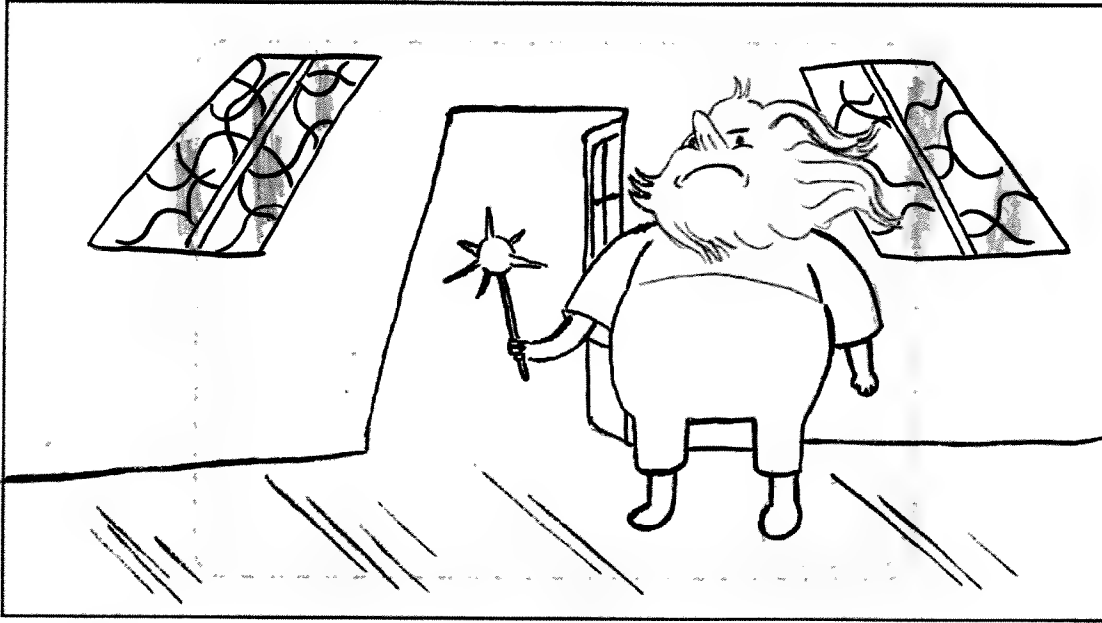
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Hu  
Cat

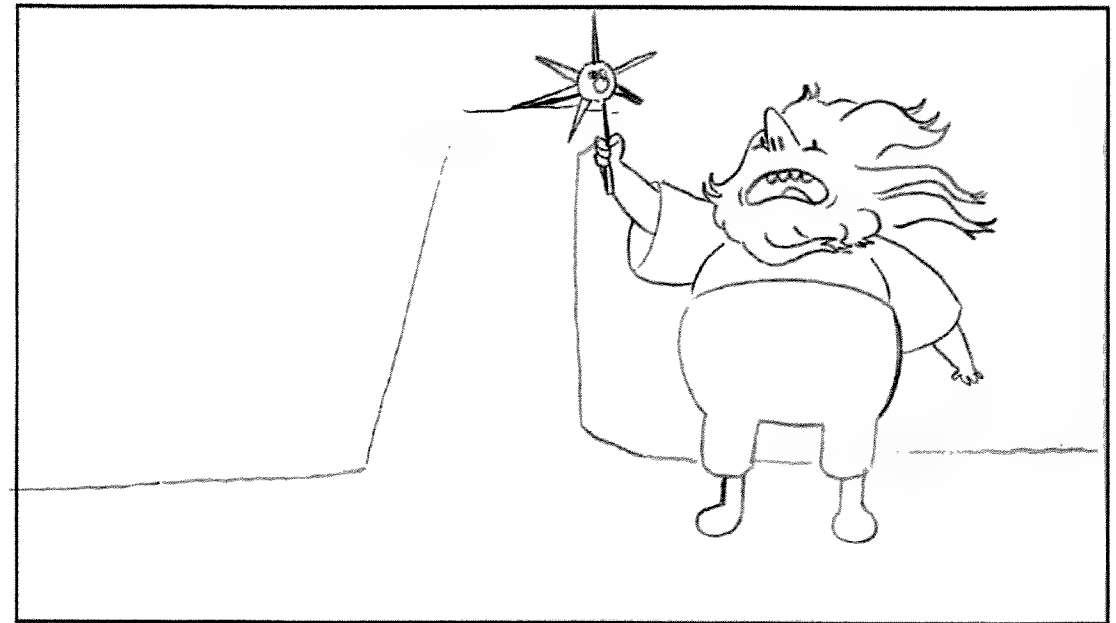
# ADVENTURE TIME



Sc. **145** Pnl. **A** Bg. day night



Sc. **145 CONT** Pnl. **B** Bg. day night



Dialog:	W.O.GM. UH! GO FORTH.
Action:	
Timing:	JUL 23 2011

EPISODE #

Production :

1014-154

1014/154

1014/154

1014/154

# ADVENTURE TIME

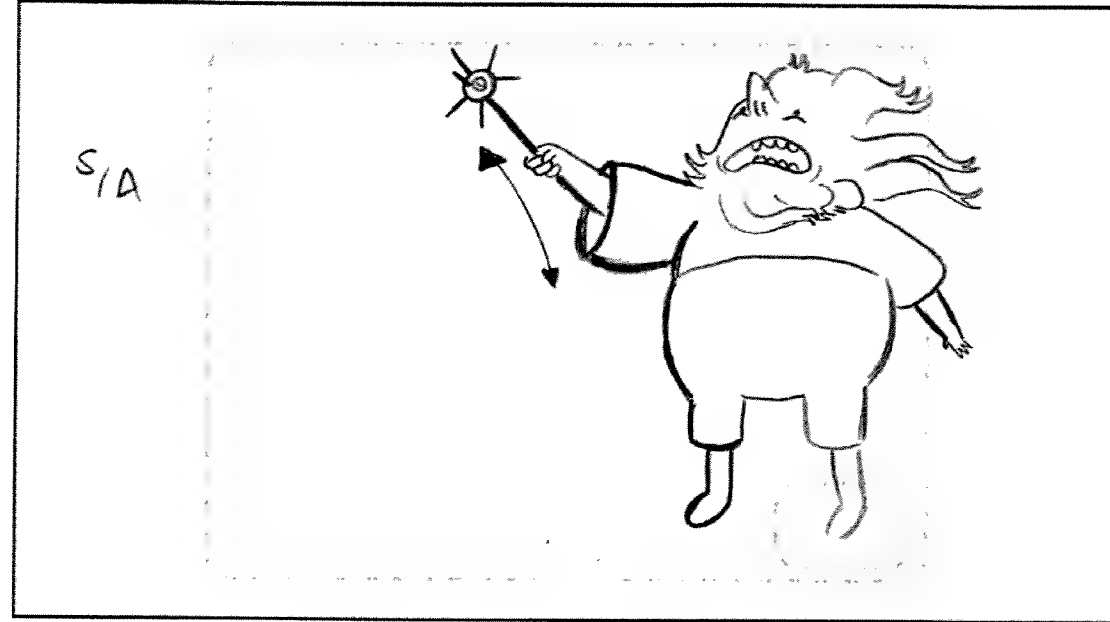


Page **227**  
day night

Sc. **145 CONT** Pnl. **C**

Bg.

day night



Sc. **145 CONT** Pnl. **D**

Bg.

day night



Dialog:

GW: Go.....Uh

Action:

**(AB) x 4, (A) x 4**

Timing:

JUL 23 2013

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1014/154

Production :

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1014/154

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# ADVENTURE TIME



Page 228

Sc. 14S CONT Pnl. E

Bg.

day night



Sc. 14S CONT Pnl. F

Bg.

day night



Dialog:

GW: Forth!

GW: That was all  
my grassy objects

Action:

- W.O.G.M. Looks IN HOUSE

Timing:



EPISODE #

1014-154

1014/154 ;

Production :

1014/154



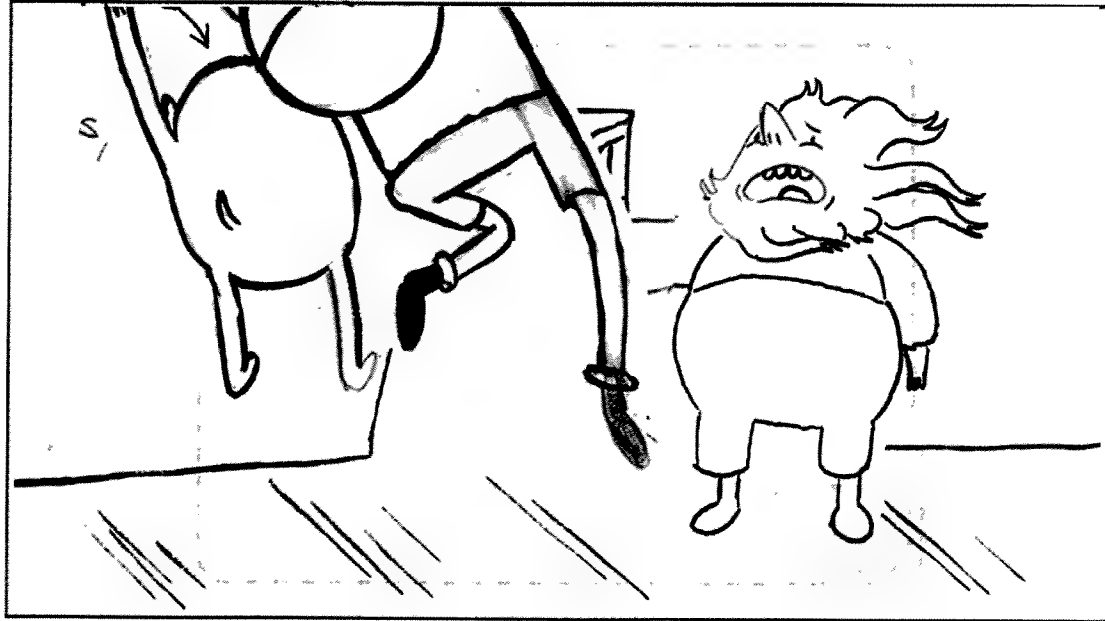
# ADVENTURE TIME



Sc. 145 *CONT* Pnl. G

Bg.

day night



Sc. 145 *CONT* Pnl. H

Bg.

day night



Dialog:

GW: UHHH!

GW: OOF.

JUL 23 2013

Action:

-F+J LEAP ON/5.

Wizard falls on his butt.

Timing:



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1014-154

1014/154

Production :

1014/154

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1014/154

HW  
Cut

# ADVENTURE TIME



HW  
Cut

Page 230  
230A NEXT  
day night

Sc. 146

Pnl. A

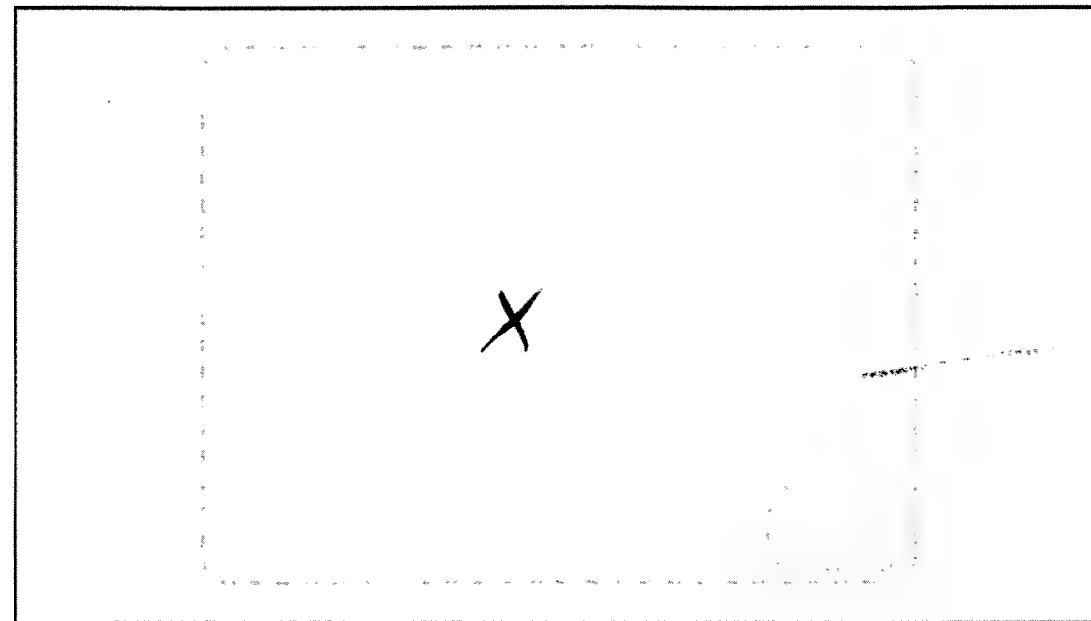
Bg.

day night

Sc.

Pnl.

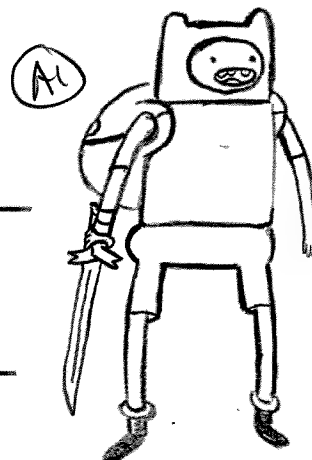
Bg.



Dialog: F: Lift the curse!

Action: - F HOLDS SWORD  
TO WORM.

Timing:



JUL 23 2013

Production :

EPISODE #

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1014/154

1014/154

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791/7101

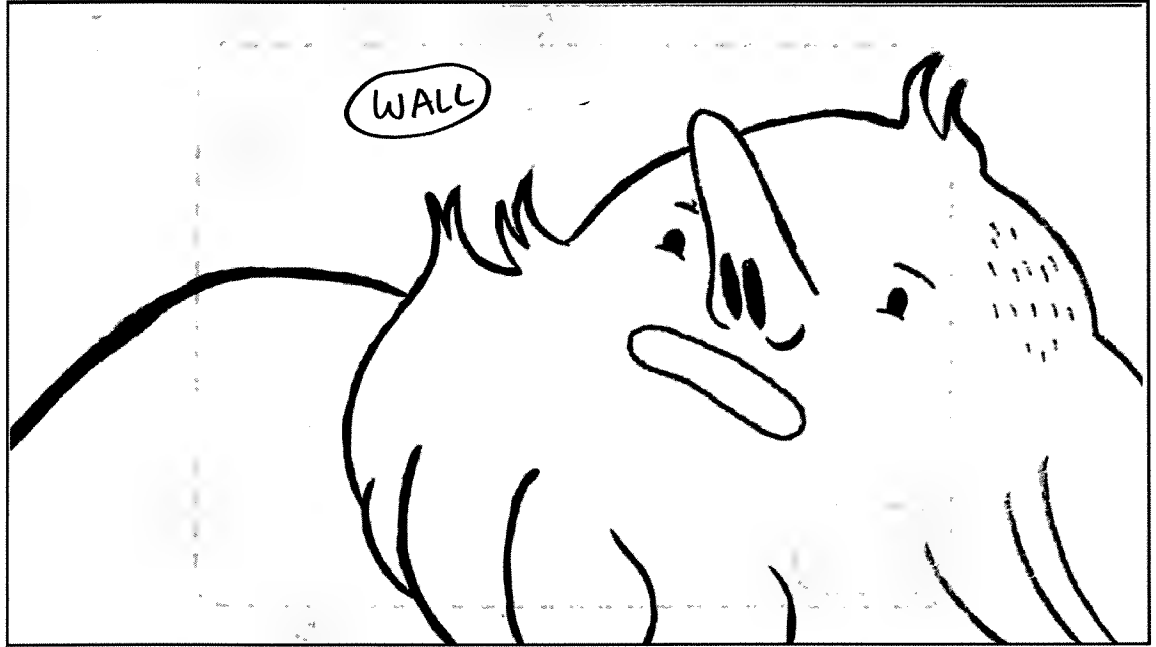
HW  
cut

# ADVENTURE TIME

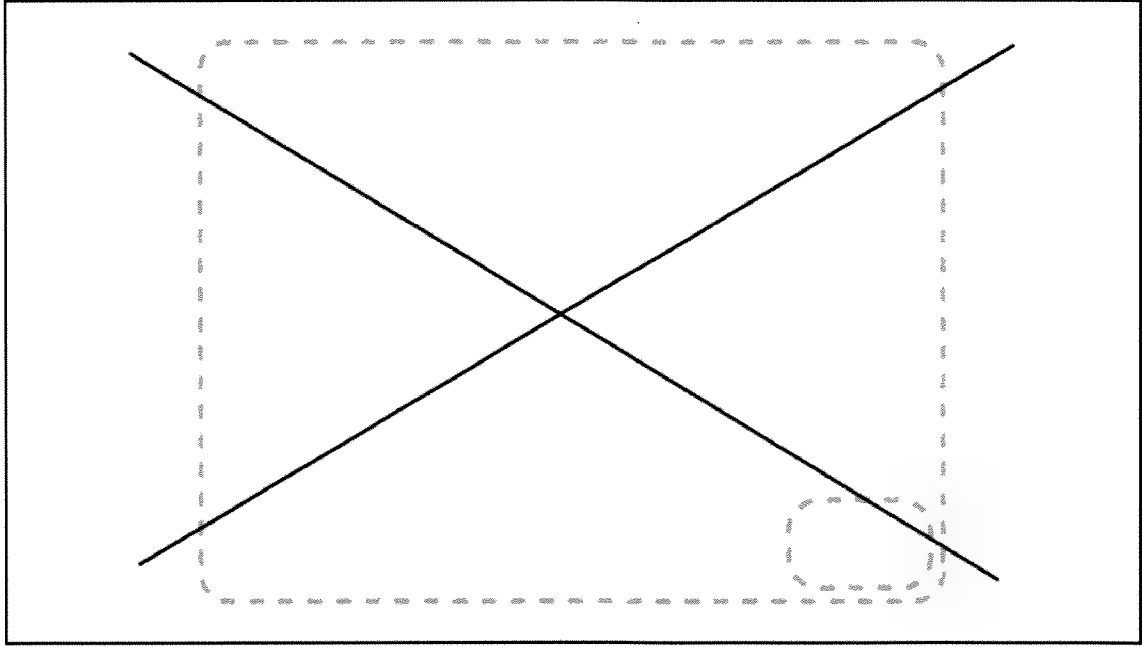


Page 230A  
*231/251*  
day night

Sc. 147 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:	GW: <Laughing starts>	
Action:		
Timing:		

JUL 23 2013

EPISODE # 1014-154  
Production : 1014/154

1014/154

# ADVENTURE TIME

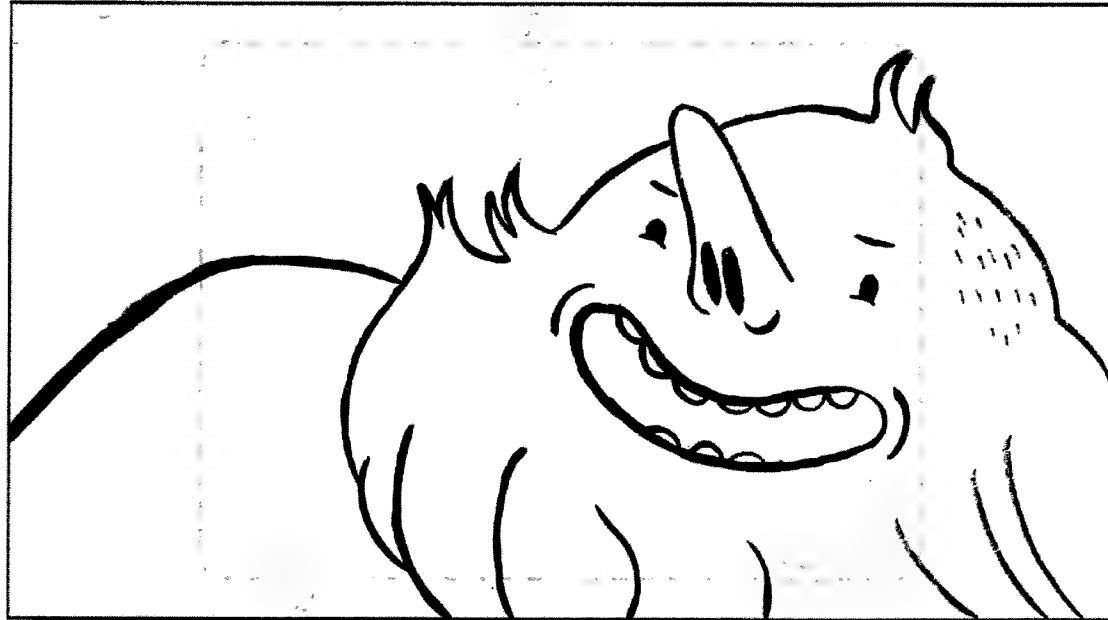


Page **231**

Sc. **147 CONT** Pnl. **B**

Bg.

day night



Sc. **147 CONT** Pnl. **C**

Bg.

day night



Dialog:

GW: [LAUGHING]

GW: NEVER!!! You have no power over me...

Action:

Wizard laughs in Finn's Face.

JUL 23 2013

Timing:

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1014/154

Production :

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# ADVENTURE TIME



Sc. 147 CONT Pnl. D

Bg.

day night



Sc. 147 CONT Pnl. E

Bg.

day night



Dialog: GW: young fool.

GW: The grass sword will be part of you for all eternity!!!

Action:

JUL 23 2013

Timing:

Production :

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1014/154

ADVENTURE TIME



Sc. 147 CONT Pnl. F

Bg. day night



Sc. 148

Pnl. A Bg. day night



Dialog:

GW: (DERISIVE LAUGHTER)  
HA HA HA!

Action:

Grass Wizard laughs manically.

Timing:



SP

AL

JUL 23 2015

Production :

EPISODE #

1014-154

1014/154

1014/154

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1014/154

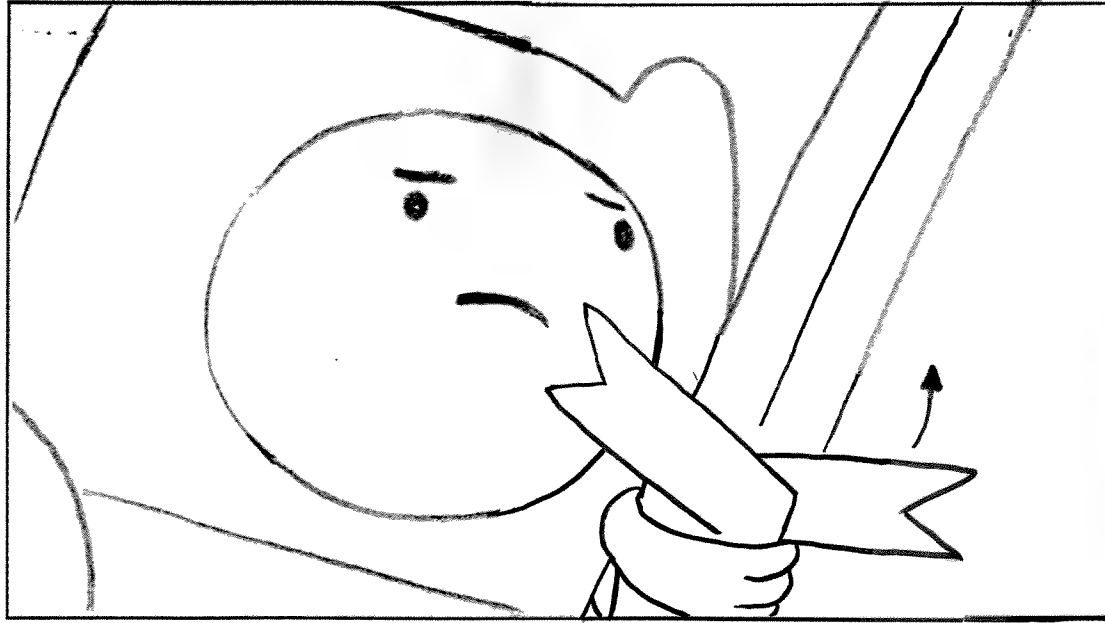
# ADVENTURE TIME



Sc. 148 *cont* Pnl. B

Bg.

day night



Sc. 148 *cont* Pnl. C

Bg.

day night



Page 234

Dialog:

GW: [LAUGHTER TRAILS OFF AWKWARDLY)

F: HMM

Action:

- F. LOOKS CLOSELY AT SWORD.

Timing:

JUL 23 2013

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1014-154

1014/154

Production :

1014/154

1014/154

# ADVENTURE TIME



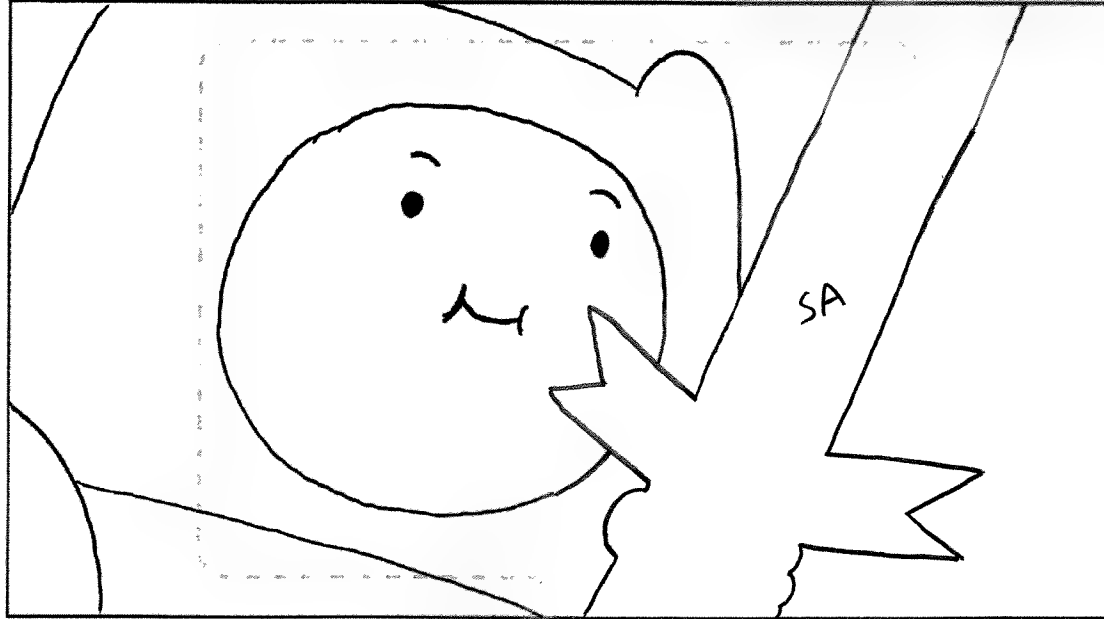
141  
25

Page **235**

Sc. **148 CONT** Pnl. **D**

Bg.

day night

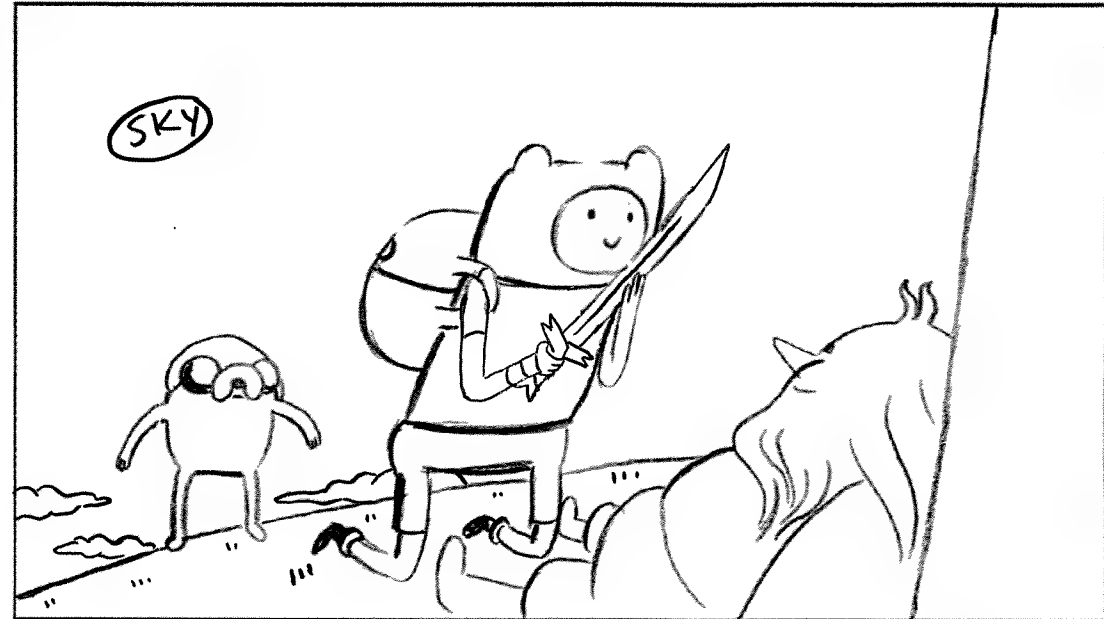


Sc. **149**

Pnl. **A**

Bg.

day night



Dialog:

F: ...

Action:

-F. SMILES.

JUL 23 2013

Timing:

EPISODE #

1014-154

1014/154

Production :

1014/154

1014/154



# ADVENTURE TIME

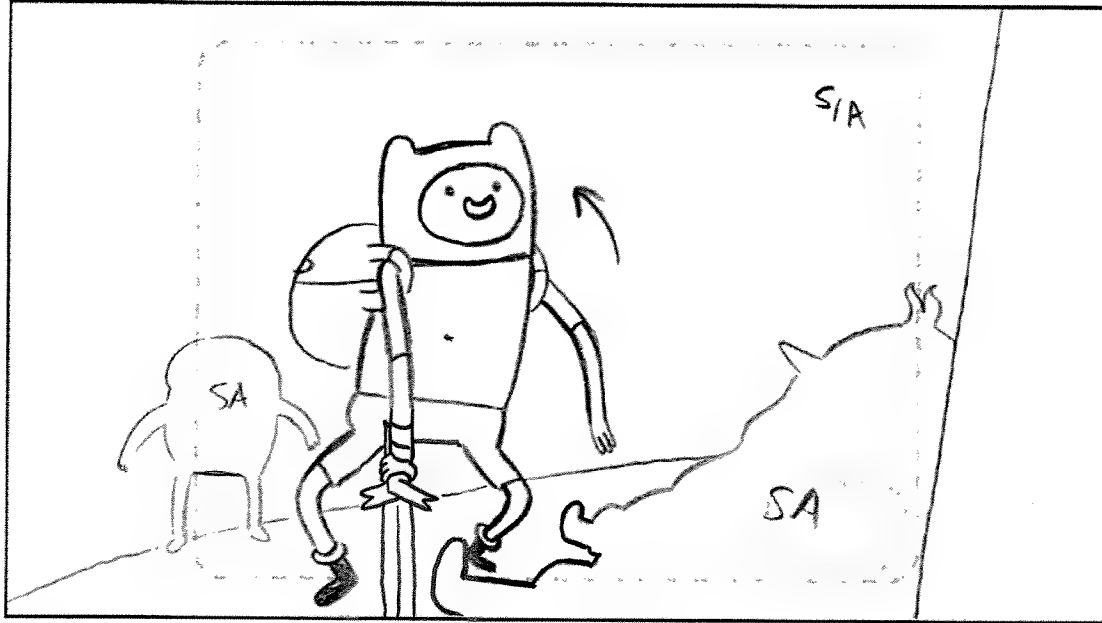


Page **236**

Sc. **149 CONT** Pnl. **B**

Bg.

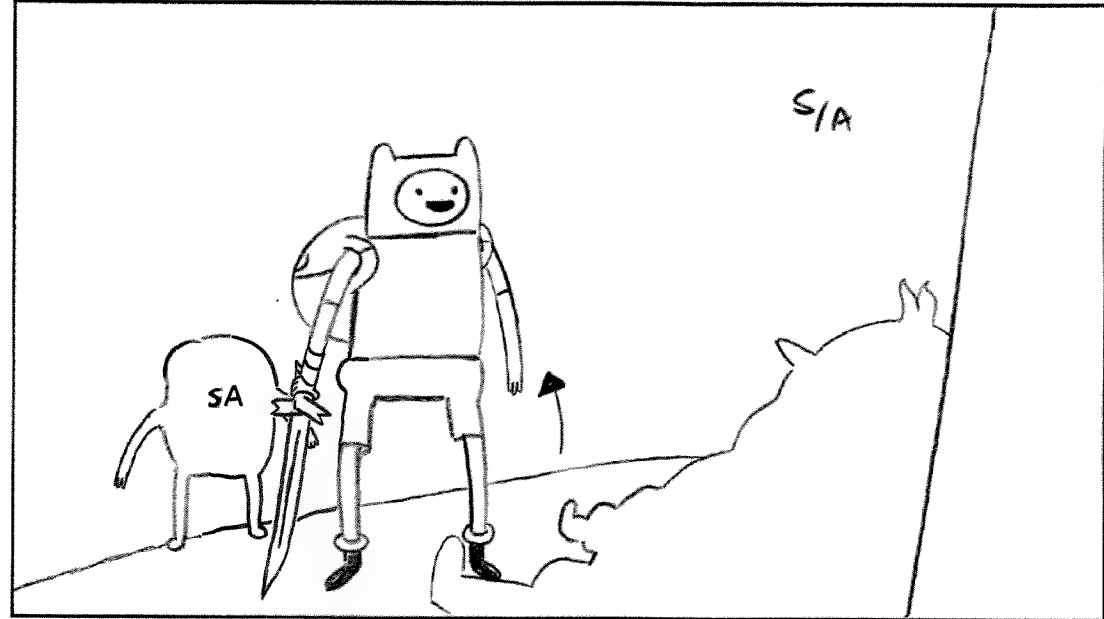
day night



Sc. **149 CONT** Pnl. **C**

Bg.

day night



Dialog:

F: You know what? I  
think I'm cool with that.

Action:

-F. STANDS UP.

JUL 23 2013

Timing:

EPISODE #

1014/154 ; 1014-154

Production :

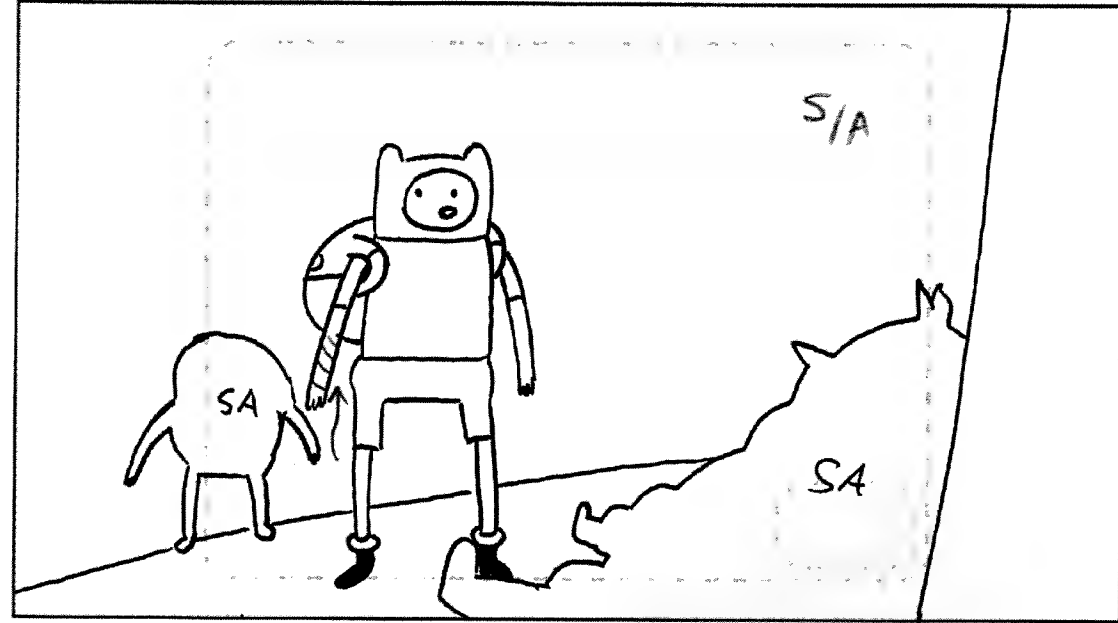
1014/154

# ADVENTURE TIME

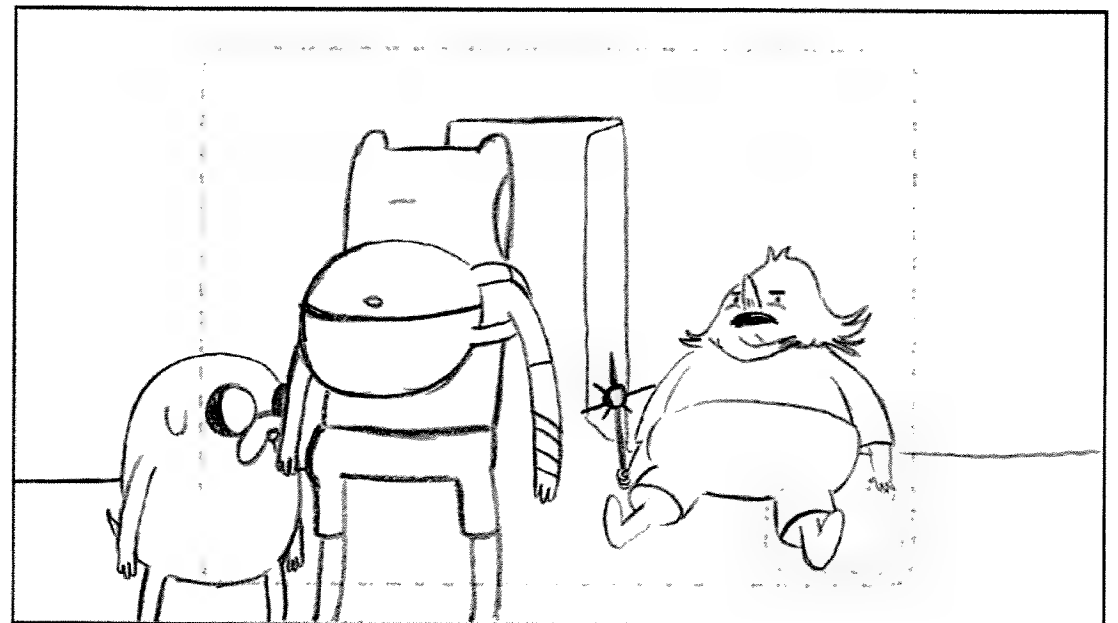


Page **237**

Sc. **149 CONT** Pnl. **D** Bg. day night



Sc. **150** Pnl. **A** Bg. day night



Dialog: SEX: SHXX GW: (FLAT) WHAT.

Looks to Finn (C) AFM

(C) (DZ)

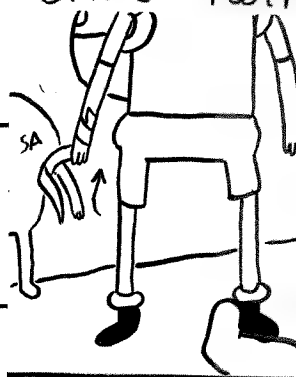
Action: - Blade retracts AROUND FINN'S WRIST.

DI

SA

III 2 3 2013

Timing:



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1014/154

Production :

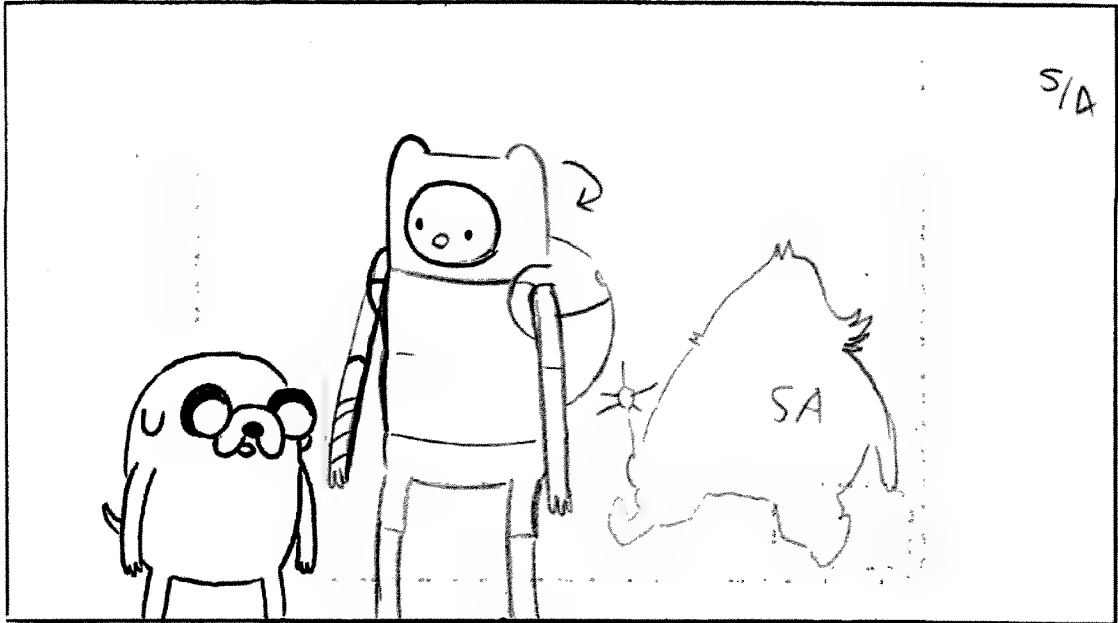
1014/154

ADVENTURE TIME

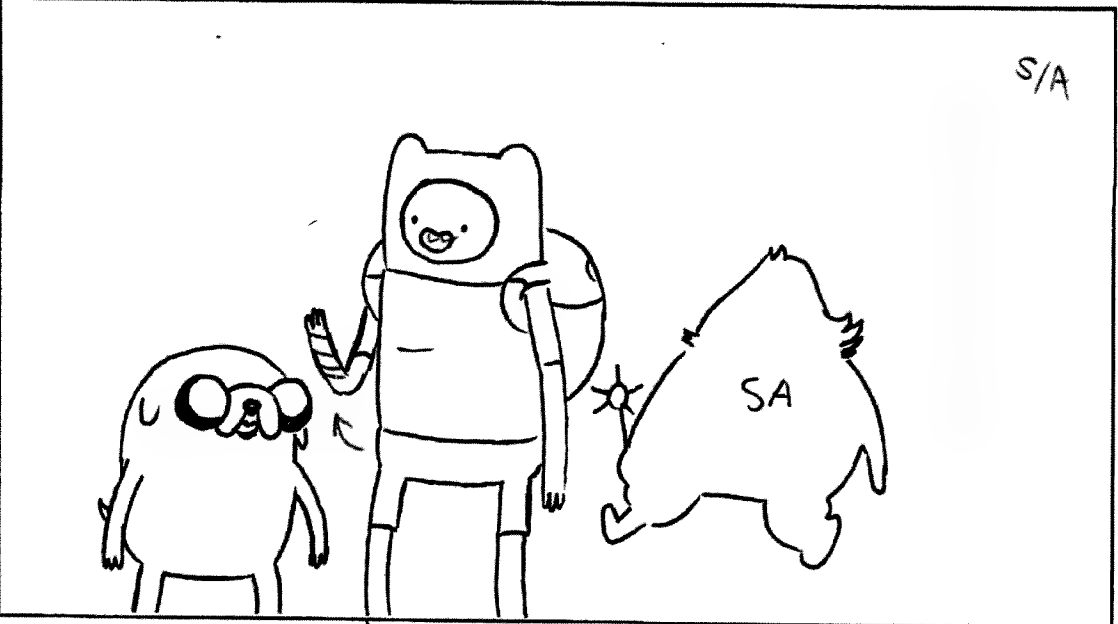


Page **238**

Sc. **150 CONT** Pnl. **B** Bg. day night



Sc. **150 CONT** Pnl. **C** Bg. day night



Dialog:	F: Whoa...
Action:	F: HA HA.
Timing:	



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1014/154

Production :

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1014/154

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# ADVENTURE TIME



Page **239**

Sc. 150 **CONT**

Pnl. D

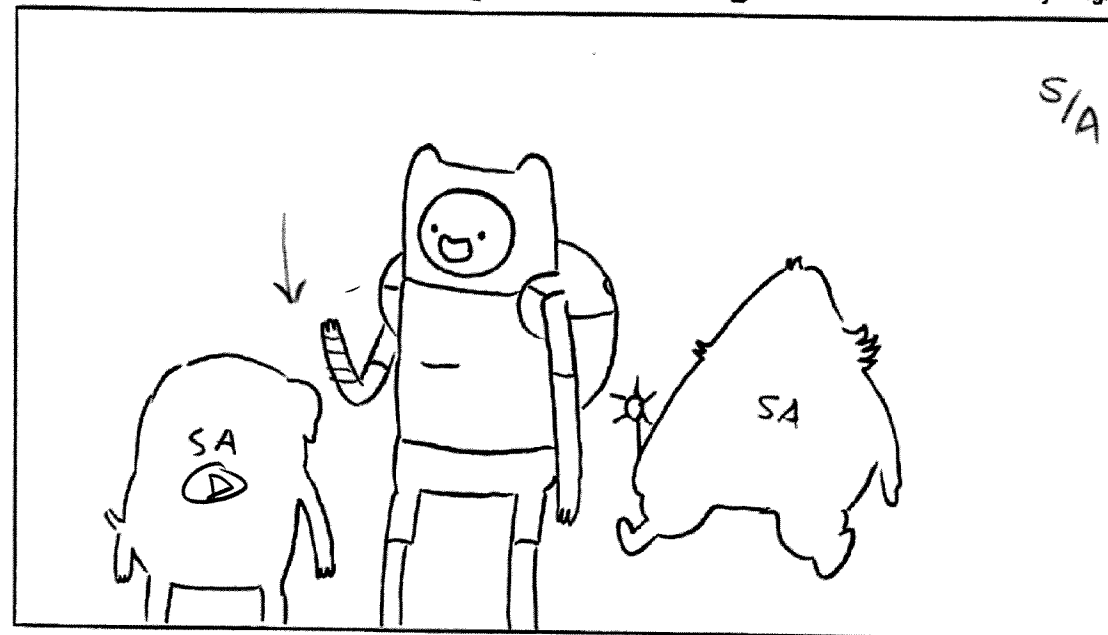
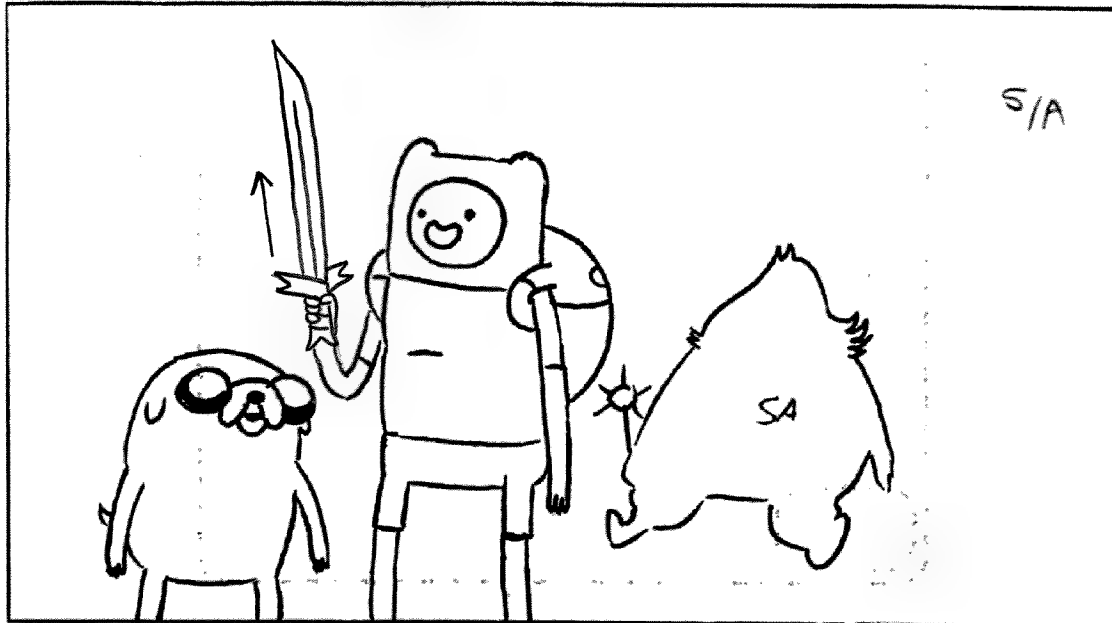
Bg.

day night

Sc. 150 **CONT** Pnl. E

Bg.

day night



Dialog:

Action:

Timing:



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Production :

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# ADVENTURE TIME



Sc. 150 CONT Pnl. F

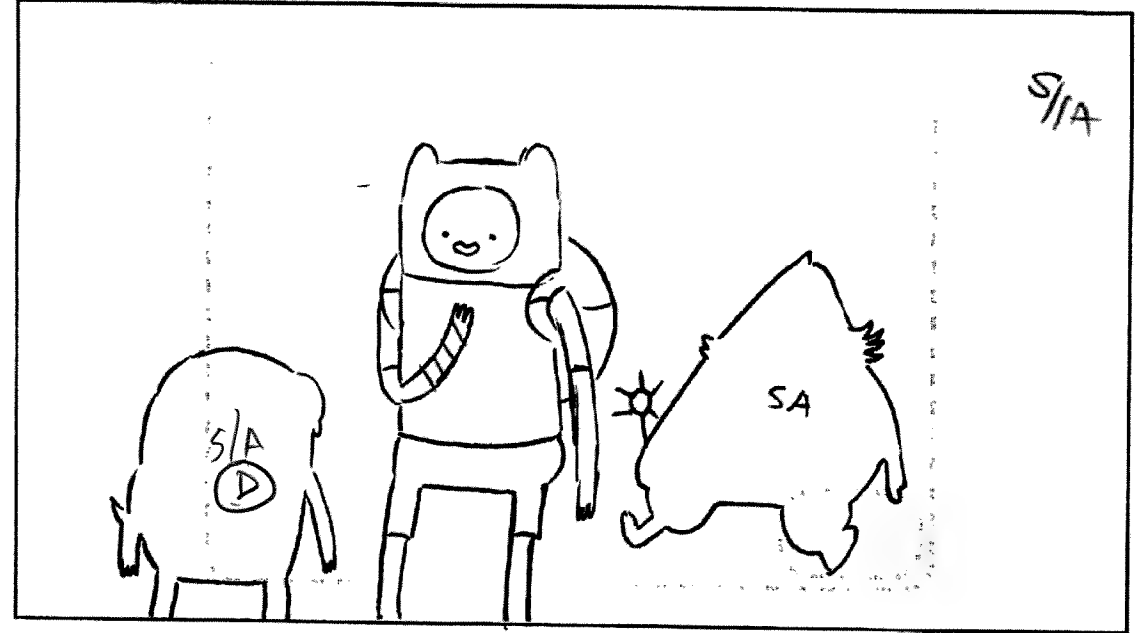
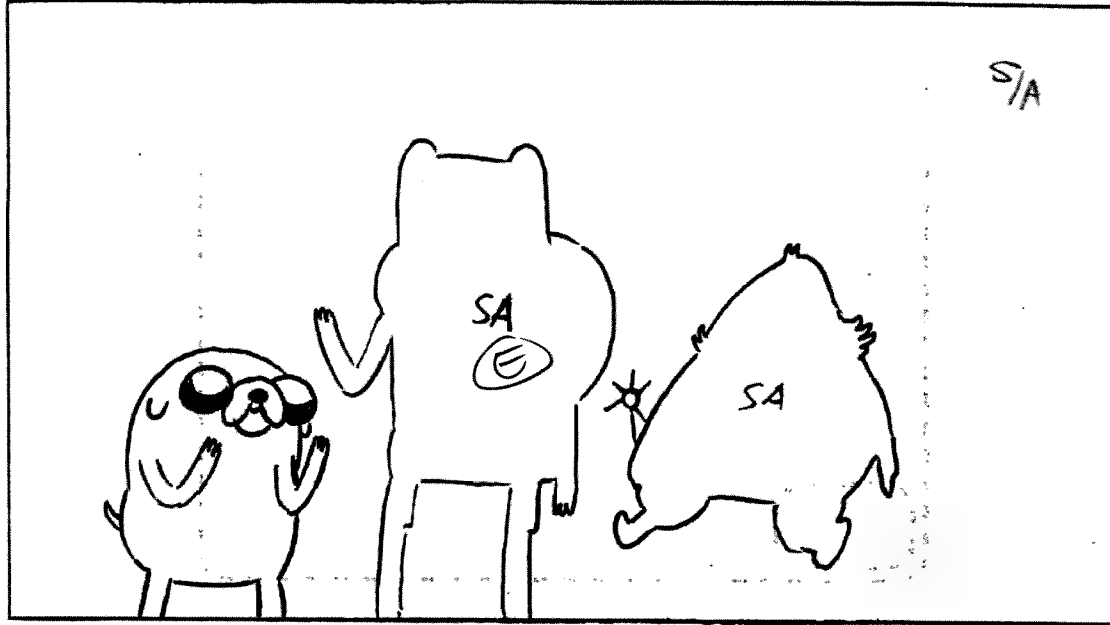
Bg.

day night

Sc. 150 CONT Pnl. G

Bg.

Page 240  
day night



Dialog: J: Now that you have accepted it,  
you can control it !!

F: Yeah this is

Action:

Timing:



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Production :

1014/154

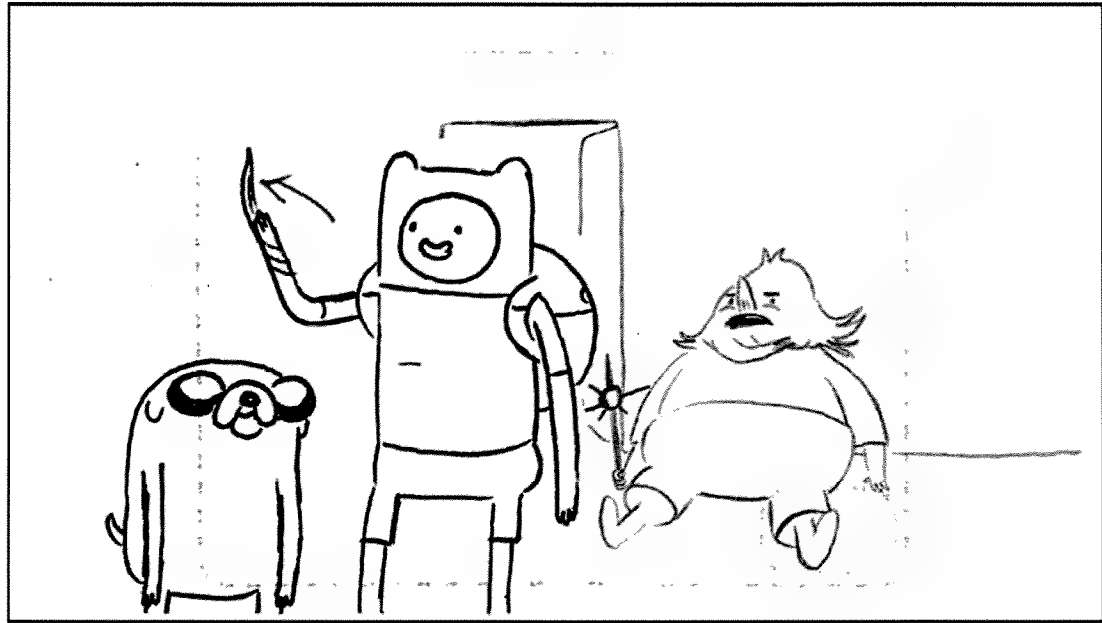
# ADVENTURE TIME



Sc. 150 *CONT* Pnl. H

Bg.

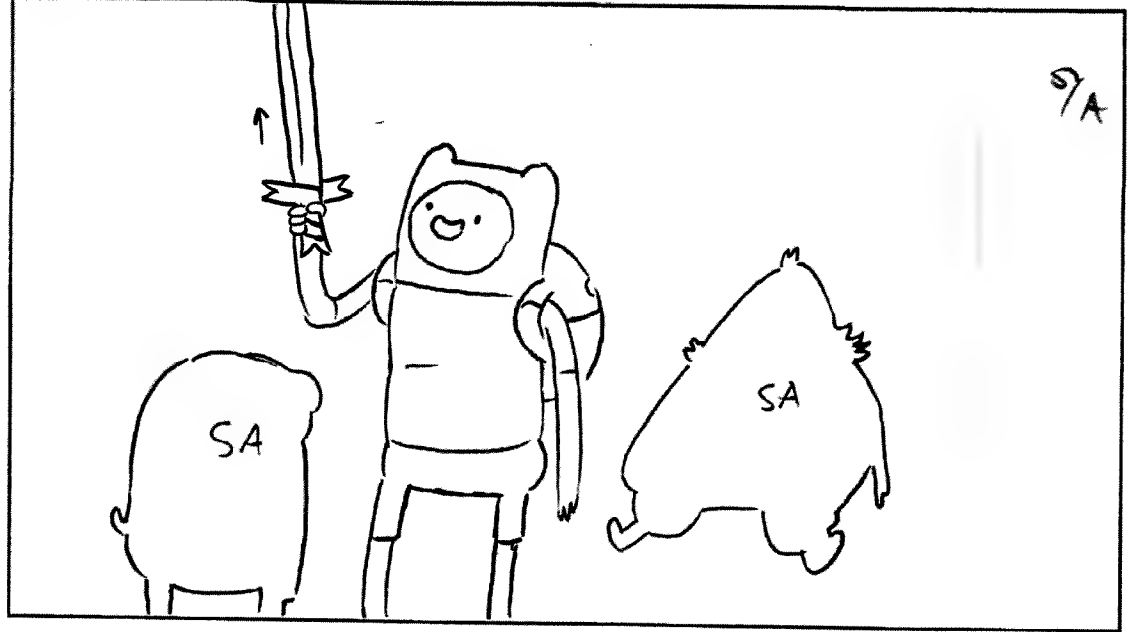
day night



Sc. 150 *CONT* Pnl. I

Bg.

day night



Page *241*

*Hu Cut*

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EPISODE #

1014/154

Dialog:

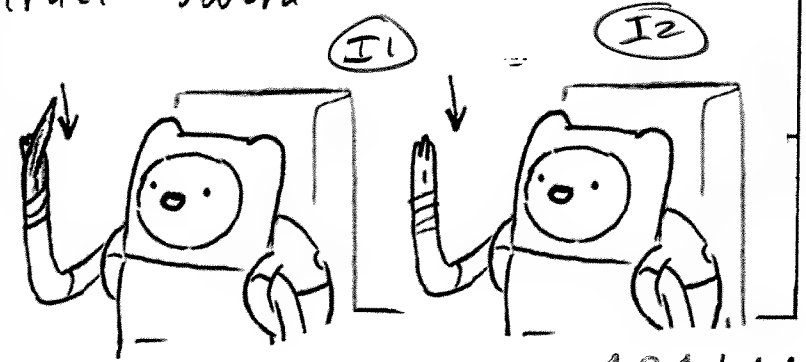
*F: really cool.*

*F: I just had to get used to it.*

Action:

*pop up , retract sword  
a few times.*

Timing:



Production :

1014/154

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1014/154

Hu  
Cut

# ADVENTURE TIME



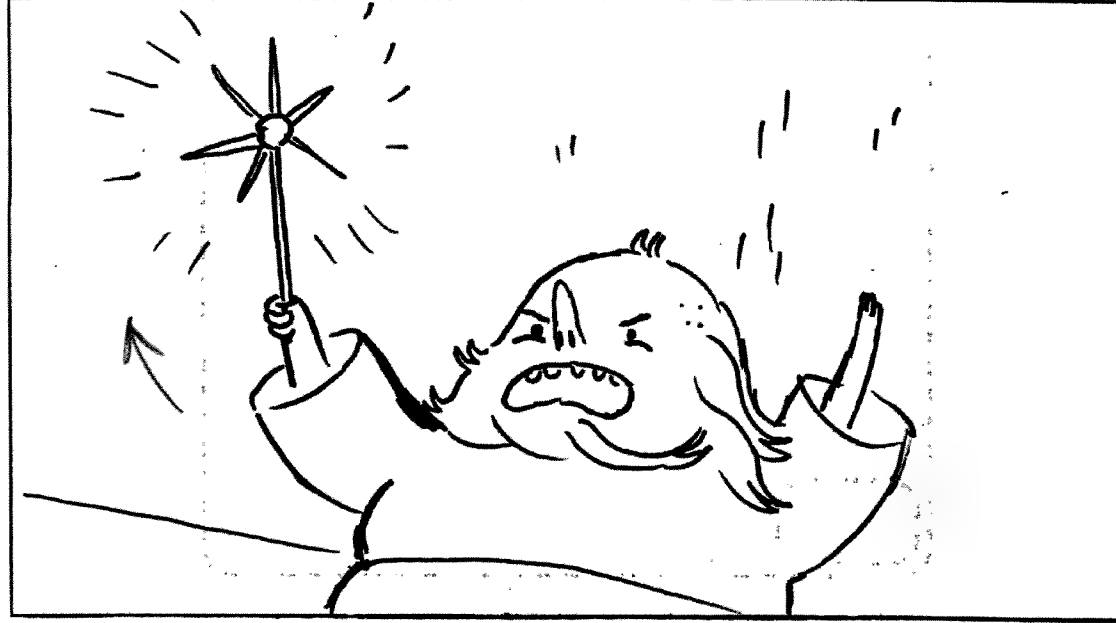
Hu  
Cut

Sc. 151

Pnl. A

Bg.

day night

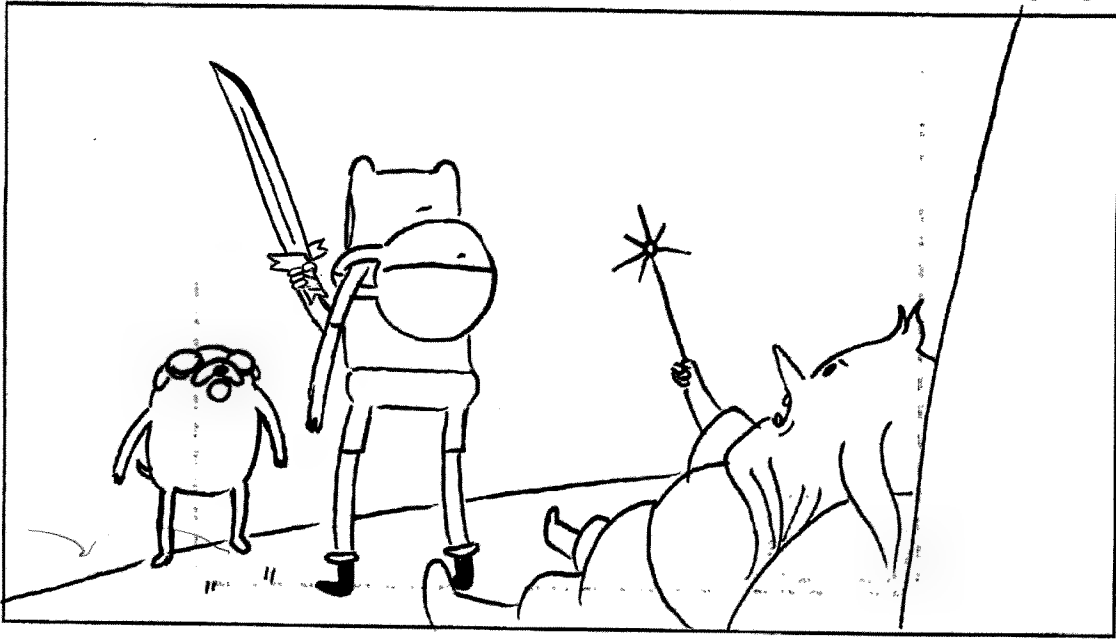


Sc. 152

Pnl. A

Bg.

Page 242  
day night



Dialog:	<u>GW</u> : That's not how people are supposed to react to an eternal curse.	
Action:		
Timing:		



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Production :

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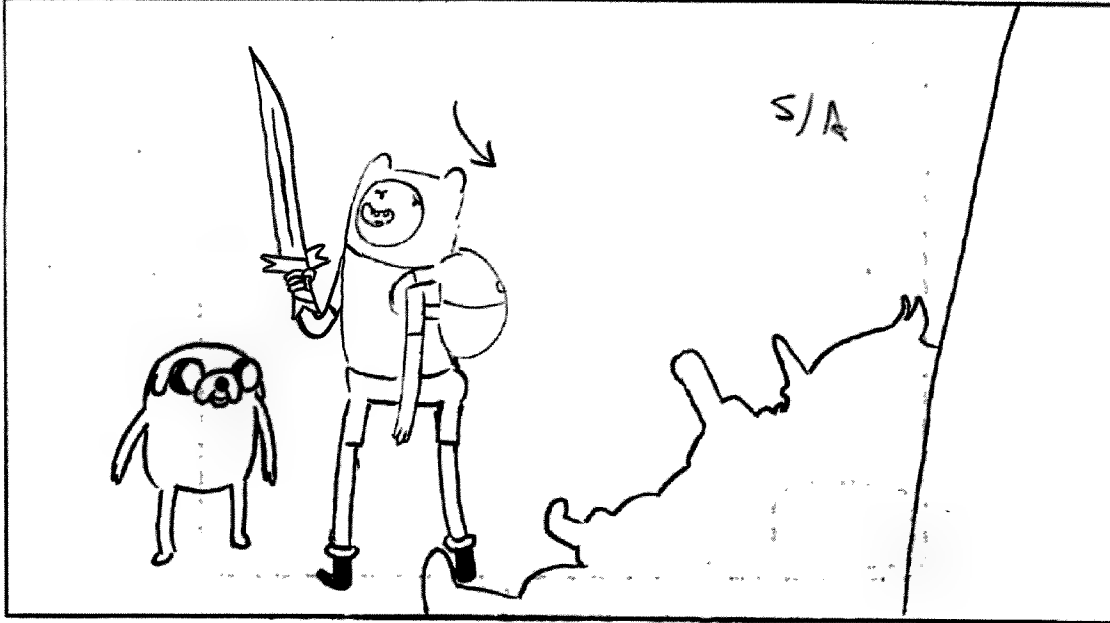
# ADVENTURE TIME



Sc. 152 *CONT* Pnl. B

Bg.

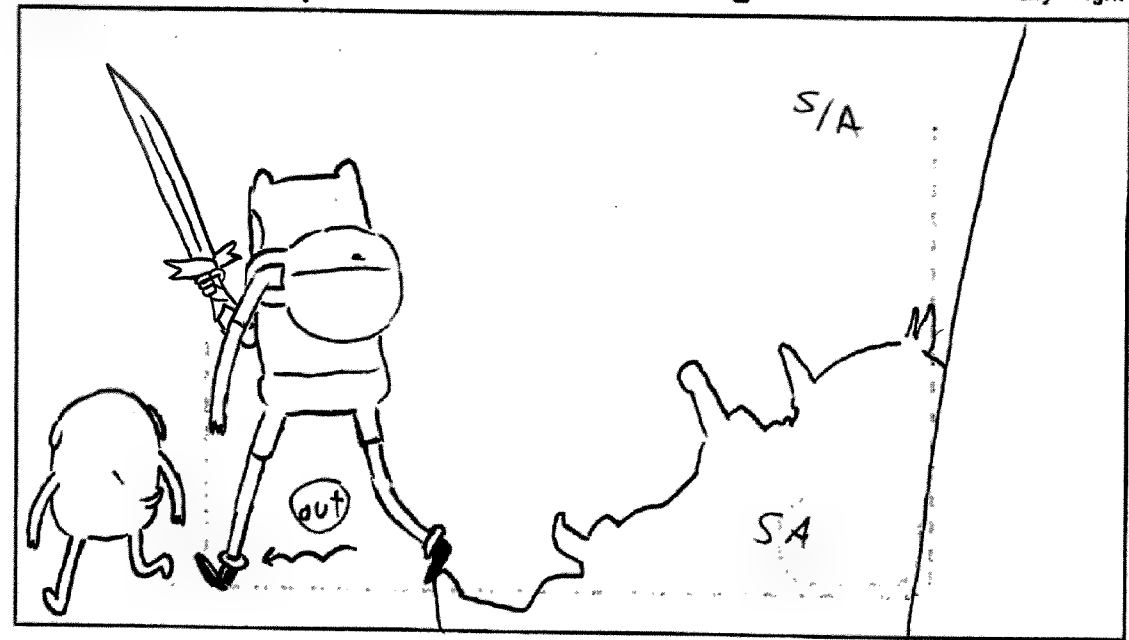
day night



Sc. 152 *CONT* Pnl. C

Bg.

day night



Page *243*

*HU*  
*cut*

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Dialog: F+J: what evs...

Action: - F+J WALK OFF/S,

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Timing:

Production :

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110  
CST

# ADVENTURE TIME

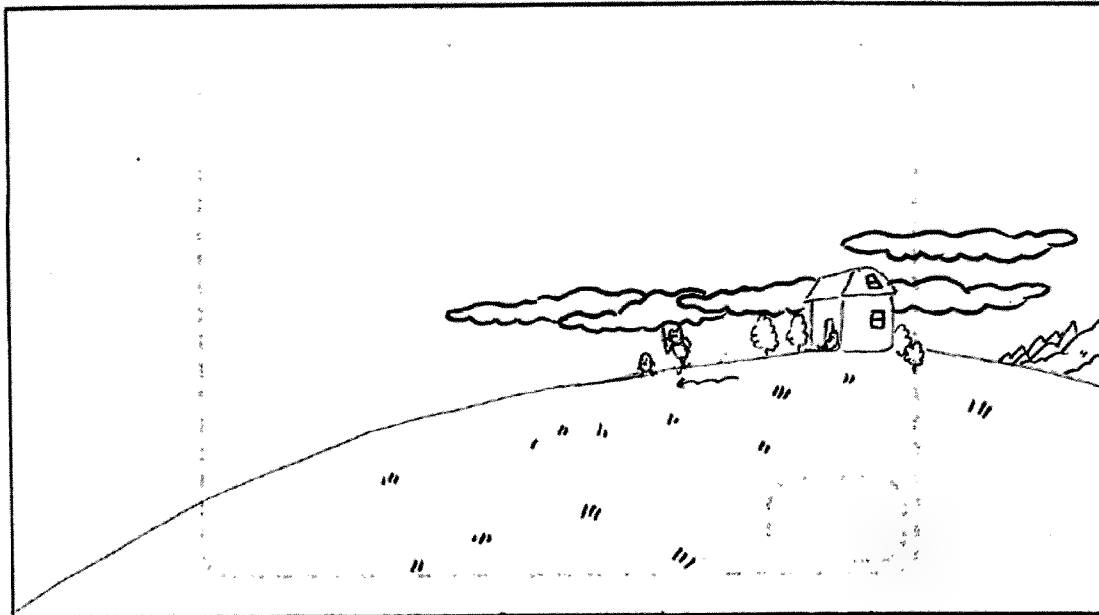


Sc. 153

Pnl. A

Bg.

day night

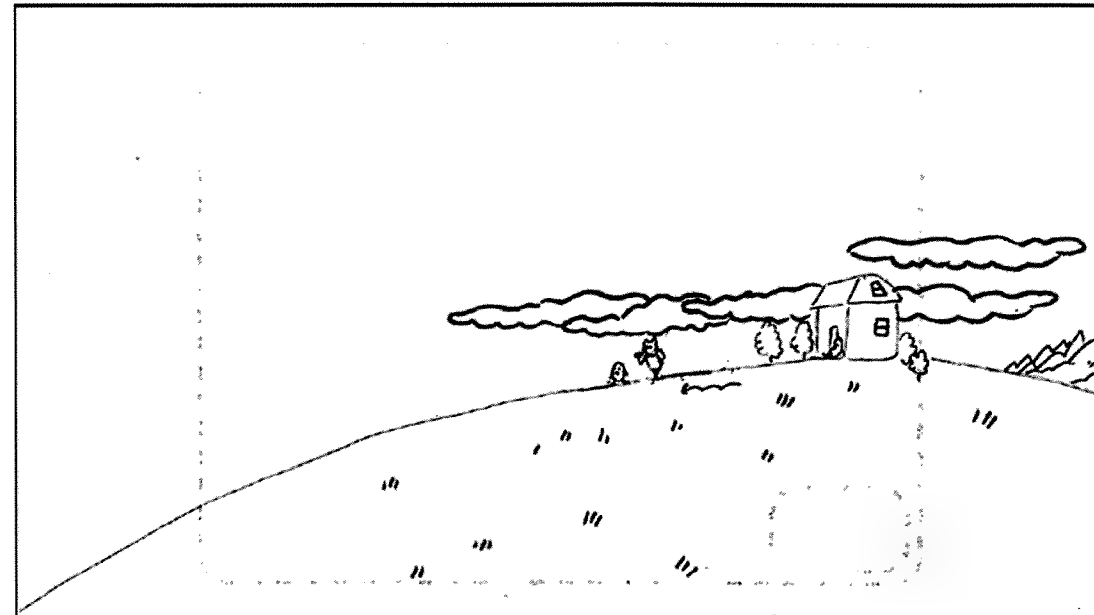


Sc.

153

CONT Pnl. B

Bg.



Page

244

day night

244A NEXT

Dialog:

SFX: \* SHKK - SHKK - SHKK \*

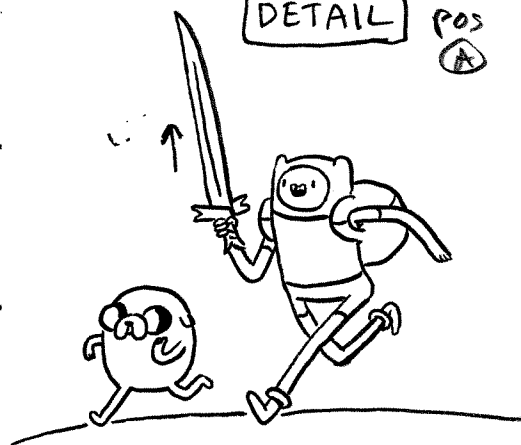
Action:

Going back down grassy mountain.

Timing:

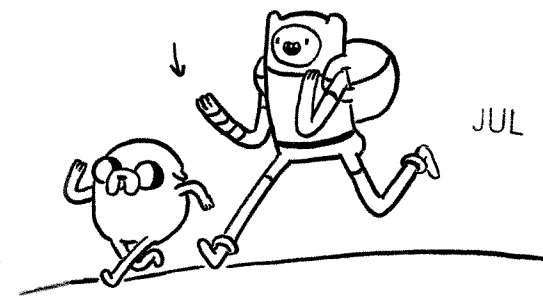
DETAIL

POS  
A



DETAIL

POS  
B



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Production :

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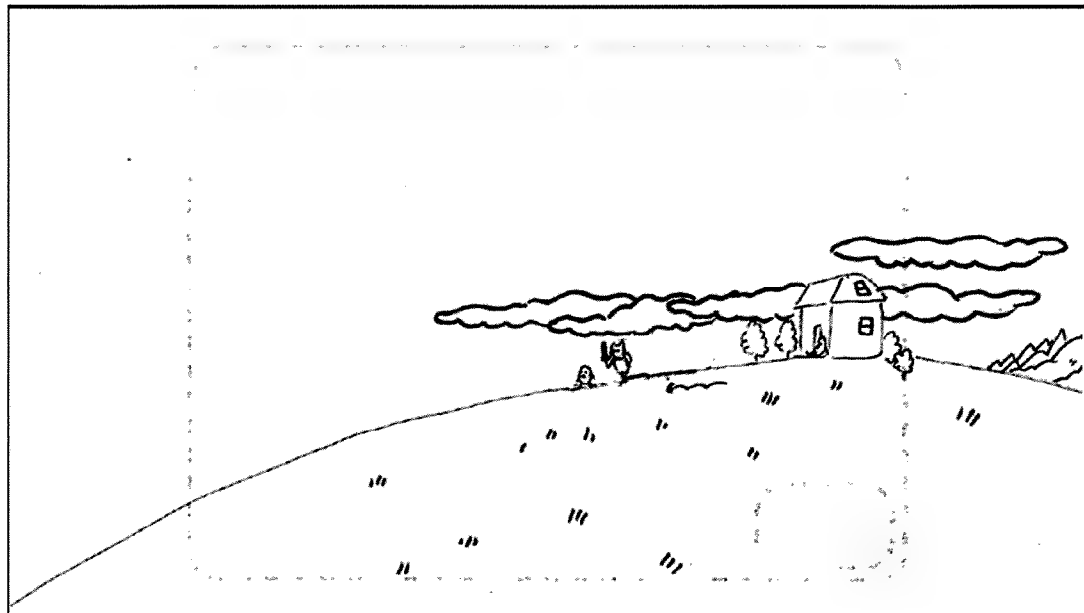
# ADVENTURE TIME



Sc. 153 *CONT* Pnl. C

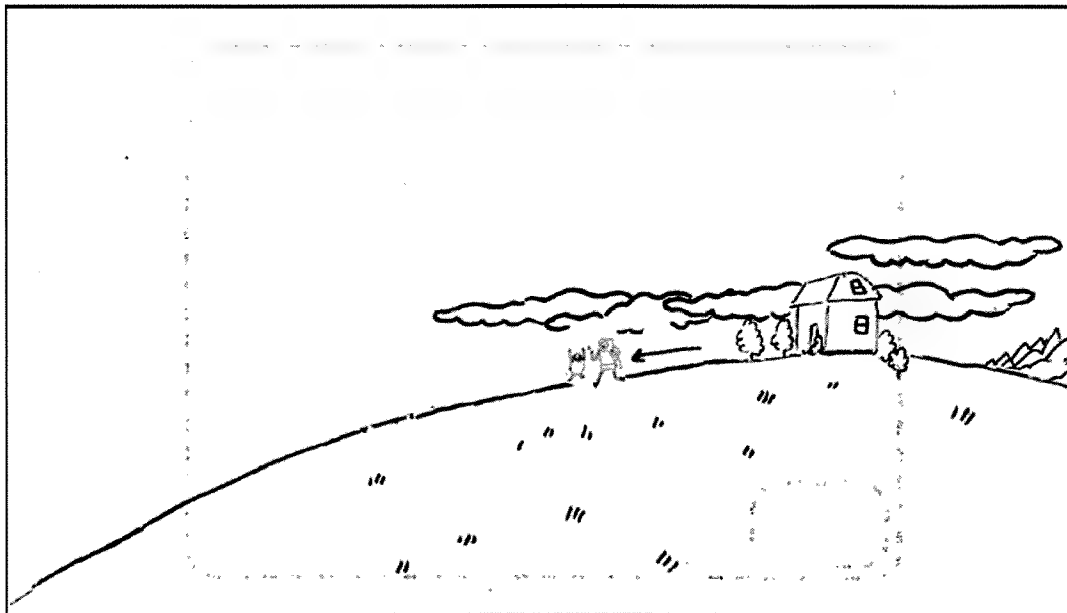
Bg.

day night



Sc. 153 *CONT* Pnl. D

Bg.



Page

244 A  
244 B NEXT

day night

Dialog:

SFX: \* SHKK - SHKK - SHKK \*

Action:

Going back down grassy mountain.

Finn shows off his sword arm to Jake.

JUL 23 2013

Timing:

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Production :

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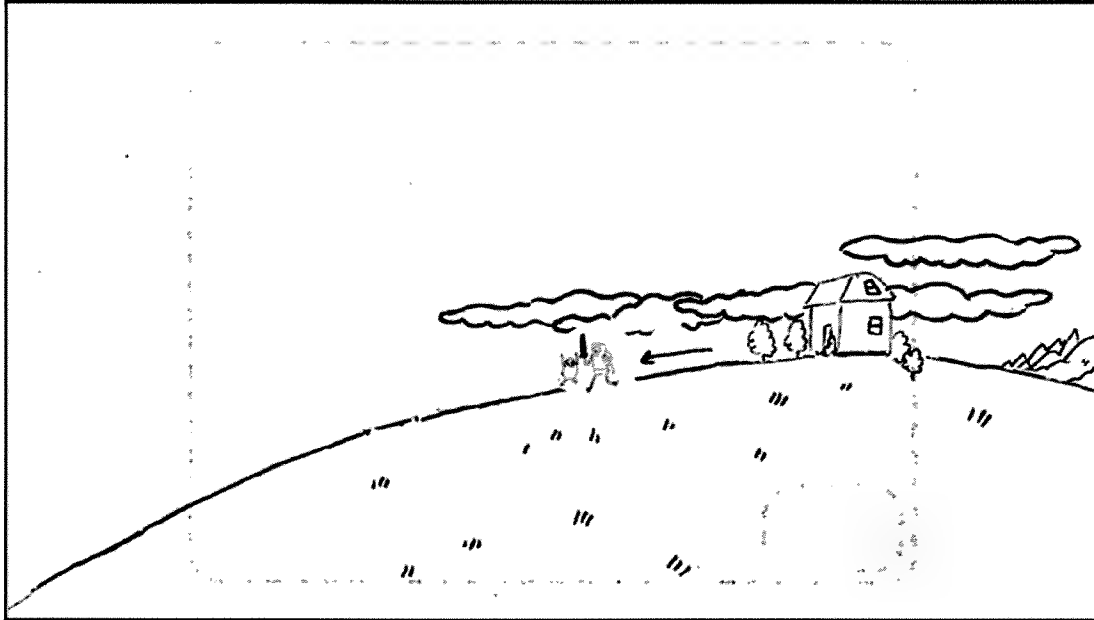
# ADVENTURE TIME



Sc. 153 CONT Pnl. E

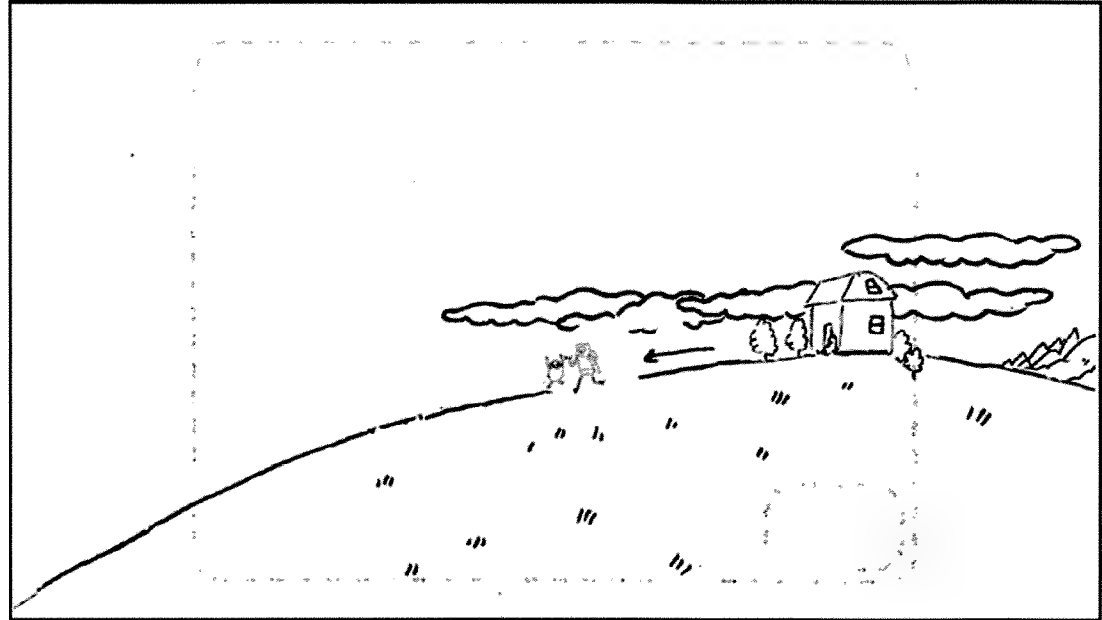
Bg.

day night



Sc. 153 CONT Pnl. F

Bg.



Page 244B  
244 CONT

Dialog:

SFX: \* SHKK - SHKK - SHKK \*

Action:

Going back down grassy mountain.

Finn shows off his sword arm to Jake.

Timing:

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Production :

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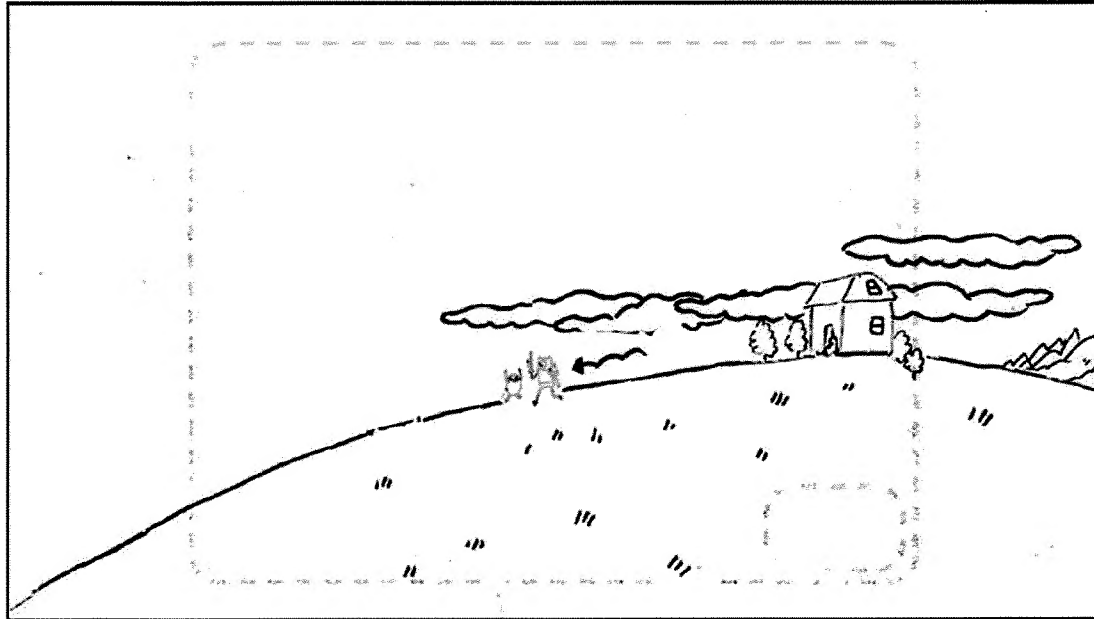
# ADVENTURE TIME



Sc. 153 *CONT* Pnl. G

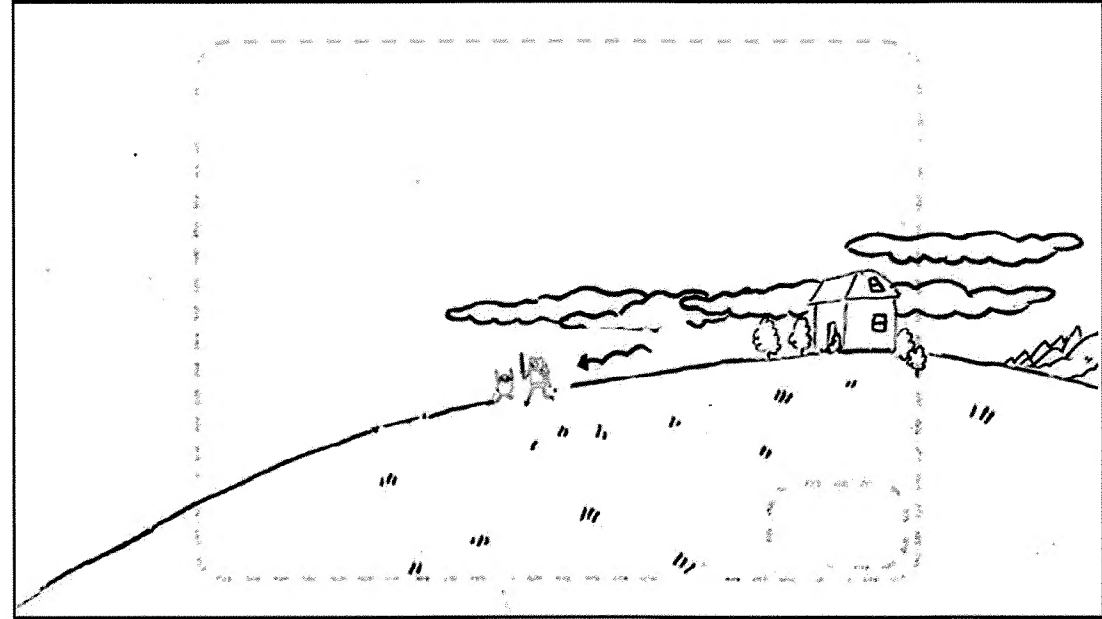
Bg.

day night



Sc. 153 *CONT* Pnl. H

Bg.



Page

244c  
244 DNEG  
day night

Dialog:

SFX: \* SHKK - SHKK - SHKK \*

Action:

Going back down grassy mountain.

Finn shows off his sword arm to Jake.

Timing:

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Production :

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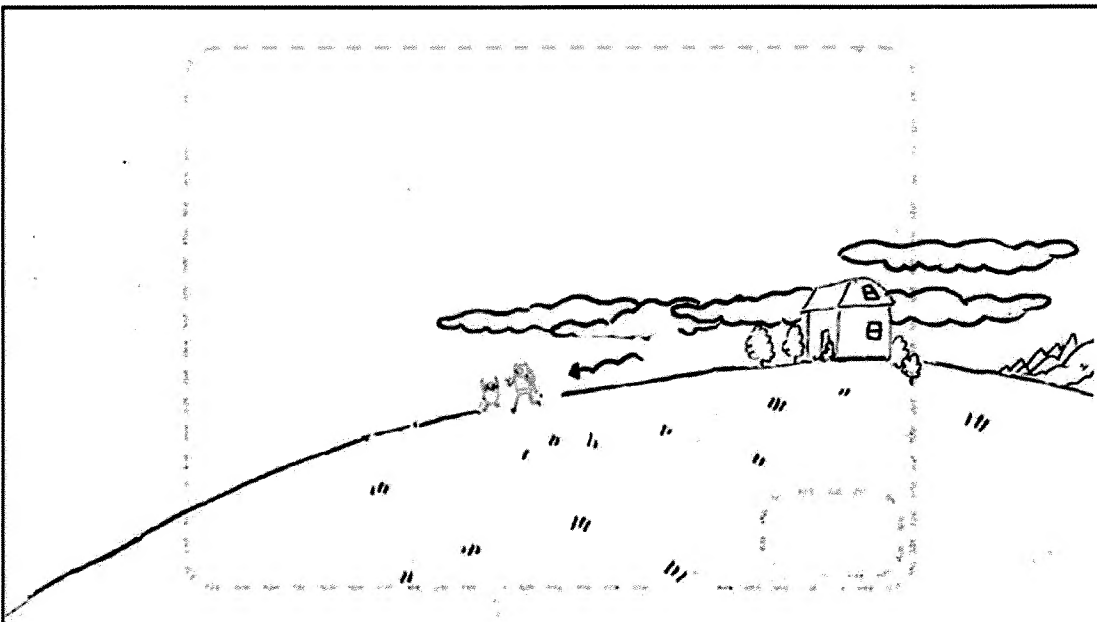
# ADVENTURE TIME



Sc. 153 *CONT* Pnl. I

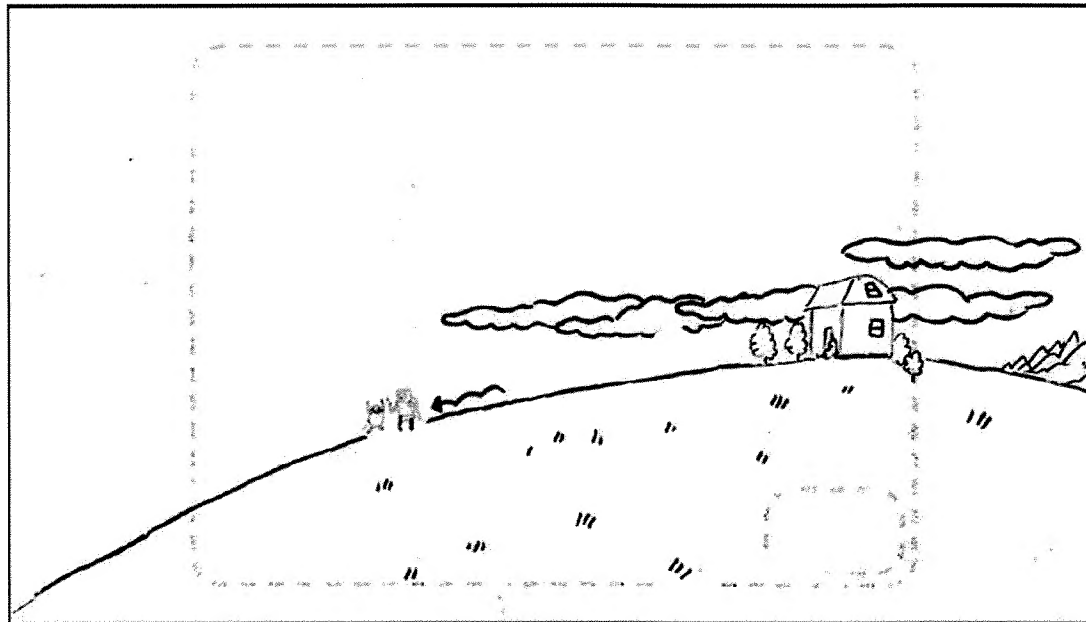
Bg.

day night



Sc. 153 *CONT* Pnl. J

Bg.



Page

day night

*244*  
*247E NEXT*

Dialog:

SFX: \* SHKK - SHKK - SHKK \*

Action:

Going back down grassy mountain.

Timing:

JUL 23 2013

Production :

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# ADVENTURE TIME



Sc. 153 *cont* Pnl. K

Bg.

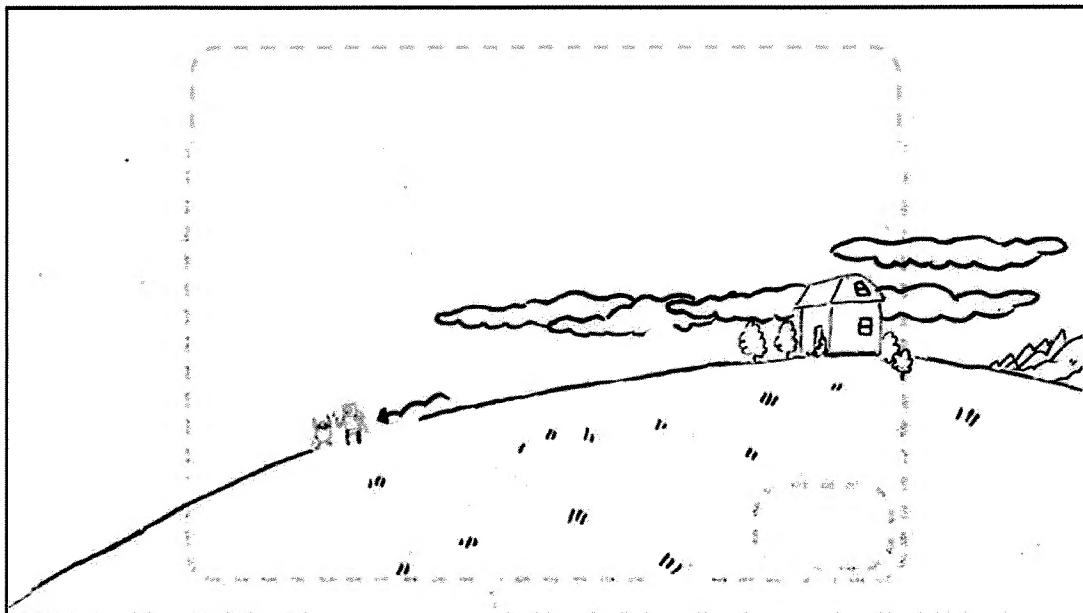
day night

Sc. 153 *cont* Pnl. L

Bg.

Page

244 E  
244 F NEXT



Dialog:

↓ DO IT AGAIN!!

SFX: \* SHKK - SHKK - SHKK \*

Action:

Going back down grassy mountain.

Finn shows off his sword arm to Jake.

Timing:

JUL 23 2013

Production :

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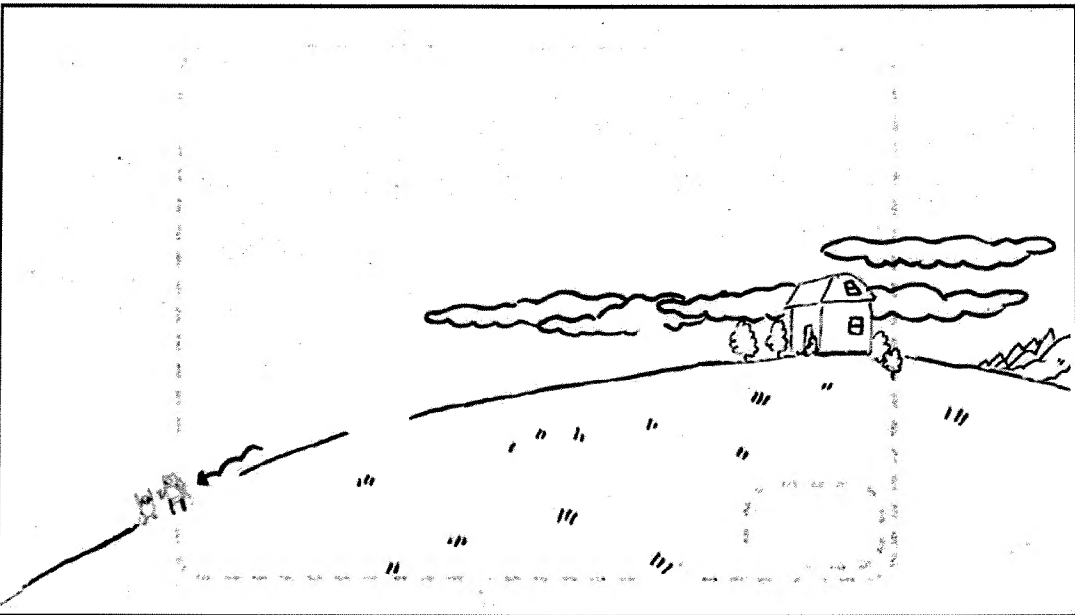
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ADVENTURE TIME

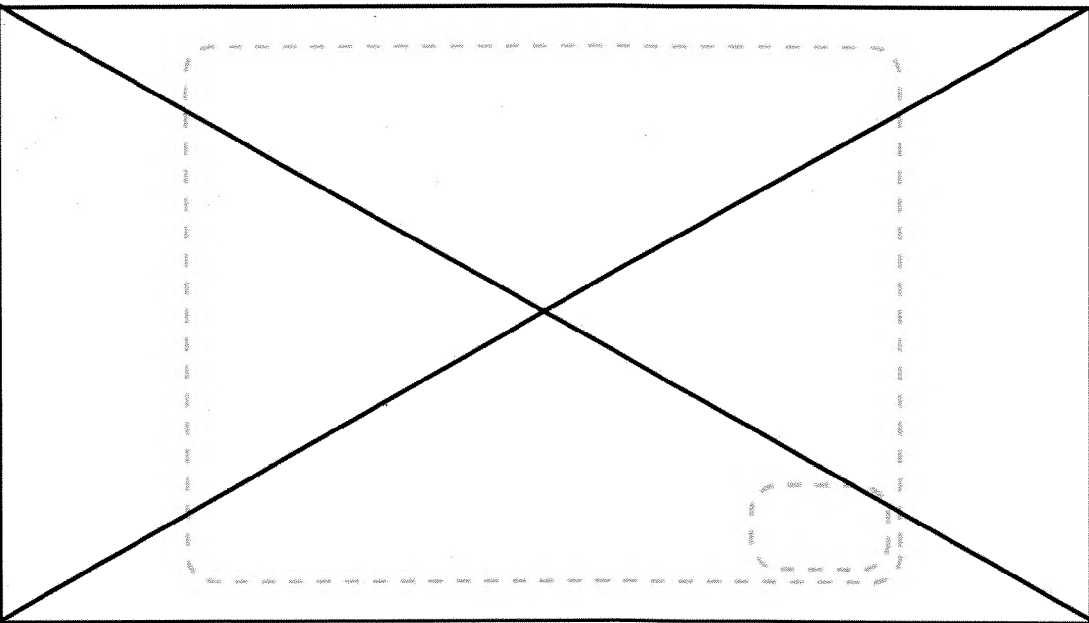


Page 244<sup>F</sup>

Sc. 153 CONT Pnl. M Bg. day night



Sc. Pnl. Bg. day night



Dialog:

SFX: \* SHKK - SHKK - SHKK \*

Action:

Going back down grassy mountain.

Timing:

↑  
EOP

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Production :

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